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RESEARCH ARTICLE

Data-Driven Strategy Decision Integrating Convolution Neural Network With Threat Assessment and Motion Prediction for Automatic Evasive Steering

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ABSTRACT In this paper, the strategy decision algorithm for automatic evasive steering (AES) integrating a convolution neural network (CNN) with a physics-based threat assessment is proposed. Five collision avoidance or mitigation strategies, including evasive steering, lane change, and steering to shoulder stop are considered for the strategy decision. Although there are many model-based or data-driven approaches for collision avoidance in the literature, a new decision method integrating data-driven classification based on CNN with both threat assessment and prediction techniques is proposed to improve reliability as well as accuracy. First, a set of abstracted images in a bird eye's view including the threat assessment and trajectory prediction information are generated. More specifically, a few collision indexes and interaction multiple model-unscented Kalman filter are used respectively for threat assessment and prediction. Once a stack of the images so called predicted semantic map corresponding to each collision avoidance strategy are generated, the decision classification based on CNN follows to choose an appropriate strategy for AES. Finally, the proposed decision algorithm is trained and validated through typical safe scenario data coming from field operation tests (FOT) and safety-critical scenario data via simulations.

INDEX TERMS Automatic emergency steering (AES), collision avoidance, threat assessment, motion prediction, strategy classification.

I. INTRODUCTION

Active safety systems, such as automatic emergency braking (AEB), forward collision warning, and blind spot detection systems have been successfully introduced in the automotive market [1], [2]. Moreover, the advanced active safety systems, e.g., collision evasive lateral manoeuvre systems (CELM), automatic emergency steering (AES) and minimal risk maneuver (MRM), have been developed and standardized [3], [4], [5]. At the same time, it is recently reported that there were fatal accidents of automated vehicles (AV) mainly due to sensor-related faults,

i.e., malfunction in detection and classification [6], [7]. It is thus inevitable to consider collision avoidance and mitigation strategy in the system design stage for advanced active safety systems and AV [8].

There are numerous studies about collision avoidance and decision-making in the literature and they can be classified into twofold: model-based and data driven approaches. Since the physical model-based methods have been developed over three decades, it includes single-behavior threat metrics, optimization methods, formal methods, and probabilistic methods [9], [10]. Threat metrics such as Time-to-Collision (TTC), Time-to-Brake (TTB), Time-to-Line Crossing (TLC) are widely used for threat assessment. In addition, the minimum safety spacing (MSS) calculation

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has been used to determine collision-free lane changing [11], [12], [13]. However, it is also noted that most of threat assessment algorithms were validated in the specific scenarios and hazardous situations.

Also, some research studied the emergency steering system for with threat assessment methods [14], [15], [16], [17]. However, not only does the literature focus on control or lateral stability rather than decision for emergency steering, but also the validation scenarios are limited to situations where the vehicle in front is either avoided or maintains a constant speed.

In data-driven approaches, reinforcement learning (RL) is recently applied for decision-making of lane changing and overtaking [18], [19], [20]. Since RL-based approaches are typically trained and tested in virtual simulation environments, it is limited to consider validation and performance improvement via real driving data. Another data-driven application is the prediction of the driving intention and/or vehicle trajectory with the Convolutional Neural Network (CNN). The vehicle prediction methods can be classified by input representation criterion: track history of the surrounding vehicles (SV) and ego vehicle, raw sensor data, and Simplified images in the Bird's Eye View (SBEV) [21]. The SBEV contextualize objects and the environment as lines and polygons while driving. This method is also referred to as rasterized or vectorized High-Definition (HD) maps [22], [23]. While the first and second approaches are in general sensitive to characteristics and performance of the environmental sensors, the SBEV approach may be more robust due to sensor fusion integrating the data coming from sensors (e.g., radar, lidar, and camera) [22], [24]. With the advantage of the SBEV, a stacked set of current and past SBEV including lane mark and position of SVs are used as the network input to classify lane change intention [25]. Similarly, an extended version of the SBEV including both SVs and road infrastructure (e.g., route, crosswalk, lane) is considered to predict the vehicle motion in the intersection [26], [27]. Furthermore, another version of the SBEV with occupancy, past trajectory and velocity was proposed to classify different scenarios such as overtaking, vehicle crossing, and leading vehicle ahead [22], [23].

Nevertheless, the information presented in the above studies is not sufficient to determine whether a vehicle is in a collision. Moreover, there are few data-driven threat assessment methods with applications of collision avoidance or automatic emergency steering. While crash risk of an ego vehicle and collision prediction is proposed in the literature, it is still limited to consider various scenarios and validate the algorithm via field operation test (FOT) dataset [28], [29].

In this paper, we propose the decision-making framework for the AES strategy integrating the SBEV and CNN approach with the physics-based approach including threat assessment and motion prediction. Furthermore, its validation and evaluation method are proposed to enhance diversity and complexity of scenario and/or dataset. The main contribution of this work are as follows:

- The integrated decision architecture for collision avoidance that combines deep learning (DL) networks with physics-based algorithms.
- A multi-layered SBEV, serving as a set of abstracted inputs from physics-based approaches, is employed as an input for a deep learning network to predict collision avoidance strategies.
- Our proposed decision-making algorithm was evaluated through safety-critical scenarios. The safety-critical scenarios based on real accident statistics. The reliability of the algorithm is verified using real-driving data.

This paper is organized as follows: Section II gives the description of problem for previous collision avoidance algorithms. Section III introduces the integrated collision avoidance algorithm with the CNN, and Section IV presents performance of proposed algorithm via simulation and real-road data. Section V concludes this paper. The acronyms used in the paper are provided in Table 1.

II. PROBLEM STATEMENT

It is necessary to consider both kinematics of SV and geometry of road to develop a decision-making algorithm of AES for collision avoidance and mitigation. It is shown in Fig. 1 that the ego vehicle drives in first lane and an adjacent heavy-duty vehicle follows the second lane. The ego vehicle is equipped with radar and vision sensors. Commercial radar and camera may have sensor noise or wrong measurement. For example, two tracks are detected on the adjacent truck. The wrong

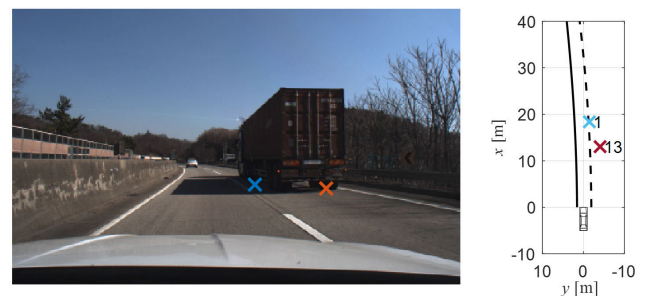


FIGURE 1. Defining the problem of decision for collision avoidance algorithm in real driving condition.

TABLE 1. Summary of acronyms.

