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RESEARCH ARTICLE

Improved Particle Swarm Optimization for Laser Cutting Path Planning

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ABSTRACT This research focuses on the long empty cutting path problem during the laser cutting process by employing an improved proximity method to establish the starting point set in complex closed graphics. Specifically, this work improves the particle swarm algorithm and proposes the Levy Flight, power function, and Singer map employed particle swarm optimization (LPSPSO) to avoid the disadvantages of the standard particle swarm optimization (PSO) algorithm. Specifically, the comprehensive prospect-regret theoretical model evaluation value is used as the fitness value to guide the algorithm's evolution and adaptively adjust the parameters in the LPSPSO algorithm, including the inertia weight power function, the learning factors, and the chaotic random number based on the Singer chaotic map. Additionally, the Levy flight is introduced to disturb the particles and prevent local optimization. This is achieved by adjusting the Levy flight threshold based on the distance between the particles to prevent the Levy flight from starting prematurely and increasing the calculation burden. To verify the performance of the LPSPSO algorithm, it was challenged against three state-of-the-art algorithms on 22 benchmark test instances and a laser cutting problem, with the results revealing that the LPSPSO algorithm has a better performance and can be used to solve the empty length of the laser cutting path problem.

INDEX TERMS Laser cutting path planning, improved particle swarm optimization, improved proximity method, Levy flight threshold, comprehensive prospect-regret theory, chaotic random number.

I. INTRODUCTION

Laser cutting has many advantages, including speed, narrow kerf, high cutting quality, and wide cutting range, and it has been widely employed in modern industrial processing fields, such as machinery manufacturing, electronics, auto parts, and other industries. The laser cutting path determines the cutting quality, processing efficiency, and laser life, directly affecting the production cost. The time consumed in the laser cutting process is divided into the actual processing time and the walking time the laser head moves between different patterns. As long as the processing speed is set well, the actual processing time is fixed, and optimizing the walking distance of the laser head between different patterns can reduce the walking

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time. Therefore, manufacturers must reduce the empty laser cutting length when the laser moves from one graphic to another.

The empty trip problems of laser cutting have been investigated extensively in recent years. For instance, Kongkidakhon et al. [\[1\] pr](#page-13-0)esented the Hybrid Particle Swarm Optimization and Neighborhood Strategy Search to solve a tractor scheduling and routing problem with equipment allocation constraints in sugarcane field preparation. Han et al. [\[2\] ad](#page-13-1)dressed the problem of optimal torch path planning for the 2D laser cutting of a stock plate nested with irregular parts. Moreover, Davoud et al. [\[3\] co](#page-13-2)mbined particle swarm optimization and the artificial bee colony algorithm, while Luciano et al. [\[4\] de](#page-13-3)veloped an off-line two-dimensional flight path optimization scheme based on a particle swarm algorithm to investigate the potential of the

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optimization techniques for flight path generation. Besides, Sathiya et al. [\[5\] int](#page-13-4)roduced the fuzzy enhanced Improved Multi-objective Particle Swarm Optimization algorithm to solve the best safe path with minimum path length, minimum motor torque, minimum travel time, minimum robot accel-eration, and maximum obstacle avoidance. Huang et al. [\[6\]](#page-13-5) suggested a path-planning algorithm based on reinforcement learning and particle swarm optimization to overcome rapid path planning and effective obstacle avoidance for autonomous underwater vehicles in a 2D underwater environment. Furthermore, Xia et al. [\[7\] dev](#page-13-6)eloped and applied a novel multi-objective particle swarm optimization algorithm based on the Gaussian distribution and the Q-Learning technique to determine the feasible and optimal path for autonomous underwater vehicles. Chen et al. [\[8\] us](#page-14-0)ed an interval multi-objective particle swarm optimization algorithm, which updates the global best position and local best position of the interval law based on the crowding distance of each risk degree interval. Hilli et al. [\[9\] em](#page-14-1)ployed particle swarm optimization to find the best path, and Islam et al. [\[10\]](#page-14-2) proposed a new hybrid metaheuristic algorithm that combined particle swarm optimization with variable neighborhood search to solve the clustered vehicle routing problem. Liu et al. [\[11\] d](#page-14-3)esigned a hybrid path-planning algorithm based on optimized reinforcement learning and improved particle swarm optimization to solve the path-planning problem of intelligent driving vehicles. Halassi et al. [\[12\] p](#page-14-4)resented a new multi-objective discrete particle swarm algorithm for the Capacitated vehicle routing problem, and Wisittipanich et al. [\[13\] ap](#page-14-5)plied two metaheuristic methods with particular solution representation, i.e., particle swarm optimization and differential evolution to find delivery routings with minimum travel distances. Early research often focused on cutting path problems using particle swarm optimization relying on inertia weight and individual and social learning factors. At the same time, a few researchers optimized the PSO utilizing a Singer map, Levy flight, and a Levy flight threshold to improve the algorithm's performance.

The empty path problems in laser cutting are an extension of the traveling salesman problem (TSP), which is a typical NP-hard problem. Several works investigated this issue. For example, Hajad et al. [\[14\] m](#page-14-6)odeled the laser cutting path problem as a TSP and proposed a hybrid method combining population-based simulated annealing with an adaptive large neighborhood search algorithm to solve the problem. Rafał [\[15\] in](#page-14-7)troduced a focused ant colony algorithm to improve the performance through algorithm refinements and parallel implementation. Zhu et al. [\[16\] pr](#page-14-8)oposed an ant colony optimization for the laser cutting path process to solve the processing elements' starting and ending points. Chen et al. [\[17\] p](#page-14-9)roposed an adaptive heating simulated annealing algorithm for solving the TSP, aiming to solve the case where the traditional simulated annealing algorithm falls into the optimal local solution when solving the problem. Han et al. [\[18\] p](#page-14-10)roposed a contour path planning method based on an ant colony algorithm to reasonably plan the printing sequence of each contour, focusing on the situation where some parts have many closed curves in the slicing path research of 3D printing. However, only a few studies defined the starting cutting point set utilizing an improved proximity method. In contrast, the starting point is defined randomly to ensure the minimum distance between the feature points among the graphics. When solving the TSP problem, the traditional proximity method calculates the shortest distance traversing all cities from the fixed starting point, while the improved approach uses the random starting point when calculating the shortest distance of all cities. Based on this concept, the fixed and random starting points are used to verify laser cutting empty path performance.

