

RESEARCH ARTICLE

A Harmony Search Switching Matrix Algorithm for Enhanced Performance of Solar PV Arrays During Non-Uniform Irradiance Scenarios

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ABSTRACT The power loss in the arrays due to non-uniform irradiances in the site is the most common scenario observed in a PV system. The irradiance non-uniformity occurs due to obstacles between actual irradiance and modules caused by dust and shadow of clouds, trees, and buildings in some portions of the array. This results in complications like mismatch, power reduction, deformed characteristics curves, failure of power tracking algorithms, and sometimes physical damage to the PV modules. Numerous solutions are present for mitigating the above complications among which the array reconfiguration gained a huge audience for ease of implementation, lower cost, and higher reliability but, each technique exhibits certain drawbacks. In this paper, a harmony search reconfiguration (HSR) algorithm for dynamic reconfiguration is proposed that has advantages in terms of simplicity, adaptability, convergence speed, reduced switch count, and arbitrary array application. The modeling and validation are done in the MATLAB platform using 5×5 , 9×9 , 9×5 , and 3×3 arrays under various shading cases and compared with the 22 existing conventional, static, and dynamic techniques. The depth investigation shows the higher performance of the HSR with 24.64% and 12.28% higher performance than conventional and static techniques with lowest actual power deviation of -1.10% and equivalent performance to that of existing techniques with reduced complexities.

INDEX TERMS Hotspot, mismatch, partial shading, photovoltaic, power generation, reconfiguration.

I. INTRODUCTION

Partial shading in photovoltaic (PV) arrays is a pressing issue with multifaceted causes, effects, and impacts on system performance [1]. The causes of partial shading are diverse, ranging from natural sources like clouds, trees, and buildings, to soiling and the degradation of individual solar panels within an array [2]. These factors can lead to non-uniform irradiance distribution across the array, resulting in adverse effects such as mismatch losses, reduced energy production, and thermal imbalances [3]. Moreover, partial shading exacerbates the risk of hotspots and can induce reverse-bias

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conditions in shaded modules, increasing the chances of permanent damage [4]. Beyond its immediate effects, partial shading has a cascading impact on the entire PV system, diminishing its overall energy yield, harming the reliability of the entire array and forming multiple peaks in the power curves that confuse traditional maximum power point tracking (MPPT) algorithms, causing them to make incorrect decisions in selecting the optimal operating point [5]. So, addressing these challenges is crucial for improving the efficiency, longevity, and economic viability of PV systems.

Hybrid MPPT techniques have emerged as a powerful solution for enhancing global peak tracking in photovoltaic systems under partial shading [6]. These techniques use various optimization algorithm to decide the actual or global

peak in the power curves and avoids false tracking of local peaks ensuring higher power output from the system [7]. Also, these techniques intelligently switch between different MPPT modes on real-time shading conditions, enabling the system to adapt swiftly to varying levels of irradiance across the array. Recently, a swarm intelligence-based MPPT has been proposed, compared with other methods, and resulted in a standard deviation, mean absolute error, successful rate, and efficiency of 3.95, 0.13, 98.88, and 99.89% respectively [8]. Similarly, a salp-swarm MPPT algorithm has been proposed in [9] resulting in unparalleled global exploration and local search capabilities, yielding heightened energy of 43.75%. Another Dandelion Optimizer MPPT technique has been proposed that achieved the highest average efficiency at 99.60% surpassing other techniques [10]. Some other techniques include SA-P&O [11], voltage scanning method [12], marine predator [13], modified honey badger [14] algorithms, etc. that deal with the issue of the local peak convergence and ensure global peak tracking from the distorted power curves. However, increased complexity in hardware and software, higher implementation and control costs, algorithm selection and tuning, and reliability during realistic partial shading scenarios are the major drawbacks encountered by these techniques in real-time systems.

PV array reconfiguration emerges as a promising solution that can mitigate some of the drawbacks associated with the implementation of hybrid MPPT techniques in PV systems [15]. Array reconfiguration offers a cost-effective alternative to optimize energy generation under partial shadings in the system rather than relying solely on complex and expensive control systems [16]. The reconfiguration proceeds with the physical rearrangement of the connections or positions of the connected modules to minimize shading-induced mismatches and extract maximum available power from the array. The PV array reconfigurations are classified into two categories based on the operation i.e., static and dynamic.

Static array reconfiguration technique involves fixed and predetermined modification in the physical arrangement of modules, typically based on a priori knowledge of shading patterns [17]. These reconfigurations are implemented to improve power generation of the array by mitigating partial shading effects through shade dispersion [18]. Also, these are cost-effective and easier to manage, as they do not require sophisticated tracking or sensing systems. Also, the static techniques can be particularly useful in cases where shading patterns are known or stable, allowing for improved power generation without the need for continuous rearrangement. In [19], a triple X Sudoku method has been proposed that physically changes the modules' position, tested over twelve shading, and found more effective than other techniques. Another static technique based on an addition progression structure has been proposed in [20] whose performance surpasses the conventional methods with a maximum reduction of 38.36% in mismatch power loss, and 1.62 more fill factor than the total cross tied (TCT)

method. A four-square (FS) reconfiguration has been proposed, tested under static and dynamic shading scenarios and resulted in a power enhancement of 38.016% in the existence of random failed modules [21]. Similarly, a henon map (HM) reconfiguration has been proposed, tested using 9×9 , 8×8 , 4×4 , 3×5 and 4×3 PV arrays under distinct shading patterns, compared with existing techniques and found to have a maximum power enhancement of 24.17%, 25.65%, and 47.81% for various shading cases of 9×9 , 8×8 , and 4×4 PV arrays, respectively [22]. Some other static reconfigurations include Sudoku [23], Futoshiki [24], Magic Square (MS) [25], Competence Square (CS) [26], SD-PAR [27], Odd-Even (OE) [28], electrical reconfiguration (ER) [29], ancient Chinese (AC) [30], modified Sudoku (MOS) [31], hyper Sudoku (HS) [32], Chaos Map (CM) [33], fixed electrical reconfiguration (FER) [34], Successive rotation [35], Calculudoku [36], Ramanujan reconfiguration [37], skyscraper [38], etc. that can enhance the power generation of PV arrays during shading. However, adaptability to rapidly changing or unpredictable partial shading conditions, inefficiency under variable shading, complex wiring, limited application to arbitrary PV arrays due to square puzzle pattern concepts, improper shade dispersion, and reliability are some of the major drawbacks of static techniques while implementing in real-time scenarios.

Dynamic reconfiguration is the most reliable and efficient method of extracting possible maximum power from the PV arrays during partial shading that works by changing the electrical connection of modules based on the partial shading scenario [39]. The electrical reconnection is typically done through a switching matrix system that works based on data collected from sensors, weather forecasts, or algorithms that continuously monitor shading patterns [40]. Also, this methodology is highly flexible and responsive as compared to static methods allowing better adaption to varying and unpredictable partial shading scenarios. An improved Pelican optimization algorithm for switching matrix is proposed in [41] that improved the power generation of PV array by up to 30% during short and wide shading cases. A dynamic leader based collective intelligence reconfiguration algorithm has been proposed in [42] which is found to be effective in enhancing the power output of arrays and reducing the peaks in the power-voltage (P-V) curves during partial shading. A permutation-combination (P-C) reconfiguration is proposed, tested in 4×4 , 6×4 and 9×9 and found to have an enhanced efficiency of up to 1.67% and reduced losses by 7-8% during shading [43]. Some other dynamic algorithms include genetic algorithm (GA) [44], particle swarm optimization (PSO) [45], African vultures optimization (AVO) [46], modified harris hawks optimizer (MHHO) [47], dragonfly (DF) [48], honey badger (HB) [49], Munkres assignment (MA) [50], grey wolf optimization (GWO) [51], firefly (FF) [52], etc. that have the similar potential of power enhancement in PV arrays during shading. However, complex algorithms, slow convergence, high computational loads,

improper parameter tuning, scalability, etc. are some of the major drawbacks of these techniques.

So, in this paper, a simple harmony search (HS) algorithm for the switching matrix of the dynamic array reconfiguration has been proposed for power enhancement during partial shading. The proposed algorithm exhibits advantages such as simplicity, faster convergence, lower computational load, robust, stability, less sensitive to premature convergence, adaptability, fewer complex parameters, efficiency, and wide application to arbitrary array sizes as compared to the other techniques. The proposed HS technique has been tested using three array sizes of 5×5 , 9×9 and 9×5 under numerous partial shading cases and compared with series-parallel (SP), total-cross-tied (TCT), Sudoku [23], Futoshiki [24], Magic Square (MS) [25], Competence Square (CS) [26], SD-PAR [27], Odd-Even (OE) [28], electrical reconfiguration (ER) [29], ancient Chinese (AC) [30], modified Sudoku (MOS) [31], hyper Sudoku (HS) [32], Chaos Map (CM) [33] and FER [34] in MATLAB platform. Later on, comparison of the proposed technique with various dynamic algorithms such as genetic algorithm (GA) [30], particle swarm optimization (PSO) [40], African vultures optimization (AVO) [41], modified Harris hawks optimizer (MHHO) [42], dragonfly (DF) [43], honey badger (HB) [44], Munkres assignment (MA) [45], grey wolf optimization (GWO) [46] and firefly (FF) [47] techniques has been carried out under different shading cases. The comparison is done using generated P-V curves, power output, loss, efficiency, enhancement, and available power deviation.

The rest portions of the paper include system description, comparison parameters, and existing techniques in Section II, description of harmony search algorithm and implementation in arrays in Section III, evaluation of different arrays under shading in Section IV followed by conclusion in Section V.

II. SYSTEM DESCRIPTION, COMPARISON PARAMETERS AND EXISTING TECHNIQUES

In this section, the description of the PV arrays and existing reconfiguration techniques for arrays have been explained.

A. SYSTEM DESCRIPTION

In this study, three sizes of PV arrays i.e., 5×5 , 9×9 , and 9×5 have been used for analysis under partial shading which as formed by connecting numerous same-rated modules. The rating of the modules used in the study at standard testing conditions (STC) of $1000\text{W}/\text{m}^2$ (solar irradiance) and 25°C (operating temperature) has been described below:

Maximum Rated Power Output (P_R): 325W

Maximum Rated Voltage Output (V_R): 37.80V

Maximum Rated Current Output (I_R): 8.60A

Open-circuit Voltage (V_{OC}): 46.60V

Short-Circuit Current (I_{SC}): 9.20A

Irradiance Receiving Area (A): 1.696m^2

The total power output of 5×5 , 9×9 and 9×5 arrays under STC have been noted as 8.125kW, 26.325kW and 14.625kW respectively. However, to meet the real-time conditions, the

analysis has been conducted under nominal operating cell temperature (NOCT) with solar irradiance and temperature of $800\text{W}/\text{m}^2$ and 50°C (field condition). Hence, the total power outputs of 5×5 , 9×9 , and 9×5 arrays at NOCT have been noted as 6.62kW, 21.56kW, and 12.30kW respectively.

B. COMPARISON PARAMETERS

The performance of the PV arrays under partial shading is evaluated using various comparative parameters like power loss, efficiency, power enhancement, actual power deviation, and peak count whose mathematical expressions have been explained below.

The power loss is the measure of lost power due to the occurrence of shading in the array and can be measured from the difference between the power output under normal (P_N) and shading (P_{GC}^*) where 'C' indicates the configuration type and given by

$$\text{Power Loss(in\%)} = [(P_N - P_{GC})/P_N]^*100 \quad (1)$$

The power enhancement of any array configuration than the conventional series-parallel (SP) connection is calculated using equation (2) where ' P_{SP} ' denotes the power output of the SP connection.

$$\text{Power Enhancement(\%)} = [(P_{GC} - P_{SP})/P_{SP}]^*100 \quad (2)$$

The actual power deviation is the difference between the total power available (P_A) in the array and generated power given by

$$\text{Actual Power Deviation(\%)} = [(P_A - P_{GC})/P_A]^*100 \quad (3)$$

The efficiency is the ratio of input and output of the array that can be calculated using equation (4) where 'G' and 'A' reflect the solar irradiance and area of module respectively.

$$\text{Efficiency(\%)} = [P_G^*/(G^*A)]^*100 \quad (4)$$

The peak count is the measure of total number of power peaks that exist in the P-V curves of the array during shading.

C. EXISTING PV ARRAY RECONFIGURATION TECHNIQUES

The PV arrays are generally connected in series-parallel (SP) connection as shown in FIGURE 1 (a) in which modules are connected in string and such strings are connected in parallel. Later on, the SP connection is modified by connecting ties across the modules' junctions to enhance array performance during partial shading and named total cross tied (TCT) as shown in FIGURE 1 (b).

However, the above configurations fail to generate higher power output during partial shading and hence, several other reconfiguration techniques have been adopted to enhance the overall power generation of the system.

These reconfiguration techniques work on the principle of shade dispersion to minimize the row current difference that enhances the power generation of the array. FIGURE 2 shows various reconfiguration techniques for 5×5 arrays that include TCT, Sudoku [23], Futoshiki [24], Magic Square

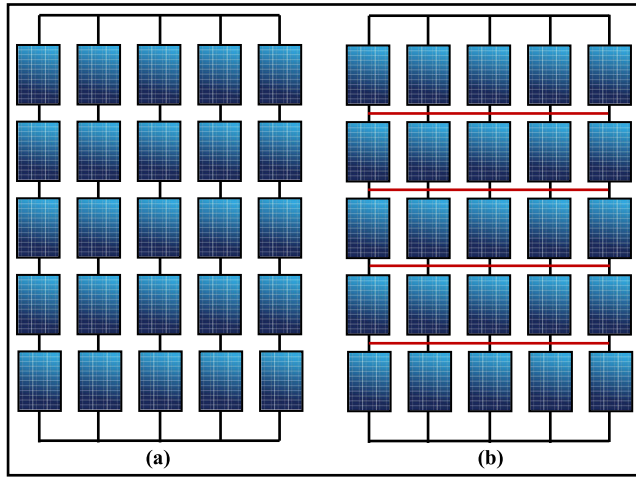


FIGURE 1. Conventional PV array configurations. (a) Series-Parallel (SP), and (b) Total Cross Tied (TCT).

(MS) [25], Competence Square (CS) [26], SD-PAR [27], and Odd-Even [28]. Similarly, FIGURE 3 shows reconfiguration techniques for 9×9 PV arrays that consist of TCT, ER [29], ancient Chinese (AC) [30], Sudoku [23], modified Sudoku (MOS) [31], hyper Sudoku (HS) [32] and Chaos Map (CM) [33]. These techniques can be implemented in the PV arrays by either changing the electrical connections or physical positions of the modules and proved to be effective in various studies. So, in this paper, the above techniques have been considered to compare the performance of the proposed technique under partial shading along with the conventional SP and TCT connections. Additionally, various dynamic techniques such as genetic algorithm (GA) [39], particle swarm optimization (PSO) [40], African vultures optimization (AVO) [41], modified Harris hawks optimizer (MHHO) [42], dragonfly (DF) [43], honey badger (HB) [44], Munkres assignment (MA) [45], grey wolf optimization (GWO) [46] and firefly algorithm (FF) [47] have been used for the comparison with 9×9 PV arrays. Also, FER [34] has been used for the comparison with the proposed technique in a 9×5 array along with SP and TCT.

III. HARMONY SEARCH (HS) ALGORITHM BASED SWITCHING MATRIX FOR RECONFIGURATION

In this section, a simple algorithm based on harmony search (HS) optimization for switching matrix which can efficiently disperse the shading, minimize the current difference among rows, and effectively improve the power generation of the PV array during partial shading has been proposed.

A. BACKGROUND

The Harmony Search (HS) algorithm is a nature-inspired optimization technique skillfully employed to tackle intricate optimization challenges invented in 2001 by Geem, Kim, and Loganathan. The HS algorithm is inspired by the process of musicians finding harmonious solutions while improvising. It mimics the musical improvisation process by searching for

optimal solutions in a problem space. In the HS algorithm, potential solutions are represented as the “harmonies,” and these harmonies are improved iteratively to find the best possible solution by adjusting and combining elements from different harmonies, much like a musician blends musical notes to create a harmonious melody.

B. MATHEMATICAL MODELS FOR HARMONY SEARCH (HS) ALGORITHM

Different mathematical models are used in the HS algorithm for improvisation, replacement, and harmony update. Equation 5 has been used to initialize a population of random solutions (i.e., harmonies) within the problem’s search space.

$$x_{i,j} = l_j + rand \times (u_j - l_j) \text{ for } i = 1, 2, 3, \dots, N \text{ and } j = 1, 2, 3, \dots, d \quad (5)$$

where, l_j , u_j , and d denote the lower bound, upper bound, and decision variable respectively.

Then, the fitness value for each harmony is calculated based on the objective function that indicates how good it is to the problem’s objective. The harmony memory is used to keep a record of the best harmonies discovered so far which is updated in each iteration with best harmonies.

