An Adaptive Spatial Filtering Method for Multi-Channel EMG Artifact Removal During Functional Electrical Stimulation With Time-Variant Parameters

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Abstract— Removing the stimulation artifacts evoked by the functional electrical stimulation (FES) in electromyogram (EMG) signals is a challenge. Previous researches on stimulation artifact removal have focused on FES modulation with time-constant parameters, which has limitations when there are time-variant parameters. Therefore, considering the synchronism of muscle activation induced by FES and the asynchronism of muscle activation induced by proprioceptive nerves, we proposed a novel adaptive spatial filtering method called G-S-G. It entails fusing the Gram-Schmidt orthogonalization (G-S) and Grubbs criterion (G) algorithms to remove the FES-evoked stimulation artifacts in multi-channel EMG signals. To verify this method, we constructed a series of simulation data by fusing the FES signal with time-variant parameters and

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the voluntary EMG (vEMG) signal, and applied the G-S-G method to remove any FES artifacts from the simulation data. After that, we calculated the root mean square (RMS) value for both preprocessed simulation data and the vEMG data, and then compared them. The simulation results showed that the G-S-G method was robust and effective at removing FES artifacts in simulated EMG signals, and the correlation coefficient between the preprocessed EMG data and the recorded vEMG data yielded a good performance, up to 0.87. Furthermore, we applied the proposed method to the experimental EMG data with FES-evoked stimulation artifact, and also achieved good performance with both the time-constant and time-variant parameters. This study provides a new and accessible approach to resolving the problem of removing FES-evoked stimulation artifacts.

Index Terms— Artefact removal, adaptive spatial filtering, EMG, functional electrical stimulation, G-S-G method.

I. INTRODUCTION

F UNCTIONAL electrical stimulation (FES) is a neuromodulation technique that induces muscle activation to produce movements. It is commonly used in rehabilitation therapy to maintain and restore motor function after a stroke [1], [2], [3], [4], [5], [6], [7]. However, it is a great challenge to realize real-time close-loop control in the FES process [8], [9], [10], [11]. Although some studies based on electromyogram (EMG) signals have been initiated [12], [13], [14], [15], [16], several problems remain, such as how to remove the stimulation artifacts in EMG signals. Studies have shown that the stimulation artifacts in EMG mainly involve the initial spikes and M-waves [17], which generate more energy than that of the EMG signals in humans [18]. Therefore, there is a need to investigate various methodologies to remove stimulation artifacts in EMG. Researchers have begun to explore the removal of FES artifacts in EMG signals, such as the Blank Window [16], Filter [19], [20], [21] and Blind Source Separation (BSS) [22], [23], [24]. The Blank Window method is the most primitive method. It entails removing the FES artifacts by setting the values of the time period in which the FES artifacts concentrate at zero. However, despite the simplicity of this method in FES artifact removal, increasing the stimulus intensity also induces more artifacts in EMG [17], hindering artifact removal. In attempts to resolve the above

This work is licensed under a Creative Commons Attribution-NonCommercial-NoDerivatives 4.0 License. For more information, see https://creativecommons.org/licenses/by-nc-nd/4.0/ problems, some researchers have used filters to remove stimulation artifacts in EMG signals. For example, Rune Thorsen et al. used digital comb filters to suppress the spurious harmonics induced by FES [25]. Additionally, Muraoka et al. proposed multiple band-pass filters to suppress stimulation artifacts [18]. Although these methods can preserve EMG information after denoising in some slow movements, they have limitations for high-intensity motions. The BSS technology, as a powerful methodology for separating the source from the mixtures to obtain a series of components with statistical independence, provides a new method for removing FES artifacts. Two classical methods, empirical mode decomposition (EMD) and independent component analysis (ICA), have been widely applied. For example, Rakesh used EMD with Notch filtering to eliminate stimulation artifacts in EMG data [23]. Also, Zhou et al. devised a new method to extract EMG signals contaminated by FES under time-varying parameters [26]. In the case of a fixed stimulation frequency, this method can produce a superior effect in removing stimulation artifacts. However with this method, it takes a long time to parse the signal. Especially for FES-evoked harmonics with time-variant parameters, this method's real-time performance is limited.

In recent years, template subtraction has been widely used to remove FES artifacts [27]. This method utilizes the similarity principle of waveforms between stimulation artifacts under the same parameters to realize artifact removal. For example, Yeom et al. proposed an Adaptive Gram-Schmidt Filter (AGSF) algorithm for stable real-time estimation of continuous stimulation [28]. Li et al. proposed a strategy combining blanking and template subtraction methods to suppress stimulation artifacts in an EMG-driven closed-loop FES system [27]. However, the above methods can only handle fixed-parameter stimulation artifacts, but not variableparameter artifacts. Additionally, the amplitude, spectrum and shape of the M-wave can change with muscle fatigue, affecting the removal efficiency of template subtraction. The disadvantages of this approach are that stimulation artifacts are difficult to manage under variable parameters, and the initial spikes are difficult to remove [15]. To address this issue, Zhu et al. proposed a new DBGS method to remove the stimulation artifacts of time-variant parameters in real-time. However, the DBGS method is limited by the length of the data. Therefore, a new method which is suitable for real-time analysis of FES artifacts with time-varying parameters is needed.