Research on prospect and regret theory for manufacturing problems has increased recently. Note that prospect theory considers the risk attitude of decision-makers when facing gains and losses. Ning et al. [\[19\] p](#page-14-11)roposed a value function measurement method based on prospect theory and a disturbance management strategy relying on user psychological perception for the disturbance during uncertain job shop scheduling problems. Wang et al. [\[20\] u](#page-14-12)sed prospect theory to establish a time-based mathematical programming model with constraints such as cost, quality of deliverables, and service quality as the objective function. Zhao et al. [\[21\] ca](#page-14-13)lculated the satisfaction between the supply and demand sides of the resources through multi-attribute evaluation based on prospect theory and determined the matching subject's Preference order. Additionally, Zhu et al. [\[22\] p](#page-14-14)roposed an optimal method based on cumulative prospect theory to find the algorithm solution for the high-dimensional multiobjective replacement flow of the shop scheduling problem. Zhu et al. [\[23\] pr](#page-14-15)esented the comprehensive prospect value to judge the non-inferior solution quality to guide the evolution of the optimal foraging algorithm. At the same time, the regret theory considers other possible outcomes and the regret avoidance of the decision-makers' psychology. For instance, Shen et al. [\[24\] p](#page-14-16)roposed a new multi-objective power dispatching model based on regret theory, which minimizes the economic cost and considers the regret of decision makers for the property of power generation psychological activities to minimize the degree of regret. Although some researchers have employed the prospect and regret theories, only a few studies investigated the empty laser cutting problem with the comprehensive prospect-regret theory that integrated the two theories. This is important as the integrated theory can better reflect the decision-making behavior and consider the decision-makers' attitudes.

A. LASER CUTTING IN CURRENT RESEARCH

Currently, most works focus on the influence of laser cutting materials by considering the processing heat and various processing parameters on the cutting quality process. Few works focus on reducing the empty laser cutting path, especially the processing path containing multiple complex closed loops. Moreover, the prospect-regret theory is seldom applied to laser cutting path optimization algorithm studies.

B. PURPOSE OF THE RESEARCH

This paper develops an improved proximity method to establish the starting point set in the closed graphic, focusing on the long empty cutting path problem during the laser cutting process. To avoid the disadvantages of the standard particle swarm optimization (PSO) algorithm, such as the slow convergence speed, the poor optimization stability, and ease of falling into a local optimum prematurely, we introduce an improved particle swarm optimization algorithm entitled the Levy Flight, power function, and Singer map employed in particle swarm optimization (LPSPSO). Although some researchers have employed the prospect and regret theories, limited research integrated these two theories, with the comprehensive prospect-regret theory not only considering the risk attitude of decision-makers when facing gains and losses but also other possible outcomes, such as the regret avoidance psychology of the decision-makers. Our method uses the comprehensive prospect-regret theory model evaluation value as the fitness value to guide the algorithm's evolution and adaptively adjust its parameters, including the inertia weight power function, the learning factors, and the chaotic random number that uses the Singer chaotic map to balance the global and local search ability. Moreover, the Levy flight is introduced to disturb the particles and prevent local optimization. Given that as the number of iterations increases, the distance between the particles decreases, the Levy flight threshold is set based on the distance between the particles to prevent the Levy flight from starting prematurely and increasing the calculation burden. The improved proximity method and the LPSPSO reduce the empty length of laser cutting and improve the laser cutting efficiency.

II. MATHEMATICAL MODEL

After analyzing the laser-cutting process characteristics, this section establishes the laser-cutting model and uses the improved proximity method to determine the shortest empty path as the objective function.

A. PROBLEMS DESCRIPTION

After analyzing the characteristics, the laser cutting processing problem is described as follows: The graphics of laser cutting are generally drawn on CAM and CAD software and imported into the laser cutting system. The basic graphics are generally closed outlines, including starting points, ending points, straight lines, and arcs.

When starting to cut, the disadvantage is that a completely closed graphic has not been cut over, and the laser moves to another graphic to start cutting. However, the irregular cutting lines significantly increase the empty cutting length and reduce the cutting speed. Therefore, it is important to reduce the empty cutting path length of the laser cutting head and improve the proximity method between the graphics to improve the overall cutting efficiency.

B. MATHEMATICAL DESCRIPTION

The mathematical cutting process is as follows: A set of loops of all closed outlines is defined as $\{S | S_1, S_2, S_3, \cdots, S_n\}$, the

TABLE 1. Indices, sets, and parameters.

points of any set are defined as $\{S_i | S_{i1}, S_{i2}, S_{i3}, \cdots, S_{im_n}\}\,$ and the total number of all points is $p = m_1 + m_2 + m_3 + \cdots$ *mn*. The starting point of each loop is defined as the endpoint to ensure that all paths of each loop are processed only once. The corresponding indices, sets, and parameters [\[25\]](#page-14-17) are listed in Table [1.](#page-2-0)

The feature points of the cutting pattern are defined as follows: The endpoints of each polygon are defined as feature points, the circular closed pattern adopts the approximate fitting method, defined as 9 central points, and the edge line as the feature points (the ellipse is consistent with the mathematical description of the circle). If the arc angle is less than 45◦ , it defines the center of the arc, a point in the middle of the arc, and two points at both ends, a total of four points as the feature points. If a closed loop is inside another closed loop, the inner closed loop is numbered separately, and the

overlapping center is only numbered once. The outer loop is presented with a thick solid line to distinguish the inner and outer closed loops, and the inner contour is a thin solid line.

According to the mathematical model, the steps to establish the starting point set of the closed graphics by the improved proximity method are:

Step 1: Define any graphic as a set S_1 containing m_1 points, and define any point as S_{11} in S_1 to be the starting point of the processing at coordinates (x_{11}, y_{11}) . Then delete S_1 from the point set *S*, and define the rest of the sets in a set *S* as the first point set S_{n-1} . The number of set points S_{n-1} is $p - m_1$.

Step 2: Calculate the distances $d_1, d_2, d_3, \cdots, d_{p-m_1}$ from the point *S*₁₁ to the *p* − *m*₁ points in the first point set *S*_{*n*−1}, select the point S_{ij} corresponding to the minimum distance $d_{p-a}(0 \le a \le m_1)$, and then delete set *S_i* where *S_{ij}* is located from the first point set S_{n-1} . After that, define the rest of the sets in S_{n-1} as the second point set S_{n-2} . The number of points in set S_{n-2} is $p - m_1 - m_i$. The distance between point S_{11} and any one point S_{ij} can be expressed as:

$$
d\left(S_{11}, S_{ij}\right) = \sqrt{\left(x_{11} - x_{ij}\right)^2 + \left(y_{11} - y_{ij}\right)^2} \tag{1}
$$

Step 3: Calculate the distances d_1, d_2, d_3, \cdots , $d_{p-m_1-m_2-\cdots-m_i}$ between point *S*_{*ij*} and the $p-m_1-m_2-\cdots-m_i$ points in the ith point set *Sn*−*ⁱ* . Then find the minimum distance corresponding to the point S_{ij} among all points, delete the closed loop L_i where S_{ij} is located, and calculate the distance between the point $S(i+1)$ *j* and each point in the $S_{(i+1)j}$ of the remaining closed graphics. Calculate the total distance of all minimum values and define it as *D*1:

$$
D_1 = d_1 + d_2 + d_3 + \dots + d_{p-m_a} \tag{2}
$$

Step 4: According to Steps (1)-(3), sequentially calculate the starting points in the set *S*, and establish the starting point set, $\{ ST | S_{11}, S_{31}, S_{64}, \cdots, S_{ij} \}$, $1 \le i \le j$ $n, 1 \leq j \leq p$. The corresponding minimum distance set is ${D[D_1, D_2, D_3, \cdots, D_r]}$, $1 \leq r \leq p$.

