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# A Heuristic Algorithm for a Low Autocorrelation Binary Sequence Problem With Odd Length and High Merit Factor

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**ABSTRACT** A low autocorrelation binary sequence (LABS) problem is a hard combinatorial problem and its solutions are important in many practical applications. Till now, the largest best-known skew-symmetric sequence with merit factor greater than 9 had a length of 189. In this paper, a new heuristic algorithm is presented for the LABS problem. The proposed algorithm stores promising solutions and this mechanism enables the algorithm to perform local searches on these solutions in a systematic way. Our algorithm was tested on skew-symmetric sequences and the obtained results are compared with results of the state-of-the-art algorithms. The proposed algorithm was able to find some new best-known skew-symmetric solutions with merit factor greater than 9 in sequence lengths over 200. The obtained results improve the suggestion from 1985 (Beenker *et al.*) and 1987 (Bernasconi) greatly, where the merit factor is approximately equal to 6 for long skew-symmetric sequences with length up to 199. Now, the largest best-known skew-symmetric sequence with merit factor greater than 9 has the length 225. Additionally, now all merit factors are greater than 8.5 on the interval from 159 up to 225 for odd lengths.

**INDEX TERMS** Algorithm design and analysis, combinatorial optimization, heuristic algorithms, aperiodic autocorrelation, merit factor, skew-symmetric sequences.

## I. INTRODUCTION

The problem of determining the maximal merit factor for binary sequences is an old and apparently very difficult problem in combinatorial optimization [1], [2]. Binary sequences with low autocorrelations are important in communication engineering [3], [4] and in statistical mechanics, such as groundstates of the Bernasconi model [5]–[7]. In mathematics, this problem has attracted sustained interest (see *Littlewood polynomial*) [8]–[10]. A recently published survey [11] reviews the state of knowledge of sequences with small correlation. Long binary sequences are essential for various applications of the coded exposure process [12], [13].

Consider a binary sequence of length  $L$ ,  $S = s_1 s_2 \dots s_L$  where each  $s_i \in \{+1, -1\}$ . The off-peak autocorrelations of  $S$  are defined

$$C_k(S) = \sum_{i=1}^{L-k} s_i s_{i+k}, \quad \text{for } k = 1, \dots, L-1, \quad (1)$$

and the energy of  $S$  is

$$E(S) = \sum_{k=1}^{L-1} C_k^2(S). \quad (2)$$

The Low Autocorrelation Binary Sequence (LABS) problem involves assigning values to the  $s_i$  that minimize  $E(S)$  or maximize the merit factor  $F(S)$  [14], which is defined as

$$F(S) = \frac{L^2}{2E(S)}. \quad (3)$$

The merit factor is a measure of the quality of the sequence in terms of engineering applications [15].

The autocorrelation function is considered to be one of the most common methods for extracting various characteristics from signals, e.g., speech signals [16], where the autocorrelation function is applied one frame at a time in order to extract the peak and its corresponding lag.

Owing to the practical importance and widespread applications of sequences with good autocorrelation properties,

in particular with low PSL values (see (5)) or large merit factor values, a lot of effort has been devoted to identifying these sequences via either analytical construction methods or computational approaches in the literature [4], [17].

The search space of the LABS problem is of size  $2^L$ . To locate good (optimal) solutions, there exist two approaches: *Complete* and *Incomplete* search. The complete, or exact search, is able to find the optimal sequence, but it is unlikely to scale up to large sequences. The incomplete, or stochastic search, is able to solve larger instances, and the obtained result may be optimal or close to optimal, i.e., it does not guarantee optimality.

The skew-symmetric sequences have odd length with  $L = 2k - 1$  for some  $k$ , and satisfy

$$s_{k+i} = (-1)^i s_{k-i}, \quad i = 1, 2, \dots, k - 1. \quad (4)$$

The restriction of the problem to skew-symmetric sequences reduces the effective length of the sequence from  $L$  to approx.  $L/2$ , but the effective *size* of the problem from  $2^L$  to approx.  $2^{(L/2)}$  [5], but the skew-symmetric solutions might not be optimal for each problem instance.

One of the main challenges when solving the LABS problem using the incomplete search is how to implement a calculation of energy efficiently and researchers developed an efficient implementation of the energy calculation [18]–[20]. Note that similar efficient calculation can be applied to finding a skew-symmetric solution of the odd length problem instances.

In this paper, we proposed a new stochastic algorithm (xLastovka) for solving skew-symmetric binary sequences. The obtained skew-symmetric solutions might not be optimal for each LABS problem instance. The proposed algorithm was able to find some new best-known skew-symmetric solutions with high merit factors. Based on our best knowledge, it is the first time that a merit factor greater than 9 has been found for  $L > 200$ .

The rest of our paper is organized as follows. Related work is presented in Section II. Section III describes the xLastovka algorithm in detail. Experiments are conducted in Section IV to verify the advantages and disadvantages of xLastovka. Finally, the paper ends with a Conclusion and future work in Section V.

## II. RELATED WORK

Roughly speaking, there are two versions of LABS searches in the literature [21]: The one targets low Peak Sidelobe Level (PSL) [22] and the other targets high merit factor (or equivalently, low sidelobe energy). The PSL [23] of a binary sequence of length  $L$  is defined as

$$PSL(S) = \max_{k=1}^{L-1} |C_k(S)|. \quad (5)$$

It is not possible to consider PSL and merit factor at the same time, i.e., a sequence with the optimal PSL has a merit factor which is much lower than the optimal merit factor. In this

paper, our key focus is to search for long sequences with high merit factors.

