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**IEEE Photonics Journal** 

**An IEEE Photonics Society Publication** 

**Volume 9, Number 6, December 2017**

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(d) Situation seen by

human eyes

DOI: 10.1109/JPHOT.2017.2760257 1943-0655 © 2017 IEEE





# **The Impact of LED Correlated Color Temperature on Visual Performance Under Mesopic Conditions**

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*DOI:10.1109/JPHOT.2017.2760257*

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Manuscript received September 19, 2017; revised October 3, 2017; accepted October 3, 2017. Date of publication October 6, 2017; date of current version November 2, 2017. Corresponding author: Li Qin (e-mail: 1073015583@qq.com).

**Abstract:** The aim of this study was to investigate the impact of correlated color temperature (CCT) of LED light source on human vision performance in mesopic region. First, six CCTs (3500, 4000, 4500, 5000, 5700, and 6500 K) were assessed using mesopic photometry model MES-2. The calculation results indicated that the mesopic luminance had a positive correlation with CCT. Then, reaction time experiment was conducted in an experimental box designed to simulate the mesopic application environments. Ten observers of different ages and gender participated to make response after target appears under different lighting conditions. Experiment results showed that reaction time had a negative correlation with CCT, which is coherent with that the mesopic luminance increased with the increasing of CCT.

**Index Terms:** Mesopic vision, correlated color temperature, reaction time, visual performances.

# **1. Introduction**

The dynamic range of human visual system covers a wide luminance from  $10^{-3}$  cd/m<sup>2</sup> to  $10^6$  cd/m<sup>2</sup>. And according to the change of environment luminance, vision may be classified simply as of three types [1]: photopic vision, scotopic vision, and mesopic vision.

Photopic vision is extended from the upper luminance of the mesopic vision up to the maximum visible stimulus. While scotopic vision is generally believed to extend from the minimum visible stimulus up to about 0.001 cd/ $m^2$  [1], which can be considered as the lower limit of the mesopic region. The upper luminance limit of mesopic region cannot be precisely defined, as it is dependent on several factors, including the size and position of the visual object in the field of view. The CIE definition for the border between mesopic and photopic luminance region is 'at least several cd/m<sup>2</sup>' [2]. Mesopic lighting applications are of substantial practical interests as they include road and street lighting, outdoor lighting, tunnel lighting, night-time traffic conditions and many other applications.

Reasonable selection of lighting source is crucial to ensure the safety and energy-saving of lighting system. During the last decade, lighting technology based on LED has advanced rapidly and is paving the way for application of LED lighting [2]. LED has been widely used in many lighting fields such as road and street lighting, emergency escape lighting, marine lighting, night-time lighting, and many other fields (most of them belong to mesopic vision) because of its advantages (LED requires

less maintenance, provides high brightness to drivers, has high color rendering index and provides better safety perception to drivers [3], [4]). However the correlated color temperature (CCT) of LED varies from 2700 K to 6500 K along with the color changing from warm white into cold white. Thus different CCTs of LED may have different effects on human visual performance. The purpose of this research is to investigate the effect of LED CCT on visual performance under mesopic environments.

#### **2. Mesopic Vision Theory**

The development of mesopic photometry has raised interest in the international lighting community for several decades [5]. Unlike the photopic (which relies on the photopic spectral luminous efficiency function *V*(λ), established by Commission Internationale de L'Eclairage (CIE) in 1924 [6]), and scotopic (which can be described by the *V'*(λ) function, established by the CIE in 1951) spectral luminous efficiency functions, it is not possible to describe mesopic spectral luminous efficiency with a single function since the interaction between cones and rods differs with light levels.