Step 5: Compare the values in set *D* and define its minimum value as a starting point set sequentially. If there are *t* equal minimum values in set *D* simultaneously, the corresponding point set is a collection of multipoint sets. The total minimum distance is defined as the sum of the minimum value in set *D* and the empty distance from the origin of the coordinate to the first processing point *S*11. Therefore, the objective function in the laser cutting empty path planning problem is:

$$
G(S_{ij}, ST) = \min D + d_0 = \min \sum_{i=1}^{n-1} d_i + d_0 \tag{3}
$$

C. LASER CUTTING PROCESSING WITH IMPROVED PROXIMITY METHOD

Fig. [1](#page-3-0) illustrates the complete laser cutting process, where the coordinates of each point are reported in Table [2.](#page-3-1) If O is the origin of the coordinates, the processing sequence is $O \rightarrow L_1$ $(S_{12} \rightarrow S_{13} \rightarrow S_{14} \rightarrow S_{11} \rightarrow S_{12}) \rightarrow L_2 (S_{22} \rightarrow S_{23} \rightarrow S_{21} \rightarrow S_{22})$

FIGURE 1. Laser cutting part processing.

According to formula [\(1\)](#page-3-2), the distance between O and S_{12} is $d_0 = 101.1$ (*mm*), between S_{12} and S_{22} is $d_1 = 65.5$ (*mm*), and between the other starting points it is $d_2 = 131.2$ (*mm*), $d_3 = 56.6$ (*mm*), $d_4 = 151.6$ (*mm*), $d_5 =$ $39(mm)$, $d_6 = 164.1(mm)$.

According to formula (3) , the total empty cutting path is calculated as follows:

$$
G(S_{ij}, ST) = d_0 + d_1 + d_2 + d_3 + d_4 + d_5 = 709.1 \, (mm)
$$

III. COMPREHENSIVE PROSPECT-REGRET THEORY

The comprehensive prospect-regret theory not only considers the risk attitude of decision-makers when facing

gains and losses but also considers other possible outcomes and the regret avoidance psychology of the decisionmakers. The comprehensive prospect-regret theory can better reflect the decision-making behavior of the decision-makers by comprehensively considering the decision-maker's decision-making attitude.

The comprehensive prospect-regret value, calculated according to the comprehensive prospect-regret theory, is used to guide the LPSPSO algorithm evolution. Then this value is utilized as the algorithm's fitness value to evaluate the quality of the solution according to the fitness size. It should be noted that the solution quality and the comprehensive prospect-regret value are positively correlated.

A. PROSPECT THEORY DESCRIPTION

Prospect theory presupposes the bounded rationality of decision-makers, better describing the psychological behavior characteristics of decision-makers [\[26\]. P](#page-14-18)rospect theory uses the geometric distance between satisfactions to measure the degree of the indicators' deviation.

For any two intervals $X_{ij} = \left[x_{ij}^L, x_{ij}^U\right]$ and $E_j = \left[E_j^L, E_j^U\right]$, the Euclidean distance between the two interval numbers is defined as:

$$
d(X, E) = \sqrt{\frac{1}{2} \left[\left(x_{ij}^{L} - E_{j}^{L} \right)^{2} + \left(x_{ij}^{U} - E_{j}^{U} \right)^{2} \right]}
$$
(4)

The most important parts of prospect theory are the value function and decision weights. The former is defined as:

$$
\nu_{ij} = \begin{cases} (d(x_{ij}, E_j))^{\alpha}, x_{ij} > E_j; \\ -\gamma (d(x_{ij}, E_j))^{\beta}, x_{ij} < E_j; \end{cases}
$$
(5)

where α , β (0 $\leq \alpha$, $\beta \leq 1$) is the risk coefficient proportional to the risk, $\gamma > 1$ is the risk aversion willingness coefficient, where the larger the value, the stronger the decision-maker's awareness of risk avoidance. Typically, $\alpha = \beta = 0.85$ and $\gamma = 2.25$ [\[27\].](#page-14-19)

According to Tversky et al. [\[27\], t](#page-14-19)he decision weight is defined as:

$$
\pi^{+}\left(p_{j}\right) = \frac{p_{j}^{\delta}}{\left(p_{j}^{\delta} + \left(1 - p_{j}\right)^{\delta}\right)^{\frac{1}{\delta}}}
$$
(6)

$$
\pi^{-}(p_j) = \frac{p_j^{\varphi}}{\left(p_j^{\varphi} + (1 - p_j)^{\varphi}\right)^{\frac{1}{\varphi}}}
$$
(7)

Formula [\(6\)](#page-4-0) represents the gain expectation, and formula [\(7\)](#page-4-1) is the loss risk. Typically, $\delta = 0.61$ and $\varphi = 0.69$ [\[28\].](#page-14-20)

The prospect value function is defined as follows:

$$
V_i^+ = \sum_{i=1}^n \pi^+ (p_i) \nu (x_{ij})
$$
 (8)

$$
V_i^- = \sum_{i=1}^n \pi^-(p_i) \nu(x_{ij})
$$
 (9)

Formula [\(8\)](#page-4-2) represents a positive prospect value, and formula [\(9\)](#page-4-3) is a negative prospect value.

B. REGRET THEORY DESCRIPTION

Regret theory is another decision theory proposed by Bell [\[29\] in](#page-14-21) 1982 based on prospect theory. The regret theory pays attention to the results of the decision maker's current plan and the impact of other feasible plans, emphasizing the decision maker's avoidance behavior of regret to reduce his degree of regret for his decision [\[30\]. T](#page-14-22)herefore, decisionmakers based on regret theory directly relate to decision gains and regret-pleasure expectations. The regret-happiness expectation value [\[31\] i](#page-14-23)n regret theory is formulated as follows:

$$
Z_i(x) = \sum_{i}^{m} (G_i(x) + R_i(x))
$$
 (10)

where $Z_i(x)$ represents the regret-happiness value, $G_i(x)$ denotes the regret value, and $R_i(x)$ is the joy value.

C. COMPREHENSIVE PROSPECT-REGRET THEORY VALUE MODEL CONSTRUCTION

The prospect theory and the regret theory establish the comprehensive prospect-regret theory. The positive and negative prospect values calculated by prospect theory are imported into the regret theory formula to establish the comprehensive prospect-regret theory value. The corresponding steps are:

Step 1: Calculate the positive prospect value V_i^+ $i⁺$ and negative prospect value $V_i^ \int_{i}$ of each decision based on the prospect theory (formulas (8) and (9)).

Step 2: Establish the maximum positive prospect value V_i^+ $i^+($ max) and the minimum negative foreground value $v_i^{\prime -}$ i_{i} ^{\bar{i}}(min) as the point of reference.

Step 3: Import values V_i^+ *i*⁺, $V_i^ \sum_{i}^{i}$, V_i^+ v_i^+ (max) and $V_i^$ i ^{\bar{i}} (min) into the Hamming distance formula to calculate the regret value $G_i(x)$ and the joy value $R_i(x)$ [\[32\], r](#page-14-24)espectively.

