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# Sparse Coefficient-Based *k*-Nearest Neighbor Classification

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**ABSTRACT** *K*-nearest neighbor rule (KNN) and sparse representation (SR) are widely used algorithms in pattern classification. In this paper, we propose two new nearest neighbor classification methods, in which the novel weighted voting methods are developed for making classification decisions on the basis of sparse coefficients in the SR. Since the sparse coefficients can well reflect the neighborhood structure of data, we mainly utilize them to design classifier in the proposed methods. One proposed method is called the coefficient-weighted KNN classifier, which adopts sparse coefficients to choose KNNs of a query sample and then uses the coefficients corresponding to the chosen neighbors as their weights for classification. Another new method is the residual-weighted KNN classifier (RWKNN). In the RWKNN, KNNs of a query sample are first determined by sparse coefficients, and then, we design a novel residual-based weighted voting method for the KNN classification. The extensive experiments are carried out on many UCI and KEEL data sets, and the experimental results show that the proposed methods perform well.

**INDEX TERMS** K-nearest neighbor rule, sparse coefficient, weighted voting, pattern classification.

#### **I. INTRODUCTION**

K-nearest neighbor rule is one of the top ten algorithms in data mining [1]. Because of the simplicity and effectiveness of KNN, it has been widely used in pattern recognition since it was first proposed in [2]. Also, it has asymptotically optimal performance in the Bayes sense for good classification [2], [3]. Although KNN has such superiorities, it still has two key issues that are the sensitiveness to the neighborhood size k and the simple majority vote in the k-neighborhood region for the classification decision [1], [4]–[6].

In general, the sensitiveness to k can always be produced by the different neighborhood selection criteria, the simple similarity measure by Euclidean distance and outliers especially in the small sample size cases. The general neighborhood selection only considers the similarities among samples. Using such neighborhood selection, the performance of the KNN-based classifiers is very sensitive to the neighborhood size k. As an alternative neighborhood, nearest centroid neighborhood (NCN) is another effective way of selecting k nearest neighbors [7]-[10]. NCN considers both the proximity and geometrical distribution of k nearest neighbors of the query samples simultaneously. Such k-nearest centroid neighbor classifiers can perform well and are robust to k. To address the issue with Euclidean distance similarity measure, distance metric learning-based nearest neighbor classifiers were proposed with good classification performance [11], [12]. Since the classification decisions of KNN-based methods are often determined by the simple majority vote in the local region of neighborhood, the performance can be easily degraded and very sensitive to k due to the existing outliers. For the simple majority vote, k neighbors are equally served for making the classification decision. As we know, the closer neighbors are generally more similar and should be given more weight for classification. To improve the simple majority vote, the distance-weighted voting methods for KNN were proposed in [4] and [13].

Furthermore, in the small sample size cases with the existing outliers and imbalance data, the performance of KNN-based nonparametric classifiers is severely damaged [14] and the sensitiveness to the neighborhood size k is very obvious. In regard to this problem, a local mean-based k-nearest neighbor method (LMKNN) was proposed to achieve the good classification with robustness to outliers [15]. Its classification decision is realized by utilizing the local mean vector of k nearest neighbors from each class. Using the idea of LMKNN, another new LMKNN method based on the NCN was successfully introduced with promising classification performance in [10]. By calculating the weighted sum of distances of k nearest neighbors per class, a pseudo nearest neighbor method (PNN) was designed in [16]. Based on PNN and LMKNN, a local mean-based pseudo nearest neighbor method (LMPNN) was proposed in [5]. LMPNN obtains the very satisfactory classification in many pattern recognition problems, such as in [17]. Recently, to aim at the outliers and the choice of k, a new k-harmonic nearest neighbor classifier based on the multi-local mean vectors was proposed by using the idea of LMPNN and the harmonic mean distance in [18]. Besides, when the samples from different the classes are nonseparable or overlapping, the classification decision in the neighborhood region could be wrong. To address the issue, a new KNN-based method was developed by calculating local categorical probability centers of each query sample in [19] and then the class of the query sample was determined by employing the distances from the query sample to these centers.

Up to now, sparse representation [20]-[22] has been well successfully applied in pattern recognition such as in face recognition [23]-[26]. One representative SR-based classification algorithm is the sparse representation-based classification method (SRC) [23]. Due to the advantage of sparsity for classification, there exist some SR-based nearest neighbor classification methods [27], [28]. It has been argued that the sparse representation coefficients as the good similarities among samples can reflect the neighborhood structure of data and have more discrimination information [27], [29], [30]. If two samples are similar, the corresponding sparse coefficients should also be close to each other [30]. In SR-based classification, each query sample is sparsely represented by all the training samples in general. If a query sample is very similar with one training sample, the training sample will have a large sparse coefficient to represent the query sample. Thus, the coefficients have been well employed for making classification decision [27], [31], [32]. To match well with SRC, sum of coefficients (SoC), as a classification decision was proposed by fully taking advantage of sparse representation coefficients in [31] and it performs well. Moreover, since the sparse reconstructive relationship of data through sparse representation contains natural geometrical similarity structure of data, SR-based graph construction has been well used in graph embedding [33]–[36]. In addition to sparse representation, collaborative representation (CR) [37] is another representation method for classification [38], [39]. Due to good properties of collaborative representation in pattern recognition, there are two CR-based KNN classification methods [40], [41]. The one is the coarse to fine k nearest neighbor classifier that uses two-phase representation to find nearest neighbors [40]. The other one is the collaborative representation-based nearest neighbor classifier (CRNN) [41], that mainly uses representation coefficients to find k nearest neighbors of a query sample.

With regard to the problems about the neighborhood selection and the simple majority vote in the KNN-based classification, two novel k-nearest neighbor methods motivated by the good advantages of sparse representation are proposed, with the aim of improving the classification performance, especially in the small sample size cases. The two proposed methods are called the coefficient-weighted k-nearest neighbor classifier (CWKNN) and the residual-weighted k-nearest neighbor classifier (RWKNN), respectively. In the proposed methods, since the sparse coefficients in SR can reflect the similarities among samples, the sparse coefficients of the sparse representation of each query sample are employed to choose k nearest neighbors of each query sample. The chosen neighbors are representative to represent each query sample for the useful classification. In the CWKNN, the sparse coefficients are viewed as the weights of the corresponding neighbors, and then the coefficient-weighted voting is used for the classification decision. In the RWKNN, we calculate the reconstructive residual distances between each query sample and the k-nearest neighbors and then design the residual distance-weighted function to compute the weight of each neighbor. The residual-weighted voting combining the sparse coefficients is adopted for the classification decision in the RWKNN. The extensive experiments on UCI and KEEL data sets of the competing methods are conducted to verify the classification performance of the proposed methods. Experimental results demonstrate the proposed methods perform very well.

The rest of this article is organized as follows. Section II presents the related works. Section III describes the proposed methods. Section IV further analyzes the proposed methods. Sections V and VI provide the extensive experimental results and some discussions, respectively. Finally, the conclusion is given in Section VII.

#### **II. RELATED METHODS**

In this section, we briefly review the related methods including KNN, sparse representation-based classification (SRC) and two representation-based nearest neighbor classifiers (*i.e.*, LRMNN and CRNN). For description convenience, we first introduce some notations. Let  $T = \{(x_i, l_i)\}_{i=1}^n$  denote the training set with *n* training samples in *M* classes C = $\{c_1, c_2, \dots, c_M\}$ , where  $x_i \in \mathbb{R}^d$  is a training sample with the corresponding class label  $l_i \in C$  in the *d*-dimensional feature space. The training set from the *j*-th class is indicated as  $T_j = \{(x_i^j, l_j^j)\}_{i=1}^{n_j}$  and  $n_j$  is the number of training samples from *j*-th class.

#### A. KNN

KNN is a very simple and effective nonparametric classification algorithm in many pattern recognition problems. In KNN, the class label of the query sample is generally decided by the simple majority vote of k nearest neighbors chosen from the training set.

Given a query sample  $y \in \mathbb{R}^d$ , k nearest neighbors of y are first searched from all the training samples by computing the Euclidean distance between y and  $x_i$ 

$$d(y, x_i) = \|y - x_i\|_2.$$
 (1)

The training samples corresponding to the first k smallest distances are chosen as k nearest neighbors of the query sample, denoted as  $T_k = \{(x_i^{NN}, l_i^{NN})\}_{i=1}^k$ . Then the class label  $l_y$  of y is predicted by the majority vote of k nearest neighbors as

$$l_y = \arg\max_c \sum_{(x_i^{NN}, \ l_i^{NN}) \in T_k} \delta(c = l_i^{NN}).$$
(2)

where  $c \in C$  and  $\delta(c = l_i^{NN})$  is the Dirac delta function that takes a value of one if  $c = l_i^{NN}$  and zero otherwise, and  $l_i^{NN}$  is the class label of the *i*-th nearest neighbor.

