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# Smart Farming Becomes Even Smarter With Deep Learning—A Bibliographical Analysis

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**ABSTRACT** Smart farming is a new concept that makes agriculture more efficient and effective by using advanced information technologies. The latest advancements in connectivity, automation, and artificial intelligence enable farmers better to monitor all procedures and apply precise treatments determined by machines with superhuman accuracy. Farmers, data scientists and, engineers continue to work on techniques that allow optimizing the human labor required in farming. With valuable information resources improving day by day, smart farming turns into a learning system and becomes even smarter. Deep learning is a type of machine learning method, using artificial neural network principles. The main feature by which deep learning networks are distinguished from neural networks is their depth and that feature makes them capable of discovering latent structures within unlabeled, unstructured data. Deep learning networks that do not need human intervention while performing automatic feature extraction have a significant advantage over previous algorithms. The focus of this study is to explore the advantages of using deep learning in agricultural applications. This bibliography reviews the potential of using deep learning techniques in agricultural industries. The bibliography contains 120 papers from the database of the Science Citation Index on the subject that were published between 2016 and 2019. These studies have been retrieved from 39 scientific journals. The papers are classified into the following categories as disease detection, plant classification, land cover identification, precision livestock farming, pest recognition, object recognition, smart irrigation, phenotyping, and weed detection.

**INDEX TERMS** Machine learning, internet of things, precision agriculture, artificial neural networks.

#### **I. INTRODUCTION**

Making agricultural activities more economically efficient has always been one of the main objectives throughout human agrarian history. However, this objective has not been achieved to the desired level due to the difficulty in establishing quality/cost balance. To get quality products, agricultural production areas need to be visited frequently, thus, it may be possible to affect all necessary precautions during crop production. As farmers spend time and resources on each visit, they increase the cost of the crop. Smart agriculture has become necessary, given that farmers spend much of their time monitoring and evaluating their crops. ''Internet of things'' (IoT)-based technologies offer remote and precise monitoring, making managing crops not only smart but also cost-effective [1].

However, real-time monitoring of agricultural activities is not enough to make agriculture smart. Smart agriculture

should follow the cycle of observation, diagnosis, decision, and action. In this continuously repeating cycle, data should be collected and used quickly to make changes that optimize the farming process. During the observation phase, data can be obtained and recorded using sensors capturing features from natural resources like crops, livestock, atmosphere, soils, water, and biodiversity. During the diagnostic phase, the sensor values are transmitted to a cloud-hosted IoT platform based on predefined decision models that determine the state of the object under investigation. During the decision phase, the components based on machine learning techniques determine whether an action is required. During the action phase, the end-user evaluates the situation and applies the action. Then the cycle starts all over again [2].

In this century, it is not enough to have a passion for agriculture to be a farmer. Farmers need expert knowledge in agriculture, law, economics, accounting, and data analysis to achieve sustainable agriculture [3]. Since in some regions the majority of agricultural enterprises consist of family farms, an expectation of high levels of expertise is not realistic [4].

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In the 20th century, in most regions, growers continued to follow established farming methods, using more fertilizers and pesticides, causing irreversible effects on the environment [1]. With consciousness-raising, it became known that every plant should be treated by determining the need of plant, instead of dealing with every farm and crop in the same way. In recent years, farmers have increasingly sought the advice of experts, which is not always affordable. With the intelligent agricultural system consisting of IoT and machine learning techniques, it is possible for farmers to get such advice at an affordable price. These systems use the most advanced methods to automate crop monitoring and thus require minimum human intervention [4].