Step4: The formulas are established as follows:

$$
G_i(x) = 1 - e^{-\left|\frac{V_i^+(x) - V_i^-(\min)}{V_i^+(x) - V_i^-(\min)}\right|}
$$
\n(11)

$$
R_i(x) = 1 - e^{\left[\varphi \left| \frac{V_i^+(x) - V_i^+(x) - w_i}{V_i^+(x) - V_i^-(x)} \right|\right]}
$$
(12)

where φ represents the avoidance coefficient [\[33\] r](#page-14-25)anging [0, 1], which is inversely proportional to the decision-makers degree of regret [\[34\].](#page-14-26)

Import formulas (11) and (12) into formula (10) , and the comprehensive prospect-regret theory value is:

$$
Z_i(x) = \sum_{i}^{m} (G_i(x) + R_i(x))
$$

=
$$
\sum_{i}^{m} \left\{ 1 - e^{-\left(\frac{V_i^+(x) - V_i^-(\min)}{V_i^+(x) - V_i^-(\min)}\right)} \right\}
$$

+1 -
$$
e^{-\left(\varphi\left|\frac{V_i^+(x) - V_i^+(x)}{V_i^+(x) - V_i^-(\min)}\right|\right)}
$$
(13)

where $Z_i(x)$ denotes the theoretical value of the determined decision combining prospect and regret theory. The theoretical value of the comprehensive prospect regret is positively correlated with the quality of the solution, which is used to guide the algorithm's evolution.

IV. OPTIMIZATION TECHNIQUES

To improve the optimization performance of the standard PSO algorithm, the inertia weight, social learning factor, individual learning factor, and random number are improved. Moreover, the Levy flight is introduced into the algorithm's optimization process to avoid premature particle swarm optimization. Additionally, we set a Levy flight threshold to avoid the premature start of the Levy flight and increase the algorithm's calculation burden.

A. STANDARD PARTICLE SWARM ALGORITHM

PSO is a typical swarm intelligence optimization algorithm widely used in many fields due to its simple programming, few parameters, and low time complexity. The standard particle swarm optimization algorithm position and velocity state attributes are:

$$
v_{is}^{t+1} = \omega v_{is}^{t+1} + c_1 r_1 (p_{is}^t - x_{is}^t) + c_2 r_2 (p_{is}^t - x_{is}^t) (14)
$$

$$
x_{is}^t = x_{is}^t + v_{is}^{t+1}
$$
 (15)

where r_1 and r_2 are uniformly distributed random numbers in the interval $(0, 1)$, c_1 and c_2 are the individual learning factor and the group learning factor, respectively, which are usually non-negative constants, and ω is the inertia weight factor that directly determines the convergence speed. $i = 1, 2, 3, \cdots n$ is the number of particle swarms, $X_i^t = [x_{i1}^t, x_{i2}^t, x_{i3}^t, \cdots, x_{iS}^t], x_{iS}^t \in [L_S, H_S], L_S, H_S$ are the upper and lower limits of the s dimension of the search space respectively, $v_i^t = \left[v_{i1}^t, v_{i2}^t, v_{i3}^t, \cdots, v_{iS}^t \right]^T$, $v_{iS}^t \in$ $[v_{\text{min},S}, v_{\text{max},S}]$, and $v_{\text{min},S}$ and $v_{\text{max},S}$ are the minimum and maximum velocities of the particles on the *S* dimension respectively. p_i^t is the individual optimal position with $p_i^t =$ $[p_{i1}^t, p_{i2}^t, p_{i3}^t, \cdots, p_{iS}^t]^T$ and p_g^t is the optimal global position with $p_g^t = \left[p_{g1}^t, p_{g2}^t, p_{g3}^t, \dots, p_{gS}^t\right], 1 \le s \le S, 1 \le i \le N$.

B. INERTIA WEIGHT IMPROVEMENT OF PSO

Since the inertia weight is an important factor affecting the convergence speed of the particle swarm optimization, to solve the shortcomings of slow convergence, low stability, and easily falling into local optimum in the solution process, we introduce an adaptive adjustment method for the inertia weight power function:

$$
\omega(t) = \frac{(\omega_{\text{max}} + \omega_{\text{min}})}{2} + x^{\left(-\frac{t}{t_{\text{max}}}\right)} \frac{(\omega_{\text{max}} - \omega_{\text{min}})}{2} \tag{16}
$$

where ω_{max} and ω_{min} are the maximum and minimum values of the inertia weight. According to experience for $\omega_{\text{max}} =$ 0.95 and $\omega_{\text{min}} = 0.40$, the algorithm's performance significantly improves. t_{max} is the maximum number of iterations and *t* is the current number of iterations.

C. LEARNING FACTORS IMPROVEMENT

According to the characteristics of the algorithm's learning factors, which determine the moving direction of the particle, when $c_1 > c_2$ the individual learning ability of the particle motion is greater than the social learning ability. For the opposite case $c_1 < c_2$, the social learning ability is stronger. The initial value of c_1 is larger, which helps to expand the search range. As the number of iterations increases, the value of c_1 decreases nonlinearly, and the value of c_2 also increases nonlinearly, which is beneficial to local search [\[35\]. B](#page-14-27)ased on the adaptive adjustment method of the learning factor accompanying the inertia weight [\[36\], th](#page-14-28)e new learning factor function is formulated as follows:

$$
\begin{cases}\nc_1(t) = a + e^{-\frac{t}{t_{\text{max}}}} \\
c_2(t) = b - c_1(t)\n\end{cases} (17)
$$

where $a = 1.25$ and $b = 2.50$. When the number of iterations is infinite, we set $c_{1\max} = 2.25$, $c_{1\min} = 1.25$, $c_{2\max} = 1.75$, and $c_{2 \text{min}} = 0.75$.

D. RANDOM NUMBERS IMPROVEMENT

In the standard particle swarm algorithm, r_1 and r_2 are random numbers uniformly distributed in the range of (0, 1). Integrating the chaos theory into the swarm-based algorithm is a method to balance the global detection of the algorithm, which is the minimum computational cost [\[37\]. T](#page-14-29)herefore, adding chaotic behavior to random numbers can make the search have better dynamic and statistical characteristics [\[38\],](#page-14-30) expand the search range, enhance the escape ability of the particles from the optimal local solution, and prevent the algorithm from falling into the local optimal prematurely. In [\[39\], t](#page-14-31)he authors experimentally proved that replacing random parameters r_2 with chaotic parameters is the optimum choice, with the Singer map being the best choice for this algorithm. The Singer map parameter value fluctuates between (0,1) with great chaotic randomness, and the Singer mapping formula is defined as:

$$
r_2 = x_{k+1} = \mu(7.86x_k - 23.3x_k^2 + 28.75x_k^3 - 13.3x_k^4)
$$
\n(18)

where μ is a parameter between 0.9 and 1.08. For $\mu = 1.04$, $x_k = x_0 = 0.18$, and up to 600 iterations, Fig. [2](#page-6-0) illustrates the Singer map of the initial value and the number of iterations.