As an improvement, the distance-weighted k-nearest neighbor rule (WKNN) was first proposed by a distance-weighted voting method [13]. The distance-weighted function is defined as:

$$w_{i} = \begin{cases} \frac{d(y, x_{k}^{NN}) - d(y, x_{i}^{NN})}{d(y, x_{k}^{NN}) - d(y, x_{1}^{NN})}, & \text{if } d(y, x_{k}^{NN}) \neq d(y, x_{1}^{NN}), \\ 1, & \text{if } d(y, x_{k}^{NN}) = d(y, x_{1}^{NN}), \end{cases}$$
(3)

where  $w_i$  is the distance-based weight of  $x_i^{NN}$  as the contribution to classifying y. It is clear that the range of the weight  $w_i$ is from one for the first neighbor to zero for k-th neighbor, and one neighbor with smaller distance has greater weight. Then, the query y is assigned into the dominated class that has the largest sum of weights among k nearest neighbors as follows:

$$l_y = \arg\max_c \sum_{(x_i^{NN}, \ l_i^{NN}) \in T_k} w_i \times \delta(c = l_i^{NN}).$$
(4)

#### B. SRC

Sparse representation-based classification (SRC) is very famous and powerful in the latest classification methods [23]. In SRC, a query sample y is first represented by a linear sparse combination of all the training samples  $\{x_1, x_2, \ldots, x_n\}$  and then classified by the sparse reconstruction residual error between each class and the query sample. The query sample y is sparsely represented as

$$y = s_1 x_1 + s_2 x_2 +, \dots, + s_n x_n,$$
 (5)

where  $s_i$  is the sparse representation coefficient associated with the training sample  $x_i$  to represent y and  $i \in \{1, 2, ..., n\}$ . In general, the sparse coefficient vector

 $s = [s_1, s_2, \dots, s_n]^T$  is optimized with  $L_1$ -norm constraint as in [20], [21]:

$$\begin{cases} \tilde{s} = \arg\min_{s} \|s\|_{1} \\ s.t. \ y = Xs, \end{cases}$$
(6)

where  $X = [x_1, x_2, ..., x_n]$  is the matrix of all the training samples.

In terms of the optimal  $\tilde{s}$ , y is classified by the minimum class-specific residual error as [23]:

$$l_y = \underset{c_i}{\arg\min} \|y - X\sigma^i(\tilde{s})\|_2, \tag{7}$$

where  $\sigma^{i}(\tilde{s})$  is a new vector that has nonzero entries the same as the ones in  $\tilde{s}$  corresponding to class  $c_{i}$ . To get the more discrimination from sparse coefficients, the decision rule called sum of coefficients (SoC) was proposed as [31]:

$$l_y = \arg\max_{c_i} \sum \sigma^i(\tilde{s}).$$
(8)

where  $\sum \sigma^{i}(\tilde{s})$  is the sum of coefficients of the training samples from class  $c_{i}$ . The query sample y is assigned into the class with the largest sum of coefficients.

#### C. LRMNN

Linear reconstruction measure steered nearest neighbor classification (LRMNN) [27] is an extension of the KNN-based classification. Since linear reconstruction measure (LRM) can provide more meaningful information than the conventional similarity measures such as Euclidean distance, the linear reconstruction coefficients (*i.e.* the representation coefficients) in LRM are employed to determine the nearest neighbors of each query sample for classification.

The general LRM model of a query sample *y* is uniformly formulated with regularized terms as follows:

$$\min\left\{\|y - Xa\|_{2}^{2} + \gamma \|a\|_{p}\right\},\tag{9}$$

where the vector of the linear reconstruction coefficients of y is  $a = [a_1, a_2, ..., a_n]^T$  and  $a_i$  is the representation coefficient associated with training sample  $x_i$ ,  $\gamma$  is the regularization parameter, and p = 1 or 2 in general. After solving Eq. (9), the optimal vector of a is  $\bar{a} = [\bar{a}_1, \bar{a}_2, ..., \bar{a}_n]^T$ . Then, the classification decision rule of LRMNN is obtained as

$$l_y = \underset{l_i}{\arg\max} \|\bar{a}_i\|.$$
(10)

The query sample *y* is classified into the class of the training sample  $x_i$  that has largest  $\|\bar{a}_i\|$ , and  $x_i$  is the most representative nearest neighbor of *y* among all training samples.

#### D. CRNN

Collaborative representation-based nearest neighbor classifier (CRNN) on the basis of collaborative representation [37] is proposed for hyperspectral image classification [41]. In CRNN, the weighted linear collaborative combination of a query sample *y* is formulated as

$$\bar{b} = \arg\min_{b} \{ \|y - Xb\|_{2}^{2} + \tau \|W_{y}b\|_{2}^{2} \},$$
(11)

where  $b = [b_1, b_2, ..., b_n]^T$  is the vector of the weighted linear collaborative representation coefficients and  $b_i$  is the representation coefficient associated with training sample  $x_i$ ,  $\tau$  is the regularization parameter, and  $W_y$  is a biasing Tikhonov matrix. The biasing Tikhonov matrix is defined as

$$W_{y} = \begin{bmatrix} \|y - x_{1}\|_{2} & 0 \\ & \ddots & \\ 0 & \|y - x_{n}\|_{2} \end{bmatrix}.$$
 (12)

According to the optimal  $\overline{b}$  of b by solving Eq. (11), k nearest neighbors of y corresponding to the k largest coefficients in  $\overline{b}$  are found. Finally, the class label of the query sample y is determined by the majority vote of k nearest neighbors using Eq. (2).

#### **III. THE PROPOSED METHODS**

In this section, we first present the motivation of the proposed CWKNN and RWKNN methods, and then describe them in details.

#### A. THE MOTIVATION

The proposed CWKNN and RWKNN methods on basis of the sparse representation coefficients for the testing samples are mainly inspired by the superiorities of sparse representation in pattern classification. To clearly elaborate why the proposed methods are meaningfully designed, we analyze the advantages of sparse representation for the proposed classification methods in this subsection.

First of all, the SRC and its extensions have shown that sparse representation has more power of natural pattern discrimination for good pattern classification [23]–[26], [38] and the discrimination information of data is mainly preserved in the sparse coefficients [33]. Using this advantage of sparse representation to capture more discrimination information of data for the query samples, each query sample is first represented by the linear sparse combination of all the training samples in the proposed CWKNN and RWKNN for classification.

Secondly, sparse representation obtains the sparse reconstructive relationship of the data that can reflect intrinsic geometric similarity information from the data and is useful for classification [33]. Due to the geometric property of data by sparse representation, the graph construction methods with sparsity have been well developed in graph embeddingbased dimensionality reduction [33]–[36]. In fact, the weights of edges between any pairs of the sample points in these sparse representation-based graphs are measured by the corresponding sparse coefficients, and sparse coefficients can well reflect the neighborhood structure of samples that is hidden in data. Furthermore, the sparse coefficients as a good similarity measure of data instead of the conventional similarity measures such as Euclidean distance have been successfully proven in [27] and [29], and the sparse coefficients instead of residuals are well adopted to make classification decisions in the representation-based classification [27], [28], [31], [32], [39]. Besides, it has been argued that the similar samples should also have similar sparse coefficients [30]. Due to these facts that the sparse coefficients can well reflect the similarities among samples and contain natural discrimination information, the sparse coefficients of sparse representation of each query sample using all training samples are fully employed to seek its k nearest neighbors and further used for classifier design in the proposed CWKNN and RWKNN methods.

#### **B. THE PROPOSED CWKNN**

In the CWKNN, each query sample *y* is first sparsely represented by using all the training samples as

$$y = X\beta, \tag{13}$$

where  $\beta = [\beta_1, \beta_2, ..., \beta_n]^T$  is the sparse coefficient vector including the sparse coefficients of all the training samples to represent y. The coefficient  $\beta_i$  of the sample  $x_i$  is regarded as the contribution to representing y. If  $x_i$  is more similar to y, the contribution  $\beta_i$  could be larger. Indeed, it has been argued that the sparse coefficients can well reflect the similarities among the samples [27], [29], [30]. The sparse representation of y is solved with  $L_1$ -norm regularization as follows:

$$\bar{\beta} = \arg\min_{\beta} \{ \|y - X\beta\|_2^2 + \lambda \|\beta\|_1 \}, \tag{14}$$

where  $\bar{\beta} = [\bar{\beta}_1, \bar{\beta}_2, \dots, \bar{\beta}_n]^T$ . It should be noted that Eq. (14) is essentially the Lasso objective function with  $L_1$ -norm regularization [42], which has been used in [27] and [43].

After obtaining the sparse coefficients in Eq. (14), they are utilized to choose the k nearest neighbors of each query sample. The top k largest coefficients from  $\bar{\beta}$  are chosen and denoted as the set  $\tilde{\beta} = {\{\tilde{\beta}_1, \tilde{\beta}_2, \dots, \tilde{\beta}_k\}}$ , and the corresponding training samples as k nearest neighbors of y are also denoted as the set  $T_k = {\{(x_i^{NN}, l_i^{NN})\}_{i=1}^k}$ . Note that the chosen  $\tilde{\beta}_i$  is always equal or greater than zero. Meanwhile, the contribution  $\tilde{\beta}_i$  of the *i*-th nearest neighbor  $x_i^{NN}$  to representing the query sample y is naturally treated as the weight of  $x_i^{NN}$  to y.

Finally, the classification decision of the CWKNN is defined as

$$l_{y} = \arg\max_{c} \sum_{(x_{i}^{NN}, \ l_{i}^{NN}) \in T_{k}} \tilde{\beta}_{i} \times \delta(c = l_{i}^{NN}), \quad (15)$$

where  $l_y$  is the class label of y. The query sample y is classified into the class that has the largest sum of weights among the classes that k nearest neighbors belong to.

As stated above, the CWKNN method adopts the sparse coefficients to seek nearest neighbors and employs sparse coefficient-weighted voting for classification. Note that although the CWKNN seems to be similar with the LRMNN with  $L_1$ -norm regularization [27], they are different in the aspects of determining nearest neighbors and making classification decision that are detailedly stated in section VI-A. The proposed CWKNN can be summarized by pseudo codes in Algorithm 1.

**Algorithm 1** The Algorithm of the Coefficient-Weighted *k*-Nearest Neighbor Classifier

#### **Require:**

The training set  $T = \{(x_i, l_i)\}_{i=1}^n$  where  $l_i \in C$ , the set of M class labels  $C = \{c_1, c_2, \dots, c_M\}$ , a query sample y, the neighborhood size k.

#### **Ensure:**

Predict the class label of a query sample by sparse coefficient-weighted voting.