Heuristic algorithms are proposed for solving real-world problems. A heuristic algorithm can solve small instances easily and performs reasonably when tackling larger instances to find fast and close to optimal solutions.

To tackle the LABS problem researchers have applied (1) Exact techniques, such as enumeration [24], branch and bound [5], [25], (2) Stochastic techniques, such as tabu search [19], memetic algorithm combined with tabu search [18], evolutionary algorithm with a suitable mutation operator [26], evolution strategy [24], genetic algorithm [27], and directed stochastic algorithm [15]. Recently, a self-avoiding walk technique has been applied in the lssOrel algorithm [20]. Memetic agent-based paradigm [28], which combines evolutionary computation and local search techniques using parallel GPU implementation, is one of the promising meta-heuristics for solving a LABS problem.

Currently, the optimal solutions for even and odd sequence lengths are known for  $L \leq 66$  [25] (interestingly, in 1996, the optimal solutions were known for  $L \leq 60$  [5], and it took 20 years to prove optimality for six sequences with  $61 \leq L \leq 66$ ). The skew-symmetric solutions are defined only for odd lengths, and the optimal skew-symmetric solutions are known for  $L \leq 119$  [25] (previously known results were dated in 2013,  $L \leq 89$  [29]).

Theoretical considerations from Golay in 1982 [30] give an upper bound on  $F(S)$  of approximately 12.3248 as  $L \rightarrow \infty$ . However, Golay does not prove that 12.3248 is an upper bound on the asymptotic merit factor because it relies on an unproven heuristic argument.

Following the theoretical minimum energy level analysis, a new asymptotic merit factor value of 10.23 was *estimated* by Ukil [31] based on sequences of length 4 to 60, found by exhaustive search.

Heuristic searches among skew-symmetric sequences up to  $L = 199$  suggest  $F \approx 6$  for long skew-symmetric sequences [32], a value consistent with the results from simulated annealing [6]. Several sequences and merit factor values were reported by Knauer [33], and these values are greater than 6 and lower than 9 for  $L$  around 200. A memetic algorithm combined with tabu search was proposed by Gallardo *et al.* [18]. This stochastic algorithm has the efficient implementation of the energy calculation. Borwein *et al.* [15] introduced the directed stochastic algorithm, which was able to find some sequences for length  $L$  within the range 149 and 189 with merit factors  $F > 9$ , and most of them are skew-symmetric. Solver lssOrel [20] was able to find several skew-symmetric sequences with merit factors  $F > 8$  for  $L$  up to 259.

In 2008, Borwein *et al.* [15] stated in conclusion "We have found good evidence that the upper limit for  $\max_L F > 8$  and even  $> 8.5$ . These maximal values may routinely exceed 9 in lengths over 200, but it would be difficult to establish this computationally."

Jedwab *et al.* in [34] gave a personal selection of challenges concerning the Merit Factor Problem, arranged in order of increasing significance. The first challenge is as follows: "Find a binary sequence  $S$  of length  $L > 13$  for which  $F(S) \geq 10$ ."

On the other hand, [35] used the modified Jacobi sequences together with the steep descent, and got an approximate asymptotic merit factor of 6.4382. The gap toward Golay's upper bound, i.e., 12.3248, still remains huge.

We are aware that the study of the merit factor is fundamentally concerned with an asymptotic behavior, and not the identification of a particular sequence with a large merit factor. We hope that this paper, which provides the several merit factors  $F > 9$  for  $L > 200$  of skew-symmetric sequences, steps forward in researches on the very challenging LABS problem. A known sequence of high merit factor supplies a good initial bound for branch-and-bound and other exact search methods.

### III. THE PROPOSED ALGORITHM

In this section, we will describe our stochastic algorithm for a LABS problem. Let us first define a notation, which is relying on our previous work [20], where the self-avoiding walk was used in the *lssOrel* solver. For the sake of clarity, a pseudocode of *lssOrel* is presented in Alg. 1.

Solution  $S$  can be represented as a coordinate-value pair:  $s_i \in \{+1, -1\}$  is represented by 1 and 0, then the coordinate is a binary string of length  $L$ , and the value is energy  $E(S)$ , calculated using (2).

The neighborhood of solution  $S$  with length  $L$  is obtained by flipping exactly one symbol  $s_i$  in the sequence. A neighborhood is required in order to perform a local search or self-avoiding walk. For example, in each step, the gradient walk (steepest descent) moves in a direction to the lowest energy neighbor.

The proposed algorithm, called *xLastovka*, is presented in Alg. 2. The algorithm starts with an initial solution that is generated randomly. Our algorithm stores a huge number of promising solutions, and performs local searches on these promising solutions in a systematic way.

In Step 4 (Alg. 2), the energy calculation (2) is applied, and stopping criterion ('if target value of energy is reached') is checked in Steps 5–7. Note that the stopping criteria can also be runtime limit, a number of function evaluations *cntProbe* (i.e., energy calculations), etc.

The main while loop is presented in Steps 9–26. The best coordinate, say *pivot*, is obtained from the priority queue *PQ* in Step 10. The pivot's neighborhood is searched inside the for loop, using efficient implementation of the energy calculation [18], [20]. In Step 11,  $\frac{L+1}{2}$  flips are required since one skew-symmetric sequence is searched. The while loop stops if the found energy value is better than or equal to the target value, which is an algorithm's parameter.

