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# On the Design of Fine Grained Access Control With User Authentication Scheme for Telecare Medicine Information Systems

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**ABSTRACT** A telecare medicine information system (TMIS) for health-care delivery service requires information exchange among multiple IT systems, where different types of users with different access privileges are involved. In TMIS, users generally communicate via public channels. Hence, authentication is essential to provide access to the genuine users. However, access rights for the correct information and resources for different services to the genuine users can be provided with the help of efficient user access control mechanism. The existing user authentication protocols designed for TMIS only provide authentication, but for this kind of application, it is required that the authorized users should also have unique access privilege to access specific data. This paper puts forwards a new fine grained access control with user authentication scheme for TMIS. We present the formal security analysis using both the widely accepted real-or-random model and Burrows–Abadi–Needham logic. The proposed scheme supports user anonymity, forward secrecy, and efficient password change without contacting the remote server. In addition, the proposed scheme is comparable with respect to communication and computation costs as compared with other related schemes proposed in TMIS. Moreover, better tradeoff among security and functionality features, and communication and computation costs makes the proposed scheme suitable and practical for telecare medicine environments as compared with other existing related schemes.

**INDEX TERMS** Fine-grained access control, biometric authentication, bilinear maps, telecare medicine information systems, fuzzy extractor, security, BAN logic, ROR model.

## I. INTRODUCTION

Information and communication technologies are increasingly used in telemedical and healthcare sector to improve medical services with reduced costs. Telecare medicine information system (TMIS) allows delivering personal health assistance to the patient's homes as patients can access healthcare related information on their electronic devices. Also, use of TMIS makes it possible to set up a connection between patients at home and doctors at a clinical center or home healthcare agency.

TMIS involves interconnected healthcare facilities and automated patient electronic medical records (EMRs) that are

transmitted between patients and the telecare server. Therefore, a secure communication among connected patients, doctors and the telecare server is an essential requirement. Several authentication schemes are proposed for TMIS to provide security on the issues like authentication, privacy protection and data confidentiality. Unfortunately, none of these schemes discuss on the need of centralized or distributed data access control strategies of the user to access the medical server data.

The basic objectives of a practical telemedical and healthcare system cannot be fulfilled without a proper access control of the user sensitive records stored in the medical server.

The server data may belong to different security levels and is meant to be accessed only by the selected types of users. The problem of assigning unique access privilege to a particular user is called *fine-grained access control*. Fine-grained data access control can identify and impose different access privileges for different types of users. For example, a medical officer or senior doctor should be able to access all types of medical records and diagnostic information of a patient for the purpose of overall treatment, whereas a nurse might only need to check the current sugar level or blood pressure of a patient.

In a hierarchical access control, a user of higher security level class has the ability to access information items (such as message, data, files, etc.) of other users of lower security classes. Several key management techniques in the user hierarchical access control have been proposed in the literature. Achieving fine-grained data access control with an efficient authentication mechanism is an important research area in TMIS. Before allowing access to the sensitive and private data of the patients, an external user (doctor) must be authenticated for a particular access privilege by the medical server. To address this challenge, we propose a new fine-grained access control using smart card and biometric based user authentication scheme, specially tailored for TMIS. To the best of our knowledge, this work is the first one to realize distributed fine-grained data access control with authentication for TMIS.

#### A. OUR CONTRIBUTIONS

In this paper, we propose a new fine-grained user access control scheme based on attributes. We also use user biometrics and password for authentication purpose. To increase the overall performance, we divide all users into several groups based on the access type, and also introduce key policy attribute based encryption to provide access control with full granularity.

In summary, the following contributions are listed below:

- We introduce the concept of fine-grained data access control of server data with suitable authentication scheme in TMIS.
- The proposed scheme provides password and group-based user authentication depending on the access rights provided for the genuine users in TMIS.
- The proposed scheme provides user anonymity during any message communication that protects patient's privacy. Also, a user never delivers his/her original identity to the the medical server. Hence, the original identity of the user can not be disclosed to an attacker even if the server spoofing attack is executed.
- The proposed scheme provides better security as compared with the other relevant authentication schemes because it resists denial-of-service (DoS), privileged-insider, stolen smart card, replay, man-in-the-middle, password guessing, impersonation and reflection attacks.

- The proposed scheme establishes a secret session key between the user and the medical server so that the established key can be used for future secure communication of the real-time data between them in the telecare system.
- Finally, the proposed scheme provides efficient and flexible way to change a legal user's password locally, which does not require any involvement of the medical server.

#### B. MOTIVATION

In TMIS, different types of users send different types of data requests to the medical server. The users of this system are of heterogeneous types in nature that include patients, doctors, health staffs, insurance persons, medical researchers, etc. The access privilege of the user, domain and range of data accessibility and the privacy levels of the users are different with respect to a healthcare system. The users having similar features and similar data requirements can constitute a user group with an assigned group identity. Further, based on the user requirements and security levels, information stored in medical server can be classified into several information types, where each type contains a set of data attributes. Hence, having a prior knowledge of intended information type and group identity, a user can achieve attribute-based access control over server data. This allows a user to achieve fine-grained server data access control with full granularity. Till date, several protocols have been developed in TMIS that provide proper user authentication. But none of them delivers a mechanism to provide user authentication with proper access privilege through fine-grained access control in TMIS. This motivates us to develop a fine-grained access control with full granularity with the help of user authentication scheme in TMIS.

#### C. ADVERSARY MODEL

We apply the Dolev-Yao threat model (DY model) [1]. According to DY model, any two communicating parties communicate over an insecure channel. An attacker has the ability to eavesdrop the transmitted messages over the public insecure channel. In addition, he/she has the ability to alter, modify or delete the contents of the transmitted messages. Furthermore, if the smart card or mobile device of a user is lost or stolen, an attacker will be able to extract all the sensitive information stored in its memory by the power analysis attack on the smart card or the mobile device [2], [3].

#### D. ORGANIZATION OF THE PAPER

The rest of this paper is organized as follows. In Section II, we briefly review the existing authentication schemes in TMIS. Also, we review the relevant attribute based and group based access control schemes in this section. The related mathematical preliminaries are provided in Section III. In Section IV, we propose a new fine-grained data access control scheme with authentication for TMIS. In Section V, through a detailed security analysis, we analyze how our

scheme is resistant to different types of possible well-known attacks. Security, functionality analysis and performance comparison of our scheme with related existing schemes are given in Section VI and Section VII. Finally, we conclude the paper in Section VIII.

## II. RELATED WORK

Over last few years, researchers have developed numerous password based authentication schemes using smart card in the field of TMIS [4]–[6]. Along with this, to ensure security and authorized communication, some biometrics or chaotic map based schemes are also developed that provide user anonymity, uniqueness and privacy. Biometric based remote user authentication schemes are introduced in TMIS to provide enhanced security [7]. These schemes can resist stolen smart card attack, off-line password guessing, impersonation attack, etc.

User anonymity preserving scheme with dynamic ID based authentication was proposed for TMIS by Chen *et al.* [8]. A series of enhanced anonymity preserving authentication schemes have been proposed in order to provide better security to the system and to withstand security drawbacks of the earlier schemes [5], [9], [10].

Chaotic map and chaotic hash function based user authentication scheme with key agreement scheme using smart card was proposed by Guo and Chang in TMIS environment [11]. To enhance its security, functionality and performance on the computation and efficiency, several chaotic map based user authentication schemes with smart card have been proposed [10]–[13].

Session key agreement with mutual authentication between a user and the medical server is essential for future secret communication of data in a telecare system. Very recently, researchers have developed authentication schemes with secret shared session key security [11], [12], [14], [15].

Fine-grained access control systems assign unique access privilege to a particular user and allow flexibility in specifying the access rights of individual users. Though several techniques are known for implementing fine-grained access control in different fields, little attention has been received so far to implement it in the field of medical telecare and health sector with proper authentication.

Shamir [16] and Blackley [17] introduced a tree access structure based cryptographic technique known as secret-sharing schemes (SSS). Sahai and Waters proposed Fuzzy Identity-Based Encryption (FIBE) [18] that introduced another cryptographic primitive, called attribute based encryption (ABE). The root idea of FIBE comes from the seminal work of Identity Based Encryption (IBE) proposed by Shamir [19], and it is also based on several primitive works of IBE [20], [21].

A much enriched form of ABE, called Key-Policy Attribute-Based Encryption (KP-ABE) was developed by Goyal *et al.* [22] to achieve fine-grained access control of encrypted data. Their scheme uses the concept of bilinear pairing based cryptographic primitives. Yu *et al.* proposed

a scheme to implement the idea of KP-ABE into the field of wireless sensor network (WSN) [23]. Yu *et al.*'s scheme exploits the fundamental cryptographic concepts of KP-ABE technique [22]. Chatterjee and Roy then proposed fine-grained user access control scheme with attribute based encryption using elliptic curve cryptography for hierarchical WSN [24]. KP-ABE techniques are also used in various applications like cloud security [1], [25], enterprise class applications [25] and WSN security [23]–[25].

Chatterjee and Das [26] proposed a novel ECC-based user access control scheme with attribute-based encryption. Recently, Chatterjee *et al.* also designed two fine grained access control schemes for secure data access in cloud networks [27] and enterprise class applications [28]. In addition, Odelu *et al.* proposed a privacy-preserving three-party authentication suitable for battery-limited mobile devices [29]. Generally speaking, these schemes aim to achieve fine grained data access control over user data, but they do not provide proper user authentication as well, which is extremely required for TMIS based applications.

## III. MATHEMATICAL PRELIMINARIES

We apply one-way cryptographic hash function, Chebyshev polynomial and chaotic maps, and fuzzy extractor for the proposed authentication scheme and also for analyzing other existing schemes in TMIS. For this purpose, we describe the fundamental concepts on one-way hash function [30], fuzzy extractor on biometrics input, Chebyshev polynomial and chaotic maps [31], [32].

### A. COLLISION-RESISTANT ONE-WAY HASH FUNCTION

A one-way cryptographic hash function  $H: \{0, 1\}^* \rightarrow \{0, 1\}^n$  takes a binary string  $q \in \{0, 1\}^*$  of any arbitrary length as an input and produces a binary string  $H(q) \in \{0, 1\}^n$  as an output. The collision-resistant property of  $H(\cdot)$  is given as follows [33].

*Definition 1:* The advantage probability of an adversary  $\mathcal{A}$  in finding collision with the execution time  $t$  is defined as  $Adv_{\mathcal{A}}^{HASH}(t) = Pr[(a, b) \in_R \mathcal{A} : a \neq b, H(a) = H(b)]$ , where  $Pr[E]$  refers to the probability of occurring an event  $E$  and  $(a, b) \in_R \mathcal{A}$  means the pair  $(a, b)$  is randomly selected by  $\mathcal{A}$ . By an  $(\epsilon, t)$ -adversary  $\mathcal{A}$  attacking the collision resistance of  $H(\cdot)$ , it is meant that the runtime of  $\mathcal{A}$  is at most  $t$  and that  $Adv_{(\mathcal{A})}^{HASH}(t) \leq \epsilon$ .

### B. CHEBYSHEV POLYNOMIAL AND ITS PROPERTIES

The Chebyshev polynomial  $T_n(x) : [-1, 1] \rightarrow [-1, 1]$  of degree  $n$  is defined as

$$T_n(x) = \begin{cases} \cos(n \cdot \arccos(x)) & \text{if } x \in [-1, 1] \\ \cos(n\theta) & \text{if } x = \cos\theta, \theta \in [0, \pi]. \end{cases}$$

The recurrence relation of Chebyshev polynomial is as follows

$$T_n(x) = \begin{cases} 1 & \text{if } n = 0 \\ x & \text{if } n = 1 \\ 2xT_{n-1}(x) - T_{n-2}(x) & \text{if } n \geq 2. \end{cases}$$

One can refer to [31] and [32] for the semi-group property of the enhanced Chebyshev polynomial and Chaotic map-based discrete logarithm problem (CMDLP). The CMDLP is stated as follows. For any given  $x$  and  $y$ , it is computationally infeasible to find an integer  $s$  such that  $T_s(x) = y$ .

Bergamo *et al.* [34] described an attack that allows one to compute an integer solution  $s$  from the equation  $T_{s'}(x) = T_s(x)$  if both  $T_s(x)$  and  $x$  ( $x \in [-1, +1]$ ) are known by computing  $s' = \frac{\arccos(T_s(x)) + 2k\pi}{\arccos(x)}$ ,  $k \in \mathcal{Z}$ , where  $\mathcal{Z}$  is the set of all integers.

### C. BIOMETRICS AND FUZZY EXTRACTOR

Biometric keys, such as iris, fingerprint and palmprint, are now increasingly used in several authentication protocols due to their uniqueness property [35]–[38]. The major advantages of using the biometric keys are (i) they are extremely hard to forge or distribute, (ii) they are extremely difficult to copy or share, and (iii) they can not be lost or forgotten as they can not be guessed easily [39], [40].