Step 1: Solve the sparse representation of *y* using all the training samples.

 $\bar{\beta} = \arg\min_{\alpha} \{ \|y - X\beta\|_2^2 + \lambda \|\beta\|_1 \}$ 

Step 2: Search k nearest neighbors of y using the sparse coefficients  $\bar{\beta} = [\bar{\beta}_1, \bar{\beta}_2, \dots, \bar{\beta}_n]^T$ .

Step 2.1: Find first k largest sparse coefficients  $\tilde{\beta} = {\tilde{\beta}_1, \tilde{\beta}_2, \dots, \tilde{\beta}_k}$  from  $\bar{\beta}$ 

Step 2.2: Choose the *k* nearest neighbors  $T_k = \{(x_i^{NN}, l_i^{NN})\}_{i=1}^k$  corresponding to *k* largest sparse coefficients  $\tilde{\beta}$ .

Step 3: Classify y to the class c with the largest sum of weights among all the class.

weights among all the class.  $l_y = \arg \max_{c} \sum_{(x_i^{NN}, l_i^{NN}) \in T_k} \tilde{\beta}_i \times \delta(c = l_i^{NN})$ 

#### C. THE PROPOSED RWKNN

In the RWKNN, *k* nearest neighbors of each query sample are first chosen by the same way as in the CWKNN through the sparse representation of each query sample using all the training samples. In terms of Eqs. (13) and (14), *k* nearest neighbors of the given query sample *y* are also indicated as the set  $T_k = \{(x_i^{NN}, l_i^{NN})\}_{i=1}^k$  and the corresponding sparse coefficients are the set  $\tilde{\beta} = \{\tilde{\beta}_1, \tilde{\beta}_2, \dots, \tilde{\beta}_k\}$ .

Using the k nearest neighbors and the corresponding sparse coefficients of the query sample y, the reconstructive residual distances between nearest neighbors and y are defined as

$$d_r(y, x_i^{NN}) = \|y - \tilde{\beta}_i x_i^{NN}\|_2.$$
(16)

In fact, the reconstructive residual distance  $d_r(y, x_i^{NN})$  has been regarded as the contribution to representing the query sample y [38]. Let the obtained k reconstructive residual distances corresponding to k nearest neighbors be the set  $\{d_r(y, x_1^{NN}), d_r(y, x_2^{NN}), \dots, d_r(y, x_k^{NN})\}$ . Then, among the k reconstructive residual distances, the largest and smallest ones are found as

$$d_{max}^{NN} = \max\left\{d_r(y, x_i^{NN})\right\}, \quad i = 1, 2, \dots, k,$$
 (17)

and

$$d_{min}^{NN} = \min\left\{d_r(y, x_i^{NN})\right\}, \quad i = 1, 2, \dots, k.$$
(18)

The residual distance-weighted function is defined as follows:

$$wr_{i} = \begin{cases} \frac{d_{max}^{NN} - d_{r}(y, x_{i}^{NN})}{d_{max}^{NN} - d_{min}^{NN}}, & \text{if } d_{max}^{NN} \neq d_{min}^{NN}, \\ 1, & \text{if } d_{max}^{NN} = d_{min}^{NN}, \end{cases}$$
(19)

where  $wr_i$  is the weight of nearest neighbor  $x_i^{NN}$ . As can be seen in Eq. (19), the weights of nearest neighbors are scaled from 1 to 0. Furthermore, a neighbor with smaller reconstructive residual distance has larger weight than the one with greater reconstructive residual distance.

Using the sparse coefficients and the residual distance weights of k nearest neighbors, the classification decision of the RWKNN is defined as

$$l_{y} = \arg\max_{c} \sum_{(x_{i}^{NN}, \ l_{i}^{NN}) \in T_{k}} wr_{i} \times \tilde{\beta}_{i} \times \delta(c = l_{i}^{NN}).$$
(20)

Finally, the class of the query y is the class with the largest sum of weights among the classes that k nearest neighbors belong to.

As argued above, the proposed RWKNN first uses sparse coefficients to choose k nearest neighbors of each query sample, and then designs the residual distance-weighted voting combining with sparse coefficients for classification. The proposed RWKNN can be summarized by pseudo codes in Algorithm 2.

#### **IV. THE ANALYSIS OF THE PROPOSED METHODS**

In this section, to emphasize the superior classification performance of the proposed CWKNN and RWKNN methods in pattern recognition, we analyze their rationale and advantages by comparing them with KNN and WKNN, and further show the representation coefficients instead of the conventional Euclidean distance as a good similarity measure.

From the point of view of sparse coefficients, the way of choosing the nearest neighbors of the query samples for classification in the proposed methods is reasonable and effective. As argued in [27] and [29], sparse coefficients can well reflect the neighborhood structure of data and represent the similarities among the samples. If two samples are similar, their corresponding sparse codes should also be very close to each other [30]. In terms of Eqs. (13) and (14), the given query sample y can be represented as  $y = \sum_{i=1}^{n} \overline{\beta}_i x_i$ , where  $\bar{\beta}_i$  is optimized sparse coefficient of  $x_i$  to represent y. Note that y and  $x_i$  are normalized by  $L_2$ -norm. According to the theoretical analysis in [27] that the representation coefficients can availably indicate the true neighbors of each query sample, and  $x_i$  could not be the neighbor of y when  $\bar{\beta}_i = 0$ . However, in such case the sample  $x_i$  with very small similarity (*i.e.*,  $\bar{\beta}_i = 0$ ) could be from the different or the same classes of y. If  $\bar{\beta}_i \neq 0$ , y can be further represented as

#### **Require:**

The training set  $T = \{(x_i, l_i)\}_{i=1}^n$  where  $l_i \in C$ , the set of M class labels  $C = \{c_1, c_2, \dots, c_M\}$ , a query sample y, the neighborhood size k.

#### **Ensure:**

Predict the class label of a query sample by residual distance-weighted voting.

Step 1: Solve the sparse representation of *y* using all the training samples.

 $\bar{\beta} = \arg\min_{\alpha} \{ \|y - X\beta\|_2^2 + \lambda \|\beta\|_1 \}$ 

Step 2: Search k nearest neighbors of the query  $T_k = \{(x_i^{NN}, l_i^{NN})\}_{i=1}^k$  corresponding to k largest sparse coefficients  $\tilde{\beta} = \{\tilde{\beta}_1, \tilde{\beta}_2, \dots, \tilde{\beta}_k\}$  from  $\bar{\beta} = [\bar{\beta}_1, \bar{\beta}_2, \dots, \bar{\beta}_n]^T$ .

Step 3: Calculate the residual distances between *k* nearest neighbors and *y*.

for j = 1 to k do  $d_r(y, x_i^{NN}) = \|y - \tilde{\beta}_i x_i^{NN}\|_2$ 

end for

Find largest and smallest residual distances.

 $d_{max}^{NN} = \max \left\{ d_r(y, x_i^{NN}) \right\}$  $d_{min}^{NN} = \min \left\{ d_r(y, x_i^{NN}) \right\}$ 

Step 4: Calculate the residual distance weights of *k* nearest neighbors.

for 
$$i = 1$$
 to  $k$  do  
if  $d_{max}^{NN} \neq d_{min}^{NN}$  then  
 $wr_i = \frac{d_{max}^{NN} - d_r(y, x_i^{NN})}{d_{max}^{NN} - d_{min}^{NN}}$   
else  
 $wr_i = 1$   
end if

Step 5: Classify y to the class c with the largest sum of weights among all the class.

$$l_y = \arg\max_{c} \sum_{(x_i^{NN}, \ l_i^{NN}) \in T_k} wr_i \times \tilde{\beta}_i \times \delta(c = l_i^{NN})$$

$$y = \sum_{i=1}^{m} \bar{\beta}_i x_i, m \le n$$
. Then,  $\bar{\beta}_j$  of  $x_j$  can be derived as

$$\bar{\beta}_j = \frac{1}{2} \left( d^2 (\sum_{i=1, i \neq j}^m \bar{\beta}_i x_i, x_j) - d^2 (y, x_j) \right),$$
(21)

where  $d(y, x_j)$  is Euclidean distance between y and  $x_j$ . Note that the derivation of Eq. (21) in details can be seen in [27]. We can see from Eq. (21) that the larger  $d^2(\sum_{i=1,i\neq j}^m \bar{\beta}_i x_i, x_j)$  and/or the smaller  $d^2(y, x_j)$  implies that  $x_j$  is much more likely to be a neighbor of y. Hence,  $x_j$  could be the true neighbor of y with a greater  $\bar{\beta}_j$  with the integration of the larger  $d^2(\sum_{i=1,i\neq j}^m \bar{\beta}_i x_i, x_j)$  and the smaller  $d^2(y, x_j)$ simultaneously. In this case when  $\bar{\beta}_i \neq 0$ ,  $x_i$  could be more likely to be a neighbor of y from the same class as y if  $\bar{\beta}_i > 0$ 

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and it could be from the different classes of y and not be a neighbor of y if  $\bar{\beta}_i < 0$ .

