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# **HIL RESEARCH ARTICLE**

# Endmember Estimation Using Fuzzy Grade of Membership and Spectral Matching

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**ABSTRACT** Spectral unmixing in hyperspectral images involves determining endmembers and their associated abundance maps. The endmember estimate is extremely important in the processing of high resolution hyperspectral data. This study provides a unique automatic method for extracting endmembers by integrating fuzzy clustering and a spectral-matching approach. The number of endmembers in an image is estimated in the first stage using the Hysime algorithm. Data are subsequently classified using a fuzzy c-means algorithm, which determines the grade of membership values for each data point. A threshold operation on membership values is used to select a collection of pixels as target pixels. Spectral matching aids in the selection of target pixels and searches for a specific endmember within a cluster. Endmember bundles are extracted from target pixels and compared with ground truth data using a spectral angle mapper. The performance of the proposed technique was evaluated in two ways: directly on full hyperspectral data and on dimension-reduced data by employing one simulated and two real datasets. The mean spectral angle and root mean square error were used as performance indicators. Furthermore, the accuracy of extracted endmembers was validated by creating abundance maps using a fully constrained least square technique, and the results were analyzed.

**INDEX TERMS** Hyperspectral image, spectral unmixing, endmember estimation, fuzzy clustering, spectral matching, abundance maps.

### **I. INTRODUCTION**

<span id="page-0-2"></span>Imaging spectrometers, particularly those on the ground or in the air, offer scene data in the form of a band of planes known as a hyperspectral cube or hyperspectral images. There are four forms of hyperspectral image data extraction: categorization, endmember extraction, and spectral unmixing, target detection, and change detection [\[1\]. A](#page-16-0)n image includes the radiance value collected in one plane for all pixels in a scene at a single wavelength [\[2\]. A](#page-16-1)lmost all fields, agriculture  $[3]$ , mining and geology  $[4]$ , environmental monitoring  $[5]$ , chemical detection  $[6]$ , and astronomy, employ hyperspectral image analysis [\[7\]. In](#page-16-6) hyperspectral photographs, the concept of unmixing is introduced by low spatial and high spectral resolution. Estimating the number of endmembers in a hyperspectral image is a crucial first step in any unmixing chain. Numerous existing algorithms underes-

<span id="page-0-11"></span><span id="page-0-10"></span><span id="page-0-9"></span><span id="page-0-8"></span><span id="page-0-7"></span><span id="page-0-6"></span><span id="page-0-5"></span><span id="page-0-3"></span><span id="page-0-1"></span><span id="page-0-0"></span>timate this number due to the significant linkages observed in spectroscopic data sets. Many popular endmember estimate algorithms use connections to determine the dimension of the linear subspace containing the data  $[8]$ ,  $[9]$ . One of the most popular approaches  $[10]$  is the minimum error identification of hyperspectral signals (HySime). The goal of unmixing is to separate the endmembers (materials in a picture) from their associated fractional abundances (area coverage) [\[11\]. T](#page-16-10)he ratio of reflectance to emittance as a function of wavelength is known as an endmember or spectral signature. There is no such thing as an ideal spectral signature plot, and variations occur due to atmospheric adjustments, sensor noise, location, and material composition, among other reasons [\[12\]. M](#page-16-11)ixed pixels are created when the pixel size is sufficiently large to cover more than one type of endmember. In spectral unmixing, the mixing and light interaction characteristics lead to two mathematical models, the linear mixing model (LMM) and nonlinear mixing model (NLMM). The two models are distinguished by the presence of pure pixels in an area and the

<span id="page-0-4"></span>The associate editor coordinating the review of this manuscript and approving it for publication was Gangyi Jiang.

<span id="page-1-0"></span>methods. Due to limited spatial resolution, it is difficult to obtain pure pixels directly from hyperspectral images. Cluster analysis can be used to identify pure pixels in a mixed

effects of multiple scattering [\[13\]. A](#page-16-12) majority of nonlinear unmixing models are macroscopic, with the exception of radiative transfer models (e.g., the Hapke Model). Components are expected to be pure and distributed uniformly across the field of vision in LMM. In NLMM, the components are substantially intermingled  $[14]$ . Nonlinear unmixing is a difficult algorithm, as it requires thorough previous knowledge of the mixed materials and the nonlinear function of the mixed environment. Numerous strategies for linear spectral unmixing were developed due to this constraint, rather than using nonlinear spectral unmixing [\[15\]. I](#page-16-14)n the guise of a neural network, autoencoders are designed based on deep learning for blind hyperspectral unmixing [\[16\]. T](#page-16-15)he linear mixture model effectively achieves blind hyperspectral unmixing by implicitly imposing certain architectural limitations on the network. Research results proved that a more advanced encoder does not always produce superior outcomes. Regarding nonlinear hyperspectral unmixing, a unique unsupervised neural network based approach was devised by Shahid and Schizas [\[17\]. A](#page-16-16)s customary in hyperspectral unmixing, the characteristics of hyperspectral image components with increased distinction in the kernel space have been efficiently used toward estimation of endmember abundances, leading to higher precise endmember estimation.

