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Analytical Modeling of End-to-End Delay in OpenFlow Based Networks

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ABSTRACT OpenFlow enabled networks split and separate the data and control planes of traditional networks. This design commodifies network switches and enables centralized control of the network. Control decisions are made by an OpenFlow controller, and locally cached by switches, as directed by controllers. This can significantly impact the forwarding delay incurred by packets in switches, because controllers are not necessarily co-located with switches. Only very few studies have been conducted to evaluate the performance of OpenFlow in terms of end-to-end delay. In this paper, we develop a stochastic model for the end to end delay in OpenFlow switches based on measurements made in Internet-scale experiments performed on three different platforms, i.e., Mininet, the GENI testbed, and the OF@TEIN testbed.

INDEX TERMS OpenFlow, stochastic modeling, end-to-end delay, Mininet, GENI, OF@TEIN.

I. INTRODUCTION

The distributed control plane of the Internet Protocol (IP) in traditional networks is responsible for routing packets from source to destination. With the exponential spread of the Internet, traditional networks have become complex and difficult to (re)configure and manage [1]. Implementing complex and high level network policies requires network operators to translate those policies into a set of vendor specific device configurations for each each individual switch. Moreover, networks have to be easily reconfigurable to quickly changing network conditions. This level of re-configurability and adaptability to network loads is almost absent in traditional networks. Enforcing network policies in such dynamic networks is a very challenging task. Today's networks are vertically integrated, which means the control plane (responsible for routing decisions) and the data plane (responsible for executing routing decisions) reside within closed network devices running proprietary code that stymies innovation in networks. In current networks, designing, evaluating and then deploying a new network protocol can take at least 5 to 10 years.

Software defined networking (SDN) [2] is a new networking paradigm, which provides a solution to this limitation in current networks by smartly managing and configuring network devices. SDN makes the network programmable by separating the control plane of the network from the data plane. The data plane comprises of only switches with

the capability of forwarding packets according to simple instructions received from the control plane. SDN simplifies administrators' control over entire networks through a centralized control plane running in software, hence reducing operational cost. It has also allowed researchers to experiment on deployed networks without causing any interference to their traffic.

The centralized control plane consists of a network controller with a *southbound* application programming interface (API), to communicate with down-stream network hardware comprising the data plane, and a *northbound* API, to communicate with network applications [3]. OpenFlow is an open protocol for the southbound API, promoted by the Open Networking Foundation (ONF) [4]. OpenFlow provides open inter-operability between network equipment of different vendors, thus commodifying network equipment. OpenFlow evolved from the Ethane Project of the Clean Slate project at Stanford University. In that project, network administrators applied one policy to all switches. The project's motive was to remove deficiencies in the design of the Internet. This program led to further projects, among them OpenFlow. OpenFlow was initially used in some campus networks in the United States. Figure 1 depicts the structure of an SDN using OpenFlow at the controller's southbound API. OpenFlow [5] is often considered synonymous with SDN, but it just a part of the SDN architecture.

FIGURE 1. SDN Architecture.

A. PROBLEM STATEMENT

The OpenFlow protocol helps manage various elements of a network, e.g., implementing configuration changes in the data plane of complex networks typical of data centers and telco core networks. However, these configuration instructions must reach data plane elements in a timely manner. In traditional networks the control plane is distributed across individual switches which rarely affects the performance of the data plane. The delay incurred in OpenFlow-based data plane elements (e.g., switches and routers) to process packets increases due to the involvement of a central controller. The increased delay is due to: (1) the propagation delay of the communication channel between data and control plane, (2) the processing speed of the controller, and (3) the responsiveness of OpenFlow switches to find a matching flow table entry and/or enter and update flow entries [6]. Collectively, the sum total of these delays incurred by a packet at a switch is the store-and-forward delay. The goal of this study is to analyze and model the characteristics of the end-to-end delay between source and destination in OpenFlow enabled networks.

B. PRIOR STATE-OF-THE-ART

The present state-of-the-art in measurement and modeling of packet latency in OpenFlow enabled network can be divided into two categories, i.e:

- 1) Queuing theory based models [7]-[9]
- 2) Measurement based models [7], [10].

Queuing theory based models assume Poisson arrivals of packets and exponential distribution for traffic. In reality Ethernet traffic has been found to be self-similar (fractal) in nature. Leland *et al.* [11] demonstrated that Ethernet traffic cannot be accurately modeled by a Poisson process. Chilwan *et al.* [8] provided a model built on queuing theory, but it was evaluated against simulations.

