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# **Developing a PSO-Based Projection Algorithm for a Porosity Detection System Using X-Ray CT Images of Permeable Concrete**

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**ABSTRACT** Permeable concrete is widely used as a road surfacing material due to its sturdiness and ability to be quickly repaired. The porosity of concrete has been used as a predictive indicator for the properties of the concrete. Traditional methods for measuring this porosity are feasible but can be time-consuming. In this paper, we propose a particle swarm optimization-based projection algorithm for visualization of the high-dimensional data as a 2-D scatter plot for detecting porosity in permeable concrete from X-ray computerized tomography images. We regard the proposed projection algorithm as an improved version of Sammon's nonlinear mapping. The projected scatter plot allows for a straightforward analysis of the inherent structure of clusters within scanned images. Several data sets, including artificial data sets and real-life imaging data, were tested to demonstrate the performance of the proposed projection algorithm. The model created in this paper can augment the traditional methods for examining porosity by providing visual images for decision makers to make correct decisions for future problems. With an accuracy of >99%, the visualized images provide a clearer understanding of the inner structure of pervious concrete and enhance the study of the correlation between the properties of the concrete.

**INDEX TERMS** Cluster analysis, projection algorithm, PSO algorithm, X-ray computerized tomography (CT), automation, computational intelligence.

#### I. INTRODUCTION

Porosity is an important consideration when attempting to evaluate the potential volume and permeability of asphalt concrete [1]–[4]. Asphalt concrete as used in this study is formed from thoroughly mixing heated aggregates, asphalt and dry minerals, in a specific ratio. When paving, the layers are placed on top of a finished layer then compacted to the desired compaction level [5]–[7]. Normally, when designing the concrete, experimenters need to consider the porosity, asphalt ratio, mixture strength, etc. The conventional way to quantify the porosity of the permeable concrete is to conduct manual experiment so called permeability test. By using a falling-head device, the test can determines the porosity; however, experiment repeatability is hard to reach and is also time consuming due to indistinguishable regulations in manual operation. Compared to the traditional methods used for measuring the porosity of asphalt concrete [4], [8]–[10], Computerized Tomography (CT) technology is quick, accurate and efficient [11]–[13]. Initially, CT technology's primary application was in the medical field. CT takes X-ray data scanned from the object, then uses the image reconstruction theory to calculate the structure inside the object. In 1917, Radon, an Austrian mathematician proposed the theory of how to get the cross-sectional images from image reconstruction, but it was not until 1972 that Hunsfield in England successfully used X-rays to make a computerized tomography system and proved its practicality. Each pixel of the reconstructed images corresponds to the attenuation

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coefficient of the scanned object. Since then, the technique has been improved by using higher energy levels and faster computation to enable the imaging of non-living specimens [11], [14], [15]. An automatic and authentic way is desired to provide practitioners with a solid porosity of tested permeable concrete cylinder(s). Therefore, this research aims to create an automatic way of detecting defects in the internal structure of a pavement material.

The objectives are to (1) develop a fully automated detection model for imaging the porosity of asphalt concrete; (2) create a method that measures the diameter of the asphalt concrete cylinder and removes the unnecessary information from the series of pictures created from CT scanning; (3) use a Particle Swarm Optimization (PSO) based projection algorithm to transform the X-ray CT images into two-dimensional scatter plots that can be used to detect the porosity in permeable concrete. By using CT-scanned images and later analyzing these images with the PSO-based projection algorithm, we achieve a more vivid representation of the positioning of the various elements in the asphalt concrete section. The positioning of the elements determines whether a pavement is bound to fail because of defects such as excessive cracks and void formation. Being able to spot potential defects within the structure of a concrete pavement allows us to come up with practical solutions as to how to effectively minimize or eliminate them.