To visually demonstrate the fact above that sparse representation coefficients can be viewed as an effective similarity measure instead of the conventional Euclidean distance for seeking *k* nearest neighbors of the query samples, the examples of sparse coefficients of representing three query samples from three different classes on UCI Wine data set are given in Figs.1, 2 and 3. The information about UCI Wine data set is shown in Table 3, and it has 178 samples within three classes: the serial numbers of samples from 1 to 59 are within class 1, from 60 to 130 within class 2 and from 131 to 178 within class 3. These serial numbers corresponding to 178 samples are also clearly presented in Figs.1, 2 and 3. According to Eqs. (13) and (14), one query sample  $x_i$  from the samples *X* can be sparsely represented by the other remaining samples as

$$x_{i} = \alpha_{1}x_{1} + \alpha_{2}x_{2} + \dots + \alpha_{i-1}x_{i-1} + \alpha_{i+1}x_{i+1} + \dots + \alpha_{n}x_{n}.$$
(22)

Accordingly, the reconstructive residual distance (residual for short) between  $x_i$  and  $x_j$  ( $i \neq j$ ) can be calculated as

$$d_r(x_i, x_j) = \|x_i - \alpha_j x_j\|_2.$$
(23)

And the Euclidean distance between  $x_i$  and  $x_j$  is calculated as

$$d(x_i, x_j) = \|x_i - x_j\|_2.$$
(24)

Then, in terms of Eqs. (22), (23) and (24), the sparse coefficients, residuals and Euclidean distances for the 25*th* sample in class 1, the 85*th* sample in class 2 and the 152*th* sample in class 3 on Wine are schematically depicted in Figs.1, 2 and 3, respectively. Note that when the serial numbers are 25 in Fig.1, 85 in Fig.2 and 152 in Fig.3, there are no corresponding coefficients, residuals and Euclidean distances. And also, since each sample in *X* has unit *L*<sub>2</sub>-norm, when  $\alpha_j = 0$  the residual between  $x_i$  and  $x_j$  is  $d_r(x_i, x_j) = 1$ , so the residuals with the values 1 are unnecessarily represented in these three figures.

As can be shown in Figs. 1(a), 2(a) and 3(a), the sparse coefficients of the samples from the same class as *i*th sample (i = 25, 85, 152) are always dominated, and the other ones of the samples from different classes are very small or tend to be zero in most cases. This experimental fact implies that sparse coefficients can be well adopted to choose the nearest neighbors of one sample from its same class. More importantly, from the residuals in Figs. 1(b), 2(b) and 3(b), the residuals of one sample from its same class are very smaller when the corresponding coefficients are larger. This phenomenon means that the larger coefficient of one sample to represent the other sample corresponds to the smaller residual. In other words, the larger coefficient and smaller residual of one sample indicate the more contribution to representing the other sample. It is also interesting to note that the residuals corresponding to the negative coefficients are very larger than or tend to be one, and the residuals corresponding





FIGURE 1. The sparse coefficients, residuals and Euclidean distances for the 25th sample in class 1 on UCI Wine data set. (a) Sparse coefficients. (b) Residuals. (C) Euclidean distances.



FIGURE 2. The sparse coefficients, residuals and Euclidean distances for the 85th sample in class 2 on UCI Wine data set. (a) Sparse coefficients. (b) Residuals. (C) Euclidean distances.



FIGURE 3. The sparse coefficients, residuals and Euclidean distances for the 152th sample in class 3 on UCI Wine data set. (a) Sparse coefficients. (b) Residuals. (C) Euclidean distances.

to the positive coefficients are smaller than one. This can confirm that the negative coefficients and the larger residuals means these corresponding samples are not representative in sparse representation. So the samples with the corresponding negative coefficients are not chosen as neighbors of each query sample. Compared to residuals, the Euclidean distances may not well represent the similarities among samples from the same and different classes, obviously shown in Figs. 1(c), 2(c) and 3(c). Therefore, the neighborhood selection of one sample using sparse coefficients can be more effective than the one using Euclidean distances. Furthermore, the experimental examples in Figs.1, 2 and 3 can also verify the fact that the sparse coefficients in sparse representation can well reflect the similarities of data [27], [29]–[31].

In terms of sparse coefficients, residuals in Figs.1, 2 and 3, the particular values of serial numbers, sparse coefficients and residuals of the first three nearest neighbors of 25th, 85th and 152th samples with classification results by CWKNN and RWKNN are shown in Table 1. And according to the Euclidean distances in Figs. 1(c), 2(c) and 3(c), the particular values of serial numbers and Euclidean distances of the first three nearest neighbors of 25th, 85th and 152th samples with classification results by KNN and WKNN are also shown in Table 2. As shown in Tables 1 and 2, we can observe that the first three nearest neighbors of one sample

**TABLE 1.** The examples of the classification results of CWKNN and RWKNN on UCI Wine data set. Wine has three classes that are denoted by the symbols " $\circ$ ", "+" and " $\diamond$ " for classes 1, 2 and 3, respectively. The classes of samples are represented in parentheses. The symbols " $\times$ " and " $\checkmark$ " indicate the wrong and right classification, respectively.

Sample	Serial numbers,	Sparse coeff	icients and re-	siduals of 3 NNs	CWKNN	RWKNN
	Serial numbers	24 (0)	107 (+)	43 (0)		
$25th$ sample ( $\circ$ )	Coefficients	0.7091	0.0974	0.0589	$\circ $	$\circ $
	Residuals	0.2914	0.9027	0.9412		
	Serial numbers	110 (+)	97 (+)	94 (+)		
85th sample (+)	Coefficients	0.8883	0.1977	0.1937	+	+
	Residuals	0.1185	0.8024	0.8080		
	Serial numbers	151 (\$)	172 (�)	159 (\$)		
152 <i>th</i> sample ( $\diamond$ )	Coefficients	0.6783	0.3844	0.1857	$\diamond $	$\diamond $
	Residuals	0.3219	0.6163	0.8151		

**TABLE 2.** The examples of the classification results of KNN and WKNN on UCI Wine data set. Wine has three classes that are denoted by the symbols " $\circ$ ", "+" and " $\diamond$ " for classes 1, 2 and 3, respectively. The classes of samples are represented in parentheses. The symbols " $\times$ " and " $\checkmark$ " indicate the wrong and right classification, respectively.

Sample	Serial numbers and	Euclidean	distances	of 3 NNs	KNN	WKNN
25th sample (0)	Serial numbers Euclidean distances	75 (+) 0.0031	29 (o) 0.0043	142 ( 0.0051	tie	$+ \times$
85th sample (+)	Serial numbers Euclidean distances	134 (\$) 0.0086	163 (\$) 0.0098	$117 (+) \\ 0.0105$	♦ ×	♦ ×
152 <i>th</i> sample ( $\diamond$ )	Serial numbers Euclidean distances	151 (\$) 0.0132	$62 (+) \\ 0.0168$	$76 (+) \\ 0.0171$	+ ×	$\diamond $

chosen by sparse coefficients are nearly different from the ones by Euclidean distances. Moreover, the three nearest neighbors of one sample are nearly from the same class by sparse coefficients, but the three nearest neighbors of one sample by Euclidean distances are always from the different classes. We can also see from Table 1 that the first nearest neighbors of 25th, 85th and 152th samples are from their same classes, respectively. Their first nearest neighbors have the largest coefficients and the smallest residuals among their their three nearest neighbors, as shown in Figs.1, 2 and 3. And the differences among the coefficients and the residuals of three nearest neighbors are very significant. Because of the superiority of the sparse coefficients for choosing the true nearest neighbors, the 25th, 85th and 152th samples are easily and correctly classified into the right classes by CWKNN and RWKNN. However, most of the three nearest neighbors of the 25th, 85th and 152th samples chosen by Euclidean distances are from their different classes, and the differences among Euclidean distances of their neighbors are not prominent. So that the 25th, 85th and 152th samples are nearly mistakenly classified by KNN and WKNN. From the experimental examples above, it can be obviously observed that the sparse coefficients as a similarity measure have more benefits than the conventional Euclidean distance, as stated in [27] and [29]. Accordingly, the analysis above has fully proven that the proposed CWKNN and RWKNN can have more discrimination power than KNN and WKNN in many pattern classification problems.

In summary, the sparse representation coefficients can be well adopted to choose true nearest neighbors of one sample and applied to design more simple and effective classification decisions in pattern recognition. Thus, the proposed CWKNN and RWKNN have good classification performance that will be further verified in the next section V.

#### **V. EXPERIMENTAL RESULTS**

In this section, we conduct the extensive experiments on real UCI and KEEL data sets to demonstrate the effective classification performance of the proposed methods in terms of classification error or accuracy. We compare the proposed CWKNN and RWKNN with the state-of-the-art methods including SRC [23], SoC [31], LRMNN [27], LMPNN [5], WKNN, KNN, CRNN [41] and LPC [19]. For fair comparisons, the value of p in Eq. (9) is p = 1 for the LRMNN used in the experiments, because our proposed methods have the same regularization of the coefficients in Eq. (14) with the LRMNN. It should be noted that Eqs. (6), (9) and (14) are solved by using the CVX Matlab optimization toolbox (http://cvxr.com/cvx/download/) in the experiments.

