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# **WE RESEARCH ARTICLE**

# DL-ADS: Improved Grey Wolf Optimization Enabled AE-LSTM Technique for Efficient Network Anomaly Detection in Internet of Thing Edge Computing

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**ABSTRACT** The Internet of Things (IoT) technology has begun to proliferate in recent years, which simultaneously increases the number of attacks. Owing to the massive volume and multi-dimensional data in IoT, anomaly detection leads to low prediction accuracy and a high false alarm rate. Further, there is a deficit of real-world test datasets for anomaly detection. This work aims to generate a novel real-time anomaly detection dataset and proposes an efficient anomaly detection model using an Improved Grey Wolf Optimization (IGWO)-enabled Long Short-Term Memory (LSTM) network in IoT edge scenarios. Dataset generation is carried out using a testbed setup containing Raspberry Pi 4 and sensors connected by a lightweight Message Queuing Telemetry Transport (MQTT) protocol. An autoencoder is used for feature reduction as it can investigate the input characteristics without sacrificing vital information. The LSTM classifier parameters, such as learning rate, optimizer, and batch size, are tuned precisely using IGWO techniques. The experimental results disclose that the proposed model achieves an accuracy of 99.11% for the testbed dataset, which is better than recent models. To confirm the generalizability of our model, the CICIDS 2017, DS2OS, and MQTTset standard datasets are applied explicitly. The developed model outcomes are statistically verified using the Wilcoxon signed rank test.

**INDEX TERMS** Anomaly detection, autoencoder, improved grey wolf optimization, Internet of Things security, LSTM networks, MQTT, Wilcoxon signed rank test.

## **I. INTRODUCTION**

#### A. BACKGROUND

<span id="page-0-0"></span>The Internet of Things is an emerging paradigm that can create a better connection between machines and humans and machine-to-machine using various sensing and actuating devices [\[1\]. R](#page-18-0)ecently, the growing prevalence of IoT technology has made our lives comfortable and more productive in many domains, such as smart agriculture, Industry 4.0, smart homes, connected cars, smart cities, and e-healthcare [\[2\]. Ow](#page-18-1)ing to the expansion of notable technologies, such as 5G communication, blockchain, explainable

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artificial intelligence (XAI), and edge computing, IoT technology has been drastically increasing. According to the International Data Corporation (IDC) report, approximately 42 billion intelligent gadgets will be used by 2025, generating 79.4 ZB of data and \$3 trillion in revenue [\[3\]. T](#page-18-2)he sum of connected IoT gadgets from 2020-2025 is shown in Figure [1.](#page-1-0) (a) [\[4\].](#page-18-3)

<span id="page-0-3"></span><span id="page-0-2"></span>As IoT grows, it also attracts potential threats from different intruders, causing IoT security and privacy difficulties. Unlike traditional network security, IoT security faces many challenges, as it has multi-dimensional data, massive complex data, and resource-constrained IoT devices. A Bitdefender report states that smart home networks will experience eight attacks every 24 hours by 2024. Figure [1 \(b\)](#page-1-0)

<span id="page-1-0"></span>

<span id="page-1-1"></span>**FIGURE 1.** (a) Billions of connected smart gadgets in the world (2020-2025) [\[4\]](#page-18-3) (b) Number of attacks registered against IoT devices in 2018-2023 [\[5\].](#page-18-4)

depicts the number of attacks registered against IoT devices in 2018-2023 [\[5\].](#page-18-4)

An intrusion detection system (IDS) is crucial to improve the reliability of IoT networks. The primary objective of an IDS is to recognize and respond to security breaches. The IDS can be grouped into signature-based and anomaly-based methods using detection methodology. In the signaturebased approach, accurate patterns are built from known attacks and identify attacks with high accuracy. However, signature-based IDS cannot identify recent zero-day attacks. Finding patterns and distinguishing them from usual traffic patterns are the fundamental concepts of anomaly-based detection. Unlike signature-based systems, anomaly-based systems are more accurate against zero-day and metamorphic attacks, making them most suitable for IoT networks. However, the high false positive rate is an ongoing concern [\[6\],](#page-18-5) [\[7\].](#page-18-6)

<span id="page-1-5"></span><span id="page-1-4"></span><span id="page-1-3"></span><span id="page-1-2"></span>Researchers have used various machine learning (ML) and DL algorithms in recent years to increase the performance of an IDS. Decision Tree (DT) [\[8\], Se](#page-18-7)lf-Organizing Map (SOM) [\[9\], K](#page-18-8)-Nearest Neighbors (KNN) [\[8\], L](#page-18-7)ogistic Regression (LR) [\[8\], Su](#page-18-7)pport Vector Machine (SVM) [\[8\], an](#page-18-7)d Random Forest (RF) [8] [are](#page-18-7) the most frequently used ML algorithms for anomaly detection. Nonetheless, applying conventional ML algorithms to large, noisy, and complex platforms is challenging since they primarily rely on manually extracted features and lack labeled training datasets. Artificial neural networks (ANN) were used principally to develop the cutting-edge ML paradigm known as the DL algorithm. The DL algorithms have some advantages over ML algorithms due to its various capabilities, including high-level attribute extraction, perfect hidden pattern detection, self-learning, and attribute reduction.

<span id="page-1-8"></span><span id="page-1-6"></span>The DL algorithm is a combination of several neural networks (NN), including Convolutional Neural Networks (CNNs) [\[10\], A](#page-18-9)utoEncoder (AEs) [\[11\], D](#page-18-10)eep Belief Networks (DBNs) [\[12\], D](#page-18-11)eep Neural Networks (DNNs) [\[13\],](#page-18-12) and Recurrent Neural Networks (RNNs) [\[14\], e](#page-18-13)ach of which has specific skills and qualities. In addition, a sequence of layers is used to find appropriate high-level features rather than manually selecting them from raw input data. These DL algorithms have been effectively used in various domains, such as image processing, sentiment analysis, speech processing, and health care. In a real-time scenario, most of the extracted network data are immaterial and noisy, which causes the classifier to perform with less forecast accuracy. Thus, dimensionality reduction algorithms, such as Principal Component Analysis (PCA), CNN, and AE, are essential for selecting appropriate data, and here, we have used AE as a feature reduction technique.

<span id="page-1-11"></span>Though the DL algorithm-based IDS performs better, its accuracy rate, false alarm rate (FAR), and over-fitting problems can still be improved. Hyper-parameter selection is critical in enhancing accuracy, accelerating learning, and decreasing the FAR for complex and nonlinear network traffic problems. Compared with the standard parameter, the tuned parameter performs better for the DL algorithm. To optimize the DL model's hyper-parameters, we propose evolutionary algorithms as an optimization task  $[15]$ . In recent years, grey wolf optimization (GWO) has been developed as a promising swarm intelligence algorithm for deciding many optimization concerns by imitating grey wolf behavior [\[16\].](#page-18-15) Further, to enhance the performance, we integrate the Elimination Mechanism (EM) and Opposition-Based Learning (OBL) in the traditional GWO algorithm.

#### <span id="page-1-12"></span>B. MOTIVATION AND CONTRIBUTIONS

<span id="page-1-10"></span><span id="page-1-9"></span><span id="page-1-7"></span>Recently, many IDS have used ML algorithms with reasonable predictability. Still, modern fields like Industry 5.0, smart health care, retail industries, and intelligent banking systems produce an enormous amount of data with critical features where ML algorithms are less desirable. Hence, the usage of the DL algorithms is preferred to the ML algorithms. However, in the DL algorithm, the optimum selection of parameters, like rate of learning, choice of optimizer, number of hidden units, and selecting a number

<span id="page-2-0"></span>

<span id="page-2-3"></span><span id="page-2-2"></span>**FIGURE 2.** The developed DL-ADS employment at IoT Edge.

