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# A Pansharpening Based on the Non-Subsampled Contourlet Transform and Convolutional Autoencoder: Application to QuickBird Imagery

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**ABSTRACT** This paper presents a pansharpening technique based on the non-subsampled contourlet transform (NSCT) and convolutional autoencoder (CAE). NSCT is exceptionally proficient at presenting orientation information and capturing the internal geometry of objects. First, it's used to decompose the multispectral (MS) and panchromatic (PAN) images into high-frequency and low-frequency components using the same number of decomposition levels. Second, a CAE network is trained to generate original low-frequency PAN images from their spatially degraded versions. Low-resolution multispectral images are then fed into the trained convolutional autoencoder network to generate estimated high-resolution multispectral images. Third, another CAE network is trained to generate original high-frequency PAN images from their spatially degraded versions. The result of low-pass CAE is fed to the trained high-pass CAE to generate estimated high-resolution multispectral images. The final pan-sharpened image is accomplished by injecting the detailed map of the spectral bands into the corresponding estimated high-resolution multispectral bands. The proposed method is tested on QuickBird datasets and compared with some existing pan-sharpening techniques. Objective and subjective results demonstrate the efficiency of the proposed method.

**INDEX TERMS** Pansharpening, multispectral image fusion, convolutional autoencoder, NSCT, remote sensing.

## I. INTRODUCTION

The earth observatory satellite can provide two types of images: panchromatic images with high spatial resolution but low spectral resolution, and multispectral images with low spatial resolution but high spectral resolution. Most satellites earth observation applications require high spectral and spatial resolution images, such as change detection and mapping [1]. These satellites are unable to produce images with high spatial and spectral resolutions due to physical and technical constraints [2]. Over the last several years, image fusion has witnessed increasing use in applications such as pansharpening [3], image dehazing [4], and medical

treatment [5]. Pansharpening is an integration process for spatial detail, extracted from a PAN image into an MS image, which yields a composite image with high spatial and spectral resolution. Many pansharpening techniques have been proposed up to now. The basic technique is the high-pass filtering technique, which consists of injecting high-frequency components from a PAN image into an MS image with high spatial resolution using spatial filtering techniques, such as intensity-hue-saturation (IHS) [6], principal component analysis (PCA) [7], and Brovey transform (BT) [8], etc. Multiresolution-based approaches are another type of pansharpening technology. Multiresolution decomposition provides a simple hierarchical structure for merging images with varying spatial resolutions. As such, Laplacian pyramids, discrete wavelet transform, curvelet transform,

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contourlet transform, and non-subsampled contourlet transform [9]–[11] are the most commonly used multi-scale decomposition techniques in pansharpener. However, many studies have reviewed the performance of the aforementioned pansharpener categories [8], [12]–[14], which reflect the advancement of the pansharpener strategies. The NSCT is a completely shift-in-variant, multi-scale, and multi-direction development that decays the images at various goal levels and directions. This manner permits infusing the subtleties of the data given from the PAN image into the MS image [15]. Furthermore, in recent years, deep learning-based pansharpener methods [16], [17], and [18] have been proposed, which can be viewed as a modern era of pansharpener strategies. In [19], the CAE architecture was used as part of a component substitution-based method yielding enhanced fusion outcomes. In [20], the authors introduced a pansharpener method based on a convolutional autoencoder and a guided filter (CAE-GF). Our work centers around the pansharpener method dependent on the non-subsampled contourlet transform and the deep convolutional autoencoder. The NSCT is used to decompose the source images in order to obtain the high-pass subband and low-frequency subband. Then, two deep convolutional autoencoders are trained, one from the low frequency of the original PAN image and its re-sampled version, and the second one from the high frequency of the original PAN image and its re-sampled version. After training with the deep convolutional autoencoder, the upsampled MS image is fed to the network as input.

In comparison to currently existing approaches, our paper makes the following contributions: 1) A new deep learning-based method for pansharpener based on the convolutional autoencoder and non-subsampled contourlet transform is introduced. 2) By learning the nonlinear mapping of high- and low-pass subband panchromatic images and their degraded versions, our CAE network can successfully inject spatial information. 3) The proposed method’s pansharpener result is then compared to a representative set of existing strategies using both full-reference and no-reference index measures. Thus, we can find that the proposed method outperforms its counterparts.

The rest of the paper is organized as follows: Section II elaborates on the proposed fusion method. Section III analyzes the comparative experimental results and their discussion. Finally, the conclusion is drawn in section IV.

## II. DEVELOPED FUSION METHOD FOR PANSHARPENER

### A. BASIC PANSHARPENER FRAMEWORK

The following equation represents the basic pansharpener framework of component substitution based-approaches [21].

$$MS_i^{HR} = MS_i^{LR} + g_i \times (PAN - I) \quad (1)$$

where  $MS_i^{HR}$  and  $MS_i^{LR}$  represent the high-resolution and low-resolution MS image in the  $i_{th}$  band, respectively.  $g_i$  represents the  $i_{th}$  injection gain of the detailed map, which

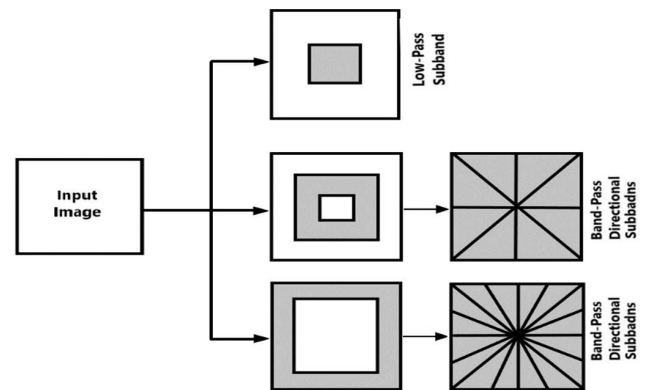


FIGURE 1. The decomposition framework of Non-subsampled Contourlet Transform (NSCT) [23].