#### A. DATA SETS

The real data sets used in the experiments are twenty UCI data sets from the UCI Repository [44], eight KEEL data sets without noises and four KEEL data sets with noises from the KEEL Repository [45]. Their main information about data sets is described in Table 3. These used data sets with different classes, attributes and samples only have numeric attributes in order that the classification of each competing method is easily done on them. Note that the data sets with long names are abbreviated. That is, Biodegradation, Cardiotocography, Image Segmentation, Ionosphere, Parkinsons, SteelPlates, Transfusion, Page-blocks, Wine quality red, Appendicitis, Wisconsin, Cleveland, Dermatology are abbreviated as Biodeg, Cardio, Image, Iono, Park, SteelP, Trans, Page, WineQR, Append, Wiscon, Cleve and Dermat, respectively. And the names of the Wine, Heart, Page-blocks and Thyroid data sets with attribute noises from the KEEL Repository are denoted as Wine\_n, Heart\_n, Page\_n and Thyroid n. To simplify the representation of all the data sets

#### TABLE 3. The real data sets used in the experiments.

No.	Datasets	Databases	Samples	Attributes	Classes	Testing samples
1	Biodeg	UCI	1055	41	2	365
2	Cardio	UCI	2126	21	10	710
3	Heart	UCI	267	44	2	92
4	ILPD	UCI	583	9	2	195
5	Image	UCI	2310	19	7	770
6	Iono	UCI	351	34	2	155
7	Park	UCI	195	22	2	65
8	Seed	UCI	210	7	3	60
9	Musk	UCI	6598	166	2	3098
10	SteelP	UCI	1941	27	7	646
11	Thyroid	UCI	7200	21	3	2485
12	Trans	UCI	748	4	2	130
13	Vehicle	UCI	846	18	4	285
14	Wdbc	UCI	569	30	2	192
15	Wine	UCI	178	13	3	59
16	Wpbc	UCI	198	32	2	58
17	Page	UCI	5473	10	5	1823
18	WineQR	UCI	1571	11	4	523
19	Plrx	UCI	182	12	2	40
20	Diabetic	UCI	1151	19	2	373
21	Tae	KEEL	151	5	3	60
22	Hayesroth	KEEL	160	4	3	60
23	Append	KEEL	106	7	2	34
24	Wiscon	KEEL	683	9	2	223
25	Cleve	KEEL	297	13	5	91
26	Band	KEEL	365	19	2	125
27	Saheart	KEEL	452	8	2	152
28	Dermat	KEEL	358	34	6	111
29	Wine_n	KEEL	178	13	3	59
30	Heart_n	KEEL	270	13	2	90
31	Page_n	KEEL	5472	10	5	1823
32	Thyroid_n	KEEL	7200	21	3	2485

in the experiments, each data set is indicated by the given corresponding serial number in Table 3.

In the experiments, each data set except the noise data sets is randomly divided into training and testing sets, shown in Table 3. We run each method on ten divisions of each data set for average classification evaluation with 95% confidence. In other words, we achieve the ten different training and testing sets on each data set and the average classification error or accuracy rates of each method are obtained in our experiments. It should be noted that all the experiments have been conducted by using Intel(R) Core(TM) i7-3770 CPU @3.40 GHz 3.40 GHz and 12 GB of memory in the 64-bit Windows 7 operating system.

#### **B. EXPERIMENT 1**

To verify the effectiveness of the proposed CWKNN and RWKNN methods, we carry out the extensive experiments on real UCI data sets and the KEEL ones without noises, in comparisons with SRC, SoC, LRMNN, LMPNN, KNN, WKNN, CRNN and LPC in this subsection.

The comparative classification performance of the proposed methods, CRNN, LPC, LMPNN, KNN and WKNN is first investigated by varying the numbers k of nearest neighbors in terms of the classification error. It should be noted that the neighborhood size k in CWKNN, RWKNN, CRNN, KNN and WKNN is for all the training samples of each query sample, while k is for the training samples from each class in the LMPNN and LPC. The range of the values of k is preseted from 1 to 11 with a step 1. The experimental classification results of these KNN-based methods via the neighborhood size k are displayed in Figs. 4 and 5. We can observe from the experimental results in Figs. 4 and 5 that the proposed CWKNN and RWKNN almost perform better than CRNN, LPC, LMPNN, KNN and WKNN with varying the numbers k of nearest neighbors, especially when the value of k is large. These experimental results indicate that the proposed methods are less sensitive to the neighborhood size k with promising classification performance. It is very interesting to note that the classification error rates of the proposed methods nearly decrease with increasing the values of k and then tend to be stable. This experimental fact implies that the proposed CWKNN and RWKNN can choose the suitable large numbers of the true neighbors of the query samples for the favorable classification. Thus, the proposed methods are robust to the neighborhood selection through sparse coefficients with the satisfactory performance.

To further evaluate the proposed methods, the maximal classification accuracy rates of each competing method with the standard deviations on all the data sets are shown in Table 4. Note that the best classification accuracy rates of CWKNN, RWKNN, CRNN, LMPNN, LPC, KNN and WKNN are obtained among the range of the neighborhood size k from 1 to 11 in terms of the classification results in Figs. 4 and 5. And the No. in Table 4 indicate the

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FIGURE 4. The classification error rates of the competing KNN-based methods via the neighborhood size k on the real UCI data sets. (a) Biodeg. (b) Cardio. (c) Heart. (d) ILPD. (e) Image. (f) Iono. (g) Park. (h) Seed. (i) Musk. (j) SteelP. (k) Thyroid. (l) Trans. (m) Vehicle. (n) Wdbc. (o) Wine. (p) Wpbc. (q) Page. (r) WineQR. (s) PIrx. (t) Diabetic.

corresponding data sets shown in Table 3. It is obvious that the proposed CWKNN and RWKNN outperform the other competing methods in most cases. CWKNN is better than SRC, SoC, LRMNN, LMPNN, CRNN, LPC, KNN and WKNN on 19 out of 28 data sets, and RWKNN is better than them on 20 out of 28 data sets. We can also see that the proposed methods perform better than LRMNN, LMPNN, CRNN, LPC, KNN and WKNN significantly on most of the data sets,



FIGURE 5. The classification error rates of the competing KNN-based methods via the neighborhood size k on the real KEEL data sets. (a) Tae. (b) Hayesroth. (c) Append. (d) Wiscon. (e) Cleve. (f) Band. (g) Saheart. (h) Dermat.

such as Park, StealP, Vehicle and Wine. Meanwhile, it has been found that the proposed CWKNN and RWKNN obtain the similar classification results as SRC and SoC in some degree. The reason can be that the CWKNN, RWKNN, SRC and SoC classifiers are based on the sparse representation of the query samples. Besides, the average classification accuracy rates of the proposed methods on all data sets are obviously larger than the ones of the other competing methods and their corresponding standard deviations are nearly smallest among them. This means the proposed methods are more stable in some degree. From the experimental results in Table 4, it can be concluded that the proposed CWKNN and RWKNN methods can choose the true nearest neighbors of the query samples for good classification.

Next, we employ one non-parametric statistical test, which is named as the Wilcoxon Signed-Ranks test, to make the comparisons of the competing methods in the experiments be statistically convincible and to further verify the good classification performance of the proposed CWKNN and RWKNN methods. According to the Wilcoxon Signed-Ranks test [46]-[48], the pairwise comparisons of the proposed methods with SRC, SoC, LRMNN, LMPNN, CRNN, LPC, KNN and WKNN should be first done using the classification results in Table 4. Let  $r_i$  denote the difference between the accuracy rates of any two methods on the *i*th out of N data sets. These pairwise difference  $r_i$  are sorted by their absolute values, and then the corresponding rank value of  $r_i$  is indicated as  $rank(r_i)$ . Meanwhile, let  $R^+$  be the total sum of the ranks from the data sets on which one method performs better than the other one, and  $R^-$  the total sum of the ranks for the data sets on which one method performs worse than the other one. The average ranks are allocated in the case of ties, the ranks of  $r_i = 0$  are divided evenly among the sums. Then, the sums of  $R^+$  and  $R^-$  are computed as

$$R^{+} = \sum_{r_{i}>0} rank(r_{i}) + \frac{1}{2} \sum_{r_{i}=0} rank(r_{i}),$$
  

$$R^{-} = \sum_{r_{i}<0} rank(r_{i}) + \frac{1}{2} \sum_{r_{i}=0} rank(r_{i}).$$
 (25)

Let  $R = min(R^+, R^-)$ . When the number N of data sets is larger than 25, the statistics can be calculated

$$Z = \frac{R - \frac{1}{4}N(N+1)}{\sqrt{\frac{1}{24}N(N+1)(2N+1)}},$$
(26)

and is distributed approximately normally. If Z < -1.96, the null-hypothesis should be rejected with  $\alpha = 0.05$ .

Using the Wilcoxon Signed-Ranks test and the classification results in Table 4, the pairwise comparisons of the proposed CWKNN and RWKNN with the other eight competing methods are achieved in Table 5. In Table 5,  $R^+$  and  $R^-$  are the total sums of ranks where the proposed methods perform better and worse than the other competing method on each data set, respectively. It is obvious from Table 5 that  $R^+$ is very larger than  $R^-$  and the statistics Z are too smaller than -1.96. This fact means that the differences between the proposed methods and the other competing methods are significant at  $\alpha = 0.05$ . As stated in [47], the significant information for a statistical hypothesis test is reflected by *p*-value and the smaller *p*-value gives the more evidence against the null hypothesis. According to the p-values in Table 5, we can clearly see that they are very smaller than  $\alpha = 0.05$  and provide the significant differences between the proposed methods and the other competing methods. Therefore, the experimental results using the Wilcoxon

TABLE 4.	The maximal	classification	accuracy rates (%	) of each method	with the correspo	nding standard d	leviations (stds) a	ind values of k in	ו the
parenthes	ses on all the	data sets (the	best recognition	performance amor	ng competing met	hods on each da	ta set is describe	d in bold-face).	