In the mesopic region there have been two methods to establish the mesopic sensitivity function: brightness matching and visual performance-based approaches [7]. The early works on mesopic luminous efficiency were mostly based on brightness matching. Walters and Wright [8], and Kinney [9] used heterochromatic brightness matching to derive mesopic luminous efficiency functions. Several field sizes, luminance levels, and eccentricities were used in their study. In 1989, the CIE introduced five mesopic photometry models based on brightness matching [10]. They described the shift of spectral sensitivity towards shorter wavelengths with the decrease of light levels in the mesopic region. A CIE report in 2001 [11] updated the earlier report and added a new mesopic photometry model based on heterochromatic brightness matching for 10° fields.

Another main method for obtaining luminous efficiency functions is visual performance-based approach. In recent years, the CIE has recognized the merit of this approach and it has been a topic of study. Rea and colleagues [12] presented the X-model as a unified system for photometry. It is based on the earlier reaction time experiments by He and colleagues [13], [14]. The mesopic luminous efficiency *Vmes*(λ) in X-model is a linear transition between the scotopic *V* (λ) and the photopic *V* (λ) functions, as follows,

$$
V_{mes}(\lambda) = XV(\lambda) + (1 - X)V'(\lambda)
$$
  

$$
X = \frac{1}{0.599} L_m - \frac{0.001}{0.599}
$$
 (1)

Where the parameter X characterizes the proportion of the photopic luminous efficiency at any luminance level.  $X = 1$  represents photopic conditions, while  $X = 0$  represents scotopic conditions. And the valid luminance in X-model is between 0.001 cd/ $m^2$  and 0.6 cd/ $m^2$ .

MOVE (Mesopic Optimization of Visual Efficiency) [15] was proposed on the basis of experimental work carried out in several test locations. In experiments, reaction time for many coloured targets, detection threshold, and recognition threshold were used as the visual tasks. There were 109 observers participated in the experiments and all experiments were based on a common set of parameter values. The form of MOVE model is as below,

$$
M(x)V_{MOVE}(\lambda) = xV(\lambda) + (1-x)V'(\lambda)
$$
\n(2)

M(x) is a normalized factor such that  $V_{M OVE}(\lambda)$  attains a maximum value of 1. The parameter x determines the proportions of the photopic and scotopic functions.

As can be seen above, the X- and MOVE-models have similar forms and the major difference between them results from the choice of the transition point between mesopic and photopic regions. The upper luminance limit  $(0.6 \text{ cd/m}^2)$  of the X-model is believed too low, while the upper limit  $(10 \text{ cd/m}^2)$  of the MOVE-model is considered too high.

So CIE published a system for visual performance-based mesopic photometry [16] in 2010, which is combination of the MOVE and the Unified System of photometry derived from the work of He *et* al. [13], [14]. This model is known as MES-2 model, and its upper luminance level is at 5 cd/m<sup>2</sup>



Fig. 1. The curve of difference between mesopic and photopic luminance (S/P of light source is 0.65).

(this limit is sufficiently to cover all practical street, road lighting levels under varying weather conditions), and lower luminance level is at  $0.005$  cd/m<sup>2</sup>. The model is derived from the same experimental data as the MOVE-model, and it describes spectral luminous efficiency, *Vmes*(λ), in the mesopic region as a linear combination of the photopic spectral luminous efficiency function, *V*(λ), and the scotopic spectral luminous efficiency function, *V* (λ), and establishes a gradual transition between these two functions. The model is of the form:

$$
M(m_2)V_{mes2}(\lambda) = m_2V(\lambda) + (1 - m_2)V'(\lambda)
$$
\n(3)

and

$$
L_{mes,n} = \frac{m_{2,n-1}L_p + (1 - m_{2,n-1})L_sV'(\lambda_0)}{m_{2,n-1} + (1 - m_{2,n-1})V'(\lambda_0)} \qquad m_{2,0} = 0.5
$$
 (4)

and

$$
m_{2,n} = 0.3334 \log_{10} L_{\text{mes},n} + 0.767 \quad 0 \le m_{2,n} \le 1 \tag{5}
$$

Where  $M(m_2)$  is a normalizing function so that  $V_{mes2}(\lambda)$  attains a maximum value of 1,  $m_2$  is a coefficient dependent on the visual adaptation conditions, *L mes* is the mesopic luminance, *L <sup>p</sup>* is the photopic luminance,  $L_s$  is the scotopic luminance, and  $V'(\lambda_0) = 683/1700$  is the value of scotopic spectral function *V* (λ) at 555 nm, and *n* is an iteration step.