Step 1 (Improvisation): By merging the elements from the population’s previous harmonies, new harmony is created in the HS which is produced using various operators including Pitch Adjustment Rate (PAR), Pitch Memory Consideration, Randomization (0,1) and Harmony Memory Consideration Rate (HMCR). These search operators aim to retain diversity while efficiently searching the search space. The HMCR is harmony memory component retrieval probability. The range [0 1] is the normal distribution of a random integer (rand). Equation (6) is used to generate a new harmony at random if (rand > HMCR).

$$x_{new,j} = l_j + rand \times (u_j - l_j) \quad (6)$$

If (rand ≤ HMCR), then one harmony is randomly selected using equation (7).

$$x_{new,j} = x_{k,j} \text{ where } 1 \leq k \leq N \quad (7)$$

Step 2 (Pitch Adjustment Rate (PAR)): In HS algorithm, a pitch adjustment strategy is used to escape from local optima. PAR value ranges from 0 to 1, with 0 denoting poor pitch adjustment and 1 denoting good pitch adjustment. If (rand ≤ PAR), apply pitch adjustment bandwidth to modify x_j using equation (8).

$$x_{new,j} = x_{new,j} + bw \times (rand - 0.5) \times |u_j - l_j| \quad (8)$$

where rand is any random number between 0 and 1, and bw is generation’s bandwidth. A random integer is generated from [-0.5 0.5] by the equation (rand-0.5).

Step 3 (Replacement): Using an objective function, the fitness value of a newly created harmony is calculated. The new harmony is compared to the worst harmony in the harmony

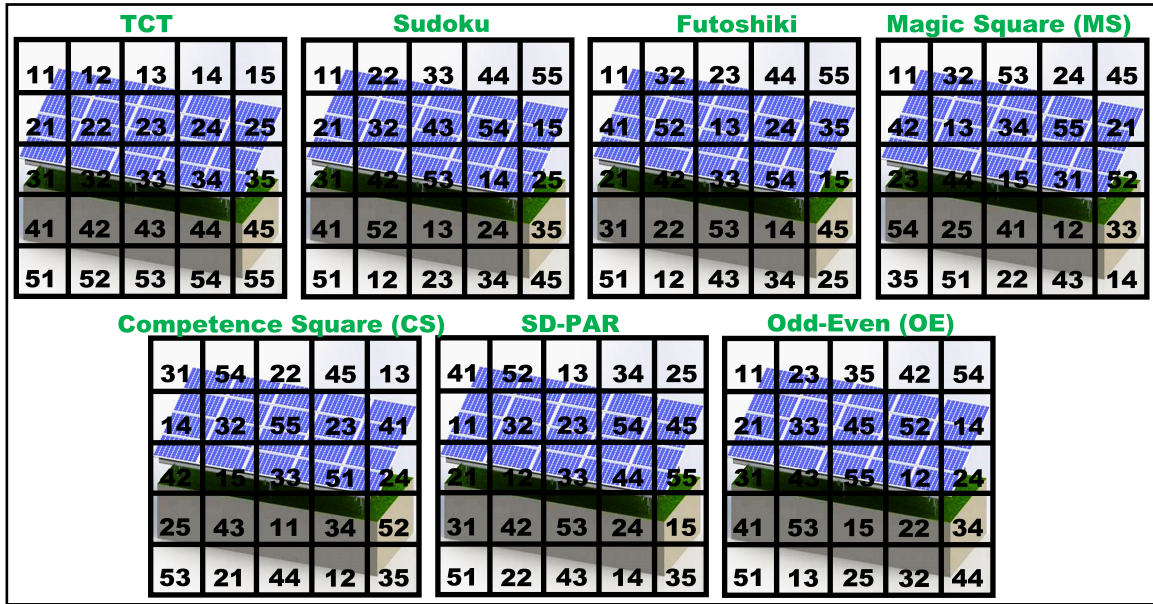


FIGURE 2. Static reconfiguration techniques used for comparison with the proposed technique for 5 × 5 PV arrays.

memory. If the new harmony’s fitness value is higher than that of the preceding harmony, it is replaced.

Step 4 (Output): Best harmony in the harmony memory is returned as the optimal solution.

C. HARMONY SEARCH RECONFIGURATION (HSR) ALGORITHM FOR PV ARRAY RECONFIGURATION

During partial shading, the arrays receive multiple irradiance levels as a result, modules generate different current outputs causing a mismatch. The main aim of array reconfiguration is to reduce the mismatch by reducing the difference in current among the rows of the PV array. A general model of an array reconfiguration consists of a PV array with MxN modules connected in the TCT configuration, a switching matrix (SM) system that performs electrical connection switching among modules, and an algorithm to calculate optimal configuration based on the shading scenario and perform the switching in the switching matrix system as shown in FIGURE 4 (a).

The HSR algorithms take the real-time irradiance data of the modules as input, calculate the current outputs of each module followed by each row, then evaluate the difference in current between rows, perform reconfiguration operation, and deliver the optimal switching pattern for electrical re-configuration among modules for higher power generation. FIGURE 4 (b) shows the flowchart involved in the proposed HS algorithm for array reconfiguration and the pseudo-code has been given below:

The implementation of the proposed HS algorithm in PV array reconfiguration involves a series of key steps given below:

Step 1 (Parameter Initialization): The initialization of the parameters involved in the HS algorithm such as harmony

memory size (HMS), pitch adjustment rate (PAR), and maximum iteration is set as 20, 0.3, and 500 respectively.

Step 2 (Data Initialization): The algorithm takes the array size (row x column) and real-time solar irradiance data of individual modules.

Step 3 (Calculation): The algorithm calculates the current, of individual module and array voltage using equations (9) and (10) respectively.

$$I_{Mij} = \left(\frac{S_{ij}}{S_o} \right) \times I_M \tag{9}$$

where, I_M , i , j , S_{ij} and S_o denote the maximum current of the module at STC, row index, column index, irradiance received by i^{th} row and j^{th} column, and standard irradiance level ($1000W/m^2$) respectively.

$$V_a = \sum_{k=2}^{k=r} V_{mk} \tag{10}$$

where V_a and V_{mk} represent the array voltage and voltage of the k^{th} row respectively.

Step 4 (Objective Function): The objective function of the algorithm has been declared as

$$Maximize F(i) = \sum(p) + \left(\frac{W_e^2}{E_r} \right) + \left(W_p^2 \times P_a \right) \tag{11}$$

where W_e and W_p are the weights associated with PV array maximum power (P_a) and sum of error between maximum row current and individual row current (E_r).

Step 5: The algorithm evaluates the initial harmonies or array configuration and its performance using the objective function and stores it in the harmony memory.

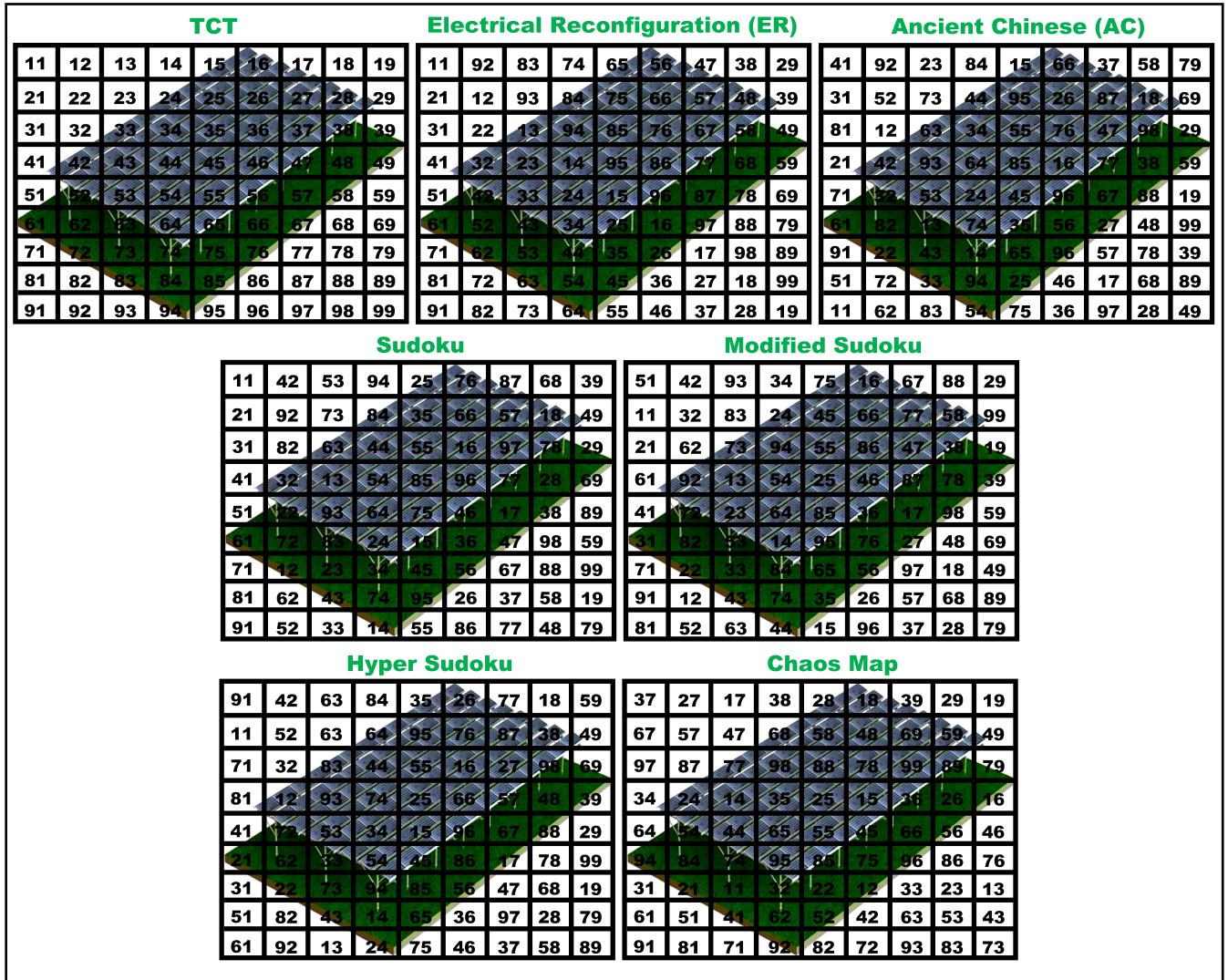


FIGURE 3. Static reconfiguration techniques used for comparison with the proposed technique for 9 x 9 PV arrays.

Step 6: The algorithm starts the iterative harmony search process where new configurations are generated by swapping the modules in column way to meet the objective function.

Step 7: The algorithm uses objective function to evaluate the new harmony or configuration.

Step 8: The algorithm compares the power output of the newly generated harmony or configuration with the existing harmony in the memory and replaces it with a new harmony value if higher power output is noted.

Step 9: The algorithm repeats the iteration process until it gets higher power with reduced difference between row currents of the PV array.

Step 10: The algorithm continuously monitors the array irradiance level and operates if multiple irradiance levels are detected in the PV array.

It is to be noted that the algorithm remains ideal along with the switching matrix system when no multiple irradiance or partial shading is detected.

D. SWITCH COUNT AND WIRE LENGTH ESTIMATION

As mentioned previously, the HSR technique utilizes the TCT connection along with a switching matrix system, hence the total number of switches (T_{SW}) required in the proposed system can be estimated as

$$S_{HSR} = 2 \times M \times N \tag{12}$$

where, ‘M’ and ‘N’ represent the row and column counts of the PV array respectively. The proposed switching matrix system requires less switches as compared to conventional techniques with a higher count of ‘ $[2xN(MxN)+M(M+1)-2]$ ’.

In addition, the wire length (L_{HSR}) of the PV array with the HSR can be estimated as

$$L_{HSR} = T_{PV} \times \sqrt{V^2 + H^2} \tag{13}$$

where, ‘ T_{PV} ’, ‘V’ and ‘H’ denote the total number of modules in the PV array, vertical and horizontal distance between

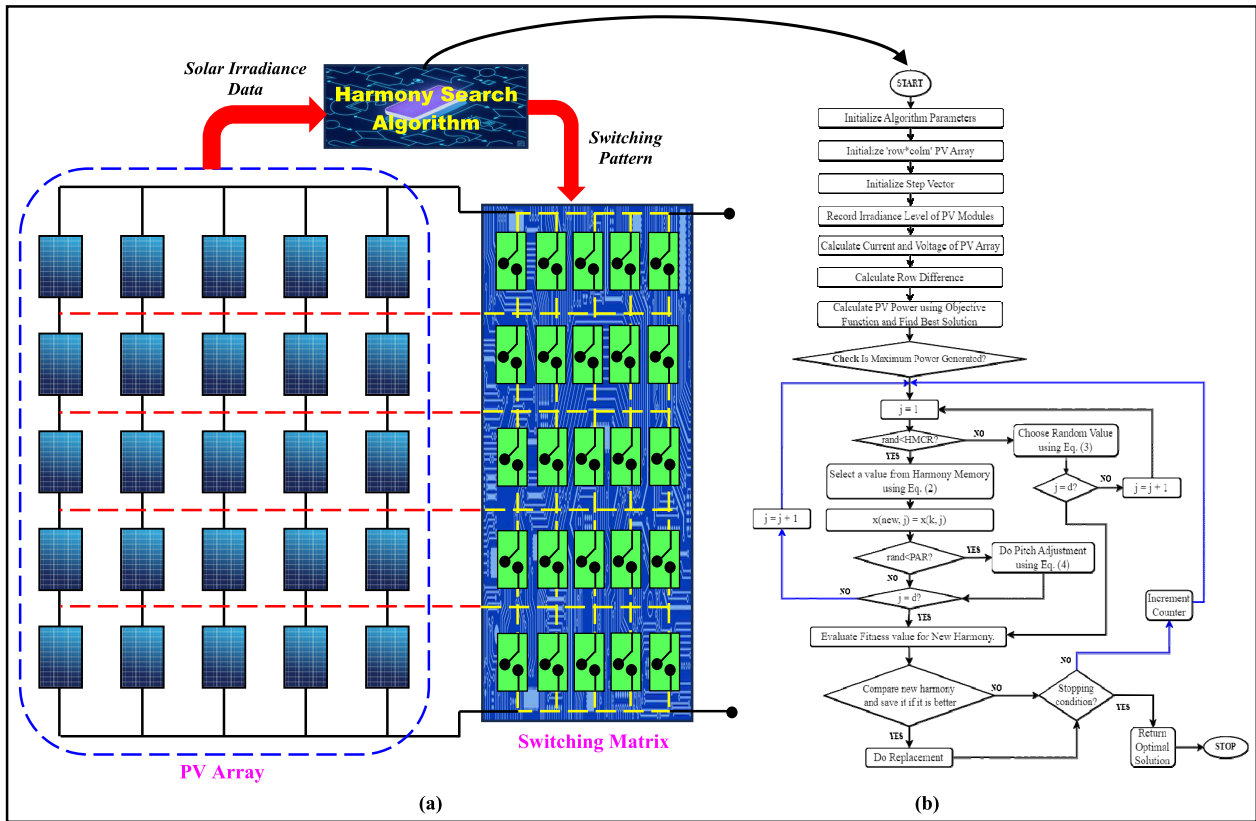


FIGURE 4. Architecture for reconfiguration. (a) 5 × 5 array with switching matrix, and (b) Flowchart of Harmony Search Reconfiguration (HSR) algorithm.

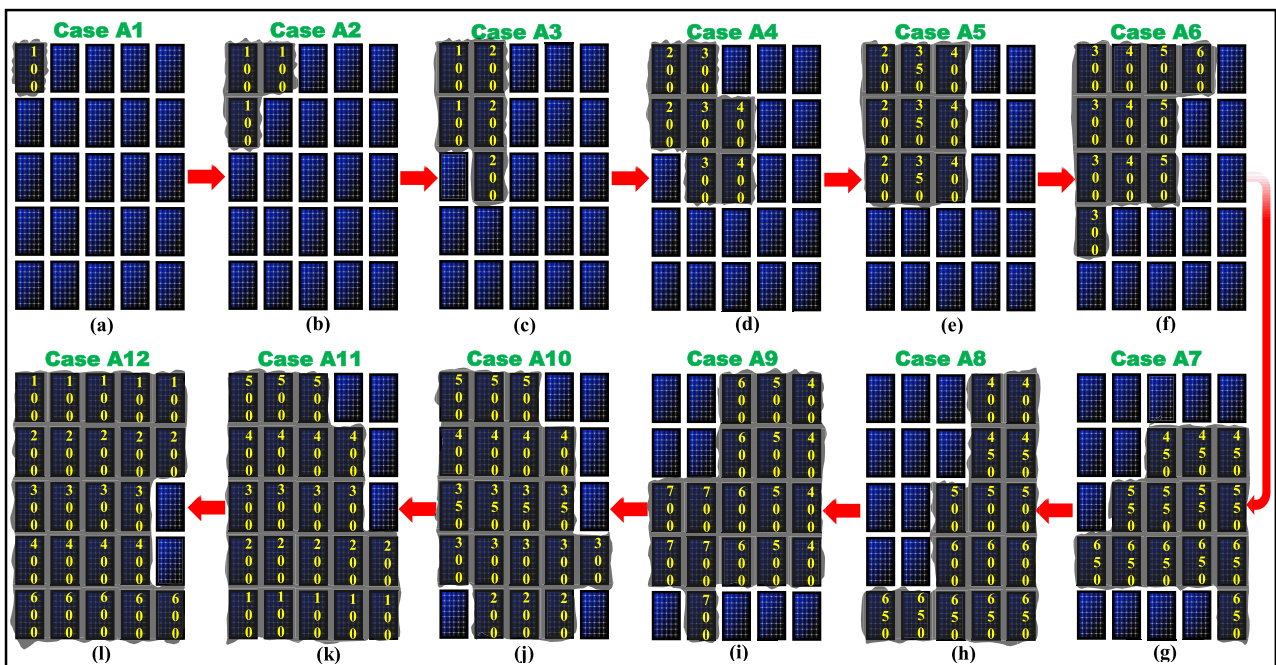


FIGURE 5. Partial shading case (a) A1, (b) A2, (c) A3, (d) A4, (e) A5, (f) A6, (g) A7, (h) A8, (i) A9, (j) A10, (k) A11 and (l) A12 for 5×5 PV arrays (digit represent irradiance values in W/m² and normal modules receiving 800W/m²).

connected modules respectively. It is to be noted that the PV array is connected to the switching matrix system that

consist of switches and may require additional wires for connection.