No	SPC	SoC	I DMNN	KNN	WKNN	I MDNN	C'ENN	LDC	CWENN	DWKNN
INU.	85 04±1 70	84 84+1 52	82.01±1.00	82 48±1 43	82 14+1 65	82.96+2.05	85 14±1 08	82 40+1 86	85.68±1.46	85 21±1 67
1	85.04±1.70	04.04 ± 1.52	82.01 ± 1.90	$62.46 \pm 1.45$	$62.14 \pm 1.03$	(10)	(8)	02.49⊥1.00 (10)	(7)	(11)
	72 02 10 42	72.06±0.53	60 45 ± 1 42	(4) 68 45±2 24	(0)	(10)	$70.03\pm2.20$	(10)	(7)	(11)
2	12.95±0.45	12.90±0.55	$00.45 \pm 1.42$	(1)	(0)	(10)	(6)	(5)	(11)	(11)
	71.00   2.70	70 76 1 2 72	$(7.50 \pm 2.01)$	(1)	(9)	(10)	(0)	(3)	(11)	(11)
3	/1.09±3./9	$10.0\pm 3.13$	67.50±3.01	/4.95±3.35	/2./2±2.01	/3.80±3.02	//.01±1.00	(10)	/8./0±1.19	//.85±1.91
	(0.74   2.42	(( 0) 1 2 22	(1 10   2 70)	(11)	(11)	(11)	(11)	(10)	(9)	(11)
4	69./4±2.43	00.82±3.33	$01.18 \pm 3.78$	$08.31 \pm 2.33$	$0/./2\pm 2.00$	$0/.//\pm 3.0/$	$09.39 \pm 2.48$	/2.13±1.50	$09.02 \pm 3.34$	/0.30±3.39
	05 10 10 50	05 14 10 50	04.05   0.50	(9)	(10)	(11)	(11)	(11)	(3)	(11)
5	95.19±0.58	95.14±0.59	94.95±0.59	$92.61 \pm 0.90$	$92.62 \pm 0.76$	$93.5/\pm0.61$	$94.32 \pm 0.58$	$92.88 \pm 0.86$	$94.90 \pm 0.88$	95.22±0.73
	00 74 1 1 07	00.04   2.00	02 72 1 2 04	(1)	(4)	(6)		(3)	(11)	(9)
6	$90./4\pm1.86$	80.94±3.09	83.73±2.94	$82.94 \pm 1.97$	82.94±1.97	84.9/±1.85	92.06±1.51	$84.26\pm 2.78$	89.55±1.91	$91.13\pm2.00$
	06 21 1 4 40	06.46.1.4.05	77.21   5.22	(1)	(1)	(11)	(10)	(11)	(6)	(11)
7	86.31±4.49	86.46±4.25	//.31±5.23	$19.92 \pm 3.18$	/9.69±3./6	/8.00±3.//	83.23±3.53	/9.69±3.33	88.00±2.85	89.00±2.65
	02 02 1 2 0 0	02 02 1 2 00	00 50 1 2 54	(3)	(9)	(11)	(4)	(9)	(9)	(8)
8	$92.83 \pm 3.06$	$92.92 \pm 3.00$	89.58±3.54	$93.83 \pm 3.02$	$93.83 \pm 3.02$	$93.83 \pm 3.02$	95.00±1.95	$93.83 \pm 3.02$	$94.25 \pm 2.13$	$93.92\pm2.04$
	07.07   0.20	07 77 1 0 22	06 77 1 0 25		(1)	(1)	(10)	(1)	(/)	(/)
9	97.85±0.29	$9/.//\pm0.22$	96.//±0.35	95.68±0.19	$96.20 \pm 1.57$	$96.52 \pm 1.43$	$96.68 \pm 0.18$	$96.54 \pm 0.12$	$96.88 \pm 1.28$	$97.58 \pm 1.02$
	(5.02   1.50	66.00   1.70	(1.02.1.1.(0.	(11)	(11)	(4)	(3)	(9)	(/)	(6)
10	$65.82 \pm 1.78$	$66.03 \pm 1.72$	$61.82 \pm 1.69$	$48.92 \pm 1.37$	$4/.82 \pm 1.16$	$49.11 \pm 1.27$	$53.26 \pm 1.35$	47.79±0.99	$66.16 \pm 1.38$	66.35±1.49
	05.02   0.20	05.06 1.0.06	04.00 1.0.50	(11)	(11)	(11)	(10)	(11)	(11)	(8)
11	$95.03 \pm 0.30$	$95.06 \pm 0.26$	$94.33 \pm 0.52$	$94.74\pm0.16$	$94.7 \pm 0.14$	$95.24 \pm 0.13$	$95.12 \pm 0.23$	$95.40 \pm 0.22$	95.50±0.12	95.19±0.35
	<b>53</b> 05 1 10 00	76061222	<b>FC 53   0.05</b>	(4)	(9)	(11)	(4)	(6)	(5)	(8)
12	/2.85±10.98	$76.96 \pm 3.23$	76.73±2.97	77.04±2.52	$76.12 \pm 3.31$	$76.42\pm2.61$	/6.//±2.11	$73.65 \pm 2.90$	78.27±2.49	77.92±2.69
	70 12 1 2 0 6	70.27 1.2.11	<b>EC 26   1 66</b>	(8)	(8)	(11)	(9)	(10)	(4)	(7)
13	$78.42\pm2.06$	$78.37\pm2.11$	$76.26 \pm 1.66$	$66.84 \pm 2.05$	6/.//±2.49	$70.02\pm2.10$	$76.95 \pm 2.14$	$70.60 \pm 2.58$	79.02±2.01	79.02±1.83
	0.5.50   1.66		00 (2   1 40	(4)	(8)	(11)	(11)	(3)	(11)	(11)
14	95.50±1.66	95.50±1.66	$89.63 \pm 1.49$	$92.9/\pm1.82$	$92.7/\pm1.64$	$91.63 \pm 1.47$	$94.0/\pm1.63$	$91.7/\pm1.47$	$94.23 \pm 1.84$	$93.5/\pm1.81$
	04 04 1 0 55	04.15   2.12	00.00   2.00	(8)		(11)	(8)	(9)	(11)	(11)
15	94.24±2.55	94.15±3.13	$90.00 \pm 2.90$	83./3±6.45	84.41±5.65	$88.64 \pm 4.26$	$91.69 \pm 4.29$	$88.39 \pm 3.86$	$95.34 \pm 2.32$	95.85±2.55
	70.24   4.92	71.00   4.10	CE CO   4 44	(1)	(4)	(8)	(8)	(5)	(10)	(8)
16	$70.34 \pm 4.83$	/1.98±4.18	65.69±4.44	(10)	(11)	$70.95 \pm 2.76$	$72.76\pm 3.19$	$70.69 \pm 0.00$	$(2.59 \pm 2.23)$	73.71±3.58
	06 75 1 0 10	06 75 10 10	05.02   0.20	(10)	(11)	(8)	(4)		(11)	(10)
17	96./5±0.18	96./5±0.18	$95.92 \pm 0.38$	$96.82 \pm 0.15$	$96.7 \pm 0.21$	$96.78 \pm 0.35$	$96.29 \pm 0.39$	$96.31 \pm 0.41$	$96.88 \pm 0.24$	96.9/±0.21
	(0.7( 1.1.()	61.04   1.64	67.21   1.70	(4)	(8)	(2)	(4)	(4)	(10)	(11)
18	$00.70 \pm 1.00$	01.04±1.54	$57.51\pm1.70$	$57.29 \pm 1.11$	57.75±1.51	$59.02 \pm 1.55$	$30.04 \pm 1.07$	$57.00\pm1.08$	$01.10 \pm 1.03$	$01.20 \pm 1.84$
	(0.50   (.1(	50 20 1 7 70	$50.75 \pm 0.19$	(1)	(0)	(11)	(1)	(1)	(8)	(7)
19	$60.30 \pm 0.10$	50.58±7.79	30./3±0.18	$01.88 \pm 1.79$	$01.23 \pm 3.33$	$60.38 \pm 4.39$	01.88±1.97	$61.50 \pm 1.70$	03.13±4.58	$62.30 \pm 4.21$
	(0.14.1.2.16	(0.20   2.12	(4.01   2.09	(11)	(3)	(3)	(11)	(11)	(0)	(11)
20	$69.14\pm2.10$	69.30±2.12	$64.01 \pm 2.08$	$00.88 \pm 1.87$	$6/./2\pm 2.00$	$0/.90\pm1.02$	$09.58 \pm 1.78$	$09.20 \pm 1.87$	09.58±2.25	$08.94 \pm 2.24$
	52 67 1 5 00	52 50 1 4 02	5167 566	(0)	(0)	(11)	(0) 51.02   5.55	(0)	(9) 55 92   5 96	(11)
21	55.07±5.09	55.50±4.92	$54.07 \pm 5.00$	$32.03 \pm 3.03$	$52.05 \pm 5.05$	$52.05 \pm 3.05$	$51.92 \pm 5.55$	$52.75 \pm 0.05$	55.65±5.60 (4)	55.00±5.49
	50 07 1 6 50	50 08 1 6 52	60.08   6.45	(1)	(1)	(1)	(1)	(1)	(4)	(4)
22	36.65±0.36	39.08±0.32	00.08±0.43	$30.07 \pm 0.00$	$50.07 \pm 0.00$	$50.07 \pm 0.00$	$44.36 \pm 7.33$	33.08±0.03	$02.00\pm0.43$	00.65±0.57
	02 25 1 5 72	82 65 1 5 22	80 20 L 5 72	(1)	78 24 15 26	80.20 1.2.71	(1)	0,001,251	(5) 02.25 - 4.27	(3) 93 69 1 4 73
23	82.35±3.73	82.03±3.22	80.29±3.73	/8.33±3.83	/8.24±5.20	$80.29 \pm 3.71$	$82.79 \pm 3.20$	$80.88 \pm 3.31$	82.35±4.27	83.08±4./2
	00.40   1.90	00 40 1 1 57	90.15   1.07	(0)	(4)	(/)	(7)	(7)	(/)	(/)
24	90.49±1.89	90.40±1.5/	89.15±1.07	$89.96 \pm 1.40$	$90.13 \pm 1.74$	$89.78 \pm 0.86$	61.1/±1.9/	$89.51 \pm 1.44$	$90.94 \pm 2.14$	91.21±2.05
	56.04 1.2.05	56 10 10 04	40.05   4.02	(10)	(10)	(8)	(6)	(0)	(8)	(7)
25	$56.04 \pm 2.85$	$56.10 \pm 2.84$	49.95±4.03	$51.10\pm3.06$	$50.93 \pm 3.50$	$50.71 \pm 3.29$	$56.32\pm 2.76$	$52.20\pm2.91$	5/.4/±3.80	$57.03 \pm 3.29$
	60 40 1 2 02	60.72 1 1 20	65 40 1 4 41	(9)	(11)	(11)	(10)	(9)	(/)	(10)
26	09.40±2.03	09./2±1.80	oɔ.40±4.41	0/.92±3.99	$08.24 \pm 3.41$	08.U8±3.89	09.84±3.52	04.04±0.18	/0.30±1.93	09.88±1.91
	(7571215	(7.52   2.09	65 20 1 2 40	(1)	(4)	(2)	(1)	(7)	(8)	(1)
27	0/.3/±3.13	07.33±2.98	05.20±3.49	04.44±2.95	$01.33 \pm 2.00$	$01.28 \pm 2.51$	00.74±3.15	00.00±0.98	00.13±3.23	08.09±2.9/
	80.22.1.2.52	05 41 1 2 0 4	95 50 L 2 4C	(11)	(11)	(11)	(11)	(10)	(ð) 02 60 - 2 16	(9)
28	09.23±2.32	93.41±2.04	03.39±3.40	00.42±2.05	09.14±3.13	$91.0\pm 2.9$	92.21±2.9/	00.42±2.70	93.09±2.15	$91.20\pm 2.32$
Maaa	79 17 1 2 07	77.00   0.70	74 72 1 2 00	(1)	(0)	(9)	(/)	(1)	(/)	(3)
wiean	/ð.1/±2.90	11.80±2.12	/4./ <i>2</i> ±2.99	13.23±2.30	13.U8±2.19	13.18±2.39	/0.20±2.41	13.12±2.22	/9 <b>.</b> 41±2.38	19.33±2.43

