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# Online Non-Negative Multi-Modality Feature Template Learning for RGB-Assisted Infrared Tracking

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**ABSTRACT** Infrared sensors have been deployed in many video surveillance systems because of the insensibility of their imaging procedure to some extreme conditions (e.g. low illumination condition, dim environment). To reduce human labor in video monitoring and perform intelligent infrared video understanding, an important issue we need to consider is how to locate the object of interest in consecutive video frames accurately. Therefore, developing a robust object tracking algorithm for infrared videos is necessary. However, the infrared information may not be reliable (e.g. thermal crossover), and appearance modeling with only the infrared modality may not be able to achieve good results. To address these issues, with the wide deployment of RGB-infrared camera systems, this paper proposes an infrared tracking framework in which information from RGB-modality will be exploited to assist the infrared object tracking. Specifically, within the tracking framework, in order to deal with the contaminated features caused by large appearance variations, an online non-negative feature template learning model is designed. The non-negative constraint enables the model to capture the local part-based characteristic of the target appearance. To ensure more important modality contribute more in appearance representation, an adaptive modality importance weight learning scheme is also incorporated in the proposed feature learning model. To guarantee the model optimality, an iterative optimization algorithm is derived. The experimental results on various RGB-infrared videos show the effectiveness of the proposed method.

**INDEX TERMS** Optical image processing, sensor fusion, computer vision.

# **I. INTRODUCTION**

Infrared sensors, which form images by capturing the infrared radiation of subjects, is more effective to record informative videos under some extreme conditions (e.g. low illumination conditions, dim environment). Therefore, infrared sensors have been employed in many video surveillance systems for security monitoring, traffic management, etc..The past

decade has witnessed the rapid development of AI technology in many fields, such as computer vision (e.g. video surveillance [1]–[22], image and video classification [23]–[36], image retrieval [37], [38], image quality assessment and processing [39]–[45]), unmanned vehicle [46], machine learning (e.g. [47]–[64]), and biometric security (e.g. [65]). With the massive video data generated from infrared sensors, to save the time and human labor, video understanding and analysis using artificial intelligence techniques is required. To this end, a key step is how to accurately locate the position or

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<span id="page-1-0"></span>**FIGURE 1.** Illustration of some video frames of infrared-modality when the infrared information is not reliable for appearance modeling.

infer the motion status of the object. Therefore, developing a robust infrared tracking is very important and useful for many applications such as underwater image perception [66]–[69], multi-sensor image understanding [70], unmanned aerial vehicle imagery [71], video surveillance [72], [73], and several infrared trackers have been developed [74]–[78] with improved tracking results.

However, information from infrared videos is not always reliable [79]. For example, for the case of thermal crossover in which the tracked target cannot be distinguished from the background because of the similar temperature, appearance modeling with single infrared modality may suffer the loss of discriminability, which means the tracker may be distracted into the background. Figure [1](#page-1-0) illustrates some examples when the infrared information is not reliable. Therefore, more informative appearance cues should be incorporated to construct a more robust appearance model for infrared tracking. The rapid development of multispectral imaging techniques has brought the wide application of RGB-infrared dualcamera systems. Compared with infrared cameras, although the imaging procedure of the visible spectrum camera is more sensitive to some extreme conditions (e.g. in the darkness of nighttime), it can characterize more visual details such as color, texture for appearance modeling. As such, exploiting the reliable cues from RGB modality can compensate the weakness of infrared cues. Therefore, to enhance the performance of infrared tracking, it is useful to further integrate the reliable RGB information for appearance modeling.

To perform effective RGB-assisted infrared object tracking, there are two issues which should be considered. The appearance variations such as occlusions, cluttered background would usually be encountered during the tracking process, which would contaminate the training tracking samples and degrade the tracking performance. Therefore, how to effectively learn reliable cues of RGB or infrared modality from the potentially contaminated samples is the first issue to address. In addition, different modalities may contribute different roles to appearance modeling, and some extreme situations (e.g. thermal crossover) may also degrade the reliability of some modalities. Therefore, how to adaptively evaluate the reliability of different modalities is another important issues which should be considered.