<span id="page-1-8"></span><span id="page-1-7"></span><span id="page-1-6"></span><span id="page-1-5"></span><span id="page-1-4"></span>Some approaches extract only endmembers, whereas others extract both endmembers and abundances simultaneously [\[18\].](#page-16-17) The suggested effort focuses entirely on endmember extraction. Various endmember algorithms include the pixel purity index (PPI) [\[19\], v](#page-16-18)ertex component analysis (VCA) [\[20\], s](#page-16-19)implex identification via split augmented Lagrangian (SISAL) [\[21\],](#page-17-0) successive projection algorithm [\[22\],](#page-17-1) and simplex volume minimization (SVM) [\[23\].](#page-17-2) Despite the fact that PPI is the simplest algorithm among other geometrical approaches, it has one fundamental flaw: it does not use successive nulling to detect a pure pixel. VCA is based on decreasing or increasing the volume subject to find the endmember.

<span id="page-1-26"></span><span id="page-1-25"></span><span id="page-1-24"></span><span id="page-1-23"></span><span id="page-1-13"></span><span id="page-1-12"></span><span id="page-1-11"></span><span id="page-1-10"></span><span id="page-1-9"></span>NFINDR is a straight forward dynamic and prominent algorithm that fails in the presence of noise [\[24\]. W](#page-17-3)hen the mixing among pixels is high, statistical approaches, in particular minimum volume transform non-negative matrix factorization (MVC-NMF) [\[25\], i](#page-17-4)s the best iterative algorithm to apply for the extraction of endmembers. Geometrical approaches extract endmembers based on pure pixel assumption and choose vertices of simplex or convex regions as endmembers. In addition, there are chances of pure endmembers being present inside the region. One way to overcome this limitation is to denote simplex or convex regions as clusters [\[12\]. S](#page-16-11)tatistical approaches-based endmember extraction methods, such as independent component analysis (ICA) and dependent component analysis (DECA), are good alternatives to geometrical methods. However, their computational complexity is high, which limits their application in unmixing [\[12\],](#page-16-11) [\[26\]. T](#page-17-5)herefore, a clustering-based algorithm is capable of providing better results compared to conventional <span id="page-1-22"></span><span id="page-1-21"></span><span id="page-1-20"></span><span id="page-1-19"></span><span id="page-1-18"></span><span id="page-1-17"></span><span id="page-1-16"></span><span id="page-1-15"></span><span id="page-1-14"></span><span id="page-1-3"></span><span id="page-1-2"></span><span id="page-1-1"></span>pixel environment [\[27\]](#page-17-6) using fuzzy c-means (FCM) [\[28\],](#page-17-7) KP means [\[29\], a](#page-17-8)nd weighted fuzzy c-means clustering [\[30\]](#page-17-9) approaches. These methods estimate endmembers and abundances in a parallel manner. Clustering methods differ in their initialization of parameters and minimization of the objective function to yield optimal results [\[31\]. S](#page-17-10)ubspace learning is the most important task toward the estimation of endmembers in hyperspectral images. Recently, orthogonal subspace projection combined with Gauss-Seidel alternating learning direction of multipliers [\[32\]](#page-17-11) has been developed to find a more suitable subspace representation to extract endmembers. Another efficient method involves a non-convex framework derived from alternating direction of multipliers, designed to determine an optimal subset of spectral signatures in a spectral library to address the nonlinear unmixing problem [\[33\]. I](#page-17-12)n comparison to subspace learning methods, tensor-based methods are more appropriate to solve the unmixing problem in hyperspectral images. Tensors are highly effective in unmixing, as they represent the multi-linear interaction among materials and multiple light scattering effects in a more natural and structural manner. For example, non-negative tensor factorization based nonlinear unmixing [\[34\]](#page-17-13) imposes a nuclear norm on abundance and nonlinear interaction maps to improve the nonlinear unmixing performance. Finally, a deep learning approach, which currently attracts more attention, employs an autoencoder in the network architecture to solve the unmixing problem in hyperspectral images. A cycle consistency algorithm designed to address the unmixing problem by learning two cascaded autoencoders in an end-to-end fashion with preservation of high-level semantic information was shown to perform better than existing approaches [\[35\]. M](#page-17-14)ultimodal unmixing proposed in [\[36\]](#page-17-15) uses hyperspectral images and the attention map derived by LiDAR to aid the autoencoder network to differentiate endmembers with similar materials. A fully automatic network architecture [\[37\]](#page-17-16) combines channel configuration obtained from hyperspectral images and the evolutionary algorithm with additional computational constraints into networks to achieve flexible convolution kernel search by evaluating unmixing results of different architectures in the SuperNet. Deep learning algorithms must be designed in parallel to estimate the number of endmembers, spectral signatures, and abundance maps. A more intelligent and automated approach for diverse hyperspectral remote sensing applications is required [\[38\]. K](#page-17-17)eeping in mind the above-mentioned approaches, their various advantages, and the challenges they face, a novel method has been proposed by the authors for extracting endmembers by combining clustering and spectral-matching criteria. This approach has also been tested on a dimension-reduced dataset [\[39\]. B](#page-17-18)ecause hyperspectral images are rich in spectral information, highly correlated and redundant bands must be removed to reduce

the storage needed to store and transmit data, complexity, and computation time. Dimensionality reduction, also known as band selection, is an optional step, which when employed speeds up the subsequent processing [\[11\]. P](#page-16-10)rincipal component analysis (PCA) and linear discriminant analysis (LDA) techniques are applied on the higher-dimensional data to reduce its dimension.