The main contribution of this study is to propose a new adaptive spatial filtering method, defined as the G-S-G method, which combines the G-S algorithm with the Grubbs criterion for removing the multi-channel EMG artifact during FES with time-variant parameters. To this end, we created a set of simulation data by fusing the FES artifacts with time-variant parameters and the voluntary EMG (vEMG) signals, and applied the G-S-G method to remove any FES artifacts from the simulations. After that, we calculated the root mean square (RMS) value for both preprocessed simulation data and vEMG data, and then compared them. Furthermore, we applied the proposed method to experimental EMG data with FES-evoked stimulation artifacts. This study provides a new approach to the issue of removing FES-evoked stimulation artifacts.

II. MATERIALS AND METHODS

A. Subjects

Eight healthy controls (mean age 25 ± 5 years; mean height 69.3 ± 12.8 kg; mean weight 171.8 ± 6.6 cm; 5 males) without any history of neurological disease were enrolled in the study. Participants were tested according to the Oldfield questionnaire [29]. This experiment complied with the Declaration of Helsinki and was approved by the Yanshan University Ethical Review Committee. All participants gave informed consent, and none of the subjects had previous experience with similar experiments.

B. Experimental Paradigm

The experiments were conducted in an electromagnetically shielded and dimly lit room. All participants were dressed in comfortable attire and performed elbow flexion with their left hand, following the instructions of the target task (Figure 1(A)). Figure 1(B) illustrates the placement of the EMG electrodes on both sides of the muscle belly, as well as the positioning of FES electrodes along the direction of the muscle fibers. The distance between the EMG electrodes is 4 cm, and the FES electrodes were symmetrically placed with an 8 cm distance between them. And the upper arm is at an angle of 150° to the forearm (Figure 1(C)). The experimental flow is depicted in Figures 1(D)-(F).

Considering the effect of the stimulation parameters on the EMG signal, we focused on the stimulus frequency and stimulus intensity. For this, we designed five tasks: (i) voluntary EMG (vEMG) recording during elbow flexion without FES (Figure 1(D)), (ii) EMG recording with a time-constant parameter FES (tc-FES) during elbow flexion (Figure 1(E-e1)), (iii) EMG recording with tc-FES when there was no action (Figures 1(E-e2)), (iv) EMG recording with time-variant parameter FES (tv-FES) during elbow flexion (Figures 1(F-f1)), and (v) EMG recording in conjunction with tv-FES during periods of inactivity (Figures 1(F-f2)). To record EMG data without FES artifacts, we developed a type (i) task consisting of 4 repetitive trials, and each trial had 4s relaxation and 3s elbow flexion. To obtain EMG data with tc-FES artifacts, we designed the type (ii) task to perform the same actions as task (i). Unlike in task (i), in the type (ii) task, we added the FES stimulation with several time-constant parameters with all of the frequency-intensity combinations. The parameter combinations are shown in Figure 1(E). We performed the task (ii) in each time-constant frequencyintensity combination. Meanwhile, we also designed a set of control tasks that only used the tc-FES artifacts described in the type (iii) task. Additionally, we developed task (iv) as the same as the actions in type (i) to record EMG data with tv-FES artifacts. Unlike the type (ii) and (ii) tasks, in the type (iv) task, we added FES stimulation with several time-variant parameters, which are listed in Figure 1(F). We performed the type (iv) task along a series of time-variant frequency-intensity combinations with intervals of 2 s. We also designed a set of control tasks with only time-variant parameter FES artifacts, as described in the type (v) task. During the experiment, each

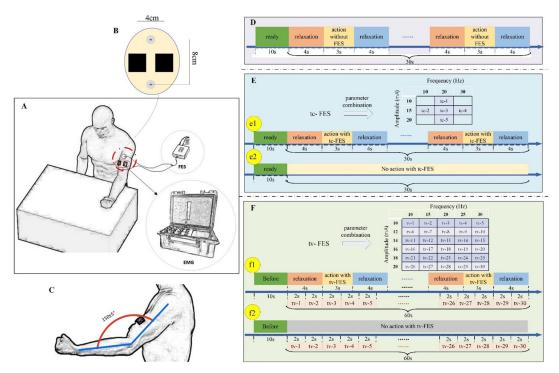


Fig. 1. Experimental paradigm: (A) schematic diagram of the experiment; (B) position of the EMG and FES electrodes; (C) schematic diagram of the target action (D) for (i) type of task: EMG signal recording when performing the upper limb action without FES, (E-el) for (ii) type of task: EMG signal recording when performing the action with tc-FES (E-e2) for (iii) type of task: EMG signal recording when there is no action with tc-FES. (F-f1) for (iiv) type of task: EMG signal recording when performing the action with tv-FES (F-f2) for (v) type of task: EMG signal recording when there is no action with tv-FES.

subject had to rest for 20 minutes between each task to avoid fatigue.