Although several RGB-infrared tracking algorithms have been proposed, they may not well handle the aforementioned issues. Some typical feature fusion methods such as feature concatenation [80], sum rule [81] have been exploited to integrate the RGB and infrared modalities. However, these methods do not consider the reliability issues of different modalities. There are also some other methods such as [82] which regard tracking on RGB-infrared modalities as two independent tasks and fuse the results of different tasks to determine the final positions. However, the RGB and infrared modalities is not integrated for appearance modeling during the tracking process and thereby the reliability of different modalities is not adaptively evaluated, which limits the performance. Although several methods such as [83] attempt to weight the reliability of different modalities using some heuristic methods, the reliability weights are not coupled with the fusion model, which may not be an optimal estimation of reliability. Moreover, most of the aforementioned methods do not explicitly handle the contamination caused by large appearance change, and the performance would be degraded if large appearance variation happens.

To address the aforementioned issues, this paper propose a new learning model for RGB-assisted infrared object tracking. The proposed model aims to integrate the modality reliability weight estimation,uncontaminated modality feature template learning and fusion into a unified optimization framework. Within this framework, tracking samples are decontaminated during the feature learning process while modality reliability is adaptively evaluated. In addition, inspired by the non-negative matrix factorization [84], we incorporate the nonnegative constraint into the optimization framework, which guides the learned feature templates to capture the local part-based decomposition of the target appearance. An online optimization algorithm is derived to the learn the modal parameters.

In general, the contributions of this work are summarized as follows:

- We propose a new framework for infrared tracking. The proposed framework is able to integrate reliable RGB information with infrared modality for appearance modeling.
- We propose a robust nonnegative feature templates learning model to perform feature learning and fusion, and reliability weight estimation of multiple modality data.
- We derive an simplified version of the learning model which reduce the computation complexity and derive an effective optimization algorithm to learn the modal parameters.

The rest of this paper is organized as follows. Section [II](#page-1-1) will provide some reviews of related works on infrared tracking and RGB-assisted infrared tracking. Section [III](#page-2-0) will present the proposed method and the related optimization algorithm. The implementation details will be given in Section [IV.](#page-4-0) The experimental results and the conclusion will be provided in Sections [V-B](#page-7-0) and [VI,](#page-7-1) respectively.

# <span id="page-1-1"></span>**II. RELATED WORKS**

This section will briefly introduce and discuss some related works on object tracking based on single infrared modality and the fusion of RGB and infrared modalities. For more

comprehensive literature review of object tracking, interested readers can refer to [85]–[89].

# A. RGB-INFRARED OBJECT TRACKING

Based on level set model, Bunyak *et al.* proposed a unified framework for moving object segmentation and tracking [90]. A fusion-based tracking framework is proposed to combine the tracking results generated by multiple spatiogram trackers corresponding to RGB and infrared modalities for final target position decision [82]. A probabilistic background model is designed in [81] to infer and fuse the confidence map of target for tracking, where the confidence maps of RGB and infrared modalities are aggregated based on sum rule. Inspired by the success in sparse representation-based classification [91], several sparsity-based tracking algorithms have been proposed. They exploit the feature concatenation [80], joint sparsity regularization [83], [92], low rank regularization [93], collaborative discriminative learning [94], feature learning [95] to combine multi-modality information for appearance modeling.

## B. INFRARED OBJECT TRACKING

Performing object tracking in infrared video has received great interests in recent years [74]. In [75], an adaptive weighted patch-based appearance model is proposed to deal with non-rigid deformation for infrared tracking. Based on background subtraction, a novel multiple-target tracking-before-detection method with  $\delta$  generalized labeled multi-Bernoulli filter is developed to track the objects as pixel set [76]. To exploit the powerful representation ability of convolutional neural network for appearance modeling in infrared video, multi-layer convolutional features are exploited in multi-correlation-filter-based infrared tracking [77]. In [78], the infrared tracking is treated as the similarity verification task and a hierachical spatial-aware Siamese network is developed. However, the appearance model of this model is developed only based on infrared modality, which may not be effective if the infrared modality is not reliable.

# <span id="page-2-0"></span>**III. PROPOSED METHODS**

The novel aspects of the proposed methods will be described in this section. First, the online non-negative multi-modality feature template learning model will be introduced, and then the optimization algorithm for model parameter estimation will be derived.