Acronyms	Full Form
AEB	Automatic Emergency Braking
AES	Automatic Emergency Steering
BEV	Bird's Eyes View
CELM	Collision Evasive Lateral Manoeuvre
FOT	Field Operation Test
MSS	Minimum Safety Space
PSM	Predictive Semantic Map
TLC	Time-to-Line Crossing
TTB	Time-to-Braking
TTC	Time-to-Collision

measurement may happen due to the larger size of the heavy-duty vehicle compared to other vehicles as shown in Fig. 1. Longitudinal and lateral positions of the left track are 19 m and -1.74 m, respectively. Typically, the half of lane width on a highway is 1.8 m, which is close enough in the lateral direction. In addition, the relative speed is about -10 m/s, which can cause an accident in the longitudinal direction. This problem has the potential to trigger a false alarm in the collision avoidance algorithm.

Fig. 2 illustrates two distinct scenarios: in Fig. 2 (a), a vehicle abruptly cuts in from the left lane, leading to an accident, while in Fig. 2 (b), despite a similar cut-in action, no accident ensues. In both instances, the Automatic Emergency Braking (AEB) of the ego vehicle is engaged. As can be seen in the upper part of each of the Fig. 2 (a) and (b), in the pre-accident situation, it is difficult to distinguish which scenario is the accident. However, due to the difference in relative speeds, the accident occurs in the lower part of Fig. 2 (a) and does not occur in Fig. 2 (b). In other words, it is difficult to determine the presence of an accident using SBEV including position and road geometry. It is essential to include additional information on the BEV to determine the potential for collision.

To solve these problems, we propose an integrated decision-making algorithm with physic-based method and convolution neural network. Furthermore, proposed algorithm that avoids an accident by selecting six avoidance strategies when it is determined that an accident is about to occur. That is, we define six collision avoidance or mitigation strategies as follows:

- Decelerating (DEC): decelerating of ego vehicle or activation of AEB.
- Evasive Steering to Left/Right Lane (ESL/ESR): evasive steering with allowable lateral deviation in in-lane.
- Emergency Lane Change to Left/Right Lane (ELCL/ELCR): lane changing steering to the next left or right lane.
- Emergency Steering to Shoulder (ESS): lane changing to the shoulder if there is a shoulder on the road.

It is assumed that ego vehicle equips the AEB system, and it activated automatically regardless of the decision algorithm. Therefore, the decelerating strategy is not considered by the decision-making algorithm.

III. STRATEGY DECISION FOR AUTOMATIC EMERGENCY STEERING (AES)

The overall architecture of the decision-making algorithm is organized as shown in Fig. 3. This proposed algorithm is a combination of abstraction and classification. The abstraction consists of a static layer (e.g., road geometry and guard-rail), a dynamic layer (e.g., trajectory of ego and surrounding vehicles), and a meta layer (e.g., threat metrics and motion prediction). The abstraction module is divided into Semantic Map and stacked PSM (Predicted Semantic Map) components. For the Semantic Map component, an image is generated for each physics-based input, which is defined as a “layer.” Subsequently, these individual layers are combined

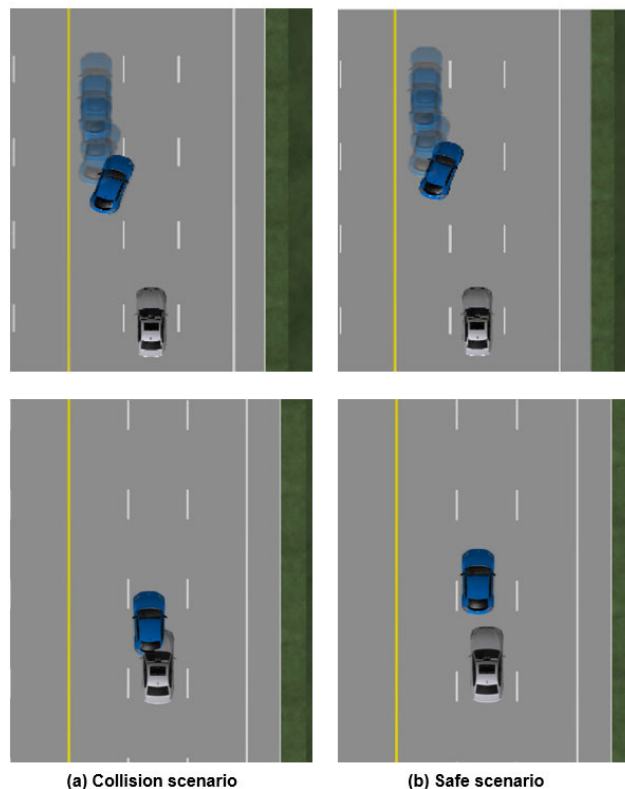


FIGURE 2. Defining the problem of decision for collision avoidance in cutting-in scenarios.

to generate the Semantic Map. In the stacked PSM component, individual PSMs are generated for each strategy based on avoidance strategies of ego vehicle. In Fig. 3, the first PSM combines layers to represent the current driving situation, and the empty red box, which represents the predicted position of the surrounding vehicle, contacts the black box (position of ego vehicle). In other words, if the current situation continues, a collision will occur. The subsequent figure illustrates a PSM that represents the ego vehicle’s ESS avoidance strategy. In this depiction, the ego vehicle’s avoidance trajectory is shown the surrounding vehicle’s relative position and does not contact. Additionally, the generated PSMs are termed as “Stacked PSM” and applied as input for the CNN. Finally, the deep learning-based decision algorithm determines collision avoidance strategies when there is a risk of collision.

A. ABSTRACTION FOR INTEGRATED DECISION

1) THREAT ASSESSMENT

One of the most used and straightforward longitudinal behavior threat metrics is the time-to-collision (TTC), which calculated with relative longitudinal distance x and velocity v_x and can be expressed as $TTC = x/v_x$. Similarly, based on correlation of relative lateral distance y and velocity v_y , the time-to-line crossing (TLC), representing a lateral threat metric, is given by as $TLC = y/v_y$. To consider for both longitudinal and lateral behaviors, a collision index is employed,