is expressed as:

$$g_i = \frac{cov(MS_i^{LR}, I)}{var(I)} \quad (2)$$

where  $cov$  indicates the covariance between images, and  $var$  is the variance of the intensity component image.  $I$  denotes the intensity component of MS image, which is expressed as:

$$I = \sum_{i=1}^n w_i MS_i^{LR} \quad (3)$$

where  $w_i$  denotes the weights, and  $n$  is the number of spectral bands. However, the optimal weights can be computed by solving the following optimization problem [22].

$$w_i^* = \arg \left\| PAN - \sum_{i=1}^n w_i MS_i^{LR} \right\|^2 \quad (4)$$

### B. NONSUBSAMPLED CONTOURLET TRANSFORM (NSCT)

An increasing number of pansharpener techniques have been proposed based on the Laplace pyramid, wavelet transform, and contourlet transform multiresolution approaches. Wavelet transforms are often used in pansharpener because of their characteristics, such as multiple resolutions, localizations, critical scans, and limited orientation [8]. However, it is not possible to determine the smoothness along the contour [2]. The contourlet transform seems to overcome this shortcoming [10]. Indeed, the contourlet transform is a multiresolution transform that provides a proficient directional portrayal and considers wavelet properties. The contourlet transform was used for image fusion and pansharpener [2] and [8]. The contourlet transformation without subsampling is a shift-invariant version of the contourlet transform. The decomposition framework of NSCT is shown in Fig. 1. This paper uses the NSCT to decompose the source images to obtain the high-pass and low-frequency subbands.

### C. CONVOLUTIONAL AUTOENCODER (CAE)

An autoencoder is a type of unsupervised learning that takes an input picture and attempts to recreate it. The convolutional autoencoder is a type of convolutional neural network that generates output image patches based on the input image

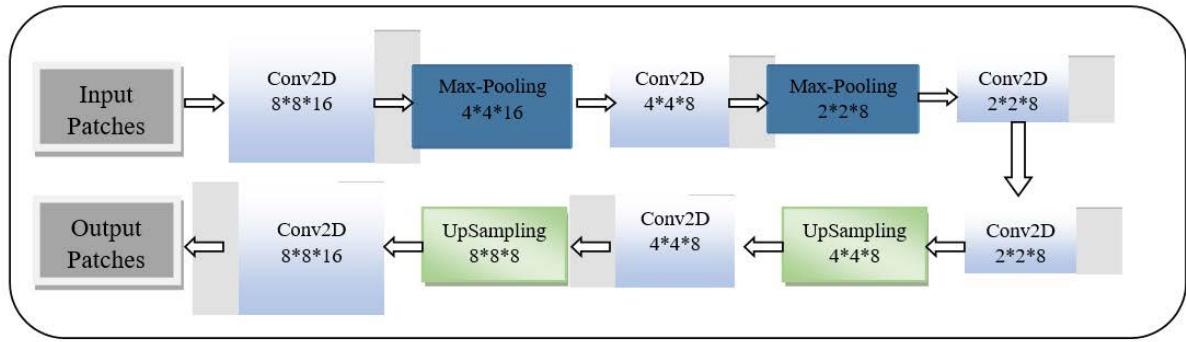


FIGURE 2. The network structure of CAE.

patches. The design of a convolutional autoencoder works in two stages: encoding and decoding. The encoding stage accounts for half of the network and includes convolution and max-pooling layers. The deconvolution and upscaling layers are used in the decoding stage to recreate the input image from its degraded image. The CAE architecture is depicted in Fig. 2.

**D. PROPOSED PANSHRPENING METHOD**

The developed pansharpening scheme consists of several steps after decomposing the source images using NSCT into high-pass and low-pass subbands. Our method sets the patch size with overlapping pixels, 8 × 8, 5 as indicated in [19], [20]. The high-pass subband and low-pass subband and their degraded version are partitioned into 8 × 8 patches with 5 overlapping pixels. The high-pass CAE network is trained using the back-propagation algorithm to learn the relationship between a high-pass subband panchromatic image and its degraded version. The low-pass CAE network is trained to learn the relationship between a low-pass subband panchromatic image and its degraded version. In order to improve the spatial information of the low-resolution MS bands, the MS bands are then fed to the low-pass CAE network. The intensity component is also fed to the low-pass CAE network for enhancement. Then, the result of the low-pass CAE is fed to the high-pass CAE in order to get the estimated MS image. The pseudo-code for the developed pansharpening scheme is summarized in Algorithm 1. The complete procedure of the developed pansharpening scheme is described in Fig. 3.

First, Table 1 demonstrates the abbreviations that would use in Mathematical equations. So, let the original low-pass PAN patches, marked by  $\{X_i\}_{i=1}^N$ , and spatially degraded low-pass PAN patches, marked by  $\{x_i\}_{i=1}^N$ , form the target and the input of the low-pass CAE network, respectively. On each iteration, the output corrections for the low-pass CAE network are calculated as:

$$\{\tilde{X}_i\}_{i=1}^N = Decoder(Encoder(\{x_i\}_{i=1}^N)) \quad (5)$$

TABLE 1. List of abbreviations.

Symbol	DEFINITION
PAN	Panchromatic
MS	Multispectral
$X$	Low-pass Original PAN
$x$	Low-pass Degraded PAN
$Y$	High-pass Original PAN
$y$	High-pass Degraded PAN
$N$	Number of Patches

Similarly, the original high-pass PAN patches, marked by  $\{Y_i\}_{i=1}^N$ , and spatially degraded high-pass PAN patches, marked by  $\{y_i\}_{i=1}^N$ , form the target and the input of the low-pass CAE network, respectively. On each iteration, the output corrections for the high-pass CAE network are calculated as:

$$\{\tilde{Y}_i\}_{i=1}^N = Decoder(Encoder(\{y_i\}_{i=1}^N)) \quad (6)$$

Both low-pass CAE and high-pass CAE use the Mean Square Error (MSE) between the original patches and their reconstructed versions to update the weights.

$$Loss\left(\{\tilde{X}_i\}_{i=1}^N, \{X_i\}_{i=1}^N\right) = \frac{1}{2} \sum_{i=1}^N \left\| \tilde{X}_i - X_i \right\|_2^2 \quad (7)$$

$$Loss\left(\{\tilde{Y}_i\}_{i=1}^N, \{Y_i\}_{i=1}^N\right) = \frac{1}{2} \sum_{i=1}^N \left\| \tilde{Y}_i - Y_i \right\|_2^2 \quad (8)$$