### **II. POROSITY OF ASPHALT CONCRETE**

After compacting, asphalt concrete consists of air, asphalt and aggregates [16]. The relationship between air, asphalt and aggregates in asphalt concrete are shown in Equation (1) where Vag = aggregate volume, Wac = asphalt weight, Wag = aggregate weight, Pac = asphalt content by percentage, Vv = void volume, Va = air volume, Vac = asphaltvolume,  $\gamma m$  = asphalt concrete specific weight, Gac = asphalt specific weight, and Gag = aggregate specific weight. The specific weight of asphalt concrete often changes with the amount of asphalt added. When there is little asphalt in the mix, the specific weight will rise. This is because of the lubrication effect which binds the aggregates and increases compaction. However, when the amount of asphalt rises to a certain level, the specific weight will start to decrease. This is because a further increase in the asphalt level will push the aggregates away, causing the specific weight to decrease [17], [18]. There are some additional important parameters for consideration of asphalt concrete weight and volume: the volume of air voids in the compacted hot mix asphalt or VTM (voids in total mix); VMA (voids in the mineral aggregate); and VFA (voids filled with asphalt). VTM is the volume of air voids after compaction of the hot mix asphalt that is the air voids between the aggregates and the asphalt. Different levels of porosity are required for different aggregate mixes and traffic loads. VMA is the sum of all the void volumes in the asphalt concrete. There are two main parts: porosity and effective asphalt content. If the VMA is too low, the concrete might have durability problems, but if the VMA is too high,

there might be consistency problems. Therefore, looking at it from an economic perspective, it is not worth it [19]–[23]. The calculation for VMA is:

$$VMA = 100 \left( 1 - \frac{G_{mb}(1 - P_b)}{G_{sb}} \right),$$
 (1)

where Gmb = asphalt bulk specific gravity; Gsb = aggregate bulk specific gravity; Pb = asphalt content.

The level of VMA affects the thickness of the film on the surface. If a suitable film thickness is not reached, the asphalt is easily oxidized and penetrated by water, which affects the tensile strength. VMA = porosity + effective asphalt content. We calculate the VFA from the VMA and VTM. Thus,

$$VFA = \frac{VMA - VTM}{VMA} \times 100;$$
 (2)

VTM and VMA are regulated. Although there is no specific regulation for VFA, it is actually already regulated through the VTM and VMA regulations.

## **III. CLUSTERING AND PSO APPLICATIONS**

Clustering algorithms are effective tools for exploring the structures of complex data sets. The main goal of clustering algorithms is to dichotomize a given data set into several homogeneous clusters. Determining the optimal number of clusters has been a problem commonly encountered in engineering applications, with two approaches commonly used to solve this problem: (1) Regard the estimation of the number of clusters as a cluster validity problem, and then (2) use projection algorithms. Solving the validity problem involves increasing the number of clusters, and/or merging the existing clusters, computing certain cluster validity measures in each run, until an optimal number of clusters is obtained [24], [25]. Many different cluster validity measures have been proposed [26]–[31], such as Dunn's separation measure [26], Bezdek's partition coefficient [27], Xie-Beni's separation measure [30], Davies-Bouldin's measure [29], Gath-Geva's measure [30], etc. The projection algorithms project high-dimensional data onto a low-dimensional space to facilitate visual inspection on the data. The Sammon's algorithm is one of the popular projection algorithms [32]. Recently, several neural-network-based projection networks have also been proposed [33]-[40]. Each has its own merits and disadvantages.

PSO has been developed based on the simulation of social behavior [41]–[47]. In PSO, the performance of the individuals is continually improved by three interaction principals: cooperation, competition, and imitation among the individuals themselves through successive generations. In PSO, a particle's movement is based on the following two equations:

$$\underline{v}_i = w \times \underline{v}_i + \varphi_1 \times (\underline{p}_i - \underline{x}_i) + \varphi_2 \times (\underline{p}_g - \underline{x}_i), \quad (3)$$

$$\underline{x}_i = \underline{x}_i + \underline{v}_i,\tag{4}$$

where  $\underline{v}_i$  is particle *i*'s velocity through the parameter space,  $\underline{x}_i$  is the particle's current position,  $\underline{p}_i$  represents the best previous position of the *i*th particle,  $\underline{p}_g$  is the best position