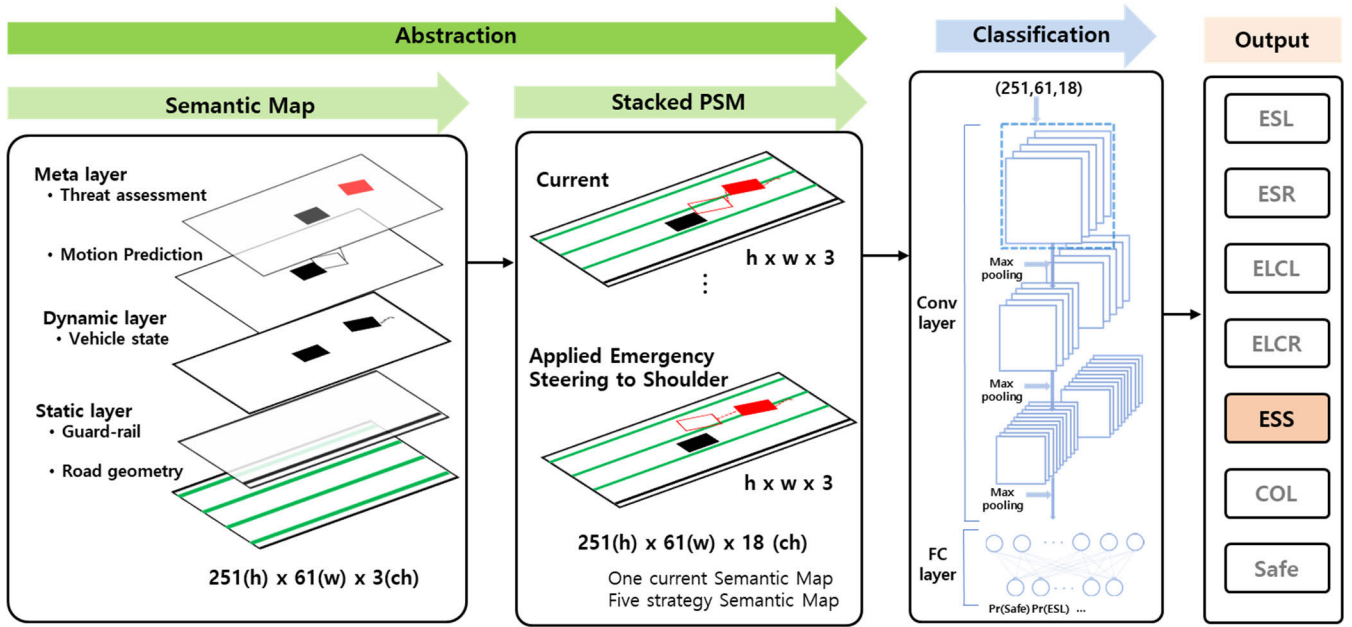


FIGURE 3. Illustrative architecture of collision avoidance algorithm.

which is calculated as follows [30]:

$$I_{long} = \max \left(\frac{x_{max} - x_p}{x_{max} - x_{th}}, \frac{TTC}{TTC_{th}} \right) \quad (1)$$

$$I_{lat} = \min(I_{long}, 1) \cdot \min \left(\frac{TLC_{th}}{t_{TLC}}, 1 \right) \quad (2)$$

where,

$$x_p = \frac{R - d_{br}}{d_w - d_{br}}, \quad d_w = -\dot{R} \cdot t_d + d_{br}, \quad (3)$$

$$d_{br} = -\dot{R} \cdot t_{br} + \frac{v_A^2 - v_B^2}{2a_{x,max}}$$

where x_{max} , x_{th} , TTC_{th} and TLC_{th} are design parameters and the mor detailed description may be referred to the reference and The collision index of surrounding vehicle is normalized to the [0; 255] and reflected in red channels of PSM.

2) MOTION PREDICTION

Many researchers have studied prediction for target vehicles, and various methods have been proposed [31], [32]. Especially, vehicle prediction algorithms based on LSTM or HMM become reliable for long term prediction. The proposed algorithm focuses on accident scenarios, which are sufficient for short term prediction. Furthermore, as can be seen in the literature, most algorithms perform similarly when the horizon time is two seconds or less. Therefore, we used a physics-based algorithm as the Interaction Multiple Model Unscented Kalman Filter (IMM-UKF) that has similar performance and less computation [33], [34]. This method utilizes a combination of multiple models to estimate the state of the target vehicle, which helps to improve the accuracy of the predictions. Two kinematic models, the constant velocity (CV) model and the constant turn rate and velocity (CTRV) model, are employed for motion prediction. The CV model is used

for lane-keeping, and the CTRV model is suited for lane-changing maneuvers. The equation of the CV model is shown below:

$$x^{h,1}(k+1) = f(x^{h,1}(k)) + w^1$$

$$f(x^{h,1}(k)) = \begin{pmatrix} p_x(k) + v(k) \cos(\theta(k))T \\ p_y(k) + v(k) \sin(\theta(k))T \\ v(k) \\ \theta(k) \\ 0 \end{pmatrix}$$

$$w^1 \sim \mathcal{N}(0, Q) \quad (4)$$

Also, the equation of the CTRV model is represented as follows:

$$x^{h,2}(k+1) = f(x^{h,2}(k)) + w^2$$

$$f(x^{h,2}(k)) = \begin{pmatrix} P_x(k) + \frac{v(k)}{\omega(k)} (-\cos(\theta(k) + \omega(k)T)) + \cos(\theta(k)) \\ P_y(k) + \frac{v(k)}{\omega(k)} (\sin(\theta(k) + \omega(k)T)) - \sin(\theta(k)) \\ v(k) \\ \theta(k) + \omega(k)T \\ \omega(k) \end{pmatrix}$$

$$w^2 \sim \mathcal{N}(0, Q) \quad (5)$$

where $x^h(k)$, $i = 1,2$ denote the elements of the surrounding vehicle motion: $p_x, p_y, v, \theta, \omega$. p_x and p_y represent the relative longitudinal and lateral position of the vehicle, respectively. v represents velocity and θ, ω correspond to the relative heading angle and yaw rate, respectively. w^i , $i = 1, 2$ represents the process noise. The prediction horizon for the motion of

surrounding vehicle is chosen as 2 second and additional specifications and parameters related to the UKF can be found in [35] and [36].

The strategies for collision avoidance are defined in Section II. The generated trajectories are based on lateral motion for lane change [24]. To avoid the high acceleration jerk, refer [24] suggests lane change motion with limited acceleration based on hyperbolic tangent path. However, this method is not considered roads with curvature. To compensate for limit, define the modified lane change trajectory as follows:

$$y_{des}(t) = C_1 \tan h(C_2 t + C_3) + y_0 + y_c(t) \quad (6)$$

where,

$$C_1 = \frac{M_t - y_0}{2}, \quad C_2 = \sqrt{\frac{a_{y,lim}}{a_{y,0} C_1}}, \quad C_3 = \frac{t_{LC}}{2}$$

$$t_{LC} = \frac{2}{C_2} \tan h^{-1} \left(\frac{M_t - C_1 - y_0}{C_1} \right)$$

$$y_c(t) = a_3 x(t)^3 + a_2 x(t)^2 + a_1 x(t), \quad M_t = W - W_v - \varepsilon$$

where, M_t is maximum allowable lateral movement, y_c is lateral movement by curvature, respectively and $a_{y,lim}$ and $a_{y,0}$ limited lateral acceleration of lane change and lateral acceleration of ego vehicle, respectively.

Fig. 4 shows how to generate trajectories based on the road environment. The trajectories of the different strategies are applied to the trajectories of the surrounding vehicles on the PSM to check for collisions. As shown in Fig. 5, it is difficult to intuitively determine if avoidance is possible when the predicted trajectory of surrounding vehicle and the ego vehicle are concurrently presented on the BEV. For this purpose, the predicted trajectory of the surrounding vehicle is modified by converting its relative coordinates of the ego trajectory:

$$\begin{aligned} x_{p_{rel,i}} &= x_{p_{tar,i}} - x_{p_{ego,i}} \\ y_{p_{rel,i}} &= y_{p_{tar,i}} - y_{p_{ego,i}} \end{aligned} \quad (7)$$

where subscript $i = 1, \dots, 10$ represents the predictive time horizon, $x_{p_{rel}}$ and $y_{p_{rel}}$ are modified trajectory of the surrounding vehicles and subscript tar and ego denote the predicted trajectory of surrounding and ego vehicle, respectively.