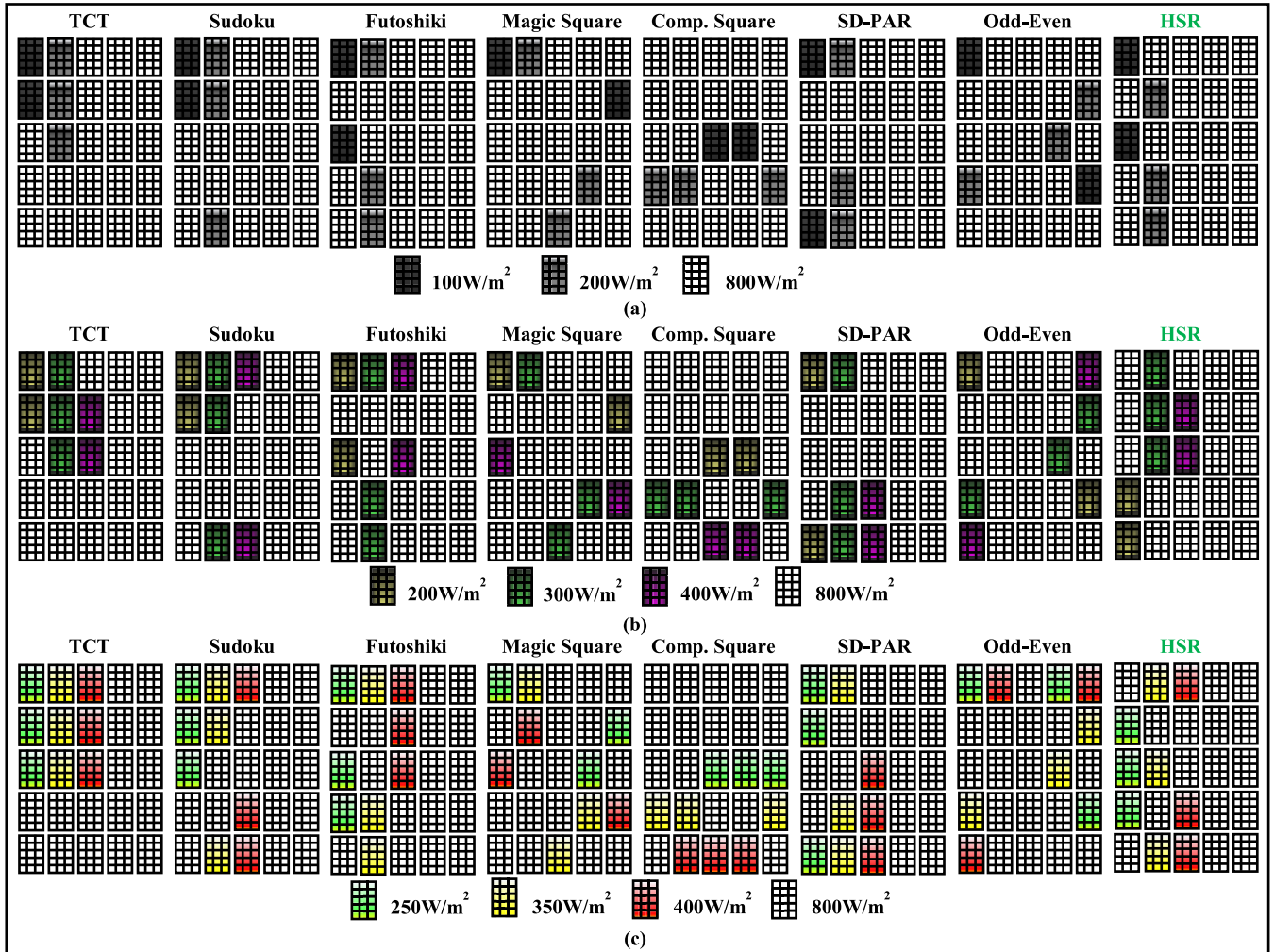


FIGURE 6. Dispersion of irradiance levels by different array reconfiguration techniques and proposed HSR during shading case (a) A3, (b) A4, and (c) A5.

IV. EVALUATION OF PV ARRAYS UNDER PARTIAL SHADING

In this study, two symmetrical PV arrays of sizes of 5×5 and 9×9 along with an unsymmetrical 9×5 PV array have been considered to show the effectiveness of the proposed HSR as compared to the conventional and existing techniques during partial shading. The entire analysis has been conducted under NOCT taking $800W/m^2$ irradiance and $50^\circ C$ temperature as normal or unshaded scenario.

A. ANALYSIS USING 5×5 PV ARRAY

The proposed HSR has been implemented to a 5×5 PV array and compared with SP, TCT, Sudoku [23], Futoshiki [24], Magic Square (MS) [25], Competence Square (CS) [26], SD-PAR [27] and Odd-Even (OE) [28] techniques under twelve distinct shading cases as shown in FIGURE 5.

The maximum power output of all the array techniques has been noted as 6.62kW during normal scenario at NOCT. The shading cases (FIGURE 5) considered in the study

initially start with the shading of one module (4% shading) to twenty-three modules (92%) and the performance of each technique has been investigated and compared with the proposed HSR.

1) CASE A1 (4% SHADING)

The shading case A1 has been presented in FIGURE 5 (a) where one module received a lower irradiance of $100W/m^2$. The P-V curves in FIGURE 7 (a) show that all techniques have equal characteristics and power output of 5.56kW with 16.01% power loss, -0.89% deviation from available power (5.61kW as total available power), 16.45% efficiency, and 2 peaks.

2) CASE A2 (12% SHADING)

During this case (FIGURE 5 (b)), two modules of column-1 and one module of column-2 receive $100 W/m^2$. The P-V graphs have been shown in FIGURE 7 (b) and it has been found that HSR, OE, SD-PAR, MS, Futoshiki, and Sudoku

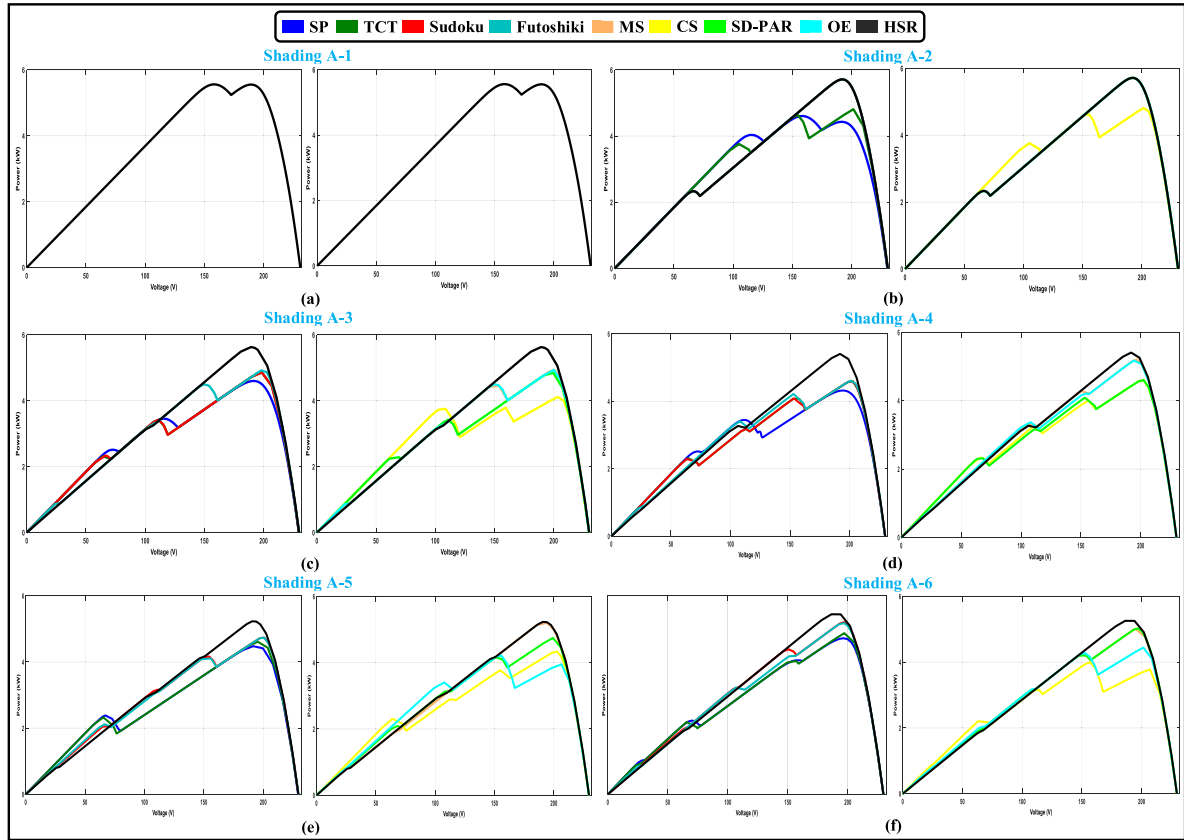


FIGURE 7. P-V curves of different PV array configuration techniques during shading cases (a) A1, (b) A2, (c) A3, (d) A4, (e) A5, and (f) A6.

have equal power outputs of 5.71kW whereas CS and TCT generated the same powers of 4.81kW. The power output in the SP connection has been noted to be the lowest.

3) CASE A3 (20% SHADING)

During this case, as shown in FIGURE 5 (c), two modules of column-1 (100W/m²) and three modules of column-2 (200 W/m²) are receiving different irradiance levels as compared to others (800W/m²).

The dispersion of shade by different techniques has been presented in FIGURE 6 (a) and the calculation of row currents of different techniques are as follows.

For the TCT connection, the current output from all the five rows ($I_{Row1}(TCT)$ to $I_{Row5}(TCT)$) of the PV array has been calculated as

$$I_{Row1}(TCT) = (100/1000)I_r + (200/1000)I_r + 3(800/1000)I_r = 0.1I_r + 0.2I_r + 3*(0.8)I_r = 2.7I_r \quad (14)$$

$$I_{Row2}(TCT) = 0.1I_r + 0.2I_r + 3*(0.8)I_r = 2.7I_r \quad (15)$$

$$I_{Row3}(TCT) = 0.8I_r + 0.2I_r + 3*(0.8)I_r = 3.4I_r \quad (16)$$

$$I_{Row4}(TCT) = I_{Row5}(TCT) = 5*(0.8)I_r = 4.0I_r \quad (17)$$

For the Sudoku technique, the current output from all five rows ($I_{Row1}(Sud)$ to $I_{Row5}(Sud)$) of the array has

been calculated as

$$I_{Row1}(Sud) = 0.1I_r + 0.2I_r + 3*(0.8)I_r = 2.7I_r \quad (18)$$

$$I_{Row2}(Sud) = 0.1I_M + 0.2I_r + 3*(0.8)I_r = 2.7I_r \quad (19)$$

$$I_{Row3}(Sud) = I_{R4}(Sud) = 5*(0.8)I_r = 4.0I_r \quad (20)$$

$$I_{Row5}(Sud) = 0.8I_r + 0.2I_r + 3*(0.8)I_r = 3.4I_r \quad (21)$$

For the Futoshiki technique, the current output from all five rows ($I_{Row1}(Fut)$ to $I_{Row5}(Fut)$) of the PV array has been calculated as

$$I_{Row1}(Fut) = 0.1I_r + 0.2I_r + 3*(0.8)I_r = 2.7I_M \quad (22)$$

$$I_{Row2}(Fut) = 5*(0.8)I_r = 4.0I_r \quad (23)$$

$$I_{Row3}(Fut) = 0.1I_r + 4*(0.8)I_r = 3.3I_r \quad (24)$$

$$I_{Row4}(Sud) = I_{Row5}(Sud) = 0.8I_r + 0.2I_r + 3*(0.8)I_r = 3.4I_r \quad (25)$$

For the MS technique, the current output from all five rows ($I_{Row1}(MS)$ to $I_{Row5}(MS)$) of the array has been calculated as

$$I_{Row1}(MS) = 0.1I_r + 0.2I_r + 3*(0.8)I_r = 2.7I_r \quad (26)$$

$$I_{Row2}(MS) = 4*(0.8)I_r + 0.1I_r = 3.3I_r \quad (27)$$

$$I_{Row3}(MS) = 5*(0.8)I_r = 4.0I_r \quad (28)$$

$$I_{Row4}(MS) = I_{R5}(MS) = 0.2I_r + 4*(0.8)I_r = 3.4I_r \quad (29)$$

TABLE 1. Theoretical calculation of current, voltage, and power of different techniques during cases A1 to A4.

Partial Shading A1															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r
Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r
Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r
Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r
Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r
Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r	Row 2	4.0I _r	4V _r	16.00P _r
Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r	Row 3	4.0I _r	3V _r	12.00P _r
Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r	Row 4	4.0I _r	2V _r	8.00P _r
Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r	Row 5	4.0I _r	V _r	4.00P _r
Partial Shading A2															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.6I _r	5V _r	13.00P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r
Row 2	3.3I _r	4V _r	13.20P _r	Row 2	3.3I _r	4V _r	13.20P _r	Row 2	3.3I _r	4V _r	13.20P _r	Row 2	3.3I _r	4V _r	13.20P _r
Row 3	4I _r	3V _r	12.00P _r	Row 5	3.3I _r	3V _r	9.90P _r	Row 5	3.3I _r	3V _r	9.90P _r	Row 4	3.3I _r	3V _r	9.90P _r
Row 4	4I _r	2V _r	8.00P _r	Row 3	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r	Row 3	4I _r	2V _r	8.00P _r
Row 5	4I _r	V _r	4.00P _r	Row 4	4I _r	V _r	4.00P _r	Row 4	4I _r	V _r	4.00P _r	Row 5	4I _r	V _r	4.00P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	2.6I _r	5V _r	13.00P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r	Row 1	3.3I _r	5V _r	16.50P _r
Row 4	3.3I _r	4V _r	13.20P _r	Row 4	3.3I _r	4V _r	13.20P _r	Row 3	3.3I _r	4V _r	13.20P _r	Row 3	3.3I _r	4V _r	13.20P _r
Row 1	4I _r	3V _r	12.00P _r	Row 5	3.3I _r	3V _r	9.90P _r	Row 4	3.3I _r	3V _r	9.90P _r	Row 4	3.3I _r	3V _r	9.90P _r
Row 2	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r
Row 5	4I _r	V _r	4.00P _r	Row 3	4I _r	V _r	4.00P _r	Row 5	4I _r	V _r	4.00P _r	Row 5	4I _r	V _r	4.00P _r
Partial Shading A3															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.7I _r	5V _r	13.50P _r	Row 1	2.7I _r	5V _r	13.50P _r	Row 1	2.7I _r	5V _r	13.50P _r	Row 1	2.7I _r	5V _r	13.50P _r
Row 2	2.7I _r	4V _r	10.80P _r	Row 2	2.7I _r	4V _r	10.80P _r	Row 3	3.3I _r	4V _r	13.20P _r	Row 2	3.3I _r	4V _r	13.20P _r
Row 3	3.4I _r	3V _r	10.20P _r	Row 5	3.4I _r	3V _r	10.20P _r	Row 4	3.4I _r	3V _r	10.20P _r	Row 4	3.4I _r	3V _r	10.20P _r
Row 4	4I _r	2V _r	8.00P _r	Row 3	4I _r	2V _r	8.00P _r	Row 5	3.4I _r	2V _r	6.80P _r	Row 5	3.4I _r	2V _r	6.80P _r
Row 5	4I _r	V _r	4.00P _r	Row 4	4I _r	V _r	4.00P _r	Row 2	4I _r	V _r	4.00P _r	Row 3	4I _r	V _r	4.00P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 4	2.2I _r	5V _r	11.00P _r	Row 1	2.7I _r	5V _r	13.50P _r	Row 4	2.7I _r	5V _r	13.50P _r	Row 1	3.3I _r	5V _r	16.50P _r
Row 3	2.6I _r	4V _r	10.40P _r	Row 5	2.7I _r	4V _r	10.80P _r	Row 1	3.3I _r	4V _r	13.20P _r	Row 3	3.3I _r	4V _r	13.20P _r
Row 1	4I _r	3V _r	12.00P _r	Row 4	3.4I _r	3V _r	10.20P _r	Row 2	3.4I _r	3V _r	10.20P _r	Row 5	3.3I _r	3V _r	9.90P _r
Row 2	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r	Row 3	3.4I _r	2V _r	6.80P _r	Row 2	3.4I _r	2V _r	6.80P _r
Row 5	4I _r	V _r	4.00P _r	Row 3	4I _r	V _r	4.00P _r	Row 5	4I _r	V _r	4.00P _r	Row 4	3.4I _r	V _r	3.40P _r
Partial Shading A4															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.9I _r	5V _r	14.50P _r	Row 1	2.5I _r	5V _r	12.50P _r	Row 1	2.9I _r	5V _r	14.50P _r	Row 1	2.9I _r	5V _r	14.50P _r
Row 2	2.9I _r	4V _r	11.60P _r	Row 2	2.5I _r	4V _r	10.00P _r	Row 3	3I _r	4V _r	12.00P _r	Row 4	3.1I _r	4V _r	12.40P _r
Row 3	3.1I _r	3V _r	9.30P _r	Row 5	3.5I _r	3V _r	10.50P _r	Row 5	3.1I _r	3V _r	9.30P _r	Row 5	3.1I _r	3V _r	9.30P _r
Row 4	3.6I _r	2V _r	7.20P _r	Row 3	4I _r	2V _r	8.00P _r	Row 4	3.5I _r	2V _r	7.00P _r	Row 2	3.4I _r	2V _r	6.80P _r
Row 5	4I _r	V _r	4.00P _r	Row 4	4I _r	V _r	4.00P _r	Row 2	4I _r	V _r	4.00P _r	Row 3	4I _r	4V _r	4.00P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 4	2.5I _r	5V _r	12.50P _r	Row 1	2.5I _r	5V _r	12.50P _r	Row 4	2.9I _r	5V _r	14.50P _r	Row 3	3.1I _r	5V _r	15.50P _r
Row 3	2.8I _r	4V _r	11.20P _r	Row 5	2.5I _r	4V _r	10.00P _r	Row 1	3I _r	4V _r	12.00P _r	Row 4	3.1I _r	4V _r	12.40P _r
Row 5	3.2I _r	3V _r	9.60P _r	Row 4	3.5I _r	3V _r	10.50P _r	Row 2	3.5I _r	3V _r	10.50P _r	Row 1	3.4I _r	3V _r	10.20P _r
Row 1	4I _r	2V _r	8.00P _r	Row 2	4I _r	2V _r	8.00P _r	Row 3	3.5I _r	2V _r	7.00P _r	Row 2	3.4I _r	2V _r	6.80P _r
Row 2	4I _r	V _r	4.00P _r	Row 3	4I _r	V _r	4.00P _r	Row 5	3.6I _r	V _r	4.00P _r	Row 5	3.5I _r	V _r	3.50P _r