C. EMG Data Recording and Reconstruction

During the experiment, we recorded dual-channel EMG data from the biceps brachii muscle using the TrignoTMWireless EMG system (Delsys Inc, Ustimulation artifact) [30]. Before the electrode application, we cleaned the skin surface with alcohol. Figure 1(B) shows the distance between the two centers of the electrodes. At the same time, we also placed the FES electrodes next to the muscle, as shown in Figure 1(B). EMG data was amplified (1000), bandpass filtered (0.5-200Hz) and digitized (2000Hz). We recorded EMG data according to the above task types shown in Figure 1(D-F), respectively. In this study, we used EMG data in type (i), (iii) and (v) tasks to reconstruct the simulation EMG data to validate the proposed method. Then, we used this method to remove any FES artifacts from the raw EMG data for both the (ii) and the (iv) type tasks. To differentiate the EMG data from the five task types, we simplified the EMG signal types, as shown in Table I.

D. An Adaptive Spatial Filtering

The primary noises in EMG are initial spikes and M-waves, which are caused by FES and have serious negative effects on EMG data. Considering the correlation and synchronization of the stimulation artifacts in multichannel EMG [31], [32], we proposed a novel adaptive spatial filtering method, defined as the G-S-G method. It combines the G-S algorithm [28] with the Grubbs criterion [33] to remove both the initial

TABLE I SIMPLIFICATION FOR ALL TYPES OF EMG SIGNAL

| Abbreviation | Types of EMG Signal |
|--------------|---|
| vEMG | voluntary EMG data without FES artifacts |
| FES-EMG | EMG data with FES artifacts |
| FES-sEMG | simulation EMG data with FES artifacts |
| tc-FES | time-constant parameters FES artifacts |
| tv-FES | time-variant parameters FES artifacts |
| tc-FES-EMG | EMG data with time-constant parameters FES artifacts |
| tv-FES-EMG | EMG data with time-variant parameters FES artifacts |
| tc-FES-sEMG | simulation EMG data with time-constant parameters FES artifacts |
| tv-FES-sEMG | simulation EMG data with time-variant parameters FES artifacts |

spike and the M-waves in the EMG signals. Before that, we filtered raw EMG signals with a 20-200 Hz passband using a zero-phase-shift filter to reduce the high-frequency noise and low-frequency drift. Then we introduced a non-overlapping sliding window [34], [35] with window size *T* to divide the multichannel EMG data $X = \{x_1, x_2, \dots, x_i, \dots, x_M\}$ with data length *L* into a series of segments as follows:

$$X = \{X_{1}, X_{2}, \dots, X_{j}, \dots, X_{N}\}$$

$$= \begin{cases} x_{1,1}, x_{1,2}, \dots, x_{1,j}, \dots, x_{1,N} \\ x_{2,1}, x_{2,2}, \dots, x_{2,j}, \dots, x_{2,N} \\ \vdots & \vdots & \vdots \\ x_{i,1}, x_{i,2}, \dots, x_{i,j}, \dots, x_{i,N} \\ \vdots & \vdots & \vdots \\ x_{M,1}, x_{M,2}, \dots, x_{M,j}, \dots, x_{M,N} \end{cases}$$
(1)

where the variates i ($i = 0, 1, \dots, M$) and j ($j = 0, 1, \dots, N$) were the index for the EMG channels and the sliding window, respectively, and M and N indicated how many channels and windows there were, respectively. The vector $x_{i,j}$ denotes the EMG data in the *i*th channel and *j*th window. Subsequently, we analyzed the vector $x_{*,j}$ in the *j*th window according to the following formula [28]:

$$\vec{\varepsilon}_{*,j}^0 = x_{*,j} \tag{2}$$

$$w_{*,j}^{k} = \frac{\overline{\varepsilon}_{*,j}^{\kappa_{I}} \cdot \overline{\varepsilon}_{M-k,j}^{\kappa}}{\|\varepsilon_{k,j}^{k}\|}$$
(3)

$$\vec{\varepsilon}_{*,j}^{k+1} = \varepsilon_{*,j}^{k} - w_{*,j}^{k} \cdot \vec{\varepsilon}_{M-k,j}^{k}$$
(4)