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found by any individual of particle *i*'s neighborhood, *w* is the inertia weight. The parameters,  $\varphi_1$  and  $\varphi_2$ , are the learning rates governing the cognition and social components, respectively. Similar to many other optimization algorithms (e.g., the genetic algorithm), the PSO must pre-specify its parameters such as the population size (i.e., the number of particles), the maximum velocity, the parameters, $\varphi_1$  and  $\varphi_2$ , and the topology of the swarm network (e.g., ring or star topology). Liu and Sancaktar [48] suggested that the inertial weight decreases over time, typically from approximately 0.9 to 0.4. The performance of the PSO algorithm is greatly affected by the population size and the topology of the swarm.

## **IV. INSTRUMENTS AND DATA COLLECTION**

Computerized tomography produces a 3D image reconstructed after digital image processing. The technology involves scanning objects using X-rays. Different substances have a different radio density for X-rays. After getting the corresponding gray scale value, we can obtain a projection of the cross-sectional images of the scanned objects. By stacking the cross-sectional images using computer software, 3D images of the scanned subjects can be reconstructed. First of all, the scanning device scans the subject with X-rays to project cross-sections at different angles. Then, by application of a reconstruction algorithm, the images are reconstructed to produce 3D images of the subjects. Figure 1 illustrates the procedure for turning computerized tomography scanning into images [49].



FIGURE 1. Procedure for turning CT scanning into images.

The Somatom® Emotion manufactured by Siemens Healthcare is a 16-channel X-ray CT facility that provides a maximum of 0.75 mm resolution on the Z-axis. It has the features of: Ultra-Fast Ceramic (UFC) detector, DURA 422 MV High performance CT X-ray tube, 6/16 slices, 11.7 m2 minimum installation space, and heat dissipation < 7.9 kW. The specimen analysis included nondestructive evaluation with a medical X-ray CT device. We sent the specimen (concrete cylinders) to the I-shou Hospital (No.1, Yida Rd., Yanchao Dist., Kaohsiung City 824, Taiwan) for evaluation. They were placed on the patient bed during the scanning process as shown in Figure 2.



FIGURE 2. X-ray CT facility.

Prior to commencement of the scanning process, it was important that the bed be well positioned for accuracy and to facilitate the process. The process was a multiple 'in and out' process which generated multiple X-ray digital images which were then used to reconstruct the 3D images of the concrete cylinders. For the settings of the X-ray CT device, we used an 110kV with automatic current (mA/ $\mu$ A) to scan the concrete cylinders. We had used the same voltage and automatic current for nondestructive evaluation (NDE) scanning of plain cement concrete (PCC) or asphalt concrete in their previous works without any problems [49].

The concrete mix ratio was made up of ASTM (ASTM C150-16e1) Type I cement, clean tap water and course (siliceous) aggregates. The course aggregates had a Nominal Maximum Aggregate Size (NMAS) of 12.55, 1.35% of absorption (ASTM C127-15) with 2.64 bulk specific gravity (ASTM C127-15)). The specimens P1, P2 and P3 all had a mixing proportion of W/C at 0.30, coarse aggregates at 1530 kg/cm3, cement at 340 kg/cm3, water at 100 kg/cm3, and superplasticizer at 2 kg/cm3. P1 included a fractionated coarse aggregate retained on a 4.75mm (#4) sieve which passed through a 9.5mm (3/8 inch) sieve. P2 had a fractionated coarse aggregate retained on a 9.5mm sieve and passing through a 12.5mm (1/2 inch) sieve. P3 had a coarse aggregate comprised of a combination of the types mentioned above with no fractionation process. The three pervious concrete specimens were carefully weighted with a designated a watercement ratio (w/c) of 0.3. The concrete cylinders were cured in lime water and the process took 28 days. To increase the workability of the concrete, super plasticizer was added during the mixing process [49]. A total 326 of CT images from dozens of concrete cylinders conveniently sampled from a pavement construction site were used for system development. Figure 3 shows CT scans of the concrete cylinders, and Figure 4 shows one of the original images.

