

# Unsupervised Domain Adaptation for Instance Segmentation: Extracting Dwellings in Temporary Settlements Across Various Geographical Settings

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**Abstract**—Dwelling information is essential for humanitarian emergency response during or in the aftermath of disasters, especially in temporary settlement areas hosting forcibly displaced people. To map dwellings, the integration of very high-resolution remotely sensed imagery in computer vision models plays a key role. However, state-of-the-art deep learning models have two known downsides: 1) lack of generalization across space and time under changing scenes and object characteristics, and 2) extensive demand for annotated samples for training and validation. Both could pose a critical challenge during an emergency. To bypass this problem, this study deals with unsupervised domain adaptation for instance segmentation using a single-stage instance segmentation model, namely segmenting objects by location (SOLO). The goal is to adapt a SOLO model trained on a labeled source domain to detect dwellings in an unlabeled target domain. In this context, we study three domain adaptation techniques based on adversarial learning, domain discrepancy, and domain alignment mapping. We also propose domain similarity at different levels to understand its implication on domain adaptation. Experiments are conducted on very high-resolution satellite images obtained from four temporary settlement areas located in different countries and exhibiting various spatial characteristics. Analysis results show that in most source–target combinations unsupervised domain adaptation improves the performance by a large margin even surpassing a model trained with supervised learning. There is also an observed performance deviation among implemented strategies and different source–target dataset combinations. From the in-depth analysis of domain similarity at the image, object, and deep feature space levels, the former is more correlated with unsupervised domain adaptation performance.

**Index Terms**—Deep learning, domain similarity, dwelling extraction, humanitarian response, instance segmentation, unsupervised domain adaptation.

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## I. INTRODUCTION

TEMPORARY settlements and shelters host a significant number of forcibly displaced people (FDP) worldwide. Given the need for relevant information to monitor FDP settlement areas and synchronize humanitarian emergency response, remote sensing technology provides spatially detailed and repetitive observations from space. The information obtained from remotely sensed imagery is traditionally used to map camp expansion [1], [2] and infrastructure development [3], estimate resident population [4], [5], or assess environmental situations in FDP settlements [2], [6] using various classification and rule-set approaches. Similarly, there are studies dedicated to dwelling extraction from remotely sensed imagery using object-based image analysis (OBIA) and rule-set approaches [7], [8], [9], [10], [11].

When frequent monitoring of a specific settlement is required or when the geographic setting changes, workflows based on manual digitization and knowledge-based rule sets using the OBIA approach were challenged to meet the response time required to generate relevant information. Coupled with the availability of very high-resolution (VHR) satellite imagery and advances in computer vision, deep learning models are paving the way for the automatic building detection. Leveraging this development, current instance segmentation models are able to localize and segment individual object instances from 2D- [12] and 3D-image scenes [13]. Although these developments resulted in the generation of global building footprint datasets [14], [15], FDP settlements are still less represented in terms of geographic coverage and provision of information with detailed spatio-temporal granularity [16]. As a result, recent promising works have focused on dwelling extraction in temporary settlements [17], [18], [19], [20], [21], building extraction in complex urban settings for humanitarian applications [22], and FDP settlement densification and spatial dynamic analysis [1].

Despite the proven performance of deep learning models for classification, segmentation, and detection tasks, they also have known limitations including their demand for bulk annotated data for training and validation and lack of generalization in different data distributions caused by changing scene and object characteristics [23]. In operational emergency response scenarios, the generation of training annotations is



Fig. 1. Visualization of interdomain and intradomain variations of dwelling spectral characteristics. For visual quality, images are scaled to 8-b scaling.

time-consuming and sometimes impractical given the time pressure for immediate emergency response. In postemergency, FDP settlements are expanding, and dwelling structures (shelters, tents, facility buildings, tukuls, etc.) are changing in terms of size, shape, and spectral characteristics either because of new establishments, natural morphology, and interventions that change rooftops or seasonal changes. These temporal variations are bottlenecks for the temporal transferability of trained models, requiring the generation of annotations for each image for frequent monitoring. By the same token, across geography, such settlements exhibit heterogeneous dwelling structures and background environments. In this regard, Fig. 1, shows randomly selected images of different settlements. It highlights the interspectral and intraspectral variations of dwelling objects

and background environment, which cause disparities in the corresponding feature space as it will be shown later in Section II-B. This constrains the universal usage of models trained in one geography to perform similar tasks in datasets taken from different geographies without further retraining.

To overcome domain shifts caused by variations in a rural and urban setting [24], geography, season, sensor characteristics and sensor geometry, sensing domain, and inconsistencies in object classes [25], various transfer learning strategies have been devised. Transfer learning from pretrained models with a large number of natural images [24], [26], [27], and fine-tuning of models trained with a large number of source data with a small labeled target set [28] are notable examples. These strategies still demand a significant amount of annotated data to retrain the

model. Even with the availability of some samples, sometimes a finetuned model fails to effectively perform an intended task on the target datasets [29]. In circumstances where annotations do not exist during model training (which is also very common during emergency response operations), unsupervised domain adaptation strategies [30] could be viable alternatives. Unsupervised domain adaptation leverages labeled source data to learn representations enabling a model to undertake an intended task in the target domain without performance degradation. This is achieved by a joint training approach where representations are learned by optimizing a model using a combination of supervised and unsupervised losses. The model learns both semantically meaningful features on the main task for source dataset [31] and domain invariant features both for source and target datasets [32], [33] so that it can be applied to the target domain [30], [31].

Using remotely sensed imagery, unsupervised domain adaptation has been applied to (pixel and scene) classification and segmentation tasks. For example, hyperspectral image classification [34], [35], change detection [36], [37], cloud detection [38], land cover and scene classification [39], [40], [41], and target detection and building extraction [42], [43] are recent notable examples for the application of unsupervised domain adaptation in Earth observation (EO) datasets. As can be understood from an in-depth review that reveals advances in unsupervised domain adaptation with EO imagery [25], [44], despite recent advances in unsupervised domain adaptation [45] in one way and instance segmentation in another way [12], [13], the combination of domain adaptation with instance segmentation for EO datasets is overlooked. Hence, the main emphasis of this article is to explore unsupervised domain adaptation approaches for dwelling extraction from VHR satellite imagery with a focus on EO-based humanitarian emergency response using a state-of-the-art single-stage instance segmentation model, namely, segmenting objects by location (SOLO) [46], [47]. Under this broader objective, the study has the following contributions.

- 1) Explored unsupervised domain adaptation for the instance segmentation to learn across space and time for dwelling extraction. This study was conducted using six VHR EO images obtained from four FDP settlement areas.
- 2) Implemented and adapted three unsupervised domain adaptation strategies—domain adversarial training of neural network (DANN), maximum mean discrepancy (MMD), and optimal transport (OT)—for instance segmentation of dwellings from VHR satellite imagery.
- 3) Conducted a comprehensive analysis of domain similarity using images, objects, and deep features, along with its implications for unsupervised domain adaptation transfer performance. This analysis will empower practitioners in operational emergency response settings to select a source dataset that ensures a positive transfer in the target dataset. A selected source dataset that has better domain similarity with the target dataset is expected to yield similar decision boundaries to the target task [48], facilitating a more effective transfer of learned representations.

Given these contributions, the rest of this article is organized as follows. Section II details the methodology, while Section III

describes data and provides implementation details about the experimental setup. In Section IV, results are presented and Section V discusses obtained findings. Finally, Section VI concludes this article and give brief perspectives for followup work.

## II. METHOD

In this section, we present the adopted methodology. We first provide a detailed description of unsupervised domain adaptation for instance segmentation. Then, we propose three strategies to compute domain similarity at different levels. Finally, we detail the evaluation metrics used for domain adaptation performance in Section III-C.

### A. Unsupervised Domain Adaptation for Instance Segmentation

As justified in Section I, during an emergency scenario we assume the availability of both a source domain dataset  $D^s$  with a set of image and label pairs as  $D^s = \{(\mathbf{x}_1^s, y_1^s), (\mathbf{x}_2^s, y_2^s), (\mathbf{x}_3^s, y_3^s), \dots, (\mathbf{x}_n^s, y_n^s)\}$  and a target domain dataset  $D^t$  that contains a set of unlabeled images  $D^t = \{\mathbf{x}_1^t, \mathbf{x}_2^t, \mathbf{x}_3^t, \dots, \mathbf{x}_m^t\}$ . Each image ( $\mathbf{x}_i^s$  and  $\mathbf{x}_i^t$ ) is a 3-D patch in  $\mathbb{R}^{d \times h \times w}$ , where  $h$ ,  $w$ , and  $d$  correspond to the height, width, and the number of spectral channels in the patch. In this study, each patch has a size of  $3 \times 256 \times 256$ . The label  $y_i^s$  represents a set of instance masks, each of dimension  $h \times w$ . Each individual instance mask is associated with a category. In this study, it represents the presence or absence of a dwelling.

The objective is accurate instance segmentation of the target domain without having access to target labels. Specifically, our aim is to learn representations that are both domain-invariant and discriminative to undertake instance segmentation of a target dataset by joint training from the labeled source and unlabeled target data [25]. To achieve this objective, we have implemented unsupervised domain adaptation strategies to serve the instance segmentation task. We used adversarial training [49] and domain discrepancy [33] approaches, which both tried to address domain adaptation by focusing on deep feature space. We also explored a domain mapping approach [50], [51], [52], which tries to close the domain gap by considering both deep feature and label spaces.