Ciucu and Schmitt [12] took an alternative approach to classical queuing theory by using network calculus. Network calculus has two branches: deterministic network calculus (DNC) and stochastic network calculus (SNC). DNC only provides worst-case bounds on performance metrics. The models built using network calculus used DNC, and their results are still far from practical use.

Measurement based models are only evaluated against simulations and small-scale lab setups. These models do not capture real network effects on the packets delays in OpenFlow enabled networks. Models based on measurements must be based on data from diverse setups, including Internet-scale experiments.

C. PROPOSED APPROACH

We developed a stochastic model based on measurements taken from three different OpenFlow switch platforms which include the Mininet emulator, the OF@TEIN testbed and the GENI testbed. These models will help us better understand the end-to-end delay characteristics of Internet traffic in networks using OpenFlow controlled switches. First, we made measurements on Mininet (a virtual network emulator), which we compared to measurements taken from physical switches, to assess its accuracy in terms of delay. Secondly, measurements for the end-to-end delay are taken on the Internet-scale OF@TEIN testbed that spans across nine different countries. Thirdly, we made measurements on the GENI testbed, which is also an Internet-scale testbed spread across the US. These two testbeds, i.e., OF@TEIN and GENI, are used to analyze the performance of OpenFlow enabled switches in terms of end-to-end delay in real traffic scenarios. Finally, we analyze the measurements from across these three platforms and developed a stochastic model for the end-to-end delay.

D. KEY CONTRIBUTIONS

The stochastic model that we have developed will help network designers and administrators anticipate expected end-to-end delays in WANs, overlay WANs and Internet links built using OpenFlow switches. According to the authors' best knowledge, this the first time that such a comprehensive measurement study for the end-to-end delay in Internet-scale OpenFlow networks has been conducted. Previous studies have been conducted either on SDN emulators like Mininet and OMNeT++. There was a gap in end-to-end delay measurements in large scale, production level SDN networks. We have also compared the results of two large scale testbeds OF@TEIN and GENI with the Mininet emulator.

II. RELATED WORK

Very few studies have been conducted so far to see the effects of centralized control plane in SDNs in terms of end-to-end delay performance metric. Bianco *et al.* [13] measured throughput and latency of an OpenFlow softswitch built on an Ubuntu PC that performed L2 Ethernet switching using a Linux bridge (bridge-utils), L3 IP routing using Linux IP forwarding and an OpenFlow controlled virtual switch for different packet sizes and load conditions. Ciucu and Schmitt [12] performed experiments on

four hardware SDN switches to measure the latency involved in generation and execution of control messages. They focused their attention on the insertion delay and the effect of a rule's position number in the flow table. Huang *et al.* [14] measured and compared the latency across three different hardware switches and an Open vSwitch (OVS) [15] softswitch, and built an OVS-based emulator for physical switches whose latency closely mimics that of a particular physical switch. Sunnen [16] compared the delay performance of legacy switches to an NEC OpenFlow switch.

Levin *et al.* [17] compared the performance of centralized control planes to that of distributed control planes. This study was motivated by the question of whether centralized control planes can provide the same reliability and scalability as distributed ones. Heller [18] also considered scalable and fault-tolerant OpenFlow control planes that used more than one controller.

There has also been some work on the development of performance analysis benchmark suites for control and data planes of SDNs. Among them is OFLOPS [19], an open framework for performance measurement of OpenFlowenabled switches. Cbench [10] is used to benchmark controller performance. These studies evaluated performance of OpenFlow network architectures using experiments on hardware or simulations on different OpenFlow platforms.

However, to the best of our knowledge, Jarschel *et al.* [7], Chilwan *et al.* [8], Yen and Su [9], Azodolmolky *et al.* [20], Bozakov and Rizk [21] and Samavati [22] are the only studies to-date to have developed delay models for Open-Flow networks. Jarschel *et al.* [7], Chilwan *et al.* [8], and Yen and Su [9] developed delay models using queuing theory. However, Azodolmolky *et al.* [20] and Bozakov and Rizk [21] used network calculus for their delay models.

Both approaches made some unrealistic assumptions for analysis. Jarschel *et al.* [7], Chilwan *et al.* [8] and Yen and Su [9] assumed Poisson packet arrivals, whereas several studies have demonstrated that Ethernet traffic is selfsimilar (fractal) in nature, and is not accurately modeled as a Poisson process [11]. On the other hand, network calculus is a relatively new alternative to classical queuing theory. It has two branches: Deterministic network calculus (DNC) and stochastic network calculus (SNC). DNC, used by both Azodolmolky *et al.* [20] and Bozakov and Rizk [21], only provides worst-case bounds on performance metrics and yields result that are of little practical use [12].