#### **V. AUTOMATIC DETECTION SYSTEM**

The main goal of the image-processing algorithm is to locate the concrete pillar on a CT image and then compute the corresponding aperture rate. There are two major classes of optimization algorithms: (1) the derivative-based optimization



**FIGURE 3.** Sections through concrete cylinders scanned by medical X-ray CT and the corresponding void ratio.



FIGURE 4. An original CT image.

algorithm which is capable of determining search directions according to an objective function's derivative information and (2) the derivative-free optimization algorithm which does not need the functional derivative information. A major concern associated with the derivative-based optimization algorithms is that they are usually apt to be trapped in the local minimum. It has motivated us to adopt the derivativefree optimization algorithm(s) to minimize the topological distance difference (TDD) function. Compared to some well-known derivative-free optimization algorithms (e.g., genetic algorithm, simulated annealing algorithm), the PSO is rather easy to be implemented and computationally efficient. Finally, we decided to adopt the PSO to minimize the TDD function. The proposed algorithm involves the following 3 steps. Step 1 Segmentation: A CT image is not a binary image as shown in Figure 4.

We may find that the image consists of a concrete pillar centered in the image and many annotated texts. In this step, we selected an appropriate threshold to transform a gray-level CT image into a binary image consisting of an object region and a background region. Correct threshold selection plays an important role in locating the object region which corresponds to the concrete pillar. The selection of the threshold is based on histogram shape analysis. The histogram of an image provides the frequency of each brightness value in the image. The histogram of the CT image shown in Figure 4 is



Frequency

displayed in Figure 5. It is obvious that the histogram is bi-modal. While the object region corresponds to the right peak located at around gray value 210, the background region corresponds to the left peak located at gray value 0. Therefore, the threshold is chosen to be 200.

Based on this chosen threshold, the binary image of the CT image is then displayed in Figure 6. This threshold gives a good result for the detection of the concrete pillar from the image.



FIGURE 6. The resultant binary image.

Step 2 Deleting texts: in this step, we further segmented the concrete pillar from the binary image. We adopted the 8-connectivity property to locate the connected components in the binary image shown in Figure 7. The method for labeling connected components can be found in [39]. Without any doubt, the largest connected component corresponds to the concrete pillar; therefore, we kept the largest connected component and deleted all other connected components (e.g., the annotated texts). The segmented concrete pillar is shown in Figure 7.

Step 3 Initialization of a circle: we then chose the right circle to include the segmented concrete pillar. An easy way to



FIGURE 7. The segmented concrete pillar.

find such a circle is to find the minimum bounding rectangle for the segmented concrete pillar (as shown in Figure 8).



FIGURE 8. The bounding rectangle.

The center of the bounding rectangle is then used as the initial center of the circle. The average of the length and the width of the rectangle is used as the initial diameter of the circle. The resultant circle is shown in Figure 9. This initialization method is very straightforward and effective; however, it is sensitive to some disturbance factors. The



FIGURE 9. Circle computed from bounding rectangle.

disturbance factors may be attributed to the value of the threshold and the locations of the annotated texts.

For example, if the value of the threshold is specified to be too large then some data points originally belonging to the concrete pillar may be claimed to be background. In addition, if some annotated texts are connected to the pillar then these texts may be classified to be part of the pillar. An example of such a disturbed circle is shown in Fig. 10.



FIGURE 10. Inappropriate circle highlighted in green.

Viewing this figure, we find that there are some white points located outside the circle. Therefore, in the next step, the circle needs to be fine-tuned. Figure 8 shows the bounding rectangle around the concrete pillar used to form a circle in turn used to separate the voids and air around the cylinder. Figure 9 shows the circle formed within the bounded rectangle. The diameter of the circle is the average of the length and width of the bounded rectangle. Figure 10 shows the circle formed within the bounded rectangle, but the circle needs to be optimized for further analysis.