<span id="page-2-5"></span>of layers, is challenging. Furthermore, most existing works use standard datasets and conventional protocols to train the proposed models [\[17\],](#page-18-16) [\[18\]. N](#page-18-17)SL KDD [\[19\]](#page-18-18) and UNSW NB 15 [\[20\]](#page-18-19) are the most used datasets in recent studies for evaluation. These datasets have limitations, like no IoT telemetry data, no device-level implantation, and a lack of recent IoT attacks. Moreover, conventional protocols may cause considerable latency and use a lot of network resources. We fill these gaps by developing an optimized DL-based anomaly detection model and generating a novel real-time MQTT testbed dataset to train and validate our developed model. The developed model's generalizability is proved by applying it to three different datasets, namely the CICIDS 2017, DS2OS, and MQTTset datasets. Finally, we evaluate the proposed model using parameters like accuracy, FAR, precision, sensitivity, ROC curve, and F1-score metrics. Figure [2](#page-2-0) illustrates the construction and placement of the developed model in the IoT edge scenario; here, anomaly detection is performed on the edge device and sent to the cloud, which may further improve the data security and reduce the latency.

This paper aims to create an intelligent IDS using an optimized DL algorithm at IoT edge scenario. Below is a summary of this research's *key contributions*

- (i) After designing an experimental setup and creating many IoT attack scenarios, we generate a novel IDS dataset to train the proposed model.
- (ii) Using Autoencoder, the input features are reduced and given as the input of the developed IGWO-optimized LSTM network for anomaly detection.
- (iii) The intelligent model is constructed with tuned DL algorithms, and the prediction ability is assessed with a testbed dataset and then associated with the standard dataset (DS2OS, CICIDS 2017, and MQTTset).
- (iv) We statistically examine the performance of the developed model with the traditional LSTM network using the Wilcoxon pairwise test.

<span id="page-2-4"></span>The remaining paper is organized into five sections. Section  $\Pi$ highlights the recent prominent DL-based studies for IDS at IoT. Section [III](#page-4-0) describes the architectural designs, DL techniques, and IGWO techniques used for our developed model. Section [IV](#page-11-0) explains the hardware implementation of our proposed model and the result outcomes. We also perform a comparative analysis of result using the contemporary methods. Lastly, section [V](#page-17-0) concludes the study.

#### <span id="page-2-1"></span>**II. RELATED WORKS**

Recently, the vast development of cyber-attacks has made the IoT security extremely vulnerable to assault. The employment of DL algorithms and swarm intelligent techniques offer a variety of strategies to identify these assaults, according to the current research. Table [1](#page-3-0) discusses some relevant research on IDS using DL algorithms based on different feature selections and various datasets.

<span id="page-2-7"></span><span id="page-2-6"></span>In [\[21\],](#page-18-20) Liu et al. offered a hybrid ADS model that merges the advantages of both ML and DL algorithms. Initially, the clustered RF algorithm rapidly divides the data into normal and attacked data. The attacked data is further categorized into various attack types using CNN and LSTM algorithms. The proposed system achieved 85.24% and 99.91% accuracies for the NSL-KDD and CIC-IDS2017 datasets, respectively. Sahu et al. [\[22\]](#page-18-21) designed a novel IDS using a CNN  $+$  LSTM algorithm for IoT environments. The CNN algorithm is used for attribute extraction, and the LSTM algorithm is used for classification. The testbed dataset generation is a significant contribution by the authors. The authors concluded that the proposed algorithm attained more than 96% detection accuracy.

Huma et al. [\[23\]](#page-18-22) developed a hybrid DL algorithm for intrusion detection in IoT networks. This algorithm combines DRNN with multilayer perceptron (MLP) algorithm. Authors tested their algorithm using the DS2OS and UNSW NB 15 datasets. Mushtaq et al. [\[24\]](#page-18-23) offered a two-stage anomaly prediction model with AEs and LSTMs. The AE algorithm

<span id="page-3-0"></span>



is applied for attribute reduction, and the LSTM algorithm is utilized for classification. The developed system achieved an accuracy of 89% and a FAR of 11%. Deore and Bhosale [\[25\]](#page-18-24) presented a robust network IDS using an optimization-enabled DL algorithm. The CNN algorithm is used for attribute reduction, and the LSTM algorithm is used for classification. Further, the LSTM algorithm is optimized using the novel Chimp Chicken Swarm Optimization (ChCSO) algorithm to enhance accuracy.

Roy et al. [\[26\]](#page-18-25) offered a lightweight ADS model for IoT networks using an ensemble learning algorithm. The proposed model comprises three stages: segmentation, feature reduction, and classification. In segmentation, data are clustered into smaller groups. PCA technique is used for dimensionality deduction, which reduces the complexity and increases the speed of the proposed system. Classification is performed using a newly proposed B-stacking algorithm that combines boosting and stacking. Halbouni et al. [\[27\]](#page-18-26) created a hybrid IDS using the CNN-LSTM algorithm. CNN is applied for attribute extraction, and an LSTM network is employed for classification. For the CICIDS 2017 and UNSW NB 15 datasets, the proposed system achieved 99.64% and 94.53% detection accuracy, respectively.

Ullah and Mahmoud [\[28\]](#page-18-27) presented an RNN-based IDS for industrial IoT (IIoT) networks, where the CNN is applied for feature extraction and LSTM, BiLSTM, and Gated Recurrent Unit (GRU) are utilized for anomaly prediction. The authors applied seven open-source datasets, compared their results, and concluded that the developed model achieved a higher accuracy and F1 score. Jothi and Pushpalatha [\[29\]](#page-18-28) and Alqahtani [\[30\]](#page-18-29) proposed a novel optimization-enabled DL algorithm for IoT IDS. A novel dataset is created using the OMENT++ simulation software for training and testing, which provides a significant contribution to these studies. In [\[29\], W](#page-18-28)hale-integrated LSTM is used for classification, and in [\[30\], F](#page-18-29)irefly Swarm Optimization (FSO) enabled

LSTM is used for classification. The authors concluded that the proposed models have demonstrated a superior tradeoff between prediction and response time, making them more suitable for creating an intelligent, scalable IDS for IoT networks.

Ravi et al. [\[31\]](#page-18-30) proposed an intelligent NIDS using DL algorithms. RNN, LSTM, and GRU algorithms extract the significant features and are reduced by the kernel PCA algorithm. The stacking algorithm is used for classification, SVM and RF algorithms are used as base learners, and LR is used as a Meta- classifier. Altunay and Albayrak [\[32\]](#page-18-31) suggested an IDS for an IIoT environment using CNN-LSTM algorithms. The authors developed three anomaly detection models: CNN, LSTM, and hybrid CNN+LSTM. An empirical result shows that the hybrid CNN+LSTM performs better than the remaining. Hnamte et al. [\[33\]](#page-18-32) developed a bi-stage NIDS system using AE-LSTM networks. The model was trained using the CICIDS 2017 and CICIDS 2018 datasets and attained an accuracy of 99.99% and 99.10%. Donkolet al. [\[34\]](#page-18-33) suggested an enhanced IDS using a Likely point PSO (LPPSO) + hybrid LSTM-RNN techniques. The LPPSO algorithm solves the over-fitting problem and optimizes feature selection. Compared with the existing ML and RNNbased models, the developed model has a higher detection rate and a shorter execution time.

