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# Modeling and Analysis for Uncertainty in Logistic Chains Based on Logical Time Petri Nets

XIN FENG<sup>1</sup>, MAO LIN<sup>1</sup>, WEI LIU<sup>1</sup>, (Member, IEEE), CHUN YAN<sup>2</sup>, AND LEI LIU<sup>1</sup>

<sup>1</sup>College of Computer Science and Engineering, Shandong University of Science and Technology, Qingdao 266590, China

<sup>2</sup>College of Mathematics and Systems Science, Shandong University of Science and Technology, Qingdao 266590, China

Corresponding author: Wei Liu (liuwei\_doctor@yeah.net)

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**ABSTRACT** A present logistic chain is a cooperative system with multiple partners. Batch processing function and passing value uncertainty are two important properties, and time-related schedulability analysis is key for improving efficiency of business operations in a cooperative logistic chain system. A logical time Petri net is proposed in order to model and analyze time-related property, batch processing function and passing value uncertainty in logistic chains. The analysis methods are presented for calculating time-related property for different types of transitions such as logical input transitions, logical output transitions and traditional transitions. An example of a logistic chain is given to illustrate the use of the proposed methods.

**INDEX TERMS** Passing value uncertainty, logistic chains, firing time interval, logical transitions.

## I. INTRODUCTION

In a modern logistic chain, more and more partners are involved. Logistic chains are a cooperative system [1]–[3]. One partner may communicate with a batch of other partners. For example, one supplier interacts with multiple buyers. A supplier may send product information to many potential buyers at one time. A supplier may receive orders from different buyers at one time. A shipping company ships various items to several customers in the meantime. In these cases, the batch processing functions emerge. However, one partner cannot terminate a business process because of lack of data of partial partners. And it needs work with other partners who have submitted requests. For example, even though some orders of partial buyers have not been received before a deadline, a supplier still needs to go on dealing with orders from other buyers and provides goods for them on time. Even if some items of some customers from providers have not been obtained before a deadline, a shipping company also needs to ship other items to other customers in time based on contracts. In above cases, passing value uncertainty occurs [4]. In addition, logistic chains are not only a cooperative system, but also a system associated with time. In general, when one partner executes a task or an activity, both the function and execution time of a task are concerned. For example, if a buyer submits a purchase request to a producer, the producer should receive this purchase request within time limit and

replies in a certain timeframe. Moreover, the workflow is also subject to time constraint, i.e. a workflow needs to be finished before a deadline. To avoid a partner waiting for a long time and improve efficiency of business operations, a task needs to be subject to time constraint. In conclusion, batch processing function, passing value uncertainty and temporal constraint are real and important for an logistic chain system. Thus, modeling and analysis for them are vital in practical.

Petri nets are an important tool for modeling and analyzing distributed systems such as Web services [5]–[8], concurrent programs [9], [10] and process mining [11], [12]. They have a solid mathematical foundation and formal semantic and can describe concurrency and conflict conveniently [13]–[16]. On the basis of basic Petri nets, Petri nets are extended in different aspects. Time Petri nets are given and used for modeling computer systems and communication protocols [17]. Different real time systems are modeled and analyzed based on time Petri nets [18]. Timed Petri nets [19] and stochastic Petri nets [20] are presented afterwards. Time is added to places, transitions and directed arcs between places and transitions to form various Petri nets. Timing constraint Petri nets are given in [21]. In view of occurrence conditions of activities sometimes constraint with time, timing constraint Petri nets add time limit in places and transitions to analyze schedulability. Timing constraint Petri nets can be used to model a real-time system specification and determine whether the specification is schedulable with respect to imposed timing constraints [22]. Stochastic Petri nets are useful modeling tools for analyzing the performance

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and reliability of systems. Stochastic Petri nets utilize the continuous-time stochastic processes.

Petri nets are extended not only with time in places and transitions, but also with transition types. Logical Petri nets extend Petri nets with logical input transitions and logical output transitions to describe batch processing function and passing value uncertainty. Some work related to logical Petri nets has been conducted, such as its modeling capability [23], analysis [24]–[27], the soundness preservation in composition [28], transformation [29] and substitution [30]. Logical Petri nets can be used to model Web Service, E-commerce systems and so on [31]. Besides, logical Petri nets can be used to represent and analyze process workflow in process discovery [32].

The issues related to extending logical Petri nets with time are, however, unexplored in the existing studies. This work proposes logical time Petri nets (LTPNs) for modeling and analyzing uncertainty in logistic chains. LTPNs are helpful for time-related and schedulability analysis in logistic chains with batch processing function and passing value uncertainty. LTPNs can deal with batch processing function and passing value uncertainty different from previous Petri nets. And time-related property analysis in an LTPN is also different from previous Petri nets with time.

The rest of this paper is organized as follows. Section 2 presents logical time Petri nets. Section 3 is devoted to analyzing firing time interval of transitions. Section 4 describes an logistic chain system and constructs its LTPN. The use of firing time interval of transitions for scheduling analysis is illustrated. Concluding remarks are made in Section 5.