## **VI. PROPOSED PSOP ALGORITHM**

The proposed PSO-based Projection (PSOP) algorithm can be regarded as an improved version of the Sammon's algorithm which is a non-linear mapping or projection algorithm. The objective of the Sammon's algorithm is to find a twodimensional configuration of patterns in which inter-pattern distances are preserved by minimizing the following "stress" criterion:

$$E = \frac{1}{\sum_{i} \sum_{j>i} d(i,j)} \sum_{i} \sum_{j>i} \frac{\left[d(i,j) - D(i,j)\right]^2}{d(i,j)}, \quad (5)$$

where d(i, j) denotes the distance between patterns  $x_i$ and  $x_j$  in the  $R^n$  space, D(i, j) denotes the corresponding distance between patterns  $p_i$  and  $p_j$  which respectively correspond to  $x_i$  and  $x_j$  in the  $R^2$  space. Given a data set  $X = \{x_i | x_i \in R^n \text{ for } i = 1, ..., N\}$ , Sammon's algorithm starts with a random configuration of N patterns in  $R^2$  space and then iteratively reconfigures the patterns via the use of the gradient-decent method to minimize the stress criterion E. Although Sammon's algorithm is straightforward, it suffers from some disadvantages (e.g., a high computational load). Several different approaches to modifying the Sammon's algorithm have been discussed [5]. For example, in order to save a significant amount of computation, Pykett proposed that only a pre-specified number of "archetypes" or centers of clusters of patterns be projected to the  $R^2$  space. In addition, a circle is drawn around each projected archetype to facilitate the visual effect and indicate the spread of the cluster. The radius of each circle is proportional to the standard deviation of the distances between the patterns and the corresponding center of the cluster in the  $R^n$  space. The PSOP algorithm involves the following three steps:

Step 1: Adopt the k-means algorithm to cluster a given data set  $X = \{x_i | x_i \in \mathbb{R}^n \text{ for } i = 1, ..., N\}$  into k clusters,  $c_1, \ldots, c_k$ .

Step 2: Adopt the PSO algorithm to find k 2-dimentional data points,  $p_1, \ldots, p_k$ , such that the following topological distance difference (TDD) function is minimized:

$$\text{TDD} = \sum_{i=1}^{k} \sum_{j \neq i}^{k} \left( \frac{N_i + N_j}{N} \frac{\left\| \boldsymbol{c}_i - \boldsymbol{c}_j \right\|}{D_{max}} - \frac{N_i + N_j}{N} \frac{\left\| \boldsymbol{p}_i - \boldsymbol{p}_j \right\|}{d_{max}} \right)^2,$$
(6)

where  $p_i$  represents the projected pattern corresponding to  $x_i$ ,  $N_i$  represents the number of data points belonging to the *i*th cluster  $c_i$ ,  $D_{max}$  represents the largest distance between two clusters in the  $R^n$  space, and  $d_{max}$  represents the largest distance between two data points in the set  $p_1, \ldots, p_k$  in the  $R^2$  space. Since we usually choose to project the N data points inside the square region,  $[0, 1] \times [0, 1]$ , we can set  $d_{max} = \sqrt{2}$  to avoid extra computation in each iteration.

Step 3: Plot the k data points,  $p_1, \ldots, p_k$ , in the 2-dimensional space. Each data point is assigned a circle with the following radius  $r_i$ :

$$r_i = \frac{d_{max}}{D_{max}} R_i,\tag{7}$$

$$R_{i} = \frac{1}{N_{i}} \sum_{j=1}^{N_{i}} \left\| x_{j}^{i} - \boldsymbol{c}_{i} \right\|, \qquad (8)$$

where  $x_j^i$  represents the *j*th data point belonging to the *i*th cluster  $c_i$ . To some extent,  $R_i$  represents the spread of *i*th cluster  $c_i$  in the  $R^n$  space. Through (4), we can establish a reasonable scaling relationship between the spread of the clusters in  $R^2$  and  $R^n$ .