#### **II. DEEP LEARNING**

In the early days of artificial intelligence, it was discovered that mentally challenging problems for humans were simple for computers as long as they could be described as a list of mathematical and logical rules. As the field of artificial intelligence expands and evolves, to benefit from the experience, to recognize sound and image, and to make intuitive decisions became the focuses of research [5, p. 1]. Machine learning, which is a sub-branch of artificial intelligence, uses a self-learning approach to derive meaning from presented data. Instead of manually creating rules by analyzing large amounts of data, machine learning gradually improves prediction performance by capturing information in the data. This approach provides a more effective solution that can make evidence-based decisions [6, p. 2]. Machine learning, to extract meaningful relationships from data, uses learning rules such as supervised learning, unsupervised learning, reinforced learning, and hybrid learning [7].

Deep learning is a type of machine learning that uses artificial neural network principles. Deep networks are distinguished from neural networks by their depth. Before the big-data age, most machine learning techniques have been used in shallow architecture. These architectures generally consist of up to one or two layers containing nonlinear transformations. Shallow architectures are effective in solving well-structured problems, but they are inadequate for more complex real-world data applications such as images, human speech, natural voice, and language. With deep learning, it became possible to process these data [8, p. 205].

Single-layer artificial neural networks, which have been used as shallow architecture since the 1940s, lack the ability to process such data. Deeper architectures were needed to process more complex data. After the successful training of complex neural networks in the 1980s, it became possible to use neural networks effectively. This paved the way for designing more complex and deeper architectures. Since the application of neural networks has increased, it has gone through many changes. Currently, neural networks that use deep learning are of great interest [9, p. 165].

As its name suggests, artificial neural networks are computational networks that imitate the networks of nerve cells in the central nervous system [10, p. 1]. Simple processing units



**FIGURE 1.** A schematic representation of an artificial neuron [81].

called artificial neurons, which communicate with each other, form an artificial neural network [11, p. 15]. The artificial neuron, after receiving binary or floating-point input from one or more sources, multiplies and aggregates with weights. The resulting total is transferred to the activation function to be transmitted to the output. Figure 1 shows a schematic representation of an artificial neuron [9, p. 31].

The data obtained from the output layer of one artificial unit can feed the input layer of the other artificial unit. The inputs are represented like  $x_1, x_2, x_3, \ldots, x_n$  as mathematical expressions [12]. The weights show how strongly the incoming data are transmitted to the output via the inputs. The mathematical expression of weights is shown as  $w_1, w_2, w_3, \ldots w_n$ [13, p. 8]. The sum function produces net input by correlating each input value with the weights. The most commonly used addition function is the sum of each incoming input multiplied by its own weight. The mathematical form of the addition function is defined as [14]:

$$
NetInput = \sum w_i x_i = w_1 x_1 + w_2 x_2 + \dots + w_i x_i \qquad (1)
$$

The activation function sets limits for the output of the artificial nerve unit. Linear, threshold, sigmoid, hyperbolic, tangent, and softmax functions are the most commonly used activation functions. The selection of the activation function affects the data transmitted to the output [9, p. 48].

In feed-forward networks, the output is a value determined by the activation function, sent to another cell or outside world. In feedback networks, feedback is made by transmitting the output value to the input at the same time [12].

Assuming that in the learning process of the neural network, the desired output of the network is y and the network produces output  $\hat{y}$ , the difference between the predicted output and the desired output is  $\hat{y}$ -y. The difference value is converted to a metric known as the loss function (J) [15]. When the neural network makes too many errors, the loss is high, and when it makes fewer errors, it becomes low. The purpose of the training process is to determine the weight that minimizes the loss function in the training set [15]. During the training process, having a sufficient amount of data is important for the success of the network. With the development of the Internet, it has become easy to provide the amount of data required for training artificial

neural networks. Large amounts of data provide an opportunity of developing many approaches to improve the learning performance of artificial neural networks. One of these approaches is the deep learning approach. An artificial neural network with more than one hidden layer is defined as a deep network and the learning style it exhibits is called deep learning [8, p. 206].

However, experimental studies have shown that it is more difficult to train deep architectures than shallow architectures. For example, as the architecture deepens the ''local minimum'' or ''vanishing gradient'' problem becomes more evident. Besides, as the architecture deepens, the training period takes more time. To overcome such problems in deep architectures, new solutions have been proposed in the literature [16, p. 34].