1) *Segmenting objects by location*: Most unsupervised domain adaptation strategies can be adapted with less effort to different supervised tasks with any deep learning models [31], including instance segmentation. In this study, we used SOLO-v2 [47] as a base model, which is a single-stage instance segmentation model. The model is selected mainly for its reported speed, state-of-the-art performance, and relatively moderate memory requirement during training and inference phases [46], [47], which makes the model an ideal candidate for operational use during emergency response. Recently, Huang et al. [53] also demonstrated that on a few metrics, SOLO-v2 performs better than other models in urban building instance segmentation tasks. This was also verified in this study from a comparative analysis undertaken with other single and two-stage instance segmentation models using one of the datasets studied in this work, namely, the Minawao June 2016 dataset presented in

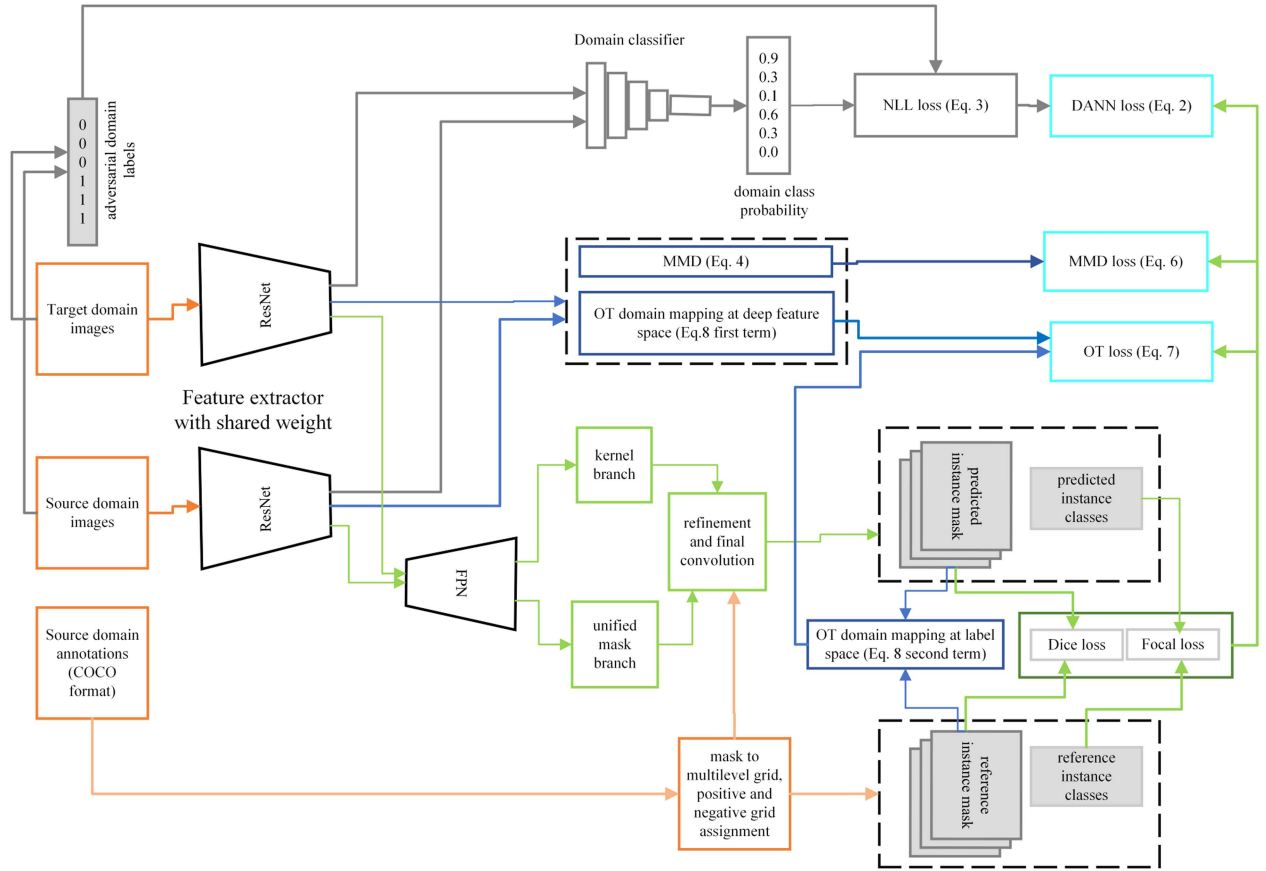


Fig. 2. Schematic representation of overall workflows for unsupervised domain adaptation using SOLO-v2. Elements indicated with orange color are inputs and ResNet is a shared feature extraction network used for both source and target datasets. Green lines indicate the supervised pipeline for the source dataset where features from shared feature extractor are fed into the segmentation network, for which category (dice) and mask (focal) losses are calculated. For DANN (gray arrows), features from ResNet are concatenated batch-wise and fed into a domain classifier where negative log-likelihood (NLL) loss is computed using adversarial domain labels. Blue lines indicate unsupervised loss computed from feature and label spaces both for MMD and OT unsupervised loss terms.

Section III-A (see Table V in Appendix for results). To the best of the author’s knowledge, this is the first use of the SOLO-v2 model for dwelling extraction on the one hand and unsupervised domain adaptation for instance segmentation on the other hand.

The model follows the proposal-free segmentation approach [54], where the input image is first conceptually divided into smaller tiles with different scales. The sizes of the objects to be segmented induce the scales to be taken into account. Scenes with small objects should be divided into many small tiles (grids), whereas scenes with large objects require a few larger tiles. In our application, the model must segment objects (i.e., dwellings) of varying sizes and thus consider different scales. In SOLO-v2, the grid size hyperparameter gives the set of scales to be studied. For our study, we selected its values by analyzing the sizes of the dwellings in the different study sites. Section III-B provides implementation details.

The SOLO-v2 model is composed of a feature extraction network, a feature pyramid network (FPN) and a segmentation head. As indicated in Fig 2, an input image of size  $3 \times 256 \times 256$  is fed into ResNet-50 [55] feature extractor, where it yields multilevel features. These multilevel features are fed into FPN [56] to get high-level semantic features of varying resolutions. To obtain precise locations of each object, in the deeper levels

of FPN, SOLO-v2 introduced spatially invariant convolution using the CoordConv algorithm [57], where two extra channels containing the coordinates of each pixel are added. Note that these pixel coordinates are relative row and column pixel coordinates (indexes), not absolute geographic coordinates. These multilevel features are fed into two branches of the SOLO-v2 segmentation head, which are the unified mask branch and the kernel branch. These branches are decoupled for the sake of speed and memory optimization. The unified mask branch produces unified (i.e., fused) features of shape  $256 \times 64 \times 64$  at a coarse spatial resolution (1/4 of the input image), whereas the kernel branch produces categories and kernel predictions at each grid level.

During the training phase, each ground truth instance mask is assigned to any tile for which the dwelling’s centre falls within the tile. Otherwise, it is considered as background (negative tile) [47]. During inference, the predicted instance masks and their corresponding labels are obtained in a two-step procedure. First, the predicted category score is thresholded to determine a pool of candidate instances. Then, predicted instance masks are converted to binary instance masks using a mask threshold. Finally, further refinement on the overlapping instance masks is done using matrix nonmaximum suppression (MNMS),

which is also reported as computationally lighter than traditional NMS [46]. MNMS provides a modified category score using the decay function, which is hereafter renamed as the objectness score. The objectness score is a score indicating the degree a candidate mask contains an object of interest, i.e., dwelling. After sorting predicted instance masks with descending order of objectness score, the first  $k$  number of final instances was picked where  $k$  is the allowed maximum number of detections per scene. As all the predictions are done at a coarse spatial resolution, the predicted instance masks are upsampled to the original input size using bilinear interpolation. In a nutshell, the inference provides predicted object instance masks with the corresponding categories (a semantic class) and objectness scores.

During training, the model weights are optimized by minimizing a combination of instance mask and category losses presented in as follows:

$$\mathcal{L}^S = \mathcal{L}^C + \lambda \mathcal{L}^M \quad (1)$$

where  $\mathcal{L}^S$  is a total supervised loss,  $\mathcal{L}^C$  is a category loss (here the focal loss [58]),  $\mathcal{L}^M$  is the instance mask loss (here the dice loss [59]), and  $\lambda$  is the weighting factor for balancing the contribution of each loss term. Implementation details of SOLO-v2 are provided in [46] and [47].

2) *Unsupervised domain adaptation*: This section presents the details about implemented unsupervised domain adaptation strategies used to conduct the different experiments. Although there are many unsupervised domain adaptation approaches, we opted for three representative approaches that fall under the broader category of unsupervised deep domain distribution alignment approaches [30]. It should be noted that our specific choice for this broader category of domain adaptation is based on two assumptions. The first is that the intended task (i.e., instance segmentation) focuses on the same class of interest in the two domains (dwellings versus background). There is thus only a distribution shift due to the changes in scene and object characteristics. The second is the absence of annotations for the target domain. Hence, the objective is to use domain adaptation strategies to reduce the distribution shift, and thus be able to perform instance segmentation on the unlabeled target dataset.

Therefore, from the stated broader category, we have opted to implement DANN, MMD, and OT approaches. Our specific choice of these strategies is mainly because: 1) DANN and MMD are standard unsupervised domain adaptation approaches that demonstrate good results in various experiments (classification and segmentation) so seem appropriate candidates to experiment for an instance segmentation task, while OT has shown good performance in computer vision tasks and 2) the strategy followed by these three approaches to address the unsupervised domain adaptation problem differ as it will be explained in the next paragraphs. This could give us a chance to select the best-performing domain adaptation strategy for operational use in the humanitarian emergency response.

The first unsupervised domain adaptation approach tested is DANN [49]. DANN adversarially trains the feature extractor to bring source and target data distributions into a relatively common feature space. This is performed by implementing a domain classifier module, whose goal is to discriminate the

domain (source or target) from which data are sampled. The feature encoder parameters are updated to minimize the supervised loss  $\mathcal{L}^S$  computed on the source data (1) and to maximize the adversarial domain classifier loss  $\mathcal{L}^{\text{AD}}$  [negative log-likelihood (NLL)]. This adversarial learning procedure is ensured by the gradient reversal layer [49], which multiplies the gradients from the domain classifier layer by a negative constant during the back-propagation. The overall loss  $\mathcal{L}^{\text{DANN}}$ , provided in (2), consists of both supervised and domain losses

$$\mathcal{L}^{\text{DANN}} = \mathcal{L}^S + \lambda_u \mathcal{L}^{\text{AD}} \quad (2)$$

where  $\lambda_u$  is the weighting factor for the contribution of the unsupervised loss. The unsupervised adversarial domain loss  $\mathcal{L}^{\text{AD}}$  is the NLL loss, which is provided as

$$\mathcal{L}^{\text{AD}} = - \sum_{i=1}^{n+m} (d_i \log \hat{d}_i + (1 - d_i) \log(1 - \hat{d}_i)) \quad (3)$$

where  $d_i$  is adversarial domain label ( $d_i$  is equal to 1 if the  $i$ th sample belongs to the target domain, 0 otherwise), while  $\hat{d}_i$  is predicted domain label,  $n$  and  $m$  are the number of samples for the source and target datasets, respectively.