As depicted in Fig. 5, with the modified trajectory, the BEV confirms that a collision does not occur.

3) STACKED PSM

To represent the vehicles and environment, we generate the PSM image with $h \times w \times 3$. In the PSM, h and w denote the height and width, which are 251 pixels and 61 pixels, respectively. When translated to physical dimensions, these values correspond to 50 meters and 12 meters, with a conversion rate of 0.2 meters per pixel. The road geometry, such as lanes and guardrails, are represented by green and black lines, respectively, forming the static layer in Fig. 6. For the dynamic layer, the positions of ego and surrounding vehicles are marked as black box corresponding to the size of each vehicle. The past trajectories of surrounding vehicles are

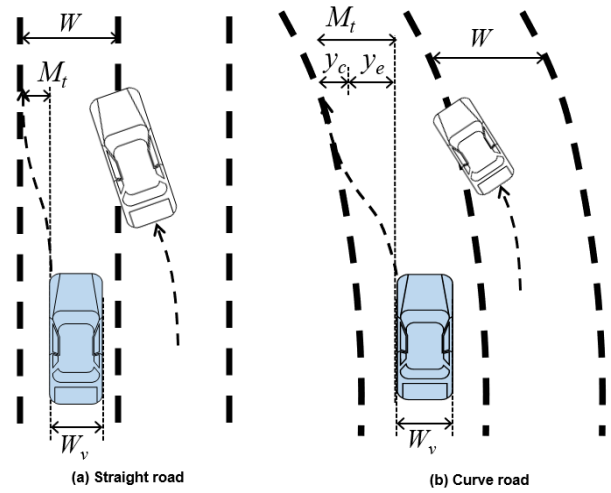


FIGURE 4. Trajectory generation for evasive steering strategy.

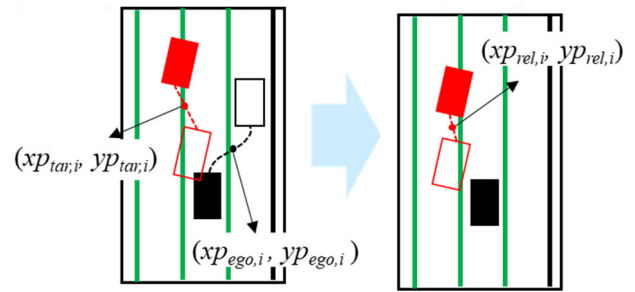


FIGURE 5. Coordinate transformation for predicted trajectory.

illustrated using the black dash lines. The predicted motion of surrounding vehicles and their finite positions are shown with dot lines and boxes. Also, the risk of surrounding vehicles is represented by the R channel, with the intensity of luminance indicates the level of risk, as determined by the threat assessment algorithm. Subsequently, the predicted trajectory is modified by each strategy of the ego vehicle, and the PSMs generated for each strategy are applied as an input into the CNN. Therefore, Six PSMs are stacked, which includes five PSMs for each individual strategy and one PSM representing the current situation. Fig. 6 presents a representative case of stacked PSMs corresponding to each strategy. This example illustrates a scenario where a surrounding vehicle cuts in from the left lane into the lane of ego vehicle. Fig. 6 (a) displays the current driving situation in the absence of any avoidance strategy. In contrast, Fig. 6 (b) and (c) illustrate driving situations where the target vehicle's trajectory reflects the ESR and ESS avoidance strategies of the ego vehicle, respectively. In Fig. 6 (a) and (b), the ego vehicle and predicted trajectories of surrounding vehicle overlap in PSM, which indicates a collision. On the other hand, as shown in Fig. 6 (c), the collision can be avoided by selecting the ESS strategy.

B. CLASSIFICATION FOR DECISION-MAKING

Fig. 7 illustrates the structure of the CNN architecture for the classification used in this study. As depicted in the figure, our network has 3 convolutional layers followed by 1 fully

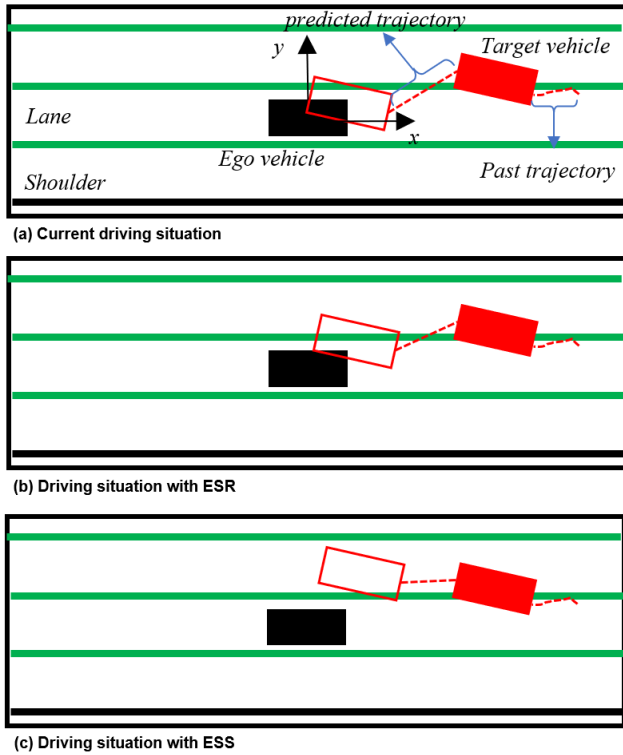


FIGURE 6. Example of stacked PSM.

connected layer. The convolutional layers perform each 3×3 filters and have rectified linear unit (ReLU) activation. each convolutional layer has 8, 16, and 32 filters, respectively. Before the fully connected layer, dropout layer is inserted to avoid the overfitting. The fully connected layer uses the soft-max function to select the strategy with probability distribution for the seven classes. The classes are denoted as:

$$y_t^h = f(x_t | W)$$

$$x_t \in \{0, 1\}^{h \times w \times c}, \quad y_t^h \in [0, 1]^7, \quad \sum_{j=1}^7 y_t^{h,j} = 1 \quad (8)$$

where x_t is the input image with dimensions $h \times w \times c$. h (height), w (width), and c (channel) are 251, 61, and 18, respectively. y^h is the probability distribution of strategies: safe, ESL, ESR, ELCL, ELCR, ESS, collision.

We used a cross-entropy loss function to obtain the weights and included an L_2 regulation term to avoid over-fitting. The loss function defined as follows:

$$L(y_t, y_t^h) = \frac{1}{N} \sum_{t=1}^N \sum_{j=1}^K (y_t^j \cdot \log(y_t^{h,j})) + \lambda \|W\|_2$$

where y and y^h are ground-truth and predicted strategy at time t , respectively. λ is a weight for regulation and K is the number of strategies.