Recently, the fuzzy extractor method has been used effectively in extracting biometric key from a given user biometric input [4], [41]. The fuzzy extractor takes a biometric feature input, say  $\mathcal{B}$  from user and exploits a probabilistic generation function in a permissible error tolerant manner to generate the unique random string, say  $\alpha$  and the auxiliary string, say  $\beta$ . Further, using a deterministic reproduction procedure, it generates the same original string  $\alpha$ , with auxiliary string  $\beta$  and a noisy user biometric  $\mathcal{B}'$  that differs from the original biometric  $\mathcal{B}$  up to a threshold value [29], [42].

The fuzzy extractor is defined by five tuples  $(\mathcal{M}, \lambda, \tau, m, \delta)$  along with two algorithms  $Gen(\cdot)$  and  $Rep(\cdot)$ .

- $\mathcal{M} = \{0, 1\}^v$  represents a metric space of biometric data points with finite dimension. The distance function  $\Delta : \mathcal{M} \times \mathcal{M} \rightarrow \mathbb{Z}^+$  calculates the similarity between two different biometric inputs  $\mathcal{B}_1$  and  $\mathcal{B}_2$ .
- $\lambda$  is the length (in bits) of unique string  $\alpha$ .
- $\tau$  is the permissible error tolerance.
- $m$  is the min-entropy of a probability distribution  $W$  on metric space  $\mathcal{M}$ .
- $\delta$  is the allowable maximum statistical distance between two probability distributions  $\langle \alpha_1, \beta \rangle$  and  $\langle \alpha_2, \beta \rangle$ .

The functions  $Gen(\cdot)$  and  $Rep(\cdot)$  are defined as follows:

- $Gen$ : It is defined as  $\langle \alpha, \beta \rangle \leftarrow Gen(\mathcal{B})$ , where  $\alpha \in \{0, 1\}^\lambda$  and  $\mathcal{B} \in \mathcal{M}$  such that statistical distance between the probability distributions  $\langle \alpha, \beta \rangle$  and  $\langle \alpha_1, \beta \rangle$ ,  $SD(\langle \alpha, \beta \rangle, \langle \alpha_1, \beta \rangle) \leq \delta$ . Here,  $\alpha_1$  refers a uniform binary string of length  $\lambda$ , where  $\lambda = m - 2 \log(\frac{1}{\delta}) + O(1)$  [4], [41].
- $Rep$ : It is defined as follows:  $\forall \mathcal{B} \in \mathcal{M}, \forall \mathcal{B}' \in \mathcal{M}$  and  $\Delta(\mathcal{B}, \mathcal{B}') \leq \tau$  such that if  $\langle \alpha, \beta \rangle \leftarrow Gen(\mathcal{B})$ , then  $Rep(\mathcal{B}', \beta) = \alpha$ .

Suppose  $\mathcal{I}$  is a string of  $2^k$  elements, with  $k < n$ . Further, assume that (i)  $\mathcal{I}_e : \mathcal{M} \rightarrow \mathcal{I}$  is an encoding function (one-to-one), and (ii)  $\mathcal{I}_d : \{0, 1\}^n \rightarrow \mathcal{I}$  is a decoding function (error tolerant up to  $\tau$  bits). Then  $Gen(\mathcal{B})$  outputs  $\alpha = H(\mathcal{B})$  and

TABLE 1. Notations used in this paper.

Symbol	Description
$MAS$	Medical application server
$U_j$	$j^{th}$ user
$ID_{U_j}$	Unique identifier of $U_j$
$SC_j$	Smart card of $U_j$
$\mathcal{I}$	Universe of all server attributes
$ G $	Order of group $G$
$H(\cdot)$	Secure one-way hash function
$MK_s$	Master key of server $MAS$
$A  B$	Data $A$ concatenates with data $B$
$E_K()$	Symmetric key encryption using the key $K$
$D_K()$	Symmetric key decryption using the key $K$
$T_{U_j}, T_s$	Current timestamps of $U_j$ and $MAS$ , respectively
$Gen(\cdot)$	Fuzzy extractor generation function
$Rep(\cdot)$	Fuzzy extractor reproduction function
$\Delta T$	Maximum transmission delay

public parameter  $\beta = \mathcal{B} \oplus \mathcal{I}_e(\alpha)$ . Taking noisy biometric  $\mathcal{B}'$  and public parameter  $\beta$ ,  $Rep(\mathcal{B}', \beta)$  generates  $\alpha' = \mathcal{I}_d(\mathcal{B}' \oplus \beta) = \mathcal{I}_d(\mathcal{B}' \oplus \mathcal{B} \oplus \mathcal{I}_e(\alpha)) = \mathcal{I}_d(\mathcal{I}_e(\alpha)) = \alpha$ , if the condition  $\Delta(\mathcal{B}, \mathcal{B}') \leq \tau$  is satisfied.

### D. BILINEAR PAIRING AND BILINEAR MAP

The fundamentals of bilinear map are described briefly [22].

**Bilinear Map:** Let  $G_1, G_2$  and  $G_T$  be multiplicative cyclic groups of prime order  $p$ . Let  $g_1$  and  $g_2$  be generators of  $G_1$  and  $G_2$ , respectively. A bilinear map is an injective function  $e : G_1 \times G_2 \rightarrow G_T$  with the following three properties:

- 1) **Bilinearity:** For all  $u \in G_1, v \in G_2, a, b \in \mathbb{Z}_p$ ,  $e(u^a, v^b) = e(u, v)^{ab}$ .
- 2) **Non-degeneracy:**  $e(g_1, g_2) \neq 1$ , 1 is the identity in  $G_T$ .
- 3) **Computability:** There is an efficient algorithm to compute  $e(u, v)$  for each  $u \in G_1$  and  $v \in G_2$ .

## IV. THE PROPOSED FINE GRAINED ACCESS CONTROL SCHEME

In this section, we first tabulate the important notations that are useful to explain and analyze our scheme. We then explain in detail the various phases related to our scheme.

### A. NOTATIONS

We use the notations listed in Table 1 to describe and analyze the proposed scheme. We use the secure hash standard (SHA-1) [43] as one-way cryptographic hash function. For symmetric key encryption/decryption, we apply the Advanced Encryption Standard (AES-128) [44] in our proposed scheme. Note that for better security, one can also consider SHA-256 as one-way cryptographic hash function [43].

### B. DESCRIPTION OF THE SCHEME

In this section, we describe how our proposed fine grained user access control scheme works using attribute based access control. The proposed scheme consists of five phases: 1) setup, 2) registration, 3) login, 4) authorization, and 5) password change. These phases are discussed in detail in



the following subsections. We make use of the current timestamps in order to prevent the replay attack. For this reason, we assume that all the entities in TMIS are synchronized with their clocks.

1) SETUP PHASE

This phase is used to pre-load keying materials to the medical application server and user smart card prior to start working. The server MAS chooses a set of network parameters using the following steps:

- **Step 1:** MAS chooses two multiplicative cyclic groups  $G_1$  and  $G_T$  of prime order  $p$  as well as a bilinear map  $e: G_1 \times G_1 \rightarrow G_T$ . Let  $g$  be the generator of  $G_1$ .
- **Step 2:** MAS chooses a number  $t_a$  uniformly at random from  $Z_p$  for each attribute  $a \in \mathcal{I}$ , and selects a random number  $y \in Z_p$ , where  $Z_p = \{0, 1, \dots, p-1\}$ . MAS then computes  $Y = e(g, g)^y \pmod p$ , and  $T_1 = g^{t_1} \pmod p$ ,  $T_2 = g^{t_2} \pmod p, \dots, T_{|\mathcal{I}|} = g^{t_x} \pmod p$ .
- **Step 3:** MAS establishes a universe of all information types  $IT$ . It further creates  $n$  smaller disjoint sets of information types  $IT_1, IT_2, IT_3, \dots, IT_n$ , which are subsets of  $IT$ . Hence,  $IT = \bigcup_{i=1}^n IT_i$ . Each user  $U_j$  of the healthcare system requests server information through its assigned group identity  $GID_j$ .  $U_j$ , using its own group identity  $GID_j$ , can access information from one or more suitable information types  $IT_i$ , where  $IT_i \subset IT$ . Further, an information type  $IT_i$  might belong to more than one user group identities. Every information type  $IT_i$  contains a number of relevant server attributes that provides the necessary server information to a user  $U_j$ .
- **Step 4:** Finally, MAS assigns a unique randomly generated master key, say  $MK_S$  for its own. In addition, MAS selects a one-way cryptographic hash function  $H(\cdot)$  (for example, SHA-1 [43]).

2) REGISTRATION PHASE

In the registration phase, a user  $U_j$  needs to register with the MAS for accessing medical data. This phase consists of the following steps:

- Step 1:  $U_j$  first chooses his/her identity  $ID_{U_j}$  and password  $PW_j$ , and then imprints personal biometrics  $B_j$  on the sensor of a specific device.
- Step 2:  $U_j$  selects a 160-bit random number  $r_j \in Z_p$ .  $U_j$  generates  $(\alpha_j, \beta_j) = Gen(B_j)$ , where  $Gen(\cdot)$  is a fuzzy extractor generation procedure.  $U_j$  further computes the masked password  $W_j = H(\alpha_j || PW_j)$  and calculates  $A_{ID_j} = H(\alpha_j || ID_{U_j} || r_j)$ . Next, it chooses its access group id  $GID_j$  and then sends the registration request message  $\langle A_{ID_j}, W_j, \alpha_j, GID_j \rangle$  to MAS via a secure channel.
- Step 3: MAS selects a unique server id  $S_{ID}$ , and keeps the information  $A_{ID_j}$  and  $GID_j$ . Further, for each user  $U_j$ , it generates  $A_j = H(A_{ID_j} || TS_{U_j})$ , where  $TS_{U_j}$  denotes the registration time stamp of  $U_j$ . It then calculates the secret parameter  $R_{U_j} = H(W_j || A_j || GID_j)$  for each user  $U_j$ .

- Step 4: Finally, the MAS computes the secret shared parameter with  $U_j$  as  $X_j = H(\alpha_j || S_{ID}) \oplus H(MK_S || A_j)$  for  $U_j$ .

This phase has two sub-phases, namely *access structure generation* and *smart card generation*, which are discussed below.

a: ACCESS STRUCTURE GENERATION

The MAS selects an access structure  $P_j$  for each user  $U_j$ . After getting the registration information from valid users, the MAS assigns each user an access structure. The access structures are implemented via an access tree. Every leaf node of the access tree is labeled with an attribute and the internal nodes are threshold gates. Access structures are represented using the logic expressions over the attributes. With the help of the access tree, the data access privileges of each user can be defined.

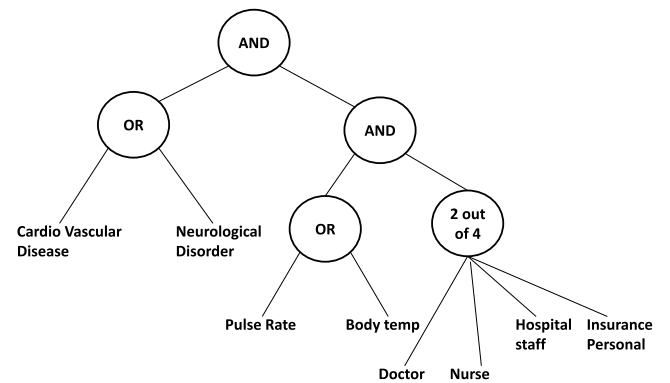
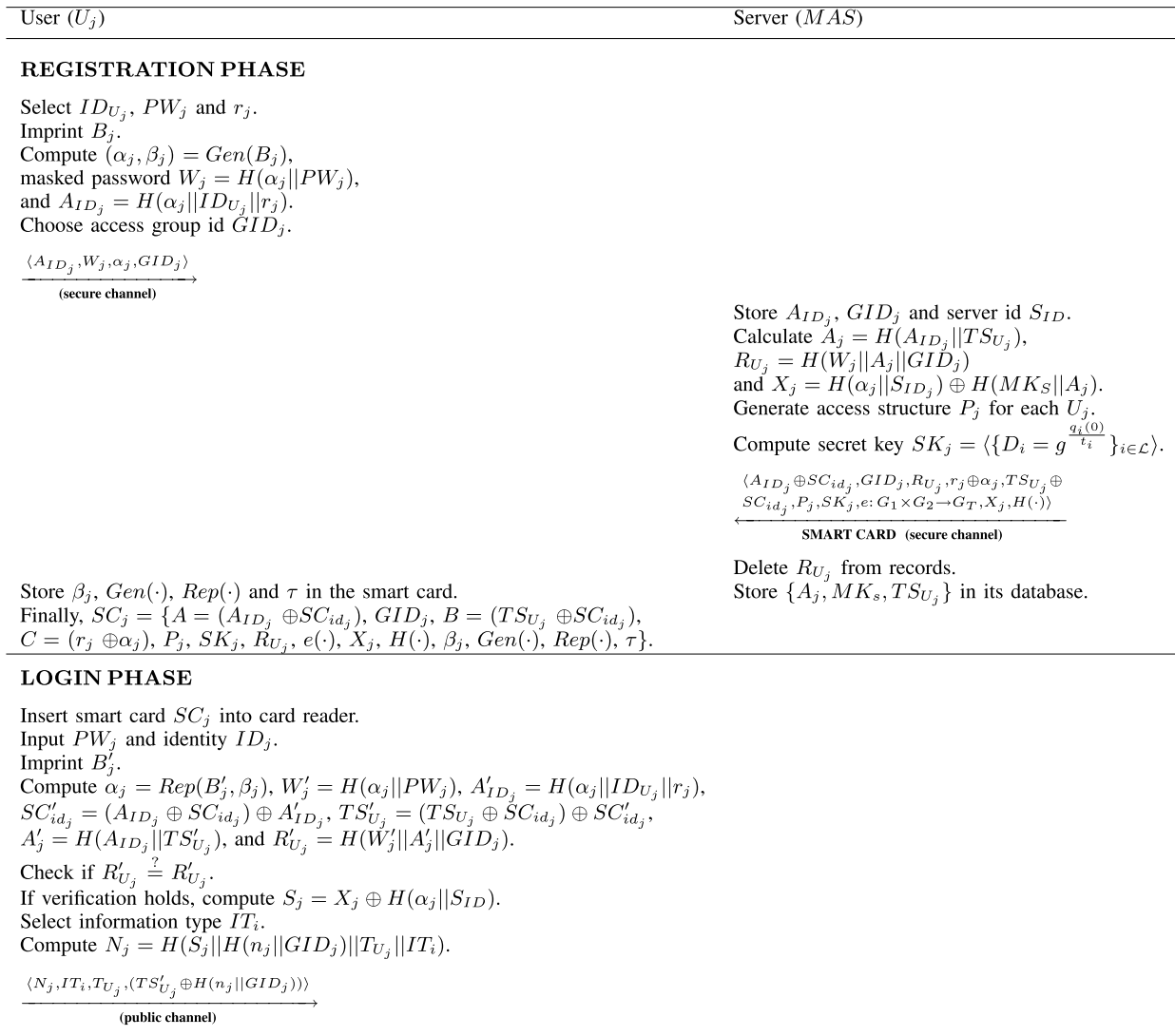


FIGURE 1. User access structure.

