



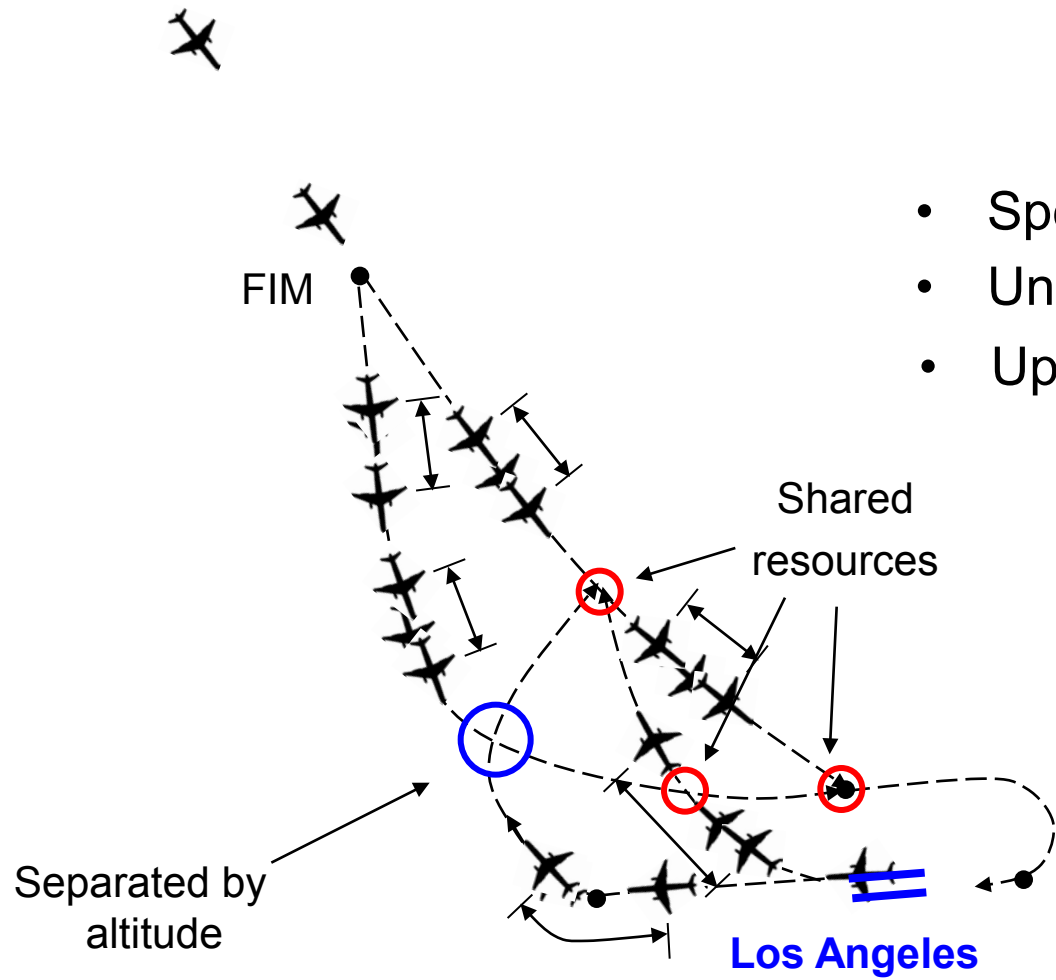
Dynamic Stochastic Scheduler for Integrated Arrivals and Departures

Min Xue

**University of California at Santa Cruz,
Moffett Field, CA**

Shannon J. Zelinski

**NASA Ames Research Center,
Moffett Field, CA**



- Speed & routing
- Uncertainty
- Update frequency

Outline

- Background & motivation
- Problem
- Method
- Results
- Conclusions

Background

- Arrival or departure scheduling algorithms
 - Constrained Position Shifting (CPS)
 - CPS with Dynamic Programming
 - Mixed Integer Linear Programming (MILP)
 - Basic Genetic Algorithm (BGA)
 - Heuristic Constraint based FCFS method
- Surface scheduling algorithms
 - MILP [Gupta et al 2009, Malik et al 2012]
 - Generalized Dynamic Programming [Montoya et al 2011]
- Integrated arrival and departure scheduling with shared resources
 - MILP [Capozzi et al 2009 & 2010]
 - Multiple-point scheduling [Chen et al 2011]
 - Non-dominated Sorting GA [Xue et al 2012, 2013]

Motivation

Dynamic & **stochastic** scheduler is needed for finding **robust** and beneficial schedules and routes for **continuous traffic** under uncertain environment

Outline

- Background & motivation
- **Problem**
- Method
- Results
- Conclusions

Interactions in LAX Terminal

- SADDE6: 28% of LAX arrivals or ~220 flights/day
- CASTA2: 10% of LAX departures or ~80 flights/day