Samavati [22] provided the comparison of performance in OpenFlow networks of different topologies. They used graph theory for performance evaluation but did not consider controller-switch interactions in any significant detail. Bovy *et al.* [23] have done experiments for the end-to-end delay over traditional networks and found that classification of the numerous histograms demonstrates that about 84% are typical histograms that have a Gamma-like shape with heavy tails.

Mahmood *et al.* [24] proposed an analytical model to predict the average time that a packet spends in an SDN network. In this work, data plane is modeled as open Jackson network and the controller is modeled as an M/M/1 queue. Lin *et al.* [25] proposed an analytical model based on stochastic network calculus and verified results on OMNET+ simulations and laboratory testbench. Their model gave the lower bounds for the switch-controller end-to-end delay in a SDN network. Yang *et al.* [26] proposed a cross stratum optimization (CSO) architecture for data center services that require low delay, high availability and guaranteed end-toend QoS. Their SDN solution used OpenFlow-based elastic optical nodes that provided global optimization and control across data center network resources to meet QoS demand. Yang *et al.* [27] adapted SDN to provide control over multiple resources for joint optimization of end-to-end services in 5G. Based on the proposed architecture, a resource provision scheme (RIP) using an auxiliary graph is used to schedule routes globally. They experimentally verified the architecture for multi-dimensional resources integration for cloud radio-over-fiber network (C-RoFN) on an OpenFlow-based enhanced SDN testbed.

III. EXPERIMENTAL SETUPS

We performed experiments on three different platforms, i.e., Mininet [28], the GENI [29] and the OF@TEIN tested [30]. All three platforms use switches based on OVS.

We conducted end-to-end delay measurements using ping command for three packet sizes, *small* (40 bytes), *medium* (576 bytes) and *large* (1, 500 bytes). Three packet forwarding scenarios were considered in the experiments, i.e., (1) *proactive*, (2) *all-to-controller* and (3) *reactive*. In the proactive case, controllers populate the flows tables in network switches before the start of communication between sender and receiver. In the all-to-controller case, every packet arriving at any switch is forwarded to the controller to take the decision and after that a flow entry is sent back to the switch. The same is repeated at every switch in the path from sender to receiver. In the reactive case, only a fraction of packets require controller intervention due to periodic timeout and removal of flow entries from switch flow tables. Packets were sent at a rate of 10 packets/sec and time out was set to 2 seconds for all experiments. Reported measurements of each experiment are the average of 10, 000 values.

A. MININET

Mininet [28] is an emulator for quick prototyping of large SDN networks on a single computer. It lets users launch a virtual network with switches, hosts and an SDN controller that enable the rapid development and testing of SDN applications. We used Mininet 2.2.1, running Open vSwitch v2.5.0, on a PC with an Ubuntu Linux operating system (OS), Intel Core 2 Duo 3.0GHz processor and 2GBs of RAM. A linear topology with four switches as shown in Figure 2 was used. Three scenarios were considered for experiments:

• **Proactive:** When the controller populates the switchs flow table ahead of time.

FIGURE 2. Mininet experiment setup.

- **Reactive:** When a switch does not find a flow table entry for a fraction of incoming round trip flows and consults the controller.
- **All-to-controller:** When all packets are forwarded through controller.

B. GENI TESTBED

The Global Environment for Networking Innovation (GENI) [29] is a large scale tested that provides a virtual environment for running network experiments on Internet-scale and permits a great degree of flexibility. GENI compute and network resources can be obtained from a great number of nodes / sites, principally distributed across the United States. In GENI we can make custom topologies by connecting different resources using Layer-2 connectivity. GENI allows us to install operating systems on VMs using pre-configured images or even install custom operating systems and software on allocated resources. It also gives users control over the operation of network switches to control the flow of traffic. GENI also gives us the ability to run Layer-3 and above protocols by installing necessary software in the resources allocated to the experimenter. GENI has its own instrumentation and measurement tools that can be used to monitor resource functionality and take measurements more effectively.