# A. ONLINE NON-NEGATIVE MULTI-MODALITY FEATURE TEMPLATE LEARNING

To derive our model for multi-modality feature template learning, we need to consider what criteria would be used to guide the learning process. Considering that the learning feature template should have a good capability for appearance modeling, the first objective is that the learned feature templates should have good representation ability to model the target appearance variation. Let  $Y^k = [y_1^k, \ldots, y_N^k] \in \mathbb{R}^{d^k \times N}$ ,  $k = 1, \ldots, K$  denote the samples of the tracked object in RGB and infrared modalities collected by the tracker for model learning, where *N* is the number of samples, and *M* is the number of modalities  $(M = 2$  for our problem). Then the first objective can be formulated as follows:

$$
Y^k = D^k X^k + E^k, \quad k = 1, \dots, K \tag{1}
$$

where  $D^k = [D_1^k, \ldots, D_c^k] \in \mathbb{R}^{d^k \times c}$  denote the feature templates in the *k*-th modality which will be learned in our model,  $X<sup>k</sup>$  is the reconstruction coefficient matrix which would be used to reconstruct the object using the linear combination of feature templates,  $E^k$  is the error term which would be used to capture the contaminated features of the samples of the *k*-th modality.

How to decontaminate the tracking samples and learn feature templates of multiple modalities for accurate representation of the tracked object under appearance variation, is the key problems which should be considered to derive our learning model. The learned feature template should be robust to different appearance variations to achieve a better representation accuracy. Therefore, for each feature template, it should encode some specific variation of the object appearance. As such, during the model learning procedure, some constraints should be imposed to adaptively activate (or select) informative template to handle the variation. In addition, the error term should be enforced to characterize the outliers caused by appearance variations for decontamination of the samples. Based on the aforementioned consideration, the multi-modality feature templates and the contaminated features can be estimated via solving the following optimization problem:

$$
\min_{\{X^k, D^k, E^k\}} \sum_{k=1}^K \left( \frac{\frac{1}{2} \|Y^k - D^k X^k - E^k\|_2^2}{\frac{1}{2} \lambda_1 \|X^k\|_1 + \lambda_2 \|E^k\|_1} \right)
$$
  
s.t.  $(D^k_{(\cdot,i)})^T D^k_{(\cdot,i)} \le 1$  (2)

where the first term  $\sum_{k=1}^{K} || \cdot ||_2^2$  which encode the reconstruction error, represents the total representation accuracy of the tracked object using the learned multi-modality feature templates, and the second and the third term are the sparsity constraint on the reconstruction coefficient matrix and the error terms using the  $\ell_1$  norm function. The proposed model is the integration multiple sparse representation- trackers of different modalities [96]–[100]. We can see that optmizing the first term can ensure that the appearance modeling with the learned feature templates can achieve as good accuracy as possible, minimizing the second term can enforce only a small number of feature templates will be selected for handing appearance variation, and minimizing the third term enable the error terms to capture the outliers in the contaminated features with the same merit in [101].

Inspired by the non-negative dictionary learning [102] and matrix factorization model [84], to make the learned feature templates able to capture the local part-based decomposition of the target appearance, we further introduce the nonnegative constraint on the matrices of sparse coefficients and

the feature templates as follows:

$$
\min_{\{X^k, D^k, E^k\}} \sum_{k=1}^K \left( \frac{\frac{1}{2} \|Y^k - D^k X^k - E^k\|_2^2}{\frac{1}{2} \|X^k\|_1 + \lambda_2 \|E^k\|_1} \right) \tag{3}
$$
\n
$$
s.t. X^k \ge 0, \quad D^k \ge 0, \quad (D^k_{(\cdot,i)})^T D^k_{(\cdot,i)} \le 1
$$

where **0** denotes all zeros' matrices with the same size of *X k* and  $D^k$ , respectively.

Since some modalities may not be reliable and features from different modalities may contribute different roles for appearance modeling, we further incorporate an adaptive importance weight learning scheme into the feature learning model, which is shown as follows:

<span id="page-3-0"></span>
$$
\min_{\{X^k, D^k, E^k\}} \sum_{k=1}^K \left( \frac{\frac{1}{2} (\alpha^k)^2 \|Y^k - D^k X^k - E^k\|_2^2}{\frac{1}{2} \sqrt{\frac{1}{2} \sqrt{\frac{1}{2}} \|X^k\|_1} + \lambda_2 \|E^k\|_1} \right) \quad (4)
$$
\n
$$
s.t. X^k \ge 0, \quad D^k \ge 0, \quad \alpha^k \ge 0, \quad \sum_{k=0}^K \alpha^k = 1
$$
\n
$$
(D^k_{(\cdot,i)})^T D^k_{(\cdot,i)} \le 1 \quad (5)
$$

Here the important weight  $\alpha$  is dynamically optimized and undated during the tracking process via minimizing the weighted sum of the reconstruction error, which ensures that feature templates from more reliable modality play more important role in the sparse representation. We use  $\alpha^2$  instead of  $\alpha$  to avoid the trivial solution that the weights corresponding to the lowest reconstruction error is 1 and the other weights is 0.