In the testing part, the up-sampled MS patches are fed to the low-pass CAE; afterward, they are fed to the high-pass CAE. In addition, the intensity components patched are fed to the low-pass CAE. Because of the similitude in the spectral attributes of PAN and MS images, the prepared networks are relied upon to work on the spatial/spectral data of the upsampled MS bands. Indeed, not just the estimated version saves the spectral information of MS bands, but it also conveys more spatial data in correlation with the information of input patches. Afterward, tiling the assessed

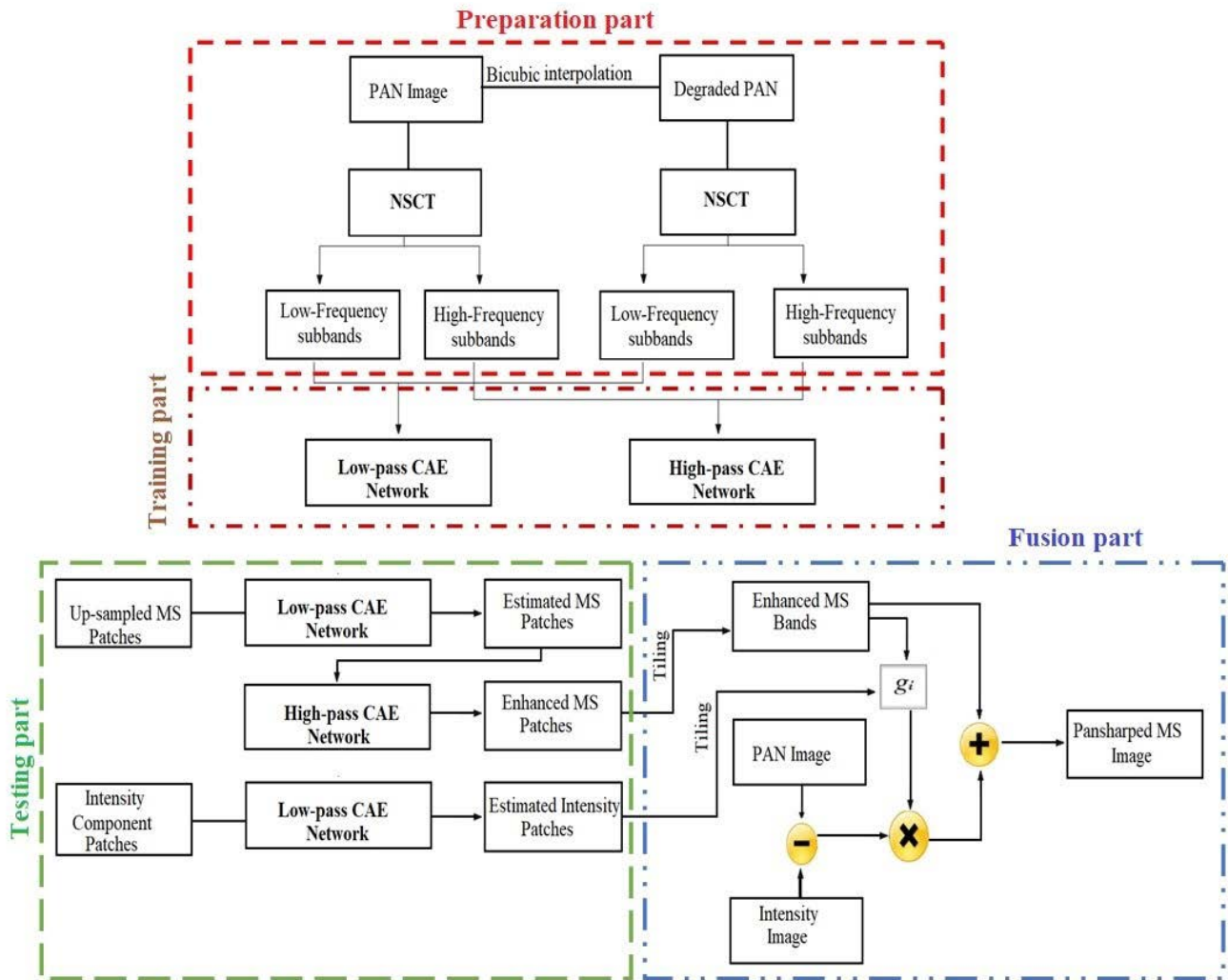


FIGURE 3. Block diagram of pansharpening proposed method.

high-resolution MS bands, the pansharpening is done through the following equation:

$$HRMS_i = \hat{M}S_i + g_i \times (PAN - I) \quad (9)$$

where  $HRMS_i$  represents the  $i_{th}$  estimated high resolution  $\hat{M}S_i$  band obtained from the trained both CAE networks. Here, the injection gains  $g_i$  are used to obtain the refined detail map between the estimated  $\hat{M}S_i$  and the estimated intensity image  $\hat{I}$ . It's carried out as follows

$$g_i = \frac{cov(\hat{M}S_i, \hat{I})}{var(\hat{I})} \quad (10)$$

### III. EXPERIMENTAL RESULTS AND ANALYSIS

In this section, experiments have been conducted on QuickBird satellite images to evaluate the performance of the proposed technique. Table 2 shows twelve different image fusion methods for comparison, including BT-H, BDS-PC, GSA, PRACS, MF, FE-HPM, SR-D, PWMBF, AIHS, PNN,

CAE, and CAE-GF. We used the available toolbox [14]. In this toolbox, several quality/distortion indices were also reported. Therefore, eight image quality assessments were utilized to assess the quality of the pansharpening image.

#### A. QUALITY ASSESSMENTS

- 1) The correlation coefficient (CC) is expressed as (11), as shown at the bottom of the next page,

where  $Ref$  and  $Fus$  are the reference image and the fused image with size  $M \times N$ , respectively.  $\bar{Ref}$  and  $\bar{Fus}$  are the means of the reference image and fused image, respectively. The CC demonstrates the comparability of spectral features between the pan-sharped and the reference images [33]. The two images correspond when CC is near 1.