Signed-Ranks test consistently demonstrate the better classification performance of the proposed methods, compared to SRC, SoC, LRMNN, LMPNN, CRNN, LPC, KNN and WKNN.

#### C. EXPERIMENTS 2

In this subsection, we further verify the effectiveness of the proposed methods by conducting the comparative experiments on four KEEL attribute noise data sets shown in Table 3. Note that the four noise data sets have been downloaded in the KEEL Repository. These noise data sets are three types of noise data sets: 5% Noisy Train-Noisy Test, 5% Noisy Train-Clean Test and 5% Clean Train-Noisy Test. That is to say, '5% Noisy Train-Noisy Test' is with 5% of noise in training and testing sets, '5% Noisy Train-Clean Test' is with 5% of noise in training set while testing one remains unchanged, and ' 5% Clean Train-Noisy Test' is with 5% of noise in testing set while training one remains unchanged. That is, the 5% of the samples in each training or testing set are randomly selected and artificially corrupted by the noises [45]. Thus, these four noise data sets can be regarded as the simulated data. These three types of noise data sets are denoted by n-n, n-c and c-n, respectively. For the n-n data sets, the training and testing samples are

TABLE 5.	The pairwise comparisons of the	e proposed methods with	SRC, SoC, LRMNN, KNN	, WNN, LMPNN, CR	NN and LPC on all the	e numerical data sets
using the	Wilcoxon Signed-Ranks test ('Tr	ue' denotes the significant	difference between the	e classification perf	ormance of any two o	comparative methods)

Pairwise Comparsion	$R^+$	$R^{-}$	Statistics(Z)	p-value	Significant Difference
CWKNN vs. SRC	347.5	58.5	-3.2905	$5.000 \times 10^{-4}$	True
CWKNN vs. SoC	340	66	-3.1197	$9.052 \times 10^{-4}$	True
CWKNN vs. LRMNN	405	1	-4.5998	$2.114 \times 10^{-6}$	True
CWKNN vs. KNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
CWKNN vs. WKNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
CWKNN vs. LMPNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
CWKNN vs. CRNN	362.5	43.5	-3.6320	$1.406 \times 10^{-4}$	True
CWKNN vs. LPC	390	13	-4.3266	$7.571 \times 10^{-6}$	True
RWKNN vs. SRC	375	31	-3.9167	$4.488 \times 10^{-5}$	True
RWKNN vs. SoC	346	60	-3.2563	$5.644 \times 10^{-4}$	True
RWKNN vs. LRMNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
RWKNN vs. KNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
RWKNN vs. WKNN	406	0	-4.6226	$1.895 \times 10^{-6}$	True
RWKNN vs. LMPNN	401	5	-4.5087	$3.261 \times 10^{-6}$	True
RWKNN vs. CRNN	349	57	-3.3246	$4.427\times10^{-4}$	True
RWKNN vs. LPC	392	14	-4.3038	$8.395 \times 10^{-6}$	True

**TABLE 6.** The maximal classification accuracy rates (%) of each method with the corresponding standard deviations (stds) and values of k in the parentheses on four KEEL attribute noise data sets (the best recognition performance is described in **bold-face** on each data set).

$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	$\begin{array}{r} \text{RWKNN} \\ \hline 88.81 \pm 4.24 \\ (9) \\ 74.33 \pm 2.37 \\ (9) \\ 94.20 \pm 0.67 \\ (7) \end{array}$
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$88.81 \pm 4.24$ (9) 74.33 \pm 2.37 (9) 94.20 \pm 0.67 (7)
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	(9) 74.33 $\pm$ 2.37 (9) 94.20 $\pm$ 0.67 (7)
$30  74.56 \pm 2.89  74.44 \pm 2.87  69.44 \pm 4.33  68.33 \pm 4.81  66.33 \pm 4.32  65.33 \pm 4.82  74.11 \pm 3.36  68.00 \pm 3.58  \textbf{75.33} \pm \textbf{3.30}$	$74.33\pm2.37$ (9) $94.20\pm0.67$ (7)
	(9) 94.20±0.67 (7)
(n-n) (11) (10) (11) (10) (11) (3)	$94.20 \pm 0.67$
$31  93.92 \pm 0.80  93.92 \pm 0.82  92.67 \pm 0.81  94.02 \pm 0.27  94.11 \pm 0.25  94.22 \pm 0.34  93.93 \pm 0.22  93.80 \pm 0.43  94.56 \pm 0.51  94.54 \pm 0.54  94.54 \pm 0.54  94.54 \pm 0.54  94.54 $	(7)
(n-n) (6) (11) (9) (6) (8) (5)	(7)
$32  92.38 \pm 0.18  92.52 \pm 0.17  91.35 \pm 0.26  93.29 \pm 0.03  93.04 \pm 0.04  93.20 \pm 0.17  93.31 \pm 0.16  93.09 \pm 0.18  93.55 \pm 0.23  93.94 \pm 0.04  93.94  93.94  93.94  93.94  93.94  93.94  93.94  93.$	$92.78 \pm 0.20$
(n-n) (6) (10) (10) (6) (11) (4)	(6)
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	93.79±3.17
(n-c) (5) (5) (11) (11) (3) (7)	(9)
$30  76.30 \pm 4.79  76.67 \pm 4.46  70.00 \pm 4.61  70.74 \pm 5.77  70.00 \pm 4.22  67.04 \pm 6.60  \textbf{78.15} \pm \textbf{7.68}  70.00 \pm 5.62  76.67 \pm 2.48  70.00 \pm 5.62  76.67$	$77.04 \pm 2.81$
(n-c) (9) (11) (11) (10) (3) (7)	(8)
$31  96.45 \pm 0.47  96.47 \pm 0.46  95.78 \pm 0.69  96.49 \pm 0.58  96.67 \pm 0.49  96.84 \pm 0.37  96.31 \pm 0.42  96.38 \pm 0.35  96.47 \pm 0.25  96.47 \pm 0.25  96.47 \pm 0.46  96.47  96.47  96.47  96.47  96.47  96.47  96.47  96.47  96.47  96$	$96.53 \pm 0.36$
(n-c) (4) (7) (10) (4) (9) (6)	(6)
$32  94.24 \pm 0.27  94.22 \pm 0.30  93.76 \pm 0.54  94.01 \pm 0.43  94.33 \pm 0.41  94.71 \pm 0.50  94.28 \pm 0.22  94.46 \pm 0.35  94.64 \pm 0.28 = 0.23 \pm 0.21 \pm $	$94.42 \pm 0.31$
(n-c) (4) (8) (8) (6) (5) (4)	(4)
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	91.56±2.08
(c-n)   (4)  (11)  (10)  (11)  (3)  (7)	(6)
30 <b>78.52±4.26</b> 78.15±4.79 69.26±5.33 70.37±4.14 69.63±8.03 67.04±7.57 75.93±5.86 67.41±5.00 77.04±4.46	$76.67 \pm 4.65$
(c-n)  (11)  (11)  (10)  (11)  (8)  (10)	(10)
$31  79.97 \pm 2.14  80.79 \pm 1.47  81.18 \pm 5.24  87.04 \pm 0.51  87.30 \pm 0.33  \textbf{87.17} \pm \textbf{1.00}  83.42 \pm 0.99  86.93 \pm 1.03  86.37 \pm 2.08 = 100 \pm 1000 \pm 100 \pm 1$	$86.75 \pm 0.42$
(c-n)  (8)  (10)  (11)  (9)  (11)  (11)	(11)
$32  91.49 \pm 0.84  91.43 \pm 0.82  90.64 \pm 0.52  92.00 \pm 0.20  91.79 \pm 0.27  91.22 \pm 0.37  91.15 \pm 0.37  91.49 \pm 0.36  92.97 \pm 0.19$	$92.38 \pm 0.39$
(c-n)  (10)  (10)  (11)  (6)  (10)  (7)	(7)
Mean 87.25±2.66 87.33±2.63 83.78±3.38 83.96±3.15 83.72±3.09 83.84±3.25 87.55±2.57 84.58±2.53 88.52±2.18	88.27±1.81

randomly divided by 10 times and the size of testing samples is 59 on Wine\_n, 90 on Heart\_n, 1823 on Page\_n and 2485 on Thyroid\_n, shown in Table 3. The classification results of each method are the averages of ten runs on each noise data set with 95% confidence. For the n-c and c-n data sets, they have been already partitioned by means of a 5-folds cross validation procedure in the KEEL Repository [45]. The classification classification results of each method are the averages of five runs on each noise data set with 95% confidence.