**Model Simplification** The main focus of the learning model is to learn the feature templates and reliability weights for appearance modeling. However, to decontaminate the features of the tracking samples, solving the problem in [\(4\)](#page-3-0) requires the estimation of  $\{E^k\}$ , which introduces more unknown variables and may increase the computational complexity. Therefore, derived a simplified model is required. Inspired by the online robust non-negative dictionary learning [102], we exploit the Huber loss function to remove the variable  $\{E^k\}$  and model the reconstruction loss in [\(4\)](#page-3-0), which is formulated as follows:

<span id="page-3-1"></span>
$$
\min_{X^{k}, D^{k}, \alpha^{k}} L = \sum_{k=1}^{K} \left( \frac{(\alpha^{k})^{2}}{2} \sum_{i=1}^{d^{k}} \sum_{j=1}^{N} g_{\theta} \left( (Y^{k} - D^{k} X^{k})_{(ij)} \right) + \lambda_{1} \| X^{k} \|_{1} \right)
$$
  
s.t.  $X^{k} \ge 0, \alpha^{k} \ge 0, \sum_{k=1}^{K} \alpha^{k} = 1, (D_{(.,i)}^{k})^{T} D_{(.,i)}^{k} \le 1$   
 $D^{k} \ge 0$  (6)

where  $g_{\theta}(\bullet)$  is the Huber loss function, i.e.

$$
g_{\theta}(a) = \begin{cases} \frac{1}{2}a^2 & |a| < \theta \\ \theta|a| - \frac{1}{2}\theta^2 & \text{else} \end{cases}
$$
(7)

#### <span id="page-3-4"></span>B. OPTIMIZATION

Since the proposed model involves three blocks of parameters  $\{D^k\}$ ,  $\{x^k\}$ , and  $\{\alpha^k\}$ , we derive an iterative optimization algorithm to alternative update  $\{D^k\}$ ,  $\{x^k\}$ , and  $\{\alpha^k\}$ .

 $\{X^k\}$ -subproblem: With fixed  $\alpha^k$  and  $D^k$ , Problem [\(6\)](#page-3-1) is separable, and solving each separated problem is equivalent to solve the following problem:

$$
\min_{\{X^k\}} \frac{1}{2} \sum_{i=1}^{d^k} \sum_{j=1}^N g_\theta \left( (Y^k - D^k X^k)_{(ij)} \right) + \lambda_1 \|X^k\|_1
$$
  
s.t.  $X^k \ge 0$  (8)

Following [102], we utilize the following updating rule to update *X <sup>k</sup>* until convergence, i.e.

$$
(X_{ij}^k)^t = \frac{(X_{ij}^k)^{t-1} \left[ ((W^k)^{t-1} \odot Y^k)^T D^k \right]_{ij}}{\left[ ((W^k)^{t-1} \odot (D^k((X^k)^{t-1})^T))^T D^k \right]_{ij} + \gamma} \tag{9}
$$

where  $(\cdot)^t$  denote the value of *t*-th iteration,  $\odot$  denote the element-wise product, and  $W^k = [w_{ij}^k]$  is

$$
w_{ij}^k = \begin{cases} 1 & |r_{ij}| < \theta \\ \frac{\theta}{|r_{ij}^k|} & \text{else} \end{cases} \tag{10}
$$

where  $r_{ij}^k = Y_{ij}^k - D_{i,\cdot}^k X_{\cdot,k}^k$ 

 ${D<sup>k</sup>}$ **-subproblem**: With fixed  $\alpha<sup>k</sup>$  and  $X<sup>k</sup>$  we employ the projected gradient decent to update  $D^k$ . In  $t + 1$ -th iteration, we utilize the surrogate function to express Huber loss as a weighted  $\ell_2$  loss function, and then aim to solve the following problem:

<span id="page-3-2"></span>
$$
\min_{\{D^k\}} L = \frac{1}{2} \sum_{i=1}^{d^k} \sum_{j=1}^N (w_{ij}^k)^t (Y_{ij}^k - D_{i,\cdot}^k X_{\cdot,j}^k)^2 + \lambda_1 \|X^k\|_1
$$
  
s.t.  $D^k \ge 0$ ,  $(D_{(\cdot,i)}^k)^T D_{(\cdot,i)}^k \le 1$  (11)

By taking the derivative of *L* in [\(11\)](#page-3-2), we can obtain:

$$
\frac{\partial l}{\partial (D_{i,\cdot}^k)^T} = (U_i^k)^t (D_{i,\cdot}^k)^T - (V_i^k)^t \tag{12}
$$

where  $(U_i^k)^t = \sum_{j=1}^c (w_{ij}^k)^t (X_{\cdot,j}^k) (X_{\cdot,j}^k)^T$ , and  $(V_i^k)^t =$  $\sum_{j=1}^{c} (w_{ij}^k)^t (X_{\cdot,j}^k) y_{ij}$ . Then the projected gradient decent can be performed by

<span id="page-3-3"></span>
$$
(\widehat{D_{i,.}^{k}})^{t} \leftarrow \max\left((D_{i,.}^{k})^{t} - \tau(D_{i,.}^{k})^{t}((U_{i}^{k})^{t})^{T} + \tau((V_{i}^{k})^{t})^{T}, \mathbf{0}\right)
$$
  

$$
(D_{\cdot,j}^{k})^{t+1} \leftarrow \frac{(\widehat{D_{\cdot,j}^{k}})^{t}}{\|\widehat{(D_{\cdot,j}^{k})^{t}}\|_{2}}
$$
(13)

Here Eq.[\(13\)](#page-3-3) first performs the gradient decent and then projects to the intersection of non-negative orthant and the Euclidean norm cone. The step size  $\tau$  is set to 0.2.

 $\{\alpha^k\}$ **-subproblem**: With  $\{X^k, D^k\}$  fixed, let  $R^k =$  $\frac{1}{2}$  $\sum_{k=1}^{d}$ *i*=1  $\sum_{i=1}^{N}$  $\sum_{j=1} g_{\theta} ((Y^k - D^k X^k)_{(ij)})$ , then the problem in [\(6\)](#page-3-1) can be

{*X<sup>k</sup>*

<span id="page-4-2"></span>

<b>Sequence</b>	<b>STRUCK</b>	<b>STC</b>	CТ	MIL	<b>RPT</b>	<b>MEEM</b>	<b>KCF</b>	CN	<b>JSR</b>	L1	<b>Proposed Method</b>
Exposure4	0.57	0.35	0.37	0.23	0.66	0.55	0.2	0.56	0.56	0.51	0.63
Gathering	0.77	0.36	0.58	0.69	0.77	0.33	0.81	0.37	0.22	0.19	0.72
<b>BlackCar</b>	0.24	0.31	0.21	0.22	0.33	0.23	0.21	0.24	0.23	0.64	0.64
<b>BlueCar</b>	0.37	0.27	0.34	0.4	0.65	0.47	0.4	0.4	0.4	0.63	0.78
<b>BusScale</b>	0.47	0.45	0.46	0.49	0.57	0.52	0.51	0.51	0.54	0.72	0.83
Exposure2	0.32	0.37	0.31	0.32	0.48	0.3	0.32	0.32	0.35	0.82	0.78
FastCar2	0.57	0.53	0.43	0.48	0.51	0.49	0.5	0.54	0.56	0.34	0.65
FastCarNig	0.46	0.75	0.36	0.36	0.63	0.41	0.43	0.43	0.38	0.75	0.66
Tricycle	0.68	0.64	0.62	0.71	0.72	0.73	0.64	0.64	0.67	0.57	0.57
Minibus1	0.53	0.05	0.52	0.55	0.06	0.38	0.56	0.05	0.53	0.69	0.74
Motorbike	0.31	0.31	0.31	0.31	0.31	0.3	0.31	0.31	0.3	0.5	0.7
Cycling	0.62	0.47	0.51	0.64	0.55	0.03	0.61	0.63	0.49	0.36	0.53
MinibusNig	0.54	0.55	0.54	0.55	0.68	0.55	0.57	0.59	0.33	0.74	0.75
Crossing	0.8	0.62	0.67	0.81	0.8	0.8	0.81	0.79	0.64	0.65	0.74
BusScale1	0.4	0.41	0.43	0.39	0.67	0.44	0.43	0.42	0.47	0.66	0.74
<b>Average</b>	0.51	0.43	0.44	0.48	0.56	0.44	0.49	0.45	0.44	0.58	0.7