Hanafi et al. [\[35\]](#page-18-34) offered an IDS system using a novel optimization-enabled DL algorithm for an IoT network. The author used an Improved Binary Golden Jackal Optimization (IBGJO) technique for optimum attribute selection and the LSTM network for classification. The developed system achieved an accuracy of 98.21% for the CICIDS 2017 dataset. Kahtani et al. [\[36\]](#page-18-35) developed an IDS using hybrid optimization and DL algorithms. The fusion of particle swarm optimization (PSO) and genetic algorithms (GA) is used for optimum attribute selection, and the LSTM-GRU algorithm is utilized for classification. The developed system achieved an accuracy of 98.86% for the CICIDS 2017 dataset. Li et al. [\[37\]](#page-18-36) enhanced the performance of intrusion detection through an optimized fusion-DL model. Improved Dung Beetle Optimization Algorithm (TDBO) is used for feature selection and parameter optimization and the CNN-BiLSTM network is used for classification. An empirical result shows that the proposed TDBO-CNN-BiLSTM performs better than the remaining. The complexity of the model is relatively high compared to current methods.

Mishra et al. [\[38\]](#page-18-37) offered an ADS model using a stacked ensemble of DL algorithms. Deep Convolutional GAN (DCGAN) and BiLSTM networks are combined for model training. The standard parameter tuning method is applied for parameter optimization of the DL algorithm. Chander and Upendra Kumar [\[39\]](#page-18-38) developed an ADS using an optimized ensemble learning algorithm for the IIoT environment. From the complex and high-dimensional IIoT data, the Enhanced Pelican Optimization Algorithm (EPOA) optimally selects the related features. The GRU, BiLSTM, and AE are used as a base learner. The parameters of the DL algorithms are tuned using the seagull optimization method. Using the voting ensemble concept the base learners are combined. An empirical result shows that the proposed method performs better than the standard ADS model.

The above survey identifies several limitations in the existing DL-based IDS in IoT networks. Most studies have used standard datasets, such as NSL KDD, CICIDS 2018, UNSW NB 15, and CICIDS 2017. Still, there is a need for more research in real-time dataset generation and significance test verification of the developed model in IoT networks. Implementing many developed models using a single and standard open-source online dataset makes it impossible to demonstrate the generalization and detection of recent attacks. Further, most current studies use a bi-classification method that cannot observe the different behaviors of anomalies. Many IDS models do not identify the parameter optimization of the DL algorithm, resulting in reduced detection accuracy, increased training time, and decreased effectiveness for complex IoT scenarios. Moreover, conventional protocols (TCP, UDP, and HTTP) may cause considerable latency and utilize more network resources.

This study shows significant contribution, distinguishing it from previous studies. i) Using a testbed setup containing Raspberry Pi 4, personal computers (PCs), and sensors interconnected using an MQTT protocol, we generate a novel real-time testbed dataset to evaluate our proposed model. ii) A multi-classification technique helps to identify network anomalous behaviors more accurately. iii) Using an autoencoder, the critical features are reduced and the anomalies are identified effectively by the proposed IGWO-tuned LSTM network.

#### <span id="page-4-0"></span>**III. PROPOSED ANOMALY DETECTION MODEL**

In this section, we explain the DL-based anomaly detection model, which consists of several self-ruling stages. Figure [3](#page-5-0) shows the architectural design flow of a network IDS. A real-time experimental testbed setup is used to initially generate and preprocess a novel dataset. The RN-SMOTE algorithm is utilized to overcome the imbalance issue in the anomaly dataset. The input features are reduced using the autoencoder algorithm and trained using the LSTM classification algorithm. Further, with the help of newly proposed IGWO techniques, the parameters are optimized to enrich the IDS model's performance.

#### A. DATASET GENERATION AND DESCRIPTION

The literature survey shows that a limited online open-source IoT dataset are available to train and test the IDS models. In our proposed work, we create an experimental testbed setup using a Raspberry Pi and sensors for novel dataset generation. Table [2](#page-5-1) compares the existing IDS dataset with our experimentally generated dataset. The CICIDS 2017 and CICIDS 2018 datasets do not contain real-time devices and IoT telemetry data.

<span id="page-5-0"></span>

**FIGURE 3.** Proposed methodology.

Dataset	Year	Real time de- vices	Label	Device level imple- men- tation	IoT teleme- try data	Multiple at- tack- ers
CICICDS 2017 [40]	2017	X			X	
CICICDS 2018 [40]	2018	Х	V	✓	Х	
<b>ISCX [40]</b>	2018	√	√	Х	X	
<b>TON-IoT</b> [41]	2019			X		
MOTTset [42]	2020			X		
MOTT-IDS2020	2021	Х	X	X		
[43]						
Proposed	2024					

<span id="page-5-1"></span>**TABLE 2.** Comparison of available IDS datasets with proposed dataset.

The ISCX, TON-IoT, and MQTTset datasets have no device-level implementation. Further, the recent MQTT-IDS 2020 has no real-time and label data. Our generated dataset has several advantages, including real-time IoT devices and device-level implementation.

#### 1) FRAME WORK FOR ANOMALY DETECTION

A typical IoT topology has a group of actual sensors (temperature, light, and motion) connected to IoT devices through the Internet for information exchange and processing. The proposed framework is created using eight Raspberry Pi [\[44\]](#page-19-0) (RPi) (namely RP1-RP8), eight sensors (namely S1-S8), and two personal computers, as shown in Figure [4.](#page-6-0) Here, RP1-RP4 act as publisher, RP5-RP8 act as subscriber, one PC

is assigned as an MQTT broker, and one PC is assigned as an attacker. The MQTT broker acts as the network's edge device and performs all the detection on that edge device. Table [3](#page-5-2) tabulates the IP address of each device in the framework. Table [4](#page-6-1) shows the hardware used for our dataset generation process.

#### <span id="page-5-2"></span>**TABLE 3.** Device IP address details.



<span id="page-5-3"></span>A router interconnects the publisher, subscriber, and MQTT broker to monitor and control the device. We have created five scenarios for dataset generation: normal, basic connect flooding Denial-of-Service (BCF-DoS), BCF Distributed Denial-of-Service (BCF-DDoS), SYN Flooding Attack (SYN-DoS), and SYN Flooding Attack (SYN-DDoS). We extract the information for these normal and attack scenarios by capturing raw traffic PCAP files using tcpdump tools and then applying the MQTT traffic filter with Tshark.

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**FIGURE 4.** IoT Testbed used for dataset generation.

#### <span id="page-6-1"></span>**TABLE 4.** Hardware devices used for the IoT testbed.



Figures  $5(a)$  and  $5(b)$  show the details of sniffed packets of tcpdump in wireshark for obtaining the individual packet details for normal and attack scenarios. The extracted features and the distribution of samples are tabulated in Table [5](#page-6-2) and <span id="page-6-2"></span>**TABLE 5.** Extracted features from testbed setup.