On the four noise data sets, we first conduct the comparative experiments of the competing KNN-based methods with varying the numbers k of nearest neighbors of the query samples in terms of the classification error rate. The range of the neighborhood size k is also from 1 to 11 with a step 1. The classification results of the methods via the neighborhood size k are illustrated in Fig. 6. We can observe that the proposed CWKNN and RWKNN methods obtain the better classification performance than KNN, WKNN, CRNN, LPC and LMPNN in most cases with different values of k. Furthermore, the classification error rates of the proposed methods on these four noise data sets nearly decrease with the increase of k and then tend to be stable. Hence, we can conclude that the proposed methods have less sensitiveness and more robustness to k than KNN, WKNN, CRNN, LPC and LMPNN with satisfactory classification performance in the cases of noise.

The maximal average classification accuracy rates of each method on the four noise data sets are shown in Table 6. Note that the best classification performance of KNN, WKNN, CRNN, LPC, LMPNN, CWKNN and RWKNN is achieved at the interval of neighborhood size k ranged from 1 to 11.



**FIGURE 6.** The classification error rates of the competing KNN-based methods via the neighborhood size *k* on four real KEEL data sets with attribute noises. (a) Wine\_n (n-n). (b) Heart\_n (n-n). (c) Page\_n (n-n). (d) Thyroid\_n (n-n). (e) Wine\_n (n-c). (f) Heart\_n (n-c). (g) Page\_n (n-c). (h) Thyroid\_n (n-c). (i) Wine\_n (c-n). (j) Heart\_n (c-n). (k) Page\_n (c-n). (l) Thyroid\_n (c-n).

We can see from the experimental results in Table 6 that the proposed methods obtain the better or comparative classification performance, compared to SRC, SoC, KNN, WKNN, LRMNN, CRNN, LPC and LMPNN. Furthermore, the average classification accuracy rates of the proposed methods are obviously larger than the other competing methods on these noise data sets and their standard deviations are smaller than the other methods. Therefore, the effectiveness of the proposed methods are also demonstrated on the noise data sets.

In summary, through the extensive experiments above, several observations can be concluded as follows:

- (a) The proposed methods have less sensitiveness than the competing KNN-based classifiers with the different values of the neighborhood size k. And their robustness with good classification is evident when the values of k are large.
- (b) The proposed methods always achieve the best classification performance among the competing methods, so that they are effective algorithms in many pattern classification problems.
- (c) The effectiveness and robustness of the proposed methods further implies the sparse coefficients in sparse representation can be well employed to choose

the representative nearest neighbors of one sample in pattern recognition, such as in the KNN-based classification.

#### **VI. DISCUSSIONS**

In this section, we first clearly emphasize the differences between the proposed CWKNN method and the closely related LRMNN and CRNN methods, and then provide the computational complexities of all the competing classification methods.

#### A. DIFFERENCES BETWEEN CWKNN AND LRMNN, CRNN

From the point view of  $L_1$ -norm constraint of the representation coefficients, we compare the proposed CWKNN with LRMNN (*i.e.* p = 1 in Eq. (9)). Meanwhile, CWKNN is further compared to CRNN in which representation coefficients are constrained with  $L_2$ -norm regularization.

a) CWKNN v.s. LRMNN: In LRMNN with  $L_1$ -norm regularization, the only one representative nearest neighbor of the query sample y is determined by the largest optimal value  $\|\bar{a}_i\|$  of the representation coefficient  $a_i$  associated with the training sample  $x_i$  in Eq. (9). That is to say, the representative nearest neighbor of y is  $x_i$ , and then the query sample of y is classified into the class label

Data	SRC	SoC	LRMNN	KNN	WKNN	LMPNN	CRNN	LPC	CWKNN	RWKNN
Wine (178,59,13,3)	4.4024	3.6993	3.6723	0.0054	0.0075	0.0131	0.0742	0.0253	3.7141	3.7175
Heart (267,92,44,2)	8.2152	7.5363	7.4983	0.0101	0.0122	0.0193	0.2949	0.0402	7.5714	7.6136
Dermat (358,111,34,6)	8.7873	8.0574	7.8710	0.0113	0.0145	0.0369	0.8261	0.0828	7.8438	7.8465
Vehicle (846,285,18,4)	25.7054	24.7116	24.6784	0.0290	0.0331	0.0732	19.6762	0.1601	24.6250	24.7905

TABLE 7. The run time (s) of each competing method on Wine, Heart, Dermat and Vehicle (the values in the parentheses indicate the numbers of training samples, testing samples, attributes and classes, respectively).

of  $x_i$  by using Eq. (10). Just like LRMNN with  $L_1$ -norm constraint of representation coefficients, CWKNN utilizes the same objective function to optimize the representation coefficients (*i.e.* Eq. (9) when p = 1 is the same as Eq. (14)). However, unlike LRMNN, the proposed CWKNN employs the top k largest sparse representation coefficients to find k nearest neighbors of the query sample y, the training samples corresponding to the top k largest coefficients are k nearest neighbors of y. And then, the coefficients of k nearest neighbors in CWKNN are viewed as their corresponding weights to represent and classify y, finally the class of y is determined by the weighted majority voting in Eq. (15). Thus, we can easily see that the ways of choosing nearest neighbors and the classification decisions used in LRMNN and CWKNN are different.

b) CWKNN v.s. CRNN: CRNN and CWKNN use different constraints of the representation coefficients. In CRNN, the representation coefficients with L2-norm regularization are weighted by the biasing Tikhonov matrix in Eq. (12), and the class label of the query sample y is determined by the majority voting in Eq. (2) among the k nearest neighbors corresponding to k largest coefficients. However, in CWKNN the representation coefficients are obtained by  $L_1$ -norm regularization in Eq. (14), and the class label of the query sample y is determined by the weighted majority voting among k nearest neighbors corresponding to k largest coefficients in Eq. (15) and each nearest neighbor is weighted by the value of the corresponding representation coefficient. Thus, we can also clearly see that the ways of obtaining the representation coefficients and the classification decisions used in CRNN and CWKNN are different.

#### B. ANALYSIS OF COMPUTATIONAL COMPLEXITY

To embody the efficiency of the proposed methods in comparisons with the related competing methods, we further analyze the computational complexities of SRC, SoC, LRMNN, KNN, WKNN, LMPNN, CRNN, LPC, LRMNN and the proposed CWKNN and RWKNN. Note that we first specify the notations in the computational complexities as follows: n, d and k denote the numbers of all training samples, attributes of each sample and the nearest neighbors, respectively.

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For a query sample in KNN, WKNN, LMPNN, the major computational time is to compute the Euclidean distances between the query sample and all training samples and to find k nearest neighbors, so the main computational complexities of KNN, WKNN and LMPNN are O(nd + nk + k), Onk + 2k) and O(nd + nk + 2ckd + 3ck + c), respectively [5]. In LPC [19], the major computational time of classifying a query sample is to find  $k_0$  nearest neighbors of each training sample and k nearest neighbors of the query sample through the Euclidean distance measure, so the main computational complexity is  $O(n^2d + n^2k_0 + nd + nk + ckd + cd + c)$ . In CRNN, the computational time of classifying a query sample is to find k nearest neighbors of the query sample by first solving the Eq. (11), so the computational complexity is about  $O(n^3 + nd + k)$ . For SRC, SoC, LRMNN and the proposed CWKNN and RWKNN, the major computational time of classifying a query sample is to find k nearest neighbors of the query sample by solving the  $L_1$  minimization problems, so the computation complexities of SRC, SoC, LRMNN, CWKNN and RWKNN are about  $O(\zeta n^3 + nc + c)$ ,  $O(\zeta n^3 + nc + 2c)$ ,  $O(\varsigma n^3 + n), O(\varsigma n^3 + nk + k), O(\varsigma n^3 + nk + kd + 2k),$ respectively. And  $\varsigma$  is the number of iterations to achieve the optimal representation coefficients in the  $L_1$  minimization problems.

To further intuitively show the computational complexities of the competing classification methods, The run time of each method, for example, on the Wine, Heart, Dermat and Vehicle data sets with different numbers of training samples, testing samples, attributes and classes is displayed in Table 7. We can observe that the experimental time of all the methods fits their theoretical computational complexities.

#### **VII. CONCLUSIONS**

In this article, we present two novel weighted KNN classifiers, called the coefficient-weighted k-nearest neighbor method (CWKNN) and the residual-weighted k-nearest neighbor method (RWKNN). In the proposed methods, the sparse representation coefficients of all the training samples to represent each query sample using sparse representation are adopted to choose k representative nearest neighbors. In the CWKNN, k nearest neighbors of each query sample are selected by sparse coefficients, and the representation coefficient of each neighbor as its weight is utilized for the weighted majority voting in the KNN classification decision. In the RWKNN, k nearest neighbors of each query sample are selected by sparse coefficients, and the reconstructive residuals between neighbors and the query sample are then calculated, finally the residual-weighted voting method is designed with integrating the sparse coefficients for the KNN classification decision. The classification performance of the proposed methods is studied by conducting the extensive experiments on UCI and KEEL data sets, compared to the competing methods including SRC, SoC, KNN, WKNN, LRMNN, CRNN, LPC and LMPNN. The experimental classification results have demonstrated the effectiveness and robustness of proposed CWKNN and RWKNN methods. Thus, the proposed methods are the promising algorithms for classification. In the future work, we plan to use the proposed methods for some practical applications in pattern recognition.

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