**TABLE 1.** Overlapping Rate. The best three results are shown in red, blue and green.

**TABLE 2.** Success Rate. The best three results are shown in red, blue and green.

<span id="page-4-3"></span>

<b>Sequence</b>	<b>STRUCK</b>	<b>STC</b>	CT	MIL	<b>RPT</b>	MEEM	<b>KCF</b>	<b>CN</b>	<b>JSR</b>	L1	<b>Proposed Method</b>
Exposure4	0.63	0.47	0.18	0.25	0.9	0.56	0.21	0.59	0.64	0.73	0.83
Gathering	0.97	0.35	0.84	0.97		0.3		0.37	0.09	0.14	0.99
<b>BlackCar</b>	0.12	0.16	0.1	0.12	0.29	0.12	0.12	0.12	0.15	0.83	0.84
<b>BlueCar</b>	0.33	0.33	0.28	0.38	0.94	0.46	0.38	0.38	0.44	0.68	
<b>BusScale</b>	0.48	0.4	0.46	0.44	0.61	0.53	0.5	0.51	0.56	0.82	
Exposure2	0.2	0.26	0.2	0.2	0.45	0.16	0.2	0.2	0.19		
FastCar2	0.55	0.48	0.35	0.43	0.48	0.5	0.53	0.55	0.57	0.45	0.8
FastCarNig	0.31	0.93	0.28	0.28	0.73	0.26	0.28	0.28	0.39		0.74
Tricycle	0.98	0.72	0.99			0.98	0.85	0.75	0.93	0.56	0.68
Minibus1	0.59	0.04	0.54	0.58	0.05	0.32	0.54	0.04	0.49	0.69	0.99
Motorbike	0.14	0.16	0.14	0.13	0.13	0.12	0.14	0.14	0.12	0.48	0.98
Cycling	0.71	0.43	0.53	0.71	0.68	0.02	0.71	0.71	0.48	0.33	0.71
MinibusNig	0.51	0.49	0.55	0.51	0.92	0.51	0.54	0.55	0.36		
Crossing		0.82							0.79	0.95	
BusScale1	0.33	0.34	0.36	0.27	0.87	0.45	0.36	0.36	0.47	0.76	0.87
<b>Average</b>	0.52	0.43	0.45	0.48	0.67	0.42	0.49	0.44	0.44	0.69	0.9

reduced to

<span id="page-4-1"></span>
$$
\min_{\{\alpha^k\}} \sum_{k=1}^K (\alpha^k)^2 R^k
$$
  
s.t. 
$$
\sum_{k=1}^K \alpha^k = 1, \quad \alpha^k \ge 0, \ k = 1, ..., K \qquad (14)
$$

By taking the derivatives of the Lagrange function of [\(14\)](#page-4-1) i.e.  $\mathcal{L}(\{\alpha^k\}, \beta) = \sum_{k=1}^K (\alpha^k)^2 R^k + \beta (\sum_{k=1}^K \alpha^k - 1)$ , and setting it to be zeros. we can obtain  $\alpha^k r^k + \beta = 0$ . Based on the equality  $\sum_{k=1}^{K} \alpha^k = 1$ , we can derive  $\alpha^{k'} = \frac{(R^{k'})^{-1}}{\sum_{k}^{K}(R^{k})}$  $\frac{(K^{n})}{\sum_{k=1}^{K}(R^{k})^{-1}}$ .

The optimization algorithm alteratively updates the three blocks of variables until convergence.

# <span id="page-4-0"></span>**IV. IMPLEMENTATIONS**

This section mainly introduces some key implementation details of the proposed tracking algorithm.

