

Received February 28, 2019, accepted March 7, 2019, date of publication March 12, 2019, date of current version April 5, 2019. *Digital Object Identifier 10.1109/ACCESS.2019.2904511*

# Multilevel Color Image Segmentation Based on GLCM and Improved Salp Swarm Algorithm

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**ABSTRACT** The grayscale co-occurrence matrix (GLCM) can be adapted to segment the image according to the pixels, but the segmentation effect becomes worse as the number of threshold increases. To solve this problem, we propose an improved salp swarm algorithm (LSSA) to optimize GLCM, with the novel diagonal class entropy (DCE) as the fitness function of the GLCM algorithm. At the same time, in order to increase the optimization ability of traditional SSA algorithm, Levy flight (LF) strategy should be improved. Through experiments on the LSSA algorithm of the color natural images, the satellite images, and the Berkeley images, the segmentation quality of the segmented images is evaluated by peak signal-to-noise ratio, feature similarity, probability rand index, variation of information, global consistency error, and boundary displacement error. The experimental results show that the segmentation ability of the GLCM-LSSA algorithm is superior to other comparison algorithms and has a good segmentation ability.

**INDEX TERMS** Color image segmentation, GLCM, salp swarm algorithm, Levy flight.

#### **I. INTRODUCTION**

Image segmentation has always been the basic work of image processing research, and is a very challenging work. Color image segmentation is mainly based on threshold segmentation [1]–[3], clustering segmentation [4]–[6], region segmentation [7]–[9] and neural network segmentation [10]–[12]. Thresholding methods involve selecting a set of thresholds using some characteristics defined from images. The concept of graylevel co-occurrence matrix (GLCM) consider the spatial correlation among the pixels of image [13], [14]. More and more attention has been paid to GLCM, and higher quality segmentation images can be obtained by using grayscale co-occurrence matrix for image segmentation. GLCM was used in many fields, Min *et al.* [15] proposed the method which extracting gray level co-occurrence matrix of the sub-blocks SAR image, then using wavelet transform to extract the norm and the average deviation as the wavelet texture feature information of sub-blocks of sub-image. Yun and Shu [16] proposed a novel ultrasound image segmentation method by spectral clustering algorithm based on the curvelet and GLCM features. The proposed technique utilized gray level co-occurrence matrix based features and a particle swarm optimization trained feedforward neural network. The improved GLCM algorithm can improve the

The associate editor coordinating the review of this manuscript and approving it for publication was Yan-Jun Liu.





segmentation accuracy, so in order to better improve the image segmentation accuracy of the algorithm, it has become a common method to use the optimization algorithm to find the optimal segmentation threshold of the multi-threshold algorithm [17]–[19].

Bi-level threshold image segmentation method has good segmentation ability. Many scholars study multi-threshold image segmentation method to improve the image segmentation accuracy [20]. Multi-threshold image segmentation method can effectively divide the image into multiple parts and overcome the phenomenon of similar gray value of complex images and can better find the threshold value of the image. Bhandari *et al.* [21] introduced the comparative performance study of different objective functions

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**FIGURE 3.** Flowchart of the GLCM-LSSA algorithm.

using cuckoo search and other optimization algorithms to solve the color image segmentation problem via multilevel thresholding. The proposed algorithm has high segmentation precision for image segmentation. Mala and Sridevi [22] proposed different methods for determining optimal thresholds using optimization techniques namely GA, PSO and hybrid model. This method solved the problem that the distribution of pixel gray was not obvious and divided the given image into a unique sub-region. Yin and Wu [23] proposed a multi-objective model which seeks to find the Paretooptimal set with respect to Kapur and Otsu objectives.The multi-threshold Kapur image segmentation method proposed by us has better image segmentation accuracy and can better segment images. Bhandari *et al.* [24] proposed an improved ABC algorithm to optimize the image segmentation method of multi-threshold Kapur entropy. However, the time of multi-threshold Kapur entropy image segmentation algorithm was slow. Multi-threshold image segmentation method has a good image segmentation accuracy, but with the increase of the number of threshold, its segmentation accuracy will be affected. Therefore, the optimization algorithm was applied



**FIGURE 4.** The color test images. (a) Satellite image1, (b) Satellite image2, (c) Satellite image3, (d) Satellite image4, (e) Kodim image1, (f) Kodim image2, (g) Kodim image3, (h) Kodim image4.

to solve the problem of threshold selection in multi-threshold image segmentation.

Intelligent optimization algorithm has attracted the attention of many scholars in recent years [25], [26]. In 2010, Iordache [27] proposed the consultant-guided search(CGS). The model of the algorithm was simple and it has good ability to solve the single and multi-dimensional mathematical functions. In 2016, Mirjalili and Lewis [28] proposed the whale optimization algorithm (WOA). Ebrahimi and Khamehchi [29] proposed the sperm whale algorithm (SWA).