We categorized the experiments we conducted on GENI testbed into two types:

- Type 1All OpenFlow switches were reserved on a single GENI site and all four controllers were put on another separate GENI site apart from the switches' site. This configuration simulates a setting in which all switches are part of the same autonomous system.
- Type 2 In this scenario all four controllers were put on individual sites while OpenFlow switch sites remained unchanged. This configuration decorrelates controller-switch communication delay and simulates a setting in which all four switches belong to different autonomous systems.

1) TYPE 1 ALL CONTROLLERS ON SAME SITE

In this case we created a linear topology of four switches on GENI. These four switches were reserved on the *KENTUCKY PKS2* site of GENI which is hosted by the

FIGURE 3. GENI Case 1 Experiment Setup.

University of Kentucky, Lexington, KY. Figure 3 shows the experimental setup for the first type of experiment. We reserved four VMs running POX controllers [31] on the *CENIC InstaGENI* site located in Los Angeles, CA.

Every switch was connected to one of the controllers as depicted in Figure 3. Any packet received by a switch for which it did not have a matching flow table entry (flow table entry miss) is forwarded to its assigned controller. Every switch was running Open vSwitch v2.5.0. We measured round-trip times (RTT) using ping command at a rate of 10 packets/sec and took 10, 000 measurements for each considered packet size. These measurements were taken for three packet sizes of 40, 576 and 1, 500 bytes.

FIGURE 4. GENI Case 2 experiment setup.

2) TYPE 2 ALL CONTROLLERS ON DIFFERENT SITE

In this case switch locations were kept unchanged, i.e., all switches were on the **KENTUCKY PKS2** site, as depicted in Figure 4. In this case four controllers were running on the *UCLA*, *Illinois*, *Ohio* and *CENIC* GENI sites. Like before, all controllers ran the POX controller. The reason behind putting controllers on different sites was to decorrelate the controller switch communication delays, as they might be for four switches belonging to four separate autonomous systems. As before, we used Open vSwitch v2.5.0 and measured RTTs by taking 10, 000 measurements for each packet size of 40, 576 and 1, 500 bytes.

C. OF@TEIN TESTBED

The OpenFlow @ Trans-Eurasian Information Network (OF@TEIN) [30] is a testbed that provides a virtual playground for doing SDN related experiments.

FIGURE 5. OF@TEIN testbed physical infrastructure.

This testbed has been developed by the Networked Computing Systems (NetCS) Laboratory at the Gwangju Institute of Science and Technology (GIST), South Korea, and is still evolving. It comprises of ten international sites spread over nine different countries, including Pakistan, South Korea, Malaysia, Vietnam, India, Philippine, Indonesia, Thailand and Taiwan. Figure 5 depicts the physical infrastructure underlying the OF@TEIN testbed. All sites in OF@TEIN are accessed and managed through OpenStack [32] Horizon. The experimenter can reserve resources at any of the ten sites. The testbed uses an OpenDaylight [33] controller running at GIST to install flows in flow tables of network switches.

FIGURE 6. OF@TEIN experiment setup.

Figure 6 is the experimental setup used to take measurements for end-to-end delay on the OF@TEIN testbed. One VM was reserved at each of the two sites, the Philippines and Malaysia. The VM at the PH site in the Philippines was configured as a sender and the VM at the Malaysia site, hosted by MYREN, as a receiver. A POX controller was running at GIST, Gwangju, South Korea. The network topology consisted of four switches. Two switches were at the MYREN site and other two switches at the PH site and both sites were connected through GRE tunnel. We measured the RTT to avoid clock synchronization issues present in measuring the one-way delay.

A. GOODNESS-OF-FIT CRITERIA

Two widely used criteria for information based model selection in computational learning theory are the Akaike information criterion (AIC) and the Bayesian information criterion (BIC). The goal of these models is to make predictions about models based on given data that best generalize the underlying distribution of data.

1) AKAIKE INFORMATION CRITERION

In 1979, Akaike introduced the AIC that is considered among the first model selection criteria. It is one of the most widely used model selection criteria among practitioners. In traditional statistical modeling, the maximum likelihood estimate (MLE) is used to predict the unknown parameters of a model having a specific dimension and structure. Akaike built AIC on the MLE to provide a mechanism to predict the parameters of the model having unknown dimension and where the dimension is found from the data. Using the Akaike framework, model estimation and selection can be accomplished simultaneously.