#### <span id="page-6-3"></span>**TABLE 6.** Testbed dataset record distributions.



#### 2) ATTACK MODEL

For the dataset generation, we have considered the most vulnerable MQTT DoS attack. DoS attacks exhaust the resources of the target and deny legitimate users to access the resources. Here, four types of DoS attacks are applied to the IoT network

Table [6.](#page-6-3)



<span id="page-7-0"></span>

**FIGURE 5.** Wireshark sniffed packets for dataset generation (a) Normal (b) Attack.

for dataset generation, namely BCF-DoS, BCF-DDoS, SYN-DoS, and SYN-DDoS.



#### B. DATA PRE-PROCESSING

Data preprocessing is a crucial processing step for any DLbased modelling, including data mining, churn prediction, and intrusion detection. The standard preprocessing procedures are data normalization, data encoding, and data cleaning. During the data cleaning stage, we eliminate irrelevant and redundant data and the empty cells are replaced with zero values. During the data encoding process, the system converts non-numeric features into numeric attributes. One frequent method for working with non-numeric features is ''one-hot encoding.'' The output feature of the one-hot encoding is either 1's or 0's. To accelerate the speed and diminish the precision loss of the DL techniques, a popular Min-Max normalization is executed, and the old samples (χ*Min*, χ*Max* ) are converted to new samples (*Fmin*, *Fmax* ) using Equation [\(1\)](#page-7-1) [\[46\].](#page-19-2)

<span id="page-7-5"></span>
$$
\chi_i' = F_{min} + (F_{max} - F_{min}) * (\frac{\chi_i - \chi_{min}}{\chi_{max} - \chi_{min}})
$$
 (1)

#### C. DATA BALANCING

<span id="page-7-6"></span><span id="page-7-4"></span>Class imbalance is one of the significant problems in the design of the DL-based IDS model. The difference between the data point count in the majority and minority classes is high, which results in the class imbalance problem. In our previous study [\[47\], w](#page-19-3)e compared various data-balancing techniques and found that the SMOTE algorithm performed well in most cases. Here, we used an improved version of the SMOTE algorithm, named RN-SMOTE, to balance the dataset [\[48\].](#page-19-4)

#### <span id="page-7-7"></span>1) RN-SMOTE

RN-SMOTE is a hybrid oversampling technique that combines DBSCAN and SMOTE algorithms. Initially, the unbalanced data are clustered using the DBSCAN method, and the outliers are eliminated. Then, we apply the SMOTE techniques to the clustered samples. Here, new samples are generated in the minority groups to balance the majority groups. Equation [2](#page-7-2) indicates the calculation of the new sample  $\epsilon_{new}$ . Figure [6](#page-7-3) shows the working idea of the RN-SMOTE algorithm.

<span id="page-7-2"></span>
$$
\epsilon_{new} = \epsilon + rand(0, 1) \times (\overline{\epsilon} - \epsilon) \tag{2}
$$

<span id="page-7-3"></span>

**FIGURE 6.** RN-SMOTE algorithm sample generation process [\[48\].](#page-19-4)

#### D. FEATURE REDUCTION

<span id="page-7-1"></span>Feature reduction and extraction are the primary processing steps in the model design of DL-based IDS. It plays a

significant role in reducing the complexity and increasing the system's accuracy.

#### 1) AUTOENCODER (AE)

The proposed method uses an autoencoder as a feature extraction technique. The AE is an unsupervised neural network that learns optimal encoding and decoding of information. Figure [7](#page-8-0) illustrates the structure of AE network. There are five layers in AE: input, output, hidden, encoder, and decoder. Initially, the data is sent to an input layer (IL), where the encoder module compresses and encodes it into the hidden layer (HL). Then, the decoder reconstructs the original representation at the output layer (OL) after decoding the compressed encoding. AE aims to minimize data dimensions while maintaining the integrity of the pertinent information to prevent input repetition at the OL. AE discovers the data representation in lower dimensions by removing the noisy and uninformative characteristics that are not helpful for classification [\[49\].](#page-19-5)

<span id="page-8-2"></span><span id="page-8-0"></span>

**FIGURE 7.** Autoencoder structure [\[49\].](#page-19-5)

The mathematical mapping between an AE's input layer and output layer is explained as follows: Consider the given testbed generated data *i<sup>t</sup>* input vector having *m* dimensional data, which is represented as  $[i_1, i_2, i_3 \cdots i_m]$ . In encoding operation, the hidden layer *y<sup>t</sup>* representations are as follows,

$$
y_t = \sigma(W_i + b) \tag{3}
$$

where  $\sigma$  is the non-linear activation function, *W* is the weight matrix between the IL and HL, and *b* is the bias vector. In the decoder section, reconstruct the original data from the hidden layer as follows,

$$
i_t' = \sigma'(W'y_t + b')
$$
 (4)

where *W'* is the weight matrix between the HL and OL. After then, the original data and the rebuilt result are compared, and the error is sent back across the network to update the weights. The goal of AE training is to reduce the reconstruction error, which can be expressed as the cost function c.

$$
J_{AE}(c) = \frac{1}{p} \sum_{i=1}^{p} L[i_t, i'_t]
$$
 (5)

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where  $p$  denotes the input feature,  $i_t$  represent the input feature at  $t^{th}$  interval, and  $i'_t$  is the reproduced output feature.  $L[i_t, i'_t]$  is a reconstruction error that can be calculated by mean square error. The error value is alternatively written as,

$$
L[i_t, i'_t] = ||i_t - i'_t||^2
$$
\n(6)

$$
L[i_t, i'_t] = -\frac{1}{p} \sum_{i=1}^p [i_t \log i'_t + (1 - i_t) \log(1 - i'_t)] \tag{7}
$$

Reconstruction errors are smaller when output  $i'_t$  is closer to input  $i_t$ , which implies that  $y_t$  is an effective low-dimensional feature representation.

#### E. RECURRENT NEURAL NETWORKS (RNN)

RNNs, which have feedback in their internal memory, are widely used in sequence learning problems. It finds application in areas such as NLP, data mining, security analysis, and intrusion detection. It also allows the network to incorporate feedback on the results of the time step before the current time step. Utilizing RNN has the benefit of providing memory cells that can operate on short-term and long-term memories. Therefore, RNN uses past information to estimate future details  $[50]$ . Figure [8](#page-8-1) shows the detailed construction of RNN. Owing to the vast volume and complex nature of IoT data, this network cannot remember the earlier information in an ideal way, which raises a significant issue called the vanishing gradient problem. We employed an LSTM network to address this issue, which is explained in the next section.

<span id="page-8-3"></span><span id="page-8-1"></span>

**FIGURE 8.** RNN structure.

#### 1) LONG SHORT-TERM MEMORY NETWORK

LSTM is the most usable DL algorithm for various domains because of its adaptability in memory and suitability for large databases. Figure [9](#page-9-0) shows the structure of the LSTM network, which has three stages, namely, the input gate (I.G.), the output gate (O.G.), and the forget gate (F.G.). Every gate depends on the state of the previous time step and the current input signal. Here, the gates use a sigmoid layer and a multiplication operation. The output gate specifies the new states, the forget gate determines the information to be

<span id="page-9-9"></span><span id="page-9-8"></span>removed from unit state C, and the input gate chooses the data needs to be stored [\[51\],](#page-19-7) [\[52\].](#page-19-8)

<span id="page-9-0"></span>

<span id="page-9-3"></span>

**FIGURE 10.** Hierarchical levels of GWO algorithm [\[16\].](#page-18-15)

space as  $P_{\alpha}$ ,  $P_{\beta}$ ,  $P_{\delta}$ ,  $P_{\omega}$ . The initial process is prey encircling, which is represented in Equation  $(14)-(18)$  $(14)-(18)$ .