The predicted strategy s_t corresponds to the index of y^h with the maximum probability as follows:

$$s_t = \underset{j}{\operatorname{argmax}} y_t^{h,j} \quad (9)$$

The proposed CNN-based model is trained using a stochastic gradient method with a learning rate of 0.01 every

10 thousand iterations. The batch size of 100 and trained with 150 epochs.

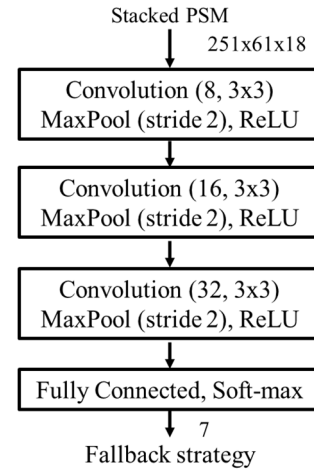
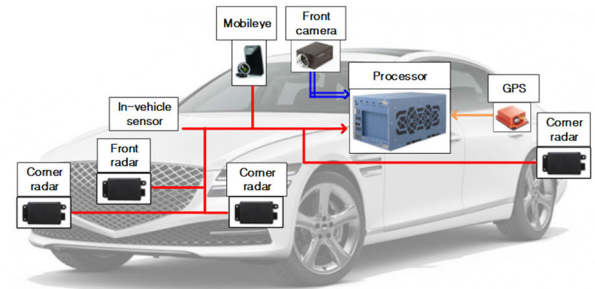


FIGURE 7. Network architecture for strategy classification.









	Front Radar Range : ~200(long range), ~60(short range) FOV : +/- 10 deg(long range) +/- 45 deg(short range)		CAN-USB Interface CPU : i7-9700E (4.40GHz) RAM : 2DDR4 32GB *2EA GPU : RTX 30 series
	Corner Radar Range : ~80m FOV : +/- 75deg		GPS-CAN Interface CPU : 8-core ARM v8.2 RAM : DDR4 32GB GPU : 512-core Volta
	Front Camera Frame Rate : 48fps Resolution : 1920 * 1200 Sensor type : CMOS FOV : 93 (deg)		GPS Horizontal accuracy : 2.5 m Velocity accuracy : 0.05m/s

FIGURE 8. Sensor configuration of test vehicle.

IV. VALIDATION AND EVALUATION

In this section, the proposed algorithm was evaluated by simulation based on driving scenarios and field data. Safety-critical concrete scenarios were reconstructed by CarMaker. The concrete scenario comprises 5,750 collision scenarios and 10,680 safe scenarios. Furthermore, the robustness to sensor noise and wrong measurement is verified by experimental data collected from highway driving scenarios. in Section IV-B. 2).

A. DATA SET

1) FIELD OPERATION TEST (FOT)

The data for evaluation of the proposed algorithm were acquired by test vehicle with environmental sensors (in Fig. 8).



FIGURE 9. Test site and the route of real driving data.

We used front and corner radar sensors to detect surrounding vehicles. To collect the data about lane and global position, front vision system and low-cost GPS (horizontal accuracy: 1.0m) were equipped on the test vehicle. All sensor data were synchronized and acquired on an industrial PC with Intel i7 CPU@2.6GHz and RAM@64GB. The data for this study were collected about 948 km, 9.5 hours of real traffic from a test vehicle driving on eight highways in South Korea. The driving route for the data acquisition is highlighted in blue color on a satellite map in Fig. 9.

2) SIMULATION OF SAFETY-CRITICAL SCENARIOS

Imminent collision (or Safety-critical) scenarios are seldom encountered in real test driving. Choosing relevant scenarios from numerous cases is challenging. Furthermore, because the performance of automatic evasive steering systems can vary based on test scenarios, it's crucial to define a specific set of scenarios, termed a "scenario catalog," for the development and evaluation of AES [24].

In this study, four unsafe logical scenarios based on the fatal accident analysis on Korean road are chosen as the scenario catalog and their schematics are shown in the form of IGLAD in Table 2 [37], [38]. Assuming the ego vehicle maintains lane-keeping, the behaviors of the target vehicle (TV) include lane-following, stopping (or remaining stationary), cut-in, and cut-out. It is also necessary to consider both road environments and dynamics of surrounding vehicles (SV). Among many elements of the road environment, road geometry such as straight, curved, and existence of shoulders are considered as shown in Table 2. Consequently, eight logical scenarios are generated by combination of the three safety-critical scenarios and two road environments. Furthermore, 16,430 concrete scenarios are considered for development and validation of AES in this study. For the given concrete scenarios, the ground-truth is essential for the training and validation of data-driven based collision avoidance algorithm. The annotation process is based on worst-case analysis. Fig. 10 illustrates the hierarchical assignment of annotation based on the prioritization of strategies. The priority of the strategy is determined according to the

sequence shown in Fig. 10 with the aim of reducing the incidence of secondary accidents. First, it checks the lateral position (y_{rel}) of the target vehicle to determine the direction. A positive value denotes a position to the left of the ego vehicle, and this value subsequently determines the avoidance strategies opposite the position. Afterwards, the apply the ESx and ELCx sequentially to determine if an avoidance strategy exists. If the lateral position of target vehicle is on the left side of the ego vehicle and the ESR strategy is unable to avoid the target, it checks whether the shoulder is detected. If shoulder is detected, it then verifies whether the ESS strategy avoids the accident. Finally, if it is impossible to avoid a collision using any of the strategies, the concrete scenario is labeled as a collision.

Fig. 11 (a) and (b) show the result of the annotation for scenarios with straight road and road geometries like curves and the presence of shoulder. The annotation of scenarios involving cut-in and stopped vehicles exhibits a similar distribution concerning straight roads and road geometry. The lane-following scenario with road geometry has a smaller safety ratio, as shown in Fig. 11 (b), which shows the ground-truth variations of the scenario with road geometry.

TABLE 2. Safety-critical scenario and road geometry for collision avoidance algorithm.

Maneuver of TV	Lane Following of ego vehicle		Road Geometry
Lane Following			
Cutting-in			
Stopped			

B. PERFORMANCE ANALYSIS

1) SIMULATION DATA

The proposed collision avoidance algorithm is compared with results from two physic-based algorithms and CNN-based inference algorithms [12], [25], [30]. First, emergency avoidance decision making algorithm is based on minimum safety spacing (MSS) for quick lane changing and braking. The calculation of MSS is well-known method for both mandatory lane change (MLC) and discretionary lane change (DLC) [9], [10], [11]. Also, we additionally conducted a comparison with a collision avoidance algorithm that utilizes a collision index-based method as input for the meta-layer within the semantic map. The CNN method, which incorporates SBEV, is proposed for predicting the intentions of surrounding vehicles and has been modified into a collision avoidance algorithm. To classify the ESS, traffic infrastructure in static layer adds on original SBEV [25]. Additionally, the output of the classification has been modified for collision avoidance