For example, consider a scenario as explained in [24]. The medical server can store information on many “in-body” diseases like cardiovascular problem, neurological disorder, etc. (in-body attribute). Suppose the MAS can measure some “on-body” parameters like body temperature, pulse rate, etc (on-body attribute). The medical records have multiple relevant users like doctor, nurse, hospital staffs, etc. Hence, a medical record stored in the server can be specified with these attributes [inbody = {cardiovascular disease, neurological disorder, cancer}, on-body = {pulse rate, body temperature} and owner = {doctor, nurse, hospital staff}]. The medical application server provides each user an access policy via a user access tree. A user can decrypt data through its access tree only if it has matching attributes with the data sent by the medical server. A user  $U_j$  with the access structure is provided in Figure 1, who can decrypt the server data stored within a medical server that detects in-body disease likes cardiovascular disease or neurological disorder, and contains on-body measuring attributes as pulse rate or body temperature, and at least owned by 2 out-of 4 experts like doctor, nurse, hospital staff or medical insurance person.

For each user  $U_j$ , the server generates an access structure  $P_j$  and computes the secret key  $SK_j$ . Starting from the root node  $r$  of  $P_j$  and in the top-down manner, MAS also constructs a



**FIGURE 2.** User registration and login phases of our proposed scheme.

random polynomial  $q_x$  of degree  $d_x - 1$  using the Lagrange interpolation [45] for each node  $x \in P_j$ , where  $d_x$  is the degree of a node  $x$ . For each non-root node  $x \in P_j$ , it sets  $q_x(0) = q_{parent(x)}(index(x))$ , where  $parent(x)$  is the parent of  $x$ , and  $x$  is the  $index(x)^{th}$  child of its parent. In particular, we have  $q_r(0) = y$ . The user secret key  $SK_j$  is the output, which is derived as follows:

$$SK_j = \langle \{D_i = g^{\frac{q_i(0)}{t_i}}\}_{i \in \mathcal{L}} \rangle,$$

where  $\mathcal{L}$  denotes the set of leaf nodes and  $g$  is the generator of  $G_1$ .

### b: SMART CARD GENERATION

The MAS generates a smart card with valid identity  $SC_{id_j}$  for user  $U_j$  with the following parameters:  $A = (A_{ID_j} \oplus SC_{id_j})$ ;  $GID_j$ ;  $B = (TS_{U_j} \oplus SC_{id_j})$ ;  $C = (r_j \oplus \alpha_j)$ ;  $P_j$ ;  $SK_j$ ;  $R_{U_j}$ ;  $e: G_1 \times G_1 \rightarrow G_T$ ;  $X_j$ ;  $H(\cdot)$ . The MAS then deletes the user's

secret parameter  $R_{U_j}$  from records as soon as the registration procedure of  $U_j$  is over. However, it keeps  $A_j$  and  $GID_j$  for each user  $U_j$ . Finally,  $U_j$  stores  $\beta_j$ ,  $Gen(\cdot)$ ,  $Rep(\cdot)$  and  $\tau$  into the smart card  $SC_j$ , where  $\tau$  is the permissible error tolerance value used in  $Rep(\cdot)$  function.

This registration phase is summarized in Figure 2.

### 3) LOGIN PHASE

The purpose of this phase is to login to the system by a legal user  $U_j$ , who wants to access any specific data from the MAS. This login phase is further summarized in Figure 2.  $U_j$  performs the following steps:

- Step 1:  $U_j$  first inserts his/her smart card  $SC_j$  into the card reader of a specific terminal and imprints his/her personal biometrics  $B_j$ .  $U_j$  also inputs his/her password  $PW_j$  and identity  $ID_j$ .
- Step 2: Using the fuzzy extractor reproduction procedure  $Rep(\cdot)$  and stored  $\beta_j$ ,  $SC_j$  computes  $\alpha_j = Rep(B'_j, \beta_j)$ ,

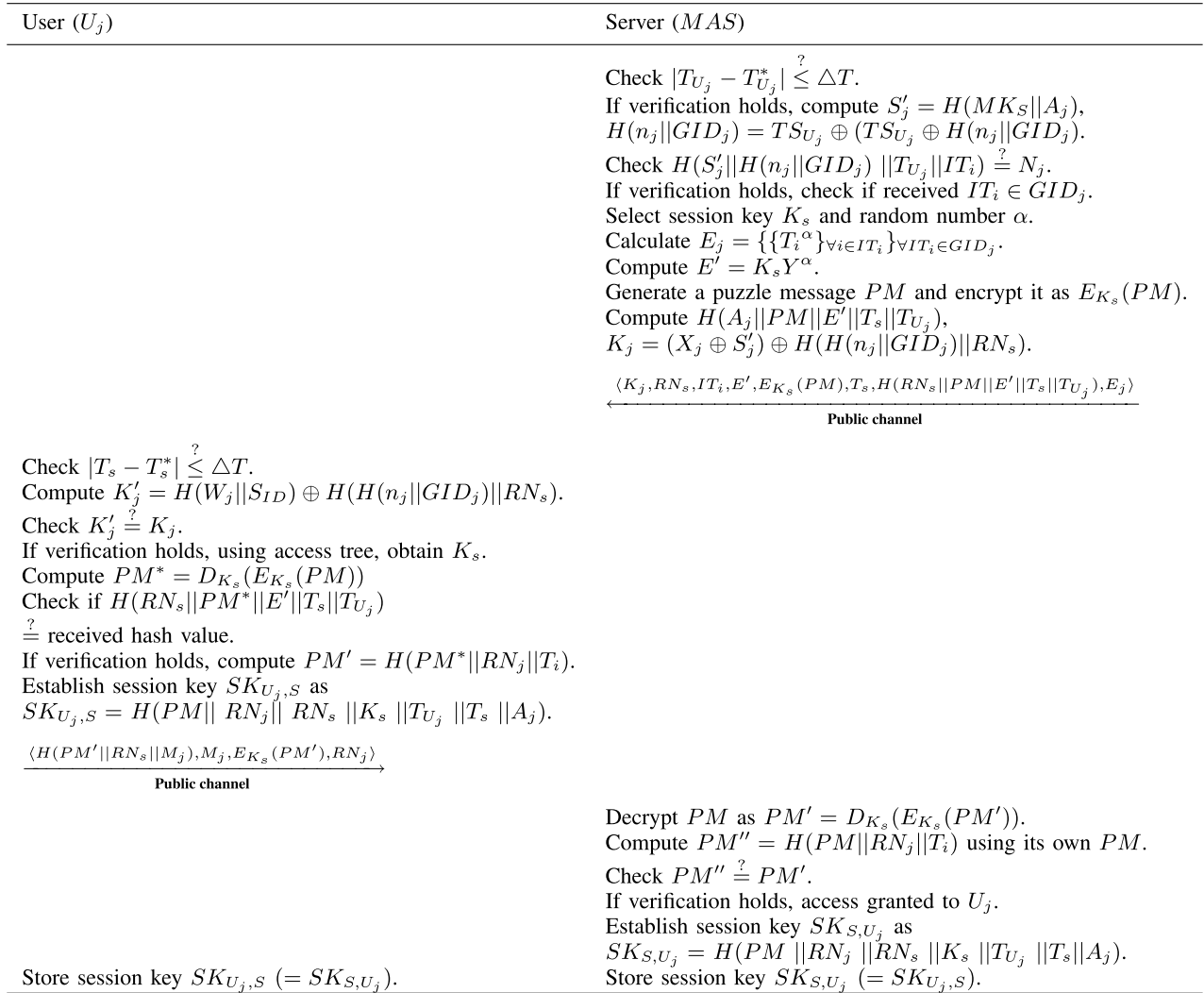


FIGURE 3. Authorization phase of our proposed scheme.

masked password  $W'_j = H(\alpha_j || PW_j)$ ,  $r_j = C \oplus \alpha_j$ , and computes  $A'_{ID_j} = H(\alpha_j || ID_{U_j} || r_j)$ . From the stored parameter  $A$ ,  $U_j$  computes the smart card identity  $SC'_{id_j}$  as  $SC'_{id_j} = A \oplus A'_{ID_j}$ . Next, using this computed  $SC'_{id_j}$ , it finds out the user registration timestamp  $TS'_{U_j} = B \oplus SC'_{id_j} \oplus SC'_{id_j}$ . With the computed registration timestamp  $TS'_{U_j}$ , it then computes  $A'_j = H(A'_{ID_j} || TS'_{U_j})$  and computes  $R'_{U_j} = H(W'_j || A'_j || GID_j)$ . Finally, it checks if the condition  $R'_{U_j} = R_{U_j}$  holds. If this verification does not hold, it indicates that  $U_j$  has entered one or more wrong parameters in giving his/her identity, password or biometrics, and the phase terminates immediately.

- Step 3:  $U_j$  selects the suitable information type  $IT_i$  for which he/she wants to access the server information.  $U_j$  then computes  $S_j = X_j \oplus H(\alpha_j || SID_j)$ .  $U_j$  selects a random secret value  $n_j$  and computes  $N_j = H(S_j || H(n_j || GID_j) || T_{U_j} || IT_i)$ , where  $T_{U_j}$  is the current time stamp of  $U_j$ .

- Step 4:  $U_j$  sends the message  $\langle N_j, IT_i, T_{U_j}, (TS'_{U_j} \oplus H(n_j || GID_j)) \rangle$  to the  $MAS$  via open channel.

#### 4) AUTHORIZATION PHASE

In this phase, a mutual authentication between a user  $U_j$  and the server  $MAS$  takes place. At the end of this phase, both  $U_j$  and  $MAS$  establish a session key for their future secure communication. This phase is summarized in Figure 3. This phase involves the following steps:

- Step 1: After receiving of the user request message in the login phase, the  $MAS$  first checks the validity of the received timestamp  $T_{U_j}$  by the condition  $|T_{U_j} - T_{U_j}^*| < \Delta T$ , where  $T_{U_j}^*$  is the time when the message is received by the  $MAS$  and  $\Delta T$  is the maximum transmission delay. If the condition does not hold, it means that it is a replay message and the phase is terminated immediately by the  $MAS$ .
- Step 2: The  $MAS$  calculates  $S'_j = H(MK_S || A_j)$ ,  $H(n_j || GID_j) = TS_{U_j} \oplus (TS_{U_j} \oplus H(n_j || GID_j))$  and