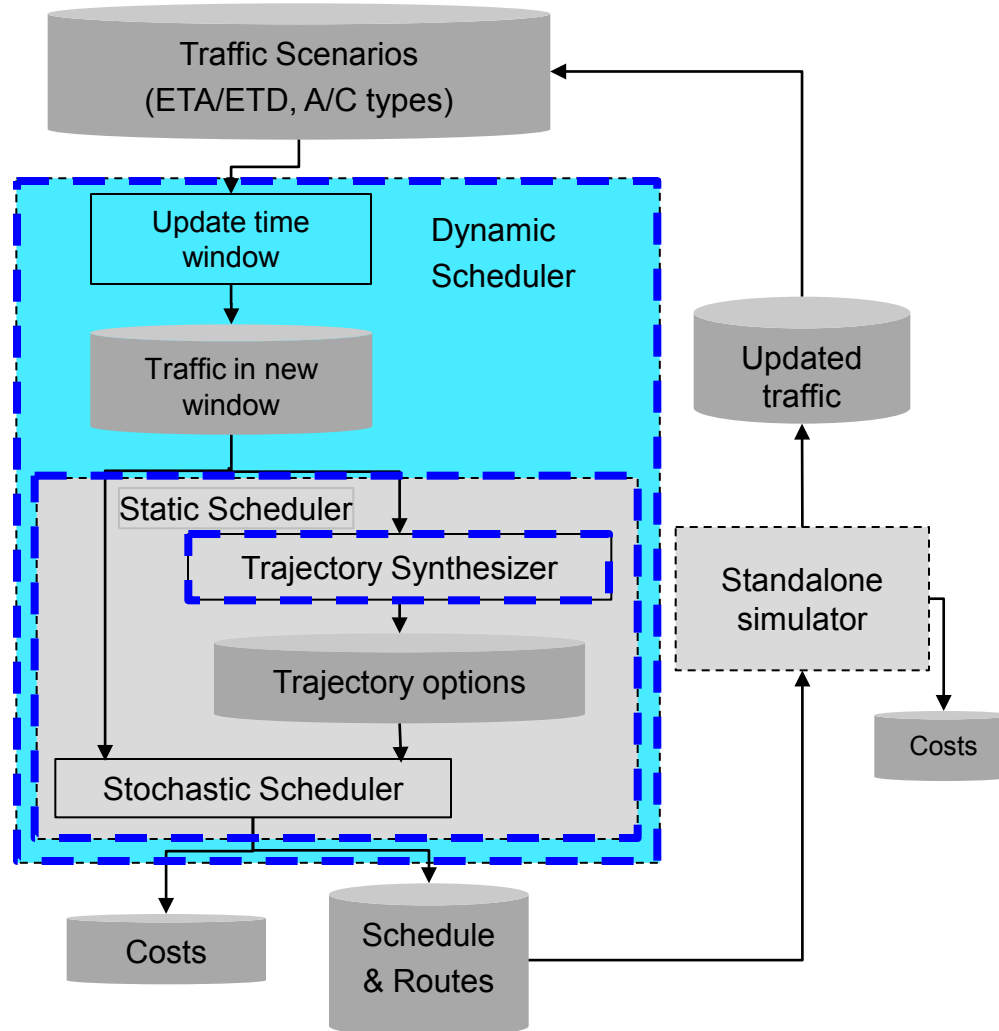


- Total delay in a day due to the interaction is 380 minutes.