The *xLastovka* algorithm uses a priority queue, in which neighbor coordinates are stored, along with their values of energy. Since the coordinate with the best value is the most

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#### Algorithm 1 The *lssOrel* Algorithm [20]

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**Require:**  $L$  - instance size

**Require:** *valueTarget* – best upper bound

**Ensure:** *coord,value* – best coordinate and best value

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```

1: closePivots  $\leftarrow \emptyset$   $\triangleright$  storage of pivots – hash table
2: coord  $\leftarrow$  RandomSolution( $L$ )  $\triangleright$  initialize coordinate
3: value  $\leftarrow$  Eval(coord)  $\triangleright$  evaluation
4: if value  $\leq$  valueTarget then  $\triangleright$  stopping criteria
5:     return (coord,value)
6: end if
7: while value  $>$  valueTarget do
8:     for  $k \leftarrow 0; k < 8 \cdot \frac{L+1}{2}; k++$  do  $\triangleright$  self-avoiding
        walk
9:         iterVal  $\leftarrow \infty$ 
10:        for  $i \leftarrow 1; i \leq \frac{L+1}{2}; i++$  do  $\triangleright$  search
            neighborhood
11:            S  $\leftarrow$  coord
12:            sFlipped  $\leftarrow$  S.flip(i)  $\triangleright$  flip i-th bit
13:            if closePivots.find(sFlipped) then
14:                continue  $\triangleright$  skip if already pivot
15:            else
16:                value  $\leftarrow$  Eval(sFlipped)
17:            end if
18:            if value  $\leq$  valueTarget then  $\triangleright$  stopping
                criteria
19:                break
20:            else if value  $\leq$  iterVal then  $\triangleright$  random tie if
                equals
21:                (iterVal,iterCoord)  $\leftarrow$  (value,sFlipped)
22:            end if
23:        end for
24:        closePivots.push(coord)
25:        coord  $\leftarrow$  iterCoord  $\triangleright$  next pivot
26:    end for
27:    if value  $>$  valueTarget then
28:        coord  $\leftarrow$  RandomSolution( $L$ )  $\triangleright$  reinitialize
        coord.
29:        value  $\leftarrow$  Eval(coord)  $\triangleright$  evaluation
30:    end if
31: end while
32: return (coord,value)

```

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promising to become the next pivot, the priority queue needs to be ordered. There arises a question about the size of a priority queue. Is it necessary to store all neighbors, or would it be sufficient to store only some of the most promising neighbors? In the latter case, a smaller amount of storage would be required. Therefore, our priority queue stores a predefined number of the best coordinate-value pairs.

Another challenge is regarding memory, and it arises when a solver stores already probed coordinates. The number of the probed coordinates increases very quickly, and it seems impractical to store all visited coordinates. More practical seems to be to store only pivots, but their number also

**Algorithm 2** The xLastovka Algorithm**Require:**  $L$  - instance size**Require:**  $valueTarget$  – best upper bound**Ensure:**  $coord, value$  – best coordinate and best value