- $N'_j = H(S'_j || H(n_j || GID_j) || T_{U_j} || IT_i)$ , and then checks the condition  $N'_j = N_j$ . If this verification does not hold, the authentication request fails and the phase terminates.
- Step 3: The MAS further checks whether  $IT_i \in IT$  and  $IT_i \in GID_j$ . If both conditions satisfy, the user group is authorized to access the requested information type. The MAS then selects an access session key  $K_s$  for accessing the data under information type  $IT_i$  such that  $U_j$  will only get the session key if he/she has proper access privilege.
  - Step 4: The MAS selects a random number  $\alpha \in Z_p$  and calculates  $E_j = \{\{T_i^\alpha\}_{\forall i \in IT_i}\}_{\forall IT_i \in GID_j}$ . The MAS computes  $E' = K_s Y^\alpha$ . Following the strategy of the challenge-response protocol, the MAS can create a puzzle message  $PM$  and computes an encrypted puzzle using its computed key  $K_s$  as  $E_{K_s}(PM)$ . Also, it generates a hash value  $H(A_j || PM || E' || T_s || T_{U_j})$ , where  $T_s$  is the current timestamp of the MAS. The MAS also computes  $K_j = (X_j \oplus S'_j) \oplus H(H(n_j || GID_j) || RN_s)$ , where  $RN_s$  is a random nonce generated by the MAS. Note that  $(X_j \oplus S'_j)$  is equal to  $H(B_j || SID)$ . Finally, the MAS sends the message  $\langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s || PM || E' || T_s || T_{U_j}), E_j \rangle$  to the user  $U_j$  via a public channel.
  - Step 5: After receiving the message from the MAS in Step 4,  $U_j$  first checks if  $|T_s - T_s^*| < \Delta T$  for checking the validity of the received timestamp  $T_s$ , where  $T_s^*$  is the time when the message  $\langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s || PM || E' || T_s || T_{U_j}), E_j \rangle$  is received by  $U_j$ . Next,  $U_j$  (that is, the smart card  $SC_j$ ) computes  $K'_j = H(MB_j || SID) \oplus H(H(n_j || GID_j) || RN_s)$  and verifies it against the received value  $K_j$ . If this verification holds, it then proceeds for the next step; otherwise the phase is terminated immediately.
  - Step 6: For accessing the attributes under information type  $IT_i$ ,  $U_j$  decrypts the encrypted key  $K_s$  and retrieves the puzzle message  $PM$ . For this purpose,  $U_j$  uses a recursive algorithm as follows. The decryption process starts from the leaf nodes of its own access tree  $P_j$  and continues in the bottom-up manner.  $U_j$  computes  $F_i$  for each leaf node  $x$  in  $P$  using the following logic:  
If  $(i \in \mathcal{I}_i)$ ,  $F_i = e(D_i, E_i) = e(g^{q_x(0)/t_i}, g^{t_i \alpha}) = e(g, g^{\alpha q_x(0)})$ . Otherwise, set  $F_i = \perp$  (null).  
If the access structure  $P_j$  "accepts"  $\mathcal{I}_i$ , it means all the attributes specified for the information type  $IT_i$  are matched with the user access structure and  $U_j$  will finally obtain  $e(g, g)^{\alpha q_r(0)} = e(g, g)^{\alpha y}$ . Since  $Y = e(g, g)^y$ ,  $U_j$  will obtain  $Y^\alpha$ . So, using computed  $Y^\alpha$ ,  $U_j$  computes  $K_s$  as  $K_s = E'(Y^\alpha)^{-1} \pmod{p}$ . Thus,  $U_j$  is able to decrypt the puzzle message  $PM$  using  $K_s$ . Otherwise, the decryption algorithm returns  $\perp$  (null).
  - Step 7: After getting the value of  $PM$ ,  $U_j$  computes  $H(RN_s || PM || E' || T_s || T_{U_j})$  and checks it with the received hash value in the login message. If these values are not equal, the phase terminates. Otherwise,  $U_j$  generates a random nonce  $RN_j$  and calculates  $PM' = H(PM || RN_j || T_s)$ , where  $T_s$  is the current

timestamp of the MAS.  $U_j$  then sends the message  $\langle H(PM' || RN_s || M_j), M_j, E_{K_s}(PM'), RN_j \rangle$  to the MAS for accessing data  $M_j$ . For future message communication,  $U_j$  creates a secret session key  $SK_{U_j, S} = H(PM || RN_j || RN_s || K_s || T_{U_j} || T_s || A_j)$  shared with the MAS.

- Step 8: After receiving the message  $\langle H(PM' || RN_s || M_j), M_j, E_{K_s}(PM'), RN_j \rangle$ , the MAS decrypts the encrypted puzzle  $E_{K_s}(PM')$  using  $K_s$  and gets  $PM'$ . It then computes  $PM'' = h(PM || RN_j || T_s)$  with its own  $PM$ ,  $T_s$  and the received  $RN_j$ . If  $PM'' = PM'$ , the MAS computes a hash value  $H(PM' || RN_s || M_j)$  with received  $M_j$  and stored  $RN_s$ . If this computed hash value is same as that of the received hash value, the MAS grants the access permission for the data  $M_j$  to  $U_j$  for the current session. Finally, for the current session, the MAS also establishes a secret session key  $SK_{S, U_j} = H(PM || RN_j || RN_s || K_s || T_{U_j} || T_s || A_j)$  for future message communication with  $U_j$ .

## 5) PASSWORD CHANGE PHASE

In this phase, any user  $U_j$  can change his/her password freely and completely locally without the help of the MAS. This phase contains the following steps:

- Step 1:  $U_j$  inserts his/her smart card into the card reader of a specific terminal and provides his/her identity  $ID_{U_j}$  and the old password  $PW_j^{old}$ , and also imprints his/her personal biometrics  $B'_j$ . After that  $SC_j$  computes  $\alpha_j = Rep(B'_j, \beta_j)$  and generates  $W_j^{old} = H(\alpha_j || PW_j^{old})$ . Further,  $SC_j$  computes  $A_{ID_j} = H(\alpha_j || ID_{U_j} || r_j)$  and finds out the smart card identity  $SC_{id_j}$  from  $(A_{ID_j} \oplus SC_{id_j})$ . After that  $SC_j$  also computes registration timestamp  $TS_{U_j}$  from  $(TS_{U_j} \oplus SC_{id_j})$  using the computed smart card identity  $SC_{id_j}$ . Furthermore,  $SC_j$  computes  $A'_j = H(A_{ID_j} || TS_{U_j})$  using the computed value of  $A_{ID_j}$  and  $TS_{U_j}$ .
- Step 2:  $SC_j$  computes  $R_{U_j}^{old} = H(W_j^{old} || A'_j || GID_j)$  and checks if the condition  $R_{U_j}^{old} = R_{U_j}$  is satisfied. If they do not match, it means that  $U_j$  has entered his/her old password, identity as well as biometrics incorrectly, and the password change phase terminates immediately. Otherwise,  $SC_j$  asks  $U_j$  to enter a new changed password  $PW_j^{new}$  in the smart card.
- Step 3: The smart card  $SC_j$  computes the new masked password  $W_j^{new} = H(\alpha_j || PW_j^{new})$  and  $R_{U_j}^{new} = H(W_j^{new} || A'_j || GID_j)$ .
- Step 4: Finally,  $SC_j$  replaces  $R_{U_j}$  with the newly computed masked password  $R_{U_j}^{new}$  in its memory.

This phase is also summarized in Figure 4.

## V. SECURITY ANALYSIS

In this section, through the formal and informal security analysis, we show that our scheme can resist various known attacks, which are given in the following subsections.

### A. FORMAL SECURITY ANALYSIS USING REAL-OR-RANDOM MODEL

We present the formal security analysis of the proposed fine-grained access control scheme through the widely-used



User ( $U_j$ )	Smart card ( $SC_j$ )
Insert smart card $SC_j$ into card reader. Provide identity $ID_{U_j}$ and old password $PW_j^{old}$ . Imprint personal biometrics $B'_j$ .	Calculate $\alpha_j = Rep(B'_j, \beta_j)$ , $W_j^{old} = H(\alpha_j    PW_j^{old})$ , $A_{ID_j} = H(\alpha_j    ID_{U_j}    r_j)$ . Retrieve smart card identity $SC_{id_j}$ from $(A_{ID_j} \oplus SC_{id_j})$ . Compute registration timestamp $TS_{U_j}$ from $(TS_{U_j} \oplus SC_{id_j})$ using $SC_{id_j}$ , $A'_j = H(A_{ID_j}    TS_{U_j})$ , $R_{U_j}^{old} = H(W_j^{old}    A'_j    GID_j)$ . Verify the condition $R_{U_j}^{old} = R_{U_j}$ . If it is valid, $SC_j$ asks $U_j$ to enter new password $PW_j^{new}$ .
Input new changed password $PW_j^{new}$ .	Calculate new masked password $W_j^{new} = H(\alpha_j    PW_j^{new})$ , $R_{U_j}^{new} = H(W_j^{new}    A'_j    GID_j)$ . Replace $R_{U_j}$ with the newly computed $R_{U_j}^{new}$ in its memory.

FIGURE 4. Password change phase of our proposed scheme.

Real-Or-Random model [46]. Random oracles are considered under a formal security model. An adversary  $\mathcal{A}$  can make several oracle queries, which model the adversary’s capabilities in a real attack. To prove the formal security of our scheme, we consider all possible oracle queries.

We simulate various security attacks on the proposed scheme, say  $\mathcal{P}$  through the following oracle queries:

- $Send(U_j/MAS, m)$ : Through this query  $\mathcal{A}$  sends a request message  $m$  to  $\mathcal{P}^t$ , and  $\mathcal{P}^t$  replies to  $\mathcal{A}$  according to the rules of the protocol.
- $Execute(U_j, MAS)$ : This query enables  $\mathcal{A}$  with a capability to eavesdrop message  $m$  communicated between  $U_j$  and  $MAS$  in an actual execution of the protocol.
- $Corrupt(U_j, a)$ : Depending on respective value of  $a$ , this query returns user password, biometric string or smart card parameters to the adversary  $\mathcal{A}$ .
- $Reveal(\mathcal{P}^t)$ : The current session key  $SK$  generated by  $\mathcal{P}^t$  (and its partner) is revealed to  $\mathcal{A}$  through this query.
- $Test(\mathcal{P}^t)$ : Through this query  $\mathcal{A}$  can send a request to  $\mathcal{P}^t$  for the current session key  $SK$  and receive a null value, if no session key is generated. Otherwise,  $\mathcal{P}^t$  can take decision according to the outcome of an unbiased flipped coin  $b$ . Basically, this query is used to measure the strength of the semantic security of the session key  $SK$ .

**Definition 2:** Upon receiving last expected protocol message, if  $\mathcal{P}^t$  goes to an accept state,  $\mathcal{P}^t$  is said to be accepted. The session identification ( $sid$ ) is formed by the ordered concatenation of all communicated messages by  $\mathcal{P}^t$ .

**Definition 3:** Two instances  $U_j^{t_1}$  and  $MAS^{t_2}$  are known to be partnered if the following conditions between  $U_j^{t_1}$  and  $MAS^{t_2}$  are simultaneously satisfied: 1) both are in accept state, 2) both mutually authenticate each other and share the same  $sid$ , and 3) they are mutual partners of each other.

**Definition 4 (Freshness):**  $\mathcal{P}^t$  is said to be fresh on simultaneous accomplishment of the three following conditions: 1)  $\mathcal{P}^t$  is in accept state, 2)  $Reveal(\mathcal{P}^t)$  query has never been requested to  $\mathcal{P}^t$ /partner of  $\mathcal{P}^t$ , and 3) only zero or one  $Corrupt(\mathcal{P}^t, a)$  query has been requested to  $\mathcal{P}^t$ /partner of  $\mathcal{P}^t$ .

**Definition 5 (Semantic Security):** The advantage function of an adversary  $\mathcal{A}$  in breaking the semantic security of the proposed fine-grained access control with user authentication scheme (FGUA) by guessing the correct bit  $b'$  is defined by

$$Adv_{\mathcal{A}}^{FGUA} = |2.Pr[b = b'] - 1|.$$

**Definition 6:** A password authentication protocol with biometrics is semantically secure if the advantage function  $Adv_{\mathcal{A}}^{FGUA}$  is negligibly greater than  $\max\{q_s(\frac{1}{|\mathcal{D}|}, \frac{1}{2^{l_b}}, \epsilon_{bm})\}$ , where  $q_s$  is the number of Send queries,  $|\mathcal{D}|$  the size of password dictionary,  $l_b$  the extracted string length of user biometrics and  $\epsilon_{bm}$  the probability of “false positive” [47].

**Theorem 1:** Let  $\mathcal{A}$  be a polynomial time bounded adversary running within time upper bound  $t_{\mathcal{A}}$ . Suppose  $\mathcal{A}$  makes  $H$  hash oracle queries, Send queries and Execute queries at most  $q_H$ ,  $q_s$  and  $q_e$  times, respectively, in order to break the semantic security of the proposed fine-grained access control with user authentication scheme (FGUA). Then,

$$Adv_{\mathcal{A}}^{FGUA} \leq \frac{q_h^2 + 24q_h}{2^{l_h}} + 2 \max\{q_s(\frac{1}{|\mathcal{D}|}, \frac{1}{2^{l_b}}, \epsilon_{bm})\} + \frac{(q_s + q_e)^2 + 4q_s}{2^{l_r}} + \frac{2q_s}{2^{l_n}},$$

where  $l_h$  refers to the string length of hash results,  $l_r$  is the string length of random numbers,  $l_n$  is the string length of parameter  $n$ ,  $l_b$ ,  $\epsilon_{bm}$  and  $|\mathcal{D}|$  are defined in Definition 6.

TABLE 2. Simulation of hash, reveal, test, corrupt and execute oracle queries.