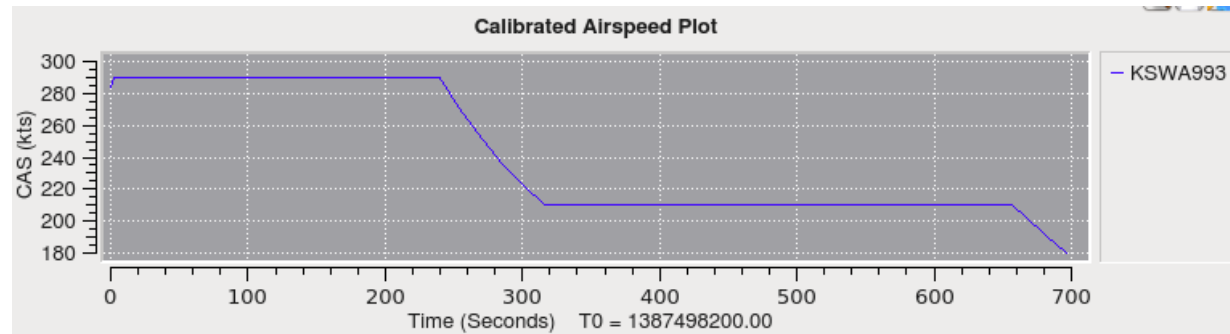
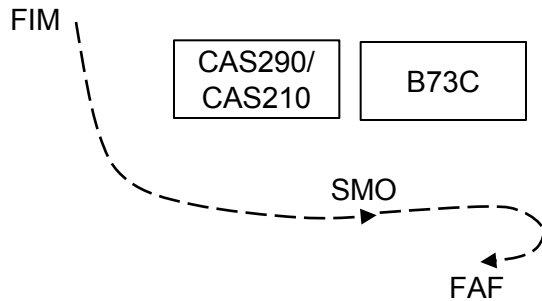
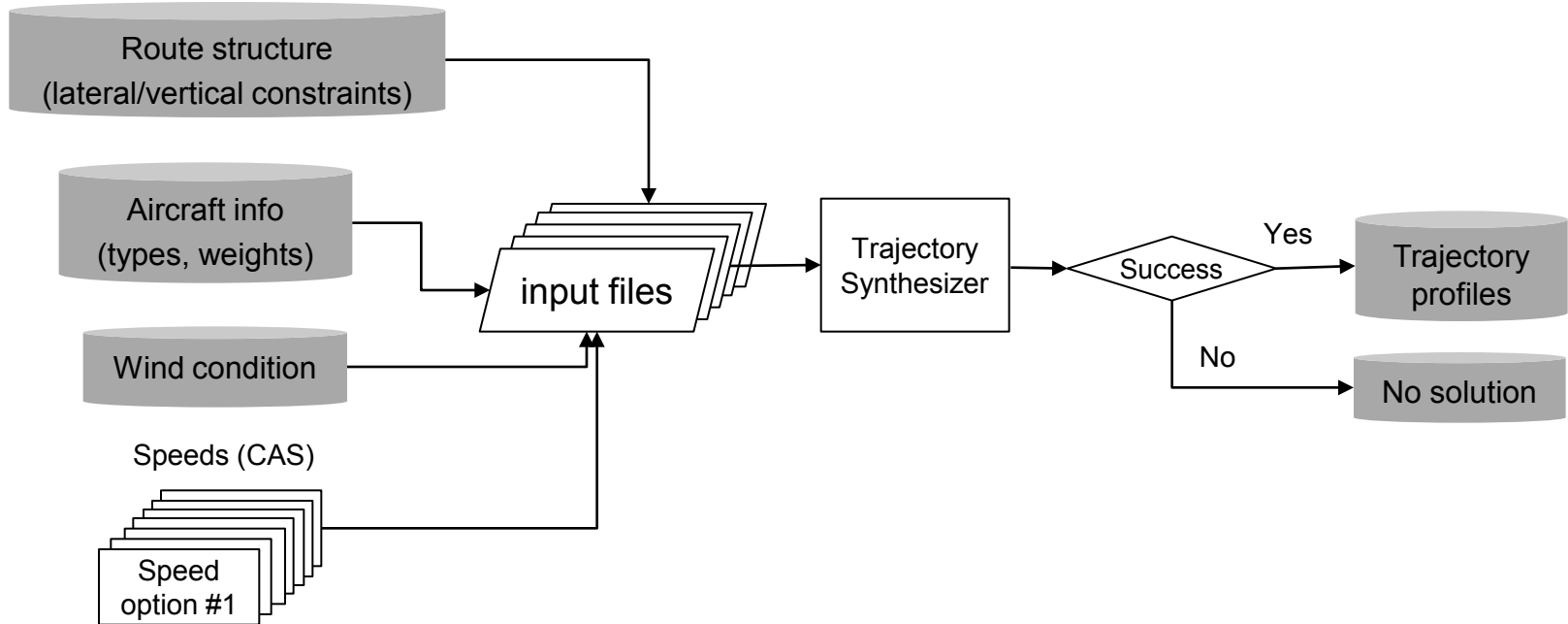
Outline