This study proposes a novel automatic endmember extraction method combining fuzzy clustering and the spectral-matching algorithm. Fuzzy c-means clustering (FCM) is employed to identify target pixels, whereas the spectral-matching algorithm is employed to extract pure endmembers. This algorithm is applied on both the full hyperspectral data and the dimensionality-reduced data. The performances of both scenarios are assessed.

### **II. PROBLEM STATEMENT**

Most existing endmember extraction algorithms were devised based on pure pixel assumption in remote sensing images. This is not true for many datasets, as pixels in the hyperspectral image are highly mixed in general. An alternative approach is to estimate the set of purified pixels from mixed pixels in the hyperspectral image. Statistical approaches are not based on pure pixel assumption, but the need of detailed prior knowledge and the high computational cost limits the usage of these approaches for large datasets. Few of the algorithms in the literature assume that an endmember lies on the vertices of simplex or convex regions. However, it is important to consider that an endmember can also be present inside the region. Classical methods extract endmembers from single standard spectrum assigned to a particular pixel. Consequently, these methods ignore the severe effects of intra- and inter-class variability occurring due to variations in the illumination, environment, and atmospheric and temporal conditions in hyperspectral images. The resulting variation in the endmember spectral signature is not accounted for, such that unmixing can lead to poor accuracy of estimated abundance fractions [\[11\]. T](#page-16-10)herefore, the challenges in existing algorithms include estimating the set of purified pixels from mixed pixels, representing simplex or convex regions as clusters, and extracting endmembers from endmember bundles to account for endmember variability in hyperspectral images. To overcome these challenges, a novel method is proposed combining fuzzy clustering and spectral matching. The hyperspectral data is represented as different clusters, with the assumption that each cluster denotes an endmember. The grade of membership values of fuzzy clustering is used to identify a set of pixels as target pixels, which are more likely to represent a single endmember. Endmember bundles are generated from these sets of pixels, and a single endmember is extracted with the use of spectral matching. Endmember bundles automatically accounts for the endmember variability, and precise endmember estimation leads to more accurate abundances.

In this study, we formulate a novel automatic endmember extraction method that combines fuzzy clustering and a

spectral-matching algorithm. The contributions of our work are as follows.

- The proposed method automatically and efficiently extracts endmembers from endmember bundles using fuzzy clustering and spectral matching in hyperspectral images. The endmember bundles automatically take into account the spectral variability [\[40\], r](#page-17-19)esulting in more accurate abundances [\[11\].](#page-16-10)
- <span id="page-2-1"></span>• It works pixel-wise and converges iteratively to an endmember with the help of the grade of membership values.
- It avoids identification of a noisy pixel as a pure pixel in two ways. (a) The grade of membership values assist in finding a homogeneous region. ''Homogeneous'' here means that there is no variance, indicating that all pixels are same, and that there are no noisy pixels present. (b) The spectral-matching parameter will be high when the noisy spectra deviate more than the real, thus avoiding making the noisy pixel an endmember [\[41\].](#page-17-20)
- <span id="page-2-3"></span><span id="page-2-2"></span>• Finally, the performance of the proposed method has been further investigated by generating abundance maps from the extracted endmembers [\[42\]](#page-17-21) and using ablation studies.

### **III. PROPOSED METHOD**

Spectral mixing of pixels in hyperspectral images induces loss of important spectral features of the material needed for efficient discrimination. Further, it results in poor intra-class variability of different materials. This study proposes a method to identify an endmember to account for the intra-class variability and enable selection of spectrally pure pixels by combining FCM and spectral matching. The block diagram illustrating the methodology is shown in Figure [1.](#page-3-0)

Let  $Y = \{Y_1, Y_2, Y_3, \ldots, Y_R\}$  be the hyperspectral data with ′**R** ′ pixel vectors and ′*B* ′ number of spectral bands. Then, any pixel ′ *y* ′ in the hyperspectral image can be modeled as a pixel vector;

<span id="page-2-5"></span><span id="page-2-0"></span>
$$
y = \sum_{i=1}^{e} A_i E_i + n \tag{1}
$$

where  $'$ **A** $'$  is the abundance vector,  $'$ **E** $'$  is the endmember vector,  $'e'$  is the number of endmembers,  $'n'$  is the additive Gaussian noise.

<span id="page-2-4"></span>The spectral reflectance curves are strongly correlated, resulting in a highly mixed matrix of endmembers. This strong correlation poses a challenge in the estimation of endmembers [\[43\],](#page-17-22) [\[44\]. A](#page-17-23)s a first step prior to endmember extraction the number of endmembers are determined by the Hysime algorithm [\[45\],](#page-17-24) [\[46\]](#page-17-25) and used to initialize the number of clusters in FCM.