## II. LOGICAL TIME PETRI NETS AND ANALYSIS TECHNIQUES

Logical Time Petri nets are constructed. The graphical representation is given. Time-related analysis methods of Logical Time Petri nets are put forward in this section.

### A. LOGICAL TIME PETRI NETS

*Definition 1:*  $N = (P, T, F)$  is a net where

- (1)  $P$  is a finite set of places;
- (2)  $T$  is a finite set of transitions with  $P \cup T \neq \emptyset$  and  $P \cap T = \emptyset$ ; and
- (3)  $F \subseteq (P \times T) \cup (T \times P)$  is a set of directed arcs.

*Definition 2:* Let  $N = (P, T, F)$  be a net and  $x \in P \cup T$  be a node in  $N$ .  $\bullet x = \{y | (y, x) \in F\}$  is called a pre-set of  $x$ ; and  $x^\bullet = \{y | (x, y) \in F\}$  is called a post-set of  $x$ . If  $X \subseteq P \cup T$ , its pre-set and post-set are as follows  $\bullet X = \cup_{x \in X} \bullet x$  and  $X^\bullet = \cup_{x \in X} x^\bullet$

*Definition 3:* A matrix with two columns is called a transaction time matrix if the first column denotes the transaction number and the second column denotes the processing time corresponding to the transaction number.

A transaction time matrix is shown above the white rectangle in Figure 1. The first column denotes transaction number and the second column denotes the processing time corresponding to the transaction number. If the transaction number is 1, the processing time is 5 time units (TU). If the

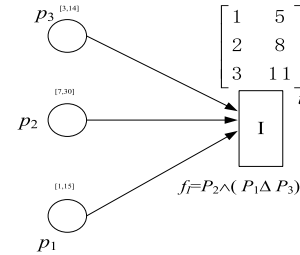


FIGURE 1. The example of a logical input transition.

transaction number is 2, the processing time is 8 time units. If the number of transaction is 3, the processing time is 11 time units.

*Definition 4:*  $LTN = (P, T, F, I, O, UT, DU, LU)$  is an logical time net where

- (1)  $P$  is a finite set of places;
- (2)  $T = T_G \cup T_I \cup T_O$  is a finite set of transitions,  $T \cup P \neq \emptyset$ ,  $\forall t \in T_I \cup T_O: \bullet t \cap t^\bullet = \emptyset$ , where
  - (a)  $T_G$  denotes a set of traditional transitions as defined in Petri nets;
  - (b)  $T_I$  denotes a set of logical input transitions, where  $\forall t \in T_I$ , the input places of  $t$  are restricted by a logical expression  $f_I(t)$  on  $\bullet t$ ;
  - (c)  $T_O$  denotes a set of logical output transitions, where  $\forall t \in T_O$ , the output places of  $t$  are restricted by a logical expression  $f_O(t)$  on  $t^\bullet$ ;
- (3)  $F \subseteq (P \times T) \cup (T \times P)$  is a finite set of directed arcs;
- (4)  $I$  is a mapping from a logical input transition to a logical input expression, i.e.,  $\forall t \in T_I, I(t) = f_I(t)$ ;
- (5)  $O$  is a mapping from a logical output transition to a logical output expression, i.e.,  $\forall t \in T_O, O(t) = f_O(t)$ ;
- (6)  $UT$  is a mapping from  $P$  to time interval set,  $UT(p) = [T_{EU}(p), T_{LU}(p)]$ ,  $T_{EU}(p) \leq T_{LU}(p)$ , where  $T_{EU}(p)$  denotes the earliest time at which the token in  $p$  can be used after it reaches  $p$ , and  $T_{LU}(p)$  denotes the latest time at which the token in  $p$  can be used after it reaches  $p$ ;
- (7)  $DU$  is a mapping from  $T_G$  to time set,  $DU(t) = T$ ,  $t \in T_G$ , where  $T$  denotes the firing duration of  $t$ ;
- (8)  $TU$  is a mapping from  $T_I \cup T_O$  to a set of transaction time matrix;

For a transition  $t \in T_G \cup T_I \cup T_O$  in an LTPN, there exists a firing time interval  $FTI(t) = [T_{EF}(t), T_{LF}(t)]$ , where  $T_{EF}(t)$  represent the earliest firing time and  $T_{LF}(t)$  denotes the latest firing time. They can be obtained by  $\bullet t$  based on modeled system behaviors. For  $t \in T_G \cup T_I \cup T_O$ ,  $FTI(t) = [T_{EF}(t), T_{LF}(t)]$  can be calculated and the method is given in Section 3.

In a graph representation of an LTPN, a traditional transition  $t \in T_G$  is drawn as a black rectangle as shown in Figure 2, a logical input transition  $t \in T_I$  is drawn as a white rectangle marked with a letter I as shown in Figure 1 and a logical output transition  $t \in T_O$  is drawn as a white rectangle marked with a letter O as shown in Figure 3.