In order to compare the characteristics of three mesopic visual models, two light sources (the one's  $S/P = 0.65 < 1$ , the other one's  $S/P = 1.65 > 1$ , S/P value of light sources can be calculated by (6)) are selected to compare the mesopic luminance difference values calculated by three models.

Figs. 1 and 2 plot the difference value curve between mesopic luminance and photopic luminance (*L mes* − *L <sup>p</sup>* ) varies with the photopic luminance when S/P value of light source is 0.65 and S/P value of light source is 1.65, respectively.

It should be clearly seen from Figs. 1 and 2 that the adaptive luminance scope of three models is different. Furthermore, for the same photopic luminance of light source, the mesopic luminance calculated by three models is different. And for X-model, the mesopic luminance is equivalent to the photopic luminance at 0.6  $\text{cd/m}^2$  (the upper luminance limit). For MES2-model, the mesopic luminance is also equivalent to the photopic luminance at  $5 \text{ cd/m}^2$  (the upper luminance limit). While for MOVE model, the mesopic luminance is not equivalent to the photopic luminance at 10 cd/m<sup>2</sup> (the upper luminance limit). It indicates that X- and MES2- models have a high accuracy at high luminance region, and the MOVE-model has a low accuracy at high luminance region.

From Fig. 1, we can see that mesopic luminance is less than photopic luminance when light source's S/P value is less than 1, which means the light appears to be less bright than the measured luminance (S/P value of High Pressure Sodium (HPS) is always less than 1). While in Fig. 2, mesopic luminance is greater than photopic luminance when light source's S/P value is greater than 1, which



Fig. 2. The curve of difference between mesopic and photopic luminance (S/P of light source is 1.65).



Fig. 3. Results of spectra distribution.

means the light appears to be brighter than the measured luminance (S/P value of LEDs are always greater than 1). Thus, the mesopic luminance calculated by the same mesopic visual model can be varied with the change of S/P values.

The upper luminance limit  $(0.6 \text{ cd/m}^2)$  of the X-model is believed too low, while MOVE-model has a low accuracy at high luminance region. So CIE recommended MES2-model as the mesopic photometry model. This research adopted the MES-2 model to discuss the impact of LED CCT on the human visual performance, and then used the reaction time experiment to test the effect.

# **3. The Impact of LED CCT on the Human Visual Luminance**

#### *3.1 The Spectral Power Distribution (SPD) of Light Source*

Currently CCTs of LED available in the market are 2700 k, 3000 k, 3500 k, 4000 k, 4500 k, 5000 k, 5700 k and 6500 k. The six CCTs (3500 k, 4000 k, 4500 k, 5000 k, 5700 k, and 6500 k) were chosen in this research. The LED light source spectrum was measured by the spectrophotometer Konica-Minolta CS 2000. The relative spectral distributions of different types of LEDs, photopic, and scotopic spectral luminous efficiency function are shown in Fig. 3.

From the Fig. 3, we can see that the LED spectrum was characterized by a wide spectrum double-peak pattern.



Fig. 4. Calculation process.

#### *3.2 The Impact of Light Source CCT on* **Vmes(***λ***)** *and Mesopic Luminance*

We can see from (3) that mesopic spectral luminous efficiency function *Vmes*2(λ) is determined by the parameter  $m_2$  in MES-2 model. Equations (4) and (5) indicate that the value of  $m_2$ , the mesopic luminance *Lmes*, the photopic luminance *L <sup>p</sup>* and scotopic luminance *L <sup>s</sup>* are related. The photopic luminance can be measured by the luminance meter, which is corrected by the photopic spectral luminous efficiency function V(λ). The scotopic luminance *L <sup>s</sup>* can be calculated based on the L<sub>p</sub> and the S/P-ratio of light source. And the S/P is ratio of scotopic to photopic luminous output.