**FIGURE 5.** The segmentation results of satellite image1. (a) WOA(K = 4), (b) FPA(K = 4), (c) PSO(K = 4), (d) BA(K = 4), (e) LSSA(K = 4), (f) WOA(K = 6), (g) FPA(K = 6), (h) PSO(K = 6), (i) BA(K = 6), (j) LSSA(K = 6), (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q)  $FPA(K = 12)$ , (r)  $PSO(K = 12)$ , (s)  $BA(K = 12)$ , (t)  $LSSA(K = 12)$ .





Yazdani and Jolai [30] proposed the lion optimization algorithm (LOA). These algorithms have good searching ability for engineering problems and can better find the optimal value of mathematical models. In 2017, Dhiman and Kumar [31] proposed spotted hyena optimizer (SHO). The algorithm has good searching ability for the mixed mathematical function. Mirjalili *et al.* [32] proposed a novel optimization algorithm, called salp swarm algorithm (SSA), which mimiced the huddling behavior of salp swarm. The model of the algorithm was very simple, and the optimization ability was strong.

Therefore, there is no perfect optimization algorithm and the optimization algorithm should be improved to better solve engineering problems. The strategies commonly used by scholars are as follows opposition-based learning [33], Levyflight [34] and Gaussian mutation [35]. Levy flight (LF) was a random walk strategy whose step length obeyed the Levy distribution and it could maximize the efficiency of resource searches in uncertain environments [36]. Hakli *et al.* [37] proposed the PSO algorithm which combined with Levy flight. The method could overcome the problems as being trapped in local minima due to premature convergence and weakness of global search capability. Amirsadri *et al.* [38] proposed a new algorithm benefits from simultaneously local and global search, eliminating the problem of getting stuck in local optima. The method using Levy flight improved the gray wolf optimizer (GWO). The modified algorithm balanced the exploration and exploitation of the GWO.

In this paper, Chapter 2 describes the mathematical model and principle of each basic algorithm. Chapter 3 proposes the improved GLCM-LSSA, which is improved on SSA by LF. The LSSA algorithm optimized the novel diagonal class entropy(DCE) function of GLCM. In chapter 4, standard function is carried out on the improved LSSA algorithm, and the optimization ability of the LSSA algorithm

#### **TABLE 2.** The PSNR and FSIM of each algorithm under GLCM.



is analyzed through the experimental results. In chapter 5, the GLCM-LSSA algorithm is used to segment natural color images, satellite images and Berkeley images. In order to verify the algorithm is of excellent performance in image segmentation, PSNR, FSIM, PRI, VoI, GCE, BDE and CPU time are used.

#### **II. MATERIAL AND METHODS**

#### A. GRAY-LEVEL CO-OCCURRENCE MATRIX (GLCM)

GLCM is a second-order statistical method that computes the frequency of pixel pairs having same gray-levels in an image and applies additional knowledge obtained using spatial pixel relations [39]. Co-occurrence matrix embeds distribution of gray-scale transitions using edge information. Since, most of the information required for computing threshold values are embedded in GLCM, it emerges as a simple yet effective technique.

Consider I as an image with 0 to L quantized gray-levels, L is considered as 256. Each matrix element of the GLCM contains the second-order statistics, probability values for changes between gray levels i and j for a particular displacement and angle. For a given distance, four angular GLCM are defined for  $\theta = 0^\circ$ , 45°, 90°, and 135°.

$$
G = [g(d, 0^{\circ}) + g(d, 45^{\circ}) + g(d, 90^{\circ}) + g(d, 135^{\circ})]/4 \quad (1)
$$

where *g*(•) denotes GLCM in one direction only. Next, to prevent a negative value occurring for the entropy, we normalize  $\overline{a}$ 

#### **TABLE 3.** The threshold levels of each algorithm under GLCM.



the final GLCM as:

$$
G(i,j) = g(i,j)/\sum_{i=1}^{L} \sum_{j=1}^{L} g(i,j)
$$
 (2)

In this paper, we use the entropy feature computed from the GLCM. Let L be the number of gray levels in the image.

Then the size of GLCM will be  $L \times L$ . Let  $G(i, j)$  represent an element of the matrix. Then the entropy feature from the matrix is computed as

$$
H = -\sum_{i=1}^{L} \sum_{i=1}^{L} G(i,j) \times \ln(G(i,j))
$$
 (3)

#### **TABLE 4.** The optimal fitness value of each algorithm under GLCM.



However, for bi-level thresholding, for a threshold value *T* , the DCE is computed as

$$
H_A = -\sum_{i=1}^{T} \sum_{i=1}^{T} G(i,j) \times \ln(G(i,j))
$$
 (4)

$$
H_C = -\sum_{i=T+1}^{L} \sum_{i=T+1}^{L} G(i,j) \times \ln(G(i,j))
$$
 (5)

 $H_{DCE}(T) = H_A(T) + H_C(T)$  (6)

When this formulation is extended to multilevel thresholding, we consider only the diagonal regions of the



#### **TABLE 5.** Comparison of standard deviation (STD) of FSIM computed by WOA, FPA, PSO, BA and LSSA using GLCM as an objective function.