In Figure 1,  $t$  is a logical input transition. A transaction time matrix is shown above the logical input transition. The logical expression  $f_I(t)$  is shown below the logical input transition.

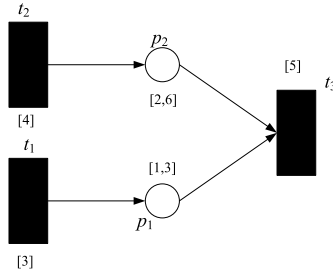


FIGURE 2. The example of a traditional transition.

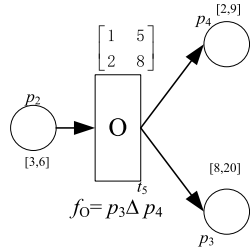


FIGURE 3. The example of a logical output transition.

There are three places and each place have a time interval.

In Figure 2,  $t_1$ ,  $t_2$  and  $t_3$  are three traditional transitions. Each traditional transition have a firing duration adjacent to it.

In Figure 3,  $t_5$  is a logical output transition. A transaction time matrix is shown above the logical output transition. The logical expression is shown below the logical output transition.

In an LTPN,  $\forall t \in T_I \cup T_O$ ,  $t$  can deal with multiple different transactions based on the practical run as shown in Figure 1 and Figure 3, and  $f_I(t)$  or  $f_O(t)$  expresses the batch processing functions and passing value uncertainty in such systems. In a practical logistic chains system, based on different transaction numbers such as different order numbers of buyers received by a supplier, the processing time of the task is different. The matrix for describing processing time of transactions of a task is adopted to show the difference. The matrix includes two columns, the first column denotes transaction numbers in a task, and the second column denotes the processing time of the corresponding transaction number in a task.

**Definition 5:** Let  $LTN=(P, T, F, I, O, UT, DU, LU)$  be a logical time net.  $LTPN=(P, T, F, I, O, UT, DU, LU, M_0)$  is a logical time Petri net where  $M$  is a marking mapping from  $P$  to a natural number set expressing the state of LTPN and  $M_0$  denotes the initial marking.  $\forall p \in P, M(p)=k \in \mathbb{N}$  denotes the number of tokens in a place  $p$ .

**Definition 6:** Let  $LTPN=(P, T, F, I, O, UT, DU, LU, M_0)$  be a logical time Petri net and  $FTI(t)=[T_{EF}(t), T_{LF}(t)]$  be a firing time interval of a transition  $t \in T_G \cup T_I \cup T_O$ , the firing rules of LTPN are as follows:

(1)  $\forall t \in T_G$ ,  $t$  is enabled if  $T_{LF}(t) - T_{EF}(t) \geq 0$  and  $\forall p \in \bullet t; M(p)=1$ . Firing enabled  $t$  results in a new marking  $M'$ :  $\forall p \in \bullet t: M'(p) = 0; \forall p \in t': M'(p) = M(p) + 1$ ;

(2)  $\forall t \in T_I$ ,  $I(t)=f_I(t)$ ,  $t$  is enabled if  $T_{LF}(t) - T_{EF}(t) \geq 0$  and  $f_I(t)|_M = \bullet T$ , i.e., all input places of  $t$  satisfy the logical input expression  $f_I(t)$  at  $M$ . Firing enabled  $t$  generates a new marking  $M'$ :  $\forall p \in \bullet t: M'(p) = 0; \forall p \in t': M'(p) = M(p) + 1$ ; and

(3)  $\forall t \in T_O$ ,  $O(t)=f_O(t)$ ,  $t$  is enabled if  $T_{LF}(t) - T_{EF}(t) \geq 0$  and  $\forall p \in t, M(p)=1$ . Firing enabled  $t$  generates a new marking  $M'$ :  $\forall p \in \bullet t: M'(p)=M(p) - 1$ ; for all  $p \in t', f_O(t)|_{M'} = \bullet T$ , i.e., all output places of  $t$  satisfy the logical output expression  $f_O(t)$  at  $M'$ .

In an LTPN, a transition  $t \in T_G \cup T_I \cup T_O$  is enabled at  $M$ , which is denoted by  $M[t >]$ ; If  $t$  is enabled, it can fire, and a new marking  $M'$  is generated from  $M$ , which is represented by  $M[t > M']$ .

### B. TIME-RELATED ANALYSIS OF LOGICAL TIME PETRI NETS

In the following, we suppose  $\forall p \in P, |p^\bullet| = |\bullet p| = 1$  to simplify the analysis complexity.

In an LTPN, the firing time interval of a transition  $t \in T_G \cup T_O$  is  $FTI(t) = [T_{EF}(t), T_{LF}(t)]$ .  $\forall p \in \bullet t, UT(p) = [T_{EU}(p), T_{LU}(p)]$ . Only when  $\forall p \in \bullet t$  can be used,  $t$  can be fired, thus,  $T_{EF}(t) \geq \max\{T_{EU}(p) | p \in \bullet t\}$  and  $T_{LF}(t) \leq \min\{T_{LU}(p) | p \in \bullet t\}$ .