<span id="page-2-7"></span><span id="page-2-6"></span>The proposed method is tested by applying it on full band, as well as dimension-reduced data. One way to reduce its dimension is by selecting more informative bands and using only those for further processing. Band selection is the process of selecting highly dissimilar bands from strongly correlated bands and representing the data in a lower

<span id="page-3-0"></span>

**FIGURE 1.** Block diagram of the proposed methodology.

<span id="page-3-9"></span><span id="page-3-6"></span><span id="page-3-4"></span><span id="page-3-3"></span><span id="page-3-2"></span>dimension [\[47\].](#page-17-26) Dimension-reduction methods, such as PCA [\[48\],](#page-17-27) LDA [\[49\],](#page-17-28) graph-based methods [\[50\],](#page-17-29) and clustering-based methods [\[51\]](#page-17-30) are more popular in the literature and are being used in classification tasks [\[52\],](#page-17-31) [\[53\],](#page-17-32) data mining [\[54\],](#page-17-33) and unmixing applications [\[55\].](#page-17-34) Two well-known dimensionality reduction methods, PCA and LDA, are employed in this study. The choice of methods is done based on their performance and complexity compared to other methods. In PCA, the maximum amount of variance in high-dimensional space is preserved to the greatest possible extent, whereas LDA considerably preserves class discriminatory information in the dimension-reduction process. Moreover, LDA is an unsupervised technique that does not require any initialization [\[49\].](#page-17-28) Further, it is an efficient technique in that it optimizes the Fisher score to produce low-dimensional representation and shows better performance in real world remote sensing applications, mainly in terms of dimension-reduction and hyperspectral image classification [\[56\].](#page-17-35)

<span id="page-3-11"></span>After estimation of the number of endmembers, the proposed endmember extraction method classifies the data and matches the reflectance curves to extract endmembers. The flowchart of the proposed endmember estimation is depicted in Figure [2.](#page-3-1)

Existing endmember extraction methods assume that there exists at least one pure endmember in the hyperspectral data. The estimation is based on extreme pixels with a high PPI score [\[19\], t](#page-16-18)he set of pixels corresponding to larger volume NFINDR [\[24\], c](#page-17-3)onvex regions covering the desired

<span id="page-3-1"></span>

**FIGURE 2.** Flowchart of proposed endmember estimation.

<span id="page-3-12"></span><span id="page-3-5"></span>pixels SMACC [\[57\], a](#page-17-36)nd minimum volume enclosing simplex MVES [\[23\].](#page-17-2)

<span id="page-3-10"></span><span id="page-3-8"></span><span id="page-3-7"></span>Most of these algorithms find the vertices as their endmembers, while failing to identify whether multiple endmembers exist in the vertex, or identify an endmember when none exists in the vertex. In the literature, the suggested approach to solve this issue is to perform piecewise operation [\[11\]](#page-16-10) on linear models. Performing piecewise operation is similar to representing the regions as clusters instead of simplex or convex regions [\[27\]. C](#page-17-6)lustering represents the region as different classes, while spectral-matching searches for pure pixels inside the cluster and removes the wrong identification of vertex pixels as endmembers.

<span id="page-3-15"></span><span id="page-3-14"></span><span id="page-3-13"></span>Crisp classification or k-means results in a binary classification and fails to identify endmembers in a mixed pixel environment. The FCM has the advantage of providing soft class membership values with high intra- and inter-cluster similarity. FCM even works when a particular endmember does not occupy a major area in an image [\[58\]. F](#page-18-0)CM is chosen to classify hyperspectral data, as it is more flexible in assigning the membership of each pixel to a cluster during clustering iterations compared to classical clustering methods. FCM assigns the ''e'' proportion of relevance to ''e'' classes for each pixel in the image. This feature allows reconsideration of pixel membership to image classes in further iterations of the algorithm and illustrates more appropriately the natural aspect of uncertainty existing in the data [\[59\],](#page-18-1) [\[60\]. T](#page-18-2)his helps identify the target pixels of endmembers to be extracted.



#### <span id="page-4-1"></span>**TABLE 1.** Complete algorithm.



#### <span id="page-4-2"></span>**TABLE 2.** Real hyperspectral dataset.



FCM classifies the data cube (full hyperspectral and dimension-reduced data) into a number of clusters similar to the number of endmembers ′ *e* ′ with random initializations. The fuzzy clustering allows pixels to have membership values denoting similarity with cluster centroids [\[61\].](#page-18-3)

Mathematically, the LMM in Equation  $(1)$  is modified to identify target pixels using fuzzy clustering as:

$$
F = \sum_{i=1}^{C} \left( \sum_{n=1}^{d} U_{in}^{2} \| y_{n} - A_{i} E_{i} \|_{2}^{2} \right)
$$
 (2)

Subject to  $\sum_{n} U_{in} = 1$  and  $U_{in} \in [0, 1], 0 \le U_{in} \le 1$ **Where** 

- *d* number of data points *c* number of clusters
- 
- *y<sup>n</sup>* n th data point
- $U_{in}$  Membership value of n<sup>th</sup> data point in i<sup>th</sup> cluster

*m* degree of fuzziness

Thus, a pixel may belong to more than one cluster with varying membership values [\[58\]. T](#page-18-0)he membership values or degree of similarity is used to find target pixels that have a higher probability to be of a single material or an end member in hyperspectral images. To identify the homogeneous region (assumed to be the noise-free region) and to group more similar pixels, a simple thresholding operation is performed on the histogram of GOM values.

The histogram of GOM values is plotted for a cluster.

$$
H_i = hist\left(U_{ij}\right)_{C_n} \tag{3}
$$

Then, the threshold value is obtained from  $H_i$  using the expression

$$
T_{mf} = \frac{H_{i_{min} + H_{i_{max}}}}{2} \tag{4}
$$

The  $T_{mf}$  metric is used to sort pixels with in a cluster  $C_n$  into target and non-target pixels. The reflectance curve is obtained from the spatial location of all target pixels.