```

1:  $PQ \leftarrow \emptyset$   $\triangleright$  priority queue of pairs ( $coord, value$ )
2:  $closePivots \leftarrow \emptyset$   $\triangleright$  storage of pivots – hash table
3:  $coord \leftarrow RandomSolution(L)$   $\triangleright$  initialize coordinate
4:  $value \leftarrow Eval(coord)$   $\triangleright$  evaluation
5: if  $value \leq valueTarget$  then  $\triangleright$  stopping criteria
6:   return ( $coord, value$ )
7: end if
8:  $PQ.push(coord, value)$ 
9: while  $value > valueTarget$  do
10:   $coord \leftarrow PQ.pop()$ 
11:  for  $i \leftarrow 1; i \leq \frac{L+1}{2}; i++$  do  $\triangleright$  search neighborhood
12:     $S \leftarrow coord$ 
13:     $sFlipped \leftarrow S.flip(i)$   $\triangleright$  flip  $i$ -th bit
14:    if  $closePivots.find(sFlipped)$  then
15:      continue  $\triangleright$  skip if already pivot
16:    else
17:       $value \leftarrow Eval(sFlipped)$ 
18:    end if
19:    if  $value \leq valueTarget$  then  $\triangleright$  stopping criteria
20:      break
21:    else
22:       $PQ.push(sFlipped, value)$ 
23:    end if
24:  end for
25:   $closePivots.push(coord)$ 
26: end while
27: return ( $coord, value$ )

```

increases very quickly. It is obvious that a solver needs to store as many as possible coordinates in order to avoid making a cycle, i.e., repeating pivots. The best scenario, when a solver could store all coordinates, is limited by the amount of a computer's memory.

As a mechanism that tries to overcome the memory limitation, we can use tabu search to store symbol  $s_i$ , which is flipped, for some steps (iterations) in the optimization process. Then this symbol remains fixed, and it could be flipped again, if necessary, after some steps. This mechanism, which is used in memetic algorithm [18], does not require a big amount of memory. It uses less memory than the lssOrel and xLastovka algorithms, which is a great advantage. However, its disadvantage lies in an issue that it does not prevent strictly a repetition of the pivot(s), which has a consequence in the lower performance of the memetic algorithm combined with tabu search in comparison with the other two algorithms. A detailed analysis of the memetic algorithm combined with tabu search and the lssOrel algorithm is presented in [20]. The memetic algorithm uses less memory than the lssOrel

**TABLE 1.** Best, worst, median, mean and standard deviation values for  $cntProbe$  of the xLastovka solver to get the best known skew-symmetric solution.

$L$	Best	Worst	Median	Mean	StdDev
27	15	4066	874.5	1667	1421
41	162	2.096e+04	3710	4992	4356
43	3642	1.255e+05	6.592e+04	6.961e+04	1.809e+04
45	639	1.246e+05	5.808e+04	5.446e+04	3.399e+04
49	2370	2.505e+05	1.546e+05	1.311e+05	5.779e+04
51	7.429e+05	1.406e+06	1.071e+06	1.084e+06	1.454e+05
53	1.154e+05	1.037e+06	7.586e+05	7.321e+05	1.722e+05
57	4571	4.315e+06	3.276e+06	3.237e+06	6.406e+05
59	3674	5.052e+05	8.981e+04	1.451e+05	1.341e+05
71	6697	3.418e+05	1.39e+05	1.532e+05	8.593e+04
77	2.824e+06	6.073e+07	9.863e+06	1.411e+07	1.232e+07
83	1.74e+05	3.151e+07	9.846e+06	1.142e+07	6e+06
91	2.705e+05	1.311e+08	2.35e+07	3.131e+07	2.686e+07
95	6.431e+06	4.686e+08	8.795e+07	1.108e+08	8.72e+07
97	2.613e+06	1.906e+08	1.973e+07	3.004e+07	3.166e+07
99	7.963e+06	3.155e+08	1.271e+08	1.202e+08	7.551e+07
101	2.562e+06	8.943e+08	1.679e+08	1.852e+08	1.4e+08
103	7.676e+05	1.383e+08	2.381e+07	3.342e+07	2.907e+07
105	6.687e+04	7.066e+08	3.821e+07	7.372e+07	1.085e+08
107	1.398e+09	4.158e+10	7.528e+09	9.856e+09	7.41e+09