The second domain adaptation approach tested is MMD [33]. It adds an unsupervised loss, which accounts for inter and intradomain discrepancy in the deep feature space. Specifically, the domain discrepancy loss  $\mathcal{L}^{\text{DD}}$  measures the domain discrepancy between the source ( $S$ ) and target ( $T$ ) deep features using MMD [60], [61]. This domain discrepancy loss  $\mathcal{L}^{\text{DD}}$  can be expressed as

$$\begin{aligned} \mathcal{L}^{\text{DD}}(S, T) &= \frac{1}{m(m-1)} \sum_{i=1}^m \sum_{j=i}^m k(g(\mathbf{x}_i^s), g(\mathbf{x}_j^s)) \\ &+ \frac{1}{n(n-1)} \sum_{i=1}^n \sum_{j=i}^n k(g(\mathbf{x}_i^t), g(\mathbf{x}_j^t)) \\ &- \frac{2}{(mn)} \sum_{i=1}^m \sum_{j=i}^n k(g(\mathbf{x}_i^s), g(\mathbf{x}_j^t)) \end{aligned} \quad (4)$$

where  $g(\cdot)$  is the feature extractor network (ResNet-50), and  $g(\mathbf{x}_i^s)$  (respectively,  $g(\mathbf{x}_i^t)$ ) represents the embedding of the  $i$ th-sample in the source (respectively, target) dataset,  $k$  is a Gaussian kernel [defined by (5)], and  $n$  (respectively,  $m$ ) is the number of source (respectively, target) samples

$$k(g(\mathbf{x}_i^s), g(\mathbf{x}_j^t)) = e^{-\frac{|g(\mathbf{x}_i^s) - g(\mathbf{x}_j^t)|^2}{2\delta^2}} \quad (5)$$

where  $\delta$  is the standard deviation. Finally, the total loss  $\mathcal{L}^{\text{MMD}}$  comprises a joint supervised loss  $\mathcal{L}^S$  computed by the instance segmentation network and the domain discrepancy loss  $\mathcal{L}^{\text{DD}}$  as provided in (6)

$$\mathcal{L}^{\text{MMD}} = \mathcal{L}^S + \lambda_u \mathcal{L}^{\text{DD}}. \quad (6)$$

The third and last domain adaptation approach relies on the OT theory, specifically deep joint distribution optimal transport [50], [51]. Similar to DANN and MMD, the overall loss  $\mathcal{L}^{\text{OT}}$  is a combined loss including both supervised and unsupervised OT

terms

$$\mathcal{L}^{\text{OT}} = \mathcal{L}^S + \lambda_u \mathcal{L}^{\text{UOT}} \quad (7)$$

where  $\mathcal{L}^S$  is the supervised loss provided in (1) and  $\mathcal{L}^{\text{UOT}}$  is the unsupervised OT loss. Unlike DANN or MMD, which focus only on obtaining domain-invariant features, the OT loss also benefits from aligning the label space. It combines two unsupervised losses computed on the deep feature space and the label space

$$\mathcal{L}^{\text{UOT}} = \sum_{i,j} \gamma_{i,j} (\alpha \|g(\mathbf{x}_i^s) - g(\mathbf{x}_j^t)\|^2 + \beta \|y_i^s - f(g(\mathbf{x}_j^t))\|^2) \quad (8)$$

where  $g(\cdot)$  is the feature extractor network as in (4) and  $f(\cdot)$  is the instance segmentation network. The hyperparameters  $\alpha$  and  $\beta$  are the weighting factors for the feature- and label-space losses, respectively. As the study deals with instance segmentation task, elements in the second term of (8),  $y_i^s$  and  $f(g(\mathbf{x}_j^t))$  indicates reference and predicted dwelling instances, respectively. The  $\gamma_{(i,j)}$  is the OT coupling matrix [52], which is the key element for OT. It gives a mapping between source and target data. Its computation is done using the Python optimal transport package [62] with default values. We note  $f(g(\mathbf{x}))$  corresponds to the prediction of the SOLO-v2 network, which commonly includes an instance mask and a semantic category for each detected instance. In our experiments, as there is only one semantic class (dwelling), we can thus simplify the label space loss by taking into account only the instance mask predictions.

### B. Domain Similarity Measures

To understand the implication of domain similarity on the performance of unsupervised domain adaptation, the cross-domain similarity is computed at three levels. These are object level (size, spacing, and shape complexity), image level (spectral, radiometric, and tonal variations, such as texture), and deep feature space levels. In operational humanitarian response, this information could serve as a catalogue for proper source dataset selection to undertake joint training and testing between source and target datasets. Note that compared with image and deep feature space levels, which do not require annotations, the object-level comparison requires supervision in both domains. We still assume, for images with good visual quality, domain experts in EO could easily make some interpretations on object similarities.

For object-level domain similarity, following the works in [63], selected landscape metrics that are suitable to catch dwelling object geometric and spatial pattern variations across space are considered. Accordingly, we computed dwelling density as the number of dwellings per hectare, minimum distance to the nearest dwelling, and shape index, which is the ratio of perimeter per dwelling object area across domains. Details on the conceptual definitions and implementation of these metrics are provided in [64].

For domain similarity at the deep feature space level, following the works in [65], we use both visual (qualitative) and metric similarities at the feature space level. Accordingly, the visual analysis and the computation of the similarity metric of deep features are done using t-distributed stochastic neighbor embedding

(t-SNE) [66]. To this end, the deep features of each input image are obtained using a ResNet pretrained with ImageNet dataset. We opted to use pretrained weights because fine-tuning the network on actual data demands annotations both in source and target datasets. In the unsupervised domain adaptation setting, we assume the nonexistence of annotations for the target dataset. The deep features of each input image were hooked from the feature extraction module. Then, their dimensionality is reduced to two components by setting the principal component as the initial embeddings given its reported better stability than random initialization. The fitting of dimensionality reduction in t-SNE is done using a perplexity value of 50 with 5000 iterations.

Note that as there is no single standard approach for optimizing perplexity [67], we set this value based on trial and error with a visual comparison of obtained clustered feature spaces. As shown in Section IV-B, outputs from t-SNE are visualized in a 2-D space as a qualitative understanding of domain similarity at the feature space level. The deep embeddings were also fitted using a one-class support vector machine (OC-SVM) [68], to draw a decision boundary that separates inliers and outliers from provided feature vectors. The implementation of both t-SNE and OC-SVM is forked from [69]. Following the work of [65], intersection over union (IoU) between two inlier masks can be computed to quantify feature space similarity. However, IoU is limited if the OC-SVM produced nonoverlapping inlier masks (i.e., IoU is null). Hence, we opted for the generalized intersection over union (GIoU) [70] metric, which uses the distance between the inlier masks. It could provide feature space distance including for nonoverlapping masks. Its value ranges from -1 for completely not overlapping features with varying distances and +1 for perfectly overlapping features. The GIoU formulation is given by

$$\text{GIoU} = \frac{|M_s \cap M_t|}{|M_s \cup M_t|} - \frac{|H(M_s \cup M_t) \setminus (M_s \cup M_t)|}{|H(M_s \cup M_t)|} \quad (9)$$

where  $M_s$  and  $M_t$  are the source and target domain inlier masks, respectively, and  $H$  the convex hull function. The proposed methodology is further described in [70].

Finally, image-level domain similarity is quantified using the structural similarity index (SSIM) [71]. It accounts for the luminance, contrast, and structure of images using local and global statistics. The SSIM is defined by the following:

$$\text{SSIM}(S, T) = \frac{1}{mn} \sum_{i=1}^m \sum_{j=1}^n \text{SSIM}(\mathbf{x}_i^s, \mathbf{x}_j^t)$$

$$\text{SSIM}(\mathbf{x}_i^s, \mathbf{x}_j^t) = \frac{(2\mu_s \mu_t + C_1)(2\sigma_{ts} + C_2)}{(\mu_s^2 + \mu_t^2 + C_1)(\sigma_s^2 + \sigma_t^2 + C_2)} \quad (10)$$

where  $x_i^s$  (respectively,  $x_j^t$ ) is the  $i$ th (respectively,  $j$ )th image sample in the source (respectively, target) dataset,  $\mu$ ,  $\sigma$ , and  $\sigma^2$  indicate the mean, standard deviation, and variances of the source ( $s$ ) and target ( $t$ ) images within a given window size ( $11 \times 11$  pixels) and  $C_1$  and  $C_2$  are constants used for numeric stability, which are equal to 0.01 and 0.03, respectively. Details are provided in [71] and its base implementation is forked from [72]. The higher the SSIM, the higher the similarity of

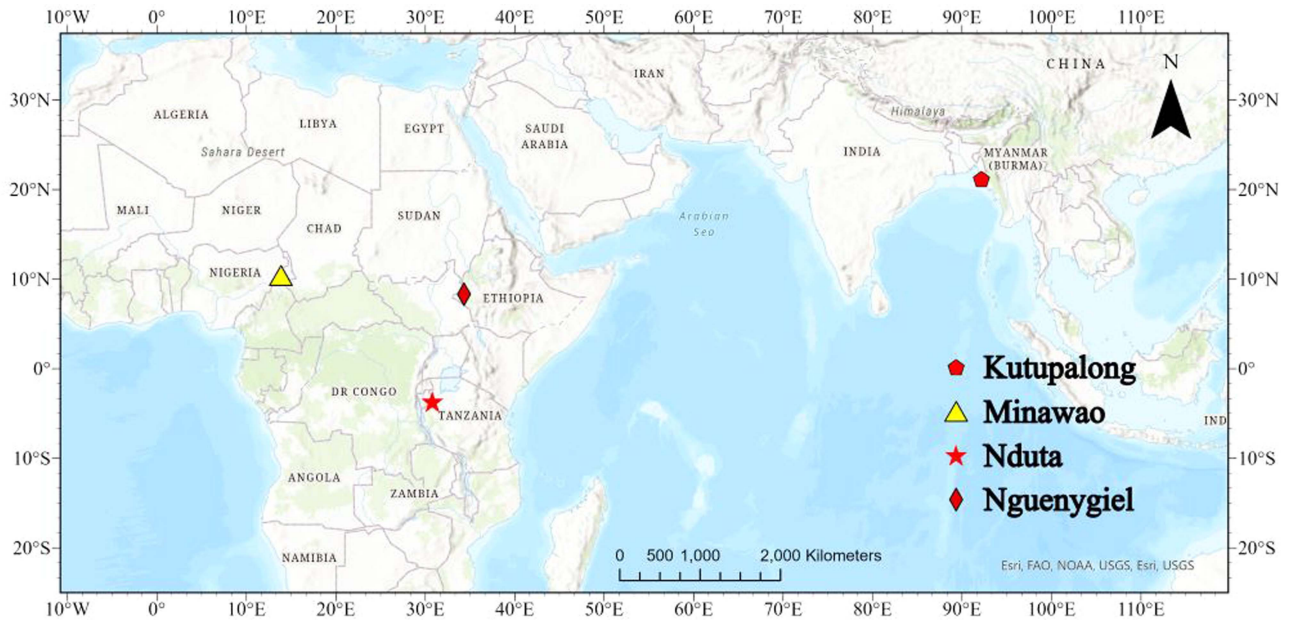


Fig. 3. Location map of temporary settlement areas in different geographies. Note that for the purpose of visual quality, the point markers are not to scale.