#### <span id="page-4-3"></span>**TABLE 3.** Performance measure.



The extracted endmembers are automatically matched with library reflectance curves with the help of spectral-matching algorithms [\[41\].](#page-17-20)

<span id="page-4-4"></span>Spectral-matching methods are the simplest and most efficient for identifying a pure pixel in a mixed pixel environment compared to conventional methods [\[41\]. S](#page-17-20)pectral-matching measures aid in the selection of target pixels and searches for a specific endmember within a cluster. A deterministic spectral-matching parameter spectral angle mapper (SAM) is used to identify the target endmember. SAM treats the unknown spectra and ground truth spectra as pixel vectors and measures angle between them. If the angle is small, the two spectra are more similar. The spectrum of a material, characterized by the presence of absorption features, is used for accurate matching. SAM averages out the absorption features for efficient discrimination. The SAM parameter is chosen owing to its invariance to scale and illumination, computational simplicity, speed, and availability in image processing packages  $[62]$ . In this study, the SAM defined in Equation [\(5\)](#page-4-0) is utilized as spectral-matching parameter to measure the similarity between target spectra and ground truth (GT) spectra.

The SAM between target spectra  $S_t$  and GT spectra  $S_g$  is expressed as

<span id="page-4-5"></span><span id="page-4-0"></span>
$$
SAM = a\cos\frac{\sum S_t S_g}{\sqrt{S_t^2} \sqrt{S_g^2}}
$$
 (5)

A small SAM value indicates that the particular target vector is closer to the GT vector or library vector. Initially, with 'e' number of clusters, the endmembers are identified based on the SAM error value. Then, by increasing the number of clusters, an endmember in a particular category from multiple target pixels is decided as the final one if the

<span id="page-5-0"></span>

**FIGURE 3.** Performance measure comparison results for clustering-based methods. M-SAD, S-RMSE metrics for endmembers and M-AAD, A-RMSE metrics for abundances. The proposed methods' metric values are lower than those of WFP, K-P methods. FGSM produced minimum SAD and AAD error values in overall.

<span id="page-5-1"></span>

**FIGURE 4.** Experimental results of proposed methods for random inputs-FGSM, PFGSM, LFGSM (simulated data, SNR = 30 dB). Red indicates library spectra, and blue indicates extracted endmember. Proposed methods FGSM, PFGSM, LFGSM endmembers are more similar to library spectra. (X-axis-Wavelength, Y axis-Reflectance).

successive SAM error value is  $10^{-2}$ . This method aims at estimating only endmembers, as good endmember estimation helps obtain accurate abundances [\[11\]. A](#page-16-10)bundance maps can be generated with help of the fully constrained least square (FCLS) algorithm [\[42\].](#page-17-21)

### A. ABUNDANCE MAP GENERATION

Clustering-based algorithms simultaneously compute endmembers and their corresponding fractional abundances. These values may be negative and may lie on the boundary of the region leading to inaccurate results. The direct estimation of endmember and abundance from averaging of mixed

pixels leads to a biased estimation. Thus, both endmember estimation and abundance map generation are interrelated to produce finer results. Therefore, the proposed method aims to extract only endmembers from the endmember bundles obtained by increasing the number of clusters. Abundance maps are generated by applying the more popular algorithm FCLS using the estimated endmembers.

The unconstrained solution to generate fractional abundance can be expressed as,

$$
A \approx \left( E^T E \right)^{-1} E^T Y \tag{6}
$$

Methods			<b>SAD</b>		<b>S-RMSE</b>			
	<b>Tree</b>	Water	<b>Dirt</b>	Road	<b>Tree</b>	Water	Dirt	Road
<b>VCA</b>	0.1845	0.3187	0.1798	0.1628	0.2548	0.2748	0.2265	0.2857
<b>NFINDR</b>	0.1676	0.2514	0.2523	0.1022	0.2896	0.417	0.2138	0.2832
<b>NMF</b>	0.2596	0.3395	0.1606	0.1945	0.2155	0.3257	0.2068	0.2917
<b>MDA</b>	0.1601	0.2129	0.1941	0.1268	0.2027	0.3343	0.2447	0.3307
<b>KP</b>	0.1102	0.1568	0.1304	0.1121	0.2664	0.2147	0.2787	0.2964
<b>WFP</b>	0.0952	0.1865	0.1124	0.0802	0.2512	0.3124	0.2112	0.1987
<b>FGSM</b>	0.0403	0.0693	0.1112	0.0503	0.1765	0.2245	0.1965	0.1587
<b>PFGSM</b>	0.0324	0.1022	0.1499	0.0928	0.0989	0.1968	0.1002	0.1121
<b>LFGSM</b>	0.0556	0.2542	0.0912	0.1224	0.1224	0.2254	0.0965	0.1024

<span id="page-6-0"></span>**TABLE 4.** Performance measures SAD, S-RMSE-Jasper Ridge Image − SNR = 30.37 dB.

<span id="page-6-1"></span>

**FIGURE 5.** Performance measures (M-SAD, M-AAD, A-sRMSE, and A-aRMSE). Smaller value indicates better performance for all the parameters. Clustering methods results are with minimum SAD and AAD error values compared to non-clustering methods. Proposed Methods FGSM, PFGSM, LFGSM achieved minimum errors in overall.

where  $E$  is the estimated endmember, and  $Y$  is the original hyperspectral data under two constraints.