**Definition 7:** Let  $LTPN = (P, T, F, I, O, UT, DU, LU, M_0)$  be a logical time Petri net and  $t \in T$ . If  $p \in \bullet t$ , and  $t' \in \bullet p$  then  $t'$  is called a direct pre-transition of  $t$ .  $Dpt(t) = \bullet \bullet t$  is the set of all direct pre-transitions of  $t$ .

For example, in Figure 2,  $Dpt(t_3) = \{t_1, t_2\}$ .

In logistic chains, every task or activity takes some time to execute. Accordingly, a transition  $t$  representing a task or activity is associated with a duration  $DU(t)$ . The start time of firing of a transition  $t$  is denoted by  $ST(t)$  and the finish time of firing of a transition  $t$  is denoted by  $FT(t)$ . The firing time interval of a transition  $t$  is  $FTI(t)=[T_{EF}(t), T_{LF}(t)]$ . Obviously, some inequations and equations are obtained as follows.

$$\begin{aligned} FT(t) &\geq ST(t) \\ T_{EF}(t) &\leq ST(t), FT(t) \leq T_{LF}(t) \\ FT(t) &= ST(t) + DU(t) \\ DU(t) &= FT(t) - ST(t) \end{aligned}$$

In an LTPN, suppose that there is only one input place  $p$  of a transition  $t$ , i.e.  $|\bullet t|=1$  and  $\bullet t=\{p\}$ .  $UT(p)=[T_{EU}(p), T_{LU}(p)]$  and  $T_{arr}(p)$  denote the time at which a token reaches  $p$ . Some equations are as follows:

$$\begin{aligned} T_{EF}(t) &= T_{arr}(p) + T_{EU}(p) \\ T_{LF}(t) &= T_{arr}(p) + T_{LU}(p) - DU(t) \end{aligned}$$

Because  $T_{arr}(p)$  is associated with  $t' \in \bullet p = \bullet \bullet t$  and  $FTI(t') = [T_{EF}(t'), T_{LF}(t')]$ , the minimum of  $T_{arr}(p)$  is  $T_{EF}(t')$  and the maximum is  $T_{LF}(t') + DU(t')$ , i.e.,  $T_{EF}(t') \leq T_{arr}(p) \leq T_{LF}(t') + DU(t')$ .

**Theorem 1:** Let  $LTPN = (P, T, F, I, O, UT, DU, LU, M_0)$  be a logical time Petri net and a transition  $t \in T_G, |\bullet t|=1, \bullet t=\{p\}$  and  $\bullet p = \{t'\}$ .  $FTI(t)=[T_{EF}(t), T_{LF}(t)]$  can be obtained by  $t'$ , where  $T_{EF}(t)=T_{EF}(t') + DU(t') + T_{EU}(p)$  and  $T_{LF}(t) = T_{LF}(t') + DU(t') + T_{LU}(p) - DU(t)$ .

TABLE 1. The meaning of places and transitions.

Places or Transitions	Meaning (1≤j≤2)	Places or Transitions	Meaning(1≤j≤2)
$i_0$	the state of a supplier ready to send product information	$t_0$	a supplier is ready to send product information
$i_2$	the state of Buyer_1 receiving product information	$i_3$	the state of Buyer_2 receiving product information
$t_{j1}$	Buyer_j sends the order	$B_j\_order$	the transmission state of the order from Buyer_j
$i_1$	the state of a supplier waiting for orders from buyers	$t_1$	a supplier receives orders from buyers
$p_2$	the state of Buyer_j waiting for the processing result from a supplier	$B_j\_refuse$	the transmission state of the refusal message to Buyer_j
$p_2$	the state of a supplier checking orders from buyers	$t_2$	a supplier determines to accept or refuse orders from buyers based on stock and their credit
$p_3$	the state of a supplier choosing the refused buyers	$t_3$	a supplier sends refusal messages to the refused buyers
$t_{j2}$	Buyer_j receives the refusal message	$p_6$	the state of a supplier recording the processing result
$p_4$	the state of a supplier preparing goods for accepted buyers	$t_4$	a supplier sends the goods to the accepted buyers
$B_j\_goods$	the transmission state of the goods for Buyer_j	$t_{j3}$	Buyer_j receives the goods
$p_3$	the state of Buyer_j preparing the payment	$t_{j4}$	Buyer_j pays for the orders
$B_j\_payment$	the state of Buyer_j processing payment	$p_5$	the state of a supplier waiting for payments from buyers
$t_5$	a supplier receives payments from buyers	$p_7$	the state of a supplier recording the processing result
$t_6$	a supplier archives the orders from buyers	$o_1$	the end of one workflow run of a supplier
$o_2$	the end of one workflow run of Buyer_1	$o_3$	the end of one workflow run of Buyer_2