<p>Hash simulation query performs as follows:          If the record <math>(q, h)</math> is found in list <math>L_h</math> corresponding to hash query <math>h(q)</math>, return <math>h</math>.          Otherwise, select a string <math>h \in \{0, 1\}^{l_h}</math> and add <math>(q, h)</math> into <math>L_h</math>. If the query is initiated by <math>\mathcal{A}</math>, <math>(q, h)</math> is stored in <math>L_{\mathcal{A}}</math>.</p>
<p>Reveal(<math>\mathcal{P}^t</math>) simulation query performs as follows:          If <math>\mathcal{P}^t</math> is in <i>accept</i> state, the current session key <math>SK</math> formed by <math>\mathcal{P}^t</math> and its partner is returned.</p>
<p>Test(<math>\mathcal{P}^t</math>) simulation query performs as follows:          Through <i>Reveal</i>(<math>\mathcal{P}^t</math>) query, obtain current session <math>SK</math> and then flip a unbiased coin <math>b</math>.          If <math>b = 1</math>, return <math>SK</math>. Otherwise, return a random string from <math>\{0, 1\}^*</math>.</p>
<p>Corrupt(<math>U_j, a</math>) simulation query performs as follows:          If <math>a = 1</math>, the query returns password <math>PW_i</math> of the user <math>U_j</math>.          If <math>a = 2</math>, the query outputs biometrics <math>B_i</math> of <math>U_j</math>.          If <math>a = 3</math>, the query returns the secret information stored in the user smart card <math>SC_j</math>.</p>
<p>Simulation of <i>Execute</i>(<math>U_j, MAS</math>) query occurs in session with the simulation of <i>Send</i> queries as follows:          Let <math>H_1 = H(n_j    GID_j)</math> and <math>N_j = H(S_j    H(n_j    GID_j)    T_{U_j}    IT_i)</math>.  <math>U_j</math> sends message <math>Msg_1</math> to <math>MAS</math>, where <math>Msg_1 = \{N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1\}</math>.          Let <math>H_2 = H(RN_s    PM    E'    T_s    T_{U_j})</math>.  <math>MAS</math> sends authentication message <math>Msg_2</math> to <math>U_j</math>, where <math>Msg_2 = \{K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j\}</math>.          Let <math>H_3 = H(PM'    RN_s    M_j)</math>.  <math>U_j</math> sends message <math>Msg_3</math> to <math>MAS</math>, where <math>Msg_3 = \{H_3, M_j, E_{K_s}(PM'), RN_j\}</math>.          Note that <math>\langle N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1 \rangle \leftarrow Send(U_j, \text{start})</math>,  <math>\langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j \rangle \leftarrow Send(S, \langle N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1 \rangle)</math>          and <math>\langle H_3, M_j, E_{K_s}(PM'), RN_j \rangle \leftarrow Send(U_j, \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j \rangle)</math>.          Finally, <math>Msg_1 = \langle N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1 \rangle</math>, <math>Msg_2 = \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j \rangle</math>          and <math>Msg_3 = \langle H_3, M_j, E_{K_s}(PM'), RN_j \rangle</math> are returned.</p>

*Proof:* We follow the formal security proof of this theorem as provided in [32]. We define a set of games  $G_i$  ( $i = 0, 1, 2, 3, 4$ ) starting from the game  $G_0$  and terminating at the game  $G_5$ . Let  $Succ_i$  be an event defined as successful guessing of the bit  $b$  in *Test* query corresponding to each game  $G_i$  by the adversary  $\mathcal{A}$ .

*Game  $G_0$ :* This game and the real protocol in random oracles are assumed to be identical. Hence, we have,

$$Adv_{\mathcal{A}}^{FGUA} = |2Pr[Succ_0] - 1|. \quad (1)$$

*Game  $G_1$ :* All oracle queries (except *Send* query) are simulated in the game  $G_1$ . Working procedures of *Send*, *Reveal*, *Execute*, *Corrupt*, *Test* and *hash* queries are shown in Table 2. *Send* query is simulated in Table 3. We create three lists that record the outputs of different oracle queries: 1) list  $L_H$  answers hash oracle  $H$  queries, 2) list  $L_{\mathcal{A}}$  stores outputs of random oracle queries, and 3) list  $L_T$  records transcripts between  $U_j$  and  $MAS$ . Due to the indistinguishability of simulation of  $G_1$  and the real protocol execution of  $G_0$ , we obtain

$$Pr[Succ_1] = Pr[Succ_0]. \quad (2)$$

*Game  $G_2$ :* This game considers the collision situations with hash results and random numbers in the transcripts of all communicated messages in the login and authentication phases of our scheme. Following the birthday paradox, the collision probability of  $H$  hash oracle query is at most  $\frac{q_h^2}{2^{l_h+1}}$ . As authentication messages  $Msg_2 = \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s || PM || E' || T_s || T_{U_j}), E_j \rangle$  and  $Msg_3 = \langle H(PM' || RN_s || M_j), M_j, E_{K_s}(PM') || RN_j \rangle$  contain random numbers  $RN_s$  and  $RN_j$ , respectively, the probability of random

numbers collision is at most  $\frac{(q_s+q_e)^2}{2^{l_r+1}}$ . So, we have,

$$|Pr[Succ_2] - Pr[Succ_1]| \leq \frac{(q_s + q_e)^2}{2^{l_r+1}} + \frac{q_h^2}{2^{l_h+1}}. \quad (3)$$

*Game  $G_3$ :* This game considers a situation where  $\mathcal{A}$  obtains the correct message transcript luckily without active participation of hash oracles  $H$ . As the login and authorization phases of our scheme involve three messages  $Msg_1$ ,  $Msg_2$  and  $Msg_3$  communications, we consider following three cases in  $G_3$ :

*Case 1:* In this case, we consider *Send*( $MAS, Msg_1$ ) query and try to respond it. Hence, the hash value  $N_j = H(S_j || H(n_j || GID_j) || T_{U_j} || IT_i) \in L_{\mathcal{A}}$  and  $H(n_j || GID_j) \in L_{\mathcal{A}}$  must hold; otherwise, the session will be terminated. The maximum calculated probability is up to  $\frac{2q_h}{2^{l_h}}$ . After successful verification, the  $MAS$  should output  $(MB_j || S_{ID}, *)$  to recover  $S_j$  with probability  $\frac{q_h}{2^{l_h}}$ . Again, as user password  $PW_j$  is not known to the  $MAS$ , it can not reveal the values of records  $(MB_j || PW_j, *)$ ,  $(MB_j || ID_{U_j} || r_j, *)$ ,  $(A_{ID_j} || TS'_{U_j}, *)$  and  $(W'_j || A'_j || GID_j, *)$ , and the calculated probability is at most  $\frac{4q_h}{2^{l_h}}$ . Finally, to continue with the current session, the message  $Msg_1 \in L_T$  should hold with string length  $n$ . For this, the probability is  $\frac{q_s}{2^{l_r}}$ .

*Case 2:* In this case, we consider the first authentication message  $Msg_2$  sent by the  $MAS$ . To respond *Send*( $U_j, Msg_2$ ) oracle query,  $K_j = (X_j \oplus S'_j) \oplus H(H(n_j || GID_j) || RN_s) \in L_{\mathcal{A}}$  and  $H(A_j || PM || E' || T_s || T_{U_j}) \in L_{\mathcal{A}}$  must hold with the total maximum probability  $\frac{2q_h}{2^{l_h}}$ . Further, as the  $MAS$  should check the value of  $N_j$ , so the record  $H(S_j || H(n_j || GID_j) || T_{U_j} || IT_i) \in L_{\mathcal{A}}$  must be true with probability  $\frac{q_h}{2^{l_h}}$ . Finally, for a transcript message with random number  $RN_s$ ,  $Msg_2 \in L_T$  and we get the maximum probability as  $\frac{q_s}{2^{l_r}}$ .

TABLE 3. Simulation of send oracle queries.

<p><i>Send</i> simulation query performs as follows.</p> <p>(a) For a <i>Send</i>(<math>U_j</math>, <b>start</b>) query, <math>U_j</math> gives the following response:          Compute <math>S_j = X_j \oplus H(\alpha_j    SID)</math>, <math>N_j = H(S_j    H(n_j    GID_j)    T_{U_j}    IT_i)</math> as in Figure 2.          Output <math>Msg_1 = \langle N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1 \rangle</math>.</p> <p>(b) For a <i>Send</i>(<math>S_j, \langle N_j, IT_i, T_{U_j}, TS_{U_j} \oplus H_1 \rangle</math>) query, <math>U_j</math> gives the following response:          Verify whether <math> T_{U_j} - T_{U_j}^*  \leq \Delta T</math> and compute <math>S_j'</math> and <math>H(n_j    GID_j)</math> as in Figure 3.          Check if the computed hash value is same as the received hash value <math>N_j</math>.          A mismatch rejects the session. Otherwise, check if received <math>IT_i \in GID_j</math>.          Generate session key <math>K_s</math> and random number <math>\alpha</math>.          Further, the server <i>MAS</i> computes <math>E_j, E', E_{K_s}(PM)</math> and hash value <math>H_2</math> as given in Figure 3 and Table II.          Output <math>Msg_2 = \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j \rangle</math>.</p> <p>(c) <math>U_j</math> answers <i>Send</i>(<math>U_j, \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H_2, E_j \rangle</math>) query as follows.          Verify whether <math> T_s - T_s^*  \leq \Delta T</math> and then compute <math>K_j'</math>.          Check if <math>K_j' = K_j</math> as given in Figure 3. A mismatch leads to termination of the session.          Otherwise, obtain <math>K_s, PM^*, PM', H_2</math> and verify computed and received hash values as given in Figure 3 and Table II.          The <i>MAS</i> establishes the session key <math>SK_{U_j, S}</math>. Output <math>Msg_3 = \langle H_3, M_j, E_{K_s}(PM'), RN_j \rangle</math>.</p> <p>(d) For a <i>Send</i>(<math>U_j, \langle H_3, M_j, E_{K_s}(PM'), RN_j \rangle</math>) query, the <i>MAS</i> gives the following response:          Decrypt puzzle message <math>PM</math> as <math>PM' = D_{K_s}(E_{K_s}(PM))</math> and compute and verify <math>PM''</math>.          If verification holds successfully, establish <math>SK_{S, U_j}</math> as the session key as given Figure 3.</p> <p>Finally, both <math>U_j</math> and <i>MAS</i> accept the successful termination of the session.</p>
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*Case 3:* In this case, we consider the second authentication message  $Msg_3$  sent by  $U_j$  in reply to  $Msg_2$ . To respond *Send*(*MAS*,  $Msg_3$ ), the hash values  $H(PM' || RN_s || M_j) \in L_A$  and  $H(RN_s || PM^* || E' || T_s || T_{U_j}) \in L_A$  must hold; otherwise, the session will be terminated. The maximum calculated probability is up to  $\frac{2q_h}{2^{l_h}}$ . Finally, for a transcript message with random number  $RN_j$ ,  $Msg_3 \in L_T$ , we get the maximum probability as  $\frac{q_s}{2^{l_r}}$ .

Considering all the above three cases, we have,

$$|Pr[Succ_3] - Pr[Succ_2]| \leq \frac{2q_s}{2^{l_r}} + \frac{q_s}{2^{l_n}} + \frac{12q_h}{2^{l_h}}. \quad (4)$$

*Game G<sub>4</sub>:* This game considers all online and offline attacks executed by the adversary  $\mathcal{A}$ . As our scheme provides three-factor authentication security, we need to consider guessing of both password and biometrics.

*Case 1:* To start the queries along with password  $PW_j$  and biometrics  $B_j$ ,  $\mathcal{A}$  requires all information stored in smart card of  $U_j$ . For this purpose,  $\mathcal{A}$  executes *Corrupt*( $U_j$ , 3), which is composed of the following two sub-cases:

*Case 1.1:* For online password guessing,  $\mathcal{A}$  runs query *Corrupt*( $U_j$ , 1). Here,  $\mathcal{A}$  selects a password on-the-fly from dictionary  $\mathcal{D}$  and then runs at most  $q_s$  times *Send*(*MAS*,  $Msg_1$ ) query. The probability of this case is  $\frac{q_s}{|\mathcal{D}|}$ .

*Case 1.2:* It deals with passing of biometrics checking by  $\mathcal{A}$  through query *Corrupt*( $U_j$ , 2). For each guessing, the probability is at most  $\frac{1}{2^{l_b}}$ , where  $l_b$  is the length of extracted secret biometric string. Moreover, we should consider the possible accidental guessing of "false positive" case with probability  $\varepsilon_{bm}$ . In general, it is observed that for fingerprints,  $\varepsilon_{bm} \approx 2^{-14}$  [47]. As a whole, the guessing probability under this case is at most  $\max\{q_s(\frac{1}{2^{l_b}}, \varepsilon_{bm})\}$ .