Summing to one

$$
\sum_{i=1}^{e} A_i = 1, \left\{ (Y - AE)^T \ (Y - AE) \right\}
$$
\n
$$
\text{Positivity } \sum_{i=1}^{p} A_i > 0, \left\{ (Y - AE)^T \ (Y - AE) \right\} \tag{7}
$$

The complete workflow of the framework is explained through its algorithm presented in Table [1.](#page-4-1)

### **IV. RESULTS AND DISCUSSION**

The proposed method has been implemented in MATLAB R2020a S/W and experimented on simulated data and two real hyperspectral datasets (refer Table [2\)](#page-4-2).

To evaluate and estimate the performance of the proposed method, it is compared with four non-clustering-based

approaches VCA [\[20\], N](#page-16-19)MF [\[25\], N](#page-17-4)FINDR [\[24\],](#page-17-3) maximum distance analysis (MDA) [9] [and](#page-16-8) two clustering-based approaches WFP [\[30\], K](#page-17-9)P means [\[29\]. T](#page-17-8)hree variant models are developed, and their results are compared with the abovementioned methods. The methods are FGSM on full hyperspectral data, PFGSM on PCA based dimension-reduced data and LFGSM on LDA-based dimension-reduced data.

The quality metrics used to illustrate performance evaluation are listed in Table [3.](#page-4-3) Smaller values indicate better performance for all performance measures.

### A. EXPERIMENT 1. TEST ON SIMULATED DATA

The first experiment was conducted on simulated data of  $100 \times 100$  size with 224 bands generated by randomly selecting four endmembers from the USGS spectral library and highly mixed by applying mean filter. Then, the zero mean

<span id="page-7-0"></span>



<span id="page-7-1"></span>



**FIGURE 7.** Spectral signatures obtained from target pixels in a cluster-Jasper Ridge image.

Gaussian noise with the same variance is added to all bands to further degrade the data. The various SNR values chosen to analyse the performance of the methods are 20, 25, 30, 35, and 40 dB. Most methods, especially all non-clustering methods, perform well when the noise variance is low i.e., at  $SNR = 35$  or 40 dB.

The performance of different methods at various SNR values is displayed in Figure [3.](#page-5-0) Performance metrics indicate that in general, clustering-based methods are producing lower error results than non-clustering-based methods. Among nonclustering-based methods, MDA seems to perform better when compared to its counterparts. FGSM is capable of

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**FIGURE 8.** Experimental results of non-clustering methods and proposed FGSM method (Jasper Ridge Image). Red indicates ground truth, while blue depicts the extracted endmember. FGSM endmembers are more similar to GT endmembers. Particularly, the ''water'' endmember extracted in FGSM compared well to other methods. The remaining three extracted endmembers are similar to the GT. (X axis-Wavelength, Y axis-Reflectance).

producing comparable results with clustering-based approaches WFP and K-P means.

In the case of  $SNR = 20$  dB, FGSM and PFGSM produced minimum error values in comparison to other methods. The next smallest values were produced by WFP, K-P, MDA, and LFGSM respectively.

In the case of  $SNR = 25$  dB, VCA, NFINDR sometimes identify all endmembers or may miss one endmember, and similar results were obtained with  $SNR = 20$  dB. In summary, FGSM achieved minimum error values and the next minimum error value obtained for the proposed variant model LFGSM followed by WFP, PFGSM, K-P, and MDA consecutively. In Experiment 1, the degradation of images due to varied amounts of noise is taken into account. The algorithm has been tested on simulated data with varying levels of noise, and the results are promising, as mentioned in the Results and Discussion sections.

In summary, both for endmember estimation and abundance map generation, the proposed method is capable of producing minimum error values or comparable results to the WFP method among clustering-based approaches and to the MDA among non-clustering-based methods. The extracted endmembers exhibit spikes in the case of SNR=20 dB for non-clustering-based methods VCA, NFINDR, indicating that they fail to extract endmembers; whereas FGSM and its proposed variant methods are capable to extract smooth endmembers and are shown in Figure [4.](#page-5-1)

<span id="page-9-0"></span>

**FIGURE 9.** Experimental results of clustering methods and proposed methods (Jasper Ridge Image). Red indicates ground truth, while blue depicts the extracted endmember. The proposed methods FGSM, PFGSM, LFGSM extracted endmembers are more similar to the GT compared to other methods. (X axis-Wavelength, Y axis-Reflectance).

When SNR exceeds 30 dB, most methods perform satisfactorily. Nevertheless, in this case, the proposed method achieves the minimum error compared to other methods, as displayed in Figure [3.](#page-5-0)

### B. EXPERIMENT 2: TEST ON REAL DATA 1

A Jasper Ridge image was adopted as real data 1, whose specifications are listed in Table [2.](#page-4-2) The number of endmembers and noise of an image are estimated using the Hysime algorithm. Then, the performances of the proposed methods are evaluated with the use of GT information available.