In an LTPN, suppose that there is more than one input place of a transition  $t$ , i.e.  $|\bullet t| > 1$  and  $\forall p_i \in \bullet t, UT(p_i) = [T_{EU}(p_i), T_{LU}(p_i)]$  and  $T_{arr}(p_i)$  denote the time at which a token reaches  $p_i$ . Some equations are as follows.

$$T_{EF}(t) = \max\{T_{arr}(p_i) + T_{EU}(p_i) | 1 \leq i \leq |\bullet t|\}$$

$$T_{LF}(t) = \min\{T_{arr}(p_i) + T_{LU}(p_i) - DU(t) | 1 \leq i \leq |\bullet t|\}$$

Theorem 2: Let  $LTPN = (P, T, F, I, O, UT, DU, LU, M_0)$  be a logical time Petri net and a transition  $t \in T_G, |\bullet t| > 1, Dpt(t)$  is the set of all direct pre-transitions of  $t. FTI(t) = [T_{EF}(t), T_{LF}(t)]$  can be obtained by  $Dpt(t)$ , where  $T_{EF}(t) = \max\{T_{EF}(t_i) + DU(t_i) + T_{EU}(p_i) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt(t)|\}$  and  $T_{LF}(t) = \min\{T_{LF}(t_i) + DU(t_i) + T_{LU}(p_i) - DU(t) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt(t)|\}$ .

In an LTPN, a logical input transition  $t \in T_I$  sometimes need not contain a token in each place of  $\bullet t$ . If  $T_{LF}(t) - T_{EF}(t) \geq 0$  and  $f_I(t)|_M = \bullet T$ ,  $t$  is enabled and can be fired based the firing rules in an LTPN. Under such condition  $f_I(t)|_M = \bullet T$ , sometimes some place of  $\bullet t$  may be empty. For example, in Figure 1,  $\bullet t_1 = \{p_1, p_2, p_3\}$ , if  $M(p_2) = M(p_1) = 1$ , even if  $M(p_3) = 0$ , it can be derived  $f_I(t)|_M = \bullet T$ , and as long as  $T_{LF}(t) - T_{EF}(t) \geq 0$ ,  $t$  can be enabled and fired. In this case, the firing time interval  $FTI(t) = [T_{EF}(t), T_{LF}(t)]$  are obtained only based on  $UT(p_1)$  and  $UT(p_2)$  independent of  $UT(p_3)$ . Because  $M(p_2) = M(p_1) = 1$ , there are two transaction and  $DU(t) = 8$  based on transaction time matrix

of  $t$ . And  $T_{EF}(t) = \max\{T_{EF}(t_i) + DU(t_i) + T_{EU}(p_i) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq 2\}$ ,  $T_{LF}(t) = \min\{T_{LF}(t_i) + DU(t_i) + T_{LU}(p_i) - DU(t) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq 2\}$  and if  $T_{LF}(t) - T_{EF}(t) \geq 0$ ,  $t$  can be enabled and fired. In the second case of  $M(p_2) = M(p_3) = 1$  and  $M(p_1) = 0$ ,  $f_I(t)|_M = \bullet T$ . Because  $M(p_2) = M(p_3) = 1$ , there are two transaction and  $DU(t) = 8$  based on transaction time matrix of  $t$ . And  $T_{EF}(t) = \max\{T_{EF}(t_i) + DU(t_i) + T_{EU}(p_i) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 2 \leq i \leq 3\}$  and  $T_{LF}(t) = \min\{T_{LF}(t_i) + DU(t_i) + T_{LU}(p_i) - DU(t) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 2 \leq i \leq 3\}$ . And if  $T_{LF}(t) - T_{EF}(t) \geq 0$ ,  $t$  can be enabled and fired. Likewise, in the third case of  $M(p_1) = M(p_2) = M(p_3) = 1$ ,  $f_I(t)|_M = \bullet T$ . Because  $M(p_2) = M(p_1) = M(p_3) = 1$ , there are three transaction and  $DU(t) = 11$  based on transaction time matrix of  $t$ . and  $T_{EF}(t) = \max\{T_{EF}(t_i) + DU(t_i) + T_{EU}(p_i) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq 3\}$  and  $T_{LF}(t) = \min\{T_{LF}(t_i) + DU(t_i) + T_{LU}(p_i) - DU(t) | t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq 3\}$ . And if  $T_{LF}(t) - T_{EF}(t) \geq 0$ ,  $t$  can be enabled and fired.