- Background & motivation
- Problem
- **Method**
- Results
- Conclusions

Procedure

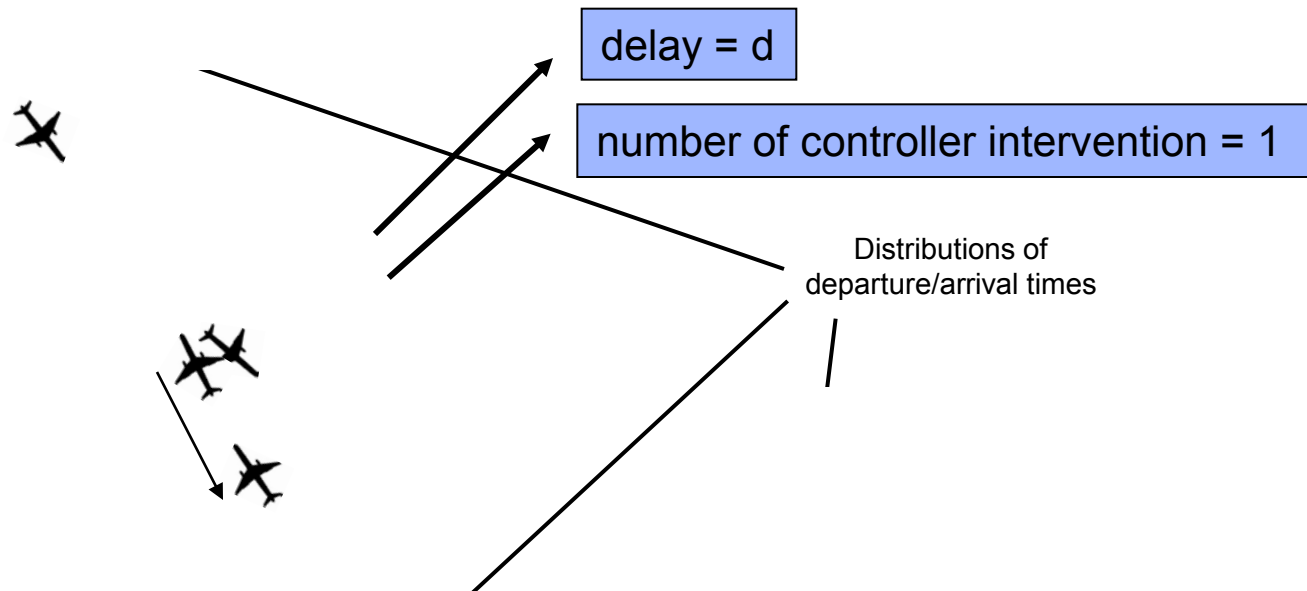


Speed options

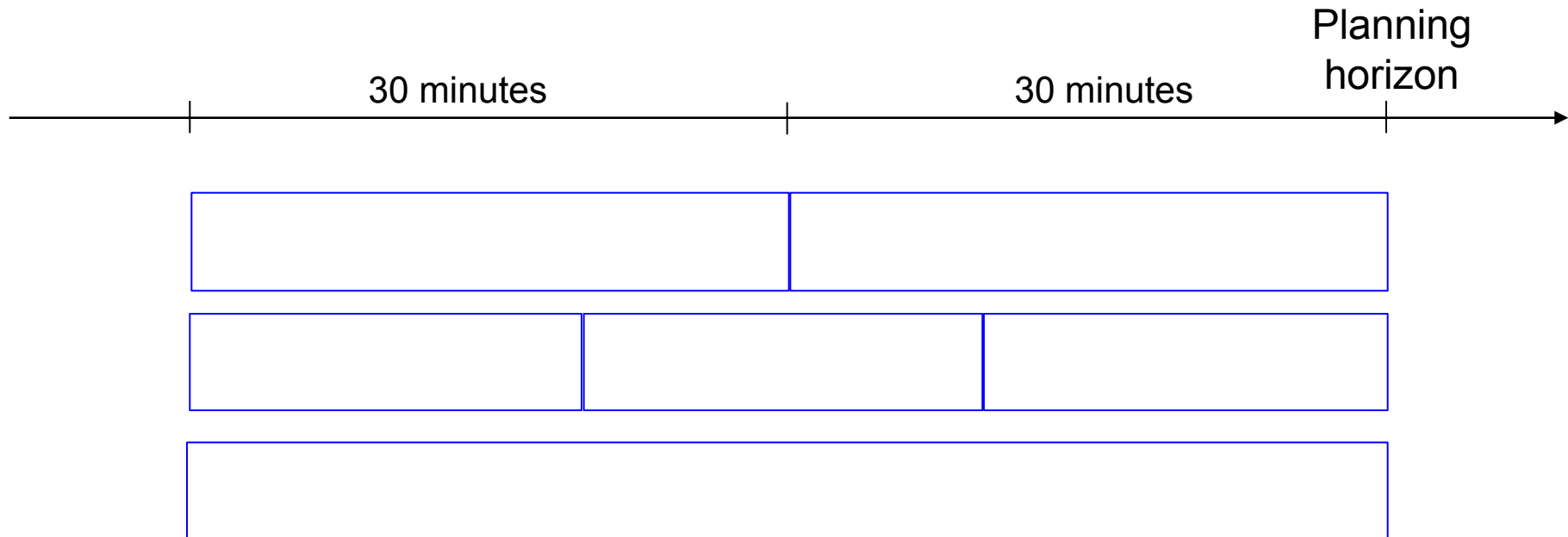


Stochastic scheduler

$$\left\{ \begin{array}{l} J_1 = \text{deterministic delay} + \text{stochastic delay (mean value)} \\ J_2 = \text{controller interventions (mean value)} \end{array} \right.$$



Scheduling window (update frequency)



- Window size can be varied
- Windows can overlap with each other
- Some flights are included in multiple windows