A rectified linear unit (ReLU) that produces particularly useful experimental results despite its simple structure became widely adopted with deep learning. The ReLU activation function is defined as  $f(x) = \max(0, x)$ . It gives zero for negative values and increases linearly for positive values [17, p. 68]. This activation function brings the predictions closer to the desired output more quickly. ReLU the activation function is considered an advantageous function in deep networks because it is relatively easy to calculate and does not suffer from the vanishing gradient problem due to its shape [15]. However, the ReLU activation function also has some disadvantages, later leaky ReLU, softplus, PReLU, ELU, swish activation functions were developed to overcome these disadvantages.

In deep networks to reduce training time and not to be trapped in a local minimum, several optimization techniques were developed [5]. Commonly used optimization algorithms in deep learning are the gradient descent algorithm and its faster version the gradient descent algorithm with momentum. Efforts to improve these algorithms led to the development of algorithms such as Nesterov accelerated gradient, Adadelta, AdaMax, Adam, Nadam, Adagrad, AMSGrad, RMSprop [18].

The challenges mentioned above are just a part of the work that should be done when deeper networks are used. Model selection is always a major challenge in deep networks because the model should be selected in such a way that it fits sufficiently. Inadequate compliance or overfitting of the model's data structure significantly influences predictions. To prevent problems such as inadequate learning and overfitting of the network, a trade-off between bias and variance is required [19, p. 102]. To solve the problem of over-fitting, more data can be collected to change the model. If data collection is not possible, the existing training set can be enhanced by data augmentation techniques [20]. In addition to data enhancement, terminating training early also solves overfitting problems. By looking at the performance of the validation set, the training should be stopped as soon as a decline occurs. To reduce the overfitting of the network it is also possible to apply regulation or dropout methods [21, p. 25].

#### **III. METHOD**

The bibliographic analysis in the domain based on databases of the Science Citation Index (SCI) included full-text papers published in peer-reviewed journals. A keyword-based search for these papers was done by using search terms, ''deep learning'', and ''agriculture or farming''. Through that query, 133 papers were obtained. Articles containing keywords ''deep learning'' but not related to the agricultural area have been eliminated. As a result of this search, 133 articles were identified, initially. Some articles were excluded due to the lack of meaningful findings and the initial number of papers was reduced to 130. Then review papers were excluded from the scope of the study, and the final number of papers was 120.

After collection of related work, a detailed review, and analysis of this work were undertaken. Considering the following research questions, the 120 papers selected were analyzed individually:

Q1: What are the topics, where deep learning is implemented in the agriculture domain?

Q2: What are the problems they addressed?

Q3: What approaches were employed to solve the problems?

Q4: What are sources of data used?

Q5: What is the benefit of deep learning relative to other solutions?

#### **IV. RESULTS**

In the Appendices, a list of the 120 reviewed works is given, indicating the research domain, problem the research address, proposed methods for the solution, and sources of data used. The summary tables obtained from analyzes are given in Appendix A.

The highest number of deep-learning-based agriculturerelevant papers on the database of the SCI appeared in 2019 (76) and there were no papers before 2016. The time trend analysis given in Table 1, displays the eight most productive countries. With its rapidly growing publications in 2019, China was a leader throughout the period. Similarly, the growth rate of publications in the USA was much faster than the other six predominant countries. As shown in Table 1, the distribution of the topics focused in all countries is almost equal, expect papers by Chinese authors that concentrate on topics such as disease detection (6), land cover identification (6), object recognition (6), pest recognition (5), plant classification (4), and precision livestock farming (8). As shown in Table 2, those topics appear to be the most common topics. Therefore, it seems that China determines the trend of deeplearning-based agriculturally-relevant studies.