# A. TARGET APPEARANCE REPRESENTATION AND POSITION DETERMINATION

The proposed tracker is implemented within the particle filtering framework. Based on the collected tracking samples and the background samples, following the implementation in [102], in order to remove the effect of cluttered background and preserve the informative features, we exploit the  $\ell_1$ -regularized logistic regression to construct the feature selection mask  $P^k$  whose elements are 0 or 1. Given the learned multi-modality feature templates  $D^k$ ,  $k = 1, ..., K$ learned from the model [\(15\)](#page-5-0) that encode distinctive properties of the target appearance, to enhance the discriminability of the tracking models, we further augmented the feature templates matrix  $D^k$  with some randomly sampled background samples  $B^k$ . After the feature selection masks are applied, we exploit them to represent the target candidates of RGB-infrared modalities. Since the multi-modality feature template is learned under non-negative and sparsity constraint, we estimate the reconstruction coefficients of the



<span id="page-5-1"></span>**FIGURE 2.** Qualitative comparison results on some video frames of RGB and infrared modality under some challenging situations, which includes large scale variation (e.g. BusScale, Minibus1), poor illumination conditions(e.g. Exposure2), thermal crossover (e.g. Motorbike, Gathering), occlusion (e.g. BlackCar). For each sub-figure, video frames of RGB modality are shown in the top row while video frames of infrared modality are shown in the bottom one. (a) BlackCar. (b) BlueCar. (c) BusScale. (d) FastCar2. (e) Gathering. (f) Minibus1. (g) Motorbike. (h) Exposure2.

target candidate based on sparse representation model under the same constraint as follows:

<span id="page-5-0"></span>
$$
\min_{\{x^k, z^k\}} \sum_{k=1}^K \frac{(\alpha^k)^2}{2} \sum_{i=1}^{d^k} \sum_{j=1}^N g_\theta \left( \left( P^k (y^k - [D^k x^k + B^k z^k]) \right)_{(ij)} \right)
$$
  
s.t.  $X^k \ge 0$ ,  $\alpha^k \ge 0$ ,  $\sum_{k=1}^K \alpha^k = 1$  (15)

The sparse coding algorithm derived in Section [III-B](#page-3-4) is uti-lized to solve [\(15\)](#page-5-0). After obtaining the sparse coefficients  $x^k$ and  $z<sup>k</sup>$ , the observation likelihood for each particles can be derived as

$$
p(o_t^i | s_t^i) \propto \exp\left(\sum_{k=1}^K \alpha_k \left(\eta \| D^k x^k \|_1 - \| B^k z^k \|_1 \right)\right) \quad (16)
$$



<span id="page-6-0"></span>**FIGURE 3.** Frame-by-Frame Quantitative Comparison of 11 trackers on 8 challenging videos in terms of overlapping rate. The vertical axis indicates the overlapping rate and the horizontal axis is the frame index. (a) BusScale1. (b) MinibusNig. (c) Motorbike. (d) Minibus1. (a) Tricycle. (b) Exposure2. (c) BlueCar. (d) Exposure4.

where  $s_t^i$  denote the *i*-th particle in the *t*-th frame. The observation likelihood ensure that the the target particle should be the one which can be well represented by the learned multi-modality feature templates and is poorly represented by the background, which means a good discrimination between the target and the background can be achieved.

# B. MODEL INITIALIZATION AND UPDATING

The bounding box of the tracked target is initialized manually according to the annotation data. To initialize the tracking model, we randomly sample 20 image patches which have small shift from the target position in the first frame as the positive examples, and 100 image patches as the negative examples. The reliability weights are initialized to be the same, i.e. 0.5.

Since the object appearance will change during the tracking process, and it would also encounter some appearance variation, the tracking model should be properly updated. Inspired by the online learning model [103], our model updating should preserve some historical appearance information of the tracked target to alleviate the risk of drifting. Therefore, we introduce the forgetting factor *r* to combine the historical information with the target appearance in current frame. After obtaining the tracking result in *t*-th frame, we update the  $U_i^k$ and  $V_i^k$  which can be regarded as the sufficient statistics as follows:

$$
(U_i^k)^t \leftarrow r(U_i^k)^{t-1} + (w_i^k)^t((x^k)^t)((x^k)^t)^T \qquad (17)
$$

$$
(V_i^k)^t \leftarrow r(V_i^k)^{t-1} + (w_i^k)^t((x^k)^t)((y_{i,\cdot}^k)^t) \tag{18}
$$

where  $(y^k)^t$  denote the target sample in *t*-th frame of  $k$ −th modality,  $(x^k)^t$  is the sparse codes of the target sample of of different modalities,  $(U_i^k)^t$  and  $(V_i^k)^t$  denote  $U_i^k$  and  $V_i^k$  in *t*-th frame. Depend on the degree of changes of the target appearance, following the idea of [102] the model updating is performed every 3 or 5 frames.