$$y_{*,j} = \vec{\varepsilon}_{*,j}^{k+1}$$
 (5)

where k ($k = 0, 1, \dots, M - 1$) represented the order of the algorithm, and * indicated one-channel EMG data. The variate $\vec{\varepsilon}_{*,j}^k$ denoted one-channel EMG data in the *j*th window after the *k*th order algorithm, while $w_{*,j}^k$ was the corresponding coefficient. After going through all channels in the *j*th window, we could remove the M-waves and most of the initial spikes, and obtain an EMG signal in the *j*th window $Y_j = \{y_{1,j}, y_{2,j}, \dots, y_{i,j}, \dots, y_{M,j}\}$. After that, we needed to remove any outlier values. Thus, we first rectified the EMG data Y_j in the sliding window, and then applied the Grubbs criterion to identify and reject any outliers sequentially, and further remove any initial spikes. The specific steps are as follows:

$$Z_j = |Y_j| \tag{6}$$

After that, we calculated the G value for each g point in the *i*th channel in the *j*th segment window. The formula is as follows:

$$G_{i,j,g} = \frac{(z_{i,j,k} - \bar{z}_{i,j})}{\hat{z}_{i,j}}$$
(7)

where k is the sequence number of the measurement point; $\bar{z}_{i,j}$ and $\hat{z}_{i,j}$ were the average value and standard deviation in the *i*th channel and *j*th window, respectively. Next, we needed to decide whether this was an outlier at this point. Typically, we would set a threshold G_p . if $G_{i,j,g} > G_p$, and the value at point g was abnormal. However, before this, we judged weather the data had been derived from the muscle activation by RMS values. If so, we then set a greater G_p value, defined as G_{p1} ; if not, we set a lower G_{p2} value. In our study, considering that the data length of the slide window was 100, we set the G_{p1} as 0.1 and the G_{p2} as 0.05. If the value at this point was abnormal, we set the outliers to zero in dataset Y_i without rectification, and obtained the multichannel EMG data in the *j*th window $Y_j = \{\overline{y}_{1,j}, \overline{y}_{2,j}, \cdots, \overline{y}_{i,j}, \cdots, \overline{y}_{M,j}\}$. After that, we used the band-pass filter to remove any harmonic interference and obtain the $S_j = \{s_{1,j}, s_{2,j}, \cdots, s_{i,j}, \cdots, s_{M,j}\}$ in the *j*th window. The same process was suitable for the other segments, and we obtained the preprocessed EMG data set as follows:

$$S = \{S_{1}, S_{2}, \dots, S_{j}, \dots, S_{N}\}$$

$$= \begin{cases} s_{1,1}, s_{1,2}, \dots, s_{1,j}, \dots, s_{1,N} \\ s_{2,1}, s_{2,2}, \dots, s_{2,j}, \dots, s_{2,N} \\ \vdots & \vdots & \vdots & \vdots \\ s_{i,1}, s_{i,2}, \dots, s_{i,j}, \dots, s_{i,N} \\ \vdots & \vdots & \vdots & \vdots \\ s_{M,1}, s_{M,2}, \dots, s_{M,j}, \dots, s_{M,N} \end{cases}$$
(8)

The signal processing flow is shown in Figure 2. Figure 2(A) shows a flow chart of the G-S-G algorithm, Figures 2(B)-(F) show a diagram for the G-S-G method.

E. Evaluation Indices

To verify the effectiveness of the G-S-G method in removing FES artifacts, we introduced root mean square (RMS) [26], [27] to quantify the denoised EMG signals. If the length of the EMG data is L, the RMS value of each EMG channel after denoising in each segment is calculated as follows:

$$RMS_{i,j} = \sqrt{\frac{\sum_{t=1}^{T} s_{i,j,t}^2}{T}}$$
(9)

where $s_{i,j,t}$ is the *t* point in the *i*th channel of the *j*th segment. *T* is the window length, $RMS_{i,j}$ indicates the RMS values in the *i*th channel in the *j*th segment. After that, we obtained the series $RMS_i = \{RMS_{i,1}, RMS_{i,2}, \dots, RMS_{i,N}\}$ for the *i*th channel. Next, we calculated the correlation coefficient (*r*) of the RMS values between the de-noising EMG data and the vEMG data by Pearson correlation analysis. The greater the coefficient *r*, the better the preprocessing effect. To evaluate the robustness of the G-S-G algorithm to FES artifact under different parameters, we calculated the signalto-noise ratio (SNR).([36] for each channel of the synthetic signal as follows:

$$SNR = 10 \lg \frac{\sum V^2}{\sum (H - V)^2}$$
 (10)

where H represents the synthesized signal after algorithm processing, V represents the original uncontaminated EMG signal.