The full list of those topics obtained from the analysis of 120 articles for the deep-learning-based agriculture domain is given in Table 2. Disease detection and plant classification are the most common topics, with 19 records, followed by land cover identification with 18 records, and precision livestock farming with 13 records.

Table 3 was created to obtain information about the number of authors per article. Of the 120 papers, 48 (40%) were

written by teams consisting of up to three authors whereas the remaining 72 (60%) were written by teams consisting of four or more authors. Algorithms created for deep learning study are complex and obtaining suitable data is also a laborious process, so it is natural that articles were written with the contribution of large teams. One hundred and thirteen papers (94%) were written by teams consisting of up to six authors. Notably, four articles of the remaining seven are written by Chinese authors. Especially the article written with a team of 14 authors is noteworthy.

A total of 39 journals published papers in this area during 2016-2019. The distribution of the 120 papers across these journals is given in Table 4 and shows that more than 63% of the deep-learning-based agriculture-relevant articles appear in the three journals.

*Computers and Electronics in Agriculture* is the journal with the most relevant articles (55), followed by *Sensors* with 11 articles, and *Remote sensing* with 10 articles. Deep learning appears to still be a slow-developing topic in some important journals in agriculture, such as *Plant Methods and Journal of the Science of Food and Agriculture*, which published only two relevant articles each. There are some other journals (not listed in Table 3) that published articles in a related domain. Those were *Oriental Insects, Journal of Arid Land, Genetics Selection Evolution, International Journal of Agricultural and Biological Engineering, Acta Agriculture Scandinavica, American Dairy Science Association, Acta Microscopica, Animals, Journal of Dairy Science, Field Crops Research, The Plant Journal,* and *Precision Agriculture.*

The distribution of 662 of keywords used in 120 articles is shown in Table 5. ''Deep learning'' is the most common keyword, with 68 uses, followed by ''convolutional neural network'' with 51 uses and ''image processing'' with 23 uses. The remainder of the list contains keywords related to area of use, such as ''disease detection'', ''crop classification'', ''pest detection'', ''weed detection'', ''fruit detection'', ''unmanned aerial vehicle'', ''yield estimation'', and ''smart agriculture''.

Since the majority of articles shown in Table 5 were published in journals with computer science perspective, there are also keywords related to techniques, such as ''computer vision'', ''deep neural network'', ''machine learning'', ''transfer learning'', ''hyperspectral imaging'', and ''artificial intelligence''.

Detailed information about how deep learning was applied to the most common domains is given in subtopics below, as well as in Appendix B.

#### A. DISEASE DETECTION

Plant diseases are among the important production losses in agriculture. It is critical to monitor the condition of the products and to control the spread of diseases. The prevention methods of plant diseases as well as disease diagnosis methods differ from plant to plant. The plant-specific disease detection methods are reported in the literature. Lu *et al*. [22] proposed a wheat disease diagnosis method that functions

automatically in fields. Fuentes *et al.* [23] proposed a deeplearning-based detector for recognition diseases and pests in tomato plants. Kerkech *et al.* [24] proposed deep leaning approaches for vine diseases detection using vegetation indices and colorimetric spaces, applied to images collected by UAV. Hu *et al*. [25] proposed a low shot learning method for disease identification in tea leaves. Coulibaly *et al.* [26] proposed an approach for the identification of mildew disease in pearl millet, which is using transfer learning with feature extraction. Cruz *et al.* [27] proposed an artificial intelligencebased approach for detecting grapevine yellows symptoms. Deep convolutional neural network-based approach for crop disease classification on wheat images proposed by Picon *et al*. [28]. It was validated under real field conditions by deploying on a smartphone. These and other studies focusing on disease detection are given in Appendix B have made useful contributions to the prevention of plant diseases.