109	7.463e+05	8.279e+08	1.323e+08	1.741e+08	1.604e+08
111	6.713e+06	1.337e+09	3.165e+08	3.533e+08	2.537e+08
115	2.1e+08	1.174e+10	3.159e+09	3.625e+09	2.385e+09
117	6.985e+05	4.579e+09	1.292e+09	1.368e+09	9.473e+08
119	5.5e+07	7.383e+09	2.716e+09	2.755e+09	1.497e+09
121	6.288e+05	1.707e+10	6.461e+09	6.548e+09	3.589e+09
123	2.522e+08	2.233e+10	3.479e+09	5.828e+09	5.058e+09
125	3.732e+06	1.49e+11	2.663e+10	3.35e+10	2.691e+10
127	2.655e+06	9.502e+09	3.485e+09	3.474e+09	2.388e+09

algorithm with the Self-Avoiding Walk (SAW) with the length of  $8 \cdot \frac{L+1}{2}$ . The lssOrel algorithm stores all pivots of one contiguous SAW, whereas the proposed xLastovka algorithm stores pivots and the predefined number of the best coordinate-value pairs.

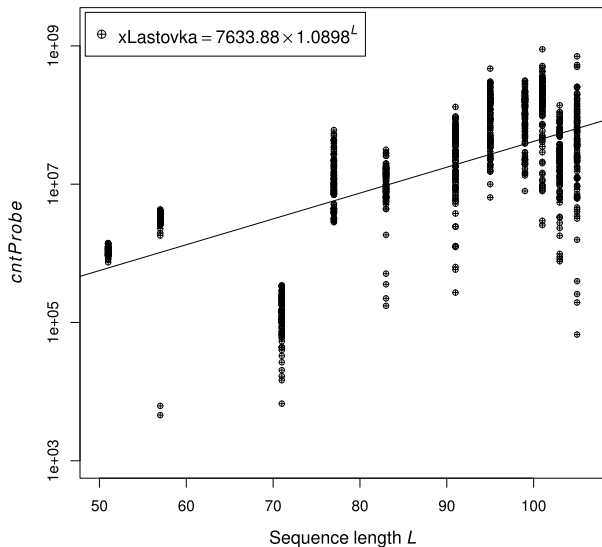
In this work, the xLastovka algorithm used the following parameters. The size of priority queue  $PQ$  was 640 000 coordinates, and the size of storage for pivots was 512 MB. The parameters were set based on some additional experiments, but we did not perform a fine tuning of the parameters.

**IV. RESULTS**

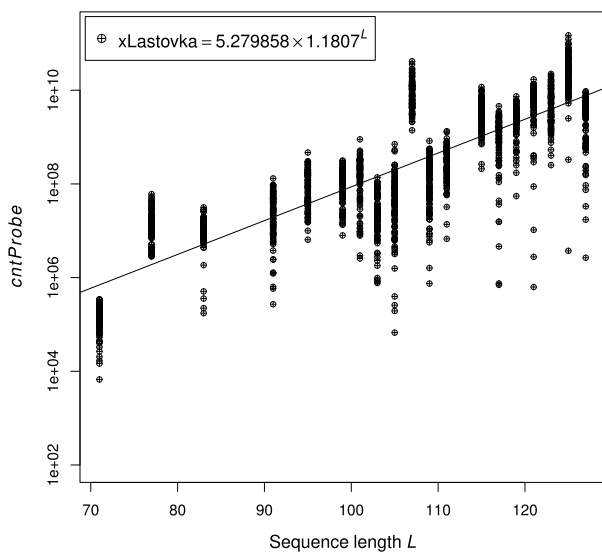
In this section, we present experimental results: (1) An analysis of the proposed xLastovka algorithm on small and middle size skew-symmetric sequences, and a comparison with state-of-the-art algorithms, and (2) xLastovka, tested on larger skew-symmetric sequences, where we tried to find new best-known solutions.

**A. RESULTS ON SKEW-SYMMETRIC SEQUENCES WHEN  $L \leq 127$**

In this experiment, we ran the xLastovka algorithm 100 times for skew-symmetric sequences that have 4 optima or one canonic solution [20]. Each run was stopped when a target value of energy was reached. The target value was equal to the currently best known (optimal for  $L \leq 119$ ) energy value of skew-symmetric sequences. The obtained results are shown in Table 1, where the best, worst, mean, median and standard deviation values of *cntProbe* are presented.



**FIGURE 1.** The asymptotic performance comparison of xLastovka on lengths from Table 1 for  $L = 51$  up to  $L = 105$ .



**FIGURE 2.** The asymptotic performance comparison of xLastovka on lengths from Table 1 for  $L = 71$  up to  $L = 127$ .

Asymptotic performance for  $L$  between 51 and 105 is presented in Fig. 1, and for  $L$  between 71 and 127 in Fig. 2. For each  $L$ , the *cntProbe* does not follow a normal distribution, but it follows an exponential distribution. Therefore, it can

be noticed that asymptotic performance may deviate slightly for different sequence length ranges. Note that *cntProbe* is plotted on a logarithmic scale in Figs. 1 and 2. In our previous paper [20], we showed that the time is highly correlated with a number of function evaluations, *cntProbe*. Based on results for  $L$  between 71 and 127 (Fig. 2), the estimated complexity of our algorithm is  $O(1.2^L)$ .

Let us make a comparison of xLastovka with lssOrel [20] regarding speed. The speed is defined as the number of probes per second. The lssOrel solver can reach a higher speed. For example, lssOrel can perform approx.  $9.2e+6$  probes per second for  $L = 127$ , while xLastovka reaches approx.  $2.9e+6$  probes per second. However, xLastovka was able to find some LABS solutions with higher merit factors on larger sequences, as we can see in the next subsection.