TABLE I  
CHARACTERISTICS OF EO DATASETS USED FOR THE STUDY

| Study site | Country    | Acq. date  | Sensor      | No. annotations |
|------------|------------|------------|-------------|-----------------|
| Kutupalong | Bangladesh | 24/12/2017 | UAV         | 110,038         |
| Kutupalong | Bangladesh | 13/02/2018 | UAV         | 125,409         |
| Minawao    | Cameroon   | 03/06/2016 | WorldView-3 | 16,083          |
| Minawao    | Cameroon   | 12/02/2017 | WorldView-3 | 20,257          |
| Nguenygiel | Ethiopia   | 22/06/2018 | Pléiades-1  | 16,097          |
| Nduta      | Tanzania   | 21/10/2016 | WorldView-2 | 10,631          |

Note: All images are resampled to 0.5-m spatial resolution.

TABLE II  
DESCRIPTIVE STATISTICS FOR DWELLING OBJECT SIZES

| Dataset         | Min | Q1   | Q2   | Mean | Q3   | Max    | Sk   |
|-----------------|-----|------|------|------|------|--------|------|
| Kutupalong-2017 | 2.0 | 11.0 | 18.0 | 24.8 | 29.0 | 740.0  | 4.5  |
| Kutupalong-2018 | 2.0 | 10.6 | 18.4 | 25.2 | 29.7 | 742.6  | 4.8  |
| Minawao-2016    | 2.0 | 6.6  | 11.8 | 12.9 | 14.5 | 973.2  | 19.4 |
| Minawao-2017    | 2.0 | 7.0  | 12.0 | 13.4 | 15.0 | 712.0  | 13.8 |
| Nduta-2016      | 2.0 | 5.6  | 17.7 | 20.4 | 28.8 | 1027.7 | 11.9 |
| Nguenygiel-2018 | 5.0 | 15.5 | 22.8 | 25.6 | 30.0 | 495.6  | 9.2  |

Note: Q1, Q2, Q3 and Sk stand for first, second and third quartiles and Skewness values, respectively. All values are provided in square meters (m<sup>2</sup>).

the images. A value of +1 (or -1) corresponds to perfectly (dis)similar images.

### III. DATA AND EXPERIMENTAL SETUP

This section presents details about the data and applied pre-processing operations with overall experimental setups.

#### A. Data and Preprocessing

The study used multisource, multitemporal VHR satellite imagery sensed from four FDP settlement areas situated in different geographical areas—Kutupalong, Minawao, Nduta, and Nguenygiel. Fig. 3 shows the geographic location of the study sites, whereas Table I gives further information on the type of sensor, the acquisition date, and the number of annotations available.

The selected camps exhibit contrasting spectral, object, and background characteristics. Minawao is located in a semiarid climate and consists of oval and round-shaped dwellings built by the United Nations Higher Commission for Refugees (UNHCR). This FDP area is dominated by small tukuls with roof material made from natural leaves, resulting in a low contrast with the

ground. Sharing object type and size variations (see Table II) with Minawao, Nduta has well-vegetated green individual trees, which are posing a major confusion with detached buildings during inference. Contrary to these two study sites, the dwellings in Kutupalong occupy a complex and hilly terrain with extreme spectral and object geometric variations. More importantly, in some regions of the site, the dwelling density is so high that individual buildings cannot be separated, even during the visual interpretation.

The images are obtained from different optical sensors. Respective annotations were obtained from an in-house database [73] generated during a long-term engagement in EO-based humanitarian emergency response. WorldView-2 and WorldView-3 images were obtained in ortho-ready standard GeoTIFF format, radiometrically corrected, and projected to the standard plane [74]. Terrain flattening was made using the surface radar topographic mission digital elevation model. For both Pléiades and WorldView images, multispectral and panchromatic bands were merged using Gram–Schmidt pan-sharpening [75]. unmanned aerial vehicle (UAV) images with RGB channels were taken by a sensefly photogrammetry sensor optimized for drone applications sensor mounted on the eBee drone series. These images were provided by the International

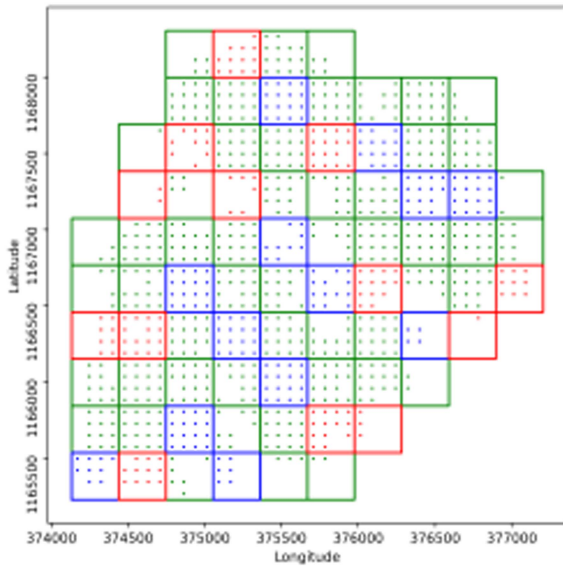


Fig. 4. Block-sample strategy scheme implemented to partition image patches into training (green), validation (blue), and test (red) datasets. Image is partitioned into large blocks that consist of 16 image patches, each with a size of  $256 \times 256$  pixels represented by coloured dots. Example is given for the Minawao-2016 dataset.

Organization for Migration and shared at open aerial map. For a fair transfer performance comparison and to reduce the complexity that comes from sensor variations, all images with different radiometric resolutions were scaled to an 8-b dynamic range, enhanced with histogram stretch, and resampled to similar pixel sizes. After the preprocessing of images, manually annotated labels in environmental systems research shapefile format were converted to binary (dwelling and background) raster image coregistered with corresponding spectral images. Beyond testing the domain adaptation performance of instance segmentation across different geographical areas, we analyzed the performance of domain adaptation across time for two study sites (Kutupalong and Minawao) that included additional images from the same area acquired at different years and seasons. To use the same model and run a fair comparison with UAV images, only RGB channels are used for all the satellite datasets.

The images and the related rasterized annotations are divided into smaller image patches with a size of  $256 \times 256$  pixels each. The size is intended to accommodate a sufficient number of objects per patch without compromising computational speed. The individual patches are partitioned into train, test, and validation sets with a ratio of 70%, 15%, and 15%, respectively. During the patch partitioning, to account for the existing spatial heterogeneity of dwellings in each studied site, patches are selected by block sampling using their geolocation (geographic extent) as a constraint (see Fig. 4). The camp extent is divided into larger regular blocks where samples were picked using systematic sampling. Each block contains a maximum of 16 image patches. This sampling approach is mainly intended to balance two problems: the first one is model overfitting caused by the inclusion of mostly similar objects from adjacent tiles (spatial autocorrelation), and the second one is the reduction

of out-of-distribution samples caused if the image is simply divided into three regions where each serves training, validation, and test sets, as implemented in [20]. Then, sampled patches and raster annotations are converted to the common objects context (COCO) [76] format, which is suitable for the SOLO-v2 input–output structure. As can be seen from Fig. 4, empty tiles that did not contain dwelling objects were excluded from all sample sets to reduce the negative effects of class imbalance during the training phase.

### B. Experimental Setup

As shown in Fig. 4, the samples from each dataset are partitioned into training, validation, and test sets. The base model (here a SOLO-v2 with a ResNet-50 feature extractor) is trained with unsupervised domain adaptation approaches using labeled source data from the training and validation sets and unlabeled target data taken only from the training set. The performance of the different strategies is evaluated on the labeled target test set. We test exhaustively all the possible cross-domain adaptation scenarios. As there are six datasets, it results in 30 scenarios. Note that we preferred to conduct an extensive study without considering any temporal constraint, which can lead to implausible scenarios (e.g., the Minawao image acquired in 2017 is used as the source domain and the 2016 image is used as the target domain). To better understand the performance of these unsupervised domain adaptation strategies for dwelling extraction, two baselines were undertaken. The first baseline is trained and tested with a fully-supervised approach on each dataset. It serves as an upper bound, i.e., the maximum accuracy to reach. The second baseline is the lower bound, which corresponds to the nonadaptation case where the source-trained model is applied to the target domain without any adaptation.

Before running the domain-adaptation experiment, the instance segmentation model SOLO-v2 is first pretrained on the source domain. To set up the main grid size hyperparameter, which determines the size of the detected objects by SOLO-v2 (see Section II-A1), we analyze the dwelling sizes. We decided to use a list of grid scales equal to 6, 12, 24, and 48, which represent the varying dwelling sizes for the different studied sites. The  $\lambda$  hyperparameter (1), is used to balance the instance and semantic losses. Values ranging from 0.1 to 10 are tested, and the best test performance is obtained for  $\lambda$  equal to 4.