#### B. PLANT CLASSIFICATION

Harvesting is laborious and time-consuming task in fruit production, with harvesting mostly done manually, so new developments are directed towards automated harvesting robots. Since automation techniques cannot be generalized across crops, researchers focused on developing crop-specific systems. Grinblat *et al.* [29] proposed plant identification based on vein morphology. Rahnemoonfar and Sheppard [30] proposed automatic yield estimation based on robotic agriculture for tomato plants.

Veeramani *et al.* [31] and Altuntaş *et al* [32] applied deep convolutional networks (CNN) for sorting haploid maize seeds. Knoll *et al*. [33] proposed a self-learning CNN, to distinguish individual classes of plants using the visual sensor data in real-time. Häni *et al.* [34], Tian *et al.* [35], Gené-Mola *et al.* [36], and Kang and Chen [37] proposed detection and counting methods for apples in orchards. Yu *et al*. [38] proposed fruit detection for a strawberry harvesting robot. Koirala *et al.* [39] compared the performance of six deep learning architectures. Detection of mango fruit has been achieved using images of tree canopies [39]. Arad *et al.* [40] present the case study of robotic harvesting for sweet pepper. Further studies on plant classification are given in Appendix B.

#### C. LAND COVER IDENTIFICATION

Land cover and crop type maps have emerged as an area where deep learning could be used efficiently. Multisource satellite images are often used to capture specific plant growth stages. Several studies used deep learning for land productivity assessment and land cover classification. Kussul *et al.* [41] present a workflow for developing sustainable goals indicators assessment using high-resolution satellite data. Persello *et al.* [42] combined a full CNN with globalization and grouping to detect field boundaries. Zhou *et al.* [43] presented a deep learning-based classifier that learns time-series features of crops and classifies parcels of land. Using these parcels, a final classification map was

produced. Zhao *et al.* [44] proposed a method for rice mapping which combined a decision tree method and a CNN model.

Satellite data is not the only source of data for land cover classification. With development IoT-based technologies, unmanned aerial vehicles (UAV) have become an effective tool for crop monitoring. Yang *et al.* [45] present a deep CNN for rice grain yield estimation. This method using remotely sensed images collected by UAV is able to make estimations at the ripening stage. Dyson *et al.* [46] integrated a radiometric index with terrain height images for segmenting crops and trees over the soil. High-resolution images collected by UAVs were used in the study. Nevavuori *et al.* [47] applied CNNs to crop yield prediction using RGB and NDVI data collected by UAVs. More studies on land cover identification are given in Appendix B.

#### D. PRECISION LIVESTOCK FARMING

As a part of precision farming, managing the livestock is also one of the current challenges for agriculture and is considered as a special topic, precision livestock farming techniques. These techniques include monitoring of animal health indicators, such as the comfort of animal, pose estimation, and behavior detection, as well as other production indicators. Gorczyca *et al.* [48] used machine-learning algorithms for predicting skin, core, and hair-coat temperatures of piglets. Kvam and Kongsro [49] proposed a method for estimating the IMF on ultrasound images. A noninvasive *in vivo* method, constructed using deep CNNs, by (Huang *et al.* [50] and Yukun *et al.* [51] provided a low-cost method based on machine vision and deep learning for evaluation of body condition scores. Zhang *et al.* [52] proposed a real-time sow behavior detection algorithm based on deep learning. Li *et al*. [53] proposed deep cascaded convolutional models for estimating cattle pose. A full list of studies focused on precision livestock farming is given in Appendix B.

#### E. OBJECT RECOGNITION

Providing automation of processes in precision farming, the detection of anomalies that may occur in the system is a specific area of study. Anomaly detection can be defined as detecting unexpected items or unusual behavior in data sets, which differ from the normal situation. According to the notions in the field of agriculture, elements that are not natural for the environment are known as anomalies. An algorithm combining anomaly detection and deep learning proposed by Christiansen *et al.* [54] performed anomaly detection with the exploitation of the homogenous characteristics of a field. Ma *et al*. [55] proposed an unsupervised deep hyperspectral anomaly detector. Rong *et al.* [56] proposed two different CNN structures for automatic segmentation and detection of foreign objects of different sizes that can be either natural or man-made. The proposed structures were applied to walnut images. Rasmussen and Moeslund [57] trained CNN models for kernel fragment recognition in RGB images of silage.