Theorem 3: Let  $LTPN = (P, T, F, I, O, UT, DU, LU, M_0)$  be a logical time Petri net and a transition  $t \in T_I, |\bullet t| > 1, Dpt(t)$  is the set of all direct pre-transitions of  $t, Dpt'(t)$  is the set of direct pre-transitions associated with places satisfying  $f_I(t) = \bullet T$  at  $M$  of  $t$  in a practical run.  $DU(t)$  can be gotten based on the transaction time matrix of  $t$  and the number of places satisfying  $f_I(t) = \bullet T$  at  $M$ .  $FTI(t) = [T_{EF}(t), T_{LF}(t)]$  can be obtained by  $Dpt'(t)$ , where  $T_{EF}(t) = \max\{T_{EF}(t_i) + DU(t_i) + T_{EU}(p_i) | t_i \in Dpt'(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt'(t)|\}$

and  $T_{LF}(t)=\min\{T_{LF}(t_i) + DU(t_i) + T_{LU}(p_i) - DU(t)|t_i \in Dpt'(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt'(t)|\}$ .

**Theorem 4:** Let  $LTPN=(P, T, F, C, D, I, O, M_0)$  be a logical time Petri net and a transition  $t \in T_O, |\bullet t| \geq 1, Dpt(t)$  is the set of all direct pre-transitions of  $t, DU(t)$  can be gotten based on the transaction time matrix of  $t$  and the number of places satisfying  $f_O(t)=\bullet T_\bullet$  in a practical run.  $FTI(t)=[T_{EF}(t), T_{LF}(t)]$  can be obtained by  $Dpt(t)$ , where  $T_{EF}(t)=\max\{T_{EF}(t_i)+DU(t_i)+T_{EU}(p_i)|t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt(t)|\}$  and  $T_{LF}(t) = \min\{T_{LF}(t_i)+DU(t_i)+T_{LU}(p_i) - DU(t)|t_i \in Dpt(t) \wedge p_i \in t_i^\bullet, 1 \leq i \leq |Dpt(t)|\}$ .

### III. AN EXAMPLE OF A LOGISTIC CHAIN SYSTEM

In a logistic chain system, suppose there are a supplier and two buyers. First, the supplier sends product information to two buyers. Two buyers receive product information from the supplier and then they submit orders. The supplier receives orders from buyers and determines whether an order is accepted or refused based on stock or credit of a buyer. If an order is refused, the supplier sends refuse message to a buyer. A buyer receive refuse message and end purchase from the supplier. If an order is accepted, the supplier prepares products and ships them to a buyer. A buyer receives products and then pays for them. The supplier receives payment and file information about this trade.

The LTPN model of the system is shown in Figure 4. The implication of most main places and transitions is illustrated in Table 1. Time interval and transaction time matrix associated with places and transition is marked in Figure 4.

### IV. EXPERIMENTAL EVALUATIONS

Suppose a supplier sends product information to two buyers at time  $T_0$ , i.e., the transition  $t_0$  is fired at time  $T_0$ . The earliest and latest firing intervals of three transitions are calculated in detail as follows. Other transitions can be calculated similarly.

(1) Based on Theorem 1, the earliest and latest firing interval of a transition  $t_{11}$   $FTI(t_{11})=[T_{EF}(t_{11}), T_{LF}(t_{11})]$  can be obtained by  $t_0$ .

$$T_{EF}(t_{11})=T_{EF}(t_0) + DU(t_0) + T_{EU}(i_2)=T_0 + 7.$$

$$T_{LF}(t_{11})=T_{LF}(t_0) + DU(t_0) + T_{LU}(i_2)-DU(t_{11})=T_0 + 7.$$

Because  $T_{LF}(t_{11}) - T_{EF}(t_{11}) \geq 0, t_{11}$  can be fired.

(2) Based on Theorem 3, if logical input expression of a logical input transition  $t$   $f_i(t)=\bullet T_\bullet$ ,  $t$  maybe fired. If  $p \in \mathfrak{P}$  and  $M(p) = 0, UT(p)$  is omitted in computing the earliest and latest firing interval of a transition  $t$ .

For example, If logical input expression of a logical input transition  $t_1, f_i(t_1)=\bullet T_\bullet$ , there exist three cases:  $M(B_{1\_order})=M(i_1)=M(B_{2\_order})=1; M(B_{1\_order})=M(i_1)=1, M(B_{2\_order})=0; M(B_{2\_order})=M(i_1)=1, M(B_{1\_order})=0$

In the case of  $M(B_{1\_order})=M(i_1)=M(B_{2\_order}) = 1, DU(t_1)=8$

$$T_{EF}(t_1) = \max\{T_{EF}(t_{11})+DU(t_{11})+T_{EU}(B_{1\_order}), T_{EF}(t_0) + DU(t_0) + T_{EU}(i_1), T_{EF}(t_{21}) + DU(t_{21}) + T_{EU}(B_{2\_order})\}$$