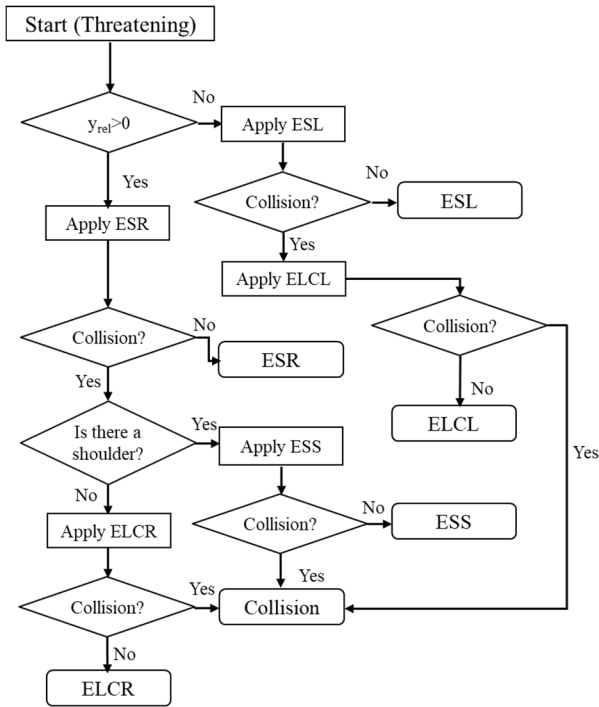
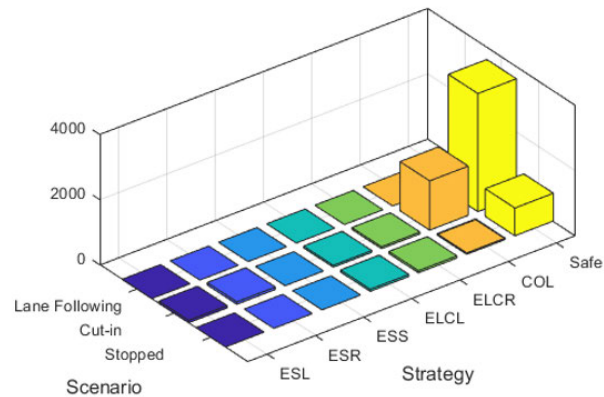
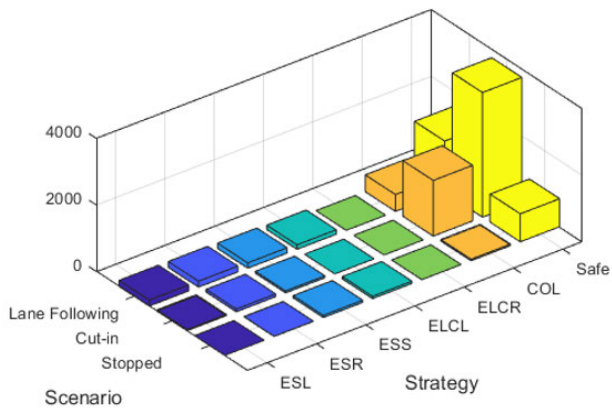


FIGURE 10. Flowchart for annotation of collision avoidance strategies.



(a) Straight Road



(b) Road Geometry

FIGURE 11. Distribution of safety-critical scenarios with respect to annotation of strategies.

strategies as outlined in equation (7). Also, we omitted the comparison of performance with and without motion prediction because only a single semantic map is generated when motion prediction is not included.

The collision scenarios are labeled with avoidance strategies or collision for each concrete scenario using the method mentioned in Section IV. A. For training and testing, we randomly divide 80% and 20% of the concrete scenarios. In Section IV-B, we use the 16,430 of the safety-critical concrete scenarios to evaluate the decision-making algorithm. The metric for performance evaluation of decision-making use prediction time, accuracy, false positive rate and weighted F1 score. First, the prediction time t_p serves as a metric to evaluate the performance of the decision-making prediction capability as follows [39]:

$$t_p = t_c - t_d \quad (10)$$

where t_c represents the moment when a collision occurs between the target vehicle and the ego vehicle and t_d is represents the moment of decision regarding the collision within the algorithm.

The metrics for the evaluation are as follows:

- True Positive (TP): the label for the scenario is not “safe,” and the algorithm predicts a strategy as same the label within 0.6 seconds prior the t_c .
- True Negative (TN): the scenario is labeled as “safe,” and the algorithm does not decide the any strategy.
- False Positive (FP): the label assigned to the scenario is not “safe,”

- 1) The result of algorithm is not a strategy as same the assigned label of the scenario.
- 2) The result of the algorithm is a strategy with the same label as the following but does not satisfy the following conditions.

$$t_{lower} < t_p < t_{upper}$$

where t_{upper} and t_{lower} respectively, denote the upper and lower limit of prediction time. For this study, t_{upper} of 1.5s and t_{lower} of 0.6s are used.

- False Negative (FN): The label assigned to the scenario is “safe,” and the algorithm always predicts the safe in concrete scenario.

For a fair evaluation, in Table 3, we present the accuracy (ACU), false positive rate (FPR), weighted F1 score (wF) and prediction time (t_p) with confusion matrix. the ACU, FPR and wF are define as

$$ACU = \frac{TP + TN}{TP + TN + FP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$

$$wF = \frac{2TN}{2TN + FP + FN}$$

and reader can refer to [20] and [34] for the detail of the performance metrics.

TABLE 3. Performance evaluation for simulation data.

Algorithm	ACU (%)	FPR (%)	wF (%)	t_d (s)
Collision index-based method [30]	72.1	26.5	80.4	0.75
MSS-based method [12]	72.3	37.5	72.0	0.91
CNN with SBEV [25]	84.7	18.6	81.0	1.14
CNN with stacked PSM	94.4	14.7	92	1.03

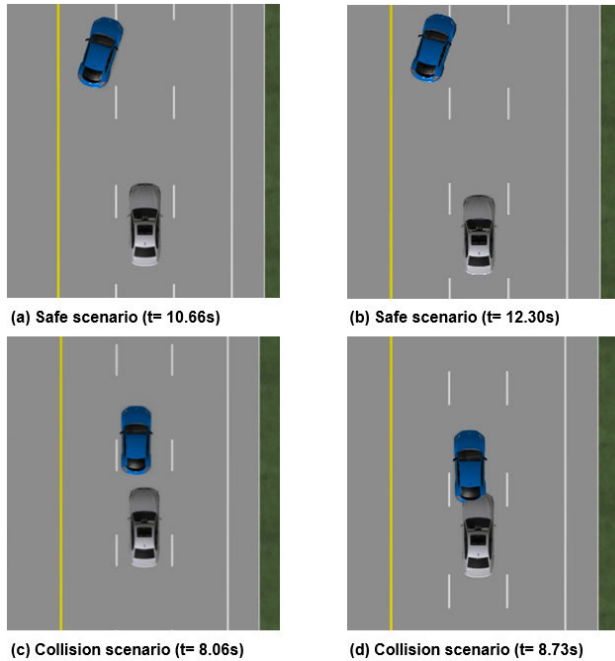


FIGURE 12. Snapshot for cut-in from the left lane scenarios.