The four endmembers ′ e ′ are Tree, Water, Dirt and Road. All the four endmembers are extracted with minimum error by the proposed FGSM, PFGSM, and LFGSM methods (Table [4\)](#page-6-0). Sometimes, VCA and NFINDR fail to extract one endmember and the results were shown here when all the endmembers are extracted. VCA, NFINDR, and NMF

methods extracted three endmembers with minimum error, but with a larger deviation with respect to the GT data for water endmembers. The reflectance of the water is high for VCA and NFINDR methods due to the twofold wrong identification of an endmember and due to random initialization [\[24\]. F](#page-17-3)GSM and MDA results are more comparable among non-clustering-based methods. Existing clustering-based methods such as WFP and K-P perform better than non-clustering methods. The FGSM method on full hyperspectral data achieved superior results to other methods. The minimum error values (M-SAD, S-RMSE) yielded by this method are plotted in comparison with WFP, K-P means and PFGSM, LFGSM methods in Figure [5.](#page-6-1) Evidently, with ′ *e* ′ number of bands, PFGSM and LFGSM methods produced comparable results to FGSM, WFP, K-P means clustering methods. FGSM is easy to implement and less expensive when compared to WFP, K-P means.

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**FIGURE 10.** Abundance maps obtained for non-clustering methods and proposed FGSM method. FGSM maps are more similar to the ground truth map (particularly the background area of the water map).

### C. SAM ERROR VALUES FOR VARYING CLUSTER SIZE

In the FGSM process, initially clustering is performed directly on original data, and 'e' numbers of clusters are obtained. In each cluster, target pixels are identified based

on threshold membership values. For various values of 'e' starting from ′2e′ to ′5e′ , the corresponding minimum SAM error values are determined. The plot results in Figure [6](#page-7-0) show that the error decreases until 4e clusters and becomes more or



### <span id="page-11-0"></span>**TABLE 5.** Performance measures AAD, A-RMSE-Jasper Ridge Image – SNR = 30.37 dB.

<span id="page-11-1"></span>**TABLE 6.** Performance measures SAD, S-RMSE-Samson Image – SNR = 32.68 dB.

Methods		<b>SAD</b>		<b>S-RMSE</b>			
	Rock	<b>Tree</b>	Water	Rock	<b>Tree</b>	Water	
<b>VCA</b>	0.0445	0.1698	0.2165	0.1533	0.0965	0.5089	
<b>NFINDR</b>	0.0433	0.1545	0.8254	0.1313	0.1654	0.5784	
<b>NMF</b>	0.0655	0.1204	0.338	0.0872	0.0621	0.4867	
<b>MDA</b>	0.0503	0.1128	0.1361	0.1622	0.0658	0.5238	
<b>KP</b>	0.0901	0.1428	0.2563	0.1264	0.0825	0.3965	
<b>WFP</b>	0.0721	0.1104	0.1968	0.0541	0.1098	0.4696	
<b>FGSM</b>	0.0335	0.1231	0.0335	0.0765	0.0548	0.0539	
<b>PFGSM</b>	0.0173	0.1728	0.1528	0.0686	0.0758	0.067	
<b>LFGSM</b>	0.1448	0.1009	0.0813	0.1339	0.0514	0.0398	

less stable. Therefore, the stopping criterion is fixed based on successive SAM error values for a particular endmember. Spectral signatures obtained from a few target pixels are shown in Figure [7.](#page-7-1) The GT and extracted endmembers using the proposed method are plotted in Figures [8](#page-8-0) and [9,](#page-9-0) respectively.

In terms of the abundances displayed in Figures [10](#page-10-0) and [11,](#page-12-0) the same inferences are achieved with the help of parameters AAD, M-AAD and A-RMSE. As the number of extracted endmembers becomes more exact, so do the abundances [\[11\].](#page-16-10) The FGSM method generates multiple signatures for a single endmember and extracts the final signature from the <span id="page-11-2"></span>endmember bundles. It may provide more accurate endmember estimates and thereby yield abundances highly similar to GT [\[63\]. T](#page-18-5)he abundance maps error values are displayed in Table [5.](#page-11-0) Smaller AAD values are obtained for the proposed methods compared to others, indicating that the proposed endmember extraction method is good at generating more accurate smooth fractional abundances.

### D. EXPERIMENT 3: TEST ON REALDATA2

Real dataset 2 is a Samson image with only three endmembers, namely rock, tree, and water. A procedure similar to the one above-mentioned one is applied to the datasets

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**FIGURE 11.** Experimental results of abundance maps obtained for clustering methods. Water and road abundance maps are similar to the ground truth for proposed methods (FGSM, PFGSM, and LFGSM).

to obtain M-SAD and S-RMSE for endmembers (refer to Table [6\)](#page-11-1) and M-AAD, A-RMSE for abundance maps. All three endmembers are extracted with minimum M-SAD and S-RMSE values for FGSM, PFGSM, and LFGSM methods. The water endmember fails to be extracted accurately in all methods except the proposed methods and MDA is shown in Figures [12](#page-13-0) and [13.](#page-14-0) The results are shown for the case of all the three-endmember extraction for VCA and NFINDR methods. M-SAD and S-RMSE error values are lower for FGSM, and comparably better results were achieved with the minimum

<span id="page-13-0"></span>

**FIGURE 12.** Spectral signature results of non-clustering and FGSM methods. The red line denotes the ground truth, and blue line denotes the extracted endmember. All three extracted endmembers are similar to the GT in the FGSM method. (X axis-Wavelength, Y axis-Reflectance).

number of bands in PFGSM and LFGSM, as depicted in Figure [14.](#page-15-0)

The main precise estimation of endmembers leads to more accurate abundance maps, as indicated by the M-AAD values listed in Table [7.](#page-15-1) The proposed FGSM yields results comparable to other clustering methods, such as WFP and K-P means. M-AAD and A-RMSE values also indicate consistent solutions obtained between estimated and GT information. The average values of the performance metrics are displayed in Figure [14,](#page-15-0) where clustering-based methods achieved minimum error values when compared to non-clustering-based methods. In a nutshell, FGSM and its variant methods achieved minimum error values in the estimation of endmembers and abundance map generation.