The main idea behind AIC is that if we have a true distribution *P* of data and we want to compare it with two other models M_1 and M_2 , then the better one will be the one that has lower Kullback-Leibler divergence (KLD) with true distribution *P*. But in most real scenarios we do not have the true distribution from which the data points were drawn, in which case we estimate the *P*−*M*¹ and *P*−*M*² from the given data. Then the model with the lowest AIC value is preferred. Equation 1 is the mathematical expression to calculate AIC.

$$
AIC = 2K - 2\log(L),\tag{1}
$$

where,

K is the number of predictors

L is the maximum likelihood value

In Equation 1 the term $2K$ is the penalty for adding extra predictors. The other term, $-2 \log(L)$, tells how closely the model fits the data.

2) BAYESIAN INFORMATION CRITERION

The BIC is another well known criterion used in statistical modeling to check which model best fits available data. BIC is considered a standard approach for model selection for large data sets. BIC penalizes models that have a large number of free parameters. The best model is the one that has the lowest BIC value.

Consider a random sample Y_1, \ldots, Y_n , and two competing models $f_1(y, \Theta_1, \ldots, \Theta_{m1})$ and $f_2(y, \phi_1, \ldots, \phi_{m2})$ that we want to fit to the data. If $L_1(\theta_1, \ldots, \theta_{m1})$ and $L_2(\phi_1, \ldots, \phi_{m2})$ are likelihood functions, then the BIC will be defined as follows:

$$
BIC = 2\ln\frac{L_1(\theta_1,\ldots,\theta_{m1})}{L_2(\phi_1,\ldots,\phi_{m2})} - (m_1 - m_2). \tag{2}
$$

FIGURE 7. PDFs for end-to-end delay in Mininet. (a) Mininet - PDF for 40 bytes. (b) Mininet - PDF for 1; 500 bytes. (c) Mininet - PDF for 1; 500 bytes.

TABLE 1. PDF estimation for Mininet.

3) PDF ESTIMATION USING AIC AND BIC

To determine which distribution best fits the data we used the fitdistrplus package [34] for R. We use this package to estimate parameters for different distributions from our data. After we estimate parameters for all considered distributions, we can compare the AIC or BIC to determine which distribution fits the data better. The distribution with the smallest value of AIC and BIC is the one that best generalizes the underlying data distribution. We estimated PDF for three packet sizes, 40, 576 and 1, 500 bytes, for all three platform, i.e., Mininet, GENI and OF@TEIN.

We have estimated PDFs using AIC and BIC for four cases as follows:

- **Proactive Delay PDF:** This is the PDF for the case when all packets find hits in flow tables of all switches they pass through.
- **All-to-controller Delay PDF:** This is the case when all packets generate misses in flow tables of all switches they pass through.
- **Reactive Delay PDF:** The PDF for this case is a Gaussian mixture model with the following two modes:
- **All hits:** This is the mode of the PDF due to delays of packets that find hits in flow tables of all switches and do not require controller intervention.
- **One-or-more Misses:** This mode of the PDF is due to delays of packets that encounter a flow table miss in at least one switch.

B. MININET

We set a hard time-out of 2 secs for flow table entries in Mininet OVS switches. Figure 7 plots the PDFs for all three packet sizes.

Table 1 shows the AIC and BIC values for all three considered packet sizes. For the proactive case, AIC and BIC are lowest for $log-normal$ distributions for all three packets sizes, i.e., the end-to-end delay in an OpenFlow network follows a log-normal distribution. For the all-to-controller case, AIC and BIC are lowest for the Weibull distribution, which suggests that for all three packets sizes the end-to-end delay follows a Weibull

¹When the logarithm of a random variable is distributed according to a Gaussian it follows the log-normal distribution

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FIGURE 8. PDFs for end-to-end delay in GENI. (a) GENI - PDF for 40 bytes. (b) GENI - PDF for 576 bytes. (c) GENI - PDF for 1; 500 bytes.

FIGURE 9. PDFs for end-to-end delay in OF@TEIN. (a) OFTEIN - PDF for 40 bytes. (b) OFTEIN - PDF for 576 bytes. (c) OFTEIN - PDF for 1; 500 bytes.

distribution. For the all hits mode of the reactive case, AIC and BIC are lowest for the log-normal distribution for all three packets sizes, which suggests that the end-to-end delay in this case follows a log-normal distribution. For the all-or-more mode of the reactive case, AIC and BIC are lowest for the Weibull distribution, which suggests that for all three packets sizes the end-to-end delay in this case follows a Weibull distribution. Figure 10 shows the empirical and estimated PDF plots for all cases in Mininet.