**TABLE 6.** The calculated p-values from the Wilcoxon test for the GLCM-LSSA versus other optimizers.





**FIGURE 6.** The segmentation results of satellite image2. (a)  $WOA(K = 4)$ , (b) FPA(K = 4), (c) PSO(K = 4), (d)  $BA(K = 4)$ , (e) LSSA(K = 4), (f) WOA(K = 6), (g) FPA(K = 6), (h) PSO(K = 6), (i) BA(K = 6), (j) LSSA(K = 6), (k)  $WOA(K = 8)$ , (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q) FPA(K = 12), (r)  $PSO(K = 12)$ , (s)  $BA(K = 12)$ , (t)  $LSSA(K = 12)$ .

GLCM for computing the DCE for each level of thresholding. The optimum thresholds are obtained when DCE is minimized. We introduce here the theoretical formulation for multilevel thresholding using DCE. For (K–1) thresholds  $[T_1, T_2, \ldots, T_{K-1}]$  the DCE can be computed as

$$
H_{DCE}(T_1, T_2, ..., T_{K-1}) = -\sum_{i=1}^{T_1} \sum_{i=1}^{T_1} G(i, j) \times \ln(G(i, j))
$$
  

$$
-\sum_{i=T_1}^{T_2} \sum_{i=T_1}^{T_2} G(i, j) \times \ln(G(i, j)) \cdots
$$
  

$$
-\sum_{i=T_{K-1}+1}^{L} \sum_{i=T_{K-1}+1}^{L} G(i, j)
$$
  

$$
\times \ln(G(i, j)) \tag{7}
$$

The proposed objective function is:

$$
\{T_1, T_2, \dots, T_{K-1}\} = \arg\min\{H_{DCE}(T_1, T_2, \dots, T_{K-1})\}
$$
\n(8)

where, K is the number of classes.

#### B. KAPUR ENTROPY METHOD

Kapur's entropy method finds the optimal thresholding values by maximizing the entropy of each distinctive class or the sum of entropies based on information theory. Since it has superior performance, Kapur's entropy method have drawn the attentions of many researchers and been widely used for image segmentation problem [40].

Let there is N pixels and L gray levels in a given image, then the probability of each gray level i is the relative occurrence frequency of the gray level i, normalized by the total number of gray levels Eq.9:

$$
p_i = \frac{h_i}{\sum_{i=0}^{L-1} h(i)}, \quad i = 0, \dots, L-1
$$
 (9)

where  $h(i)$  is the number of pixels with gray level i.

For bi-level thresholding Kapur's entropy may be described by Eq.10:

$$
f(t) = H_0 + H_1 \tag{10}
$$

where 
$$
H_0 = -\sum_{i=0}^{t-1} \frac{p_i}{\varpi_0} \ln \frac{p_i}{\varpi_0}
$$
,  $\varpi_0 = \sum_{i=0}^{t-1} p_i$  and

$$
H_1 = -\sum_{i=t}^{L-1} \frac{p_i}{\varpi_0} \ln \frac{p_i}{\varpi_0}, \quad \varpi_1 = \sum_{i=t}^{L-1} p_i
$$
 The optimal threshold

value  $t^*$  can be found by maximizing Eq.11:

$$
t^* = \arg \max(H_0 + H_1) \tag{11}
$$

Further, Kapur's entropy can be easily extended for the multilevel thresholding problem as given by:

$$
H_0 = -\sum_{i=0}^{t_1-1} \frac{p_i}{\omega_0} \ln \frac{p_i}{\omega_0}, \quad \omega_0 = \sum_{i=0}^{t_1-1} p_i
$$
  
\n
$$
H_1 = -\sum_{i=t_1}^{t_2-1} \frac{p_i}{\omega_1} \ln \frac{p_i}{\omega_1}, \quad \omega_1 = \sum_{i=t_1}^{t_2-1} p_i
$$
  
\n
$$
H_2 = -\sum_{i=t_2}^{t_3-1} \frac{p_i}{\omega_2} \ln \frac{p_i}{\omega_2}, \quad \omega_2 = \sum_{i=t_2}^{t_3-1} p_i, \dots
$$
  
\n
$$
H_m = -\sum_{i=t_m}^{L-1} \frac{p_i}{\omega_m} \ln \frac{p_i}{\omega_m}, \quad \omega_m = \sum_{i=t_m}^{L-1} p_i
$$
(12)

In order to search m optimal threshold values  $[t_1, t_2, \cdots, t_m]$ for a given image, we try to maximize the objective function:

$$
t^* = \arg \max(\sum_{i=0}^m H_i)
$$
 (13)

#### C. SALP SWARM ALGORITHM

Salps belong to the family of salpidae and have transparent barrel-shaped body. Their tissues are highly similar to jelly fishes [32]. They also move very similar to jelly fish, in which the water is pumped through body as propulsion to move forward. In deep oceans, salps often form a swarm called salp chain. This chain is illustrated in Fig.1. The main reason of this behavior is not very clear yet, but some researchers believe that this is done for achieving better locomotion using rapid coordinated changes and foraging.