It is obvious that the simulation of the games  $G_3$  and  $G_4$  are not distinguishable without execution of the above mentioned guessing attacks. So, we have,

$$|Pr[Succ_4] - Pr[Succ_3]| \leq \max\{q_s(\frac{1}{|\mathcal{D}|}, \frac{1}{2^{l_b}}, \varepsilon_{bm})\}.$$

Considering all above games, since  $\mathcal{A}$  gains no advantage to guess the correct bit  $b$ , we get,

$$Pr[Succ_4] = \frac{1}{2}. \quad (5)$$

Using the triangular inequality, we have,

$$\begin{aligned} |Pr[Succ_0] - \frac{1}{2}| &= |Pr[Succ_1] - Pr[Succ_4]| \\ &\leq |Pr[Succ_1] - Pr[Succ_2]| \\ &\quad + |Pr[Succ_2] - Pr[Succ_4]| \\ &\leq |Pr[Succ_1] - Pr[Succ_2]| \\ &\quad + |Pr[Succ_2] - Pr[Succ_3]| \\ &\quad + |Pr[Succ_3] - Pr[Succ_4]|. \end{aligned} \quad (6)$$

Using Equations (1)-(6), we obtain,

$$\begin{aligned} \frac{1}{2} Adv_{\mathcal{A}}^{FGUA} &= |Pr[Succ_0] - \frac{1}{2}| \\ &\leq \frac{(q_s + q_e)^2}{2^{l_r+1}} + \frac{q_h^2}{2^{l_h+1}} \\ &\quad + \frac{2q_s}{2^{l_r}} + \frac{2q_s}{2^{l_n}} + \frac{12q_h}{2^{l_h}} \\ &\quad + \max\{q_s(\frac{1}{|\mathcal{D}|}, \frac{1}{2^{l_b}}, \varepsilon_{bm})\}. \end{aligned} \quad (7)$$

Finally, multiplying both sides by 2 in Equation (7) and rearranging the terms, we obtain the required result. Hence, the theorem is proved.  $\square$

### B. AUTHENTICATION PROOF BASED ON BAN-LOGIC

The BAN logic is used in analyzing the security of authentication schemes [19], [48] in order to prove secure mutual authentication between communicating parties in a network. In this section, we provide authentication proof using the BAN logic and then demonstrate how the proposed scheme achieves mutual authentication between a user  $U_j$  and the medical server  $MAS$ .

The notations used in BAN logic analysis are defined as follows.

- $P \models X$  : Principal  $P$  believes statement  $X$ .
- $P \triangleleft X$  :  $P$  sees the statement  $X$ .
- $\#(X)$  : The formula  $X$  is fresh.
- $P \sim X$  : Principal  $P$  once said statement  $X$ .
- $(X, Y)$  : Formula  $X$  or formula  $Y$  is one part of the formula  $(X, Y)$ .
- $P \Rightarrow X$  :  $P$  has jurisdiction over statement  $X$ .
- $\langle X \rangle_Y$  : This represents  $X$  combined with the formula  $Y$ .
- $P \stackrel{K}{\longleftrightarrow} Q$  :  $P$  and  $Q$  may use the shared key  $K$  to communicate.  $K$  is good in that it will be known only by  $P$  and  $Q$ .
- $P \stackrel{X}{\rightleftharpoons} Q$  : Formula  $X$  is a secret known only to  $P$  and to  $Q$ , and possibly to principals trusted by them. Only  $P$  and  $Q$  may use  $X$  to prove their identities to one another.
- $SK$  : Session key used in the current session.

The rules given below describe the main logical postulates of the BAN logic [48], [49]:

- **Rule 1.** (Message-meaning)

$$\frac{P \models Q \stackrel{K}{\rightleftharpoons} P, P \triangleleft \langle X \rangle_K}{P \models Q \sim X}$$

- **Rule 2.** (Nonce-verification)

$$\frac{P \models \#(X), P \models Q \sim X}{P \models Q \models X}$$

- **Rule 3.** (Freshness-conjunction)

$$\frac{P \models \#(X)}{P \models \#(X, Y)}$$

- **Rule 4.** (Jurisdiction)

$$\frac{P \models Q \Rightarrow X, P \models Q \models X}{P \models X}$$

- **Rule 5.** (Other inference)

$$\frac{P \models (X, Y)}{P \models X}, \quad \frac{P \triangleleft (X, Y)}{P \triangleleft X},$$

$$\frac{P \models Q \sim (X, Y)}{P \models Q \sim X}, \quad \frac{P \models Q \models (X, Y)}{P \models Q \models X}.$$

According to the analytic procedures of the BAN logic, the proposed protocol will satisfy the following goals:

- **Goal 1.**  $U_j \models (U_j \stackrel{SK}{\longleftrightarrow} MAS)$ .
- **Goal 2.**  $S \models (U_j \stackrel{SK}{\longleftrightarrow} MAS)$ .

The generic types of our proposed protocol are given below:

**Message 1.**  $U_j \rightarrow MAS: (H(S_j \parallel H(n_j \parallel GID_j) \parallel T_{U_j} \parallel IT_i) \parallel IT_i \parallel T_{U_j} \parallel (TS'_{U_j} \oplus H(n_j \parallel GID_j)))$ .

**Message 2.**  $MAS \rightarrow U_j: (X_j \oplus S'_j) \oplus H(H(n_j \parallel GID_j) \parallel RN_s) \parallel RN_s \parallel IT_i \parallel E' \parallel E_{K_s}(PM) \parallel T_s \parallel H(RN_s \parallel PM \parallel E' \parallel T_s \parallel T_{U_j} \parallel K_j) \parallel E_j)$ .

**Message 3.**  $U_j \rightarrow MAS: (H(PM' \parallel RN_s \parallel M_j) \parallel M_j \parallel E_{K_s}(PM') \parallel RN_j \parallel T_{U_j}^1)$ .

The idealized form of the proposed protocol are given below.

**Message 1.**  $U_j \rightarrow MAS: (\langle R_j, T_{U_j}, IT_i \rangle_{S_j}, IT_i, T_{U_j}, \langle R_j \rangle_{TS_{U_j}})$ .

**Message 2.**  $U_j \rightarrow MAS: (\langle X_j, R_j, RN_s \rangle_{S_j}, RN_s, IT_i, E', \{PM\}_{K_s}, \langle RN_s, PM, E', T_s, T_{U_j}, K_j \rangle_{S_j}, E_j)$ .

**Message 3.**  $U_j \rightarrow MAS: (\langle RN_s, M_j, RN_j, T_i \rangle_{PM}, M_j, \langle PM, RN_j, T_i, T_{U_j}^1 \rangle_{K_s}, RN_j)$ .

Regarding the initial state of the scheme, we make the following basic assumptions to further analyze the proposed scheme.

- **A.1:**  $U_j \models \#(T_s)$ ;
- **A.2 (a):**  $MAS \models \#(T_{U_j})$ ; **A.2 (b):**  $MAS \models \#(T_{U_j}^1)$ ;
- **A.3:**  $U_j \models MAS \Rightarrow (T_s, RN_s, K_s, PM)$ ;
- **A.4:**  $MAS \models U_j \Rightarrow (TS_{U_j}, RN_j, A_j, T_{U_j}, T_{U_j}^1)$ ;
- **A.5:**  $U_j \models (TS_{U_j}, RN_j, A_j, K_s, T_{U_j}, T_{U_j}^1)$ ;
- **A.6:**  $MAS \models (T_s, RN_s, K_s, PM, TS_{U_j}, A_j)$ ;
- **A.7:**  $U_j \models (U_j \stackrel{S_j}{\rightleftharpoons} MAS)$ ;
- **A.8:**  $MAS \models (U_j \stackrel{S_j}{\rightleftharpoons} MAS)$ ;
- **A.9:**  $U_j \models (U_j \stackrel{K_s}{\rightleftharpoons} MAS)$ ;
- **A.10:**  $MAS \models (U_j \stackrel{K_s}{\rightleftharpoons} MAS)$ .

Based on the above-mentioned assumptions and the logical postulates of the BAN logic, we analyze the idealized form of the proposed scheme, and provide the main procedures of proof as follows.

The  $MAS$  receives one login message ( $Msg_1$ ) and one authentication message ( $Msg_3$ ) from  $U_j$ . Both these messages contribute to achieve Goal 2. According to the  $Msg_1$ , we obtain the following:

- $S_1$ :  $MAS \triangleleft (\langle R_j, T_{U_j}, IT_i \rangle_{S_j}, IT_i, T_{U_j}, \langle R_j \rangle_{TS_{U_j}})$ .
- $S_2$ : According to the inference rule (Rule 5), we obtain  $MAS \triangleleft \langle R_j, T_{U_j}, IT_i \rangle_{S_j}$ .
- $S_3$ : According to A.8 and Rule 1, we obtain  $MAS \models U_j \sim (R_j, T_{U_j}, IT_i)$ .
- $S_4$ : According to A.2(a) and Rule 3, we obtain  $MAS \models \#(R_j, T_{U_j}, IT_i)$ .
- $S_5$ : According to  $S_3, S_4$  and Rule 2, we obtain  $MAS \models U_j \models (R_j, T_{U_j}, IT_i)$ .
- $S_6$ : According to A.4 and Rule 4, we obtain  $MAS \models (R_j, T_{U_j}, IT_i)$ .
- $S_7$ : According to  $S_6$  and Rule 5, we obtain  $S_j \models T_{U_j}$ .



According to  $Msg_3$ , we obtain the following:

- $S_8$ :  $MAS \triangleleft (\langle RN_s, M_j, RN_j, T_i \rangle_{PM}, M_j, \langle PM, RN_j, T_i, T_{U_j}^1 \rangle_{K_s}, RN_j)$ .
- $S_9$ : According to the inference rule (Rule 5), we obtain  $MAS \triangleleft \langle PM, RN_j, T_i, T_{U_j}^1 \rangle_{K_s}$ .
- $S_{10}$ : According to A.10 and Rule 1, we obtain  $MAS \equiv U_j \mid \sim (PM, RN_j, T_i)$ .
- $S_{11}$ : According to A.2(b) and Rule 3, we obtain  $MAS \equiv \#(PM, RN_j, T_i)$ .
- $S_{12}$ : According to  $S_{10}, S_{11}$  and Rule 2, we obtain  $MAS \equiv U_j \equiv (PM, RN_j, T_i)$ .
- $S_{13}$ : According to A.4 and Rule 4, we obtain  $MAS \equiv (PM, RN_j, T_i)$ .
- $S_{14}$ : According to  $S_{13}$  and Rule 5, we obtain  $MAS \equiv RN_j$ .
- $S_{15}$ : According to A.6, we get  $MAS \equiv T_s, MAS \equiv RN_s, MAS \equiv K_s, MAS \equiv PM$  and  $MAS \equiv A_j$ .
- $S_{16}$ : According to the proposed scheme,  $SK = H(PM \parallel RN_j \parallel RN_s \parallel K_s \parallel T_{U_j} \parallel T_s \parallel A_j)$ . So, according to the results of  $S_7, S_{14}$  and  $S_{15}$ , we obtain  $MAS \equiv (U_j \xrightarrow{SK} MAS)$ . **(Goal 2)**

According to  $Msg_2$ , we obtain the following:

- $S_{17}$ :  $U_j \triangleleft (\langle X_j, R_j, RN_s \rangle_{S_j}, RN_s, IT_i, E', \langle PM \rangle_{K_s}, \langle RN_s, PM, E', T_s, T_{U_j} \rangle_{S_j}, E_j)$ .
- $S_{18}$ : According to Rule 5, we obtain  $U_j \triangleleft \langle RN_s, PM, E', T_s, T_{U_j}, K_j \rangle_{S_j}$ .
- $S_{19}$ : According to A.7 and Rule 1, we obtain  $U_j \equiv MAS \mid \sim (RN_s, PM, E', T_s, T_{U_j})$ .
- $S_{20}$ : According to A.1 and Rule 3, we obtain  $U_j \equiv \#(RN_s, PM, E', T_s, T_{U_j})$ .
- $S_{21}$ : According to  $S_{19}, S_{20}$  and Rule 2, we obtain  $U_j \equiv MAS \equiv (RN_s, PM, E', T_s, T_{U_j})$ .
- $S_{22}$ : According to A.3 and Rule 4, we obtain  $U_j \equiv (RN_s, PM, E', T_s, T_{U_j})$ .
- $S_{23}$ : According to  $S_{22}$  and Rule 5, we obtain  $U_j \equiv RN_s, U_j \equiv PM$  and  $U_j \equiv T_s$ .
- $S_{24}$ : According to A.5 and Rule 5, we get  $U_j \equiv RN_j, U_j \equiv A_j, U_j \equiv T_{U_j}$  and  $U_j \equiv K_s$ .
- $S_{25}$ : According to the proposed scheme,  $SK = H(PM \parallel RN_j \parallel RN_s \parallel K_s \parallel T_{U_j} \parallel T_s \parallel A_j)$ . Finally, according to  $S_{23}$  and  $S_{24}$ , we obtain  $U_j \equiv (U_j \xrightarrow{SK} MAS)$ . **(Goal 1)**

From the Goals 1 and 2, it is clear that the secure mutual authentication between  $U_j$  and  $MAS$  is achieved.

### C. DISCUSSION ON OTHER ATTACKS

In this section, through the informal security analysis we show that our scheme is also secure against the following known attacks.