Therefore, the formulas of the improved particle swarm algorithm after parameter adaptive adjustment are:

$$
v_{is}^{t+1} = \omega(t) v_{is}^{t+1} + c_1(t) u_1 (p_{is}^t - x_{is}^t)
$$

+
$$
c_2(t) u_2 (p_{is}^t - x_{is}^t)
$$
 (19)

$$
x_{is}^t = x_{is}^t + v_{is}^{t+1}
$$
 (20)

E. INTRODUCE LEVY FLIGHT

The Levy distribution applied in many research fields is a probability distribution proposed by the French mathematician Levy and is a random walk process combining action

FIGURE 2. Singer map iterations graph.

trajectory with large-small steps [\[40\] a](#page-14-32)nd a non-Gaussian stochastic process [\[41\].](#page-14-33)

Given that the PSO solution process suffers from slow convergence speed, poor optimization stability, and easily falling into the local optimum prematurely, the introduction of the Levy flight into the PSO can increase the search range, jump out of the local optimum, and enhance optimization ability.

The updated position formula of the Levy Flight is as follows:

$$
x_i^{t+1} = x_i^t + \alpha \oplus L \text{evy}(\lambda) \tag{21}
$$

where x_i^t is the position of iteration t , \oplus is the point-to-point multiplication, α is the control parameter of step size, and $Levy(\lambda)$ is the random search path, formulated as:

$$
Levy \sim u = t^{-\lambda}, 1 < \lambda \le 3 \tag{22}
$$

The random search step size of Levy's flight is as follows:

$$
s = \frac{\mu}{|v|^{\frac{1}{\beta}}} \tag{23}
$$

$$
\begin{cases}\n\sigma_{\mu} = \left\{ \frac{\Gamma(1+\beta)\sin(\pi\beta/2)}{\Gamma[(1+\beta)/2]\beta 2^{\frac{(\beta-1)}{2}}} \right\}^{\frac{1}{\beta}}\n\end{cases}
$$
\n(24)

where *s* is the flight search step length, the value range of β is (1, 2], with a typical value being $\beta = 1.5$, and μ , ν obey the normal distribution with $\mu \sim N(0, \sigma_{\mu}^2)$, $\nu \sim N(0, \sigma_{\nu}^2)$.

The algorithm's optimization process is divided into global and local search, with the Levy flight aiming to overcome the problem that particle swarm optimization falls into a local optimum too early during the local search process. If the Levy flight starts too early, the algorithm's calculation burden is large, and the global convergence speed is reduced. Therefore, it is necessary to set the Levy start threshold to control the start time of the Levy flight.

The convergence process of LPSPSO aims to search for a large range of particles until the range and distance between the particles gradually reduce. Therefore, the Levy flight threshold is established according to the average relative distance between particles.

Let *i* denote any particle in LPSPSO, at a current position of x_i , with velocity v_i , and the distance between the particle *i* and the other particles is:

$$
\overline{d} = \frac{1}{N-1} \sum_{j=1, j \neq i}^{N} \sqrt{\sum_{k=1}^{M} (x_{ik} - x_{jk})^2}
$$
 (25)

After calculating the maximum distance d_{max} , the minimum distance $\overline{d}_{\text{min}}$, and the average distance \overline{d}_{ave} , respectively, the formula for the Levy flight threshold is:

$$
\kappa = \frac{\bar{d}_{avg} - \bar{d}_{min}}{\bar{d}_{max} - \bar{d}_{min}}\tag{26}
$$

$$
\tau = e^{(-\frac{t}{t_{\text{max}}})} \tag{27}
$$

where τ is the startup judgment value ranging from 1 \rightarrow 0.632, *t* is the current number of iterations, which is related to τ , and t_{max} is the maximum number of iterations. As the number of iterations increases, the distance between the particles changes, the value of κ increases, and the value of τ reduces. When $\kappa > \tau$, the distance between the particles is small enough, and Levy flight starts. For $\kappa < \tau$, the algorithm conducts a global search.

F. THE PROCESS OF LPSPSO

The process of LPSPSO is presented below and illustrated in Fig. [3.](#page-7-0)

Step 1: According to the mathematical description of steps (1)-(3) of the improved proximity method for the laser cutting model, the starting point set *ST* of the cutting process is established.

Step 2: According to the solution ideas of the TSP in the laser cutting process, all points are not repeatedly cut (except for the starting point), and each starting point of the closed loop to be processed is set as the particle of LPSPSO. The optimum global value is evaluated and recorded, and the number of starting point set *ST* is defined. Moreover, the algorithm's parameters are defined: the initial iteration time is $t = 1$, the particle number *N*, maximum iteration times t_{max} , initial particle position x_i , initial particle velocity v_i , velocity boundary value v_{max} and v_{min} , position boundary value x_{max} and *x*min.

Step 3: Calculate the comprehensive prospect-regret value according to formulas $(4)-(13)$ $(4)-(13)$ $(4)-(13)$, and use it as the fitness evaluation value of LPSPSO to update the particle and guide the algorithm's evolution.

Step 4: According to the inertia weight power function adjustment (formula (16)), the learning factor (formula (17)), and the chaotic random number (formula (18)), adaptively change the parameters $\omega(t)$, $c_1(t)$, $c_2(t)$, and r_2 , and input these parameters to the velocity formula [\(19\)](#page-5-3) and the position formula [\(20\)](#page-5-4) to calculate the fitness of the particle and record the current optimal solution *gbest* .

Step 5: Calculates the Levy flight threshold κ and the distance between the current particles. According to formula [\(25\)](#page-6-1) calculate \overline{d}_{xi-max} , \overline{d}_{xi-min} and \overline{d}_{xi-avg} , calculate the Levy flight threshold κ according to formula [\(26\)](#page-6-2), and

FIGURE 3. Flow chat of LPSPSO.

calculate the starting probability judgment value τ according to formula [\(27\)](#page-6-2).

Step 6:Levy flight threshold judgment. Compare the size between κ and τ . If $\kappa > \tau$, the Levy flight has started and the particles are updated according to formulas $(21)-(24)$ $(21)-(24)$ $(21)-(24)$. If $\kappa < \tau$, LPSPSO conducts global optimization according to formulas [\(19\)](#page-5-3)-[\(20\)](#page-5-4).

Step 7: Set the evolution time threshold to $k = 10$. If $\kappa < \tau$ the fitness value of 10 consecutive iterations does not change. Then judge the algorithm's prematurity and compare the current iteration time *t* with the maximum number of iterations t_{max} . If $t < t_{\text{max}}$, perform step 4 to continue the iteration.

Step 8: Judge whether the maximum iteration number of iterations t_{max} has been reached. If $t = t_{\text{max}}$, record the global optimal and output it. If $t < t_{\text{max}}$, return to step 4 and continue the iteration.