To mathematically model the salp chains, the population is firstly divided into two groups: leader and followers. The leader is the salp at the front of chain, whereas the rest of salps are considered as followers. As the name of these salps implies, the leader guides swarm and the followers follow each other.

The position of salps is defined in dimensional search space where n is the number of variables of a given problem. Therefore, the position of all salps are stored in a twodimensional matrix called x. It is also assumed that there is a food source called F in the search space as the swarm's target.

To update the position of the leader, the following equation can be represented as:

<span id="page-8-0"></span>
$$
X_j^1 = \begin{cases} F_j + c_1((ub_j - lb_j)c_2 + lb_j) & c_3 \ge 0\\ F_j - c_1((ub_j - lb_j)c_2 + lb_j) & c_3 < 0 \end{cases} \tag{14}
$$

where  $X_j^1$  shows the position of the first salp (leader) in the jth dimension,  $F_j$  is the position of the food source in the jth dimension, *ub<sup>j</sup>* indicates the upper bound of jth dimension, *lb<sup>j</sup>* indicates the lower bound of jth dimension,  $c_1$ ,  $c_2$  and  $c_3$  are random numbers. Eq.15 shows that the leader only updates its position with respect to the food source. The coefficient *c*<sup>1</sup> is the most important parameter in SSA because it balances exploration and exploitation defined as follows:

$$
c_1 = 2e^{-\left(\frac{4L}{l}\right)^2} \tag{15}
$$

where l is the current iteration and L is the maximum number of iterations.

The parameter  $c_2$  and  $c_3$  are random numbers uniformly generated in the interval of [0,1]. In fact, they dictate if the next position in jth dimension should be towards positive infinity or negative infinity as well as the step size.

To update the position of the followers, the following equations is utilized:

$$
x_j^i = \frac{1}{2}at^2 + v_0t \tag{16}
$$

where  $i \geq 2$ ,  $x_j^i$  shows the position of ith follower salp in jth dimension,  $t$  is time,  $v_0$  is the initial speed, and  $a=\frac{v_{\text{final}}}{v_0}$  final  $v=\frac{x-x_0}{t}$ .

Because the time in optimization is iteration, the discrepancy between iterations is equal to 1, and considering  $v_0 = 0$ , this equation can be expressed as follows:

<span id="page-8-1"></span>
$$
x_j^i = \frac{1}{2}(x_j^i - x_j^{i-1})
$$
 (17)

With Eqs. [\(14\)](#page-8-0) and [\(17\)](#page-8-1), the salp chains can be simulated.

The general framework of SSA algorithm is shown as follows:

The general framework of SSA as follows:



## D. LEVY FLIGHT

Levy's flight was firstly proposed by Levy and then described in detail by Benoit Mandelbrot. In fact, Levy flight is a random step that describes the Levy distribution [41]. Numerous studies have shown that the behavior of many animals and insects are a classic feature of Levy's flight. Levy flight is a



**FIGURE 7.** The segmentation results of satellite image3. (a)  $WOA(K = 4)$ , (b) FPA(K = 4), (c) PSO(K = 4), (d)  $BA(K = 4)$ , (e)  $LSSA(K = 4)$ , (f)  $WOA(K = 6)$ , (g)  $FPA(K = 6)$ , (h)  $PSO(K = 6)$ , (i)  $BA(K = 6)$ , (j)  $LSSA(K = 6)$ 6), (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q)  $FPA(K = 12)$ , (r)  $PSO(K = 12)$ , (s)  $BA(K = 12)$ , (t)  $LSSA(K = 12)$ .

special random step method, as shown in Fig.2, which is a simulation of the flight path. Its step length is always small, but occasionally it will also appear large pulsation.

The formula for Levy flight is as follows:

$$
Levy \sim u = t^{-\lambda}, \quad 1 < \lambda \le 3 \tag{18}
$$

The formula for generating Levy random step proposed by Mantegna is as follows:

$$
s = \frac{\mu}{|\nu|^{1/\beta}}\tag{19}
$$

where, parameter  $\beta = 1.5$ ,  $\mu = N(0, \sigma_{\mu}^2)$  and  $v = N(0, \sigma_{\mu}^2)$  are gamma functions.