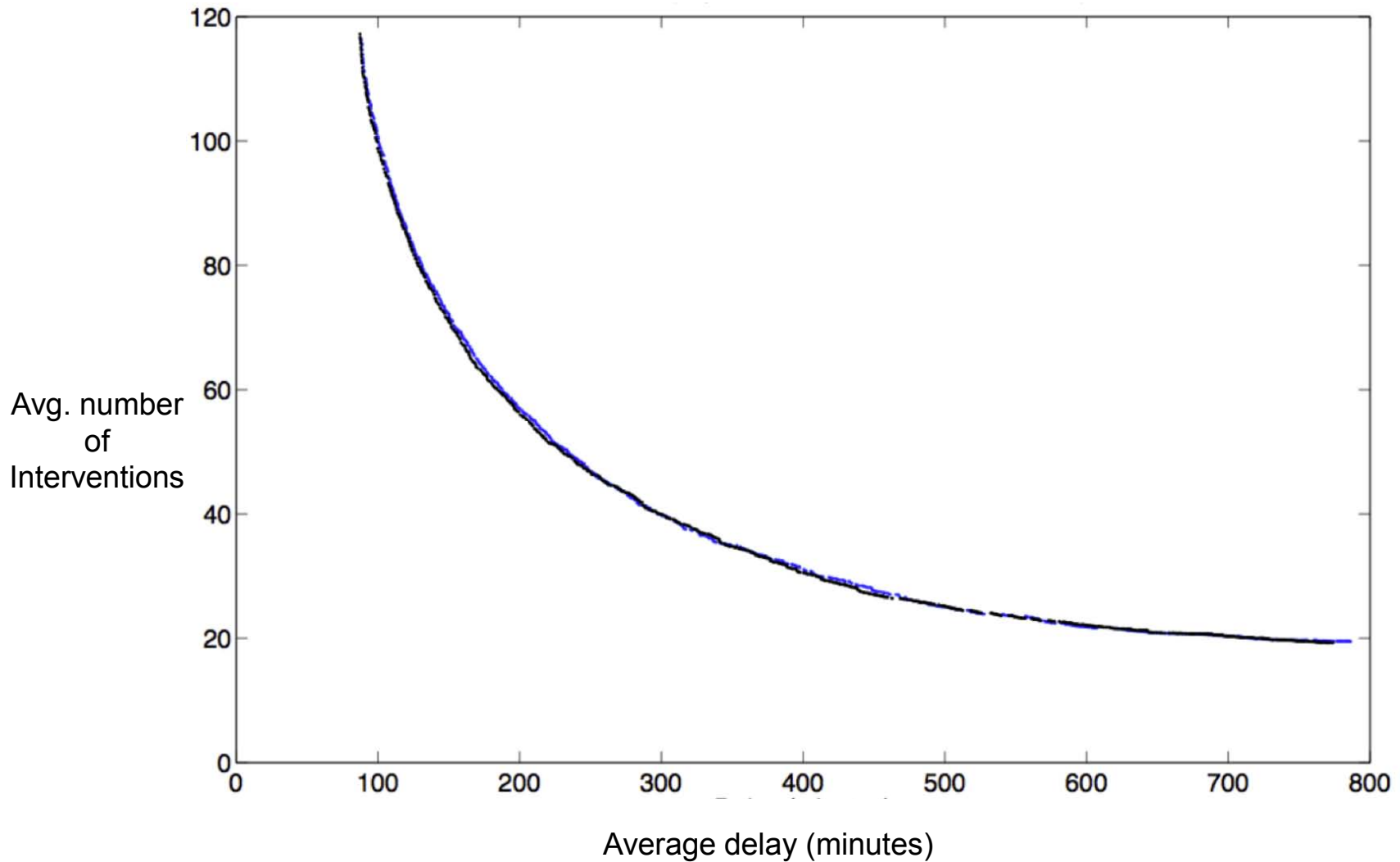
Outline

- Background & motivation
- Problem
- Method
- **Results**
- Conclusions

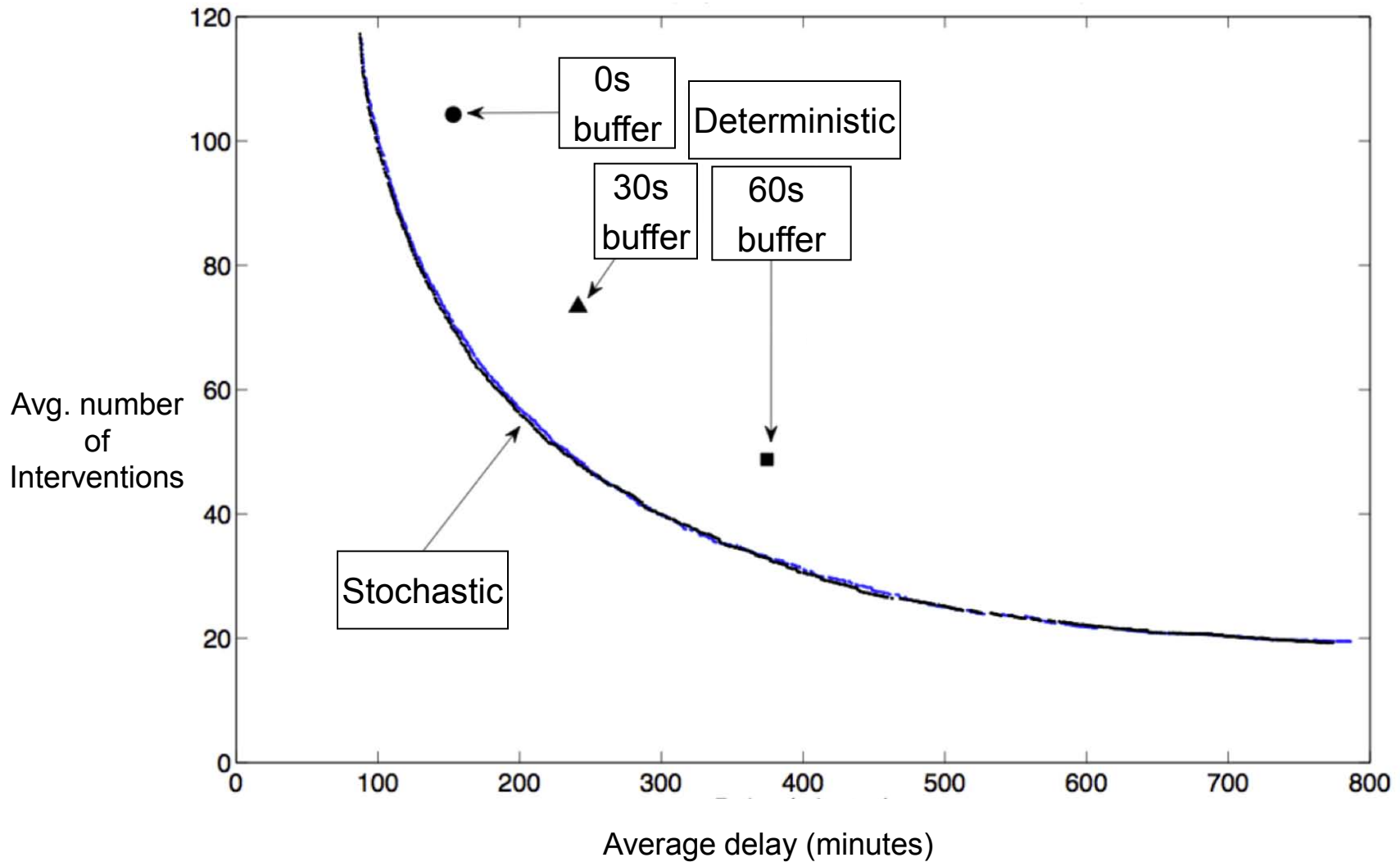
Experiment set-up

- Traffic scenario based on Dec. 4, 2012
- A total of 378 flights, including 290 arrivals & 88 departures
- Separation based on wake category
- Buffers in deterministic cases