#### **VII. MODEL EVALUATION AND RESULTS**

A novel algorithm always needs to be evaluated first before being applied to the target problem. First, the artificial dataset used to evaluate the proposed algorithm is randomly selected to have three subsets (*i.e.*, iris setosa, iris versicolor, and iris virginica), two of which are overlapping [50]. The iris data are in a four-dimensional space and there are a total of 150 patterns in the set. There are 50 data points for each of the three species. First, the Sammon's projection algorithm is used to project the iris data set into a 2-dimensional plot, as shown in Figure 11. By disregarding those isolated points or small clusters, as shown in Figure 11, the number of clusters in the data set can be roughly estimated by counting the number of major clusters.



FIGURE 11. The projection result for the iris data set as obtained by Sammon's algorithm.

Obviously, there are only two major clusters. By further examining the scatter plot, we find that the larger cluster consists of an iris versicolor subset and iris virginica subset. The smaller cluster consists of the iris setosa subset. This observation is consistent with *a priori* knowledge about the iris data set. By viewing Figure 12, one may find that the PSOP algorithm presents two major clusters for the four settings of the value of the k.



**FIGURE 12.** The projection results of the iris data set by the PSOP algorithm with: (a) k = 4. (b) k = 8. (c) k = 16. (d) k = 20.

This observation is consistent with Sammon's projection. As for the PSOP-stress algorithm, Figure 13 also presents two major clusters.

The results of a comparison of the computational efficiency are tabulated in Table 1. Obviously, Sammon's algorithm required the highest computational load.

Next, we apply the proposed algorithm for the recognition of CT images. The image data collected from the CT scan results are analyzed by applying both Sammon's and the PSOP algorithm. Figure 14 shows the property labeling of the concrete cylinder section and the sample indicators, respectively.



**FIGURE 13.** The projection results of the iris data set by the PSOP-stress algorithm with: (a) k = 4. (b) k = 8. (c) k = 16. (d) k = 20.

TABLE 1. The computational efficiency comparisons for the iris data set.

	Sammon	PSOP				
Time	9.37	K=4	K=8	K=16	K=20	
(sec)		7.3x10 <sup>-2</sup>	2.7x10 <sup>-1</sup>	8.8x10 <sup>-1</sup>	1.5±5.1	
		$\pm 1.3 x 10^{-3}$	$\pm 5.7 x 10^{-2}$	±4.7x10 <sup>-2</sup>	x10 <sup>-1</sup>	
		PSOP-stress				
		K=4	K=8	K=16	K=20	
		8.5x10 <sup>-2</sup>	2.9x10 <sup>-1</sup>	9.0x10 <sup>-1</sup>	1.8±6.2	
		$\pm 1.8 x 10^{-3}$	±4.1x10 <sup>-2</sup>	$\pm 7.5 x 10^{-2}$	x10 <sup>-1</sup>	



FIGURE 14. Property labeling and sample indicators with coordinates.

We used Sammon's algorithm for the real-life image data, and the result indicates only two major clusters with a few outliers. This does optimize our results from the CT scan, but it is not enough for us to derive a concrete explanation.

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After then proceeding with the PSOP algorithm, the observations are still consistent with the observations discussed in the previous section. By studying Figure 15, it is evident that the PSOP algorithm presents two major clusters for the four settings with a value of k.



**FIGURE 15.** The projection results for the real-life image data set by the PSOP algorithm with: (a) k = 4. (b) k = 8. (c) k = 16. (d) k = 20.

This observation is consistent with Sammon's projection. Like the PSOP algorithm, the PSOP-stress algorithm, Figure 16 also presents two major clusters.



**FIGURE 16.** The projection results for the real-life image data set by the PSOP-stress algorithm with: (a) k = 4. (b) k = 8. (c) k = 16. (d) k = 20.

The results of a comparison of the computational efficiency are tabulated in Table 2. It is obvious that Sammon's algorithm required the highest computational load yet again. It is clear that by using the PSO-based projection algorithm, we have improved upon Sammon's algorithm, which is a nonlinear projection algorithm.