For the CS technique, the current output from all five rows ($I_{Row1(CS)}$ to $I_{Row5(CS)}$) of the array has been calculated as

$$I_{Row1(CS)} = I_{R2(CS)} = I_{R5(CS)} = 5^*(0.8)I_r = 4.0I_r \quad (30)$$

$$I_{Row3(CS)} = 2^*(0.1)I_r + 3^*(0.8)I_r = 2.6I_r \quad (31)$$

$$I_{Row3(CS)} = 3^*(0.2)I_r + 2^*(0.8)I_r = 2.2I_r \quad (32)$$

For the SD-PAR technique, the current output from all five rows ($I_{Row1(SD)}$ to $I_{Row5(SD)}$) of the array has been calculated as

$$I_{Row1(SD)} = I_{R5(SD)} = 0.1I_r + 0.2I_r + 3^*(0.8)I_r = 2.7I_r \quad (33)$$

$$I_{Row2(Fut)} = I_{Row3(Fut)} = 5^*(0.8)I_r = 4.0I_r \quad (34)$$

$$I_{Row4(SD)} = 4^*(0.8)I_r + 0.2I_r = 3.4I_r \quad (35)$$

For the OE technique, the current output from all the five rows ($I_{Row1(OE)}$ to $I_{Row5(OE)}$) of arrays has been calculated as

$$I_{Row1(OE)} = 0.1I_M + 4^*(0.8)I_r = 3.3I_r \quad (36)$$

$$I_{Row2(OE)} = I_{Row3(OE)} = 0.2I_r + 4^*(0.8)I_r = 3.4I_r \quad (37)$$

$$I_{Row4(OE)} = 0.1I_M + 0.2I_M + 3^*(0.8)I_M = 2.7I_r \quad (38)$$

$$I_{Row5(OE)} = 5^*(0.8)I_r = 4.0I_r \quad (39)$$

Similarly, for the HSR, the current output from five rows ($I_{Row1(HSR)}$ to $I_{Row5(HSR)}$) of the arrays has been calculated as

$$I_{Row1(HSR)} = I_{Row3(HSR)} = 0.1I_r + 4^*(0.8)I_r = 3.3I_r \quad (40)$$

TABLE 2. Theoretical calculation of current, voltage, and power of different techniques during cases A5 to A8.

Partial Shading A5															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.45I _r	5V _r	12.25P _r	Row 1	2.45I _r	5V _r	12.25P _r	Row 1	2.45I _r	5V _r	12.25P _r	Row 1	2.85I _r	5V _r	14.25P _r
Row 2	2.45I _r	4V _r	9.80P _r	Row 2	2.85I _r	4V _r	11.40P _r	Row 2	2.85I _r	4V _r	11.40P _r	Row 2	3I _r	4V _r	12.00P _r
Row 3	2.45I _r	3V _r	7.35P _r	Row 5	3.05I _r	3V _r	9.15P _r	Row 3	3I _r	3V _r	9.00P _r	Row 3	3I _r	3V _r	9.00P _r
Row 4	4I _r	2V _r	8.00P _r	Row 3	3.4I _r	2V _r	6.80P _r	Row 5	3.45I _r	2V _r	6.90P _r	Row 4	3.05I _r	2V _r	6.10P _r
Row 5	4I _r	V _r	4.00P _r	Row 5	3.6I _r	V _r	3.60P _r	Row 2	3.6I _r	V _r	3.60P _r	Row 5	3.45I _r	V _r	3.45P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	2.2I _r	5V _r	11.00P _r	Row 5	2.45I _r	5V _r	12.25P _r	Row 1	2I _r	5V _r	10.00P _r	Row 3	3.0I _r	5V _r	15.00P _r
Row 4	2.35I _r	4V _r	9.40P _r	Row 1	2.85I _r	4V _r	11.40P _r	Row 4	2.85I _r	4V _r	11.40P _r	Row 1	3.05I _r	4V _r	12.20P _r
Row 5	2.8I _r	3V _r	8.40P _r	Row 4	3.05I _r	3V _r	12.20P _r	Row 2	3.45I _r	3V _r	10.35P _r	Row 2	3.15I _r	3V _r	9.45P _r
Row 1	4I _r	2V _r	8.00P _r	Row 2	3.4I _r	2V _r	6.80P _r	Row 3	3.45I _r	2V _r	6.90P _r	Row 5	3.15I _r	2V _r	6.30P _r
Row 2	4I _r	V _r	4.00P _r	Row 3	3.6I _r	V _r	3.60P _r	Row 5	3.6I _r	V _r	3.60P _r	Row 4	3.45I _r	V _r	3.45P _r
Partial Shading A6															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.6I _r	5V _r	13.00P _r	Row 1	2.8I _r	5V _r	14.00P _r	Row 1	2.8I _r	5V _r	14.00P _r	Row 4	2.8I _r	5V _r	14.00P _r
Row 2	2.8I _r	4V _r	11.20P _r	Row 2	3.1I _r	4V _r	12.40P _r	Row 4	2.9I _r	4V _r	11.60P _r	Row 1	3.1I _r	4V _r	12.40P _r
Row 3	2.8I _r	3V _r	8.20P _r	Row 4	3.2I _r	3V _r	9.60P _r	Row 2	3.2I _r	3V _r	9.60P _r	Row 2	3.2I _r	3V _r	9.60P _r
Row 4	3.5I _r	2V _r	7.00P _r	Row 3	3.3I _r	2V _r	6.60P _r	Row 3	3.2I _r	2V _r	6.40P _r	Row 3	3.2I _r	2V _r	6.40P _r
Row 5	4I _r	V _r	4.00P _r	Row 5	3.3I _r	V _r	3.30P _r	Row 5	3.6I _r	V _r	3.60P _r	Row 5	3.4I _r	V _r	3.40P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	2I _r	5V _r	10.00P _r	Row 5	2.8I _r	5V _r	14.00P _r	Row 1	2.4I _r	5V _r	12.00P _r	Row 1	3.1I _r	5V _r	15.50P _r
Row 4	2.8I _r	4V _r	11.20P _r	Row 1	3.1I _r	4V _r	12.40P _r	Row 2	3.6I _r	4V _r	14.40P _r	Row 2	3.1I _r	4V _r	12.40P _r
Row 5	3.1I _r	3V _r	9.30P _r	Row 3	3.2I _r	3V _r	9.60P _r	Row 3	3.4I _r	3V _r	10.20P _r	Row 5	3.1I _r	3V _r	9.30P _r
Row 1	3.8I _r	2V _r	7.60P _r	Row 2	3.3I _r	2V _r	6.60P _r	Row 4	3.1I _r	2V _r	6.20P _r	Row 3	3.2I _r	2V _r	6.40P _r
Row 2	4I _r	V _r	4.00P _r	Row 5	3.3I _r	V _r	3.30P _r	Row 5	3.2I _r	V _r	3.20P _r	Row 4	3.2I _r	V _r	3.20P _r
Partial Shading A7															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 2	2.95I _r	5V _r	14.75P _r	Row 1	3.15I _r	5V _r	15.75P _r	Row 1	3.1I _r	5V _r	15.50P _r	Row 1	3.25I _r	5V _r	16.25P _r
Row 3	3I _r	4V _r	11.80P _r	Row 2	3.6I _r	4V _r	14.40P _r	Row 2	3.25I _r	4V _r	13.00P _r	Row 2	3.45I _r	4V _r	13.80P _r
Row 4	3.25I _r	3V _r	9.00P _r	Row 3	3.5I _r	3V _r	10.50P _r	Row 3	3.6I _r	3V _r	10.80P _r	Row 3	3.5I _r	3V _r	10.50P _r
Row 5	3.85I _r	2V _r	6.50P _r	Row 4	3.25I _r	2V _r	6.50P _r	Row 4	3.85I _r	2V _r	7.70P _r	Row 4	3.25I _r	2V _r	6.50P _r
Row 1	4I _r	V _r	4P _r	Row 5	3.25I _r	V _r	3.25P _r	Row 5	3.25I _r	V _r	3.25P _r	Row 5	3.6I _r	V _r	3.60P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 2	3.1I _r	5V _r	15.50P _r	Row 3	3.25I _r	5V _r	16.25P _r	Row 5	2.85I _r	5V _r	11.40P _r	Row 2	3.4I _r	5V _r	17.00P _r
Row 1	3.25I _r	4V _r	13.00P _r	Row 4	3.25I _r	4V _r	13.00P _r	Row 3	3.35I _r	4V _r	13.40P _r	Row 3	3.4I _r	4V _r	13.60P _r
Row 5	3.25I _r	3V _r	9.75P _r	Row 5	3.45I _r	3V _r	10.35P _r	Row 4	3.5I _r	3V _r	10.50P _r	Row 4	3.4I _r	3V _r	10.20P _r
Row 4	3.6I _r	2V _r	7.20P _r	Row 2	3.5I _r	2V _r	7.00P _r	Row 2	3.6I _r	2V _r	7.20P _r	Row 5	3.4I _r	2V _r	6.80P _r
Row 3	3.85I _r	V _r	3.85P _r	Row 1	3.6I _r	V _r	3.60P _r	Row 1	3.75I _r	V _r	3.75P _r	Row 1	3.45I _r	V _r	3.45P _r
Partial Shading A8															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	3.1I _r	5V _r	15.50P _r	Row 3	3.1I _r	5V _r	15.50P _r	Row 5	3I _r	5V _r	15.00P _r	Row 5	2.95I _r	5V _r	14.75P _r
Row 1	3.2I _r	4V _r	12.80P _r	Row 4	3.2I _r	4V _r	12.80P _r	Row 3	3.15I _r	4V _r	12.60P _r	Row 4	3.2I _r	4V _r	12.80P _r
Row 5	3.25I _r	3V _r	9.75P _r	Row 2	3.25I _r	3V _r	9.75P _r	Row 2	3.2I _r	3V _r	9.60P _r	Row 3	3.25I _r	3V _r	9.75P _r
Row 2	3.3I _r	2V _r	6.60P _r	Row 1	3.35I _r	2V _r	6.70P _r	Row 4	3.25I _r	2V _r	6.50P _r	Row 1	3.3I _r	2V _r	6.60P _r
Row 4	3.4I _r	V _r	3.40P _r	Row 5	3.35I _r	V _r	3.35P _r	Row 1	3.65I _r	V _r	3.65P _r	Row 2	3.55I _r	V _r	3.55P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	2.6I _r	5V _r	13.00P _r	Row 2	3.1I _r	5V _r	15.50P _r	Row 3	3.05I _r	5V _r	15.25P _r	Row 1	3.25I _r	5V _r	16.25P _r
Row 2	2.6I _r	4V _r	10.40P _r	Row 3	3.2I _r	4V _r	12.80P _r	Row 2	3.25I _r	4V _r	13.00P _r	Row 2	3.25I _r	4V _r	13.00P _r
Row 5	3.35I _r	3V _r	10.05P _r	Row 1	3.25I _r	3V _r	9.75P _r	Row 5	3.25I _r	3V _r	9.75P _r	Row 3	3.25I _r	3V _r	9.75P _r
Row 3	3.85I _r	2V _r	7.70P _r	Row 4	3.35I _r	2V _r	6.70P _r	Row 1	3.3I _r	2V _r	6.60P _r	Row 4	3.25I _r	2V _r	6.50P _r
Row 4	3.85I _r	V _r	3.85P _r	Row 5	3.35I _r	V _r	3.35P _r	Row 4	3.4I _r	V _r	3.40P _r	Row 5	3.25I _r	V _r	3.25P _r

$$\begin{aligned}
 I_{Row2(HSR)} &= I_{Row4(HSR)} = I_{Row5(HSR)} \\
 &= 0.2I_r + 4*(0.8)I_r = 3.4I_r
 \end{aligned}
 \tag{41}$$

It can be noticed from the above mathematical calculations that each technique exhibits a notable difference between the row current values however, in the HSR, the differences get reduced with all the rows generating nearly equal currents. The theoretical power calculation from different techniques during case A3 has been done in TABLE 1 in which it can be seen that TCT, Sudoku, Futoshiki, MS, SD-PAR, and OE have equal theoretical power of 13.50P_r, whereas CS has the lowest value of 12P_r. The HSR has higher power of 16.50P_r,

which proves the efficient shade dispersion capability during shading. The P-V curves (FIGURE 7 (c)) show higher power output in HSR (5.72kW) than SP (4.59kW), TCT (4.85kW), Sudoku (4.85kW), Futoshiki (4.91 kW), MS (4.92kW), CS (4.11kW), SD-PAR (4.84kW) and OE (4.93kW).

4) CASE A4 (28% SHADING)

The shading case shown in FIGURE 5 (d) and dispersion of shade shown in FIGURE 6 (b) reflect multiple irradiances of 200W/m², 300W/m², and 400W/m² in 1st, 2nd and 3rd columns of the PV array. The theoretical calculation given in TABLE 1 shows the efficient dispersion

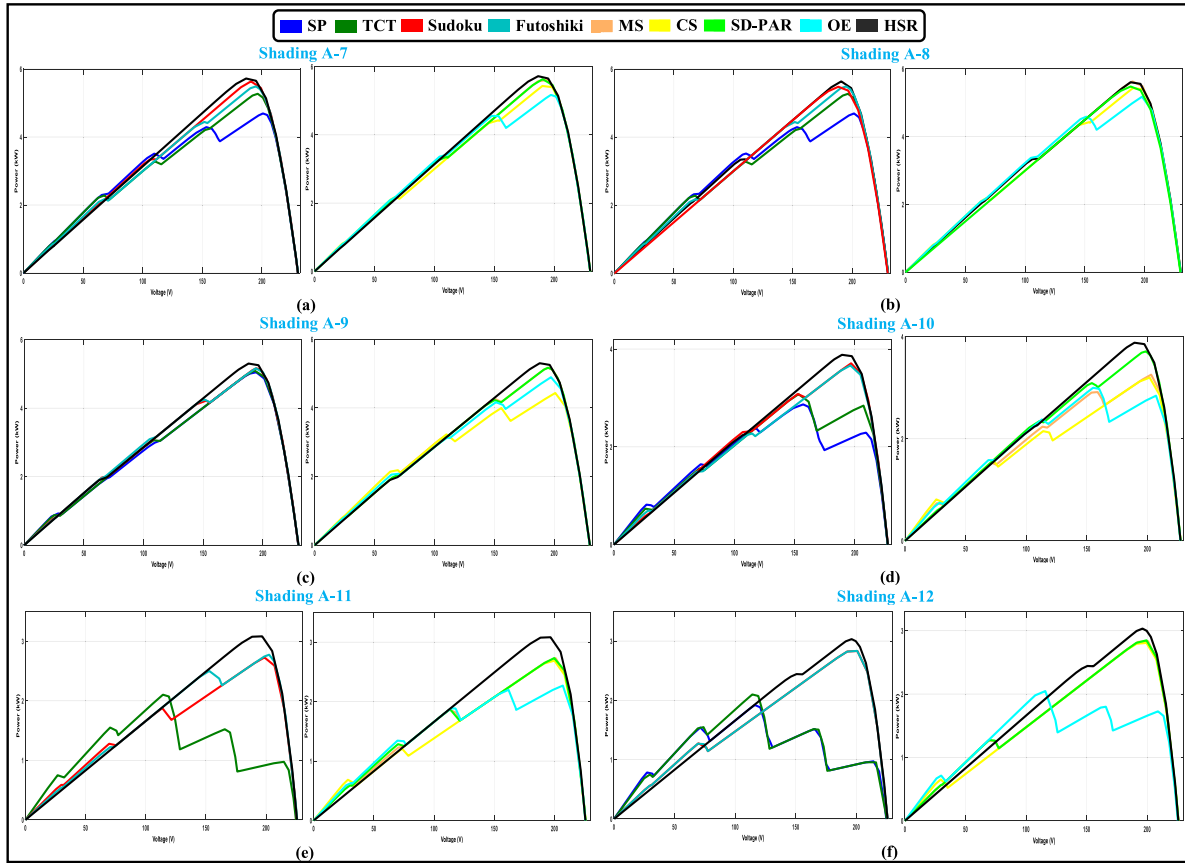


FIGURE 8. P-V curves of different PV array configuration techniques during shading cases (a) A7, (b) A8, (c) A9, (d) A10, (e) A11, and (f) A12.

with a maximized power output of $15.50P_r$ in the proposed HSR as compared to TCT, Futoshiki, MS, and OE with $14.50P_r$ and Sudoku, CS, and SD-PAR with $12.50P_r$. The P-V curves shown in FIGURE 7 (d), HSR has convex curve with maximum power output of 5.51kW as compared to SP (4.32kW), TCT (4.59kW), Sudoku (4.60kW), Futoshiki (4.61kW), MS (5.20kW), CS (4.59kW), SD-PAR (4.60kW) and OE (5.17kW) with peaks count higher than one in the curves.