C. GENI TESTBED

Like before, the hard time-out for flow table entries was set to 2 secs. After that, PDFs were plotted for every considered packet size, as shown in the Figure 8. Table 2 shows the AIC and BIC values for all three considered packet sizes. For the proactive case, AIC and BIC are lowest for Normal distributions for all three packets sizes, meaning that the endto-end delay in an OpenFlow network follows a log-normal distribution. For the all-to-controller case, AIC and BIC are

(a) Proactive-40 bytes, $R^2 = 0.97$ (b) Proactive-576 bytes, R^2 $=(c)$ Proactive-1, 500 bytes, $R^2 =$ 0.97 0.97

(g) Reactive (all hits)-40 bytes,(h) Reactive (all hits)-576 bytes,(i) Reactive (all hits)-1, 500 bytes, $\widetilde{R}^2 = 0.97$ $R^2 = 0.97$ $R^2 = 0.97$

(j) Reactive (one-or-more misses)-(k) Reactive (one-or-more misses)-(l) Reactive (one-or-more misses)-40 bytes, $R^2 = 0.93$ 576 bytes, $R^2 = 0.95$ 1,500 bytes, $R^2 = 0.95$

FIGURE 10. Mininet - Estimated vs. empirical PDFs comparison. (a) Proactive-40 bytes, $R^2 = 0.97$. (b) Proactive-576 bytes, $R^2=$ 0.97. (c) Proactive-1, 500 bytes, $R^2=$ 0.97. (d) All-to-controller-40 bytes, $R^2=$ 0.98. (e) All-to-controller-576 bytes, R² = 0.98. (f) All-to-controller- 1, 500 bytes, R² = 0.98. (g) Reactive (all hits)-40 bytes, $R^2=$ 0.97. (h) Reactive (all hits)-576 bytes, $R^2=$ 0.97. (i) Reactive (all hits)-1, 500 bytes, $R^2=$ 0.97. (j) Reactive (one-or-more misses)-40 bytes, $R^2=$ 0.93. (k) Reactive (one-or-more misses)-576 bytes, $R^2=$ 0.95. (I) Reactive (one-or-more misses)-1, 500 bytes, $R^2 = 0.95$.

lowest for the log-normal distribution, which suggests that for all three packets sizes the end-to-end delay follows a Weibull distribution. For the all hits mode of the reactive case, AIC and BIC are lowest for the log-normal distribution for all three packets sizes, which suggests that the end-toend delay in this case follows a log-normal distribution.

TABLE 2. PDF estimation for GENI.

TABLE 3. PDF estimation for OFTEIN.

For the all-or-more mode of the reactive case, AIC and BIC are lowest for the log-normal distribution, which suggests that for all three packets sizes the end-to-end delay in this case follows a Weibull distribution. Figure 11 shows the empirical and estimated PDF plots for all cases in GENI.

D. OF@TEIN TESTBED

The hard time-out for flow table entries was set to 2 secs. After that, PDFs were plotted for every considered packet size, as shown in the Figure 8. Table 3 shows the AIC and BIC values for all three considered packet sizes. For the proactive case, AIC and BIC are lowest for Normal distributions for all three packets sizes, meaning that the end-to-end delay in an OpenFlow network follows a log-normal distribution. For the all-to-controller case, AIC and BIC are lowest for the lognormal distribution, which suggests that for all three packets sizes the end-to-end delay follows a Normal distribution. For the all hits mode of the reactive case, AIC and BIC are lowest for the log-normal distribution for all three packets sizes, which suggests that the end-to-end delay in this case follows a log-normal distribution. For the all-or-more mode of the reactive case, AIC and BIC are lowest for the lognormal distribution, which suggests that for all three packets sizes the end-to-end delay in this case follows a log-normal distribution. Figure 12 shows the empirical and estimated PDF plots for all cases in OF@TEIN.

V. STOCHASTIC MODELING

We model the end-to-end delay in an OpenFlow SDN, as the sum of two components: Deterministic delay (D_D) and stochastic delay (*D^S*), i.e.,

$$
D_{E2E} = D_D + D_S. \tag{3}
$$

These two terms are further decomposed in terms of the following equation:

$$
D_{E2E} = \sum_{i=1}^{l} (D_{trans,i} + D_{prop,i}) + \left(\sum_{i=1}^{n_S} S_{s,i} + \sum_{j=1}^{n_C} I_j \times S_{c,j}\right)
$$
\n(4)

In Equation 4, *Dprop*,*ⁱ* is the propagation delays of the *i th* link on the path between sender and receiver, each of which is calculated as $D_{prop,i} = \frac{Distance_i}{Speed_i}$.