V. SIMULATIONS AND EXAMPLES

This section challenges LPSPSO against PSO, the ant colony improved particle swarm optimization (ACO-PSO) [\[42\], a](#page-14-34)nd the K-means clustering improved algorithm (K-PSO) [\[43\].](#page-14-35) The performance of various tests is discussed and analyzed, and according to the corresponding theoretical research, all methods are implemented in C++ and VC.

Since the empty laser cutting path planning optimization is a TSP, 22 TSP test examples are selected to evaluate

FIGURE 4. Blanket laser cutting pattern.

the competitor methods' performance. Then the fixed and random starting points are selected for laser cutting.

A. SIMULATION VERIFICATION OF LPSPSO

The laser cutting planning problem is classified as TSP, and therefore, to verify the performance of LPSPSO, 22 benchmark instances of TSP are solved by LPSPSO and the stateof-the-art competitor algorithms. The verification results of the TSP-lib instances are reported in Table [3,](#page-8-0) which highlights that PSO finds 1 optimal solution, 4 by ACO-PSO, 5 by K-PSO, and 6 by LPSPSO. Compared with the competitor algorithms, LPSPSO finds the most optimal solutions.

Considering the deviation rate, the highest deviation rate of PSO is 8.087% (3.767% average), of ACO-PSO is 5.198% (1.231% average), of K-PSO is 3.873% (average 1.040%), and LPSPSO is 2.306% (average 0.622%).

Compared with the competitor algorithms, LPSPSO obtains the most optimal solutions and presents the lowest deviation rates, highlighting the advantages of the proposed LPSPSO algorithm.

B. VERIFICATION EXAMPLES

To verify the performance of LPSPSO, a processing file in the.dxf format is drawn in AutoCAD. We cut from a fixed and random starting point in the same cutting pattern to calculate the laser cutting head with the shortest empty path distance. The laser cutting pattern contains 43 closed graphics and is illustrated in Fig. [4.](#page-7-1) The distance from the origin to the first starting point is defined from formula [\(3\)](#page-3-3). The coordinates of all closed graphics and the corresponding feature points to be processed are reported in Table [4.](#page-9-0) Moreover, the algorithms' parameters are as follows: the number of particles in the particle swarm is $N = 50$, and the maximum number of iterations is $t_{\text{max}} = 600$.

1) VERIFICATION AND ANALYSIS OF LASER CUTTING FROM A FIXED STARTING POINT

For the fixed starting point case, we select the point *S*¹¹ as the fixed starting point. The empty laser head path moves between the cutting graphics as calculated by the evaluated

TABLE 3. Verification results of the TSP-lib instances.

CPRV stands for comprehensive prospect-regret value. The deviation rate is the percentage difference between the calculated result and the optimal solution.

FIGURE 5. Empty Laser cutting processing for a fixed starting point (a)PSO path, (b) ACO-PSO path, (c)K-PSO path, and (d) LPSPSO path.

algorithms (Fig. [5\)](#page-8-1) and the empty laser head path track illustrated in Fig. [6.](#page-10-0) Through the path comparison analysis, we conclude that all back-shaped cutting paths can reduce the cutting path. However, the PSO algorithm has a relatively large displacement between the starting points, the path is chaotic, and it does not find the best starting point increasing the total cutting path (Fig. $5(a)$). ACO-PSO and K-PSO perform better (Fig. $5(b)$ and $5(c)$), with the total cutting paths of both decreasing. The LPSPSO algorithm employs the improved proximity method and other optimization parameters, affording a better solution (Fig. $5(d)$).

The empty laser cutting path length calculated by LPSPSO is 91928.79*mm*, which is the shortest, while the length of PSO is 95752.04*mm*, which is longer than LPSPSO by 3823.25*mm*(3.99%). Moreover, the cutting length of ACO-PSO is 93123.41*mm*, which is 1194.62*mm* longer

TABLE 4. The coordinates of closed graphics and feature points.

GN represents the graphic number, and FP represents the feature points.

FIGURE 6. Empty Laser cutting path track for a fixed starting point (a) PSO path track, (b) ACO-PSO path track, (c) K-PSO path track, and (d) LPSPSO path track.

FIGURE 7. Evolution curve comparison.

and 1.28% more than LPSPSO, and the length of K-PSO is 92476.35*mm*, 547.56*mm* longer and 0.64% more than LPSPSO. The complete results are reported in Table [5.](#page-11-0)

Among the total cutting time, LPSPSO requires the least time (622.07*s*), with PSO presenting the longest total cutting time of 696.31*s*(74.24*s* longer and 10.66% more than LPSPSO). Accordingly, the total cutting time for ACO-PSO is 628.06*s* (5.99*s* longer and 0.96 % more than LPSPSO), and for K-PSO, it is 632.53*s* (10.46*s* longer and 1.65% more than LPSPSO).

Fig. [7](#page-10-1) reveals that as the number of iterations increases, the empty path length gradually reduces. LPSPSO first finds the optimal value, followed by K-PSO and ACO-PSO, while PSO is the last. According to the evolution curve, the optimal solution is found by LPSPSO after 397 iterations, while ACO-PSO requires 483 iterations, K-PSO 462 iterations, and PSO 589 iterations. These results prove that LPSPSO has a better performance than the competitor algorithms. The cutting starting point sequence from a fixed starting point of these algorithms is reported in Table [6.](#page-11-1)

2) VERIFICATION AND ANALYSIS OF LASER CUTTING FROM RANDOM STARTING POINT

This experiment considers a random starting point, and the complete empty laser head path moves between the cutting graphics as calculated by each competitor algorithm (Fig. [8\)](#page-11-2). The pure path of the laser head empty cutting path is depicted in Fig. [9.](#page-12-0)

The path comparison analysis reveals that PSO has a significant displacement between the starting points, its path is chaotic, and it does not find the best starting point increasing the total cutting path significantly (Fig. $8(a)$). The ACO-PSO and K-PSO algorithms attain a better performance (Fig. $8(b)$ and $8(c)$) compared with PSO, with their total cutting paths decreasing and becoming less chaotic. Nevertheless, LPSPSO affords a better solution (Fig. $8(d)$).

Table [7](#page-12-1) infers that the empty laser cutting path length calculated by LPSPSO is 88437.51*mm*, which is the shortest. The length of PSO is 121785.97*mm* (33348.46*mm* longer and 27.38% more than LPSPSO), the length of ACO-PSO is 102261.38*mm* (13823.87*mm* longer and 13.51% more than LPSPSO), and the length of K-PSO is 97198.48*mm* (8760.97*mm* longer and 9.01% more than LPSPSO).

Considering the total cutting time, LPSPSO is the fastest, requiring 619.19*s*, with PSO being the slowest requiring 746.15*s* (126.96*s* longer and 17.02% more than LPSPSO), ACO-PSO requires 664.45*s* (45.16*s* longer and 6.80% more than LPSPSO), and K-PSO needs 669.96*s* (50.77*s* longer and 7.58% more than LPSPSO).

TABLE 6. Starting points sequence from a fixed starting point.