During the inference phase, predicted nondwelling object candidates were first filtered out using a score threshold, which is set to 0.3. The MNMS [46], [47] is applied, which provides a modified category score as a function of decay value [46]. Then, all predictions are sorted in descending order of modified score threshold, where only  $k$  number of detections were picked.  $k$  is the maximum number of detections per image, which was set to 200 dwellings. This value is determined by accounting for the dwelling prevalence statistics per image patch. After the final inference, if there need to refine prediction results after qualitative inspection, the category score after MNMS (objectness score) (see Section II-A1) could also serve as a postprocessing tool to remove overpredicted dwellings that have



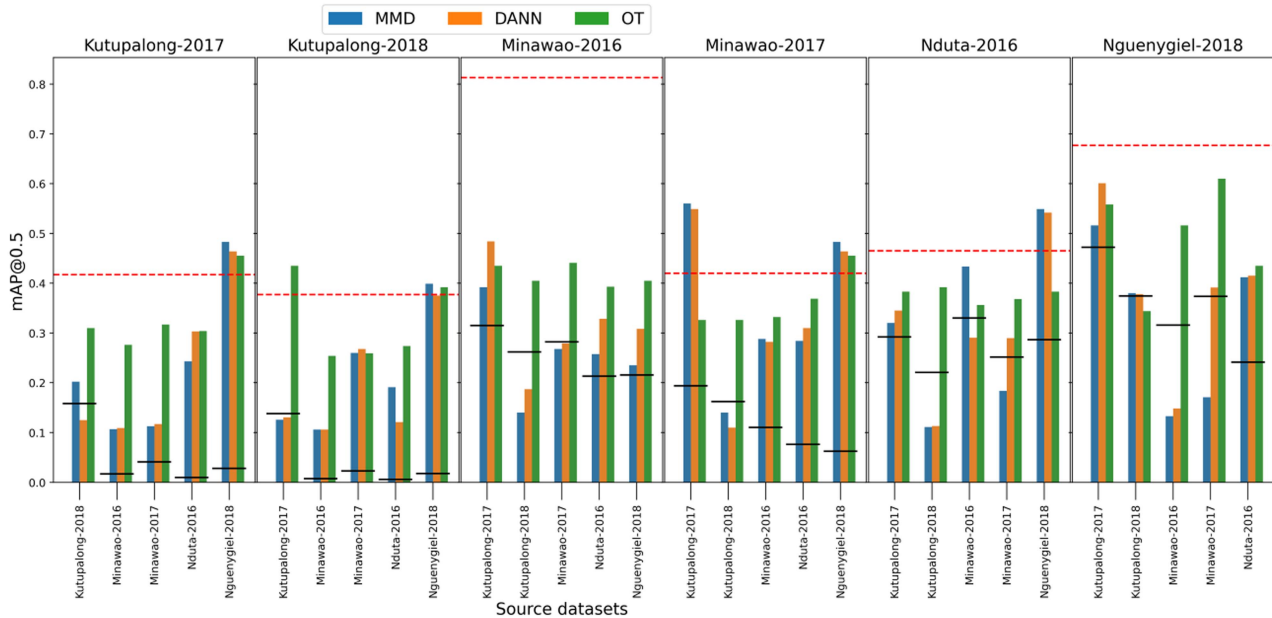


Fig. 5. Results for unsupervised domain adaptation for instance segmentation (mAP@0.5) using SOLO for dwelling extraction in FDP settlement areas. Title of each subplot indicates the target dataset, whereas the x-tick label indicates the source dataset. The red dotted horizontal lines shows the performance obtained with a fully supervised learning strategy, while the dotted black lines indicate the performance obtained by the source network applied without domain adaptation.

small objectness score. This could apply even for scenes with object predictions of less than 200 dwellings (e.g., see Fig. 12).

In the unsupervised domain adaptation setting, we do not have access to the annotated target dataset. Hence, the tuning of the value of the hyperparameter  $\lambda_u$  through cross-validation is not possible. We thus use a logarithmic annealing schedule (11) where in the early phases of the training the contribution from unsupervised terms is given a lower weight than at the later stages where equal contribution with source domain loss is given. This creates a smooth training process by gradually learning from the unlabeled target data

$$\lambda_u = \frac{2}{1 + e^{-\gamma p}} - 1 \quad (11)$$

where  $p$  corresponds to the normalized training step which ranges from 0 to 1,  $\gamma$  is a constant to determine the initial minimum value for  $\lambda_u$ , which is set to 10 [49]. Regarding the specific hyperparameter of the OT loss [see (8)], we assume an equal contribution of deep feature space and label space terms, and thus set up  $\alpha$  and  $\beta$  equal to 1.

In all the experiments (pretraining and domain adaptation), the network is updated with stochastic gradient update for 65 epochs. As in the original implementation of SOLO-v2, the multistep learning rate decay is adopted with two change points where the initial learning rate is set to 0.001 and decreased by a gamma value of 10 of the previous steps. The training is done on a computer equipped with NVIDIA GeForce RTX 3090 single GPU.

### C. Evaluation Metrics

The performance of each cross-domain scenario is quantitatively evaluated using mean average precision (mAP), which

is a commonly used metric in object detection and instance segmentation tasks [76], [77]. It is computed using the following equation:

$$\text{mAP} = \frac{1}{C} \sum_{c=1}^C \text{AP}_c \quad (12)$$

where  $\text{AP}_c$  is the average precision of class  $c$  and  $C$  is the total number of classes. As there is only one class to predict, the dwelling class, the mAP corresponds in this study to the average precision of the dwelling class. To determine if a segmented object matches a ground-truth object, a mean intersection over union threshold of 0.5 is employed (mAP@0.5). This is used to compute precision and recall metrics. To understand the association between transfer performance and domain similarity, a statistical test is done using the Pearson correlation coefficient with 90% and 95% confidence intervals. To perform this test, image and object level metrics are summarized using mean and mean absolute differences across each transfer, respectively.

## IV. RESULTS

In this section, we report results obtained from all unsupervised domain adaptation approaches presented in Section II-A. In addition, analytical results of domain similarity at the image, object, and deep feature space levels and its implication for unsupervised domain adaptation performance are presented in Section IV-B.

### A. Domain Adaptation and Transfer Performance

Fig. 5 displays the mAP@0.5 for the 30 cross-domain transfer scenarios. Each subplot presents domain transfer made from a

source dataset (x-ticks label) to a target dataset (which is indicated on the title of each subplot). The black dot lines correspond to the performance obtained without adaptation (lower bounds), whereas the red dot lines highlight the performance obtained by a fully supervised model trained on the target domain (upper bound). The bar corresponds to the performance obtained by the UDA approaches: MMD in blue, DANN in orange, and OT in green. Domain adaptation has performed better than applying a source pretrained model without domain adaptation. As it can be seen, in a few source–target combinations, domain adaptation performed even better than supervised training (for example in the following transfers: Nguenygiel-2018 → Minawao-2016, Nguenygiel-2018 → Minawao-2017, Nguenygiel-2018 → Nduta-2016). Among the three approaches, the OT-based approach has shown better performance than DANN and MMD approaches, which have comparable performance. Sometimes, DANN and MMD results are even lower than the performance of the source model applied without adaptation, such as for transfers Kutupalong-2018 → Nduta-2016, Kutupalong-2017 → Kutupalong-2018, and Kutupalong-2018 → Minawao-2017. As it will be discussed in the next section, this is particularly noticeable for transferring between domains that have large disparities in spectral and object characteristics (for example transferring from Kutupalong-2018 to Minawao, Nguenygiel, and Nduta datasets). The performance deviates from a mAP values ranging from below 0.1 upto approximately 0.6.

We note that the transfer performance decreases when transfer is done from a dataset with less complex dwelling objects dominated by standard UNHCR tents to the dataset dominated with most complex dwelling structures with densely populated and exhibit larger object spectral and size variations. This is observed for transfers made from Minawao, Nguenygiel, and Nduta to Kutupalong datasets. Contrary to this, transferring from datasets with more complex dwelling structures towards less complex dwelling structures provides better results than transferring from less complex to more complex sites. This could be attested by transfer results from Kutupalong-2017 to Minawao, Nguenygiel, and Nduta.

As can be seen from predicted spatial plots displayed in Fig. 6, transfers made without domain adaptation have relatively higher false negative rates since existing dwelling objects were not segmented, especially in transfers Kutupalong-2017 → Minawao-2016 and Kutupalong-2017 → Kutupalong-2018 (see Fig. 7 for visible insets). DANN has shown relatively higher overpredictions and false positives posed by individually standing trees and bare land features resembling low-contrast dwellings. These errors could easily be managed during the postprocessing phase.

### B. Transfer Performance as a Function of Domain Similarity

As noted in Section I, the main objective of undertaking domain similarity analysis is to establish a clue which similarity-level (image, object, or deep feature) is the most suitable to explain domain adaptation performance. This could further be used as a lookup table to select source datasets that could be

easily transferred to the intended target dataset during humanitarian emergency response. Accordingly, we compare domain similarities at three levels based on images, objects, and deep features.

First, we look into image-level domain similarity by computing the SSIM metric provided in (10). As can be seen from computed similarities presented in Fig. 9, datasets show low to moderate image-level SSIM values (as indicated in Section II-B, the value of 1 means perfect similarity). Here, we can observe three patterns of structural similarity and transfer performance. The first pattern is where a lower level of structural similarity is associated with a lower transfer performance (see Fig. 6). One notable example is MMD and DANN-based transfers where Kutupalong-2018 is a source dataset (with the exception of OT-based transfers). With the same token, the second pattern is where a higher structural similarity is associated with higher performance. This could be easily noted between SSIM and transfer performances from Nguenygiel-2018 to Minawao (both 2016 and 2017) datasets. The third pattern is high transfer performance and relatively moderate structural similarity. This is vividly seen from transfers made between Kutupalong-2017 and the rest of the datasets except the Kutupalong-2018 dataset for OT-based transfer. Though Kutupalong-2017 is a dataset with relatively complex dwelling structures, except for the Kutupalong-2018 dataset, it has relatively moderate structural similarity (see Fig. 9) and good transfer performance (see Fig. 6). Here, it is also noted that for this pattern, transfers from other datasets to Kutupalong-2017 do not result in the same conclusion with the exception of Nguenygiel-2018 to Kutupalong-2017 transfers. Although one might expect images taken from the study site at different time scales to show a higher image-level similarity, computed SSIM values indicate the opposite. This can be seen from SSIM between Kutupalong-2017 and Kutupalong-2018 images and between Minawao-2016 and Minawao-2017 images, which all are a clear indication of the temporal dynamics of FDP settlements even with a time lag of less than a year. The minimum SSIM is observed between images taken from Kutupalong-2017 and Kutupalong-2018. As can be seen from Fig. 6, a lower transfer performance is also observed in transfers made from Kutupalong-2018 to other datasets. This pattern is very common for MMD and DANN-based transfer strategies.