Combined Pareto front

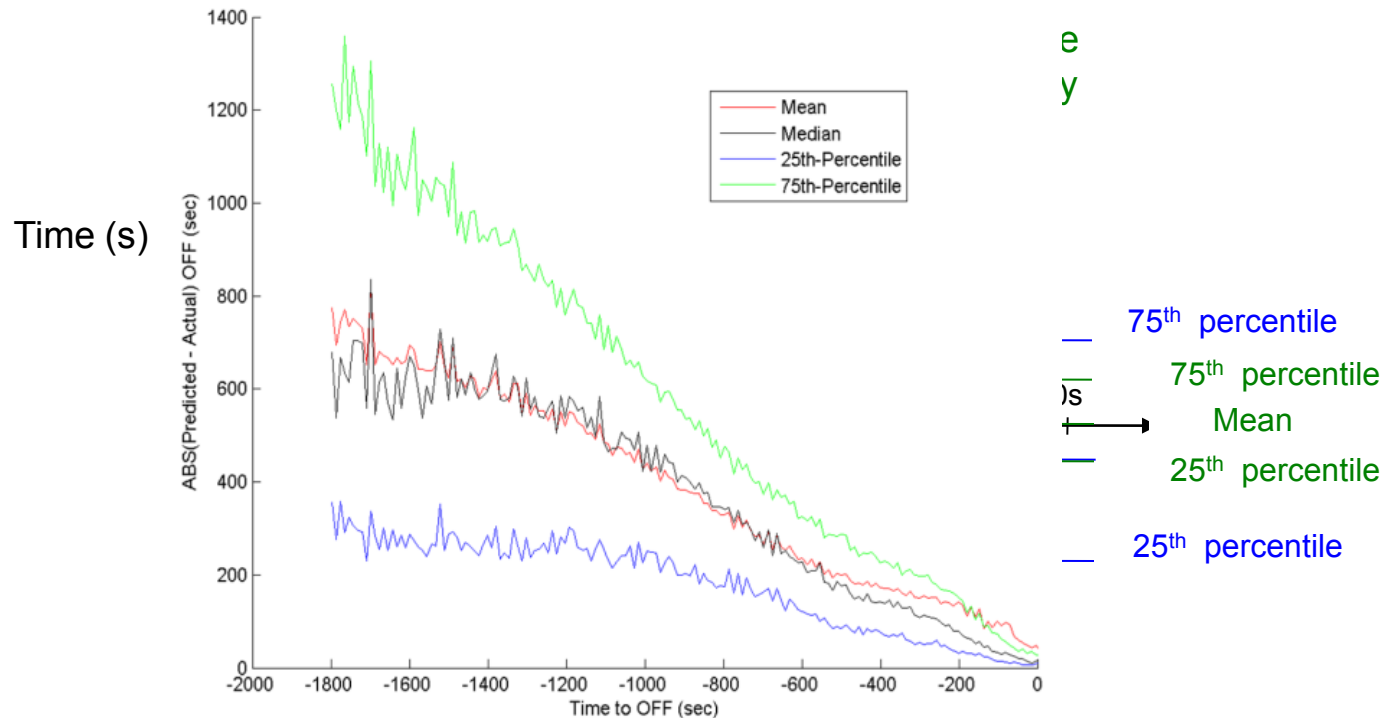


Deterministic vs. Stochastic



Look-ahead time vs. Uncertainty

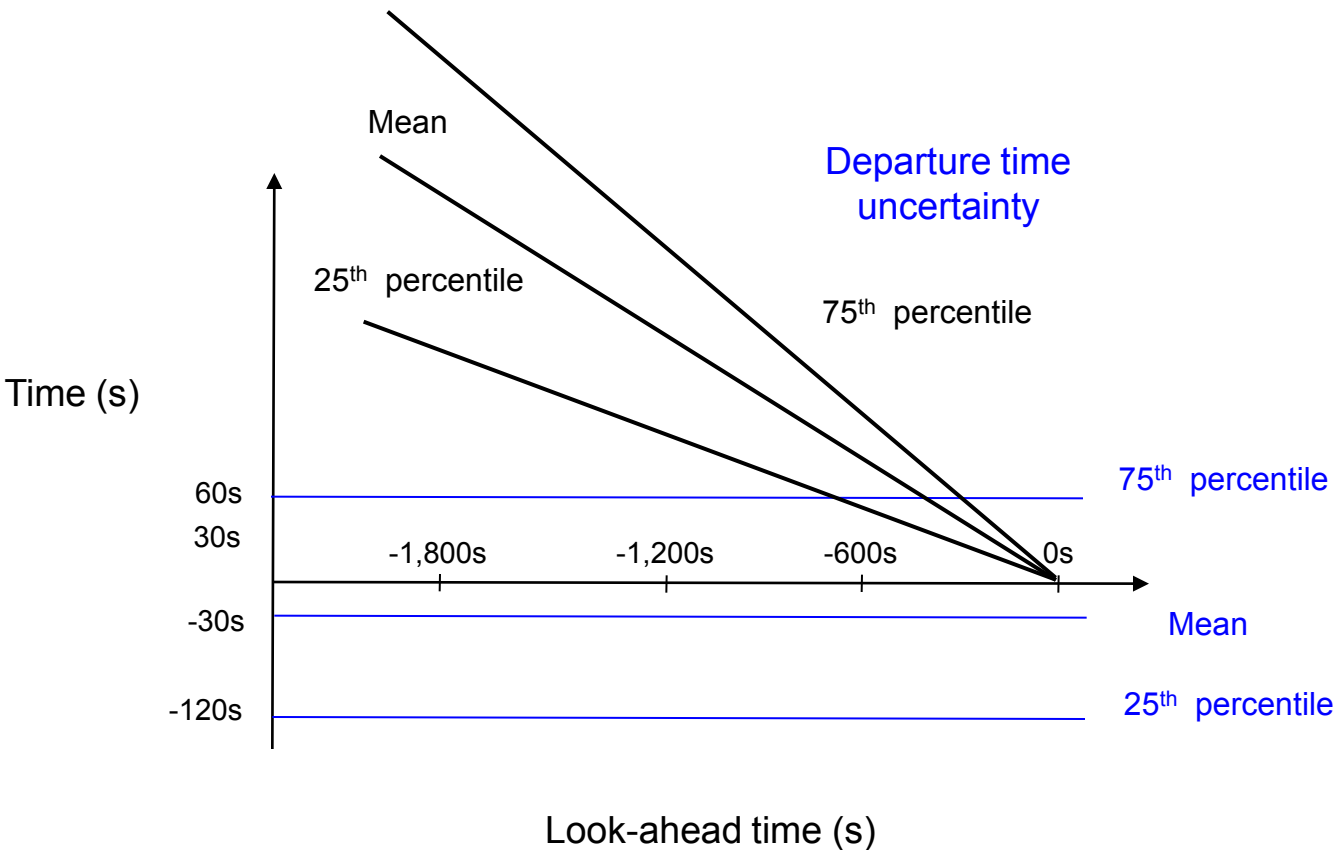
Surface Decision Support System (SDSS) prediction accuracy at DFW June, 2011
 [courtesy picture from Capps et. al. 2011 ATIO]