The variance of the parameters is as follows:

$$
\sigma_{\mu} = \left[ \frac{\Gamma(1+\beta) \times \sin(\pi \times \beta/2)}{\Gamma[(1+\beta)/2] \times \beta \times 2^{(\beta-1)/2}} \right]^{1/\beta}, \quad \sigma_{\nu} = 1 \quad (20)
$$

#### **III. PROPOSED METHOD**

#### A. IMPROVED SALP SWARM ALGORITHM (LSSA)

The SSA can solve the problem of low dimensional single mode optimization with simple and efficient solution. However, when dealing with high dimensional and complex image processing problems, traditional SSA is not very satisfactory. In order to improve the global search capability of SSA,

an improved optimization algorithm of SSA is proposed in this paper. Levy flight can maximize the diversity of search domains, so that the algorithm can efficiently search the location of food sources and achieve local optimization. The Levy flight can help SSA get better optimization results, therefore to salp leader position update formula optimization, can be used to express the following mathematical formula:

$$
X_j^1 = \begin{cases} F_j + c_1((ub_j - lb_j) + lb_j) * \text{Levy} & c_3 \ge 0\\ F_j - c_1((ub_j - lb_j) + lb_j) * \text{Levy} & c_3 < 0 \end{cases} \tag{21}
$$

Levy flight can significantly improve the SSA's global search ability to avoid getting into local optimal values. This method not only improves the search intensity of SSA, but also improves the diversity of the algorithm. The optimization algorithm ensures that the algorithm can find the optimal value and avoid getting into local optimum, and the algorithm has better global searching ability by increasing the diversity.

#### B. PROPOSED GLCM-LSSA METHOD

In this section, the GLCM-LSSA is described in detail. The improved LSSA algorithm has simple structure and strong optimization ability. Therefore, the LSSA algorithm is applied to optimize the threshold selection of multi-threshold GLCM algorithm. In the GLCM-LSSA, as the fitness function of LSSA, DCE value of GLCM is used to find the



**FIGURE 8.** The segmentation results of satellite image4. (a) WOA(K = 4), (b) FPA(K = 4), (c) PSO(K = 4), (d)  $BA(K = 4)$ , (e) LSSA(K = 4), (f) WOA(K = 6), (g) FPA(K = 6), (h) PSO(K = 6), (i) BA(K = 6), (j) LSSA(K = 6), (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q) FPA(K = 12), (r) PSO(K = 12), (s) BA(K = 12), (t) LSSA(K = 12).

minimum value of this function by LSSA, so as to find the optimal multi-threshold value of image. The image with high segmentation precision can be obtained by the optimal multithreshold segmentation. The flowchart of the GLCM-LSSA can be seen from fig.3.

The pseudo code of the GLCM-LSSA algorithm is given below:

#### **IV. EXPERIMENTS AND RESULTS**

In this chapter, LSSA algorithm is applied to optimize the DCE function of GLCM algorithm. In order to better verify the image segmentation ability of GLCM-LSSA algorithm, it is compared with the optimized GLCM algorithm of WOA, PSO, FPA and BA. The color image has three color channels. In this paper, the images of the three channels are segmented, and then the three result images are fused to obtain the final segmentation result graph. Firstly, the segmentation effect and precision of GLCM-LSSA algorithm are analyzed when the threshold value is increased. Then the segmentation ability, statistical analysis and stability analysis of the proposed LSSA algorithm and other optimization algorithms in GLCM image segmentation are analyzed. Finally, the Berkeley image library is tested and analyzed. All parameters of the comparison optimization algorithm are shown in table 1.

#### **Algorithm 2** GLCM-LSSA **Begin**



The test images in this paper are as follows Fig. 4. The test images included color natural images and satellite images. Natural color test images (Kodim images) are accessed from http://r0k.us/graphics/kodak/. The satellite



**FIGURE 9.** The segmentation results of Kodim image1. (a)  $WOA(K = 4)$ , (b) FPA(K = 4), (c) PSO(K = 4), (d) BA(K = 4), (e) LSSA(K = 4), (f) WOA(K = 6), (g) FPA(K = 6), (h) PSO(K = 6), (i) BA(K = 6), (j) LSSA(K = 6), (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q)  $FPA(K = 12)$ , (r)  $PSO(K = 12)$ , (s)  $BA(K = 12)$ , (t)  $LSSA(K = 12)$ .

images such as Satellite image1 and Satellite image2 has been obtained from the aerial dataset available on http://sipi.usc.edu/database/database.php?volume=aerials. Satellite image3 and Satellite image4 has been obtained from https://landsat.visibleearth.nasa.gov/. Color image segmentation requires a higher threshold level, so it is more complex to use optimization technology to solve the problem. Therefore, the optimization algorithm has the characteristics of randomness. So, all image segmentation experiments are run separately for 30 times. And the threshold levels of 4, 6, 8 and 12 are selected to find the threshold points corresponding to each color channel in the image.