 $D_{trans,i}$ is the transmission delay over the *i*th link between sender and receiver, $D_{trans,i} = \frac{\text{Number of bits}}{\text{Link transmission rate}}$. This way, the deterministic delay *D* in Equation 3 is the sum of transmission delays $D_{trans,i}$ and propagation delays $D_{prop,i}$ of links on the path.

The terms $S_{s,i}$ and $S_{c,j}$ in Equation 4 are the stochastic delays associated with the *i th* switch and *j th* controller, respectively. Here, *n^S* denotes the total number of switches on the path under consideration and n_C is the number of controllers that may be queried by switches to forward a packet to its destination. *I^j* are Bernoulli random variables that take on value 1 with probability α_i and value 0 with probability $(1 - \alpha_i)$, also called an *indicator function*. The values of α_i depend on a variety of factors including the timeout value of flow table entries in switches and input traffic rate. The stochastic delay *S* in Equation 3 is the sum of all switch delays *Ss*,*ⁱ* and all controller delays *Sc*,*ⁱ* ,

Due to the stochastic nature of the end-to-end delay (D_{E2E}) we measured and modeled its PDF. We found the PDF of transit latency in OpenFlow switch SDNs to be multi-modal, which is a departure from the unimodal distributions of transit latencies found in traditional networks with distributed control planes.

(a) Proactive-40 bytes, $R^2 = 0.99(b)$ Proactive-576 bytes, R^2 $=(c)$ Proactive-1, 500 bytes, $R^2 =$ 0.99 0.99

(g) Reactive (all hits)-40 bytes,(h) Reactive (all hits)-576 bytes,(i) Reactive (all hits)-1, 500 bytes, $\widetilde{R}^2 = 0.99$ $R^2 = 0.99$ $R^2 = 0.99$

(j) Reactive (one-or-more misses)-(k) Reactive (one-or-more misses)-(l) Reactive (one-or-more misses)-40 bytes, $R^2 = 0.98$ 576 bytes, $R^2 = 0.97$ 1,500 bytes, $R^2 = 0.98$

FIGURE 11. GENI - Estimated vs. empirical PDFs comparison. (a) Proactive-40 bytes, $R^2 = 0.99$. (b) Proactive-576 bytes, $R^2=$ 0.99. (c) Proactive-1, 500 bytes, $R^2=$ 0.99. (d) All-to-controller-40 bytes, $R^2=$ 0.99. (e) All-to-controller-576 bytes, $R^2=$ 0.99. (f) All-to-controller-1, 500 bytes, $R^2=$ 0.99. (g) Reactive (all hits)-40 bytes, $R^2=$ 0.99. (h) Reactive (all hits)-576 bytes, $R^2=$ 0.99. (i) Reactive (all hits)-1, 500 bytes, $R^2=$ 0.99. (j) Reactive (one-or-more misses)-40 bytes, $R^2=$ 0.98. (k) Reactive (one-or-more misses)-576 bytes, $R^2=$ 0.97. (I) Reactive (one-or-more misses)-1, 500 bytes, $R^2 = 0.98$.

PDFs of the measurements taken from the Mininet emulator show a log-normal $+$ Weibull mixture distribution for the end-to-end delay in SDNs. The GENI and OF@TEIN testbeds, which are overlayed on production / research networks, show that the PDFs of end-to-end delay in SDNs is a log-normal mixture. Based on the fact that these

(a) Proactive-40 bytes, $R^2 = 0.93(b)$ Proactive-576 bytes, R^2 $=(c)$ Proactive-1, 500 bytes, $R^2 =$ 0.90 0.90

bytes, (f) All-to-controller-1, 500 bytes, (d) All-to-controller-40 bytes,(e) All-to-controller-576 $R^2 = 0.95$ $R^2 = 0.95$ $R^2 = 0.95$

(g) Reactive (all hits)-40 bytes,(h) Reactive(all hits)-576 bytes,(i) Reactive(all hits)-1, 500 bytes, $\widetilde{R}^2 = 0.93$ $R^2 = 0.90$ $R^2 = 0.90$

(j) Reactive (one or more misses)-(k) Reactive (one or more misses)-(l) Reactive (one or more misses)-40 bytes, $R^2 = 0.94$ 576 bytes, $R^2 = 0.94$ 1,500 bytes, $R^2 = 0.98$