Intelligent management and the automation of agricultural machinery is now a realistic option, with an increase in the level of agricultural mechanization. However, agricultural machinery recognition differs from plant recognition in the data acquisition methods used. For capturing agricultural machinery images vehicle terminal camera is used, so the images need preprocessing. Zhang *et al.* [58] designed and trained AMTNet network to automatically recognize agricultural machinery images that produced acceptable results.

#### F. PEST RECOGNITION

Although some insects are economically beneficial, some species can severely damage to agricultural production and products. These destructive insects, known as agricultural pests, need to be correctly identified and treated according to their species to minimize the damage they cause. Pest recognition is not just objected recognition; it is a more complex task that should be treated in a special way. Cheng *et al.* [59] performed pest identification via deep residual learning in a complex background. Ding and Taylor [60] and Zhu *et al.* [61] used deep learning techniques for the classification of moth images. Shen *et al.* [62] applied a deep neural network for the detection and identification of stored-grain insects. Partel *et al*. [63] utilized artificial intelligence to develop an automated visionbased system that can be used for monitoring pests, such as the Asian citrus psyllid. Thenmozhi and Reddy [64] and Dawei *et al*. [65] proposed techniques for the recognition of pests by image-based transfer learning. Li *et al*. [66] proposed an effective data augmentation strategy for CNN-based pest recognition and localization in the field.

#### G. SMART IRRIGATION

Due to the continuing decline of water resources available to the world, efficient use of water is an important concern for all countries. Many studies have been conducted to efficiently manage the irrigation process in agriculture and this has become a specific research area known as smart irrigation. For efficient management of the irrigation process, it is important to detect the water status of plants. AlZu'bi *et al.* [67] proposed image processing concepts, where IoT sensors work with machine learning methods to make smart irrigation decisions. Song *et al.* [68] proposed a novel model combining deep belief network with macroscopic cellular automata (MCA) approach to predict the soil moisture content over an irrigated cornfield. Sirsat *et al.* [69] used almost all available regression methods to predict four key soil nutrients and fertility indices for soil organic carbon. Zambrano *et al.* [70] predicted the reduction of droughtrelated agricultural productivity in Chile using rainfall estimates, and climate oscillation indices.

#### H. PHENOTYPING

Phenotype is a set of observable features that result from the interaction of an individual genotype with the environment.

Plant phenotyping, which can be defined as the identification and quantification of effects on the phenotype, is laborious and time-consuming because it is typically a manual task. Therefore, phenotyping of large populations in plant breeding programs have high costs. An automation of phenotyping tasks can bring great benefit to plant improvement. Uzal *et al.* [71] proposed a deep-learning-based computer vision method that estimates the number of seeds into soybean pods. Ampatzidis *et al.* [72] used small UAVs equipped with sensors for the rapid acquisition of phenotypic data. This method simplified the surveying procedure, decreased data collection time, and reduced the cost of phenotyping. Yang *et al*. [73] used deep CNNs and leaf images for the identification of the three *Cinnamomum* species. Milella *et al.* [74] proposed methods for automated grapevine phenotyping. Feng *et al.* [75] combined machine learning with hyperspectral imaging to develop a tool for salt-stress phenotyping.

#### I. WEED DETECTION

Weeds are undesirable plants that grow in agricultural crops and cause yield losses because they compete for the resources needed by the crop. Smartweed detection makes it possible to apply herbicide treatments specifically to detected weeds. Santos Ferreira *et al.* [76] used CNN to perform weed detection in soybean crop images and classify them as grass and broadleaf weeds. Moshia and Newete [77] proposed a deep learning neural network, for automatic identification of weeds from the main crop using row-guided robots. Bah *et al.* [78] proposed a learning method using CNN for weed detection from images collected by UAV that automatically performed unsupervised training dataset collection. Kounalakis *et al*. [79] combined classifier for weed recognition with transfer learning techniques for deep learning-based feature extraction. Partel *et al.* [80] designed and developed a smart sprayer using machine vision and artificial intelligence. This smart sprayer distinguishes target weeds from crop and precisely sprays the targeted weed.