For real signals, it is not possible to obtain the original uncontaminated EMG signal. Therefore, we took the processed non-activity segments as noise and calculated the SNR of the signal by comparing it with the activity segments as follows.

$$SNR = 10 \lg \frac{\sum (R_b)^2}{\sum (R_a)^2}$$
 (11)

where R_a represents the non-activity segments and R_b represents the activity segments.

III. RESULTS

A. Performance Test for the G-S-G Method

We mainly utilized the computation libraries such as NumPy, SciPy, and Pandas in Python environment for data processing. We also employed the Excel software to plot

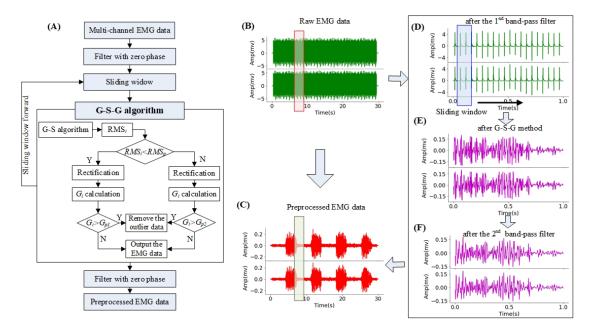


Fig. 2. Flow chart of the G-S-G algorithm. (A) is the flow chart of the G-S-G algorithm. (B)-(F) show the diagram for each step of the G-S-G method.

some visual figures. This platform configuration meets the requirements of our algorithm and ensures the accuracy and efficiency of computations.

1) Results for Tc-FES-sEMG: Construction for simulation EMG data with time-constant parameters FES artifacts:

To verify the effectiveness of the G-S-G method, we first fused the vEMG signal and the tc-FES artifacts at a ratio of 1:1 to construct simulated EMG data with FES artifacts with time-constant parameters.([36]. Figure 3 (A)-(C) show a schematic diagram of the design process with a frequency-intensity combination (20Hz, 20ma). As shown from the figure, the EMG (Figure 3(A)) produced a lower amplitude than the tc-FES signal (Figure 3(B)). Therefore, the tc-FES-sEMG signal presented a trend similar to the tc-FES signal (Figure 3(C)). This indicates that the EMG is disturbed by FES artifacts. We also obtained the same results under the conditions of other frequency-intensity combinations.

Furthermore, to demonstrate the similarity between the signals of the two channels involving the vEMG, the tc-FES, and the constructed tc-FES-sEMG signals, we plotted several fragments in Figures 3(D)-(F), respectively. As shown, the correlation between the two channels of the vEMG signal was weak, while the correlation between the two channels of the tc-FES signal was high. The results showed that the correlation between the tc-FES-sEMG signal of the two channels was also high, suggesting that the key correlation had been caused by the high similarity between the two tc-FES artifacts. In addition, we plotted the correlation coefficient between two channels of the tc-FES signal, tc-FES-sEMG signal and tc-FES-EMG signal in each condition in Figures 3(G)-(I), respectively. There was high correlation as to whether it happens in the FES signal, FES-sEMG signal or FES-EMG signal (p>0.98). This also showed the influence of the FES artifacts in the EMG signal, which provided a prerequisite for the execution of the proposed algorithm.

Preprocessing for the tc-FES-sEMG signa: After constructing simulated EMG data with time constant parameter FES artifacts, we divided the tc-FES-sEMG signals into several non-overlapping segments of 100 data points each using a sliding window approach. Then, we filtered the signals using a 20-200Hz bandpass filter. Subsequently, we applied the G-S-G method to remove FES artifacts. Figures 4 (A)-(C) show the results for frequency-Amplitude combinations of (20 Hz, 10 mA), (20 Hz, 15 mA), and (20 Hz, 20 mA), respectively. As shown in the figure, the proposed G-S-G algorithm effectively removes FES artifacts under different parameters. To demonstrate the superiority of the G-S-G method, we compared it with the 2nd-order G-S-G method in the time domain (2tG-S-G), as presented in Figures 4(D)-(F).

To quantitatively evaluate the performance of our algorithm, we calculated the correlation coefficients and SNR for the 2nd-order G-S algorithm and G-S-G algorithm in the spatial domain, and different orders of the G-S algorithm (ntG-S) and G-S-G algorithm (ntG-S-G) in the time domain. The results are shown in Figures 4 (G)-(J). The results indicate that the multi-channel G-S algorithm outperforms the time-domain G-S algorithm in terms of artifact removal, regardless of whether the subsequent Grubbs' criterion for outlier removal is introduced. Furthermore, the artifact removal effect is more pronounced when the Grubbs' criterion is applied, highlighting the necessity of outlier removal. Additionally, the G-S-G algorithm has a smaller impact on signal quality when stimulus intensity varies, making it more suitable for higher intensity levels.