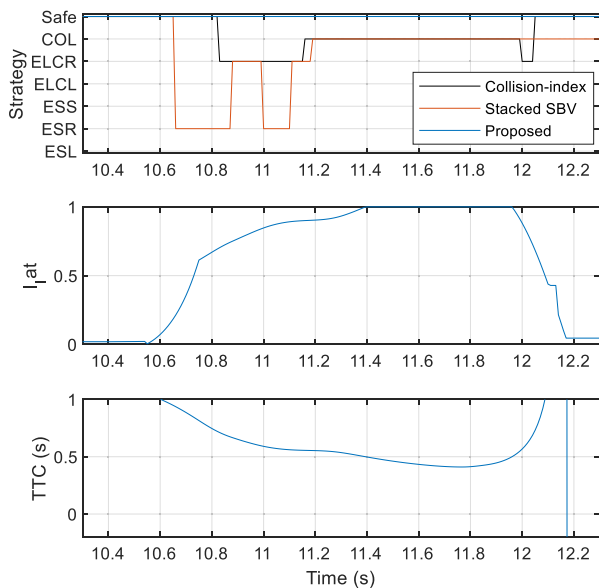


FIGURE 13. Comparison of decision results for safe scenario.

Table 3 provides the performance evaluation results of different approaches. In comparison to the collision index-based method, MSS-based method and the SBEV method, the accuracy of the proposed method has improved by 23%, 22% and 10%, respectively. The False Positive Rate (FPR), indicating the rate of false alarms, exhibited the lowest results when compared to other methods. Regarding prediction time, there is an approximate difference of 0.1 seconds between the proposed method and the MSS method, with the SBEV method being the earliest.

Table 4 shows the quantitative results of the algorithm for each safety-critical scenario. The performance of the proposed algorithm demonstrates the highest accuracy across all scenarios. The accuracy of CNN-based methods is better than that of physics-based methods in cut-in and stopped scenarios, while the SBV-based method has the lowest accuracy in lane-keeping scenarios.

Fig. 12 (a) to (d) illustrate safety-critical scenarios. The first scenario depicts a target vehicle cuts in without causing a collision in Fig. 12 (a) and (b), while the second scenario shows a collision occurrence in Fig. 12 (c) and (d). Fig. 13 shows the results for the decision-making with the proposed algorithm, SBEV-based algorithm, and collision index-based algorithm. As shown in the figure, the proposed method consistently determines it as safe, whereas the SBEV-based method and collision index-based method indicate the decision result as either an avoidance strategy or a collision. In this case, the proposed algorithm is improved comparing to the other methods.

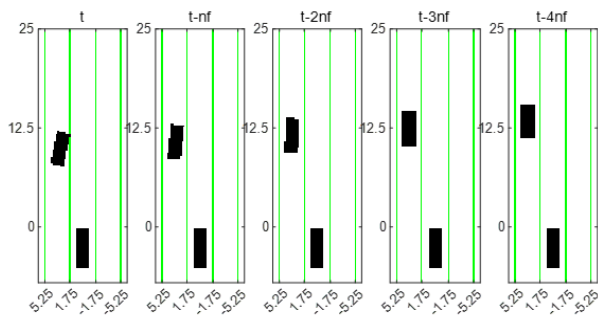
Fig. 14 (a) illustrates that an instance where the stacked SBEV algorithm triggers a false alarm due to the cut-in actions of the target vehicle, and Fig. 14 (b) depicts the situation where the distance between the ego vehicle and the target vehicle is at its minimum. When the target vehicle crosses the left lane at $t = 10.66s$, the results of stacked PSM based algorithm select the ESR (Evasive Steering to Right) as shown in Fig. 14 (a).

Also, when two vehicles are closest in distance at $t = 12.3s$, the decision results in a misjudgment. Fig. 14 (b) shows the SBEV image at the same time. In contrast, Fig. 14 (c) depicts the PSM in the current situation, where the decision results are safe because the ego vehicle does not make contact with the trajectory of the target vehicle. As the distance to the target vehicle decreases, the risk level increases. In Fig. 14 (d) on the PSM, the color of the target vehicle has changed to red. However, the predicted trajectory of the target vehicle does not encroach on the ego vehicle.

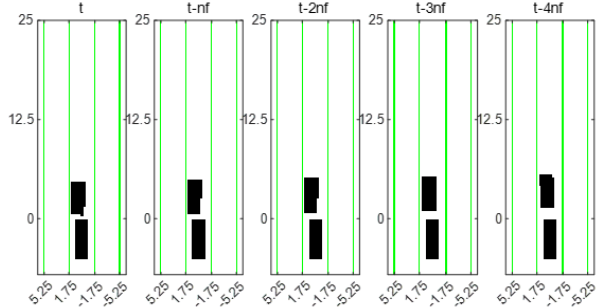
Other results of the target vehicle cutting-in from the left lane scenario with a collision are shown in Fig. 12 (c) and (d). As shown in the Fig. 15 (a), Both SBEV-based and proposed algorithms select the ESR strategy at approximately 8.03 seconds, just 0.7 seconds before the collision occurs. The collision index-based algorithm selects a strategy slightly later than the other two algorithms and the decision of an accident is unavoidable is selected relatively quickly.

TABLE 4. Performance evaluation for simulation data in safety-critical scenarios.

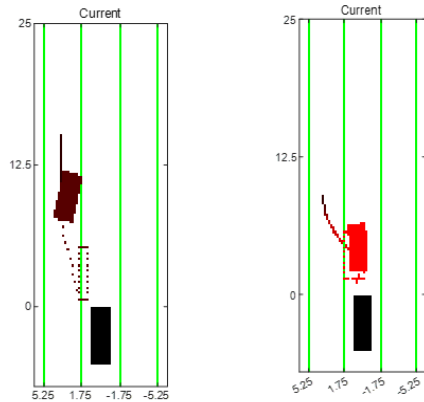
Safety-critical scenario	ACU (%)			
	Physic-based method		CNN-based method	
	Collision index-based method [30]	MSS-based method [12]	CNN with SBEV [25]	CNN with stacked PSM
Lane Following	82.4	80.6	77.3	90.5
Cutting-in	64.8	76.0	92.8	96.5
Stopped	91.3	92.4	96.2	97.6



(a) Stacked SBV at 10.66s



(b) Stacked SBV at 12.3s



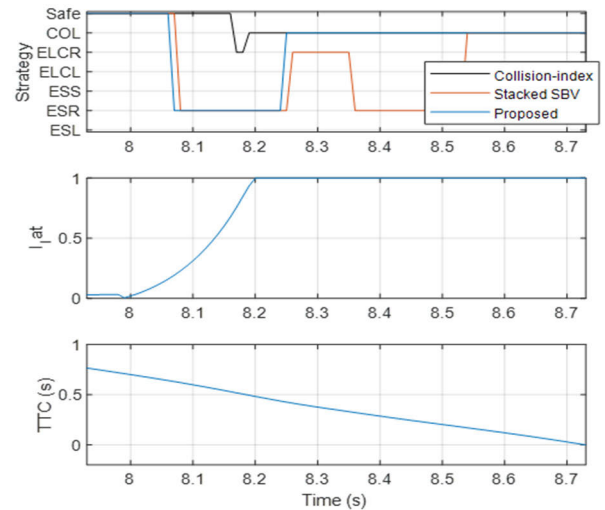
(c) PSM at 10.66s (only current driving scene)

(d) PSM at 12.3s (only current driving scene)

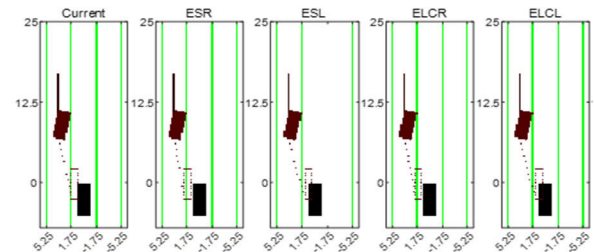
FIGURE 14. Comparison of abstraction results for safe scenario.