Second, we look into object-level similarity. Fig. 10 presents object-level domain similarity using selected metrics (shape index, distance to nearest neighbor, and dwelling density) for each study site. From object-level domain similarity analysis presented in Fig. 10, almost all datasets have similar shape complexity, which is inferred from the shape index. The largest variations are observed for distance to nearest neighbor and dwelling density metrics. The smaller distance to the nearest dwelling could be an indication of a congested spatial place occupancy pattern. Coupled with larger dwelling density, it is straightforward to infer the dwellings exhibit a complex pattern. The distances to the nearest neighbor for the Kutupalong-2017 and 2018 datasets are both lower and almost the same except for the number of dwellings per hectare. Although Kutupalong-2017 and Kutupalong-2018 datasets have relatively similar object-level metrics, if other things remain constant, in all strategies one



Fig. 6. Spatial plots of inference made using Kutupalong-2017 as source datasets. Each row represents a different target dataset.

could expect better domain adaptation transfer performance between these datasets than others. In instance segmentation tasks, if the dwelling objects are closely spaced or packed together it poses an inherent challenge to detect individual dwelling instances, which is commonly prevalent in Kutupalong datasets. In densely populated complex dwelling structures, not only the transfer but also instance segmentation with supervised learning is found difficult (a notable example is the Kutupalong-2018 dataset (except transfers with OT approach) as can be seen from Fig. 6 with a low supervised performance of about mAP 0.38. This could be attributed to the difficulty of retrieving individual dwellings from crowded, spectrally diverse and low contrast with background environment (see sample patches in Fig. 1 for Kutupalong dataset).

Finally, we analyze the link between deep feature space similarity and transfer performance. Fig. 8 displays the deep feature spaces obtained from t-SNE. This decision boundary indicates the inliers displayed with filled polygons for each dataset to indicate the deep feature space distances. Table III presents GIOU as deep feature space level domain similarity. While

TABLE III  
GIOU VALUES MEASURE DEEP-FEATURE SPACE-LEVEL SIMILARITY BETWEEN SOURCE AND TARGET DOMAINS

|                 | KT17   | KT18   | MW17   | MW16   | NG18   |
|-----------------|--------|--------|--------|--------|--------|
| Kutupalong-2018 | -0.493 |        |        |        |        |
| Minawao-2017    | -0.626 | -0.646 |        |        |        |
| Minawao-2016    | -0.609 | -0.781 | -0.487 |        |        |
| Nguenygiel-2018 | -0.797 | -0.799 | -0.644 | -0.724 |        |
| Nduta-2016      | -0.742 | -0.749 | -0.836 | -0.822 | -0.767 |

Note: The theoretical minimum value is -1 for extremely distant geometric objects and +1 for perfectly overlapping objects. In general, negative values are indications of non-overlapping feature spaces.

there is an association between the transfer performance and image- and object-level similarity metrics of some source–target combinations, transfer performance and feature space-level domain similarity show a rather random pattern. Based on the results presented in Table III, one could expect a higher transfer performance would be achieved between Kutupalong-2017 and Kutupalong-2018 and Minawao-2016 and Minawao-2017 datasets that have minimal GIOU values. Despite their relatively better deep feature space similarity than other combinations,

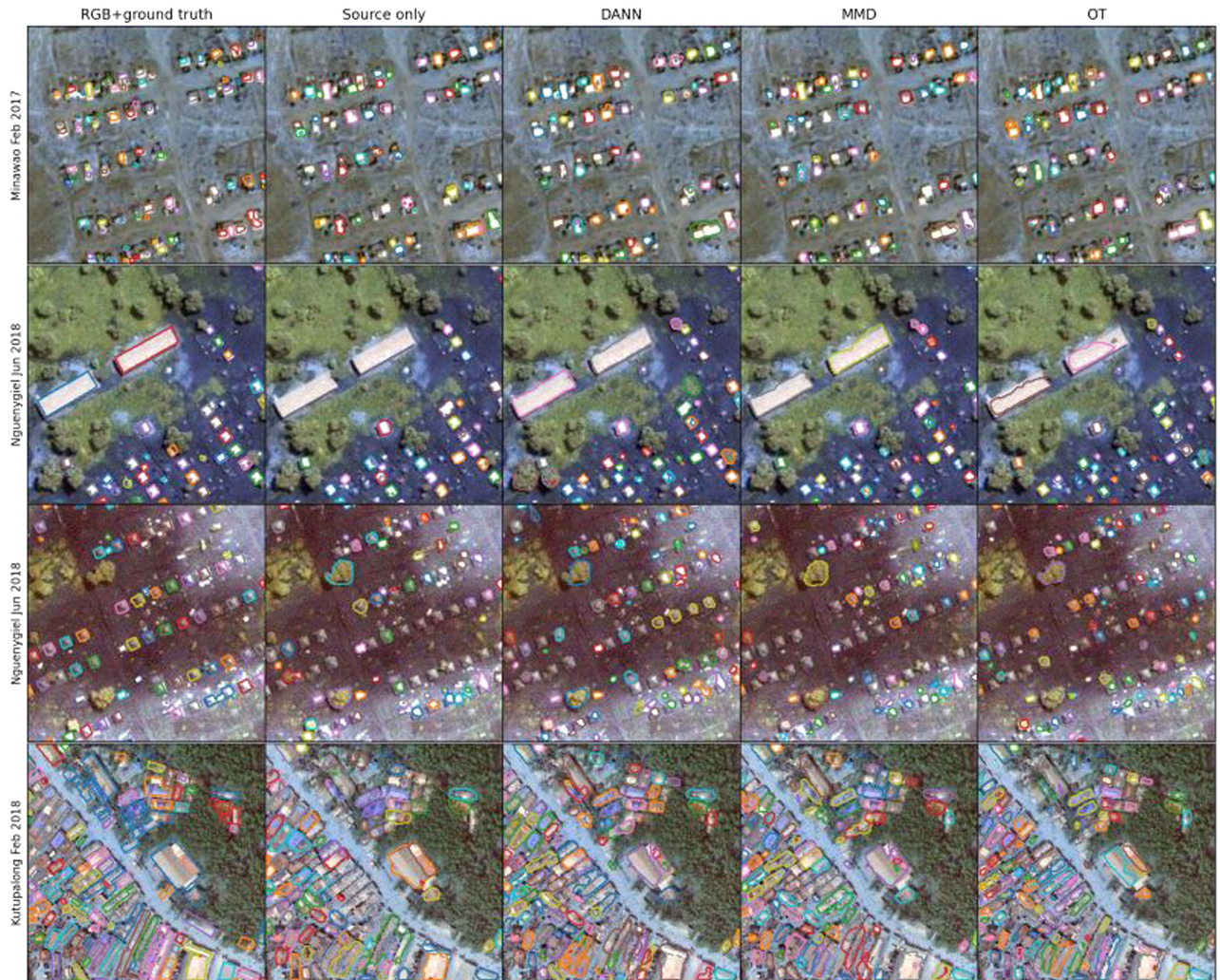


Fig. 7. Performance of adopted approaches in a complex patch. Examples of transfers made from Kutupalong-2017 to Kutupalong-2018, Nguenygiel-2018, Minawao-2016 and Minawao-2017 datasets. Except for the Minawao-2017 dataset, the source-only transfers have visible false negatives.

TABLE IV  
SIMILARITY METRICS AND UNSUPERVISED DOMAIN ADAPTATION TRANSFER PERFORMANCE ASSOCIATION TEST

| Model | SSIM   |        |      |        | GIoU  |      |      |       | SHI   |       |       |       | NoH   |       |       |       | MDN   |      |      |       |
|-------|--------|--------|------|--------|-------|------|------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|------|------|-------|
|       | NoDA   | DANN   | MMD  | OT     | NoDA  | DANN | MMD  | OT    | NoDA  | DANN  | MMD   | OT    | NoDA  | DANN  | MMD   | OT    | NoDA  | DANN | MMD  | OT    |
| $r$   | 0.69   | 0.51   | 0.35 | 0.50   | -0.30 | 0.14 | 0.14 | -0.08 | -0.42 | -0.45 | -0.31 | -0.46 | -0.41 | -0.12 | -0.07 | -0.23 | -0.35 | 0.01 | 0.09 | -0.31 |
| $p$   | 0.00** | 0.05** | 0.19 | 0.05** | 0.28  | 0.63 | 0.63 | 0.77  | 0.11  | 0.09* | 0.25  | 0.08* | 0.27  | 0.27  | 0.28  | 0.18  | 0.20  | 0.96 | 0.76 | 0.25  |

SHI, NoH and MDN stands for shape index, number of dwellings per hectare, and mean distance to nearest neighbor  
 $r$ ,  $p$  indicates the Pearson correlation coefficient and the test significance ( $p$ -value) with a 90% (\*) or 95% (\*\*) confidence interval.

their transfer performance falls short of expectations except for OT-based transfers from Kutupalong-2017  $\rightarrow$  Kutupalong-2018. This random pattern between deep feature space similarity and transfer performance is observed for other datasets too (see Fig. 5, Table III, and Fig. 8).