5) CASE A5 (36% SHADING)

During case A5 (FIGURE 5(e)), HSR has generated higher theoretical power output of $15P_r$ than the TCT ($12.25P_r$), Sudoku ($12.25P_r$), Futoshiki ($12.25P_r$), MS ($14.25P_r$), CS ($11P_r$), SD-PAR ($12.25P_r$) and OE ($11.40P_r$) [from shade dispersion in FIGURE 6 (c) and calculation in TABLE 2]. The P-V curves in FIGURE 7 (e) show that HSR has higher power output of 5.32kW and generated convex curve as compared to the SP (4.47kW), TCT (4.61kW), Sudoku (4.73 kW), Futoshiki (4.73kW), MS (5.20 kW), CS (4.33kW), SD-PAR (4.74kW) and OE (4.21kW). The enhancement in power by TCT, Sudoku, Futoshiki, MS, CS, SD-PAR, OE, and HSR than the SP are noted as 3.13%, 5.82%, 5.82%, 16.33%, -3.13%, 6.04%, -5.82% and 19.02% respectively.

6) CASE A6 (44% SHADING)

The shading case A6, theoretical power outputs calculations, and P-V curves of different techniques have been given in FIGURE 5 (f), TABLE 2, and FIGURE 7 (f) respectively. The HSR has shown higher performance with $15.50P_r$ and 5.36kW as theoretical and actual power outputs as compared to the SP (4.55kW), TCT ($13P_r$, 4.70kW), Sudoku ($14P_r$, 5.02kW), Futoshiki ($14P_r$, 4.99kW), MS ($14P_r$, 5.01kW), CS ($11.20 P_r$, 3.99kW), SD-PAR ($14P_r$, 5.02kW) and OE ($14.40P_r$, 4.44kW). The proposed HSR has 17.80% higher power output than the SP whereas TCT, Sudoku, Futoshiki, MS, CS, SD-PAR, and OE have enhancement of 3.30%, 10.33%, 9.67%, 10.11%, -12.31%, 10.33% and -2.42% than SP respectively.

7) CASE A7 (52% SHADING)

During this case (FIGURE 5 (g)), the maximum theoretical power generations of the HSR has been calculated as $17P_r$ which is higher than the TCT ($14.75P_r$), Sudoku ($15.75P_r$), Futoshiki ($15.50P_r$), MS ($16.25P_r$), CS ($15.50P_r$, SD-PAR ($16.25P_r$) and OE ($11.40P_r$). The P-V curves of different array techniques during this shading case have been depicted in FIGURE 8 (a) where it is noticed that all the techniques have exhibited multiple peaks which is not in the case of HSR (convex curve). The maximum powers have

TABLE 3. Theoretical calculation of current, voltage, and power of different techniques during cases A9 to A12.

Partial Shading A-9															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	2.9I _r	5V _r	14.50P _r	Row 4	2.9I _r	5V _r	14.50P _r	Row 2	2.9I _r	5V _r	14.50P _r	Row 3	2.9I _r	5V _r	14.40P _r
Row 4	2.9I _r	4V _r	11.60P _r	Row 3	3.1I _r	4V _r	12.40P _r	Row 5	3.1I _r	4V _r	12.40P _r	Row 5	3.1I _r	4V _r	12.40P _r
Row 1	3.1I _r	3V _r	9.30P _r	Row 5	3.1I _r	3V _r	9.30P _r	Row 4	3.2I _r	3V _r	9.60P _r	Row 1	3.2I _r	3V _r	9.60P _r
Row 2	3.1I _r	2V _r	6.20P _r	Row 2	3.3I _r	2V _r	6.60P _r	Row 3	3.3I _r	2V _r	6.60P _r	Row 4	3.3I _r	2V _r	6.60P _r
Row 5	3.9I _r	V _r	3.90P _r	Row 1	3.5I _r	V _r	3.50P _r	Row 1	3.4I _r	V _r	3.40P _r	Row 2	3.4I _r	V _r	3.40P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 2	2.4I _r	5V _r	12.00P _r	Row 3	2.9I _r	5V _r	14.50P _r	Row 5	2.7I _r	5V _r	13.50P _r	Row 1	3.1I _r	5V _r	15.50P _r
Row 1	2.8I _r	4V _r	11.20P _r	Row 2	3.1I _r	4V _r	12.40P _r	Row 3	3.0I _r	4V _r	12.00P _r	Row 2	3.1I _r	4V _r	12.40P _r
Row 5	3.2I _r	3V _r	9.60P _r	Row 4	3.1I _r	3V _r	9.30P _r	Row 1	3.1I _r	3V _r	9.30P _r	Row 3	3.1I _r	3V _r	9.30P _r
Row 4	3.7I _r	2V _r	7.40P _r	Row 1	3.3I _r	2V _r	6.60P _r	Row 4	3.5I _r	2V _r	7.00P _r	Row 4	3.3I _r	2V _r	6.60P _r
Row 3	3.8I _r	V _r	3.80P _r	Row 5	3.5I _r	V _r	3.50P _r	Row 2	3.6I _r	V _r	3.60P _r	Row 5	3.3I _r	V _r	3.30P _r
Partial Shading A-10															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 4	1.5I _r	5V _r	7.50P _r	Row 2	2.1I _r	5V _r	10.50P _r	Row 3	2.1I _r	5V _r	10.50P _r	Row 1	1.8I _r	5V _r	9.00P _r
Row 3	2.2I _r	4V _r	8.80P _r	Row 4	2.25I _r	4V _r	9.00P _r	Row 4	2.1I _r	4V _r	8.40P _r	Row 3	2.1I _r	4V _r	8.40P _r
Row 5	2.35I _r	3V _r	7.05P _r	Row 1	2.35I _r	3V _r	7.05P _r	Row 2	2.25I _r	3V _r	6.75P _r	Row 4	2.2I _r	3V _r	6.60P _r
Row 2	2.4I _r	2V _r	4.80P _r	Row 5	2.35I _r	2V _r	4.70P _r	Row 1	2.35I _r	2V _r	4.70P _r	Row 2	2.35I _r	2V _r	4.70P _r
Row 1	3.1I _r	V _r	3.10P _r	Row 3	2.5I _r	V _r	2.50P _r	Row 5	2.75I _r	V _r	2.75P _r	Row 5	3.1I _r	V _r	3.10P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 4	1.8I _r	5V _r	9.00P _r	Row 1	2.1I _r	5V _r	10.50P _r	Row 4	1.6I _r	5V _r	8.00P _r	Row 4	2.25I _r	5V _r	11.25P _r
Row 5	1.8I _r	4V _r	7.20P _r	Row 3	2.25I _r	4V _r	9.00P _r	Row 5	2.1I _r	4V _r	8.40P _r	Row 5	2.25I _r	4V _r	9.00P _r
Row 1	2.1I _r	3V _r	6.30P _r	Row 5	2.25I _r	3V _r	6.75P _r	Row 3	2.30I _r	3V _r	6.90P _r	Row 1	2.3I _r	3V _r	6.90P _r
Row 3	2.35I _r	2V _r	4.70P _r	Row 4	2.35I _r	2V _r	4.70P _r	Row 1	2.5I _r	2V _r	5.00P _r	Row 2	2.3I _r	2V _r	4.60P _r
Row 2	3.5I _r	V _r	3.50P _r	Row 2	2.5I _r	V _r	2.50P _r	Row 2	3.05I _r	V _r	3.05P _r	Row 3	2.3I _r	V _r	2.30P _r
Partial Shading A-11															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 5	0.50I _r	5V _r	2.50P _r	Row 1	1.5I _r	5V _r	7.50P _r	Row 1	1.5I _r	5V _r	7.50P _r	Row 1	1.5I _r	5V _r	7.50P _r
Row 4	1I _r	4V _r	4.00P _r	Row 5	1.5I _r	4V _r	6.00P _r	Row 3	1.8I _r	4V _r	6.00P _r	Row 2	1.5I _r	4V _r	6.00P _r
Row 3	2I _r	3V _r	6.00P _r	Row 2	1.8I _r	3V _r	5.40P _r	Row 4	1.8I _r	3V _r	5.40P _r	Row 3	1.8I _r	3V _r	5.40P _r
Row 2	2.4I _r	2V _r	4.80P _r	Row 4	2I _r	2V _r	4.00P _r	Row 5	1.9I _r	2V _r	3.80P _r	Row 4	1.9I _r	2V _r	3.80P _r
Row 1	3.1I _r	V _r	3.10P _r	Row 3	2I _r	V _r	2.20P _r	Row 2	2I _r	V _r	2.00P _r	Row 5	2.3I _r	V _r	2.30P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 3	1.5I _r	5V _r	7.50P _r	Row 5	1.4I _r	5V _r	7.00P _r	Row 4	1.2I _r	5V _r	6.00P _r	Row 1	1.8I _r	5V _r	9.00P _r
Row 4	1.5I _r	4V _r	6.00P _r	Row 4	1.5I _r	4V _r	6.00P _r	Row 2	1.5I _r	4V _r	6.00P _r	Row 2	1.8I _r	4V _r	7.20P _r
Row 5	1.5I _r	3V _r	4.50P _r	Row 1	1.8I _r	3V _r	5.40P _r	Row 5	1.8I _r	3V _r	5.40P _r	Row 3	1.8I _r	3V _r	5.40P _r
Row 1	1.8I _r	2V _r	3.60P _r	Row 3	2I _r	2V _r	4.00P _r	Row 3	2.1I _r	2V _r	4.20P _r	Row 4	1.8I _r	2V _r	3.60P _r
Row 2	2.7I _r	V _r	2.70P _r	Row 2	2.2I _r	V _r	2.20P _r	Row 1	2.4I _r	V _r	2.40P _r	Row 5	1.8I _r	V _r	1.80P _r
Partial Shading A-12															
TCT				Sudoku				Futoshiki				MS			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	0.5I _r	5V _r	2.50P _r	Row 1	1.6I _r	5V _r	8.00P _r	Row 1	1.6I _r	5V _r	8.00P _r	Row 2	1.6I _r	5V _r	8.00P _r
Row 2	1I _r	4V _r	4.00P _r	Row 2	1.6I _r	4V _r	6.40P _r	Row 3	1.6I _r	4V _r	6.40P _r	Row 3	1.6I _r	4V _r	6.40P _r
Row 3	2I _r	3V _r	6.00P _r	Row 3	1.6I _r	3V _r	4.80P _r	Row 5	1.6I _r	3V _r	4.80P _r	Row 4	1.6I _r	3V _r	4.80P _r
Row 4	2.4I _r	2V _r	4.80P _r	Row 5	2I _r	2V _r	4.00P _r	Row 4	2I _r	2V _r	4.00P _r	Row 1	2I _r	2V _r	4.00P _r
Row 5	3I _r	V _r	3.00P _r	Row 4	2.1I _r	V _r	2.10P _r	Row 2	2.1I _r	V _r	2.10P _r	Row 5	2.1I _r	V _r	2.10P _r
CS				SD-PAR				OE				HSR			
Row	I	V	P	Row	I	V	P	Row	I	V	P	Row	I	V	P
Row 1	1.6I _r	5V _r	8.00P _r	Row 1	1.6I _r	5V _r	8.00P _r	Row 1	0.9I _r	5V _r	4.50P _r	Row 3	1.7I _r	5V _r	8.50P _r
Row 3	1.6I _r	4V _r	6.40P _r	Row 2	1.6I _r	4V _r	6.40P _r	Row 3	1.2I _r	4V _r	4.80P _r	Row 1	1.8I _r	4V _r	7.20P _r
Row 4	1.6I _r	3V _r	4.80P _r	Row 5	1.7I _r	3V _r	5.10P _r	Row 4	2I _r	3V _r	6.00P _r	Row 2	1.8I _r	3V _r	5.40P _r
Row 5	1.6I _r	2V _r	3.20P _r	Row 4	2I _r	2V _r	4.00P _r	Row 5	2I _r	2V _r	4.00P _r	Row 4	1.8I _r	2V _r	3.60P _r
Row 2	2.5I _r	V _r	2.10P _r	Row 3	2.1I _r	V _r	2.10P _r	Row 2	2.8I _r	V _r	2.80P _r	Row 5	1.8I _r	V _r	1.80P _r

been noted as 4.69kW, 5.27kW, 5.63kW, 5.48kW, 5.61kW, 5.43kW, 5.63 kW, 5.17kW by SP, TCT, Sudoku, Futoshiki, MS, CS, SD-PAR, and OE respectively which is lower than the proposed HSR technique i.e., 5.92kW.

8) CASE A8 (60% SHADING)

The shading case has been shown in FIGURE 5 (h) whereas FIGURE 8 (b) shows the P-V curves by different techniques in which it can be observed that the HSR generated comparatively higher power output (5.97kW) than the SP (4.69kW), TCT (5.27kW), Sudoku (5.63kW), Futoshiki (5.48 kW), MS (5.62kW), CS (5.43kW), SD-PAR (5.60kW) and OE (5.17kW). TABLE 2 shows the theoretical power output of

different techniques in which it has been found that HSR has higher value of 16.25P_r than others. The available power deviation of SP, TCT, Sudoku, Futoshiki, MS, CS, SD-PAR, OE, and HSR have been calculated as -16.70%, -6.39%, -6%, -2.66%, -2.18%, -3.55%, -2.53%, -8.17% and -1.07%.

9) CASE A9 (68% SHADING)

During this shading case (FIGURE 5 (i)), HSR generated a higher power output of 5.40kW and 15.50P_r (theoretical power established from TABLE 3). The CS has the lowest power output of 4.43kW and 12P_r followed by OE (4.89kW and 13.50P_r), SP (5.04kW), TCT (5.09kW and 14.50P_r), Sudoku and Futoshiki (5.16kW and 14.50P_r),

TABLE 4. Summarized results of different 5 × 5 PV array techniques during shading cases A1 to A12.