<span id="page-9-4"></span>
$$
\vec{D} = \left| \vec{C} \cdot \vec{P}_{\text{prey}} \left( t \right) - \vec{P} \left( t \right) \right| \tag{14}
$$

$$
\vec{P}(t+1) = \vec{P}_{\text{prey}}(t) - \vec{A} \cdot \vec{D} \tag{15}
$$

<span id="page-9-1"></span>where  $\vec{P}(t)$ ,  $\vec{P}_{prey}(t)$  indicates the position vector of wolves and prey at current iteration.  $\vec{A}$ ,  $\vec{C}$  are coefficient vectors, calculated as shown below,

$$
\vec{C} = 2\vec{a} \cdot rand_1 - \vec{a} \tag{16}
$$

$$
\vec{A} = 2 \cdot rand_2 \tag{17}
$$

<span id="page-9-5"></span>
$$
\vec{a} = 2 - \left(\frac{2*t}{Iteration_{max}}\right) \tag{18}
$$

<span id="page-9-2"></span>*rand*<sub>1</sub>*, rand*<sub>2</sub> indicate random value between [0, 1].  $\vec{a}$  is a vector whose value decreases from two to zero, bringing the wolves closer to the prey with each iteration. The position renovating of wolves is shown in Figure [11.](#page-10-0) The prey position update is calculated using Equation [19](#page-9-6)

<span id="page-9-6"></span>
$$
\vec{P}_{t+1} = \frac{\vec{P}_1 + \vec{P}_2 + \vec{P}_3}{3} \tag{19}
$$

where,

$$
\vec{P}_1 = \vec{P}_{\alpha} - \vec{A}_1 \cdot \vec{D}_{\alpha}, \ \vec{P}_2 = \vec{P}_{\beta} - \vec{A}_2 \cdot \vec{D}_{\beta}, \ \vec{P}_3 = \vec{P}_{\delta} - \vec{P}_3 \cdot \vec{D}_{\delta}
$$
\n(20)

$$
\vec{D}_{\alpha} = \left| \vec{C}_1 \cdot \vec{P}_{\alpha} - \vec{P} \right| \tag{21}
$$

$$
\vec{D}_{\beta} = \left| \vec{C}_2 \cdot \vec{P}_{\beta} - \vec{P} \right| \tag{22}
$$

$$
\vec{D}_{\delta} = \left| \vec{C}_{3} \cdot \vec{P}_{\delta} - \vec{P} \right| \tag{23}
$$

Usually, researchers optimize the objective function of GWO by abstracting it as a random search problem in multidimensional space. For every wolf, the fitness value is be calculated in accordance to the fitness function. Equation [24](#page-9-7) shows the fitness function of our parameter tuning problem and our aim is to minimize the fitness function [\[53\].](#page-19-9)

<span id="page-9-10"></span><span id="page-9-7"></span>
$$
Fitness = Error\ rate = 1 - Accuracy \qquad (24)
$$

**FIGURE 9.** LSTM structure [\[51\].](#page-19-7)

The mathematical working of LSTM cell is shown in Equation  $(8)$  to  $(13)$ ,

$$
f_t = \sigma(W_n[K_{t-1}, x_t] + b_f)
$$
\n(8)

$$
i_t = \sigma(W_i[K_{t-1}, x_t] + b_i)
$$
\n<sup>(9)</sup>

$$
O_t = \sigma(W_o[K_{t-1}, x_0] + b_0)
$$
 (10)

$$
\widehat{C}_t = \tanh(W_c[K_{t-1}, x_0] + b_c) \tag{11}
$$

$$
C_t = f_t * C_{t-1} + i_t * \widehat{C}_t \tag{12}
$$

$$
K_t = O_t.tanh(C_t) \tag{13}
$$

where  $f_t$  denotes the output of forgetting gate,  $C_{t-1}$ ,  $C_t$  and  $C_t$  denotes single memory,  $W_n$ ,  $W_i$ ,  $W_o$ ,  $W_c$  are the weight matrixs, and  $b_f$ ,  $b_i$ ,  $b_o$ ,  $b_c$  are the bias values,  $\sigma$  represents the sigmoid activation function.

#### F. GREY WOLF OPTIMIZATION (GWO)

Grey wolf optimizer is a swarm-based optimization technique motivated by wolves and developed by Mirjalili [\[16\]. T](#page-18-15)he author explored how the GWO algorithm can be used to solve complex engineering problems. It strictly follows the hierarchy order, which is shown in Figure [10.](#page-9-3) The author demonstrated that the performance of the GWO algorithm is superior to various popular meta-heuristic optimizers, namely Particle Swarm Optimization (PSO), Aquila Optimizer (AO), Ant Colony Optimization (ACO), and Dung Beetle Optimizer (DBO). PSO is a well-known intelligent searching technique based on the idea of bird predation. The actions of Aquila's in the wild when attempting to capture their prey serve as the model for AO algorithm. Ants' foraging behavior serves as the model for ACO algorithm. The idea behind the DBO techniques came from the ways that dung beetles reproduce, search, and roll balls. These optimization techniques are all limited by premature convergence and local entrapment.

The mathematical functions of GWO are listed below, Let the position of the four wolves are represented in examination

<span id="page-10-0"></span>

FIGURE 11. Position updating of GWO [\[16\].](#page-18-15)

#### 1) IMPROVED GREY WOLF OPTIMIZATION

Though GWO excels at solving many optimization problems, it is possible that GWO may converge prematurely to suboptimal solutions when applied to problems with high dimensions. We propose an IGWO algorithm instead of a traditional GWO algorithm to balance exploration and exploitation properly. It has two modifications, like i) Elimination Mechanism [\[54\]](#page-19-10) ii) Opposition-Based Learning method [\[55\]. T](#page-19-11)he work flow and algorithm are shown in Figures [12](#page-10-1) and [13.](#page-11-1)

<span id="page-10-4"></span><span id="page-10-3"></span>First, adjust the algorithm using the EM principle to prevent the wolves from entering the local optimum. Next, eliminate R wolves with the lowest fitness value after each algorithm iteration. In the meantime, we generate R new wolves using the OBL technique to subdue the issues of computational expensiveness and time consumption.

Let  $m \in [x,y]$  be a real number. Its opposite  $m^o$  is represented as follow:

$$
m^o = lb_i + ub_i - m \tag{25}
$$

The same principles apply to E-multi-dimensional search spaces as well. Let  $q = \{m_1, m_2, \ldots, m_E\}$ , and  $m_i \{1 \le i \le E\}$ is a range of *lb<sup>i</sup>* (lower boundary) and *ub<sup>i</sup>* (upper boundary). The opposite point  $\vec{q}^0 = \left\{\vec{m}_1^0, \vec{m}_2^0, \ldots, \vec{m}_E^0\right\}$  can be obtained using equation [\(26\)](#page-10-2)

$$
\vec{m}_i^0 = lb_i + ub_i - m_i \tag{26}
$$

#### 2) COMPLEXITY ANALYSIS

The computational complexity of the IGWO algorithm is covered in this section. Let PC represents the size of the wolf population, *Edim* is the problem's dimension, and *Iterationmax* is the maximum number of iterations. At the end of every cycle, the least wealthy R wolves are eliminated, and R new wolves are generated in accordance with the

<span id="page-10-1"></span>

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**FIGURE 12.** Work-flow of the developed IGWO algorithm.