**B. RESULTS ON LARGE SKEW-SYMMETRIC SEQUENCES**

In this section, experiments were conducted on sequences with long length, for  $L = 149$  up to  $L = 225$ . In order to make a comparison with other results from the literature, we divided this interval into two parts:  $149 \leq L \leq 189$  and  $191 \leq L \leq 225$ . The experiments were performed using the SLING grid computing environment [36].

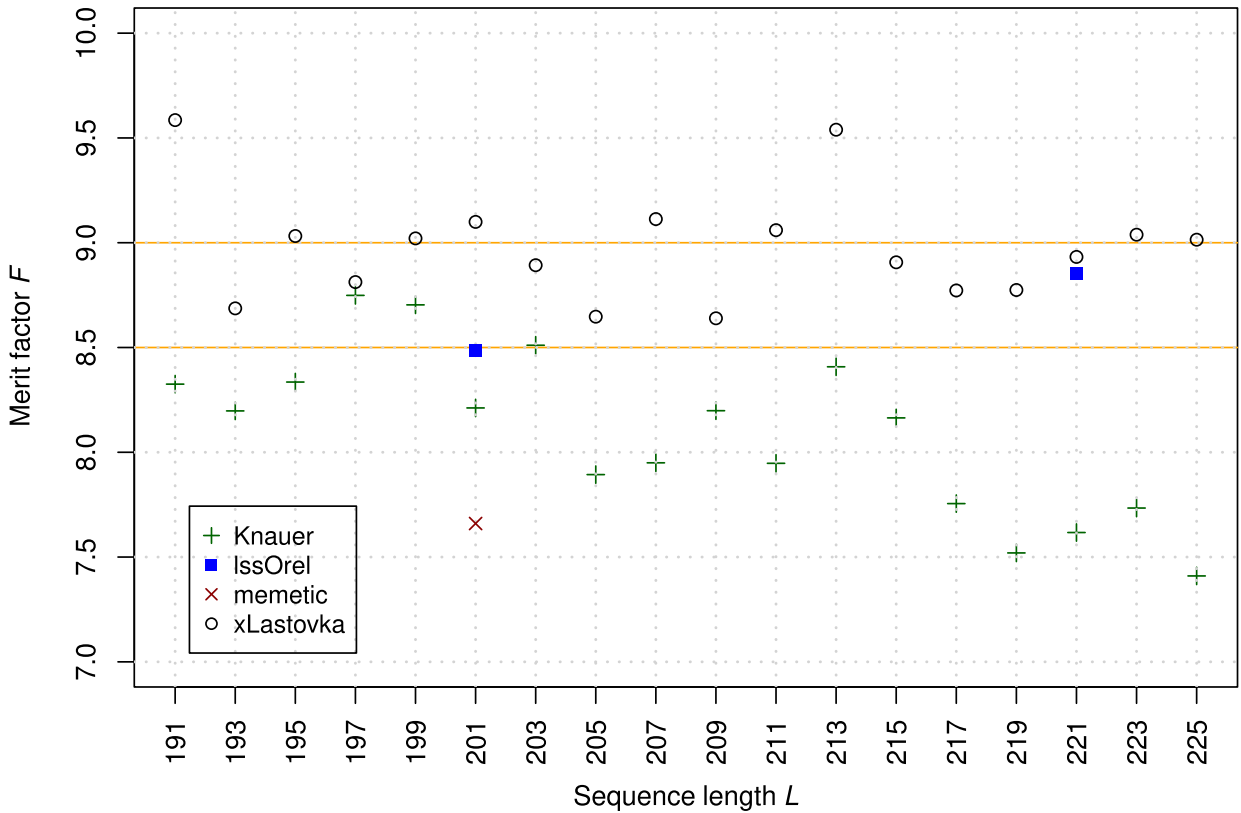
The directed stochastic algorithm [15] was able to find ten solutions with  $F > 9$  for  $L = 149$  up to  $L = 189$ , while xLastovka was able to find solutions with the same merit factors, too. Note that the directed stochastic algorithm did not find sequences with merit factor  $F > 9$  for  $L$  in the range 191–200.

The xLastovka algorithm has found better or equal solutions for  $L$  in the range 149–225 than those reported in [33] in all cases except for 159, 167, 187. These exceptions indicate that a particular stochastic algorithm may not perform as the winner in all cases.

The most interesting part of the obtained results ( $191 \leq L \leq 225$ ) is presented in Fig. 3 and Table 2. Figure 3 shows merit factors obtained by the xLastovka algorithm and compared with the results obtained by the solver lssOrel [20] and memetic algorithm [18], and also with the values reported by Knauer [33]. The lssOrel algorithm reported two solutions in the range 191–225, and both skew-symmetric solutions have better merit factors than those reported in [33], while xLastovka improved both of them further.

Best-known solutions obtained by xLastovka for  $L = 191$  up to  $L = 225$  are summarized in Table 2, where energy, merit factor, and best coordinate are reported. The proposed xLastovka algorithm has found 18 new best-known solutions. Among these solutions, there are three new best-known skew-symmetric solutions for  $191 \leq L \leq 199$  with merit factor  $F > 9$  ( $L = 191, 193, 199$ ), and 6 new best-known skew-symmetric sequences with merit factor greater than 9 in lengths over 200. These sequences are 201, 207, 211, 213, 223, and 225.

Till now, only two merit factors greater than 9.5 were known, i.e., for lengths 103 and 177. In this work, our algorithm adds two new,  $F = 9.5851$  and  $F = 9.5393$  for



**FIGURE 3.** Merit factors of binary sequences obtained by the solver xLastovka, memetic algorithm [18], the solver IssOrel [20], and also with the values reported by Knauer [33].

lengths 191 and 213, respectively, and both of them are skew-symmetric.

The obtained results improve the suggestion from [6] and [32] greatly, where  $F \approx 6$  for long skew-symmetric sequences up to  $L = 199$ .

Figure 4 shows best-known merit factors up to  $L = 401$  for sequences of odd length. In this Figure, we can see clearly that merit factors drop for a length greater than 225. We believe that our and also other state-of-the-art stochastic algorithms were not able to find sequences with merit factors greater than 9 when  $L > 225$ . We also believe that such sequences exist for  $L$ , which is slightly greater than 225 – for even much larger sequences it is hard to judge.

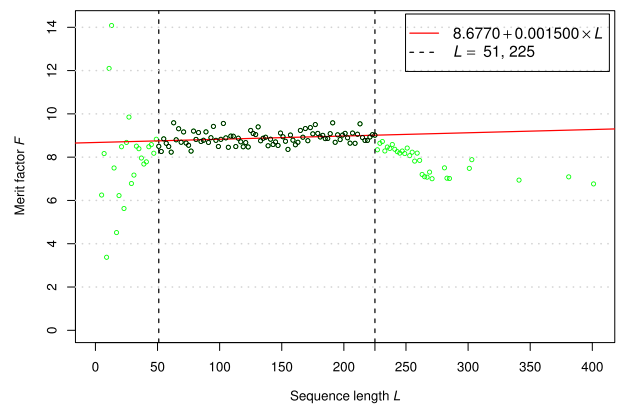
We make an estimation of merit factors from the range  $51 \leq L \leq 225$  of odd length by a linear model

$$8.6770 + 0.0015 \times L \tag{6}$$

that is also shown in Fig. 4. The red line in Fig. 4 will reach the value  $F = 10$  at  $L = 883$ , which is a big gap, since our model uses values up to 225, and, therefore, it is hard to make an accurate prediction for larger  $L$ . This model is very consistent with the model of the IssOrel [20]