Power Output (in kW)												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
SP	5.56	4.6	4.59	4.32	4.47	4.55	4.69	4.69	5.04	2.86	2.01	1.92
TCT	5.56	4.81	4.85	4.59	4.61	4.7	5.27	5.27	5.09	3.07	2.1	2.1
Sudoku	5.56	5.71	4.85	4.6	4.73	5.02	5.63	5.63	5.16	3.7	2.72	2.83
Futoshiki	5.56	5.71	4.91	4.61	4.73	4.99	5.48	5.48	5.16	3.66	2.77	2.84
MS	5.56	5.71	4.92	5.2	5.2	5.01	5.61	5.62	5.17	3.25	2.73	2.83
CS	5.56	4.81	4.11	4.59	4.33	3.99	5.43	5.43	4.43	3.19	2.69	2.8
SD-PAR	5.56	5.71	4.84	4.6	4.74	5.02	5.63	5.6	5.17	3.71	2.73	2.84
OE	5.56	5.71	4.93	5.17	4.21	4.44	5.17	5.17	4.89	2.99	2.27	2.04
HSR	5.56	5.71	5.72	5.51	5.32	5.36	5.92	5.97	5.40	3.98	3.18	3.23
Power Loss (in %)												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
SP	16.01	30.51	30.66	34.74	32.48	31.27	29.15	29.15	23.87	56.80	69.64	71.00
TCT	16.01	27.34	26.74	30.66	30.36	29.00	20.39	20.39	23.11	53.63	68.28	68.28
Sudoku	16.01	13.75	26.74	30.51	28.55	24.17	14.95	16.95	22.05	44.11	58.91	57.25
Futoshiki	16.01	13.75	25.83	30.36	28.55	24.62	17.22	17.22	22.05	44.71	58.16	57.10
MS	16.01	13.75	25.68	21.45	21.45	24.32	15.26	16.11	21.90	50.91	58.76	57.25
CS	16.01	27.34	37.92	30.66	34.59	39.73	17.98	17.98	33.08	51.81	59.37	57.70
SD-PAR	16.01	13.75	26.89	30.51	28.40	24.17	14.95	15.41	21.90	43.96	58.76	57.10
OE	16.01	13.75	25.53	21.90	36.40	32.93	21.90	21.90	26.13	54.83	65.71	69.18
HSR	16.01	13.75	13.60	16.77	19.64	19.03	10.57	15.86	18.43	39.88	51.96	51.21
Power Enhancement than SP (in %)												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
TCT	0	4.57	5.66	6.25	3.13	3.30	12.37	12.37	0.99	7.34	4.48	9.38
Sudoku	0	24.13	5.66	6.48	5.82	10.33	20.04	20.04	2.38	29.37	35.32	47.40
Futoshiki	0	24.13	6.97	6.71	5.82	9.67	16.84	14.84	2.38	27.97	37.81	47.92
MS	0	24.13	7.19	20.37	16.33	10.11	19.62	19.83	2.58	13.64	35.82	47.40
CS	0	4.57	-10.46	6.25	-3.13	-12.31	15.78	14.78	-12.10	11.54	33.83	45.83
SD-PAR	0	24.13	5.45	6.48	6.04	10.33	20.04	15.40	2.58	29.72	35.82	47.92
OE	0	24.13	7.41	19.68	-5.82	-2.42	10.23	10.23	-2.98	4.55	12.94	6.25
HSR	0	24.13	24.62	27.55	19.02	17.80	26.23	18.76	7.14	39.16	58.21	68.23
Available Power Deviation (in %)												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
SP	-0.89	-20.14	-20.45	-22.44	-17.07	-16.21	-21.70	-16.70	-8.20	-29.21	-37.19	-41.10
TCT	-0.89	-16.49	-15.94	-17.59	-14.47	-13.44	-12.02	-6.39	-7.29	-24.01	-34.38	-35.58
Sudoku	-0.89	-0.87	-15.94	-17.41	-12.24	-7.55	-6.01	-6.00	-6.01	-8.42	-15.00	-13.19
Futoshiki	-0.89	-0.87	-14.90	-17.24	-12.24	-8.10	-8.51	-2.66	-6.01	-9.41	-13.44	-12.88
MS	-0.89	-0.87	-14.73	-6.64	-3.53	-7.73	-6.34	-2.18	-5.83	-19.55	-14.69	-13.19
CS	-0.89	-16.49	-28.77	-17.59	-19.67	-26.52	-9.35	-3.55	-19.31	-21.04	-15.94	-14.11
SD-PAR	-0.89	-0.87	-16.12	-17.41	-12.06	-7.55	-6.01	-2.53	-5.83	-8.17	-14.69	-12.88
OE	-0.89	-0.87	-14.56	-7.18	-21.89	-18.23	-13.69	-8.17	-10.93	-25.99	-29.06	-37.42
HSR	-0.89	-0.87	-0.87	-1.08	-1.30	-1.29	-1.17	-1.07	-1.64	-1.49	-0.63	-0.92
Efficiency (in %)												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
SP	16.45	13.61	13.58	12.78	13.22	13.46	13.88	13.88	14.91	8.46	5.95	5.68
TCT	16.45	14.23	14.35	13.58	13.64	13.91	15.59	15.59	15.06	9.08	6.21	6.21
Sudoku	16.45	16.89	14.35	13.61	13.99	14.85	16.66	15.66	15.27	10.95	8.05	8.37
Futoshiki	16.45	16.89	14.53	13.64	13.99	14.76	16.21	16.21	15.27	10.83	8.20	8.40
MS	16.45	16.89	14.56	15.38	15.38	14.82	16.60	15.63	15.30	9.62	8.08	8.37
CS	16.45	14.23	12.16	13.58	12.81	11.80	16.07	16.07	13.11	9.44	7.96	8.28
SD-PAR	16.45	16.89	14.32	13.61	14.02	14.85	16.66	16.57	15.30	10.98	8.08	8.40
OE	16.45	16.89	14.59	15.30	12.46	13.14	15.30	15.30	14.47	8.85	6.72	6.04
HSR	16.45	16.89	16.92	16.30	15.74	15.86	17.51	16.48	15.98	11.78	9.41	9.56
Peaks in Power Curves												
Technique	A-1	A-2	A-3	A-4	A-5	A-6	A-7	A-8	A-9	A-10	A-11	A-12
SP	2	3	3	4	2	4	4	4	2	5	5	5
TCT	2	3	3	4	2	4	4	3	3	4	4	5
Sudoku	2	2	3	4	4	4	2	3	3	3	4	2
Futoshiki	2	2	3	4	3	4	3	2	3	4	4	2
MS	2	2	3	3	2	2	2	2	3	5	4	2
CS	2	3	3	4	4	4	3	3	4	4	3	2
SD-PAR	2	2	3	4	4	3	2	2	3	3	4	2
OE	2	2	3	3	3	4	3	3	4	5	5	4
HSR	2	2	1	1	1	1	1	1	1	1	1	2

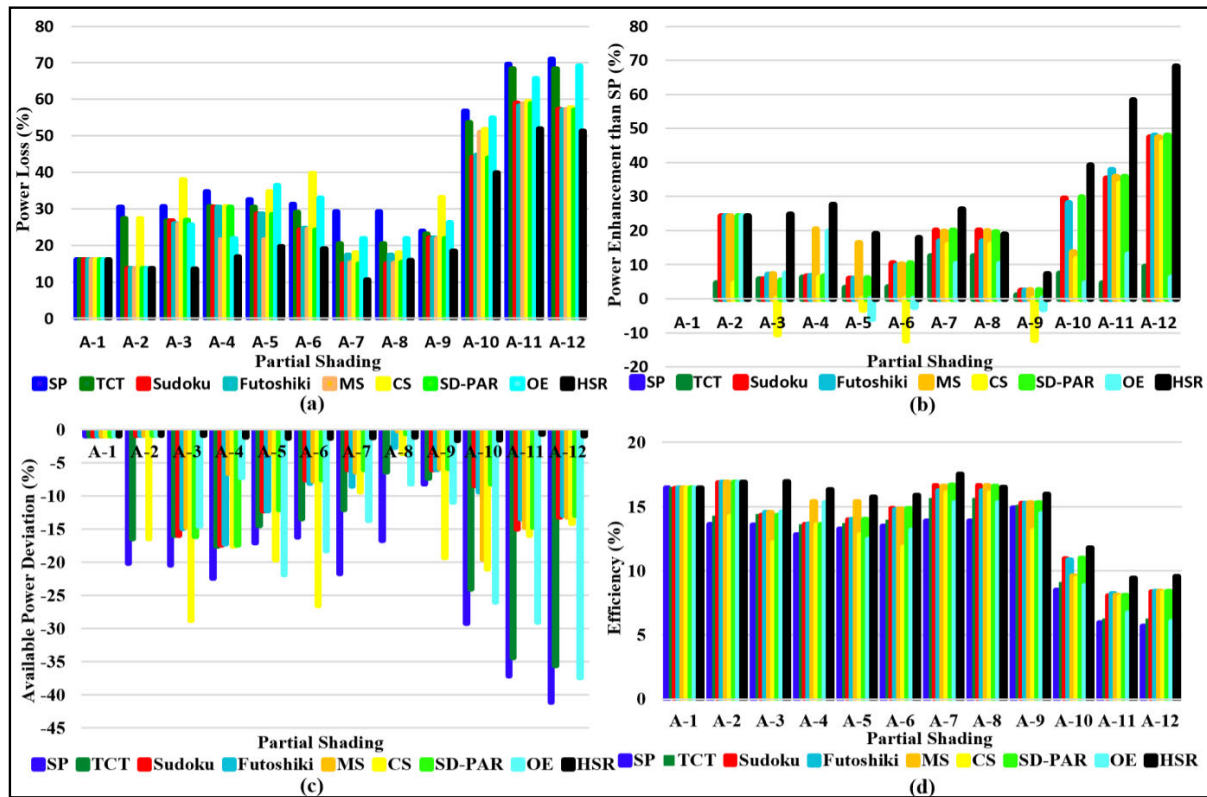


FIGURE 9. Graphical comparison of various parameters of different 5×5 PV array techniques with HSR. (a) Power loss (%), (b) Power enhancement than SP, (c) Available power deviation (%), and (d) efficiency.

SD-PAR (5.17 kW and $14.50P_r$) and MS (5.17kW and $14.40P_r$). From the P-V curves given in FIGURE 8 (c), it can be seen that the HSR has a convex curve whereas other techniques exhibited distorted curves with multiple peaks. Also, HSR has a higher efficiency of 15.98% than the SP (14.91%), TCT (15.06%), Sudoku (15.27%), Futoshiki (15.27%), MS (15.30%), CS (13.11%), SD-PAR (15.30%) and OE (14.47%).

10) CASE A10 (76% SHADING)

FIGURE 5 (j) shows the shading case A10 and from Table 3, it has been found that HSR has mathematically generated higher power of $11.25P_r$ than TCT ($8.80P_r$), Sudoku ($10.50P_r$), Futoshiki ($10.60P_r$), MS ($9P_r$), CS ($9P_r$), SD-PAR ($10.50P_r$) and OE ($8.40P_r$). The P-V curves generated by different techniques have been depicted in FIGURE 8 (d) in which HSR has exhibited convex characteristics as compared to others. Also, the power output of HSR (3.98kW) is higher than the SP (2.86kW), TCT (3.07kW), Sudoku (3.70kW), Futoshiki (3.66kW), MS (3.25kW), CS (3.19kW), SD-PAR (3.71kW) and OE (2.99kW). Also, the power deviation in the SP, TCT, Sudoku, Futoshiki, MS, CS, SD-PAR, OE, and HSR have been calculated as -29.21%, -24.01%, -8.42%, -9.41%, -19.55%, -21.04%, -8.17%, -25.99% and -1.49%.

11) CASE A11 (84% SHADING)

FIGURE 5 (k) shows the shading case A11 and from the calculation in TABLE 3, the theoretical power of the HSR has been found higher i.e., $9P_r$ than the TCT ($6P_r$), Futoshiki ($7.5P_r$), MS ($7.5P_r$), CS ($7.5P_r$), SD-PAR ($7P_r$) and OE ($6P_r$). FIGURE 8 (e) shows the P-V curves of different array techniques where HSR has a higher power output of 3.18kW with a convex curve whereas SP (2.01kW), TCT (2.10kW), Sudoku (2.72kW), Futoshiki (2.77kW), MS (2.73kW), CS (2.69kW), SD-PAR (2.73kW) and OE (2.27kW) has multiple power peaks in their curves. As compared to SP, HSR has a power enhancement of 58.21% whereas the value lies at 4.48 % for TCT, 35.32% for Sudoku, 37.81% for Futoshiki, 35.82 % for MS, 33.83% for CS, 35.82% for SD-PAR and 12.94% for OE.

12) CASE A12 (92% SHADING)

The shading case in FIGURE 5 (l) shows the most of the modules are operating under shading with multiple irradiance levels. The theoretical power calculation of different array techniques has been performed in TABLE 3 in which HSR generated a higher value of $8.50P_r$ with reduced difference in row currents.

Also, the P-V curves in FIGURE 8 (f) show that HSR has higher power output of 3.23kW as compared to the

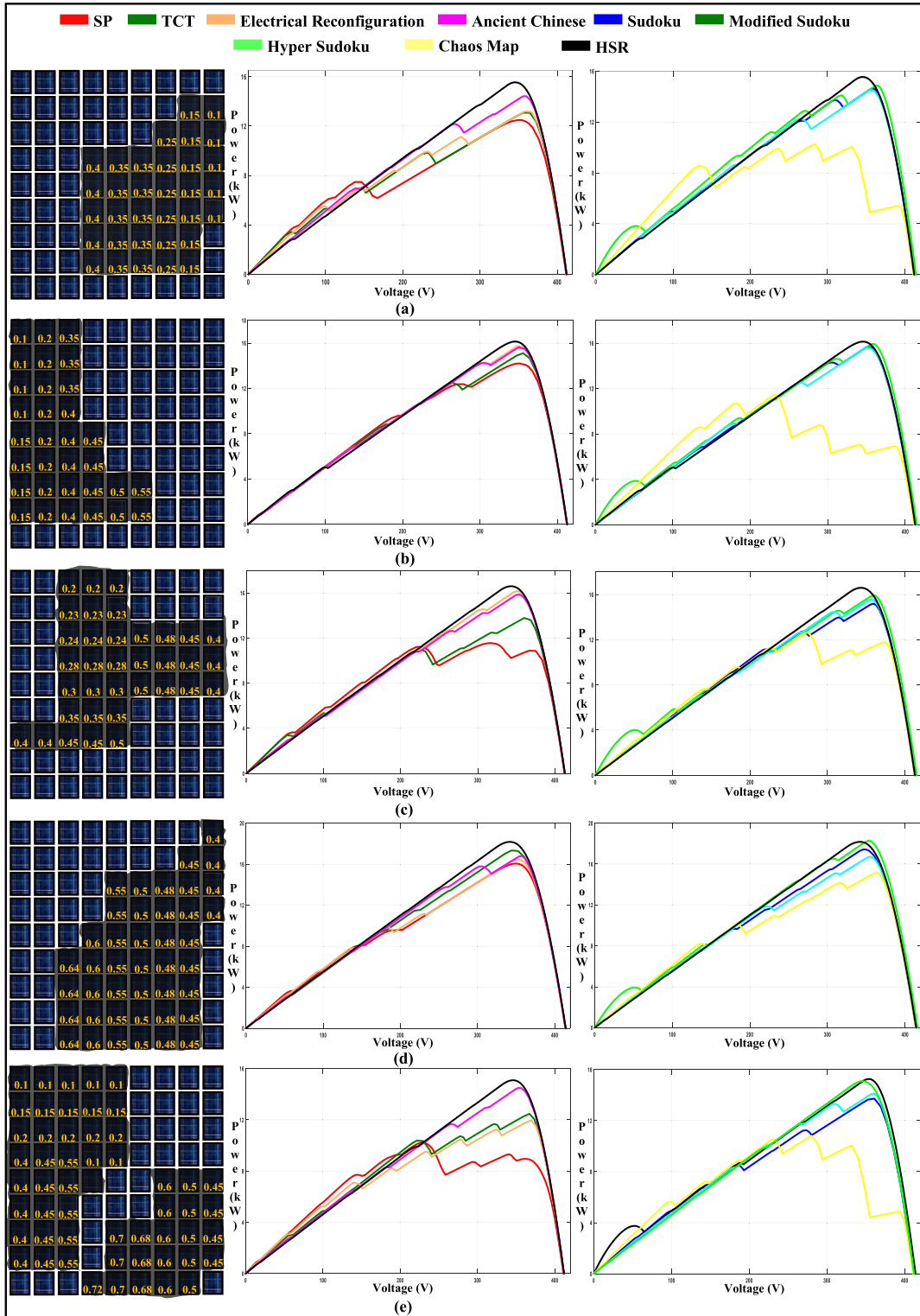


FIGURE 10. Performance of different 9×9 PV array techniques under partial shading case (a) B1, (b) B2, (c) B3, (d) B4, and (e) B5.

SP (1.92kW), TCT (2.1kW), Sudoku (2.83kW), Futoshiki (2.84kW), MS (2.83kW), CS (2.80kW), SD-PAR (2.84kW) and OE (2.04kW). Also, HSR has a 68.23% higher power output than SP with a lower power deviation of -0.92 %.

The detailed summarized results of the 5×5 PV array with different techniques and HSR have been presented in TABLE 4. It can be observed that, in every case, HSR excelled in performance in terms of lower power

Algorithm 1 Pseudo-Code for HSR Algorithm for PV Array Reconfiguration

- 1: Initialize parameters: Harmony memory size (HMS), pitch adjustment ratio (PAR) and Maximum Iterations (Max_itr).
- 2: Initialize the PV array of size (row * colm).
- 3: Record irradiance level for (row * colm) is calculated using

$$I_{Mij} = \left(\frac{S_{ij}}{S_n} \right) \times I_M$$

- 4: Calculate Voltage and current for each row. Using KVL formula and the voltage of each array is calculated

$$V_a = \sum_{k=2}^{k=r} V_{mk}$$

- 5: Calculate PV Power for all agents using Objective Function.

$$\begin{aligned} \text{Maximize } F(i) &= \sum(p) + \left(\frac{W_e^2}{E_r} \right) + \left(W_p^2 \times P_a \right) \\ \sum(p) &= \sum_{k=1}^9 I_r V_r \\ E_r &= \sum_{r=1}^9 |I_M - I_r|^2 \end{aligned}$$

Where I_M , I_r , V_r and E_r denote the maximum allowed value of the current being bypassed, current, voltage limit and current value difference respectively.