The evaluation of image segmentation result graph is very important, so this paper selected PSNR and FSIM as the evaluation index of test image. The parameter of the peak signal to noise ratio (PSNR) is used to compute the peak signal to noise ratio between the original image and the segmented image [45]. The PSNR index is calculated as:

$$
PSNR = 20 \log(\frac{255}{RMSE})(dB)
$$
 (22)

where

$$
MSE = \sqrt{\frac{\sum_{i=1}^{N} \sum_{j=1}^{N} (I(i, j) - \hat{I}(i, j))^{2}}{M \times N}}
$$
(23)

 $R<sub>i</sub>$ 

where, M, N is the size of the image, I is the original image, and  $\ddot{I}$  is the segmented image.

The feature similarity (FSIM) is used to estimate the structural similarity of the original image and the segmented image [46]. We define FSIM as:

$$
FSIM = \frac{\sum_{x \in \Omega} S_L(x) \cdot PC_m(x)}{\sum_{x \in \Omega} PC_m(x)} \tag{24}
$$

where  $\Omega$  represents the entire image, and  $S_L(x)$  indicates the similarity between the segmented images obtained through multilevel thresholding task and input image. The FSIM parameter of color RGB image is defined as:

$$
FSIM = \frac{1}{O} \sum_{O} FSIM(x^{O}, y^{O})
$$
 (25)

where,  $x^O$  and  $y^O$  represent oth channel of the original image and segmented image respectively, o is the channel number.

## A. COMPARISON WITH WOA, FPA, PSO, AND BA ALGORITHM BASED MULTILEVEL SEGMENTATION **TECHNIOUES**

In this experiment, the results obtained by proposed GLCM based LSSA algorithm is analyzed at different threshold levels  $(T = 4, 6, 8, and 12)$  for the test images. Satellite images are difficult to be segmented because of their multimodal



**FIGURE 10.** The segmentation results of Kodim image2. (a)  $WOA(K = 4)$ , (b) FPA(K = 4), (c) PSO(K = 4), (d)  $BA(K = 4)$ , (e)  $LSSA(K = 4)$ , (f)  $WOA(K = 6)$ , (g)  $FPA(K = 6)$ , (h)  $PSO(K = 6)$ , (i)  $BA(K = 6)$ , (j)  $LSSA(K = 6)$ , (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q) FPA(K = 12), (r) PSO(K = 12), (s) BA(K = 12), (t) LSSA(K = 12).

characteristics. Therefore, an algorithm based on spatial correlation is proposed to solve these problems. Table2 indicates the PSNR and FSIM values of the segmented results. Higher values of PSNR and FSIM signify better and accurate segmentation. When the number of threshold values  $T = 4$ , the PSNR value and FSIM value of each algorithm are lower. With the increase of the number of threshold values, the FSIM and PSNR values also increase, indicating that the increase of the number of threshold values can increase the segmentation precision of the image and make the segmentation result more similar to the original image.

Meanwhile, it can be clearly seen from Table 2, LSSA is better and more reliable than WOA, FPA, PSO, and BA for all the test images, because of its precise search capability, at a high threshold level (T). Performance of WOA and BA has closely followed LSSA. The solution update strategy for FPA and PSO may have led to poor results. The good results based on the LSSA algorithm are shown in table 2, and the GLCM-LSSA algorithm performs best in color images such as satellite images. The comprehensive performance ranking of the comparison algorithm is as follows:  $LSSA > WOA > BA > FPA > PSO$ . Table 3 and 4 shows the optimal threshold of the algorithm for satellite image and natural color image respectively. Therefore, LSSA has the best performance, so it determines the best threshold to produce accurate and high-quality segmentation images.

From Fig 5-12, the visual results show that this method achieves a good segmentation effect by accurately identifying the complex target and background in each level of satellite image segmentation. The image segmentation effect in Fig. 5(b, c, g) and Fig. 6(h, r) is poor, and the contour segmentation in satellite images is not clear. As the number of thresholds increases, the image segmentation quality can be enhanced from Fig. 5 and Fig 6. The LSSA algorithm in this paper has the best segmentation effect. It can be seen from Fig9-Fig.12, LSSA algorithm for natural color image segmentation effect is best, WOA and BA algorithm is essentially the same as a result, PSO algorithm segmentation results figure effect is the worst, under segmentation phenomenon exists, the target area segmentation effect is not obvious, and the existence chromatism, the best threshold segmentation results are local optimal phenomenon. Obviously, from Fig. 13 and 14, the FSIM value and PSNR value of GLCM-LSSA algorithm are better than other algorithms.



**FIGURE 11.** The segmentation results of Kodim image3. (a) WOA(K = 4), (b) FPA(K = 4), (c) PSO(K = 4), (d)  $BA(K = 4)$ , (e)  $LSSA(K = 4)$ , (f)  $WOA(K = 6)$ , (g)  $FPA(K = 6)$ , (h)  $PSO(K = 6)$ , (i)  $BA(K = 6)$ , (j)  $LSSA(K = 6)$ 6), (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q)  $FPA(K = 12)$ , (r)  $PSO(K = 12)$ , (s)  $BA(K = 12)$ , (t)  $LSSA(K = 12)$ .