# **V. EXPERIMENTS**

This section first introduces the experimental settings, and then presents the experimental results.

### A. EXPERIMENTAL SETTINGS

Fifteen RGB-infrared video pairs which are captured by infrared and visible cameras are adopted to evaluate the tracking performance. These videos cover large appearance variations such as occlusion, large scale changes and poor illumination conditions. To make sure hat the tracked object appears at the same position in each video frame of infrared and RGB modalities, video frame alignment and registration have been applied on these videos. Totally 10 methods are run for comparison. They are STC [104], CT [105], MIL [106], L1 [80], JSR [92], CN [107], KCF [108], MEEM [109], RPT [110], STUCK [111]. The JSR and L1 methods are developed for RGB-infrared tracking, while the other methods are originally developed for tracking in RGB modality. Following the implementation as introduced in [83], we can implement the multi-modality version of these trackers. Some of the tracking results for these multi-modality trackers on these videos data can be obtained from [83].

The  $\theta$ ,  $\lambda_1$ , and  $\eta$  is set to 0.01, 0.01 and 5, respectively. The forgetting parameter *r* for model updating is set to 0.99. In each frame, to sample the target candidates, 600 particles is generated within the framework of particle filtering.

# <span id="page-7-0"></span>B. EXPERIMENTAL RESULTS

We use two metrics i.e. overlapping rate and success rate to quantitatively evaluate the tracking performance. We define the overlapping rate as  $\frac{area(B_1 \cap B_2)}{area(B_1 \cap B_2)}$  $\frac{area(B_1 \cup B_2)}{area(B_1 \cup B_2)}$  where  $B_1$  and  $B_2$  are the bounding box generated by the tracker and the groundtruth. A tracking success is counted if the overlapping rate measured from the tracking result in a video frame is greater than 0.5. The percentage of video frames in which the tracking success happens is regarded as success rate. The results of the compared trackers and our proposed method in terms of overlapping rate and success rate can be found in Tables [1](#page-4-2) and [2.](#page-4-3) In summary, the quantitative results recorded in Tables [1](#page-4-2) and [2](#page-4-3) show that the proposed tracker obtains the best accuracy among all the compared trackers in the fifteen RGB-infrared videos. The performance of the proposed tracker stays in the rank of top 3 in 14 videos in terms of success rate and in 11 videos in terms of overlapping rate. Specifically, as shown in Figure [2](#page-5-1) the proposed tracker is more able to handle to some large variations, such as occlusion (e.g. *Exposure2*#28, *FastCar2*#26), thermal crossover (e.g. *Gathering*#256, cluttered background (e.g. *BlueCar*, *BusScale*) This is because the proposed model can explicitly decontaminate the training samples during the template learning process, which make it more robust to outlier caused by large appearance variation. In addition, the adaptively determined reliability weight enables more reliable modality contribute more in appearance modeling. The adaptive integration of RGB modality make it less sensitive to the issues of thermal crossover in infrared tracking.

Figure [3](#page-6-0) show some qualitative comparison of the overlapping rate of the compared trackers in a frame-by-frame manner. It can be found that the proposed tracker achieves a relatively higher overlapping rate in general.

# <span id="page-7-1"></span>**VI. CONCLUSION**

In this paper, we propose an online multi-modality feature template learning model for infrared tracking with RGB information. By integrating multi-modality feature learning and fusion, feature decontamination, and modality reliability evaluation into a unified optimization framework, the proposed infrared tracker can achieve a better tracking results. To reduce the computational complexity, we further derive the simplified but simplified forms of the learning and the corresponding optimization algorithm. Comparison experimental results with other 10 trackers shows the effectiveness of the proposed tracker.

Since the proposed algorithm can not run in real time, one of our future work will be focus on how to improve the tracking efficiency. There are two directions which can be further explored. First, we can develop more efficient optimization algorithms to obtain the optimal solution. Second, we can exploit more scientific computation techniques (e.g paralleled computing) with advanced hardware (e.g. GPU) to increase the efficiency.

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