#### **V. DISCUSSION**

In agriculture manual activities, such as yield monitoring, fruit counting, phenotyping, pest recognition and disease detection, are slow, labor-intensive, expensive, and error-prone, reducing real-time performance and increasing costs [60]. Considerable work has been done on automating these activities in recent years. This review of the relevant articles highlights that success has been achieved in many studies, especially with the use of deep learning approaches. When applying deep learning the user does not need to be an expert at detecting disease or having other specific knowledge [27]. The system does not need preprocessing of images, so this makes it more advantageous than the current standard techniques.

As a result of analyzing 120 articles, the topics of the studies were observed to change over time. Earlier studies compared manual, current methods, and deep learning



Country	2016	2017	2018	2019	<b>Total</b>	$\frac{0}{0}$
China	2	3	5	30	40	33
<b>USA</b>		2	3	9	14	12
Spain			$\overline{2}$	4	6	5
France			3	2	5	
Australia			$\overline{2}$	3	5	4
Turkey				4	5	4
Denmark				3	5	4
Italy				4	5	4
Others	2	6	10	17	35	29
Total	5	12	27	76	120	100

**TABLE 2.** The most productive subjects during 2016 - 2019.



techniques. The result of these studies showed that by applying deep learning approaches it is possible to obtain high order features or more accurate results [29], [30], [59], [76], [82]–[87]. However, there are some studies showing that the current methods are better than deep learning or give the same result, concluding that there is no value in applying complex structures [23], [31], [88], [90], [91]. Sometimes simple models that are formulated by carefully selecting the best estimators and then by examining a specific situation they give better results than complex models [70]. However, it is not always possible to have the necessary knowledge to examine specific situations. In these cases, the generalizing ability of deep learning architecture provides an advantage. Also, for the data that is too small to capture, the associated characteristics and variations, deep learning approaches are not meaningful [90].

It should be also noted that the data collection process, which is the basic condition for success in deep learning models, can also be time-consuming and laborious. As a technology that aims to address this issue, UAV-aided IoT networks have enormous potential in agriculture practices [24], [45]–[47], [78], [110], [128]. This approach reduces the technical workforce, is more cost-effective and consistent than the manual methods based on the expertise of existing staff [72]. Given that high maneuverability, high mobility, and low maintenance cost, UAVs were used in studies related to almost all topics. In addition to being an effective tool, UAVs can contribute to the change from current practices



	Number of authors per article											
Country			3	4	5	6		8	Q	10	14	<b>Total</b>
China			6	Ξ	10	10						40
<b>USA</b>		ി	5	3	$\sim$ 3							14
Spain				3	◠							6
France												5
Australia												5.
Turkey		$\sim$										
<b>Denmark</b>				$\mathcal{D}$								
<b>Italy</b>				↑	◠							5
<b>Others</b>	3	10		-	8			$\Omega$	$\Omega$	$\theta$	$\theta$	35
Total	5	20	23	26	27	12		$\mathbf{2}$	$\mathbf{2}$			120
Cumulative												
Percentage	4%	21%	40%	62%	84%	94%	95%	97%	98%	99%	100%	

**TABLE 4.** The most productive journals during 2016 - 2019.



to practices that protect the environment. Standard broadcast sprayers integrated with UAVs, treating the entire area, resulting in unnecessary application to areas that do not require treatment. With the AI-based UAVs, a fast and precise treatment can be applied to specific areas, which can significantly reduce the amount of agrochemicals used [80]. Therefore, UAV-aided studies were not analyzed as an independent topic, and UAV can be considered as an integral part of smart farming.