FIGURE 12. OF@TEIN - Estimated vs. empirical PDFs comparison. (a)Proactive-40 bytes, $R^2 = 0.93$. (b)Proactive-576 bytes, $R^2 = 0.90$. (c)Proactive-1, 500 bytes, $R^2 = 0.90$. (d)All-to-controller-40 bytes, $R^2 = 0.95$. (e)All-to-controller-576 bytes, $R^2=$ 0.95. (f)All-to-controller-1, 500 bytes, $R^2=$ 0.95. (g)Reactive (all hits)-40 bytes, $R^2=$ 0.93. (h)Reactive(all hits)-576 bytes, $R^2=$ 0.90. (i)Reactive(all hits)-1, 500 bytes, $R^2=$ 0.90. (j)Reactive (one or more misses)-40 bytes, $R^2=$ 0.94. (k)Reactive (one or more misses)-576 bytes, $R^2=$ 0.94. (I) Reactive (one or more misses)-1, 500 bytes, $R^2 = 0.98$.

two testbeds also contain the actual traffic (Mininet contains measurements of only emulated traffic), we concluded that log-normal mixture model will be more accurate representation for end-to-end delay in SDNs. When PDFs are plotted on log-log scales we can see that the PDFs exhibit multiple modes. We model these modes as log-normal

distributions. We model the PDF as a log-normal mixture model (LNMM) of random variable *X* in Equation 5:

$$
f_X(x) = \sum_{i=1}^{K} \lambda_i \mathcal{N}(\log x; \mu_i, \sigma_i^2)
$$
 (5)

where,
$$
0 \le \lambda_i \le 1
$$
 and $\sum_{i=1}^K \lambda_i = 1$,

and $\mathcal{N}(x; \mu_i, \sigma_i^2)$ for $1 \leq i \leq K$ are *K* log-normal PDFs of the form,

$$
\mathcal{N}(\log x; \mu, \sigma^2) = \frac{1}{x\sigma\sqrt{2\pi}} e^{\left(-\frac{1}{2}\left(\frac{\log x - \mu}{\sigma}\right)^2\right)}.
$$
 (6)

In our case we set $K = 2$ to produce a bi-modal PDF of the LNMM. One mode represents the transit delay when the controller is consulted by the switch in making a forwarding decision and the other one for the case when the switch finds a matching flow table entry. The parameters λ_1 and $\lambda_2 = 1 - \lambda_1$ are weights that determine the probability with which a packet is forwarded proactively $(\lambda_1,$ without controller involvement) or reactively $(\lambda_2,$ with controller involvement).

$$
Mean = \mu e^{\frac{\sigma^2}{2}} \tag{7}
$$

$$
Variance = (e^{\sigma^2} - 1)e^{2\mu + \sigma^2}
$$
\n(8)

The MLEs of the mean and variance parameters of a lognormal distribution using *n* samples x_i , where $1 \le i \le n$, are calculated as:

$$
\bar{x} = \exp\left(\frac{1}{n}\sum_{i=1}^{n}\log(x_i)\right),\tag{9}
$$

$$
\sigma = \sqrt{\frac{1}{n} \sum_{i=1}^{n} \left(\log \frac{x_i}{\mu} \right)^2}.
$$
 (10)

To validate the proposed stochastic model, we compared its cumulative distribution functions (CDFs) against that of the empirical data for all platforms under considerations. We quantify the degree of similarity between model and data CDF using the coefficient of determination, denoted R^2 , and defined in Equation 11,

$$
R^{2} = 1 - \frac{\sum_{i=1}^{n} (x_{i} - f_{X}(x_{i}))^{2}}{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}},
$$
\n(11)

where \bar{x} is the sample mean of the *n* samples.

VI. CONCLUSION

In this paper, we presented a stochastic model for end-to-end delay for networks with OVS-based SDN switches derived from empirical measurements. We performed experiments on four OpenFlow SDN switches on three different platforms (i.e., Mininet emulator, and the GENI and OF@TEIN testbeds) together with POX controllers to study the endto-end delay characteristics in OpenFlow-enabled networks. We proposed a log-normal mixture model for end-to-end delay in SDN and validated it with our experimental data

and found out it be a good fit to the empirical measurements. Previous studies proposed models for end-to-end delay across SDN switches that were rooted in queuing theory and were M/M/1 models. Our results show that an M/G/1 model with a log-normal mixture model will model end-to-end delay in OpenFlow-enabled networks more accurately.

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