As presented in Table IV, the computed statistical test has shown three patterns on the association of transfer performance and domain similarity at different levels. The first pattern is moderate association and statistically significant. This is observed between image level similarity (SSIM) and transfer results from source only (NoDA), DANN, and OT strategies. A similar

pattern is also observed between one of the object-level similarity metrics (shape index) and the DANN and OT strategies. The second pattern is a relatively moderate to small association but statistically insignificant pattern, which is mostly a pattern for transfers and object level similarity metrics (number of dwellings per hectare, mean distance to nearest neighbor and shape index; except for the OT technique, which is statistically significant). The correlation coefficient values for object-based domain similarity metrics are negative (except for the mean minimum distance to the nearest neighbour with DANN and MMD transfers). This shows when there is a wider gap in

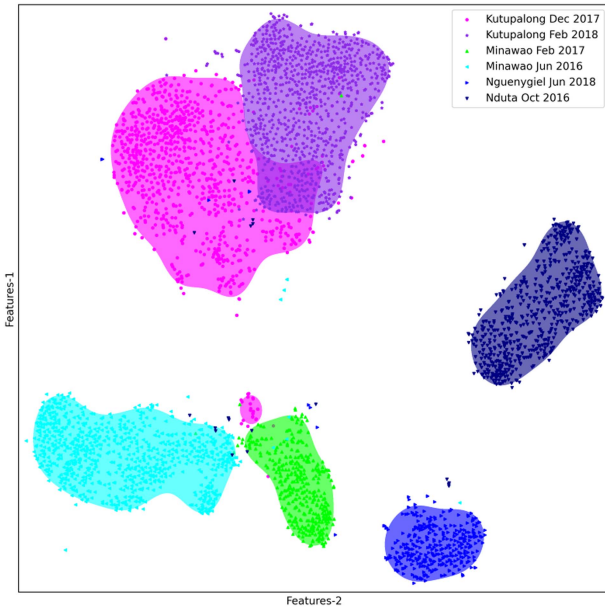


Fig. 8. Visualization of inter and intra-deep feature space disparity as qualitative feature space level domain similarity. Each individual point represents a patch. The closer the points are, the more similar the features are. Filled contours indicate the decision boundaries obtained by OC-SVM between the patch features from one domain and the others.

object-level domain similarity, it inversely affects the transfer performance. The third pattern is a very low association and at the same time statistically insignificant association. This is a general pattern for deep feature space level domain similarity (GIoU) and all the transfer scenarios.

### V. DISCUSSION

Based on the results presented in Section IV, we provide in this section a discussion on two main aspects: 1) the performance of the investigated domain adaptation approaches, and 2) the link between domain similarity and transfer performance. In datasets, where dwelling characteristics are extremely contrasting in terms of spatial and spectral patterns, domain adaptation helped with the accurate segmentation of dwelling objects. In a few cases (e.g., Kutupalong-2018 as target dataset with the exception of OT strategy), low performance is observed in both the supervised setting and the transfer scenarios. The same pattern is also observed in transfers where Kutupalong-2017 is a target dataset except for transfers Nguenygiel-2018 → Kutupalong-2017.

It should also be noted that the initial pretraining performance could have an impact on the transfer performance. As can be seen from Fig. 5, if the model performance is not good during the initial pretraining (see the red dashed lines), the transfer performance is limited (e.g., this can be seen from transfers where the Kutupalong-2018 dataset served as the source dataset). On the other hand, if the model performed well during pretraining on the source dataset (e.g., Nguenygiel-2018 and Kutupalong-2017 datasets), it achieves good transfer performance on target datasets. As observed in Fig. 5, in a few

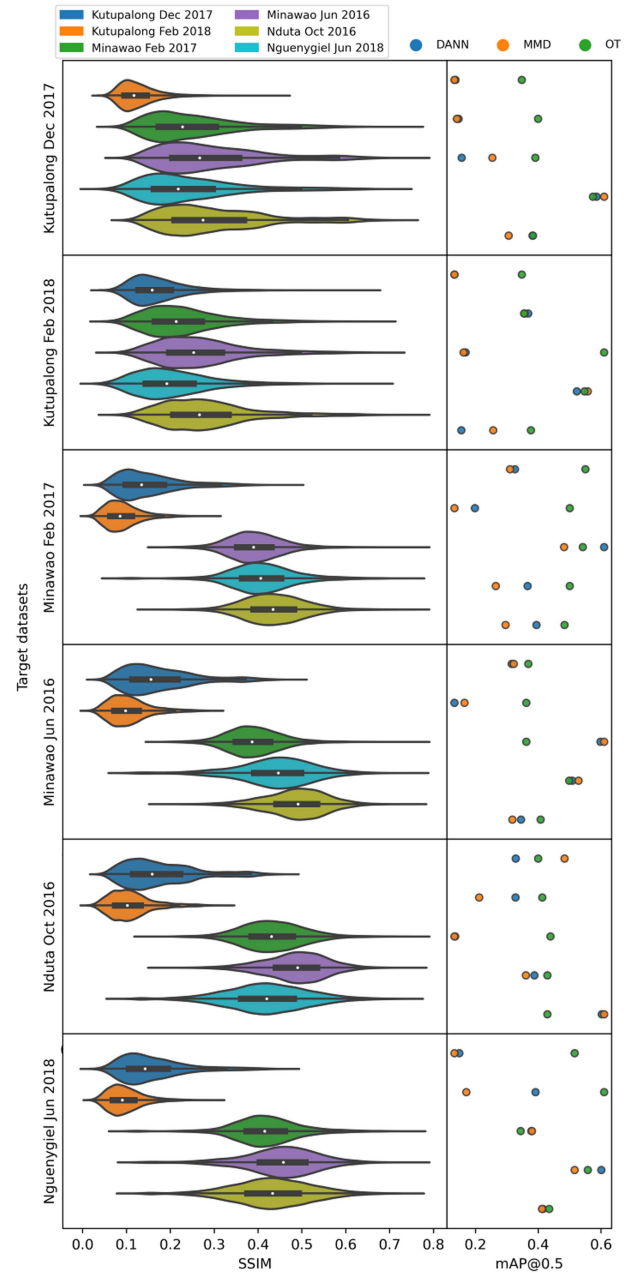


Fig. 9. SSIM values across the datasets (first column) as a measure of image-label domain similarity together with transfer performance (second column). The violin plots were scaled to width.

cases domain adaptation strategies perform lower than transfers done without any domain adaptation (source-only transfers). Initial pretraining on the source dataset could yield a learned representation, which could be far from the target dataset representations. Undertaking joint domain adaptation could end up with different source and target distributions. A negative transfer could happen if the source domain has a different data distribution than the target domain. Both situations demand precaution in the tradeoff between negative transfers [78], [79] and advantages of pretraining. Even though three of the implemented domain adaptation strategies fall under deep domain alignment unsupervised domain adaptation strategies, MMD

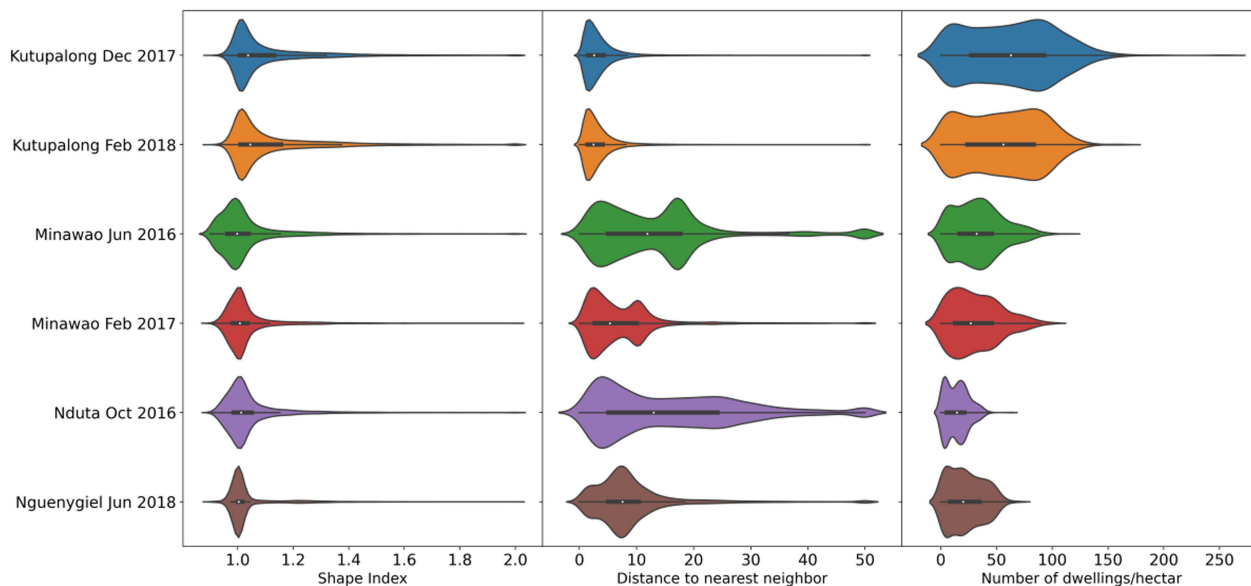


Fig. 10. Selected dwelling object characteristics as a measure of object label domain similarity. Violin plots were scaled to width. Outlier values from shape index and distance to the nearest-neighbor metrics are excluded for visual quality.



Fig. 11. Example of changes in spectral characteristics (color) through time for Kutupalong dataset.

and DANN tackle domain gaps only on feature spaces while OT includes label space alignment. In this aspect, their performance has also a clear pattern. DANN and MMD achieved closer results. Although in most cases, OT approach performed better than DANN and MMD, in a few cases they achieved better results than OT. Transfers Nguenygiel-2018  $\rightarrow$  Kutupalong-2017, Kutupalong-2017  $\rightarrow$  Minawao-2016, Nguenygiel-2018  $\rightarrow$  Nduta-2016 are notable examples.

From the visual comparison, overpredictions are observed on outputs obtained from DANN-based transfer. Dismantled building basements, tree stands, and footpaths are confused with dwellings. In a nutshell, transfer performance could be associated with the implemented domain transfer approach, pretraining, and nature of the source and target dataset [80].