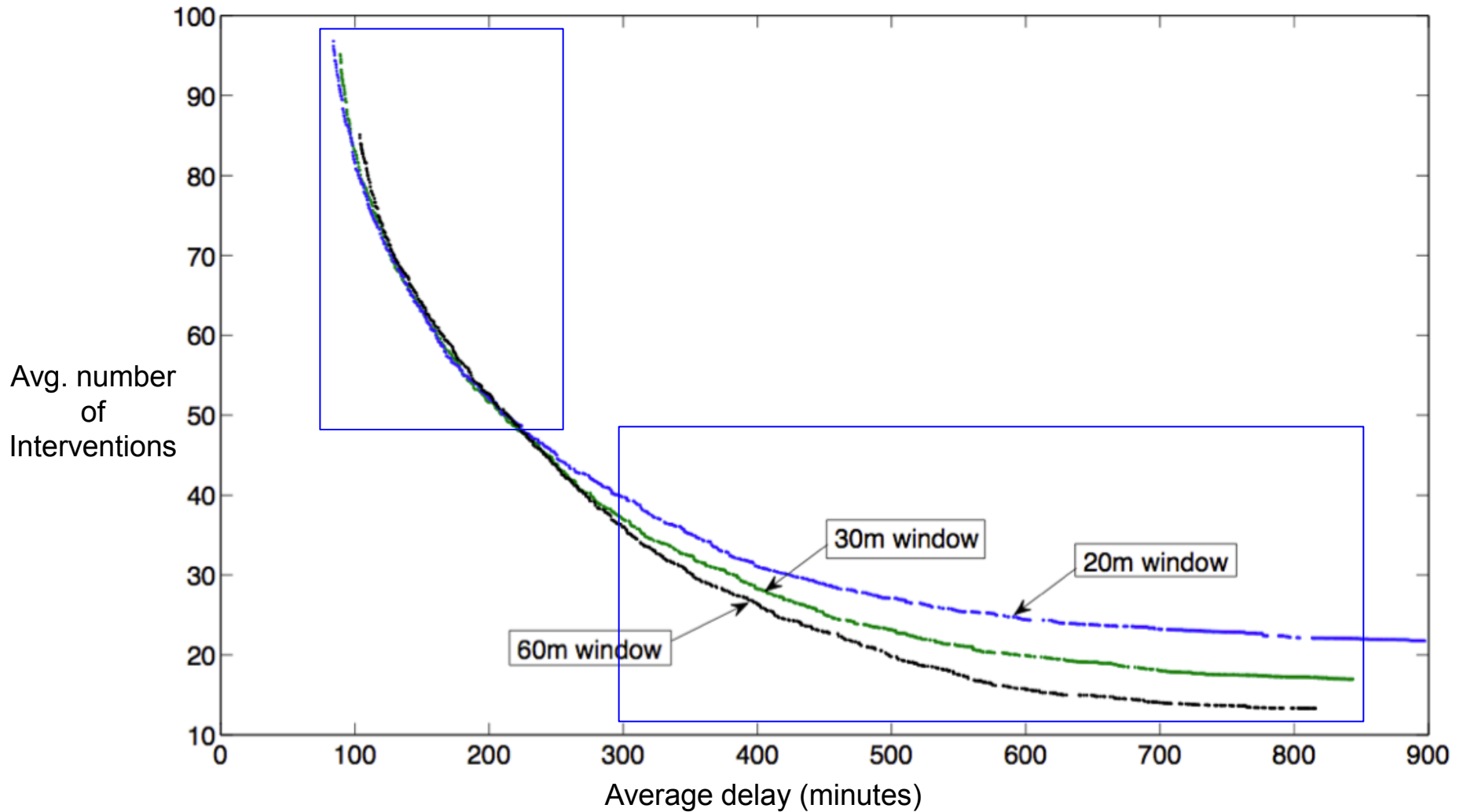
$$\text{Mean} = 0.39 \times T_L \quad (1)$$

$$\text{Std. dev.} = 0.41 \times T_L \quad (2)$$

Look-ahead time vs. Uncertainty



Impact of window-size/look-ahead time



Outline

- Background & motivation
- Problem
- Method
- Results
- **Conclusions**

Conclusions

- A sequential/dynamic stochastic scheduler was developed to handle uncertainty and multi-objective for integrated departures and arrivals
- Stochastic scheduler is better than deterministic scheduler with buffers by reducing delay & number of controller interventions
- Large window size is better when the controller intervention is low, and small window size is better when delay is low

Future work:

- Extend the application to all LAX arrivals, departures, and surface operations
- Apply to other multiple airport metroplex like NY