FIGURE 8. Empty Laser cutting processing from a random starting point path. (a) PSO path, (b) ACO-PSO path, (c) K-PSO path, and (d) LPSPSO path.

According to the evolution curve illustrated in Fig. [10,](#page-13-7) the empty path length gradually reduces as the number of iterations increases. LPSPSO first finds the optimal value, followed by K-PSO and ACO-PSO, and PSO is the last. The optimal solution is found by LPSPSO after 406 iterations,

while ACO-PSO requires 501 iterations, K-PSO 488 iterations, and PSO 598 iterations. These results highlight that LPSPSO is better than the competitor algorithms. The starting point sequence from a random point of each algorithm is presented in Table [8.](#page-12-2)

FIGURE 9. Empty Laser cutting path track from a random starting point. (a) PSO path track, (b) ACO-PSO path track, (c) K-PSO path track, and (d) LPSPSO path track.

TABLE 8. Starting points sequence from a random starting point.

Algorithm name	The starting point sequence
PSO	$S_{204}(\mathsf{L}_{20}) \rightarrow S_{236}(\mathsf{L}_{23}) \rightarrow S_{391}(\mathsf{L}_{39}) \rightarrow S_{223}(\mathsf{L}_{22}) \rightarrow S_{13}(\mathsf{L}_1) \rightarrow S_{211}(\mathsf{L}_{21}) \rightarrow S_{242}(\mathsf{L}_{24}) \rightarrow S_{378}(\mathsf{L}_{37}) \rightarrow S_{382}(\mathsf{L}_{38}) S_{24}(\mathsf{L}_2) \rightarrow S_{38}(\mathsf{L}_3) \rightarrow S_{38}(\mathsf{L}_3)$ $S_{364}(L_{36}) \blacktriangleright S_{402}(L_{40}) \blacktriangleright S_{263}(L_{26}) \blacktriangleright S_{252}(L_{25}) \blacktriangleright S_{194}(L_{19}) \blacktriangleright S_{56}(L_{5}) \blacktriangleright S_{42}(L_{4}) \blacktriangleright S_{182}(L_{18}) \blacktriangleright S_{173}(L_{17}) \blacktriangleright S_{272}(L_{27}) \blacktriangleright S_{341}(L_{34})$
	$\rightarrow S_{358}(L_{35})\rightarrow S_{415}(L_{41})\rightarrow S_{284}(L_{28})\rightarrow S_{323}(L_{32})\rightarrow S_{422}(L_{42})\rightarrow S_{333}(L_{33})\rightarrow S_{166}(L_{16})\rightarrow S_{151}(L_{15})\rightarrow S_{147}(L_{14})\rightarrow S_{315}(L_{31})\rightarrow S_{156}(L_{31})\rightarrow S_{157}(L_{31})\rightarrow S_{158}(L_{31})\rightarrow S_{159}(L_{31})\rightarrow S_{151}(L_{31})\rightarrow S_{151}(L_{31})\rightarrow S_{152}(L_{31$ $S_{432}(L_{43}) \rightarrow S_{294}(L_{29}) \rightarrow S_{76}(L_{7}) \rightarrow S_{301}(L_{30}) \rightarrow S_{66}(L_{6}) \rightarrow S_{111}(L_{11}) \rightarrow S_{122}(L_{12}) \rightarrow S_{94}(L_{9}) \rightarrow S_{105}(L_{10}) \rightarrow S_{134}(L_{13}) \rightarrow S_{81}(L_{8})$
	$S_{12}(L_1) \rightarrow S_{201}(L_{20}) \rightarrow S_{236}(L_{23}) \rightarrow S_{246}(L_{24}) \rightarrow S_{392}(L_{39}) \rightarrow S_{378}(L_{37}) \rightarrow S_{224}(L_{22}) \rightarrow S_{219}(L_{21}) \rightarrow S_{26}(L_2) \rightarrow S_{37}(L_3) \rightarrow S_{251}(L_{25}) \rightarrow S_{310}(L_3) \rightarrow S_{321}(L_3) \rightarrow S_{321}(L_3) \rightarrow S_{321}(L_3) \rightarrow S_{321}(L_3) \rightarrow S_{321}(L_3) \rightarrow S_{321}(L_3) \$
ACO-PSO	$S_{196}(L_{19}) \rightarrow S_{263}(L_{26}) \rightarrow S_{383}(L_{38}) \rightarrow S_{361}(L_{36}) \rightarrow S_{401}(L_{40}) \rightarrow S_{411}(L_{41}) \rightarrow S_{357}(L_{35}) \rightarrow S_{348}(L_{34}) \rightarrow S_{186}(L_{18}) \rightarrow S_{284}(L_{28}) \rightarrow S_{285}(L_{29})$ $S_{276}(L_2) \rightarrow S_{45}(L_4) \rightarrow S_{58}(L_5) \rightarrow S_{161}(L_{16}) \rightarrow S_{76}(L_7) \rightarrow S_{81}(L_8) \rightarrow S_{66}(L_6) \rightarrow S_{142}(L_{14}) \rightarrow S_{158}(L_{15}) \rightarrow S_{94}(L_9) \rightarrow S_{101}(L_{10}) \rightarrow S_{142}(L_{15}) \rightarrow S_{158}(L_{15}) \rightarrow S_{158}(L_{15}) \rightarrow S_{158}(L_{15}) \rightarrow S_{158}(L_{15}) \rightarrow S_{158}(L_{15}) \rightarrow S_{158}(L_{15}) \$
	$S_{134}(L_{13}) \rightarrow S_{111}(L_{11}) \rightarrow S_{125}(L_{12}) \rightarrow S_{291}(L_{29}) \rightarrow S_{321}(L_{32}) \rightarrow S_{331}(L_{33}) \rightarrow S_{311}(L_{31}) \rightarrow S_{301}(L_{30}) \rightarrow S_{432}(L_{43}) \rightarrow S_{422}(L_{42})$
K PSO	$S_{201}(L_{20}) \rightarrow S_{222}(L_{22}) \rightarrow S_{211}(L_{21}) \rightarrow S_{13}(L_1) \rightarrow S_{26}(L_2) \rightarrow S_{31}(L_{38}) \rightarrow S_{192}(L_{19}) \rightarrow S_{186}(L_1)_8 \rightarrow S_{45}(L_4) \rightarrow S_{171}(L_{17}) S_{251}(L_{25}) \rightarrow S_{172}(L_{18}) \rightarrow S_{173}(L_{19}) S_{251}(L_{21}) \rightarrow S_{173}(L_{10}) S_{251}(L_{22}) \rightarrow S_{173}(L_{11}) S_{251}(L_{21}) \rightarrow S$ $S_{242}(L_{24}) \rightarrow S_{231}(L_{23}) \rightarrow S_{372}(L_{37}) \rightarrow S_{392}(L_{39}) \rightarrow S_{382}(L_{38}) \rightarrow S_{401}(L_{40}) \rightarrow S_{367}(L_{36}) \rightarrow S_{262}(L_{26}) \rightarrow S_{278}(L_{27}) \rightarrow S_{161}(L_{16}) \rightarrow S_{161}(L_{17}) \rightarrow S_{161}(L_{18}) \rightarrow S_{161}(L_{19}) \rightarrow S_{161}(L_{11}) \rightarrow S_{161}(L_{11}) \rightarrow S_{161}(L_{11}) \rightarrow S_{161}(L_{11}) \$
	$S_{341}(L_{34}) \rightarrow S_{352}(L_{35}) \rightarrow S_{412}(L_{41}) \rightarrow S_{323}(L_{32}) \rightarrow S_{421}(L_{42}) \rightarrow S_{333}(L_{33}) \rightarrow S_{431}(L_{43}) \rightarrow S_{311}(L_{31}) \rightarrow S_{301}(L_{30}) \rightarrow S_{294}(L_{29}) \rightarrow S_{412}(L_{31}) \$ $S_{282}(L_{28}) \blacktriangleright S_{146}(L_{14}) \blacktriangleright S_{75}(L_{7}) \blacktriangleright S_{56}(L_{5}) \blacktriangleright S_{68}(L_{6}) \blacktriangleright S_{84}(L_{8}) \blacktriangleright S_{91}(L_{9}) \blacktriangleright S_{105}(L_{10}) \blacktriangleright S_{123}(L_{12}) \blacktriangleright S_{114}(L_{11})$
LPSPSO	$S_{236}(L_{23})$ \rightarrow $S_{391}(L_{39})$ \rightarrow $S_{378}(L_{37})$ \rightarrow $S_{382}(L_{38})$ \rightarrow $S_{401}(L_{40})$ \rightarrow $S_{267}(L_{36})$ \rightarrow $S_{243}(L_{24})$ \rightarrow $S_{263}(L_{26})$ \rightarrow $S_{253}(L_{25})$ \rightarrow $S_{203}(L_{20})$ \rightarrow
	$S_{217}(L_{21}) \rightarrow S_{223}(L_{22}) \rightarrow S_{13}(L_1) \rightarrow S_{26}(L_2) \rightarrow S_{38}(L_3) \rightarrow S_{192}(L_{19}) \rightarrow S_{188}(L_{18}) \rightarrow S_{45}(L_4) \rightarrow S_{71}(L_7) \rightarrow S_{81}(L_8) \rightarrow S_{91}(L_9) \rightarrow S_{101}(L_9) \rightarrow S_{102}(L_9) \rightarrow S_{103}(L_9) \rightarrow S_{101}(L_9) \rightarrow S_{102}(L_9) \rightarrow S_{103}(L_9) \rightarrow S_{103}(L_9) \rightarrow S_{103}(L$ $S_{101}(L_{10}) \rightarrow S_{132}(L_{13}) \rightarrow S_{124}(L_{12}) \rightarrow S_{111}(L_{11}) \rightarrow S_{292}(L_{29}) \rightarrow S_{312}(L_{31}) \rightarrow S_{301}(L_{30}) \rightarrow S_{432}(L_{43}) \rightarrow S_{422}(L_{42}) \rightarrow S_{322}(L_{32}) \rightarrow S_{422}(L_{43})$
	$\underline{S_{332}(L_{33})}\blacktriangleright S_{417}(L_{41})\blacktriangleright S_{343}(L_{34})\blacktriangleright S_{356}(L_{35})\blacktriangleright S_{276}(L_{27})\blacktriangleright S_{166}(L_{16})\blacktriangleright S_{281}(L_{28})\blacktriangleright S_{158}(L_{15})\blacktriangleright S_{147}(L_{14})$