- 2) Universal image quality indexes (UIQI)

The UIQI measures the similarity between the fused image and the reference image; in other words, it measures the structure distortion degree between two images [34]. The quality of the fused image is better if the value of UIQI is

**Algorithm 1** Pansharpening Scheme Based on NSCT and CAE

**Input:** PAN image, MS image

**Output:** Fused image HRMS<sub>i</sub>

**Step 1:** Preparation part

1. Degrading the PAN image using Bi-cubic interpolation.
2. Applying the NSCT algorithm to decompose the PAN image and its degraded version to the high-pass subband and low-frequency subband.

**Step 2:** Training part

1. The low-pass CAE network is trained using (Eq. (5)).
2. The high-pass CAE network is trained using (Eq. (6)).

**Step 3:** Testing part

1. Feeding the low-resolution MS bands to the trained low-pass CAE network.
2. Then, low-pass CAE results are fed to the high-pass CAE to get the estimated MS image.
3. Feeding the intensity component to the low-pass CAE network for enhancement.
4. Tiling the enhanced MS image bands and the enhanced intensity component.

**Step 3:** Fusion part

1. Using (Eq. (9)) to get the fused image band HRMS<sub>i</sub>.

**TABLE 2.** Brief description of the comparison methods used to compare the performance of fusion results.

Method	Description
BT-H	Brovey data fusion with haze correction [24]
BDS-PC	Band-Dependent Spatial-Detail [25]
GSA	Gram-Schmidt Adaptive [26]
PRACS	Partial Replacement Adaptive CS [27]
MF	Morphological Pyramid Decomposition using Half-Gradient [28]
FE-HPM	The High Pass Modulation injection model and the Estimated Filter via Deconvolution [29]
SR-D	Sparse Representation of injected Details [30]
PWMBF	Model-based Fusion using PCA and Wavelet [31]
AIHS	Adaptive Intensity Hue Saturation [32]
PNN	Pansharpening by Convolutional Neural Networks [12]
CAE	Convolutional Autoencoder-Based Multispectral Image Fusion [19]
CAE-GF	Convolutional Autoencoder and multi-scale Guided Filter [20]

closer to 1. It is calculated by

$$UIQI = \frac{\sigma_{FusRef} \times (2\mu_{Fus}\mu_{Ref}) \times (2\sigma_{Fus}\sigma_{Ref})}{(\sigma_{Fus}\sigma_{Ref}) \times (\mu_{Fus}^2 + \mu_{Ref}^2) \times (\sigma_{Fus}^2 + \sigma_{Ref}^2)} \quad (12)$$

where  $\sigma_{FR}$  denotes the covariance between the pan-sharped and the reference images, it collects three different operators, loss of correlation, luminance distortion, and contrast distortion. The term  $\sigma_{Fus}$  and  $\sigma_{Ref}$  are the standard deviations of the pan-sharped image and the reference image, respectively.

$$CC = \frac{\sum_{i=1}^M \sum_{j=1}^N [Fus(i, j) - \bar{Fus}][Ref(i, j) - \bar{Ref}]}{\sqrt{\sum_{i=1}^M \sum_{j=1}^N [Fus(i, j) - \bar{Fus}]^2 \sum_{i=1}^M \sum_{j=1}^N [Ref(i, j) - \bar{Ref}]^2}} \quad (11)$$

3) An image quality index  $Q4$  index

$Q4$  is a comprehensive measure to the 4-bands image of the  $Q$  index [35], which is formulated as

$$Q4 = E(Q4_{B \times B}) \quad (13)$$

where  $E(\cdot)$  represents the quaternion acquired via averaging the pixel quaternion within a  $B \times B$  block.

4) The root means square error (RMSE)

The RMSE gives the dissimilarity between the pan-sharped and the reference images depending on the changes in the pixels' value [36]. Note that a smaller RMSE value shows that the pan-sharped image is closer to the reference image. It is expressed by

$$RMSE = \frac{1}{MN} \sqrt{\sum_{i,j=1}^{MN} (Fus_{(i,j)} - Ref_{(i,j)})^2} \quad (14)$$

5) The Relative Average Spectral Error (RASE)

The RASE gives the average performance of image fusion methods for each spectral band [37]. It is calculated by

$$RASE = \frac{100}{\mu} \sqrt{\frac{1}{N} \sum_{i=1}^N RMSE} \quad (15)$$

where  $\mu$  is the average radiation value of  $N$  bands.

6) The erreur relative global adimensionnelle de synthèse (ERGAS)

The ERGAS represents the difference between the pan-sharped and the reference images. In other words, it gives a global picture of the quality of a fused image [38]. It is defined as

$$ERGAS = 100 \frac{h}{l} \sqrt{\frac{1}{N} \sum_{i=1}^N \left( \frac{RMSE_i}{MEAN(R_i)} \right)^2} \quad (16)$$

where  $h, l$  are the spatial resolution of the PAN image and the MS image, respectively,  $N$  marks the number of bands of the fused image, the  $MEAN(i)$  denotes the mean value of  $i_{th}$  band of the reference MS images and the  $RMSE(i)$  represents the RMSE between the  $i_{th}$  band of the fused image and the  $i_{th}$  band of the MS reference images. The smaller ERGAS value indicates that a small spectral distortion in the pan-sharped image.

7) The spectral angle mapper (SAM)

The SAM displays the spectral distortion between the pan-sharped and the reference images by considering the absolute angles between the two vectors in consideration [39], which is constructed from the pan-sharped and reference images. The ideal fused image should be zero. The SAM is expressed as

$$SAM = \arccos\left(\frac{u_{Ref} \cdot u_{Fus}}{\|u_{Ref}\|_2 \cdot \|u_{Fus}\|_2}\right) \quad (17)$$