#### 1) STOLEN SMART CARD ATTACK

Suppose the user  $U_j$ 's smart card  $SC_j$  with id  $SC_{id_j}$  is lost or stolen. By monitoring the power consumption [2], [3], an attacker  $\mathcal{A}$  can extract all the stored information from  $SC_j$ , which include  $A = (A_{ID_j} \oplus SC_{id_j}), GID_j, B = (TS_{U_j} \oplus SC_{id_j}),$

$C = (r_j \oplus MB_j), P_j, SK_j, R_{U_j}, e : G_1 \times G_1 \rightarrow G_T, X_j, H(\cdot), \beta_j, Gen(\cdot), Rep(\cdot)$  and  $\tau$ . It is to be noted that the user identity  $ID_{U_j}$ , password  $PW_j$  and biometric  $B_j$  are not directly stored in  $SC_j$ . To retrieve them,  $\mathcal{A}$  need to know  $ID_{U_j}, PW_j$  and  $B_j$  from stored  $(A_{ID_j} \oplus SC_{id_j})$  and  $R_{U_j}$ . From  $A_{ID_j} = H(\alpha_j \parallel ID_{U_j} \parallel r_j)$ ,  $\mathcal{A}$  has no feasible way to know the user's id  $ID_{U_j}$  or biometric  $B_j$ . Due to one-way property of the hash function  $H(\cdot)$ , it is considered to be a computationally infeasible problem. In addition, user id  $ID_{U_j}$ , biometric  $B_j$  and password  $PW_j$  can not be retrieved from  $R_{U_j} = H(W_j \parallel A_j \parallel GID_j) = H(H(\alpha_j \parallel PW_j) \parallel H(A_{ID_j} \parallel TS_{U_j}) \parallel GID_j)$  due to the one-way property of  $H(\cdot)$ . Moreover,  $\mathcal{A}$  has no feasible way to obtain user id, password or biometric even if the brute force search is applied, because he/she has to guess  $ID_{U_j}, B_j$  and  $PW_j$  simultaneously. As a result, our scheme prevents stolen smart card attack or smart card breach attack.

#### 2) REPLAY ATTACK

Replay attack is considered to be one of the most common attacks in any security protocol. Suppose in the login phase, an attacker  $\mathcal{A}$  intercepts and replays the transmitted message  $\langle N_j, IT_i, T_{U_j}, (TS_{U_j} \oplus H(n_j \parallel GID_j)) \rangle$ , where  $N_j = H(S_j \parallel H(n_j \parallel GID_j) \parallel T_{U_j} \parallel IT_i)$ . The  $MAS$  discards the message if  $|T_{U_j} - T_{U_j}^*| > \Delta T$ , where  $T_{U_j}^*$  is the timestamp when the  $MAS$  receives this message and  $\Delta T$  is the maximum transmission delay. In the authorization phase, the  $MAS$  sends the message  $\langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s \parallel PM \parallel E' \parallel T_s \parallel T_{U_j}), E_j \rangle$  to  $U_j$ , where  $K_j = (X_j \oplus S_j') \oplus H(H(n_j \parallel GID_j) \parallel RN_s)$  and  $RN_s$  is a server generated random nonce selected for each session. Use of the server timestamp  $T_s$ , if this message is replayed by  $\mathcal{A}$  to the  $MAS$ , the timestamp validation of  $T_s$  will fail, and the message will be discarded by the  $MAS$  too. Thus, the proposed scheme protects the replay attack.

#### 3) PRIVILEGED INSIDER ATTACK

Using the privileged insider attack, a genuine privileged user, say  $U_m$  of the  $MAS$  may turn out to be a malicious user, and also may try to achieve password of other legal user  $U_j$ . However, according to our scheme,  $U_j$  does not submit the original password  $PW_j$  in the  $MAS$ . Rather, he/she stores  $\langle A_{ID_j}, W_j \rangle$ , where  $A_{ID_j} = H(\alpha_j \parallel ID_{U_j} \parallel r_j)$  and  $W_j = H(\alpha_j \parallel PW_j)$ . Any privileged insider  $U_m$  can not obtain user's id  $ID_{U_j}$ , password  $PW_j$  or biometric  $B_j$  from  $A_{ID_j}$  or  $W_j$  as it is computationally infeasible due to one-way property of  $H(\cdot)$ . Therefore, a malicious insider  $U_m$  cannot obtain the user secret credentials, and the proposed scheme has the ability to defend the privileged insider attack.

#### 4) MAN-IN-THE-MIDDLE ATTACK

Through the man-in-the-middle attack, an adversary  $\mathcal{A}$  may try to modify the intercepted login or authorization messages. Suppose an adversary  $\mathcal{A}$  intercepts the login and authorization messages  $Msg_1 = \langle N_j, IT_i, T_{U_j}, (TS_{U_j} \oplus H(n_j \parallel GID_j)) \rangle$ ,  $Msg_2 = \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s \parallel PM \parallel E' \parallel T_s \parallel T_{U_j}), E_j \rangle$  and  $Msg_3 = \langle H(PM' \parallel RN_s \parallel M_j), M_j, E_{K_s}(PM') \parallel RN_j \rangle$ , and tries to modify these messages.

To modify the message  $Msg_1$ ,  $\mathcal{A}$  needs to modify the parameters  $IT_i$ ,  $T_{U_j}$ ,  $(TS_{U_j} \oplus H(n_j || GID_j))$ . Use of the server timestamp  $T_s$ , random nonce  $RN_s$  and the hash value  $H(RN_s || PM || E' || T_s || T_{U_j})$  prevents any possibility of modification of any parameter in the message  $Msg_2$ . In a similar way, to modify the message  $Msg_3$ ,  $\mathcal{A}$  needs  $PM$  and  $K_s$ . Due to the one-way property of  $H(\cdot)$  and symmetric encryption/decryption, it is quite difficult task for  $\mathcal{A}$  to modify the messages  $Msg_1$ ,  $Msg_2$  and  $Msg_3$  to convert to legal valid messages. Hence, the proposed scheme is free from the man-in-the-middle attack.

#### 5) OFFLINE AND ONLINE PASSWORD GUESSING ATTACKS

Executing the power analysis attacks [2], [3], an attacker  $\mathcal{A}$  can extract all the stored information from a lost or stolen smart card  $SC_j$  of  $U_j$ . To obtain the user identity  $ID_{U_j}$ , password  $PW_j$  and biometric key  $\alpha_j$ ,  $\mathcal{A}$  has to guess  $\alpha_j$  and  $ID_{U_j}$  simultaneously from  $AID_j = H(\alpha_j || ID_{U_j} || r_j)$ . Similarly, to obtain the password  $PW_j$ , the attacker need to guess  $PW_j$ ,  $\alpha_j$  and  $ID_{U_j}$  simultaneously from  $R_{U_j} = H(W_j || A_j || GID_j) = H(H(\alpha_j || PW_j) || H(AID_j || TS_{U_j}) || GID_j)$ . Due to the one-way property of  $H(\cdot)$ , correct guessing of password from the parameter  $R_{U_j}$  is a computationally infeasible problem. So, our scheme can resist offline password guessing attack. Furthermore, by eavesdropping or intercepting the messages  $Msg_1$ ,  $Msg_2$  and  $Msg_3$ ,  $\mathcal{A}$  cannot guess or obtain the password  $PW_j$ , biometric key  $\alpha_j$  or identity  $ID_{U_j}$  of the user  $U_j$ . Thus, the proposed scheme can also resist online password guessing attack.

#### 6) USER IMPERSONATION ATTACK

Using the user impersonation attack, an adversary or a malicious user  $\mathcal{A}$  can try to masquerade as a legitimate user and try to login to the server  $MAS$ . However, our proposed scheme can resist this attack due to the following arguments:

- $\mathcal{A}$  needs to input a correct value of password  $PW_j$ , biometric  $B_j$  or identity  $ID_{U_j}$  to prove its authenticity to the smart card system as a genuine user. However, we have analyzed that  $\mathcal{A}$  has no feasible way to guess these parameters.
- $\mathcal{A}$  can try to generate a replay login message  $Msg_1 = \langle N_j, IT_i, T_{U_j}, (TS_{U_j} \oplus H(n_j || GID_j)) \rangle$  and submit it to the  $MAS$ . However, a duplicate value of the random nonce  $n_j$  and validity of timestamp will reveal that the message is a replayed one and not an original message. To modify the parameters in  $Msg_1$ ,  $\mathcal{A}$  needs to change the value of  $N_j$ , where  $N_j = H(S_j || H(n_j || GID_j) || T_{U_j} || IT_i)$  and  $S_j = X_j \oplus H(\alpha_j || S_{ID})$ . As  $\mathcal{A}$  does not know the correct value of  $B_j$  and  $ID_{U_j}$ , he/she cannot modify  $N_j$  correctly.

Hence, the proposed scheme is able to resist user impersonation attack.

#### 7) SERVER IMPERSONATION ATTACK

An adversary  $\mathcal{A}$  can masquerade as a server and try to respond with valid message to the user  $U_j$ . As already mentioned above,  $\mathcal{A}$  cannot successfully replay and/or modify the authorization messages  $Msg_2$  and  $Msg_3$  due to usage of one-way

hash function  $H(\cdot)$  and secret parameters. So, the proposed scheme also resists server impersonation attack.

#### 8) DENIAL-OF-SERVICE (DoS) ATTACK

In our scheme, during the login phase,  $U_j$  sends the message  $Msg_1$  to the  $MAS$  that includes the registration timestamp of  $U_j$ . At the time of authorization, the  $MAS$  checks the authenticity of this message, and sends an encrypted key and an encrypted puzzle message to  $U_j$ . This message includes the user current timestamp  $T_{U_j}$  and random nonce  $RN_s$ .  $U_j$  checks the authenticity of this message, obtains the key and decrypts the puzzle message.  $U_j$  then sends a data request  $M_j$  to the  $MAS$  including the server timestamps  $RN_s$  and user random nonce  $RN_j$ . Finally, after successful authentication and verification, the  $MAS$  replies this data request encrypted with the session key and  $MAS$  sends an acknowledgment to  $U_j$ . If an attacker blocks the messages from reaching the  $MAS$  and  $U_j$ , both of them will know about malicious dropping of such control messages. Furthermore, any wrong input in  $ID_{U_j}$ ,  $PW_j$  and  $B_j$  does not allow the authentication verification successfully by the smart card  $SC_j$  locally. Thus, the proposed scheme has the ability to resist the DoS attack.

#### 9) KNOWN SESSION KEY SECRECY

The proposed scheme is protected against a compromised session key due to the following reason. Suppose the session key  $SK_{U_j,S} (= SK_{S,U_j}) = H(PM || RN_j || RN_i || K_s || T_{U_j} || T_i || A_j)$  is compromised by an adversary  $\mathcal{A}$ . The session key is a hashed output of the parameters that includes the ephemeral secrets  $A_j$  and  $K_s$  as well as the temporal values  $RN_j$ ,  $RN_s$ ,  $T_{U_j}$  and  $T_s$ . Due to the use of timestamps and random nonces,  $A_j$  and  $K_s$ , the session key  $SK_{U_j,S}$  is unique for each session. Hence, compromise of a particular session key does not affect other session keys, and as a result, the proposed scheme provides the known session key secrecy property.

#### 10) PARALLEL SESSION AND REFLECTION ATTACKS

As already discussed above, from any of the eavesdropped messages  $Msg_1$ ,  $Msg_2$  and  $Msg_3$ , an attacker  $\mathcal{A}$  can neither obtain the correct password  $PW_j$  nor the biometrics key  $\alpha_j$  of a legal user  $U_j$ . Hence, from any eavesdropped messages,  $\mathcal{A}$  can not create a valid login request message, and thus, he/she can not start a new session with the  $MAS$  by masquerading as a legal user. Thus, our scheme protects the parallel session and reflection attacks.

## VI. FUNCTIONALITY ANALYSIS

In this section, we show that the following functional requirements are fulfilled by the proposed scheme.

### A. FINE-GRAINED ACCESS CONTROL

Only authentication is not sufficient to provide access permission to the user  $U_j$  in TMIS. The proposed scheme is designed in such a way that after successful authentication,  $U_j$  can access only those information for which he/she has

access permission. We have used the Key-Policy Attribute-Based Encryption (KP-ABE) [22] in order to achieve the fine-grained access control with full granularity for accessing right data by a right user. In the proposed scheme, the secret session key  $SK_{S,U_j}(= SK_{U_j,S})$  is generated between an authentic user  $U_j$  and the MAS to encrypt future messages for a particular session. The current session key can be formed by  $U_j$  if the user's access structure  $P_j$  "accepts"  $\mathcal{I}_i$ . This means that all the attributes specified for the information type  $IT_i$  need to match with the user access structure and then only that  $U_j$  will get  $e(g, g)^{aqr(0)} = e(g, g)^{\alpha y}$  to finally obtain  $Y^\alpha$ . Using the value of  $Y^\alpha$ , the user  $U_j$  further computes  $K_s$ .

**B. USER ANONYMITY**

During the login phase,  $U_j$  sends the message  $Msg_1 = \langle N_j, IT_i, T_{U_j}, (TS_{U_j} \oplus H(n_j || GID_j)) \rangle$  to the MAS. Suppose an attacker  $\mathcal{A}$  eavesdrops this login request message. As this message does not contain the user id  $ID_{U_j}$ ,  $\mathcal{A}$  can not obtain the user id by eavesdropping this message. Moreover, the original identity of  $U_j$  is not delivered to the MAS. Instead, the MAS receives the unique anonymous parameter  $N_j$  from  $U_j$ . So, even if a server spoofing attack is executed, the original identity of  $U_j$  is not revealed to  $\mathcal{A}$ . This shows that the proposed scheme preserves the user anonymity property.