### E. COMPUTATION TIME

The proposed method does not involve complex calculation, as it only combines two algorithms of fuzzy clustering and spectral matching. As a result, the computational complexity is solely determined by FCM complexity  $O(ndc^2i)$ (n-number of data points, d-dimension of the data, c-number of clusters, i-number of iterations). The performance of the

<span id="page-14-0"></span>

**FIGURE 13.** Spectral signature results of clustering methods. Red line denotes ground truth, while blue line depicts the extracted endmember. Overall, FGSM performs superior extraction, followed by WFP, PFGSM, LFGSM, and K-P, consecutively (X axis-Wavelength, Y axis-Reflectance).

proposed method is found to be good for both the original and dimension-reduced data. Therefore, for the dimensionreduced data, the complexity will be comparatively lower.

The running time of the experiments is evaluated on a computer with intel i5-6200, X64 based processor, 2.4 GHz CPU and 8 GB random access memory. Figure [15](#page-16-20) presents the average computing time of the Jasper Ridge and Samson datasets. Because FGSM is implemented with full bands, its computation time is higher than with other methods. The computation time of the proposed methods PFGSM and LFGSM with dimension-reduced bands are acceptable compared to other methods. Further, the proposed methods extract endmembers from endmember bundles, such that the time clustering-based methods.

F. ABLATION ANALYSIS

Increasing the number of clusters and checking for the successive SAM error improves the performance of the proposed method. This can be analyzed with the help of performance measures M-SAD and average A-sRMSE. Table [8](#page-15-2) shows the analysis of the algorithm with fixed and varying number of clusters with successive error for the two real datasets used in the Results and Discussion section.

requirement is lower compared to other clustering and non-

FGSM with a fixed number of clusters produces larger errors compared to the proposed methods that increase the



#### <span id="page-15-1"></span>**TABLE 7.** Performance measures AAD, A-RMSE-Samson Image − SNR = 32.68 dB.

<span id="page-15-0"></span>

**FIGURE 14.** Performance measures (M-SAD, M-AAD, A-sRMSE, and A-aRMSE)-Samson Image. Clustering methods results are minimum compared to non-clustering methods in terms of both SAD and AAD. Proposed methods FGSM, PFGSM, LFGSM achieved minimum error values in overall.

<span id="page-15-2"></span>**TABLE 8.** Ablation analysis-real datasets.



number of clusters and search for successive minimum SAM error.

### G. DISCUSSIONS

The proposed methods employ a simple approach to extract endmembers by combining fuzzy clustering and spectralmatching algorithms. The methodology increases the number of clusters and searches for an endmember using spectral mapping to achieve better results. This causes the longer computation time of FGSM. Spectral mapping parameters, such as the SAM, spectral information divergence, and combined spectral similarity value, are used to match the extracted spectra with the GT. Each of these parameters has their own advantages and disadvantages. Few of the parameters take into account spatial characteristics only, and a few consider spectral characteristics, while they fail to consider the effects due to atmospheric and illumination conditions. Therefore, this search can be replaced by any unsupervised learning or

<span id="page-16-20"></span>

**FIGURE 15.** Comparison of computation time (in seconds)-real datasets.

deep learning techniques. Deep learning algorithms, such as the convolutional neural network, radial basis function, and auto encoders are used in dimension reduction and classification of hyperspectral images [\[64\]. T](#page-18-6)he same can be applied to search for an endmember in the fuzzy classified data of the proposed methods. The estimation of endmembers is a critical step in spectral unmixing, and in the classification of the hyperspectral image. Deep learning algorithms can be used to estimate the number of endmembers, spectral signatures, and abundance maps in parallel [\[65\]. T](#page-18-7)he performance of the deep learning algorithm relies on the large training samples used to train the network. In hyperspectral images, a large number of training samples must be created with the available GT spectral signatures and abundance maps. Then, a suitable convolutional neural network can be designed to estimate the number of endmembers and extract them in parallel. Future work would involve replacing spectral matching with the unsupervised learning algorithm to search for an endmember among a set of target pixels obtained through fuzzy clustering.

### **V. CONCLUSION**

A novel automatic endmember extraction method is proposed by combining fuzzy clustering and the spectral-matching algorithm. Fuzzy clustering helps identify target pixels, followed by the extraction of pure endmembers using the spectral-matching algorithm. Fuzzy clustering assigns soft class membership values to each pixel, which helps identify it as target pixel. The spectral-matching algorithm using SAM aims to select endmembers from the target pixels. The proposed method can be implemented on full hyperspectral data, as well as on dimensionality-reduced data. The performance regarding computation time on dimensionality-reduced data is good compared to existing methods. The proposed method was tested on both simulated and real datasets. Performance metrics show that proposed methods produce superior results when compared to existing clustering and non-clusteringbased methods in the presence of noise. Performance analyses on the generation of abundance maps from extracted endmembers likewise yielded efficient results in comparison with the existing state-of-the-art methods. In the future, the use of proposed endmember estimation in change detection applications can be employed to detect and analyse changes in the mangrove forest caused by natural and anthropogenic disturbances.

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