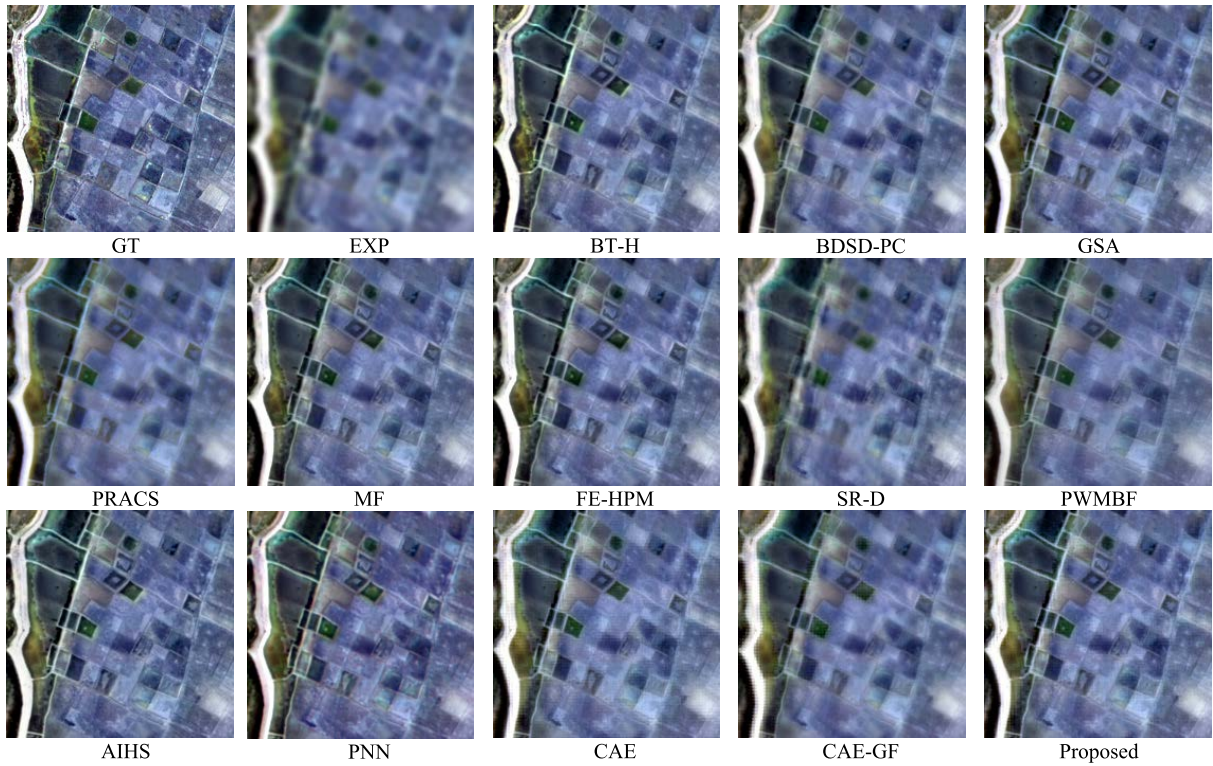


FIGURE 4. Pansharpening outcomes for a sample degraded QuickBird-1 dataset.

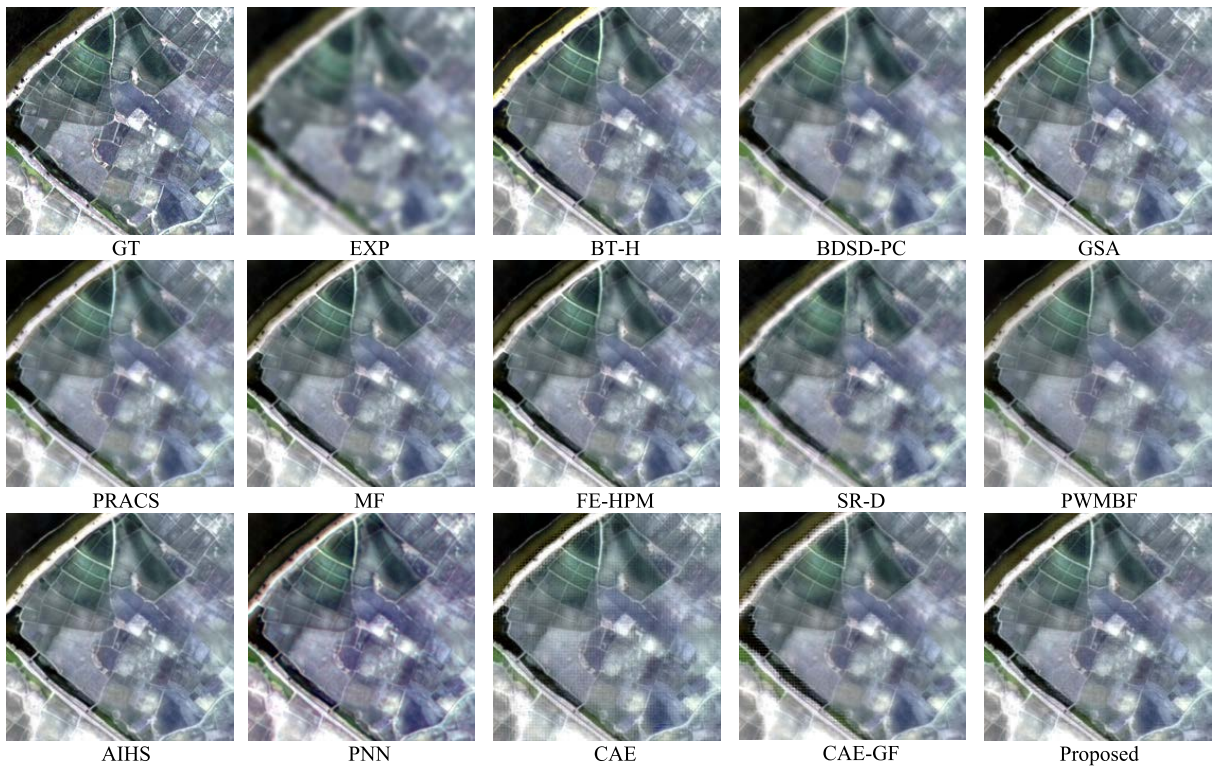


FIGURE 5. Pansharpening outcomes for a sample degraded QuickBird-2 dataset.