#### B. STABILITY AND STATISTICAL ANALYSIS

Based on the natural optimization algorithm, the results of each run are not the same. Therefore, in order to analyze the stability of the proposed algorithm based on GLCM-LSSA, we use the value of standard deviation (STD). The STD can be intuitive to the operation stability of the algorithm, and the lower the value of the algorithm, the stronger the robustness of the algorithm. Table 5 shows the STD values of each algorithm after 30 runs. It can be seen from the table that the stability of LSSA algorithm is the strongest, especially when dealing with the segmentation of satellite images, its stability is obviously better than other comparison algorithms, indicating that GLCM-LSSA algorithm has a good segmentation ability, and can find the optimal threshold of image better, more accurately and more stable.

We statistically analyze the experimental results to better observe the differences between algorithms. We use Wilcoxon rank sum test [47], a nonparametric statistical test that checks whether one of two independent samples is larger than the other. We calculate the p-value of FSIM of LSSA algorithm and WOA, FPA, PSO and BA algorithm. The experimental statistical results are shown in table 6. It can be seen from the table6 that the GLCM-LSSA algorithm statistical sense.

is obviously better than the comparison algorithm in the

#### C. COMPARATIVE WITH MULTI-THRESHOLD KAPUR

In this section, we compare the multi-threshold GLCM algorithm with the multi-threshold Kapur algorithm, and respectively apply different optimization algorithms to optimize the two multi-threshold methods. Each multilevel image thresholding method has also been evaluated using a well-known benchmark-the Berkley segmentation data set (BSDS300) with 300 distinct images. The 300 images from the Berkeley segmentation data set (BSDS 300) available at https://www2. eecs.berkeley.edu/Research/Projects/CS/vision/grouping/ segbench/BSDS300/html/dataset/images.html. This section uses an extensive comparative study on Berkeley database by using performance metrics like Probability Rand Index (PRI), Variation of Information (VoI), Global Consistency Error (GCE), and Boundary Displacement Error (BDE) [48]–[50]. Table 7 shows the average results of PRI, BDE, GCE and VoI of ground truth results of the BSDS300 data set.

The results displayed in table 7, that the proposed technique outperforms all other compared multilevel thresholding algorithms. The GLCM-LSSA technique has obtained results close to the ground truth images. Higher values of



**FIGURE 12.** The segmentation results of Kodim image4. (a)  $WOA(K = 4)$ , (b) FPA(K = 4), (c) PSO(K = 4), (d)  $\mathsf{BA}(\mathsf{K}=4)$ , (e) LSSA(K  $=4)$ , (f) WOA(K  $=6)$ , (g) FPA(K  $=6)$ , (h) PSO(K  $=6)$ , (i) BA(K  $=6)$ , (j) LSSA(K  $=6)$ , (k) WOA(K = 8), (l) FPA(K = 8), (m) PSO(K = 8), (n) BA(K = 8), (o) LSSA(K = 8), (p) WOA(K = 12), (q) FPA(K = 12), (r) PSO(K = 12), (s) BA(K = 12), (t) LSSA(K = 12).



**FIGURE 13.** Comparison of PSNR values for different multilevel thresholding algorithms at 4, 6, 8 and 12 levels.



Algorithm	T	<b>BDE</b>	PRI	<b>GCE</b>	VOI
Ground truth		5.5862	0.9658	0.0906	1.0121
<b>GLCM-WOA</b>	$\overline{\mathbf{4}}$	10.4405	0.5522	0.3414	5.5361
	6	10.2830	0.5776	0.3950	5.9600
	8	10.9295	0.5057	0.3619	5.0236
	12	10.9178	0.5159	0.3163	5.5991
<b>GLCM-FPA</b>	$\overline{4}$	11.5793	0.3997	0.3498	5.0100
	6	11.4561	0.3951	0.3268	5.7501
	$\,$ 8 $\,$	11.9886	0.3353	0.3398	5.8606
	12	11.4242	0.3676	0.3489	5.7983
GLCM-PSO	$\overline{4}$	11.8625	0.4976	0.4370	6.6860
	6	11.9355	0.4703	0.4816	6.9471
	8	11.7475	0.4569	0.4893	6.6230
	12	11.2957	0.4651	0.4586	6.9551
<b>GLCM-BA</b>	$\overline{\mathbf{4}}$	9.2311	0.5802	0.3805	5.8374
	6	9.9011	0.5017	0.3544	5.1052
	$\bf 8$	9.7801	0.5364	0.3084	5.9747
	12	9.2417	0.5788	0.3285	5.6932
<b>GLCM-LSSA</b>	$\overline{\bf{4}}$	8.3161	0.7774	0.2586	3.2826
	6	8.0681	0.7077	0.2418	3.6486
	8	8.6627	0.7632	0.2357	3.4191
	12	8.7981	0.7908	0.2936	3.9171
Kapur-WOA	$\overline{4}$	10.1072	0.5466	0.3148	5.1813
	6	10.9604	0.5200	0.3356	5.8211
	8	10.5875	0.5087	0.3455	5.9252
	12	10.8014	0.5251	0.3049	5.3538
Kapur-FPA	$\overline{4}$	11.9188	0.3880	0.3872	5.0661
	6	11.6666	0.3531	0.3388	5.8144
	8	11.2051	0.3988	0.3256	5.9820
	12	11.6117	0.3707	0.3458	5.6731
Kapur -PSO	$\overline{4}$	11.2403	0.4332	0.4880	6.0434
	6	11.7472	0.4687	0.4084	6.1638
	$\bf 8$	11.5120	0.4818	0.4532	6.7414
	12	11.7213	0.4243	0.4438	6.4474
Kapur-BA	$\overline{4}$	9.1456	0.5169	0.3766	5.8932
	6	9.3504	0.5241	0.3561	5.3269
	8	9.4264	0.5210	0.3597	5.2919
	12	9.4955	0.5910	0.3838	5.9358
Kapur -LSSA	$\overline{4}$	9.8639	0.6928	0.3867	4.5408
	6	9.8765	0.6963	0.3873	4.9228
	8	9.1897	0.6489	0.3792	4.4819
	12	9.8884	0.6051	0.3155	4.5377