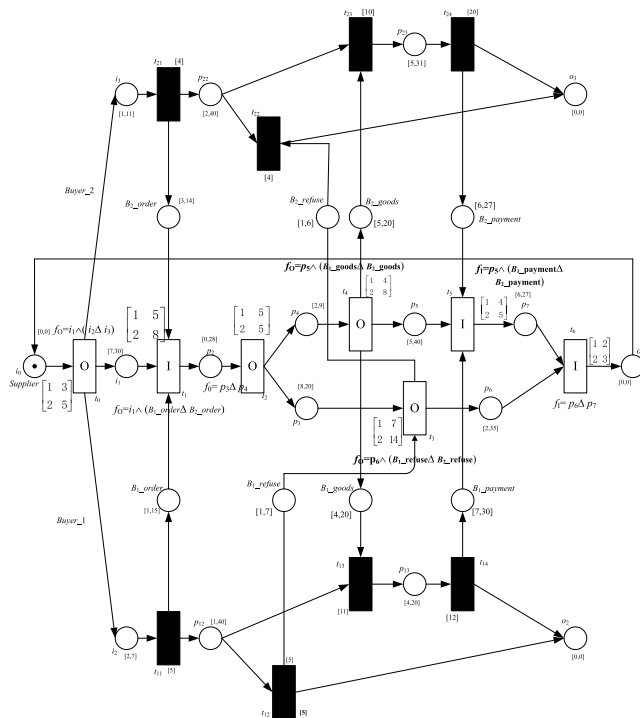


FIGURE 4. The example of a logistic chain system with a supplier and two buyers.

$$= T_0+13 \quad T_{LF}(t_1)=\min\{T_{LF}(t_{11}) + DU(t_{11})+T_{LU}(B_{1\_order}) - DU(t_1), T_{LF}(t_0)+DU(t_0)+T_{LU}(i_1)-DU(t_1), T_{LF}(t_{21})+DU(t_{21}) + T_{LU}(B_{2\_order}) - DU(t_1)\}=T_0+19.$$

Because  $T_{LF}(t_1) - T_{EF}(t_1) \geq 0, t_1$  can be fired.

In the case of  $M(B_{1\_order})=M(i_1)=1$  and  $M(B_{2\_order}) = 0; DU(t_1) = 5$ .

$$T_{EF}(t_1)=\max\{T_{EF}(t_{11})+DU(t_{11})+T_{EU}(B_{1\_order}), T_{EF}(t_0)+DU(t_0)+T_{EU}(i_1)\}=T_0+13 \quad T_{LF}(t_1)=\min\{T_{LF}(t_{11}) + DU(t_{11})+T_{LU}(B_{1\_order})-DU(t_1), T_{LF}(t_0)+DU(t_0) + T_{LU}(i_1)-DU(t_1)\}=T_0 + 22$$

Because  $T_{LF}(t_1) - T_{EF}(t_1) \geq 0, t_1$  can be fired.

In the case of  $M(B_{2\_order})=M(i_1)=1, M(B_{1\_order}) = 0; DU(t_1) = 5$ .

$$T_{EF}(t_1)=\max\{T_{EF}(t_{21})+DU(t_{21})+T_{EU}(B_{2\_order}), T_{EF}(t_0) + DU(t_0) + T_{EU}(i_1)\}=T_0 + 13. \quad T_{LF}(t_1)=\min\{T_{LF}(t_{21})+DU(t_{21})+T_{LU}(B_{2\_order})-DU(t_1), T_{LF}(t_{11}) + DU(t_{11}) + T_{LU}(B_{1\_order}) - DU(t_1)\}=T_0 + 25.$$

Because  $T_{LF}(t_1) - T_{EF}(t_1) \geq 0, t_1$  can be fired.

(3) Based on Theorem 4, for a logical output transition  $t_1$ , the output of  $t_4$  should satisfy logical output expression  $f_o(t)$ . In a practical system, the output of  $t$  is based on practical cases.

In the case of  $M(B_{1\_order})=M(i_1)=M(B_{2\_order})=1, DU(t_4)=6$ .

$$T_{EF}(t_4)=T_{EF}(t_2)+DU(t_2)+T_{EU}(p_4)=T_0+28. \quad T_{LF}(t_4)=T_{LF}(t_2) + DU(t_2) + T_{LU}(p_4) - DU(t_4) = T_0 + 58. \quad \text{Because } T_{LF}(t_4) - T_{EF}(t_4) \geq 0, t_4 \text{ can be fired. After firing } t_4, M(B_{2\_goods})=M(B_{1\_goods})=M(p_5)=1.$$

**TABLE 2.** The case of a supplier accepting two orders from two buyers.

Transitions	$T_{EF}$	$T_{LF}$	Action	Transitions	$T_{EF}$	$T_{LF}$	Action
$t_{11}$	$T_0+7$	$T_0+7$	Yes	$t_{21}$	$T_0+6$	$T_0+12$	Yes
$t_1$	$T_0+13$	$T_0+19$	Yes	$t_2$	$T_0+21$	$T_0+50$	Yes
$t_3$			No	$t_4$	$T_0+28$	$T_0+58$	Yes
$t_{12}$			No	$t_{22}$			No
$t_{13}$	$T_0+38$	$T_0+41$	Yes	$t_{23}$	$T_0+12$	$T_0+56$	Yes
$t_{14}$	$T_0+53$	$T_0+60$	Yes	$t_{24}$	$T_0+27$	$T_0+77$	Yes
$t_5$	$T_0+74$	$T_0+97$	Yes	$t_6$	$T_0+85$	$T_0+126$	Yes