2) Results for the Tv-FES-sEMG: Furthermore, we constructed the simulation EMG data with time-variate parameter FES artifacts, named tv-FES-sEMG, by fusing the vEMG signals and tv-FES artifacts at a ratio of 1:1. The construction method was the same as the tc-FES-sEMG signal. We randomly selected a fixed tv-FES signal with parameters ranging from 10-30Hz to 10-20mA. Figures 5 (A)-(C) show

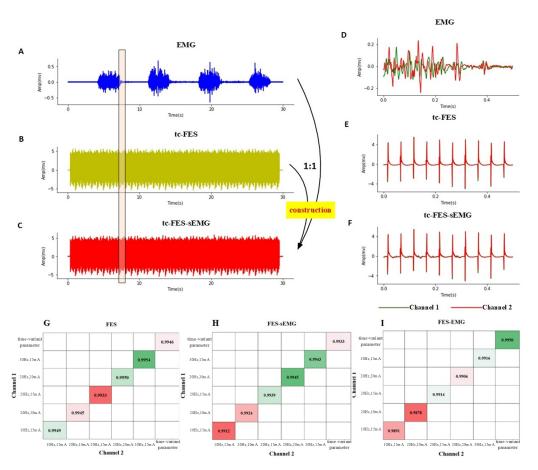


Fig. 3. Construction for simulation EMG data with time-constant parameter FES artifacts. (A)-(C) show a schematic diagram for the construction process with the frequency-intensity combination (20Hz, 20ma). (D)-(F) exhibit the similarity between the two channels' signals for vEMG, tc-FES, and the constructed tc-FES-sEMG signal, respectively. (G)-(I) show the correlation coefficient between two channels of the tc-FES signal, tc-FES-sEMG signal in each condition, respectively.

the vEMG, tv-FES and tv-FES-sEMG signals, respectively. As shown, there is a large artifact in the tv-FES-sEMG signal. After that, we applied the G-S-G method to the tv-FES-sEMG signal and obtained good performance, as shown in Figure 5(D). To examine the preprocessing effect of the G-S-G algorithm, we also calculated the RMS correlation coefficient between the vEMG and the processed tv-FES-sEMG signal (Figure 5(E)). Additionally, we calculated the SNR value of the processed tv-FES-sEMG signal (Figure 5, the RMS correlation coefficient and SNR values of the processed tv-FES-sEMG signal are larger than traditional time-domain methods, comparable to the results obtained under constant parameters. This demon-strates the effectiveness of the G-S-G method in removing time-varying parameter FES artifacts from EMG signals.

B. Stimulation Artifact Removal for FES-EMG Signals

1) Results for Tc-FES-EMG: Figure 6 shows the experimental data with tc-FES artifacts and the results after applying the G-S-G algorithm for FES artifact removal. Figures 6(A), (B) show the raw tc-FES-EMG signals for 20Hz, 15mA, and 20Hz, 20mA parameters, respectively. Figures 6(C), (D) show the G-S-G algorithm processing results of tc-FES-EMG signals under 20Hz, 15mA, 20Hz, and 20mA parameters, respectively. It can be seen that the proposed G-S-G algorithm also has a good processing effect on the real signal. To quantitatively evaluate the algorithm's performance, we computed the SNR for both the traditional time-domain G-S algorithm and our proposed algorithm, as shown in Figures 6(E), (F). The results demonstrate that our algorithm yields higher SNR values compared to the traditional time-domain G-S algorithm. Moreover, the removal of outliers further enhances the SNR, highlighting the superiority of our algorithm.

2) Results for Tv-FES-EMG: Additionally, we conducted an analysis on the tv-FES-EMG signals with parameters ranging from 10-30Hz and 10-20mA, as depicted in Figure 7. Figure 7 shows the processed results of the tv-FES-EMG signals for both channels. The comprehensive results show that our algorithm also has good performance in processing FES artifacts under time-varying parameters.

IV. DISCUSSIONS

We have proposed a novel G-S-G method to remove the stimulation artifacts evoked by FES in EMG signals. Our simulated results showed that the G-S-G method was robust to the FES artifacts with varying parameters. Further results showed the algorithm's effectiveness and stability. Furthermore, we applied the proposed method to the experimental EMG data with FES-evoked stimulation artifact, and also achieve good performance. Thus, this study provides a new