3) COMPARISON

Figs. [5](#page-8-1) and [7](#page-10-1) compare the two types of laser head empty path data under a fixed and a random starting point. These figures highlight that the PSO algorithm has the longest cutting path and cutting time, while the LPSPSO has the shortest path and time. Compared with the fixed starting point, the

FIGURE 10. Evolution curve comparison from a random starting point.

competitor algorithms increase the empty path distance calculated from the random starting point. The PSO algorithm increases the most from 3.99% to 27.38%, while the LPSPSO algorithm decreases the path distance from 91928.79 mm to 88437.51 mm (reduction of 3491.28 mm, i.e., 3.80%). Regarding the fixed starting point, the total cutting time of the competitor algorithms increases compared to the random starting point, while the cutting time of LPSPSO cost reduces due to the reduction of the laser head empty cutting path length. The PSO algorithm processing time increases the most, with an increase of 49.84*s*(6.68%), and the LPSPSO algorithm reduces by 2.88*s*(0.46%). Compared with the fixed starting point, the number of iterations increases because of the increased calculations due to the random starting point. Compared with the other algorithms, LPSPSO presents better performance and applicability in solving path-planning problems.

VI. CONCLUSION

This work investigates the empty laser cutting head path length and proposes the LPSPSO algorithm. Three state-ofthe-art algorithms challenge our algorithm's performance on 22 benchmark test instances and a practical problem. From the experiments, we conclude the following:

(1) The improved proximity method is used to calculate the minimum distance between different feature points of the graphics, and the coordinates are established for each feature point, which is beneficial to the path optimization problem.

(2) The comprehensive prospect-regret theory is introduced into the LPSPSO to guide the algorithm's evolution. The comprehensive prospect-regret theory not only considers the risk attitude of the decision-makers when facing gains and losses but also considers other possible outcomes and the regret avoidance psychology of the decision-makers. The comprehensive prospect-regret theory can better reflect the decision-making behavior of the decision-makers by considering the decision-maker's decision-making attitude. The comprehensive prospect-regret value is used to guide the LPSPSO evolution, calculate its value according to the comprehensive prospect-regret theory, and utilize this value as the algorithm's fitness value. Then, evaluate the solution's

(3) The LPSPSO is improved by adaptively adjusting the inertia weight power function, learning factor, and the chaotic random number, to solve the shortcomings of the standard PSO. Additionally, the Levy flight is introduced to disturb the particles and prevent local optimization. The Levy flight threshold is set based on the distance between the particles to prevent the Levy flight from starting prematurely and increase the number of calculations, thus accelerating the optimal solution.

(4) The laser head empty path problem can be considered a TSP problem. In the 22 TSP test cases, the LPSPSO algorithm finds the most optimal solutions, demonstrating LPSPSO's superiority in solving the TSP problem.

(5) In analyzing and verifying the laser head cutting empty path under a fixed and a random starting point, we compare our method against three algorithms. The proposed LPSPSO algorithm presents the shortest cutting path, and the results prove that LPSPSO can effectively reduce the cutting path and improve processing efficiency.

(6) In addition to applying our scheme to the laser cutting path optimization problem, the improved approach method involving the comprehensive prospect regret theory and the LPSPSO algorithm can also be applied to 3D printing path optimization, AUV car path optimization, agricultural machinery tillage process path optimization, and other problems.

In future studies, the mathematical model will be established in more detail, and more indexes will be set. Additionally, other operational research theories will be used, such as a more complex algorithm PFPSO will be investigated, introducing the Probabilistic Hesitant Fuzzy Set into the algorithm.

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