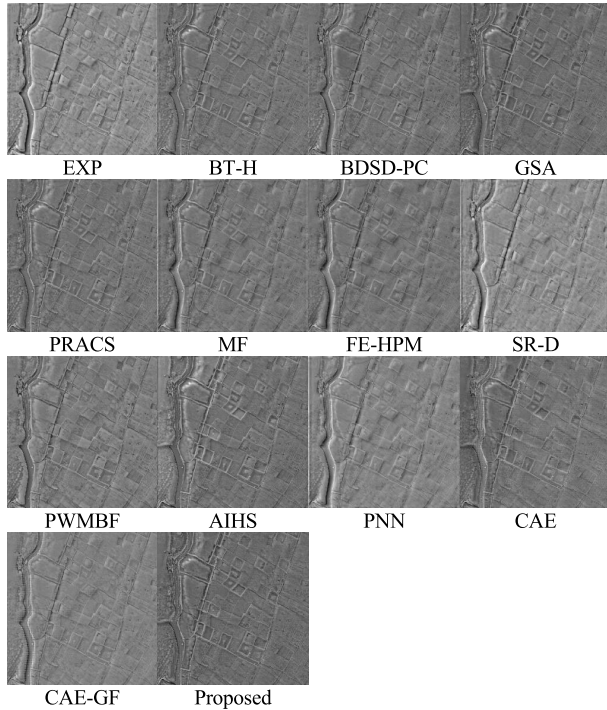


FIGURE 6. Error maps between the Pansharpening outcomes and the reference image for the degraded QuickBird-1 dataset.

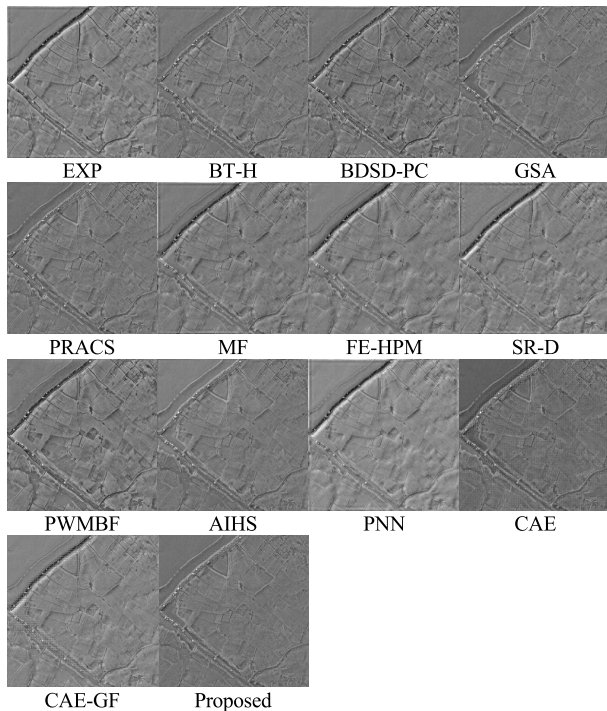


FIGURE 7. Error maps between the Pansharpening outcomes and the reference image for the degraded QuickBird-2 dataset.

8) The spatial correlation coefficient (sCC)

sCC value reflects the spatial quality of the fused results. The fused image is compared to the ground truth image using the correlation coefficient between the spatial details

TABLE 3. Comparison of quantitative assessments for full reference quickbird-1 dataset, the best values are bolded.

	CC	UIQI	RMSE	RASE	SAM	ERGAS	Q4	sCC
GT	1.000	1.000	0.000	0.000	0.000	0.000	1.000	1.000
EXP	0.824	0.852	25.374	16.694	3.521	4.175	0.674	0.700
BT-H	0.927	0.956	14.549	9.573	3.524	2.544	0.875	0.797
BSD-PC	0.918	0.947	15.875	10.445	3.487	2.730	0.865	0.791
GSA	0.932	0.956	14.274	9.391	3.570	2.480	0.882	0.07
PRACS	0.917	0.950	15.360	10.106	3.684	2.708	0.857	0.18
MF	0.914	0.942	16.803	11.055	3.478	2.858	0.858	0.796
FE-HPM	0.902	0.932	18.257	12.012	3.486	3.084	0.845	0.795
SR-D	0.838	0.872	24.392	16.048	3.558	4.023	0.735	0.751
PWMBF	0.924	0.942	15.967	10.505	3.473	2.743	0.839	0.777
AIHS	0.923	0.949	15.289	10.059	3.574	2.646	0.870	0.810
PNN	0.899	0.922	21.857	14.965	4.868	3.787	0.818	0.889
CAE	0.945	0.957	23.955	16.402	3.350	4.148	0.897	0.915
CAE-GF	0.946	0.964	14.096	9.651	<b>3.326</b>	2.536	0.887	0.913
Proposed	<b>0.951</b>	<b>0.969</b>	<b>13.273</b>	<b>9.088</b>	3.374	<b>2.378</b>	<b>0.898</b>	<b>0.919</b>

extracted from the two images. The greater the value, the more spatial information the fused image has from the PAN image [14], [40].

For real dataset experiments (Full Resolution), we used the quality without reference (QNR) index to define the comprehensive quality of the fusion result without needing the reference image [41]. The QNR measure consists of a spectral distortion index  $D_\lambda$  and a spatial distortion index  $D_s$ , respectively. The following equations show the estimation of QNR,  $D_s$ , and  $D_\lambda$ .