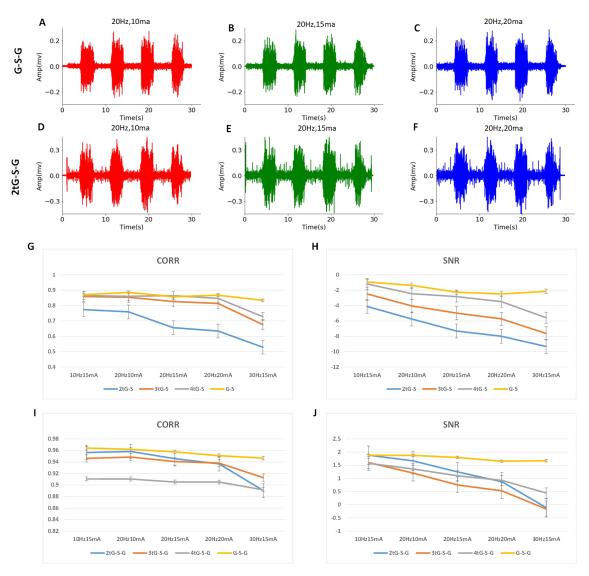


Fig. 4. Results for FES artifact removal. (A)-(C) show the G-S-G results for the frequency-intensity combinations with (20Hz, 10mA), (20Hz, 15mA) and (20Hz, 20mA), respectively. (D)-(F) show the G-S results for the frequency-intensity combinations with (20Hz, 10mA), (20Hz, 15mA) and (20Hz, 20mA), respectively. (G), (I) illustrate the RMS correlation between the vEMG signals and the processed tc-FES-sEMG signals under different algorithms. (H), (J) show the SNR values for the processed tc-FES-sEMG signals under different algorithms.

approach to resolving the problem of removing FES-evoked stimulation artifacts.

A. Existing Necessity of the G-S-G Method

Realizing feedback modulation of FES technology in clinical application is a major challenge [12], [37], [38]. Existing studies have pointed out that EMG signals provide an approach to solving this problem [15], [39], [40]. However, removing the stimulation artifacts in EMG signals remains a challenge, due to the initial spikes and M-waves [17]. Although the amplitude of the stimulation artifact is much higher than that of the EMG signal, in some studies, the blank window method has been applied to remove the artifacts by setting the values of the time period in which FES artifacts dominate to zero [16]. However, when we perform the FES for a long time, the artifacts may also last for several milliseconds, or even tens of milliseconds, which increases the prepressing difficulty [17]. Secondly, the stimulus frequencies of the FES overlap within the EMG signals' frequency ranges [17], [41]. The acquisition device captures both the EMG signals and the FES artifacts. Thus, the two types of data mix. Some researchers have pointed out that the filters and template subtraction methods can remove the artifacts [20], [27]. However, as the muscle fatigues, displacement and other functions change, and the FES artifacts change in shape and amplitude [17], [41]. Each of these factors significantly increase the difficulty of FES artifact removal, and therefore some of the methods are difficult to use on the general population. Thirdly, this will inevitably lead to dynamic changes in stimulation parameters in the process of FES application, and the dynamic changes in FES parameters will further limit the utility of existing algorithms for stimulation artifacts under constant parameters [16]. In addition, to realize the dynamic control of stimulation parameters in FES applications, the algorithm's timeliness must also be satisfied. Thus, algorithm research with

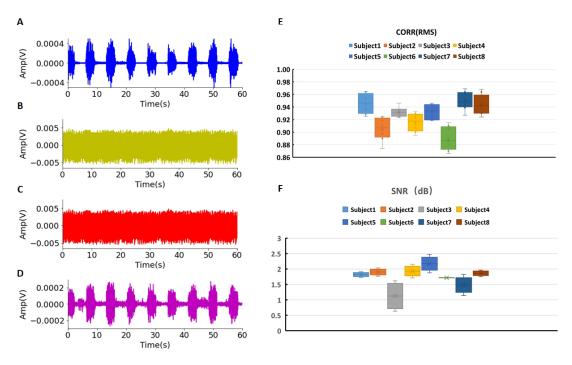


Fig. 5. Results for the tv-FES-sEMG signal. (A)-(D) show the vEMG, tv-FES, tv-FES-sEMG and the tv-FES-sEMG signal after the G-S-G method, respectively. (E) shows the RMS correlation coefficient for each subject under variable parameters. (F) shows the SNR values for each subject.

minimal time consumption and rapid speeds is an inevitable link [28], [42], [43]. Although there are many existing methods for removing artifacts surrounding FES stimulation [21], [44], most of them are implemented for a certain aim. Therefore, it is difficult to achieve dynamic and real-time artifact removal under variable-parameter FES.

Therefore, a new method suitable for real-time analysis of FES artifacts with time-varying parameters is needed. Considering the asynchronicity of EMG recruiting muscles and the synchronicity of FES recruiting muscles [31], [32], we proposed the G-S-G method to suit the artifact removal requirements by fusing the G-S method and Grubbs criterion. This method takes advantage of the correlation and synchronization of stimulus artifacts between channels to remove the M waves and most of the initial peaks. Then, it identifies the remaining initial peaks in the signal as outliers and removes them, so as to eliminate stimulation artifacts and extract vEMG.