OBL method. The wolf selection procedure requires O(PC), the position-updating technique requires  $O(PC \times E_{dim})$ , and the OBL evaluation function requires O(PC). The total computing complexity of each iteration is therefore O(PC × *Edim*). The computing complexity of the complete iteration is  $O(PC \times E_{dim} \times Iteration_{max})$ . As a result, it is consistent with the conventional GWO and the computational complexity has not raised [\[56\]. I](#page-19-12)n our proposed model the number of dimensions (*Edim*) are minimized using AE algorithm and this reduces the complexity while detecting anomaly in IoT-edge scenarios.

<span id="page-10-5"></span><span id="page-10-2"></span>The number of computations involved in the proposed IGWO-AE-LSTM is greater than the traditional models available for network anomaly detection in the IoT, which increases the time delay. The experimental results show that the performance (accuracy, precision, recall, and F1 score) of the proposed DL-ADS is superior compared to the current state-of-the-art methods. So there is a performance-time delay complexity trade-off for obtaining high-accuracy anomaly detection in IoT edge scenarios.

<span id="page-11-1"></span>**Proposed IGWO algorithm** 



**FIGURE 13.** Pseudocode of IGWO algorithm.

#### <span id="page-11-0"></span>**IV. PERFORMANCE ASSESSMENT**

This section explains the evaluation of the developed DL-based anomaly detection system. We evaluate the developed model using standard metrics such as accuracy, FAR, precision, ROC curve, recall, and F1 score. Data associated with anomaly is represented by the first four entries, while normal data is represented by the fifth entry in the class label. Figure [14 \(a\)](#page-11-2) demonstrates the confusion matrix for multi-classification with five class labels. Here,  $N_{11}$  to  $N_{44}$ represent the number of attack data predicted as attacks, and *N*<sup>55</sup> represents the number of normal data envisioned as normal. Figure  $14$  (b) shows the confusion matrix for the bi-classification problem. The evaluation parameters are calculated using (Equations [27](#page-11-3) to [31\)](#page-11-4). The aim of the proposed model is to increase the average accuracy [\[56\].](#page-19-12)

$$
Accuracy = \frac{TP + TN}{TP + TN + FP + FN}
$$
 (27)

<span id="page-11-2"></span>

**FIGURE 14.** (a) Confusion matrix for multi-classification (b) Confusion matrix for bi-classification.

$$
Precision = \frac{TP}{TP + FP}
$$
 (28)

$$
Recall = \frac{TP}{TP + FN}
$$
 (29)

$$
F1-score = \frac{2*P*R}{P+R}
$$
\n(30)

<span id="page-11-4"></span>
$$
FAR = \frac{FP}{FP + TN} \tag{31}
$$

#### A. EXPERIMENTAL FRAME-UP AND INVESTIGATION

The developed model's performance is analyzed using different frame-up, such as in frame-up I; the performances of DL algorithms with and without feature reduction techniques are compared based on standard metrics values for all datasets. In frame-up II, the DL algorithm is tuned using the IGWO technique for performance enhancement and evaluation. In frame-up III, the proposed model's performance is compared with the existing methods.

We have implemented our IGWO-AE-LSTM model on a Google's Colaboratory using Scikit-learn and the Keras frameworks. Python-based trials are executed on an Intel Core i7, CPU processor running 64-bit Windows 10 and 64 GB of RAM in order to evaluate the proposed approach. Three classifiers are considered along with four intrusion datasets, which results in 12 combinations of experiments. Additionally, for cross-validation, 20 runs are completed, and the average values are tabulated for analysis. Figure [15](#page-12-0) shows the experimental testbed with Raspberry Pi, sensors, PCs, and a router.

#### 1) FRAME UP I

<span id="page-11-3"></span>The performance of multi-classification anomaly detection using LSTM network before and after feature reduction of different datasets are shown in Tables [7](#page-12-1)[-14.](#page-13-0) Table [7](#page-12-1) represents the performance of the testbed dataset using the LSTM network. The multi-classification prediction accuracy for different classes are: BCF-DoS 96.88%, BCF-DDoS 96.52%, SYN-DoS 97.07%, SYN-DDoS 95.88%, and Normal 95.[8](#page-12-2)2%. Table 8 represents the performance of the CICIDS 2017 dataset using the LSTM network. The dataset has seven classes, and the prediction accuracy for those different classes are: Normal 93.61%, Bot 99.98%, Brute force 98.48%, DOS/DDoS 95.36%, Infiltration 100%, Port scan 96.94% and Web attack 99.97%. Table [9](#page-12-3) represents the performance of the DS2OS dataset using the LSTM network. The dataset has eight classes, and the prediction accuracy for those different classes are: DoS 95.02%, Data type 99.90%, Malicious control 99.77%, Malicious operation 99.90%, Scan 99.78%, Spying 99.91%, Wrong setup 99.95% and Normal 94.24%. Table [10](#page-12-4) represents the performance of the MQTTset dataset using the LSTM network. The dataset has six classes, and the prediction accuracy for those different classes are: Normal 95.17%, Flood 99.91%, DoS 95.34%, Brute force 98.39%, Malformed 98.45%, and SlowITe 99.99%. Even though the performance of the LSTM prediction model is good, to further reduce the complexity

<span id="page-12-0"></span>

**FIGURE 15.** Experimental testbed.

and improve precision, recall, and FAR, we have applied the autoencoder network as a feature reduction technique, and the results are tabulated in Tables [11-](#page-13-1)[14.](#page-13-0)

#### <span id="page-12-1"></span>**TABLE 7.** Performance of multi-classification testbed dataset using LSTM network without AE.

<b>Classes</b>	Accuracy	Precision	Recall	F-Score	<b>FAR</b>
BCF-DoS	96.88	64.32	66.20	65.25	1.70
BCF-DDoS	96.52	90.81	91.64	91.22	2.28
SYN-DoS	97.07	83.19	82.97	83.08	1.59
SYN-DDoS	95.88	95.03	95.05	95.04	3.53
Normal	95.82	92.34	91.28	91.81	2.61

<span id="page-12-2"></span>**TABLE 8.** Performance of multi-classification CICIDS 2017 dataset using LSTM network without AE.

Classes	Accuracy	Precision	Recall	F-Score	<b>FAR</b>
Normal	93.61	97.33	94.63	95.96	10.50
Bot	99.98	87.91	78.43	82.90	0.01
<b>Brute</b> force	98.48	49.18	67.65	49.89	1.37
DOS/DDoS	95.36	83.05	82.63	82.84	2.64
Infiltration	100	50	100	66.67	0.00
Port scan	96.94	69.04	82.75	75.27	2.21
Web attack	99.97	93.75	67.16	78.26	0.01

<span id="page-12-3"></span>**TABLE 9.** Performance of multi-classification DS2OS dataset using LSTM network without AE.



<span id="page-12-4"></span>**TABLE 10.** Performance of multi-classification MQTTSet dataset using LSTM network without AE.