As shown in the Fig. 15 (b), the predicted trajectories of the target vehicle and the ego vehicle are in contact, and it is determined that avoidance is necessary. The strategies

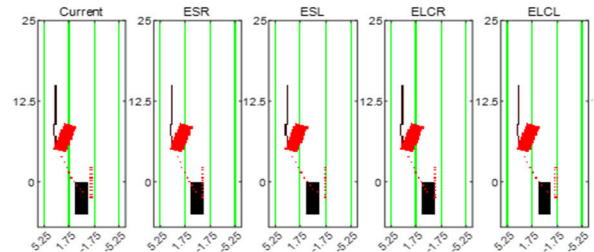
that do not contact the predicted trajectory are ESR and ELCR. The ESR strategy is selected according to the pre-defined priority among the two strategies. In this scenario, the collision time is 8.73 seconds. Both the SBEV-based and proposed algorithms determine that they cannot avoid the accident, with 0.19 seconds and 0.48 seconds remaining, respectively. As shown in Fig. 15 (c), in this case, none of the strategies in the PSM can be avoided. Also, The SBEV-based algorithm alternately selects ESR and ELCR until the collision, whereas the proposed algorithm maintains a consistent decision throughout the scenario.



(a) Comparison of decision results in scenario with collision.



(b) PSM at 8.06s



(c) PSM at 8.73s

FIGURE 15. Comparison of collision avoidance results in safety-critical scenario with collision.

2) REAL ROAD DATA

We also validated the proposed algorithm via test vehicle were collected by driving in highway in real-world. The performance evaluation of the proposed algorithm and other

algorithms is summarized in Table 5. The proposed algorithm performs better than other methods in ACU, FPR and wF.

In Fig. 16, the ego vehicle follows the first lane and adjacent heavy-duty truck drives in second lane. The longitudinal and lateral positions of the left track are recorded at 19 meters and -1.74 meters, respectively. Given that the typical half-width of a highway lane is approximately 1.8 meters, these measurements suggest proximity in the lateral aspect. Furthermore, a relative speed of approximately -10 m/s indicates a potential hazard for an accident longitudinally. The ego vehicle detects a new track on the left side of the adjacent heavy-duty truck at 85s. The decision results of proposed and MSS based method are shown in Fig. 17. As illustrated in the figure, the proposed method decides it as safe, while the MSS-based method selects the ELCLR strategy. Also, the minimum safe space can be calculated as:

$$MSS = \frac{(v_{ego} - v_{target})^2}{2a_{x,max}} + v_{ego} \cdot \tau_{brk} \quad (11)$$

where $a_{x,max}$ and τ_{brk} are the maximum deceleration of ego vehicle and the dynamic response time of brake system.

The MSS is determined to be approximately 20 meters based on the relative velocity of the track and the velocity of the ego vehicle at 85.6s. The magnitude of the relative longitudinal position (about 20m) is less than the minimum safety space as depicted in Fig. 17. In contrast to proposed algorithm, the MSS-based algorithm results in a false alarm. The proposed algorithm also compares the collision with the predicted trajectory of all surrounding vehicles in the PSM. Therefore, it can operate without target selection. As shown on the right side in Fig. 16, despite the new track is recognized, predicted trajectory of new track (blue track of frontal vehicle) does not contact the ego vehicle. It also does

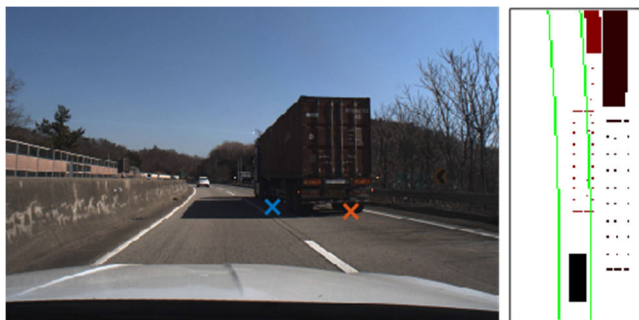


FIGURE 16. Snapshot and PSM image at 85.6s.

TABLE 5. Performance evaluation for FOT data.

Algorithm	ACU (%)	FPR (%)	wF (%)
Collision index-based method [30]	77.8	26.5	87.5
MSS-based method [12]	86.3	13.7	92.6
CNN with SBEV [25]	73.8	26.1	84.9
CNN with stacked PSM	92.7	7.3	96.2

not conflict with the predicted trajectory of the maintained track (red track of frontal vehicle) and the decision result is safe.

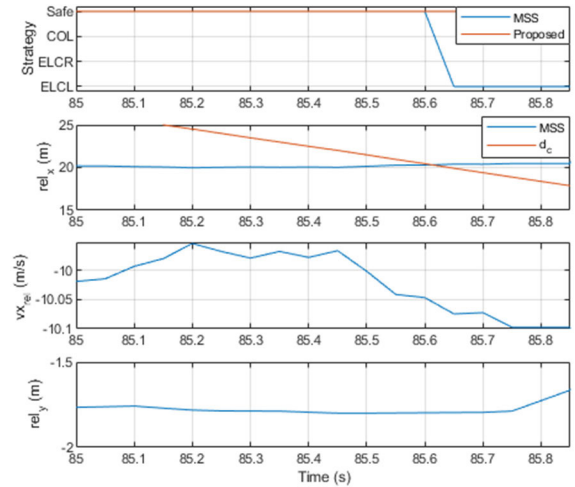


FIGURE 17. Comparison of collision avoidance results in highway data.

V. CONCLUSION

In this paper, we have presented the integration of data-driven decision-making with convolutional neural networks and threat assessment for the development of automatic evasive steering systems. The proposed methodology involves data collection, motion prediction, threat assessment, abstraction, and data-driven decision-making. The CNN-based decision-making algorithm is integrated with a physics-based method, which handles motion prediction and threat assessment through abstraction. The results showed precise decision accuracy and the moment of decision, which confirmed that the performance of the proposed algorithm is higher than other algorithms. Furthermore, by evaluating it with simulation and real-world data, the proposed algorithm was able to verify not only its performance in collision scenarios, but also its applicability in real-time. Future work for the decision-making algorithm improves the classifier using the Recurrent Neural Networks (RNN) such as LSTM or RL-based architecture. Also, the exploration of combinations of physics-based inputs will advance the abstraction.

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