$$8.6325 + 0.0007581 \times L, \tag{7}$$

where the estimation is performed on the range  $51 \leq L \leq 183$ . The model (6) is calculated using 21 more



**FIGURE 4.** Merit factors of binary sequences with odd lengths (optimal for  $L \leq 119$ , best-known otherwise). The merit factors drop when  $L > 225$ . A linear model is calculated on the range  $51 \leq L \leq 225$ .

points with larger lengths ( $183 < L \leq 225$ ) on sequences that are skew-symmetric. Note again, that the skew-symmetric solutions might not be optimal for each problem instance.

The greatest merit factor  $F = 14.08$  is known for length 13. For smaller lengths, the merit factor values are quite dispersed. It is interesting to look at values of merit factors for lengths between 100 and 225 in Fig. 4. These values are arranged pretty well around 9. Note that

$$F > 8.5, \quad \text{for } 157 < L \leq 225 \text{ and } L \text{ is odd} \tag{8}$$

**TABLE 2.** Best-known merit factors and solutions obtained with the xLastovka solver. The coordinate is presented in the run-length encoding notation.

<i>L</i>	<i>E</i>	<i>F</i>	coordBest
191	1903	9.5851	2,2,3,1,1,2,2,3,1,2,4,3,2,4,3,3,1,1,2,2,3,1,2,1,1,1,2,1,4,1,1,1,3,3,1,4,6,7,1,1,1,1,1,1,3,1,8,1,1,1,1,1,2,1,1,1,1,2,1,1,3,1,2,1,5,1,1,3,5,3,1,2,2,4,1,2,1,2,1,1,2,2,1,2,1,1,2,3,1,2,2,4,1,2,2,1
193	2144	8.6868	2,3,4,4,1,3,5,1,6,2,3,1,1,12,4,1,1,1,1,4,4,1,2,2,3,1,1,1,5,2,1,2,3,1,1,2,2,2,2,2,2,4,1,2,3,2,1,1,1,5,1,2,2,3,1,1,2,1,1,6,1,1,2,1,1,1,1,1,1,1,1,4,1,2,2,1,1,1,1,3,1,1,1,2,1,3,1,1,2,1,2,1
195	2105	9.0321	3,2,2,1,4,2,2,1,3,2,1,1,2,1,2,2,1,1,2,1,2,1,4,2,2,1,3,5,3,1,1,5,1,2,1,3,1,1,2,1,1,1,1,1,2,1,1,1,1,1,8,1,3,1,1,1,1,1,1,1,7,6,4,1,3,3,1,1,1,4,1,2,1,1,1,2,1,3,2,2,1,1,3,3,4,2,3,4,2,1,3,2,2,1,1,3,2,2,1,1
197	2202	8.8122	2,1,1,2,1,1,2,1,2,1,1,2,1,2,2,1,2,6,2,1,2,1,1,1,1,2,1,1,2,2,1,6,1,2,2,6,1,2,3,1,1,1,1,1,3,2,1,5,1,6,1,3,1,1,1,1,3,1,1,1,3,2,1,8,1,2,3,1,1,1,2,2,3,1,1,1,1,3,2,4,7,3,2,1,1,1,1,2,3,2,3,4,3,4,4,1
199	2195	9.0207	16,1,2,1,2,2,1,6,2,2,2,1,2,2,2,1,2,5,1,1,2,1,1,4,5,1,2,5,2,4,5,2,1,2,2,4,1,1,4,1,1,2,2,3,2,1,1,1,2,1,1,2,2,1,1,1,2,3,1,1,1,2,1,1,4,4,1,1,1,2,3,2,2,3,2,2,2,1,1,1,1,3,2,3,3,1,1,1,1,1,1,1,1,1,1,1,1,1,1
201	2220	9.0993	5,6,3,5,7,1,2,2,3,1,1,3,1,6,2,1,3,1,1,1,3,2,3,2,4,2,2,1,2,4,3,3,1,1,1,4,1,2,5,1,1,1,2,3,1,1,5,1,2,1,2,1,1,2,3,2,2,1,1,2,2,1,2,2,1,5,1,3,2,1,1,1,1,3,1,4,1,2,2,3,1,1,1,1,1,2,1,1,1,2,1,2,1,1,1,2,1,1,1,1
203	2317	8.8927	3,3,3,4,3,3,3,4,6,4,5,3,1,3,8,3,2,2,9,1,1,1,1,3,1,2,2,2,1,1,1,1,3,3,1,3,2,2,2,1,3,1,2,1,6,2,2,3,1,5,1,1,1,1,1,1,1,2,2,2,1,2,1,1,1,1,1,1,2,1,3,1,2,1,1,1,2,1,1,1,2,1,1,1,2,1,1,1,2,1,1,1,1
205	2430	8.6471	2,4,3,4,4,3,1,5,1,1,1,3,2,1,1,6,4,1,2,1,3,2,1,1,1,1,2,1,3,1,1,3,1,2,2,2,1,1,1,1,1,1,3,1,2,1,6,1,2,1,2,3,3,1,1,1,1,3,3,1,9,2,2,3,1,4,1,3,6,2,1,3,3,1,1,2,1,1,1,1,4,2,1,5,1,1,1,3,1,2,1,1,2,1,1,2,1,2,1,1,2,1
207	2351	9.1129	4,1,2,1,2,1,2,1,2,1,8,1,4,2,2,1,2,4,2,1,2,3,1,2,1,1,2,1,2,3,1,2,1,1,1,4,1,6,6,1,3,1,2,1,1,1,1,4,1,2,3,1,1,6,3,1,3,1,1,1,1,2,1,1,1,1,3,1,1,6,3,1,2,3,4,3,1,2,3,2,1,1,2,3,2,1,1,3,1,1,1,1,1,1,3,3,3,3,3,1,1,1
209	2528	8.6394	3,1,1,1,1,1,4,3,3,1,1,1,1,1,1,1,2,3,3,2,3,3,5,3,3,1,1,2,3,1,2,1,1,1,1,4,1,1,1,2,2,5,2,1,2,1,1,1,1,1,3,2,1,2,2,2,2,3,2,1,7,3,2,1,1,1,2,2,5,1,1,7,3,1,2,4,1,2,1,2,1,1,1,1,2,1,2,1,2,2,1,2,1,2,9,1,2,1,2,1,1,7,1,1
211	2457	9.0600	3,3,3,3,3,5,3,1,5,3,1,3,1,1,1,3,2,2,5,2,2,2,2,6,7,5,1,1,1,1,1,4,2,6,5,1,1,1,1,1,2,1,1,1,2,2,1,1,7,1,1,1,2,1,1,1,1,2,1,1,1,1,1,1,2,1,1,1,1,2,1,1,1,2,2,2,2,1,1,1,2,2,1,5,1,3,1,2,1,1,1,3,1,2,1,1,1,2,1,1,1,2,1,2,1,2,1,2,1,1