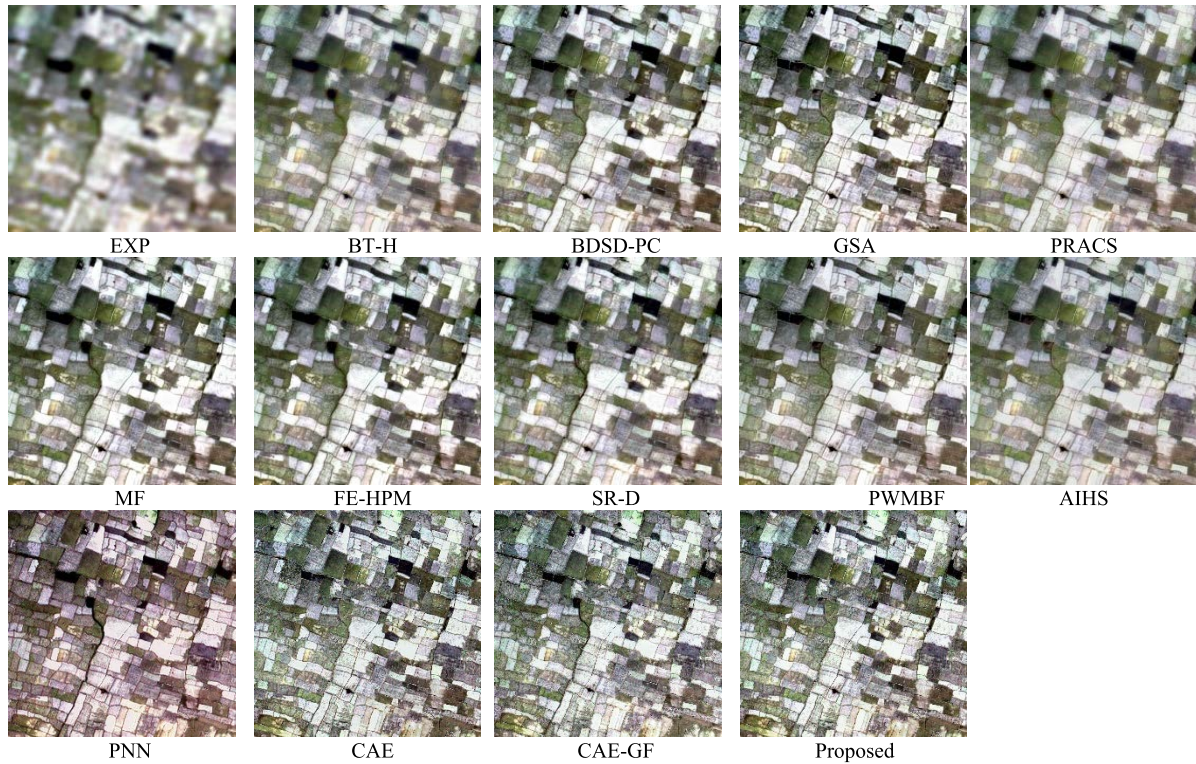
$$QNR = (1 - D_\lambda)(1 - D_s) \tag{18}$$

where  $(1 - D_\lambda)$  represents the spectral quality and  $(1 - D_s)$  represents the spatial quality (19) and (20), as shown at the bottom of page 9.

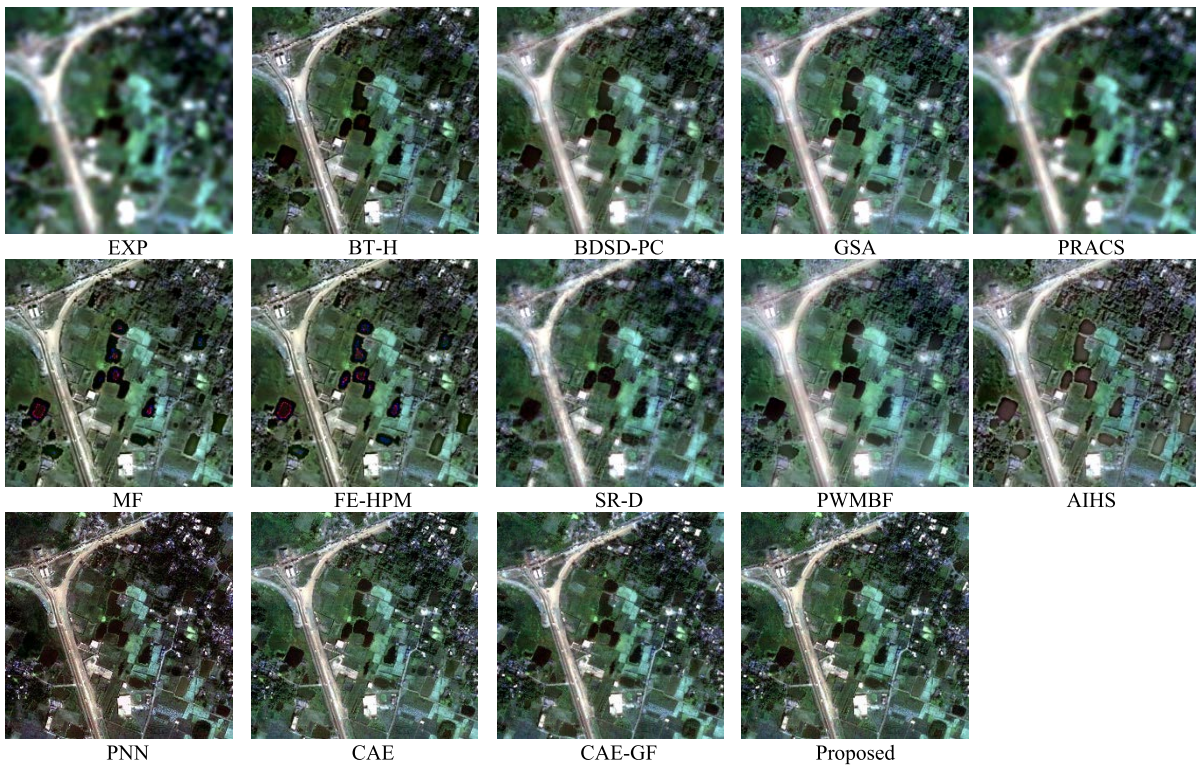
The ideal value for the QNR index is 1, while  $D_\lambda$  and  $D_s$  are 0.

B. FUSION RESULTS

Two pairs of reduced resolution QuickBird satellite datasets were examined and evaluated according to the Wald’s protocol; the sizes of the MS image and the PAN image are  $64 \times 64$  and  $256 \times 256$ , respectively. Moreover, two pairs of No-reference QuickBird datasets were examined, and the sizes of the MS image and the PAN image are  $256 \times 256$  and  $1024 \times 1024$ , respectively. The pansharpening outcomes for reduced resolution QuickBird datasets are provided in Figs. 4–5, and the objective quality indexes are reported in Table 3–4. By visually comparing the pansharpening outcomes, the first remark is that our method is very close to the ground truth image compared with others, which can better preserve the colors and the spatial information of the PAN image are also better injected. By objectively comparing, the proposed method outperforms relatively in comparison with SOTA methods. Due to the difficulties in visual comparison, we provided the error maps where the distinction between the pansharpening image and the ground truth can be inspected to see the consistency and edges.