**TABLE 3.** The firing time intervals of transitions in the second case.

Transitions	$T_{EF}$	$T_{LF}$	Action	Transitions	$T_{EF}$	$T_{LF}$	Action
$t_{11}$	$T_0+7$	$T_0+7$	Yes	$t_{21}$	$T_0+6$	$T_0+12$	Yes
$t_1$	$T_0+13$	$T_0+19$	Yes	$t_2$	$T_0+21$	$T_0+50$	Yes
$t_3$	$T_0+34$	$T_0+68$	Yes	$t_4$	$T_0+28$	$T_0+60$	Yes
$t_{12}$			No	$t_{22}$	$T_0+42$	$T_0+52$	Yes
$t_{13}$	$T_0+36$	$T_0+41$	Yes	$t_{23}$			No
$t_{14}$	$T_0+43$	$T_0+60$	Yes	$t_{24}$			No
$t_5$	$T_0+62$	$T_0+98$	Yes	$t_6$	$T_0+72$	$T_0+107$	Yes

In the case of  $M(B_1\_order)=M(i_1)=1$ ,  $M(B_2\_order)=0$ ,  $DU(t_4)=4$ , and in the case of  $M(B_2\_order)=M(i_1)=1$ ,  $M(B_1\_order)=0$ ,  $DU(t_4)=4$ , the calculation is similar.

In the above logistic chain system, many business processes can be formed based on accepting or refusing orders. Because of the length and space constraints, firing time intervals of transitions are given in two cases and other cases can be calculated similarly. The first case is to accept two orders from two buyers and provide products for two buyers as shown in Table 2.

Based on Table 2,  $T_{EF}(t_6)=T_0+85$  and  $T_{LF}(t_6)=T_0+126$ , the earliest end time of  $t_6$  is  $T_{EF}(t_6)=T_0+85$  and the latest end time is  $T_{LF}(t_6)=T_0+126$ .

The second case is to accept an order from Buyer\_1 and refuse an order from Buyer\_2. The firing time intervals of transitions are given in Table 3.

Based on Table 3,  $T_{EF}(t_6)=T_0+72$  and  $T_{LF}(t_6)=T_0+107$ , the earliest end time of  $t_6$  is  $T_{EF}(t_6)=T_0+72$  and the latest end time  $T_{LF}(t_6)=T_0+107$ . See the Action column in tables 2 and 3 for details of whether the transition can be fired. If yes, the transition can be fired. Otherwise, it cannot be fired.

**V. CONCLUSION**

LTPNs are presented to model and analyze time efficiency of a logistic chain system with batch processing function and passing value uncertainty in this paper. Different computation methods of the firing time interval corresponding to an ordinary transition and two kinds of logical transitions are proposed. An example of logistic chain systems is given to illustrate the use of methods. Further research work is to develop a tool for visually constructing a LTPN model of for different practical systems, automatically analyzing time-related properties of models and providing analysis result.

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**XIN FENG** received the B.S. and M.S. degrees from the Shandong University of Science and Technology, China, in 2016 and 2019, respectively. Her current research interests are in Petri nets and workflow.



**MAO LIN** received the B.S. degree from the Shandong University of Science and Technology, Jinan, China, in 2018. He is currently pursuing the M.S. degree with the Shandong University of Science and Technology, Qingdao, China. His current research interests are in Petri nets and workflow.



**WEI LIU** (Member, IEEE) received the B.S., M.S., and Ph.D. degrees from the Shandong University of Science and Technology, Qingdao, China, in 1999, 2005, and 2012, respectively. He is currently a Professor with the Shandong University of Science and Technology. He has led or participated in many projects supported by the National Natural Science Foundation, the National Key Basic Research Development Program, and other important and key projects at provincial levels. He has published more than 30 articles in journals and conference proceedings, such as the IEEE TRANSACTIONS ON SYSTEMS MAN AND CYBERNETICS: SYSTEMS and *Enterprise Information Systems*. His research interests are in formal engineering methods, Petri nets, workflows, and web services. He was a recipient of the Science and Technology Advancement Awards at the province level and the Excellent Doctoral Dissertation Award from Shandong province, China.



**CHUN YAN** received the B.S., M.S., and Ph.D. degrees from the Shandong University of Science and Technology, Qingdao, China, in 2000, 2003, and 2011, respectively. She is currently a Professor with the Shandong University of Science and Technology. She has about 20 technical articles published in journals and conference proceedings in her research areas. Her research interests include applied mathematics, statistics and economic management.



**LEI LIU** received the M.S. degree from the Shandong University of Science and Technology, China, in 2019. Her current research interests are in Petri nets and workflow.