Although UAVs are a key technological advance, they have some difficulties in their use in agriculture. Given their high power consumption during their flight, the flight time of UAV is quite limited [84]. It is known that it takes much longer than the normal flight time to train a deep neural network system even on a very fast central processing unit. Therefore, UAVs have to be equipped with a graphics processing unit to speed up training, which brings extra costs [77].

This kind of tradeoff between accuracy and computational cost could be addressed in technologies supporting AI in agriculture. So when there are some

**TABLE 5.** The 20 most popular keywords in 120 articles.

<b>Keywords</b>	<b>Number of Usage</b>	%
Deep learning	68	10
Convolutional neural network	51	8
Image processing	23	3
Disease detection	20	3
Precision agriculture	19	3
Computer vision	17	3
Deep neural network	14	2
Machine learning	11	2
Agriculture	10	$\overline{2}$
Crop classification	9	
UAV (unmanned aerial vehicle)	8	
Pest detection	8	
Transfer learning	8	
Hyperspectral imaging	8	
Weed detection	7	
Fruit detection	7	
Yield estimation	6	
Object detection	6	
Smart agriculture	4	
Artificial intelligence	4	
Others	354	53
Total	662	100

limitations and speed constraints, the more important metrics should be taken into account and compared to help to choose the right method [79]. However, there are studies that improve the accuracy of detection and speed of processing to make these suitable for real-time applications [50], [52], [103].

Employment of Big Data for smart agriculture is a completely new concept [114]. Although Big Data applications in smart agriculture are not that common, they are meant for cloud computing and IoT-based smart agriculture application [67]. Systems that support reasoning from real-time sensor data have the potential to deliver digital data sources for online services, operations, farmers, and processes by integrating a large number of data sources [131]. Having the opportunity of direct access to infrastructures that support advanced data discovery and image processing services, researchers, farmers, or companies involved in smart farming could obtain value from these data.



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#### **VI. CONCLUSION**

Using bibliographic methods, the characteristics of deeplearning-based agriculture-relevant literature from 2016 to 2019 based on the SCI database were examined. The study reveals that the literature on deep learning has grown exponentially over the past 2 years. China was revealed to be an important contributor to the deep learning literature with the highest number of publications (40), followed by the USA (14). The study also found that three core journals, namely *Computers and Electronics in Agriculture, Sensors* and *Remote sensing* published about 63% to the articles on deep-learning-based agriculture. Disease detection, plant classification, land cover identification, and precision livestock farming were found to be the key subjects with the deepest learning publications in the agricultural domain. The most common agriculture-relevant keywords used were ''disease

application in agriculture. Given their high maneuverability, high mobility, and their low maintenance cost, they were used

''yield estimation'', and ''smart agriculture''.

in studies related to almost all topics. Therefore, UAV-aided studies were not analyzed as an independent topic and UAV can be considered as an integral part of smart farming. With the integration of UAVs into smart farming, equipped with sensors and cameras, the articles tended towards artificial intelligence applications that produce faster results working with real-time data. In addition to datasets collected with sensors and cameras, in deep learning studies there are also other data sources like satellite data, open-access databases, and synthetic datasets.

detection'', ''crop classification'', ''pest detection'', ''weed detection'', ''fruit detection'', ''unmanned aerial vehicle'',

UAV-aided IoT networks have enormous potential for

The focus of this study was to identify where deep learning has been used for improving various agricultural practices, to rank the topics in order to help new researchers in this area, and to emphasize practices that could direct future research. This survey should motivate more researchers to focus on deep learning topics, related to data analysis, image analysis and computer vision, applying it for classification or prediction in smarter farming.

#### **APPENDIX A**

The summary tables obtained as a result of analyzes made in this article.

#### **APPENDIX B**

The list of the 120 identified relevant works and answers to research questions. (See Table.)

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