B. Merits of the G-S-G Method in FES Artifact Removal

The initial spikes and M-waves are the main inferences for EMG signals during functional electrical stimulation. Previous literature has pointed out that the current methods only can remove one type or part of the FES artifacts, and therefore they are limited in their capacity to eliminate them. For example, the G-S method can remove M waves and most initial spikes [28], and the Grubbs criterion can exclude the initial spikes by identifying any outliers [33]. For this, we fused the G-S method and Grubbs criterion to propose the G-S-G method in this study. Our simulated and experimental results showed good performance of the G-S-G method in removing FES artifacts in EMG signals, especially for M-waves and initial spikes (Figures 6 and Figures 7).

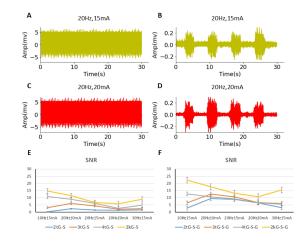


Fig. 6. Results for tc-FES-EMG. (A), (B) show the raw tc-FES-EMG signals under the parameters of 20Hz, 15mA and 20Hz, 20mA, respectively. (C), (D) show the preprocessed tc-FES-EMG signal under the parameters of 20Hz, 15mA, and 20Hz, 20mA, respectively. (E), (F) show the SNR values for the processed tc-FES-sEMG signals under different algorithms.

The template matching method is the mainstream algorithm for effectively removing stimulus artifacts in EMG signals. Most traditional artifact removal methods are implemented using time-domain signals as templates. However, high intensity FES stimulation may cause muscle fatigue, even resulting in changes in the artifact waveform in the time-domain [41]. This results in the difference in the matching between the signal template and the actual output signal. Due to all of these factors, most previous methods have limitations in their ability to remove FES artifacts from EMG signals [15], [22]. In the G-S-G method we proposed, the G-S method and Grubbs criterion are fused, and the main idea of this method is still template matching. In this method, we rely

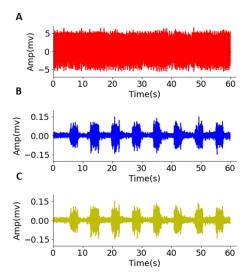


Fig. 7. Results for tv-FES-EMG. (A) shows the raw tv-FES-EMG signal. (B), (C) show the two channels of the preprocessed tv-FES-EMG signal, respectively.

on the high synchronization and correlation of the simulation artifacts among the multi-channel signals within a calculation window [31], so that they can be used as templates for each other. In addition, we introduced a sliding window to divide the signals into several segments, chose the templates, and then calculated the G-S-G in each window. Thus, the template in each window might vary as the FES artifacts change, enabling the G-S-G algorithm to alleviate the problem of template mismatch caused by muscle fatigue, artifact deformation, parameter changes and other factors. Additionally, we introduced a sliding window to split the long data into a series of short segments, which also ensures the G-S-G method's real-time performance [35], [45].

C. Limitations and Future Work

In this study, we have shown that the G-S-G algorithm yields superior performance in removing FES artifacts in EMG signals. However, this method has several limitations. Considering the high synchronization and correlation of the simulation artifacts among the multi-channel signals, we need a high requirement for the placement of the electrodes to achieve the EMG signals. Additionally, when we perform the FES with multiple targets in one muscle, it will cause cross-interference of FES artifacts and reduce the correlation and synchronization between the FES artifacts. This will disable the fixed electrode positioning in our original method. in which case the electrode position will need to be adjusted self-adaptively according to real-time changes in FES artifacts. In future work, we can use high-density EMG electrodes to identify the correlation of FES artifacts between different channels in real-time processing. This can avoid the problem of inflexible positioning of electrodes to a certain extent and improve the signal processing effect.

V. CONCLUSION

In this study, we have proposed an adaptive spatial filtering algorithm that can extract vEMG with FES artifacts with timevarying parameters. Unlike previous FES-induced stimulation artifact removal algorithms, this G-S-G method targets the synchronicity of vEMG recruiting muscles and the synchronicity of FES-collecting muscles; the signals between channels are analyzed as reference signals from each other. This method overcomes the limitation of FES frequency and amplitude during single-channel EMG preprocessing, realizing the adaptive removal of FES-induced stimulation artifacts under time-varying parameters in multi-channel EMG signals. It also has a good effect on FES-induced stimulation artifacts when the intensity is high. Moreover, the algorithm is simple and has strong real-time performance. Thus, this is a superior method for application to FES-induced stimulation artifact removal under time-varying parameters in multi-channel EMG signals.

APPENDIX

We have added a video about the real-time removal of the FES artifacts from raw EMG in appendix I, and also added the key codes of our proposed algorithm in appendix II.

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