213	2378	9.5393	2,1,1,1,1,1,3,1,1,5,1,3,1,1,1,1,1,1,2,1,7,2,1,2,2,4,1,1,1,1,2,1,1,2,1,2,1,2,4,2,1,3,2,1,2,3,1,2,2,1,2,1,2,2,1,1,2,3,4,3,1,2,1,1,2,1,2,4,2,3,3,2,3,1,2,3,2,1,3,2,1,1,2,3,4,7,1,1,2,2,3,2,1,1,1,1,1,3,8,1,3,1,1,1,4,1,7,1
215	2595	8.9066	5,5,4,2,1,2,4,5,1,2,2,1,5,1,4,2,1,5,1,1,3,9,6,2,3,1,1,1,5,2,1,2,2,2,5,1,3,1,3,2,1,3,1,3,1,1,1,2,2,2,3,2,1,1,1,5,1,2,2,1,1,1,1,2,1,1,1,1,1,1,1,2,1,4,1,1,1,3,2,1,1,3,1,1,1,3,2,3,1,1,1,2,1,1,2,3,2,1,1,2,1,1,1,2,1,1,1
217	2684	8.7722	9,2,1,1,2,1,8,6,4,1,4,1,4,2,2,1,1,2,1,2,1,1,1,2,1,3,1,5,3,1,2,3,5,2,1,2,2,2,2,5,1,1,1,2,2,2,5,1,1,1,2,2,2,2,3,2,1,1,1,2,1,2,3,1,2,1,1,1,3,1,3,5,3,4,2,2,1,1,3,1,1,3,1,1,2,1,1,1,1,2,1,1,1,1,1,3,4,2,1,1,1,1,1,1,1
219	2733	8.7744	2,1,2,2,1,2,1,2,1,2,1,2,1,2,2,1,2,5,5,3,1,2,1,5,6,2,1,2,2,1,1,7,2,1,2,4,1,1,8,1,1,2,1,1,1,1,1,3,1,3,1,3,1,3,1,3,1,7,4,1,1,1,1,1,1,1,4,1,1,2,3,2,1,1,1,1,1,4,2,3,2,1,1,1,1,2,1,1,1,3,3,1,2,1,1,1,2,1,1,1,2,3,2,3,3,3,3,3,2,3,1
221	2734	8.9322	6,6,5,2,1,4,2,1,2,2,5,2,1,4,1,2,2,3,2,5,1,2,2,1,3,3,3,1,1,2,2,1,1,2,1,1,1,1,2,2,1,2,1,1,12,1,2,3,1,1,1,1,1,1,1,1,1,1,1,4,3,2,6,4,2,4,1,2,1,2,1,3,2,3,1,1,1,2,2,1,2,2,3,1,1,3,2,1,1,1,2,2,3,2,1,1,3,2,1,1,1,2,1,1,1,1,1,1,1,2,1,1,1,1,1,1
223	2751	9.0383	5,5,3,5,4,5,1,1,3,3,1,5,7,1,2,9,2,2,3,4,2,2,3,2,1,2,1,3,3,4,2,1,8,2,3,1,3,1,2,2,1,1,1,1,1,3,2,1,1,2,1,2,1,3,3,2,1,2,2,2,1,1,2,1,2,2,2,1,1,1,1,1,1,2,3,1,1,1,1,1,2,1,1,1,1,3,1,2,1,4,1,1,1,2,1,1,2,1,1,1,2,1,1,1,1,1,1
225	2808	9.0144	6,3,6,2,6,2,7,4,1,8,1,4,2,3,8,4,1,3,3,2,1,3,2,3,2,2,1,1,3,4,1,1,1,2,3,3,3,2,1,2,1,2,5,1,1,2,1,4,2,2,1,2,2,1,3,2,1,2,1,3,1,1,2,1,1,1,1,1,1,2,1,2,2,1,1,3,1,1,1,1,1,3,1,1,1,1,1,1,1,1,1,2,2,1,1,1,1,2,2,1,1,1,2,1,1,1,1

is obtained with xLastovka, and also with other state-of-the-art heuristic algorithms. We are aware that the study of the merit factor is fundamentally concerned with an asymptotic behavior, and not the identification of a particular sequence with a large merit factor. However, (8) holds for the contiguous range.

**V. CONCLUSION**

The main contributions of this papers are: (1) On the interval from 159 up to 225 for odd lengths, all the best-known merit factors are greater than 8.5. (2) Now, the largest best-known skew-symmetric sequence with merit factor greater than 9 has the length 225. (3) A new stochastic algorithm is proposed for solving a Low-Autocorrelation Binary Sequence (LABS) problem.

The proposed xLastovka algorithm was very efficient for large instance sizes. It was able to find 6 new best solutions

and their merit factors  $F > 9$  for  $L = 201$  up to  $L = 225$ . Two large merit factors  $F = 9.5851$  and  $F = 9.5393$  were obtained for lengths 191 and 213, respectively, and both of them belong to skew-symmetric sequences. Now, it holds that  $F > 8.5$  on the interval of odd lengths  $157 < L \leq 225$ .

The advantage of the proposed algorithm seems to lie in its usage of a priority queue that stores promising solutions (pivots). The queue enables the algorithm to perform local searches on these solutions systematically.

There might be further possible improvements to the xLastovka algorithm. We can include contiguous self-avoiding walks of some length in the algorithm alongside using a priority queue for storing the promising neighbors. Skew-symmetric sequences have odd length, and they could be used as good initial points for an algorithm when searching for sequences without skew-symmetric restriction or nearest odd length sequences.

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