In order to calculate the  $V_{\text{mes2}}(\lambda)$  of different CCTs with certain background luminance  $L_p$ , and calculate mesopic luminance  $L_{mes}$  of different CCTs in different background luminances  $L_{p}$ , the calculation process can be represented by Fig. 4.

*Step 1:* the calculation of S/P-ratio of light source [17].

The S/P value is scotopic to photopic luminous flux ratios of light sources. And the S/P value of light source can be calculated by (6).

$$
s/p = \frac{\Phi_s}{\Phi_p} = \frac{1700 \int_{380}^{780} L(\lambda) V'(\lambda) d\lambda}{683 \int_{380}^{780} L(\lambda) V(\lambda) d\lambda}
$$
(6)

where *V* (λ) is scotopic spectral luminous efficiency function, *V* (λ) is photopic spectral luminous efficiency function, and the *L* (λ) is the spectral power distribution (SPD) of the light source. The S/P-ratios of the above mentioned six LED sources are shown in Table 1.

It can be seen from Table 1 that the S/P-ratios of LEDs are all greater than 1.0. And S/P-ratios are clearly increased with increasing CCT from 3500 k to 6500 k.

*Step 2:* the calculation of parameter  $m_2$ .

The values of  $m_2$  can be calculated based on the photopic luminance, scotopic luminance, (4) and (5).

Table 2 lists the value of  $m_2$  for the background luminance at 1 cd/m<sup>2</sup>, 2 cd/m<sup>2</sup>, 3 cd/m<sup>2</sup> and 4 cd/m2 of each CCT.

It can be seen from Table 2 that the value of  $m<sub>2</sub>$  is increased with increasing S/P-ratios from 1.598 to 2.269 when the photopic luminance keeps invariant. And when the S/P-ratio is unchanged

TABLE 1 The S/P Value of Six Light Sources

Light source	S/P-ratio
3500-k I FD	1.598
4000-k I FD	1817
4500-k I FD	1.977
5000-k I FD	2.074
5700-k I FD	2.178
6500-k I FD	2.269

#### TABLE 2

The Values of  $m_2$  for LEDs Under Different Photopic Luminances



(which means the CCT is the same), the values of  $m<sub>2</sub>$  are increased with increasing from photopic luminance from 1 cd/m<sup>2</sup> to 4 cd/m<sup>2</sup>.

*Step 3:* description of *Vmes*2(λ).

In accordance with SI definition of candela, luminous efficiency at 555 nm is always 683 lm/W. Thus, in the mesopic region, the maximum spectral luminous efficiency can be calculated by (7).

$$
K_m = \frac{683 \text{/m} \cdot W^{-1}}{V_{\text{mes2}}(\lambda = 555 \text{ nm})}
$$
(7)

where  $V_{\text{mes2}}(\lambda = 555 \text{ nm})$  is the value of  $V_{\text{mes2}}(\lambda)$  at 555 nm.

Fig. 5 plots the scotopic and photopic spectral luminous efficiency, and the mesopic spectral luminous efficiency functions for LEDs (CCTs are 3500 K, 4000 K, 4500 K, 5000 K, 5700 K, and 6500 K) for photopic luminance at 1 cd/ $m^2$ . It can be seen from figure that the difference is small between mesopic spectral luminous efficiency functions under different CCTs. And these mesopic spectral luminous efficiency functions (background luminance at 1  $\text{cd/m}^2$ ) are closer to photopic spectral luminous efficiency function.

*Step 4:* calculation of mesopic luminance *Lmes*.