**C. MUTUAL AUTHENTICATION**

In authorization phase of our scheme, both  $U_j$  and the MAS verify the authenticity of one another through mutual authentication. The MAS sends message  $\langle K_j, RN_s, IT_i, E', T_s, E_{K_s}(PM), H(RN_s || PM || E' || T_s || T_{U_j}), E_j \rangle$  to  $U_j$ . After receiving this,  $U_j$  verifies whether  $K'_j = H(W_j || SID_j) \oplus H(H(n_j || GID_j) || RN_s)$  holds or not. An unsuccessful verification leads to termination of the phase immediately. Further, using the access tree,  $U_j$  obtains the key  $K_s$ . Using  $K_s$ ,  $U_j$  decrypts the encrypted puzzle message  $E_{K_s}(PM)$ . After getting  $PM$ ,  $U_j$  checks the authenticity of the message by matching computed  $H(RN_s || PM || E' || T_i || T_{U_j})$  with the received hash value. If this verification fails,  $U_j$  stops the phase terminates immediately. In addition,  $U_j$  sends the message  $\langle H(PM' || RN_s || M_j), M_j, E_{K_s}(PM'), RN_j \rangle$  to the MAS, who decrypts the encrypted puzzle  $E_{K_s}(PM')$  and gets the puzzle  $PM'$ . Also, the MAS verifies computed  $PM'' = H(PM || RN_j || T_i)$  with its own  $PM$ ,  $T_i$  and the received  $RN_j$ . If this verification fails, the MAS terminates the phase immediately. Due to this mutual verification from both  $U_j$  and the MAS, they can correctly verify the authenticity of one another.

**D. SECURE SESSION KEY ESTABLISHMENT**

In the authorization phase, both  $U_j$  and MAS individually establish the same session key  $SK_{U_j,S}$  and  $SK_{S,U_j}$  for future communication. Here,  $SK_{U_j,S} (= SK_{S,U_j}) = H(PM || RN_j || RN_s || K_s || T_{U_j} || T_s || A_j)$ . Before establishing this session key, both  $U_j$  and MAS mutually authenticate each other. This guarantees that the communicated parameters and messages are resistant to replay attack, man-in-the-middle attack and impersonation attacks. Hence, the established session key is secure against different attacks.

**TABLE 4. Security comparison with existing authentication schemes for TMIS.**

	Awasthi-Srivastava [63]	Jiang et al. [23]	Mishra et al. [24]	Our
$SF_1$	X	✓	✓	✓
$SF_2$	X	✓	✓	✓
$SF_3$	✓	✓	✓	✓
$SF_4$	X	✓	✓	✓
$SF_5$	✓	✓	✓	✓
$SF_6$	✓	✓	✓	✓
$SF_7$	X	✓	✓	✓
$SF_8$	✓	✓	✓	✓
$SF_9$	X	X	✓	✓
$SF_{10}$	X	X	✓	✓

Note:  $SF_1$ : stolen smart card attack;  $SF_2$ : off-line password guessing attack;  $SF_3$ : on-line password guessing attack;  $SF_4$ : strong replay attack;  $SF_5$ : man-in-the-middle attack;  $SF_6$ : privileged insider attack;  $SF_7$ : user impersonation attack;  $SF_8$ : server impersonation attack;  $SF_9$ : denial-of-service attack;  $SF_{10}$ : known session key secrecy. X: insecure against a particular attack; ✓: secure against a particular attack.

**TABLE 5. Functionality comparison with existing authentication schemes for TMIS.**

	Awasthi-Srivastava [63]	Jiang et al. [23]	Mishra et al. [24]	Our
$FN_1$	X	X	X	✓
$FN_2$	X	X	X	✓
$FN_3$	X	✓	✓	✓
$FN_4$	X	✓	✓	✓
$FN_5$	X	✓	✓	✓
$FN_6$	X	X	✓	✓

Note:  $FN_1$ : attribute based access control;  $FN_2$ : group based access control;  $FN_3$ : user anonymity provision;  $FN_4$ : forward secrecy;  $FN_5$ : secret session key establishment;  $FN_6$ : efficient password change. X: does not support a particular feature; ✓: supports a particular feature.

**TABLE 6. Execution timings of various cryptographic operations.**

Term	Description	Time (in seconds)
$T_h$	One-way cryptographic hash function	0.00050
$T_{Ch}$	Chebyshev map operation	0.02102
$T_{hc}$	One way chaotic-hash operation	0.02102
$T_{enc}/T_{dec}$	Symmetric key encryption/decryption	0.00870
$T_m$	Elliptic curve point multiplication	0.06308
$T_{fe}$	Fuzzy extractor operation	$\approx T_m$

**E. EFFICIENT PASSWORD CHANGE**

In the password change phase of our proposed scheme, a legal user  $U_j$  alone can change his/her password without involvement of the MAS. This phase is designed in a way such that if  $U_j$  enters wrong old password, the phase terminates immediately.  $U_j$  can not set the new password if he/she enters a wrong old password by mistake or unknowingly. Doing so, it resists a possible denial-of-service from the system. Furthermore, the smart card  $SC_j$  of  $U_j$  never stores the modified password directly. It is then free from stolen smart card attack and password guessing attack too. If  $U_j$  gives a correct old password,  $SC_j$  of  $U_j$  computes new masked password  $W^{new_j} = H(\alpha_j || PW_j^{new})$  and  $R^{new}_{U_j} = H(W^{new_j} || A'_j || GID_j)$ . Finally,  $SC_j$  replaces old  $R^{old}_{U_j}$  with the new masked password  $R^{new}_{U_j}$ , and stores it into the memory of the smart card. Thus, the password change phase entirely takes place locally without contacting the MAS by a legal user  $U_j$  only. Hence, the proposed scheme supports efficient password change phase.

TABLE 7. Computational cost comparison.

Phase /Scheme	Entity	Awasthi-Srivastava [63]	Jiang et al. [23]	Mishra et al. [24]	Our
Login	User side	$3T_{hc}$	$T_{enc} + 2T_{Ch}$	$4T_h + 2T_{Ch}$	$7T_h + T_{fe}$
	Server side	—	—	—	—
Authorization/ Authentication	User side	$T_{hc}$	$T_h + T_{Ch}$	$T_h$	$6T_h + 2T_{enc/dec}$
	Server side	$3T_{hc}$	$T_h + 2T_{dec} + 3T_{Ch}$	$5T_h + T_{Ch}$	$7T_h + 2T_{enc/dec}$
Total cost		$7T_{hc}$	$2T_h + 6T_{Ch} + 3T_{enc/dec}$	$10T_h + 3T_{Ch}$	$20T_h + 4T_{enc/dec} + T_{fe}$
Execution time (in milliseconds)		147.14	153.22	68.06	107.88

## F. FORWARD SECRECY

Forward secrecy ensures that a session key which is derived from a set of long-term keys as well as temporal information cannot be compromised, if one of the long-term keys is compromised in future. According to the proposed scheme, if user's long-term key  $K_s$  is compromised, an adversary  $\mathcal{A}$  can try to compute the session key  $SK_{S,U_j} = H(PM || RN_j || RN_s || K_s || T_{U_j} || T_s || A_j)$ . However,  $\mathcal{A}$  still requires to compute the long-term secret  $A_j$ . Since  $A_j = H(A_{ID_j} || TS_{U_j})$  and  $A_{ID_j} = H(\alpha_j || ID_{U_j} || r_j)$ ,  $\mathcal{A}$  can not compute  $A_{ID_j}$  without knowing the biometric key  $\alpha_j$  and  $ID_{U_j}$  simultaneously. Also, computing  $A_{ID_j}$  from  $A_j = H(A_{ID_j} || TS_{U_j})$  is computationally infeasible task by the adversary  $\mathcal{A}$ . This shows that the proposed scheme achieves forward secrecy property.

## VII. SECURITY, FUNCTIONALITY AND PERFORMANCE COMPARISON

In this section, we perform the security, functionality and performance comparisons among some related authentication schemes proposed in TMIS. The results show that in-spite of providing unique access privilege through the attribute based access control and group based access control, the proposed scheme can resist several well-known attacks.

### A. SECURITY COMPARISON

We compare security of the proposed scheme with existing related authentication schemes for TMIS [12], [13], [50]. A detailed comparison on different security attacks are tabulated in Table 4. It is clear from this table that our proposed scheme overcomes most of the security weaknesses of the existing related schemes.

### B. FUNCTIONALITY COMPARISON

In Table 5, we compare different functionalities of our proposed scheme with existing related authentication schemes for TMIS. For comparison, we have considered the same schemes as mentioned in the previous section. A study of the tabulated result shows that none of the existing schemes provide fine-grained access control and group based user access control in TMIS.

### C. PERFORMANCE COMPARISON

In this section, we compare the comparisons of computational costs, communication costs, security features and

functionality features among the proposed scheme and other related schemes, such as the schemes of Jiang et al. [12], Mishra et al. [13] and Awasthi and Srivastava [50].

Table 6 shows the execution times for various cryptographic operations which are required for analysis of computational cost measurement for our proposed scheme and other schemes. The results shown in Table 6 are based on an existing experiment conducted on an Intel Pentium IV 2600 MHz processor with 1024 MB RAM [51]. We ignore the computation cost of bitwise XOR operation as it is significantly low as compared to other operations. We further assume that  $T_{hc} \approx T_{Ch}$ . In addition,  $T_{fe} \approx T_m = 0.06308$  seconds [52].

In Table 7, we analyze the efficiency on computation costs of the proposed scheme and the existing schemes for TMIS [12], [13], [50]. For all these given schemes, we separately tabulate the user side and server side computational costs for all the login and authorization phases of the proposed scheme. The computational costs of the proposed scheme, Awasthi-Srivastava's scheme, Jiang et al.'s scheme and Mishra et al.'s scheme are 107.88, 147.14, 153.22, and 68.06 milliseconds, respectively. The proposed scheme requires less computational cost as compared to that for Awasthi-Srivastava's scheme and Jiang et al.'s scheme. Though the proposed scheme requires more computational cost as compared to that for Mishra et al.'s scheme, it provides various security and functionality features as shown in Tables 4 and 5.

In Table 8, we tabulate the number of bits required for each message communication in the proposed fine-grained access control scheme. We assume that bit size of the identity, timestamps and random numbers are 160 bits, 32 bits and 128 bits, respectively. The hash output is 160 bits (if we take  $H(\cdot)$  as SHA-1 [43]), the block size of symmetric encryption/decryption (for example, if we apply AES-128 [4]) is 128 bits, and the prime number is 160 bits. Since registration phase is executed only once, we concentrate on the login and authentication/authorization phases for calculation of communication and computation costs.

The communication costs for transmission of the messages  $Msg_1 = \langle N_j, IT_i, T_{U_j}, (TS'_{U_j} \oplus H(n_j || GID_j)) \rangle$ ,  $Msg_2 = \langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s || PM || E' || T_s || T_{U_j}), E_j \rangle$  and  $Msg_3 = \langle H(PM' || RN_s || M_j), M_j, E_{K_s}(PM') || RN_j \rangle$  are



TABLE 8. Message sizes.

Message	Size (in bits)
$\langle N_j, IT_i, T_{U_j}, (TS'_{U_j} \oplus H(n_j    GID_j)) \rangle$	384
$\langle K_j, RN_s, IT_i, E', E_{K_s}(PM), T_s, H(RN_s    PM    E'    T_s    T_{U_j}    K_j), E_j \rangle$	$800 +  E_j $
$\langle H(PM'    RN_s    M_j), M_j, E_{K_s}(PM'), RN_j \rangle$	576

TABLE 9. Comparison of communication costs.

Scheme	Total bits required
Awasthi-Srivastava [63]	544
Jiang et al. [23]	896
Mishra et al. [24]	704
Our	$1760 +  E_j $

384,  $800 + |E_j|$  and 576 bits, respectively, where  $|E_j|$  denotes the number of bits present in  $E_j$ .

We compare the total amount of bits needed for message exchanges among the proposed scheme and other related existing schemes. From Table 9, it is noted that our scheme requires a sum total of  $1760 + |E_j|$  bits, whereas the schemes of Awasthi and Srivastava, Jiang et al. and Mishra et al. require 544, 896 and 704 bits, respectively. Though the proposed scheme requires more communication cost as compared to other schemes, it provides various security and functionality features as shown in Tables 4 and 5.

## VIII. CONCLUSION

We have presented a new fine grained access control scheme with user authentication for TMIS. The proposed scheme uses both the user password and biometric to provide better security as compared to password based authentication schemes. The proposed scheme provides group-based user authentication depending on the access rights provided for the genuine users in TMIS. The proposed scheme is tested for its security using the formal security under the widely-accepted Real-Or-Random model and also mutual authentication using the broadly-used BAN logic. In addition, the informal security analysis shows that the proposed scheme is also resistant to various known attacks. The proposed scheme also provides better security and functionality features as compared to other existing schemes for TMIS. Furthermore, the communication and computational costs of the proposed scheme are comparable with those for other existing schemes for TMIS.

Future work includes implementing and evaluating the proposed scheme in a real-world environment. This would allow us to fine-tune the scheme, if necessary, to offer better security and performance in a real-world deployment.

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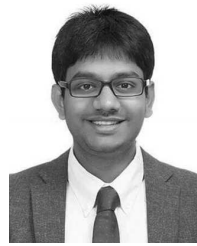
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