- 6: Short the power in descending order and store best solution.
 - 7: **While** (Current_itr < Max_itr) **do**
 - 8: **While** ($i \leq$ number of variables) **textbf do**
 - 9: **If** (rand < HMCR)
 - 10: Select value from Harmony from Harmony Memory for variable i .
 - 11: **If** (rand < PAR) **do**
 - 12: Perform pitch adjustment on selected harmony.
 - 13: **End if**
 - 14: **Else**
 - 15: Choose a random value
 - 16: **End While**
 - 17: Evaluate Fitness value for New Harmony.
 - 18: Compare new harmony and save it if it is better.
 - 19: **End While**
 - 20: Return the best harmony available from the harmony memory.
-

loss, higher efficiency, lower peak count, and actual power deviation.

The graphical comparison of various parameters of the 5×5 PV arrays has been done in FIGURE 9 from which it can be observed that the HSR has shown higher performance in terms of reducing the power loss, enhancing the power output, generating maximum power from the available power with higher efficiency.

B. ANALYSIS USING 9×9 PV ARRAY

The proposed HSR has been implemented to a 9×9 PV array and compared with SP, TCT, ER [29], ancient Chinese (AC) [30], Sudoku [23], modified Sudoku (MOS) [31], hyper Sudoku (HS) [32] and Chaos Map (CM) [33] techniques under five distinct shading cases (B1 to B5). The shading cases and P-V curves generated by different array techniques along with the HSR have been depicted in FIGURE 10.

During shading case B1 (FIGURE 10 (a)), HSR has higher power output of 15.64kW with 1 peak in the P-V curve as compared to the SP (12.49kW, 2 peaks), TCT (13.09kW, 5 peaks), ER (13.19kW, 6 peaks), AC (14.42kW, 3 peaks), Sudoku (14.64kW, 6 peaks), MOS (14.87kW, 6 peaks), HS (14.51kW, 4 peaks) and CM (10.27 kW, 6 peaks).

During case B2 (FIGURE 10 (b)), the power output by the HSR has been noted to be higher i.e., 16.23kW with 1 peak in the P-V curve than SP (14.2 kW, 3 peaks), TCT (15.1kW, 3 peaks), ER (15.73kW, 3 peaks), AC (15.64kW, 3 peaks), Sudoku (15.68kW, 3 peaks), MOS (15.94kW, 5 peaks), HS (15.58kW, 3 peaks) and CM (10.27kW, 6 peaks).

During case B3 (FIGURE 10 (c)), HSR generated a higher power output of 16.69kW with 1 peak in the P-V curve than SP (11.56kW, 5 peaks), TCT (13.78kW, 5 peaks), ER (16.17 kW, 3 peaks), AC (15.87kW, 5 peaks), Sudoku (15.19kW, 4 peaks), MOS (15.94kW, 7 peaks), HS (15.58kW, 5 peaks) and CM (12.62kW, 7 peaks).

During case B4 (FIGURE 10 (d)), it can be noticed from the P-V curve that HSR has higher power output (19.07kW) with single peak where as other techniques like SP, TCT, ER, AC, Sudoku, MOS, HS and CM with power outputs of 16.06 kW, 17.33kW, 16.49kW, 16.80kW, 17.42kW, 18.28kW, 16.72kW and 15.14kW with peaks count as 4, 1, 5, 3, 5, 4, 4 and 5 respectively.

During case B5 (FIGURE 10 (e)), the maximum power output of HSR has been noted as higher i.e., 15.19kW with single power peak in the P-V curve than SP (10.23kW with 6 peaks), TCT (12.47kW with 5 peaks), ER (11.96kW with 7 peaks), AC (14.48kW with 3 peaks), Sudoku (13.72kW with 4 peaks), MOS (15.26kW with 4 peaks), HS (14.12kW with 5 peaks) and CM (10.81kW with 7 peaks).

Later on, the power generation and peaks of the HSR are compared with GA [39], PSO [40], AVO [41], MHHO [42], DF [43], HB [44], MA [45], GWO [46] and FF [47] reconfiguration techniques under the above shading cases. It has been found that HSR generated nearly equal power output with a single peak compared to the other dynamic techniques during all the cases. The detailed results of power output by different configurations have been given in TABLE 5 in which it can be observed that HSR has higher power output than any static techniques and nearly equal power output than dynamic techniques.

Additionally, to show the operation of the proposed HSR under varying shading in comparison with GA, PSO, AVO, MHHO, DF, HB, MA, GWO, and FF, time-domain analysis has been considered for evaluation using a 9×9 PV array. The arrays with different dynamic reconfigurations along with the

TABLE 5. Power output of different 9 × 9 PV array techniques during shading cases B1 to B5.

Shading Case	Power Output, Peaks								
	SP	TCT	ER [29]	Ancient Chinese [30]	Sudoku [23]	Modified Sudoku [31]	Hyper Sudoku [32]	Chaos Map [33]	GA [39]
B1	12.49kW, 2	13.09kW, 5	13.19kW, 6	14.42kW, 3	14.64kW, 6	14.87kW, 6	14.51kW, 4	10.27kW, 6	15.63kW, 1
B2	14.20kW, 3	15.10kW, 3	15.73kW, 3	15.64kW, 3	15.68kW, 3	15.94kW, 5	15.58kW, 3	11.47kW, 6	16.22kW, 1
B3	11.56kW, 5	13.78kW, 5	16.17kW, 3	15.87kW, 5	15.19kW, 4	15.94kW, 7	15.58kW, 5	12.62kW, 7	16.67kW, 1
B4	16.06kW, 4	17.33kW, 1	16.49kW, 5	16.80kW, 3	17.42kW, 5	18.28kW, 4	16.72kW, 4	15.14kW, 5	18.98kW, 1
B5	10.23kW, 6	12.47kW, 5	11.96kW, 7	14.48kW, 3	13.72kW, 4	15.26kW, 4	14.12kW, 5	10.81kW, 7	15.18kW, 1
Shading Case	Power Output, Peaks								
	PSO [40]	AVO [41]	MHHO [42]	DF [43]	HB [44]	MA [45]	GWO [46]	FF [47]	HSR
B1	15.64kW, 1	15.63kW, 1	15.63kW, 1	15.64kW, 1	15.64kW, 1	15.63kW, 1	15.64kW, 1	15.62kW, 1	15.64kW, 1
B2	16.22kW, 1	16.23kW, 1	16.22kW, 1	16.22kW, 1	16.23kW, 1	16.23kW, 1	16.22kW, 1	16.23kW, 1	16.23kW, 1
B3	16.67kW, 1	16.68kW, 1	16.69kW, 1	16.69kW, 1	16.68kW, 1	16.69kW, 1	16.67kW, 1	16.68kW, 1	16.69kW, 1
B4	18.96kW, 1	18.95kW, 1	18.96kW, 1	18.96kW, 1	18.97kW, 1	18.96kW, 1	18.97kW, 1	18.95kW, 1	18.97kW, 1
B5	15.18kW, 1	15.19kW, 1	15.19kW, 1	15.18kW, 1	15.17kW, 1	15.19kW, 1	15.19kW, 1	15.19kW, 1	15.19kW, 1

TABLE 6. Summarized results (Time) of time-domain analysis in 9 × 9 PV array during varying partial shading cases B5-B8.

Shading Case B5						Shading Case B6					
	t=0-1s	t=1-2s	t=2-3s	t=3-4s	t=4-5s		t=0-1s	t=1-2s	t=2-3s	t=3-4s	t=4-5s
SP	-	-	-	-	-	SP	-	-	-	-	-
GA	No shading	1.20s	2.19s	3.18s	4.17s	GA	No shading	1.21s	2.20s	3.19s	4.18s
PSO	No shading	1.18s	2.17s	3.16s	4.15s	PSO	No shading	1.19s	2.18s	3.17s	4.16s
AVO	No shading	1.24s	2.26s	3.23s	4.25s	AVO	No shading	1.25s	2.26s	3.24s	4.26s
MHHO	No shading	1.27s	2.28s	3.25s	4.27s	MHHO	No shading	1.28s	2.29s	3.26s	4.28s
DF	No shading	1.22s	2.24s	3.21s	4.23s	DF	No shading	1.23s	2.25s	3.22s	4.24s
HB	No shading	1.19s	2.20s	3.18s	4.19s	HB	No shading	1.20s	2.21s	3.19s	4.20s
MA	No shading	1.23s	2.22s	3.21s	4.20s	MA	No shading	1.24s	2.23s	3.22s	4.21s
GWO	No shading	1.21s	2.19s	3.19s	4.18s	GWO	No shading	1.22s	2.20s	3.20s	4.19s
FF	No shading	1.17s	2.16s	3.15s	4.14s	FF	No shading	1.18s	2.17s	3.16s	4.16s
HSR	No shading	1.10s	2.12s	3.11s	4.13s	HSR	No shading	1.11s	2.13s	3.12s	4.14s
Shading Case B8						Shading Case B8					
	t=0-1s	t=1-2s	t=2-3s	t=3-4s	t=4-5s		t=0-1s	t=1-2s	t=2-3s	t=3-4s	t=4-5s
SP	-	-	-	-	-	SP	-	-	-	-	-
GA	No shading	1.20s	2.25s	3.22s	4.24s	GA	0.26s	1.28s	2.30s	3.32s	4.34s
PSO	No shading	1.18s	2.22s	3.20s	4.21s	PSO	0.24s	1.26s	2.28s	3.30s	4.32s
AVO	No shading	1.24s	2.26s	3.28s	4.30s	AVO	0.32s	1.34s	2.36s	3.38s	4.40s
MHHO	No shading	1.28s	2.30s	3.32s	4.34s	MHHO	0.26s	1.38s	2.40s	3.42s	4.44s
DF	No shading	1.23s	2.26s	3.27s	4.29s	DF	0.30s	1.32s	2.34s	3.36s	4.38s
HB	No shading	1.20s	2.22s	3.24s	4.26s	HB	0.27s	1.29s	2.31s	3.33s	4.35s
MA	No shading	1.24s	2.25s	3.26s	4.28s	MA	0.31s	1.33s	2.35s	3.37s	4.39s
GWO	No shading	1.22s	2.23s	3.24s	4.26s	GWO	0.29s	1.31s	2.33s	3.35s	4.37s
FF	No shading	1.18s	2.19s	3.20s	4.22s	FF	0.25s	1.27s	2.29s	3.31s	4.33s
HSR	No shading	1.14s	2.12s	3.15s	4.13s	HSR	0.16s	1.18s	2.20s	3.21s	4.24s

TABLE 7. Comparison of harmony search (HS) technique with existing algorithms.

Parameters	Algorithms for PV Array Reconfiguration									
	HS	GA	PSO	AVO	MHHO	DF	HB	MA	GWO	FF
Simplicity	High	Medium	Medium	High	Medium	Medium	High	High	High	High
Convergence	High	Medium	Medium	Medium	Medium	High	Medium	High	Medium	Medium
Diversification	High	Medium	High	Medium	High	High	Medium	Medium	Medium	High
Local Search	Built-in	RC	RC	Built-in	RC	RC	RC	RC	RC	RC
Memory Usage	Low	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium
Flexibility	High	Medium	Medium	High	High	High	High	High	Medium	Medium
Robustness	High	Medium	Medium	Medium	Medium	Medium	Medium	Medium	High	Medium
Adaptability	High	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium
Parallelization	High	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium	Medium

*RC-Required Customization

HSR have been operated for a duration of t=5s where there is a change in the shading in terms of pattern, size, and strength in every 1s duration. The varying shading cases B5, B6, B7, and B8 have been depicted in FIGURE 11 in which it can be

noted that the PV array operates under multiple shading cases during the simulation time i.e., t=0-5s.

During shading case B5 (shown in FIGURE 11 (a)), the array operates under normal scenarios during t=0-1s

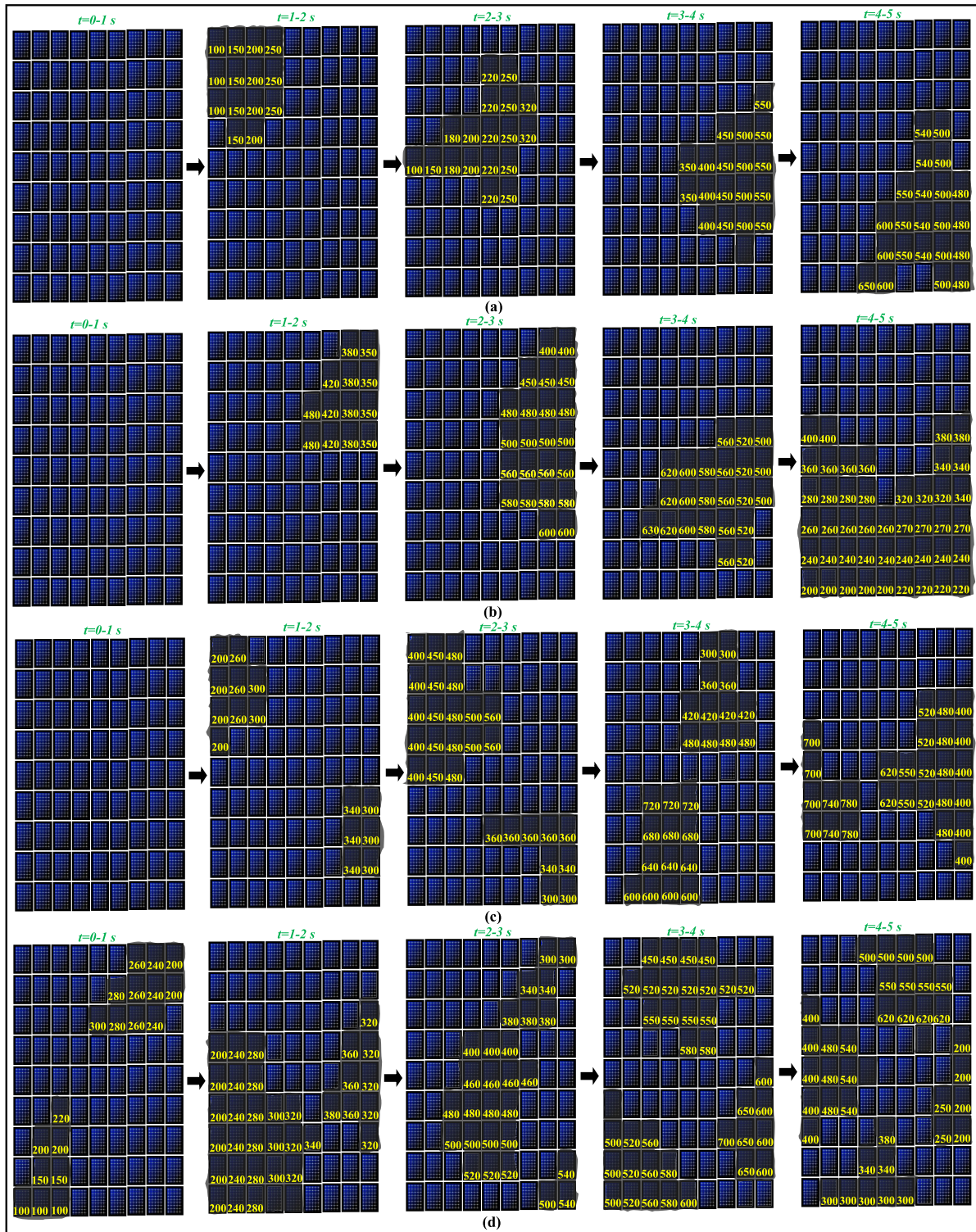


FIGURE 11. Performance of different 9 × 9 PV array techniques under partial shading case (a) B1, (b) B2, (c) B3, (d) B4, and (e) B5.

with all the techniques generating the same power of 21.55kW. At $t=1s$, the arrays encounter shading with multiple irradiance levels of $800W/m^2$, $100W/m^2$, $150W/m^2$, $200W/m^2$ and $250 W/m^2$ and continues till $t=2s$. During this shading, the power outputs of all the techniques

have been noted to be the same i.e., 15.78kW whereas SP has a lower power output of 11.72kW. From the power output graph presented in FIGURE 12 (a), it can be observed that HSR has enhanced the power output through optimal reconfiguration at $t=1.10s$ as compared to

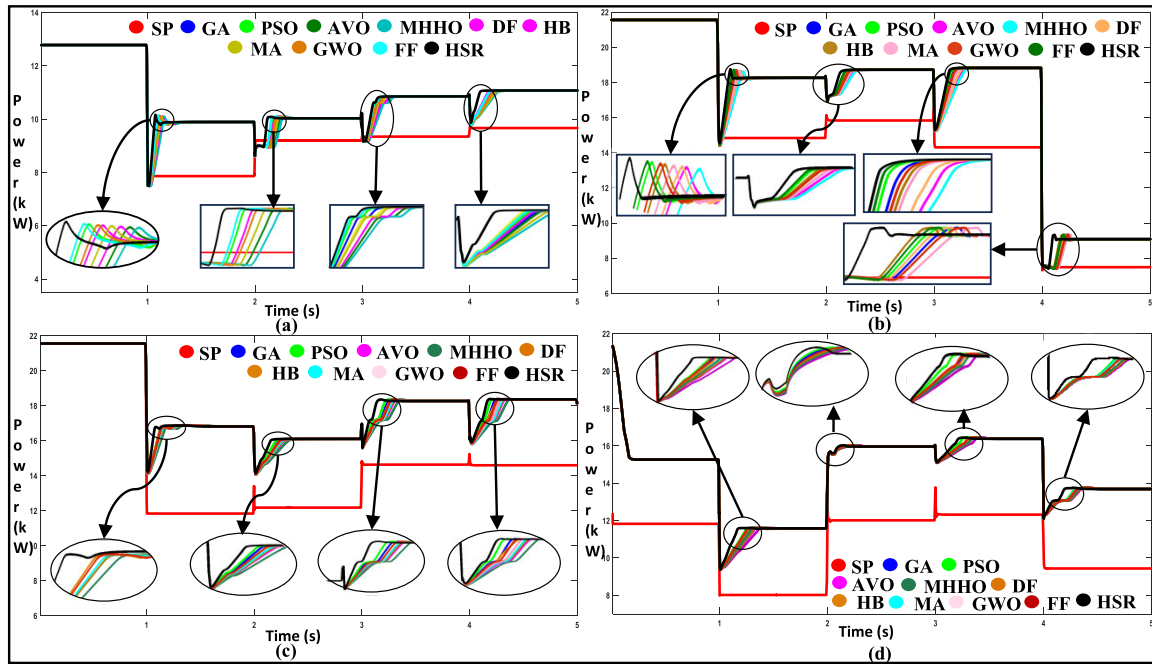


FIGURE 12. Time-domain power generation of SP, GA, PSO, AVO, MHHO, DF, HB, MA, GWO, FF, and HSR during the varying shading case (a) B5, (b) B6, (c) B7 and (d) B8.