**TABLE 8.** The comparison results for the GLCM-LSSA versus novel image segmentation method.



PRI indicate better segmentation performance. While lower values of BDE, GCE, and VoI show better segmentation. It can be seen from the table that the numerical value of GLCM-LSSA algorithm is the best, indicating that its segmentation result is the closest to groundtruth and the segmentation effect is the best. And the PSO and FPA algorithm segmentation effect is the most check. It can be seen from the table that the value of the multi-threshold Kapur algorithm optimized by LSSA algorithm is superior to other optimization algorithms, indicating that the optimization ability of LSSA algorithm is relatively excellent and it can effectively improve the segmentation accuracy of image segmentation algorithm. According to the comparison between the results of GLCM-LSSA and Kapur-LSSA algorithms, the segmentation accuracy of GLCM-LSSA algorithm is higher and its stability is better than other comparison algorithms.



**FIGURE 14.** Comparison of FSIM values for different multilevel thresholding algorithms at 4, 6, 8 and 12 levels.

Therefore, GLCM-LSSA algorithm can effectively solve the problem of image segmentation.

# D. COMPARATIVE WITH OTHER CLASSICAL IMAGE SEGMENTATION ALGORITHMS

In this experiment, for further showing the merits of GLCM-LSSA method, comparison is performed with other classical image segmentation algorithms, such as Random walk (RW) [51], A Level Set Approach to Image Segmentation (LSA) [52] and Multi-scale Convolutional Neural Network (MNN) [53]. Each image segmentation method has also been evaluated using a well-known benchmark-the Berkley segmentation data set (BSDS300) with 300 distinct images. Table 8 shows the average results of PRI, BDE, GCE, VoI and CPU time of ground truth results of the BSDS300 data set.

The results displayed in table 8, that the proposed technique outperforms all other compared algorithms. The GLCM-LSSA technique has obtained results close to the ground truth images. It can be seen from the table that the numerical value of GLCM-LSSA algorithm is the best, indicating that its segmentation result is the closest to groundtruth and the segmentation effect is the best. And the LSA and MNN algorithm segmentation effect is the most check. It can be seen from the CPU time of each image segmentation algorithm that the time of GLCM-LSSA algorithm is the shortest, indicating that the algorithm has good robustness. It can be seen from the analysis above, GLCM-LSSA algorithm can effectively solve the problem of image segmentation and the CPU time is short.

#### **V. CONCLUSIONS**

This paper proposes an improved salp swarm algorithm to optimize multi-threshold GLCM image segmentation method. We use Levy flight to improve the SSA algorithm,

the method can balance the exploration and exploitation. The LSSA algorithm is used to optimize GLCM multi-threshold image segmentation method. In order to verify the proposed algorithm is of excellent performance in image segmentation, PSNR, FSIM, PRI, VoI, GCE, BDE and CPU time methods are used. Through the experiment and analysis of color natural image, satellite image and Berkeley image, the experiment proves that GLCM-LSSA algorithm has better image segmentation effect. And then, we compare GLCM-LSSA with Kapur-LSSA algorithm and classic image segmentation. The experimental results show that GLCM-LSSA algorithm can obtain better segmentation results and robustness are better. Therefore, GLCM-LSSA algorithm has good image segmentation ability and can better handle complex image segmentation tasks.

As a scope of further research, we will continue to study and improve the optimization ability of the LSSA algorithm to solve more complex optimization problems. Meanwhile, we will apply the GLCM-LSSA algorithm to solve more complex image segmentation problems, such as medical image segmentation and plant phenotype image segmentation.

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