 TABLE 2. The computational efficiency comparisons for the image data set.

	Sammon	PSOP				
Time	7737.498	K=4	K=8	K=16	K=20	
(sec)		4.57±7.2	7.37±3.	1.54	1.83	
		$x10^{-1}$	7 x10 <sup>-1</sup>	$x10^{1}\pm7.8$	x10 <sup>1</sup> ±9.	
				x10 <sup>-1</sup>	5 x10 <sup>-1</sup>	
		PSOP-stress				
		K=4	K=8	K=16	K=20	
		5.81±	7.79±	1.96 x10 <sup>1</sup> ±	1.839	
		7.9x10 <sup>-1</sup>	2.5x10 <sup>-1</sup>	4.3 x10 <sup>-1</sup>	$x10^{1}\pm$	
					8.6x10 <sup>-1</sup>	



FIGURE 18. Analyzed result.

Figure 17 shows both the rough circle and the optimized circle obtained by the PSO algorithm. We adopted the PSOP-algorithm to fine-tune the circles initialized in the previous step.



**FIGURE 17.** The fine-tuned circle highlighted in yellow.

Recently, the proposed PSO algorithm has received a lot of attention for different fields [39]-[41]. The PSO algorithm is similar to some evolutionary algorithms (e.g., the genetic algorithm) in the way that they all are initialized with a population of individuals (e.g., particles in the PSO and chromosomes in the genetic algorithm). However, the simulation of social learning behaviors (e.g., imitation, cooperation, and competition) rather than the evolutionary mechanisms (e.g., reproduction, crossover, and mutation) in evolutionary algorithms has motivated the development of the PSO. We adopted the PSO algorithm to fine-tune the center, (x, y), and the diameter, d, of the circle found in step 3 of section 3.2. To fine-tune the parameters of the circle, each particle is regarded as a three-dimensional vector consisting of information about the center, (x, y), and the diameter, d, of the circle. The objective of the optimization is to find the circle with the minimum diameter subject to the constraint of including all white points (i.e., the concrete pillar). In our simulations, the number of particles was set to be 100, the maximum number of iterations was 100, the maximum velocity was set to 10 and the inertial weight decreased linearly from 0.9 to 0.4. The resultant circle is displayed in Figure 18. It is obvious that the fine-tuned circle is more appropriate than the initial circle found in Step 3. The white area (VFA) covers 75.01% of the total within the cylinder boundary, indicating a porosity rate of 24.99%. By referring to Equations (1) and (2), the porosity rate is 25%, and the accuracy rate > 99%.

## **VIII. CONCLUSION**

An automatic porosity detection model using a novel PSOP algorithm was built to detect and determine the porosity rate based on CT images of concrete cylinders. In order to make the images easier to analyze, it the removal of unnecessary information from the images is required. Therefore, we used 3-connectivity steps to remove text from the images after the CT scan. The first step was to produce a rectangle bounding the concrete cylinder and find the average of the widths and lengths is the rough diameter of the circle surrounding the concrete cylinder. Then, to get a more precise diameter, we adopted the PSOP algorithm to fine-tune the rough circle into an optimized circle in order to increase the accuracy of the circle surrounding the concrete cylinder. After the circle was formed, by using pattern recognition image processing, we derived the structure ratio of the concrete cylinder with an accuracy > 99%. Finally, after combining the series of images from the CT scan and PSOP, we found the porosity of the concrete cylinders.

By consulting the model created from this study, the process of determining the porosity or other properties of pervious concrete is considerably quicker and efficient. By using the proposed model, the images provided by a CT scan and further optimized by the PSOP can reveal the inner structure, obtain the permeability of a core drill specimen, and at the same time, assist pavement engineers in making better decisions through visualized images for maintaining road quality. We believe this study can contribute to improving the pavement management system worldwide. The pilot study is still an ongoing project and more outcomes will be unveiled in the near future. We also recommend future research into the correlation between the voids and permeability of concrete.

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