It should also be noted that the evaluation metrics reported in the study are based on standard COCO evaluation metrics where false positives are determined using an IoU value of 0.5 on predictions obtained with a score threshold of 0.3. As can be seen from Fig. 12, overpredictions could contribute to reported low mAP values, especially on patches dominated

by relatively bigger dwellings with spectrally diverse rooftops caused by rusting, the use of different materials, and the changes in the natural morphology of dwellings. For operational use, postprocessing of overpredictions by using an objectness score (category score after matrix NMS) could improve the final segmentation product. For multiple predictions of small dwellings predicted with a large objectness score merging them with bigger dwellings could help to refine the final result (see Fig. 12). In addition to this, nondwelling features, such as footpaths and small individual trees, were segmented as dwelling objects, which also increases false positive predictions. In the Nduta datasets, detached individual standing trees were detected as dwellings, thus increasing the false positive rate in the prediction (see Fig. 6). Based on the availability of the near infrared band, the issue could also be mitigated by using a threshold on vegetation, such as normalized difference vegetation index (NDVI). Postprocessing is not easy and comes at the cost of other errors. While using either objectness score or NDVI thresholds, caution should also be paid as it would play with tradeoffs of increasing false negatives.



Fig. 12. Output sensitivity for modified score threshold (objectness score) and role of postprocessing. Results are taken from transfers Kutupalong-2017  $\rightarrow$  Minawao-2017 using the MMD domain approach.

As can be seen from the result section, Kutupalong 2017 and 2018 datasets, which are taken from the same area, have a relatively small feature space discrepancy (see Fig. 8 and Table III) and relatively similar object-level domain similarities (see Fig. 10). Hence, in all strategies, one could expect better transfer performance between those datasets than others though the results show the opposite. This clue could be an indication that image-level similarity has a higher influence on transfer performance than object and deep feature level similarity. Except for domain transfers made with the MMD approach, we observe that image-level domain similarity has a statistically significant moderate association with domain transfer performance. Even though there is an extreme influx of settlers which caused camp expansion and dwelling densification [1], changes in object level similarity of dwellings are negligible. This is mainly because new dwellings were built in empty patches at the outer expanses of the camp without changing the dwelling size (see Table II) and the space occupancy pattern. Changes are observed in background environment, rooftop colours because of changes in the rooftop material, and natural morphology, such as rusting and dust (see the first two rows of Figs. 1 and 11). This causes strong image-level domain discrepancy and respective low domain adaptation performance. Overall, a better association could easily be established with image-level similarity than feature space and selected object-level similarity (shape index) (see Table IV).

Given that image and dwelling object-level domain similarities have shown meaningful clues on domain transfer performance, during emergency response, existing source datasets could be filtered out using the corresponding similarity metrics to undertake unsupervised domain adaptation with unlabeled target dataset. Although not in emergency response operations, the use of domain similarity information for accurate domain adaptation is reported in a handful of studies. For example, the relevance of source dataset selection is explained in [81] using machine-learning-based domain adaptation for regression tasks given many remotely sensed source datasets and a single target dataset. The authors have implemented histogram matching of spectral features and reported Pearson correlation and Hellinger

distance as effective metrics for domain similarity. In nonEO datasets, [82] has implemented distance-based metrics in deep feature space for source selection, while Bascol et al. [83] has applied domain reweighting based on interdomain similarity for multisource domain adaptation. Their approach could be adapted to any kind of domain similarity metrics, e.g., in our case with image-level similarity. There is a potential to extend their study for dwelling extraction. Note that compared with these studies that are based only on spectral features, we consider different domain-similarity metrics, which complement the former works.

## VI. CONCLUSION

To bypass data-intensive training, transferring, and fine-tuning, three domain adaptation approaches, namely domain adversarial, domain discrepancy, and domain mapping, were tested for unsupervised instance segmentation of dwelling objects from VHR satellite imagery using the single-stage instance segmentation model SOLO. Generally speaking, in most source and target combinations, unsupervised domain adaptation brought a performance improvement with a large margin compared with transferring the model without any domain adaptation. Although this is the general scenario, the under performance of domain adaptation approaches has also occurred, which is dataset dependent. While comparing investigated unsupervised domain adaptation approaches, domain-adversarial (DANN) and -discrepancy (MMD) adaptation techniques have consistently shown competitive transfer performances. In most cases, OT has shown better transfer performance than MMD and DANN strategies. This better performance could be attributed to the use of label space alignment, other than MMD and DANN, which only looks at domain similarity in the feature spaces. It should also be noted that this is the first time that OT was used for instance segmentation. We have followed a more simplified label space alignment term that, the label space alignment loss needs redesigning for even better and robust performance. From a thorough visual analysis of computed domain similarity and statistical test for association between domain similarity and

TABLE V  
TEST PERFORMANCE FOR THE MINAWAO-2016 DATASET OBTAINED FOR DIFFERENT INSTANCE SEGMENTATION MODELS ASSOCIATED WITH DIFFERENT FEATURE EXTRACTORS

| Model     | Feature extractor        | Params               | Slow (steps/s) | Fast (steps/s) | Mean $\pm$ std      | Test time(tasks/s) | mAP@.5 $\pm$ std                      |
|-----------|--------------------------|----------------------|----------------|----------------|---------------------|--------------------|---------------------------------------|
| SOLOv2    | Resnet50                 | $46.01 \times 10^6$  | 0.3520         | 0.3289         | $0.3400 \pm 0.0041$ | 8                  | <b><math>0.8233 \pm 0.0117</math></b> |
| SOLO-v2   | ResNet101                | $65 \times 10^6$     | 0.3873         | 0.3615         | $0.3736 \pm 0.0064$ | 10                 | $0.7881 \pm 0.0214$                   |
| SOLO-v2   | ResNet101_dcn            | $68.14 \times 10^6$  | 0.7273         | 0.6844         | $0.7116 \pm 0.0083$ | 12                 | $0.7682 \pm 0.0261$                   |
| SOLO-v2   | SwinT                    | $49.63 \times 10^6$  | 0.6137         | 0.5981         | $0.6048 \pm 0.0032$ | 12                 | $0.7949 \pm 0.0373$                   |
| SOLO-v2   | SwinS                    | $70.95 \times 10^6$  | 0.6120         | 0.5920         | $0.6036 \pm 0.0049$ | 13                 | $0.7884 \pm 0.0035$                   |
| SOLO-v2   | SwinB                    | $108.98 \times 10^6$ | 0.7293         | 0.7181         | $0.7240 \pm 0.724$  | 17                 | $0.8139 \pm 0.0041$                   |
| SOLO-v2   | SwinL                    | $217.48 \times 10^6$ | 0.9924         | 0.9805         | $0.9870 \pm 0.0027$ | 22                 | $0.8099 \pm 0.0532$                   |
| SOLO-v1   | ResNet50                 | $39.62 \times 10^6$  | 0.4367         | 0.4239         | $0.4301 \pm 0.0036$ | 9                  | $0.7729 \pm 0.0053$                   |
| SOLO-v1   | ResNet101                | $58.62 \times 10^6$  | 0.5466         | 0.5210         | $0.5290 \pm 0.0040$ | 11                 | $0.7919 \pm 0.0082$                   |
| Mask RCNN | ResNet50                 | $43.75 \times 10^6$  | 0.3222         | 0.3060         | $0.3159 \pm 0.0032$ | 12                 | $0.7872 \pm 0.0012$                   |
| MasK RCNN | ResNet101                | $62.74 \times 10^6$  | 0.4038         | 0.3877         | $0.3974 \pm 0.0031$ | 14                 | $0.7872 \pm 0.0012$                   |
| Mask RCNN | ResNet50 with PointRend  | $55.54 \times 10^6$  | 0.2944         | 0.2793         | $0.2866 \pm 0.0029$ | 12                 | $0.8021 \pm 0.0015$                   |
| Mask RCNN | ResNet101 with PointRend | $74.48 \times 10^6$  | 0.3462         | 0.2853         | $0.2936 \pm 0.0085$ | 15                 | $0.8132 \pm 0.0051$                   |
| Mask RCNN | SwinT                    | $47.37 \times 10^6$  | 0.4099         | 0.3867         | $0.4007 \pm 0.004$  | 26                 | $0.7952 \pm 0.0051$                   |
| Mask RCNN | SwinS                    | $68.69 \times 10^6$  | 0.4583         | 0.4330         | $0.4465 \pm 0.0058$ | 27                 | $0.8052 \pm 0.0012$                   |
| Mask RCNN | SwinB                    | $106.72 \times 10^6$ | 0.4931         | 0.4520         | $0.4654 \pm 0.0083$ | 36                 | $0.8101 \pm 0.001$                    |
| Mask RCNN | SwinL                    | $215.22 \times 10^6$ | 0.7321         | 0.5520         | $0.6121 \pm 0.0031$ | 39                 | $0.8080 \pm 0.0031$                   |
| YOLACT    | ResNet50                 | $34.73 \times 10^6$  | 0.1247         | 0.1189         | $0.1217 \pm 0.0012$ | 19                 | $0.7759 \pm 0.0052$                   |
| YOLACT    | ResNet101                | $53.73 \times 10^6$  | 0.1798         | 0.1768         | $0.1781 \pm 0.0009$ | 20                 | $0.7766 \pm 0.0047$                   |

The bold value indicate the best performing model.

transfer performance, image level domain similarity (SSIM) has shown better associated pattern with unsupervised domain adaptation performance. Though object-level similarity has shown from moderate to low association, except for the shape index on OT-based transfer, the association is not statistically significant. For the instance segmentation transferring from datasets with sparsely populated, regular patterns, and small-sized buildings, toward dense and mixed spectral characteristics did not provide good results. It is also found hard to link the domain adaptation performance with the deep feature space as it shows statistically insignificant low association statistic and random pattern. As object-level domain similarity also needs supervision, and thus labels in both domains, image-level domain similarity could be an ideal domain similarity metric to select labeled source datasets for a transfer in an unlabeled target dataset during humanitarian emergency response. Hence, it is reasonable to look into domain alignment losses, which could account for features from early layers of the model and use of image-level domain similarity as auxiliary information for unsupervised loss and batch wise loss reweighting during multisource domain adaptation. As the current study has focused on binary instance segmentation of dwelling from paired source–target datasets, it will be extended to multisource and multiclass instance segmentation tasks using either domain reweighting or proper selection of a few source datasets based on domain similarity.

#### APPENDIX

In this section, we present test performance from different instance segmentation models (one-stage and two-stage) combined with different feature extractor networks. The main intention of this analysis was to select an optimal model with good speed and low memory requirements without compromising segmentation performance. Table V gives that SOLO-v2 with a ResNet-50 feature extractor meets this objective: it has high accuracy in a supervised setting without compromising speed and memory usage.

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