Tables [11](#page-13-1)[-14](#page-13-0) show the performance of multi-classification anomaly detection using an LSTM network with 16 selected dimensional features. There is a significant effect of feature reduction on different datasets. The multi-classification performance of the testbed dataset using LSTM network without feature reduction technique are 96.66%, 96.52%, 97.07%, 95.88%, and 95.82% for different classes. Similarly, the performances achieved using the LSTM network with feature reduction technique are 99.25%, 98.77%, 99.13%, 98.78%, and 98.46% for different classes. The multi-classification performance of the MQTTset dataset using LSTM network without feature reduction technique are 95.17%, 99.91%, 95.34%, 98.39, 98.45%, and 99.99% for different classes. Similarly, the performances achieved using the LSTM network with feature reduction technique are 98.42%, 99.96%, 98.34%, 99.42%, 99.54%, and 99.99% for different classes. The above discussions infer that the performance of the LSTM network with feature selection is superior to the performance of the LSTM network without feature selection technique, irrespective of the dataset. Compared to Tables [7](#page-12-1)[-10](#page-12-4) of the full features, Tables [11-](#page-13-1)[14](#page-13-0) of the selected features have better performances in terms of accuracy, precision, recall, F-score, and FAR. Figure [16](#page-13-2) shows the performance comparison of the AE-LSTM model with different datasets (Testbed, CICIDS 2017, DS2OS, and MQTTSet).

<span id="page-13-2"></span>

**FIGURE 16.** Multi-classification performance comparison using AE-LSTM network (a) Testbed (b) CICIDS 2017 (c) DS20S (d) MQTTset.

<span id="page-13-1"></span>**TABLE 11.** Performance of multi-classification testbed dataset using LSTM network with AE.

Classes	Accuracy	Precision	Recall	F-Score	FAR
BCF-DoS	99.25	92.66	90.07	91.35	0.33
BCF-DDoS	98.77	96.85	96.93	96.89	0.77
SYN-DoS	99.13	94.93	95.01	94.97	0.48
<b>SYN-DDoS</b>	98.78	98.39	98.67	98.53	1.14
Normal	98.46	97.03	96.97	97.01	1.02

**TABLE 12.** Performance of multi-classification CICIDS 2017 dataset using LSTM network with AE.



# 2) FRAME UP II

In frame-up II, the AE-LSTM network is optimized using the IGWO technique for performance enhancement and evaluation. The initial parameter values of the GWO algorithm based on the contemporary method are listed in Table [15.](#page-14-0) Figure [17](#page-14-1) shows the diverse probable values of

**TABLE 13.** Performance of multi-classification DS2OS dataset using LSTM network with AE.



#### <span id="page-13-0"></span>**TABLE 14.** Performance of multi-classification MQTTSet dataset using LSTM network with AE.



hyper-parameter and the nominated optimal parameter of the LSTM network for all datasets, namely testbed, CICIDS 2017, DS2OS, and MQTTset.

#### <span id="page-14-0"></span>**TABLE 15.** Tuning values of GWO.



<span id="page-14-1"></span>

Model		Range value	Best parameter value				
<b>Hyperparameters</b>			D <sub>1</sub>	D2	D3	D <sub>4</sub>	
	<b>Activation Function</b>	{Sigmod, tanh, ReLU}	ReLU	ReLU	ReLU	Sigmod	
	Epochs	{50,100,150,200,250}	250	200	150	100	
<b>LSTM</b>	<b>Batch Size</b>	{32.64.128.256.512}	128	128	32	64	
	Optimizer	(Adam, rmsprop, SGD)	Adam	Adam	SGD	Adam	
	Lavers	${1,2,3,4,5,6}$					
	Learning rate	${0.1, 0.01, 0.001, 0.0001}$	0.001	0.002	0.001	0.01	

**FIGURE 17.** The description of hyper parameters search and their optimal values on each dataset.

#### *a: DISCOVERING THE BEST GWO ITERATIONS*

In DL models, determining the maximum number of algorithm iterations necessary to achieve a stable and low error rate is a crucial. Thoroughly testing the model is necessary to ensure consistent performance over many iterations. The minimum error rate evolution and the number of iterations for the suggested model using various datasets are presented in Figure [18.](#page-14-2) All datasets show a decrease in error rate with increasing iterations, as depicted in the figure. The optimal iteration points for the testbed, CICIDS 2017, DS2OS, and MQTTset datasets are 80, 78, 40, and 58, respectively.

<span id="page-14-2"></span>

**FIGURE 18.** Error rate convergence with iteration of IGWO.

Tables [16-](#page-14-3)[19](#page-15-0) display the performance of the parametertuned AE-LSTM network for the different datasets. Table [16](#page-14-3) shows the performance of the testbed dataset with IGWO optimized AE-LSTM network. Compared to Table [11](#page-13-1) of the traditional LSTM network, the accuracy value is increased for different classes, like BCF-DoS 99.25% to 99.39%,

BCF-DDoS 98.77% to 98.96%, SYN-DoS 99.13% to 99.42%, SYN-DDoS 98.78% to 99.04%, and Normal 98.46% to 98.81%. Further, precision, recall, F-score, and FAR also show better performance for the optimized AE-LSTM network compared to the normal AE-LSTM network. Tables [17](#page-14-4) and [19](#page-15-0) show the performance of the IGWO-AE-LSTM network for different datasets, such as the CICIDS 2017, DS2OS and MQTTset. Here also, the proposed model has the highest detection accuracy, precision, recall, F-score, and FAR for different classes. Figure. [19](#page-15-1) compares the proposed model's performance for the Testbed, CICIDS 2017, DS2OS, and MQTTset datasets. From the figure, the proposed IGWO-AE-LSTM algorithm performs better in all parameters than other algorithms.

#### <span id="page-14-3"></span>**TABLE 16.** Performance of multi-classification testbed dataset using Optimized AE-LSTM network.

Classes	Accuracy	Precision	Recall	F-Score	FAR
BCF-DoS	99.39	95.07	91.03	93.01	0.22.
BCF-DDoS	98.96	97.45	97.25	97.35	0.62
SYN-DoS	99.42	96.85	96.39	96.62	0.30
SYN-DD <sub>o</sub> S	99.04	98.80	98.89	98.85	0.86
Normal	98.81	97.26	98.13	97.67	0.95

<span id="page-14-4"></span>**TABLE 17.** Performance of multi-classification CICIDS 2017 dataset using Optimized AE-LSTM network.

Classes	Accuracy	Precision	Recall	F-Score	<b>FAR</b>
Normal	99.49	99.87	99.49	99.68	0.51
Bot	99.99	99.99	94.12	96.97	0.01
<b>Brute</b> force	99.96	97.07	93.85	95.43	0.01
DOS/DDoS	99.58	97.34	99.64	98.48	0.43
Infiltration	100	100	100	100	0.00
Port scan	99.90	99.02	99.17	99.10	0.06
Web attack	99.99	95.52	95.52	95.52	0.01

**TABLE 18.** Performance of multi-classification DS2OS dataset using Optimized AE-LSTM network.



The performance of the IGWO-AE-LSTM model in terms of training accuracy and testing accuracy for anomaly detection are elaborately shown in Figures [20 \(a\)](#page-16-0) and [\(b\),](#page-16-0) and the training loss and testing loss for anomaly detection are shown in Figures  $20$  (c) and [\(d\).](#page-16-0) Overall, the figures show an increase in the accuracy of training and validation and a decrease in the loss of training and validation till 250 epochs. Since there was no improvement above

<span id="page-15-1"></span>

**FIGURE 19.** Performance comparison of proposed method (a) Testbed (b) CICIDS 2017 (c) DS20S (d) MQTTset.

<span id="page-15-0"></span>**TABLE 19.** Performance of multi-classification MQTTset dataset using Optimized AE-LSTM network.