TABLE 8. Performance of 9 × 5 PV array techniques during various shading cases.

Shading Case	Shading Scenario	Power Output
C1		SP- 8.07kW TCT- 8.52kW FER- 8.64kW HSR- 10.29kW
C2		SP- 7/10kW TCT- 7.69kW FER- 7.99kW HSR- 9.34kW
C3		SP- 8.26kW TCT- 9.33kW FER- 9.36kW HSR- 10.84kW
C4		SP- 6.76kW TCT- 8.71kW FER- 8.84kW HSR- 9.86kW
C5		SP- 4.93kW TCT- 6.65kW FER- 7.46kW HSR- 8.40kW

the GA ($t=1.20s$), PSO ($t=1.18s$), AVO ($t=1.24s$), MHHO ($t=1.27s$), DF ($t=1.22s$), HB ($t=1.19s$), MA ($t=1.23s$), GWO ($t=1.21s$) and FF($t=1.17s$). The shading changes

at $t=2s$ with irradiance levels of $800W/m^2$, $100W/m^2$, $150W/m^2$, $180W/m^2$, $200W/m^2$, $220W/m^2$, $250 W/m^2$, and $320W/m^2$ and continues till $t=3s$. During this shading, SP has

TABLE 9. Experimental analysis of 3 × 3 PV array under partial shading D1 and D2.

Shading Case	Shading Scenario	Legend	P-V Curves	Power Output	
D1				SP	178.7W
				TCT	181.9W
				SDS	221.2W
				HSR	236.2W
D2				SP	164.8W
				TCT	165.2W
				SDS	224.3W
				HSR	238W

a lower power output i.e., 14.40kW whereas all the other techniques have equal outputs of 16.05kW. The HSR enhanced power generation of the array at $t=2.12s$ whereas GA, PSO, AVO, MHHO, DF, HB, MA, GWO and FF have enhanced at $t=2.19s$, $t=2.17s$, $t=2.26s$, $t=2.28s$, $t=2.24s$, $t=2.20s$, $t=2.22s$, $t=2.19s$ and $t=2.16s$ respectively. The shading again changes at $t=3-4s$ with irradiances of $800 W/m^2$, $350W/m^2$, $400W/m^2$, $450W/m^2$, $500W/m^2$, and $550 W/m^2$. The SP has lower power output of 14.68kW whereas all the dynamic reconfiguration generated equal power of 17.69kW. The HSR has enhanced the power output within less time i.e., $t=3.11s$ whereas GA, PSO, AVO, MHHO, DF, HB, MA, GWO, and FF generated higher power at $t=3.18s$, $3.16s$, $3.23s$, $3.25s$, $3.21s$, $3.18s$, $3.21s$, $3.18s$ and $3.15s$ respectively. The shading changes at $t=4s$ with irradiance levels of $800W/m^2$, $480W/m^2$, $500W/m^2$, $540W/m^2$, $550 W/m^2$, $600 W/m^2$, and $650W/m^2$. The power output of SP has been noted as 15.23kW whereas all other reconfiguration techniques generated 18.14kW during this scenario. The HSR has done power enhancement at $t=4.13s$ that indicates higher convergence speed than GA ($t=4.17s$), PSO ($t=4.15s$), AVO ($t=4.25s$), MHHO ($t=4.27s$), DF ($t=4.23s$), HB ($t=4.19s$), MA ($t=4.20s$), GWO ($t=4.18s$) and FF ($t=4.14s$). Similarly, during shading case B6 (FIGURE 11 (b)), the arrays operate at normal shading scenarios from $t=0-1s$ and encounter multiple partial shading scenarios from $t=1-4s$. The power output graphs presented in FIGURE (b) shows that SP has lower power output during $t=1-2s$ (14.83kW), $t=2-3s$ (15.76kW), $t=3-4s$ (14.30kW) and $t=4-5s$ (7.48kW) whereas GA, PSO, AVO, MHHO, DF, HB, MA, GWO, FF and HSR has generated equal higher power output of 18.26kW, 18.72kW, 18.82kW and 9.67kW during $t=1-2s$, $t=2-3s$, $t=3-4s$ and $t=4-5s$ respectively. It has been noted that the HSR calculated the optimal reconfiguration within a very less time i.e., $t=1.11s$, $t=2.13s$, $t=3.12s$, and $t=4.14s$ than GA

($t=1.21s$, $t=2.20s$, $t=3.19s$ and $t=4.18s$), PSO ($t=1.19s$, $t=2.18s$, $t=3.17s$ and $t=4.16s$), AVO ($t=1.25s$, $t=2.26s$, $t=3.24s$ and $t=4.26s$), MHHO ($t=1.28s$, $t=2.29s$, $t=3.26s$ and $t=4.28s$), DF ($t=1.23s$, $t=2.25s$, $t=3.22s$ and $t=4.24s$), HB ($t=1.20s$, $t=2.21s$, $t=3.19s$ and $t=4.20s$), MA ($t=1.24s$, $t=2.23s$, $t=3.22s$ and $t=4.21s$), GWO ($t=1.22s$, $t=2.20s$, $t=3.20s$ and $t=4.19s$) and FF ($t=1.18s$, $t=2.17s$, $t=3.16s$ and $t=4.16s$).

During shading B7 (FIGURE 11 (b)), the power output of SP has been noted to be lower i.e., 11.83kW, 12.17kW, 14.63 kW and 14.59kW whereas other techniques generated equal power outputs of 16.81kW, 16.10kW, 18.26kW and 18.38 kW during $t=1-2s$, $t=2-3s$, $t=3-4s$ and $t=4-5s$ respectively. From the power output graph shown in FIGURE 12 (c), it can be observed that HSR has a faster response in terms of power enhancement as compared to other techniques. The power enhancement time of HSR has been noted as $t=1.14s$, $t=2.12s$, $t=3.15s$ and $t=4.14s$ which is lower than GA ($t=1.20s$, $t=2.25s$, $t=3.22s$ and $t=4.24s$), PSO ($t=1.18s$, $t=2.22s$, $t=3.20s$ and $t=4.121s$), AVO ($t=1.24s$, $t=2.26s$, $t=3.28s$ and $t=4.30s$), MHHO ($t=1.28s$, $t=2.30s$, $t=3.32s$ and $t=4.34s$), DF ($t=1.23s$, $t=2.26s$, $t=3.27s$ and $t=4.29s$), HB ($t=1.20s$, $t=2.22s$, $t=3.24s$ and $t=4.26s$), MA ($t=1.24s$, $t=2.25s$, $t=3.26s$ and $t=4.28s$), GWO ($t=1.22s$, $t=2.23s$, $t=3.24s$ and $t=4.26s$) and FF ($t=1.18s$, $t=2.19s$, $t=3.20s$ and $t=4.22s$) during shading occurring at $t=1-2s$, $t=2-3s$, $t=3-4s$ and $t=4-5s$ respectively.

The summarized results of the time-domain analysis for shading cases B5-B8 have been given in Table 6. From the table, it can be observed that HSR has faster convergence (ability to calculate the optimal reconfiguration) during all the shading scenarios as compared to other algorithms. Also, from the above analysis, it is noted that all the algorithms generated equal power during shading however, the response (power enhancement) time differs from each other. The

average optimal reconfiguration calculation time of the GA, PSO, AVO, MHHO, DF, HB, MA, GWO, FF and HSR have been calculated as 0.23s, 0.21s, 0.29s, 0.31s, 0.27s, 0.24s, 0.27s, 0.25s, 0.21s and 0.15s respectively.

A comparison of the harmony search (HS) technique with other techniques such as GA, PSO, AVO, MHHO, DF, HB, MA, GWO, and FF in terms of various parameters has been done in TABLE 7. From the table, it can be observed that the HS algorithm has numerous advantages in terms of simplicity, diversification, convergence, memory usage, local search, flexibility, robustness, adaptability, etc. Also, from the above analysis under partial shading for 9×9 array, it has been found that HSR has shown similar performance to other techniques.

In addition, the HSR has been tested using a 9×4 PV array (unsymmetrical) and compared with SP, TCT, and FER [34] under five distinct shading cases. The shading scenario and power output by different techniques have been summarized in TABLE 8. It has been found that HSR has higher power outputs of 10.29kW, 9.34kW, 10.84kW, 9.86kW, and 8.40kW during shading cases C1, C2, C3, C4, and C5 whereas SP has a lower output of 8.07kW, 7.10kW, 8.26kW and 6.76 kW and 4.93kW respectively. The power output of TCT and FER has been found as 8.52kW and 8.64kW during case C1, 7.69kW and 7.99kW during case C2, 9.33kW, and 9.36 kW during case C3, 8.71kW and 8.84kW during case C4 and 6.65kW and 7.46kW respectively.

C. EXPERIMENTAL VALIDATION USING 3×3 ARRAY

Later on, an experimental investigation has been carried out to show the application of the proposed HSR in a real-time environment. The experiment has been conducted on the roof of Renewable Energy Lab, SOA University located at Bhubaneswar, India with $20^{\circ}16' N$ and $85^{\circ}50' E$ as latitude and longitude respectively. The average irradiance received by the experimental site during December has been noted as $893W/m^2$. The experimental analysis has been carried out using a 3×3 array using PV modules with rating as 50W (maximum power), 21.5V (open-circuit voltage), 17.4V (maximum voltage), 3.1A (short-circuit current) and 2.86A (maximum current). The experimental setup is displayed in FIGURE 13 which consists of nine modules, a solar power meter to measure the irradiance received by modules, a multimeter, a voltmeter, and a variable load to plot the P-V curves. The irradiance of modules has been reduced by using layers of transparent color sheets that act as partial shading in the array. Later on, after performing the experiments, P-V curves are plotted using the power and voltage data points.

The detailed experimental results such as shading cases D1 and D2 along with the P-V curves and power outputs have been summarized in Table 9. The HSR has been operated manually by changing the electrical connection of the array based on the reconfiguration provided by the proposed algorithm and compared with SP, TCT, and shade dispersion scheme (SDS) [53] using two shading cases. During shading case D1, HSR generated a significantly higher power output



FIGURE 13. Experimental setup of a 3×3 PV array.

of 236.2W as compared to the SP (178.7W), TCT (181.9W), and SDS (221.2W). Similarly, during shading case D2, the HSR showed better performance by generating a higher power output of 238W than SP (164.8W), TCT (165.2), and SDS (224.3W). Also, from the P-V curves obtained from the experiments (in TABLE 9), it can be observed that the HSR has generated the curves with single peaks whereas other techniques exhibited multiple peaks. It is to be noted that there may exist some uncertainty in the experimental data due to various unavoidable factors like fluctuating irradiance, module temperature difference, internal mismatches, and wire losses. Hence, from the above experimental analysis, it can be stated that HSR has effective shade dispersion capability and can be implemented in real-time practical applications for power enhancement from the arrays during partial shading.

From the above analysis, the HSR technique has been found to have a higher performance than existing techniques for all the array sizes under partial shading. In the 5×5 array, HSR has 29.84%, 21.53%, 9.20%, 9.70%, 8.33%, 19.74%, 9.18%, and 20.78% higher power than the SP, TCT, Sudoku, Futoshiki, Magic Square (MS), Competence Square (CS), SD-PAR and Odd-Even (OE) techniques respectively. In the 9×9 array, HSR has a power enhancement of 30.22%, 15.99%, 13.52%, 7.16%, 8.08%, 3.11%, 8.14%, and 18.50% than SP, TCT, ER, Ancient Chinese (AC), Sudoku, Modified Sudoku (MOS), Hyper Sudoku (HS) and Chaos Map (CM) respectively. For the 9×5 array, the HSR has 41.31%, 19.59%, and 15.19% higher power than SP, TCT and FER. Additionally, HSR has shown nearly equal performance to the GA, PSO, AVO, MHHO, DF, HB, MA, GWO, and FF techniques in terms of power generation. The time-domain investigation reveals that the HSR has a higher convergence speed i.e., the ability to calculate and reconfigure the PV array with varying shading scenarios as compared to others. The average optimal reconfiguration time of the GA, PSO, AVO, MHHO, DF, HB, MA, GWO, FF, and HSR have been calculated as 0.23s, 0.21s, 0.29s, 0.31s, 0.27s, 0.24s, 0.27s, 0.25s, 0.21s and 0.15s respectively. This efficiency can be attributed to HSR due to its unique improvisation-inspired search mechanism, fostering a harmonious interplay between candidate solutions. The HSR algorithm strikes a balance

between exploration and exploitation, allowing it to swiftly adapt to changing shading scenarios. Also, HSR benefits from a memory structure that efficiently retains promising solutions, aiding quicker convergence. The simplicity of the HSR conceptual framework and its adaptive nature contribute to its agility, making it particularly effective in time-sensitive scenarios like dynamic array reconfiguration. The superior performance of HS in this time domain analysis underscores its suitability for rapid and effective optimization in dynamically changing environments. Additionally, HSR has various other advantages in terms of simplicity, higher diversification, lower memory usage, built-in local search, flexibility, robustness, wide adaptability, and parallelization.

V. CONCLUSION

In this paper, a harmony search reconfiguration (HSR) has been proposed for PV arrays to reduce power losses and enhance power output during partial shading. The HSR has been compared with twenty-two existing conventional, static, and dynamic using three array sizes of 5×5 , 9×9 , 9×5 , and 3×3 (experimental analysis). From, the conducted analysis, the following conclusions have been drawn:

- HSR has higher power generation during all the partial shading cases for all PV array sizes.
- In the 5×5 array, HSR has 29.84%, 21.53%, 9.20%, 9.70%, 8.33%, 19.74%, 9.18%, and 20.78% higher power than the SP, TCT, Sudoku, Futoshiki, Magic Square (MS), Competence Square (CS), SD-PAR and Odd-Even (OE) techniques respectively.
- In the 9×9 array, HSR has a power enhancement of 30.22%, 15.99%, 13.52%, 7.16 %, 8.08%, 3.11%, 8.14%, and 18.50% than SP, TCT, ER, Ancient Chinese (AC), Sudoku, Modified Sudoku (MOS), Hyper Sudoku (HS) and Chaos Map respectively.
- In the time-domain analysis of 9×9 PV array, HSR has lower average optimal reconfiguration time of 0.15s than GA (0.23s), PSO (0.21s), AVO (0.29s), MHHO (0.31s), DF (0.27s), HB (0.24s), MA (0.27 s), GWO (0.25s), and FF (0.21s) indicating higher convergence and calculation speed of HSR.
- In the 9×5 array, HSR has power enhancement of 41.31%, 19.59%, and 15.19% higher power than SP, TCT, and FER respectively.
- In the 3×3 PV array, experimental results show the higher power generation of the HSR during partial shading than other techniques.
- HSR has an average power enhancement of 24.64% and 11.28% as compared to conventional and static techniques.
- HSR generated nearly equal power as compared to dynamic techniques like genetic algorithm, particle swarm optimization, African vultures optimization, modified Harris hawks optimizer, dragonfly, honey badger, grey wolf optimization, firefly and Munkres assignment with advantages like simplicity, higher convergence, higher diversification, lower memory usage,

built-in local search, flexible, robust, wide adaptability and parallelization.

- HSR has a lower average actual power deviation of -1.10% as compared to SP (-20.94%), TCT (-16.54 %), Sudoku (-8.63%), Futoshiki (-8.93%), Magic Square (-7.85%), Competence Square (-16.10%), SD-PAR (-8.58%) and Odd-Even in 5×5 array.
- HSR is easy to implement in symmetrical and un-symmetrical PV arrays with a simple algorithm and reduced switch count.
- HSR ensures higher power output with smooth P-V curves during partial shading scenarios with higher efficiency

Hence, the proposed HSR technique can be an effective solution for the reliable operation of solar PV arrays that can be implemented in arbitrary sizes and have wide application in roof-top and grid-connected PV systems ensuring efficient power generation during partial shading. The reduction of switches and the design of simpler algorithms can be the potential future scope of this work.

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