**FIGURE 8.** Pansharpening outcomes for a sample real QuickBird-1 dataset.



**FIGURE 9.** Pansharpening outcomes for a sample real QuickBird-2 dataset.



**TABLE 4.** Comparison of quantitative assessments for full reference quickbird-2 dataset, the best values are bolded.

	CC	UIQI	RMSE	RASE	SAM	ERGAS	Q4	sCC
GT	1.000	1.000	0.000	0.000	0.000	0.000	1.000	
EXP	0.869	0.883	23.571	15.47	3.001	3.898	0.703	0.788
BT-H	0.948	0.962	13.998	9.188	3.113	2.378	0.900	0.922
BDS-PC	0.943	0.953	15.217	9.988	2.956	2.551	0.873	0.905
GSA	0.958	0.968	12.988	8.524	2.974	2.187	0.911	0.933
PRACS	0.954	0.966	13.241	8.691	3.021	2.244	0.897	0.926
MF	0.939	0.951	15.754	10.34	2.977	2.637	0.881	0.922
FE-HPM	0.925	0.939	17.641	11.58	2.981	2.946	0.865	0.917
SR-D	0.883	0.903	22.089	14.49	2.964	3.668	0.782	0.859
PWMBF	0.944	0.952	15.165	9.953	2.908	2.551	0.868	0.913
AIHS	0.955	0.963	13.348	8.761	2.862	2.254	0.911	0.933
PNN	0.928	0.938	19.765	13.04	3.895	3.293	0.841	0.909
CAE	0.961	0.966	18.999	12.54	2.871	3.164	0.896	0.925
CAE-GF	0.964	0.972	13.286	8.766	2.769	2.227	0.906	0.916
Proposed	<b>0.966</b>	<b>0.973</b>	<b>12.783</b>	<b>8.434</b>	<b>2.757</b>	<b>2.147</b>	<b>0.912</b>	<b>0.943</b>

**TABLE 5.** Comparison of quantitative assessments for no-reference quickbird datasets, the best values are bolded.

	Full Resolution QuickBird-1			Full Resolution QuickBird-2		
	D <sub>λ</sub>	D <sub>s</sub>	QNR	D <sub>λ</sub>	D <sub>s</sub>	QNR
EXP	0.000	0.1145	0.8855	0.0000	0.1144	0.8856
BT-H	0.015	0.0430	0.9426	0.1447	0.1763	0.7045
BDS-PC	0.014	0.0522	0.9344	0.0878	0.1158	0.8066
GSA	0.012	0.0374	0.9509	0.1301	0.1471	0.7419
PRACS	0.009	0.0398	0.9518	0.0524	0.0550	0.8954
MF	0.012	0.0250	0.9636	0.2092	0.2241	0.6136
FE-HPM	0.011	0.0274	0.9615	0.2151	0.2087	0.6211
SR-D	0.018	0.0165	0.9659	0.0804	0.0922	0.8349
PWMBF	0.012	0.0556	0.9326	0.1346	0.1354	0.7482
AIHS	0.010	0.0617	0.9287	0.1165	0.1186	0.7787
PNN	0.231	0.1957	0.8976	0.0737	0.0427	0.8868
CAE	0.001	0.16027	0.9620	0.0942	0.0885	0.8256
CAE-GF	<b>0.0008</b>	0.1289	0.9699	0.0591	0.0579	0.8864
Proposed	0.0064	<b>0.0165</b>	<b>0.9772</b>	<b>0.0274</b>	<b>0.0413</b>	<b>0.9324</b>

It can be observed in Figs. 6–7; our strategy accomplished superior pansharpening in most image areas among other techniques.

For full resolution QuickBird datasets, the pansharpening outcomes are provided in Figs. 8–9, the objective indexes assessment of the pansharpening results are listed in Table 5. Visually, the proposed method preserves the PAN image’s edges and spatial details better than others. The comparison of quality indexes demonstrates that our method achieves better results than other methods.

**C. AVERAGE PROCESSING TIME**

The proposed method’s average consumption time compared to that of the other techniques on the aforementioned

**TABLE 6.** Average time comparison of the different pansharpening methods.

Method	Time (sec)
BT-H	0.15
BDS-PC	0.31
GSA	0.18
PRACS	0.19
MF	0.24
FE-HPM	0.47
SR-D	1.70
PWMBF	0.65
AIHS	0.17
PNN	11.97
CAE	11.59
CAE-GF	12.57
Proposed	14.98

datasets is reported in Table 6. For deep learning methods, we only considered the testing phase processing time. On a MacBook with an Intel Core i5-5257U CPU (2.7 GHz/8G), we conducted the experiments using MATLAB R2016a and Jupyter Notebook. From Table 6, it can be seen that the deep learning methods require the most time for fusion. Additionally, the proposed technique requires more time to acquire the fusion results than other methods due to the deep CAE and mechanism of NSCT (decomposition and reverse construction). Despite that, the proposed method outperforms others in terms of fusion results.

**IV. CONCLUSION**

In this paper, we have proposed a pansharpening method based on CAE and NSCT. The major contributions of this paper are twofold. First, the low-pass CAE network was trained to learn the relationship between a low-pass subband panchromatic image and its degraded version. Meanwhile, the spatial information of the low-resolution MS bands improved. Second, the high-pass CAE network was trained to learn the relationship between a high-pass subband panchromatic image and its degraded version. The proposed method has fused the images while preserving spectral information of MS images and carried more spatial information. The experimental results have shown that the proposed method outperformed others in both aspects, subjective and objective. Furthermore, the CAE and NSCT could be extended to the existing state-of-the-art-based image fusion methods.

$$D_{\lambda} = \sqrt{\frac{1}{N(N-1)} \sum_{l=1}^N \sum_{r=1, r \neq l}^N |Q(MS_l, MS_r) - Q(Fus_l - Fus_r)|} \tag{19}$$

$$D_s = \sqrt{\frac{1}{N} \sum_{l=1}^N |Q(Fus_l, PAN_{LR}) - Q(MS_l, PAN_{HR})|} \tag{20}$$

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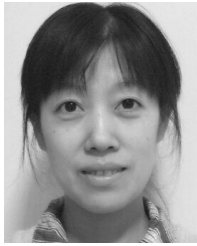
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