<b>Classes</b>	Accuracy	Precision	Recall	F-Score	<b>FAR</b>
Normal	99.37	99.62	99.11	99.36	0.38
Flood	99.97	99.99	83.70	91.12	0.01
DoS	99.28	98.55	99.62	99.08	0.95
Brute force	99.64	95.39	96.53	95.96	0.21
Malformed	99.69	98.15	92.34	95.16	0.06
SlowITe	99.99	99.99	99.99	99.99	0.01

250 epochs, we decided to stop the experiments. A categorical cross-entropy loss function was used in this study, which is mathematically described as an Equation. [\(32\):](#page-15-2)

$$
L_{(c,p)} = -\sum_{j=1}^{n} C_j \ln(P)_j \tag{32}
$$

where c denotes the true value while the predicted value is  $\hat{y}$ , n denotes the number of classes, and p denotes the probability distribution of *j th* observed value. The ROC curve is drawn between TPR and FPR from Equation [33](#page-15-3) and [34.](#page-15-4) Figure [21](#page-16-1) shows the multi-classification ROC curve of our proposed system for different datasets (Testbed, CICIDS 2017, DS2OS, and MQTTSet). The AUC values of the different classes are denoted individually in the Figure [21.](#page-16-1)

$$
TPR = \frac{TP}{TP + FN} \tag{33}
$$

<span id="page-15-7"></span><span id="page-15-4"></span>
$$
FPR = \frac{FP}{FP + TN} \tag{34}
$$

# *b: STATISTICAL ANALYSIS BASED ON WILCOXON SIGNED-RANK TEST*

<span id="page-15-6"></span>Statistical analysis is mainly used to test null and alternative hypotheses. The null hypothesis states that the developed and existing methods do not differ significantly. Meanwhile, the alternative hypothesis claims that these methods are significantly different. The significance of the results attained can be expressed using *p*-value, where the *p*-value should be less than 0.05 [\[57\]. W](#page-19-13)e use the Wilcoxon signed-rank test to compare the pairwise differences between the proposed model and the basic LSTM model using the *p* value [\[58\].](#page-19-14) *scipy*.*stats*.*wilcoxon*() function in Python is used to find the *p* value. We performed this test for every dataset using the proposed model and compared models. We used the accuracy value as a statistical evaluation measurement to differentiate between the compared models. It can be observed from Table [20,](#page-15-5) that the *p*-value obtained for all four datasets

<span id="page-15-5"></span><span id="page-15-2"></span>**TABLE 20.** Wilcoxon signed-rank test results.

<span id="page-15-3"></span>

S.No	Dataset	P value
	CICIDS 2017	0.0270
	DS <sub>2</sub> OS	0.0179
	MOTTset	0.0430
	<b>Testbed</b>	0.0062

<span id="page-16-0"></span>

**FIGURE 20.** Model performance comparison (a) Training accuracy evaluation (b) Testing accuracy evaluation (c) Training loss rate evaluation (d) Testing loss rate evaluation.

<span id="page-16-1"></span>

**FIGURE 21.** ROC curve for each of the attacks in the dataset (a) Testbed (b) CICIDS 2017 (c) DS20S (d) MQTTset.

considered for our study is less than 0.05. Hence, the results attained are statistically significant.

#### 3) FRAME UP III

## *a: COMPARISON OF PARAMETER OPTIMIZATION METHODS WITH EXISTING TECHNIQUES*

Our proposed AE-LSTM model is optimized using some other standard hyper-parameter tuning algorithms like PSO and GWO techniques. Tables [21](#page-17-1)[-24](#page-17-2) compare and tabulate the performances of the existing optimizer with different results.

<span id="page-17-1"></span>**TABLE 21.** Performance of the testbed dataset with existing optimizer.

Class		<b>PSO-AE-LSTM</b>		<b>GWO-AE-LSTM</b>		IGWO-AE-LSTM
	Acc	FAR	Acc	FAR	Acc	FAR
BCF-DoS	99.12	0.35	99.32	0.25	99.39	0.22
BCF-	98.71	0.73	98.86	0.67	98.96	0.62
<b>DDoS</b>						
SYN-DoS	99.14	0.40	99.35	0.32	99.42	0.30
SYN-	98.86	1.12	98.96	0.92	99.04	0.86
D <sub>Do</sub> S						
Normal	98.42	1 24	98.64		98.81	0.95

**TABLE 22.** Performance of the CICIDS 2017 dataset with existing optimizer.

Class	<b>PSO-AE-LSTM</b>	<b>GWO-AE-LSTM</b>	<b>IGWO-AE-LSTM</b>
	<b>FAR</b>	<b>FAR</b>	<b>FAR</b>
	Acc	Acc	Acc
Normal	99.06	99.14	99.49
	1.64	1.55	0.51
<b>Bot</b>	0.01	99.99	0.01
	99.99	0.01	99.99
Brute force	0.03	99.96	0.01
	99.94	0.01	99.96
<b>DOSDDoS</b>	0.63	0.58	0.43
	99.19	99.24	99.58
Infiltration	0.00	0.00	0.00
	100	100	100
Port scan	99.87	99.89	0.06
	0.07	0.06	99.90
Web attack	99.99	99.99	99.99
	0.01	0.01	0.01

**TABLE 23.** Performance of the DS2OS dataset with existing optimizer.



These tables reveal that higher accuracy is achieved in our proposed model in comparison to the existing studies. We also verified the proposed method using the standard datasets (DS2OS, CICIDS 2017, MQTTset). Additionally, we evaluated the developed IGWO-AE-LSTM method by comparing it with other existing models and verified it on the benchmark dataset. Table [25](#page-17-3) reveals that our proposed model is superior to most of the existing anomaly detection models in the IoT field.

#### <span id="page-17-2"></span>**TABLE 24.** Performance of the MQTTset dataset with existing optimizer.



#### <span id="page-17-3"></span>**TABLE 25.** Comparison table of the developed model with present IDS models.



#### <span id="page-17-0"></span>**V. CONCLUSION**

In this work, we have proposed and analyzed an IGWOenabled AE-LSTM network for anomaly detection in an IoT edge environment. A novel testbed dataset is generated using Raspberry Pi 4 and sensors to train and validate the proposed model. The generated imbalanced data are transformed into balanced data using the RN-SMOTE algorithm. An autoencoder network selects prominent features in the balanced data and train them using an LSTM network for anomaly detection. To further improve the performance and reduce the complexity, we have tuned the parameters of the LSTM network using the proposed IGWO algorithm. Simulation results demonstrate that the proposed technique produces an accuracy of 99.11%, 99.85%, 99.47%, and 99.66% for the testbed, CICIDS 2017, DS2OS, and MQTTset datasets, respectively. We assessed the goodness-of-fit of

the developed model using the Wilcoxon signed-rank test. Despite these benefits, the proposed IGWO-AE-LSTM model has certain limitations in terms of higher training time and complexity as compared to traditional ML algorithms and DL algorithms, owing to its sophisticated nature. The future perspective of this study is to incorporate novel lightweight feature selection techniques in the feature selection stage and to utilize an ensemble of DL concepts in the classification stages. Also, we have generated only four IoT attacks using eight Raspberry Pis and eight sensors. The robustness of the dataset can be enhanced by generating more IoT attacks and increasing the number of IoT devices in future studies.

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