The mesopic luminances under different S/P-ratios with four photopic background luminances (1 cd/m<sup>2</sup>, 2 cd/m<sup>2</sup>, 3 cd/m<sup>2</sup> and 4 cd/m<sup>2</sup>) are presented in Table 3. It suggests that the mesopic luminances under different S/P-ratios are greater than the corresponding photopic luminance. When the *L <sup>p</sup>* is constant, the mesopic luminance increases gradually from S/P-ratio = 1.598 to S/P-ratio  $= 2.269.$ 

Fig. 6 plots the ratio of mesopic luminance to photopic luminance  $(L_{mes}/L_p)$  for  $L_p$  at 1 cd/m<sup>2</sup>, 2 cd/m<sup>2</sup>, 3 cd/m<sup>2</sup>, and 4 cd/m<sup>2</sup> and CCT at 3500 K, 4000 K, 4500 K, 5000 K, 5700 K, and 6500 K.

Fig. 6 shows that the ratio of mesopic luminance to photopic luminance increased with the decreasing of photopic luminance within a certain LED CCT. And when the  $L_p$  is a constant,



Fig. 5. The variation of  $m_2$  with  $L_p$  and S/P-ratio.

TABLE 3 The Values of Mesopic Luminance Given by MES-2 Model Under Different S/P-Ratios With Four Photopic Luminances

$L_{\text{mes}}$	(cd/m <sup>2</sup> ) Photopic luminance $(L_{\rho})$			
S/P-ratio		2		
1.598 (3500K)	1.0623	2.0666	3.0538	4.0305
1,817 (4000K)	1,0838	2.0897	3.0725	4.0412
1.977 (4500K)	1.0991	2.1063	3.0859	4.0488
2.074 (5000K)	1.1083	2.1161	3.0939	4.0534
2.178 (5700K)	1.1180	2.1266	3.1024	4.0582
2,269 (6500K)	1.1264	2.1356	3.1097	4.0624

*Lmes*/*L <sup>p</sup>* had a great extent increase from 3500 K to 5000 K and become slowness from 5000 K to 6500 K. Besides, the values of  $L_{mes}/L_p$  of different CCTs have been slow to change in higher photopic luminance  $L_p$  (seen the bottom curve in Fig. 6).

# **4. Experimental Methodology**

It can be seen from Section 3 that, although the photopic luminance measured by the luminance meter (which is only available in market and corrected by the photopic spectral luminous efficiency function  $V(\lambda)$  is same, the eyes' perception luminance is different under various CCTs of light source, and the perception luminance is increasing with the increase of the LED CCT. In order to test the effect of CCTs on human visual performance, reaction times to different light source CCTs were determined at four mesopic luminance levels (1 cd/m<sup>2</sup>, 2 cd/m<sup>2</sup>, 3 cd/m<sup>2</sup>, and 4 cd/m<sup>2</sup>). Ten observers participated in. And there were 144 lighting conditions.

### *4.1 Observers*

Ten Chinese observers (five females and five males) aged 22 to 26 participated in the experiment. They all have normal color vision in terms of the Ishihara test.



Fig. 6. The value of *Lmes*/*Lp* given by the MES-2 model.



Fig. 7. The experimental set-up.

### *4.2 Experimental Set-Up*

Fig. 7 illustrates a schematic diagram of experimental set-up. It consists of lighthouse, optical system box, and observation box. The LED light source is put in the lighthouse, which CCT and luminance can be adjusted as needed. Optical system box is divided into upper and lower layers. The upper layer provides the uniform background luminance for the experiment, and the lower gives luminance of the target light spot. The spectral of the background and target are nearly identical since the same light source is used for both. Besides, it also includes a timer, which can record the reaction time, which is the time interval between the appearance of the target and the push of the button by the observer [18]. Observer can see the background and target light spot in the observation box.

And the experiment equipment is shown in Fig. 8(a). Fig. 8(b) gives the viewing distance of the observers and the target size. Fig. 8(c) shows the experimental situation. This is implemented in a darkroom, avoiding the interference of the external luminance.







 $(c)$ 

Fig. 8. The experimental situation.



Fig. 9. Components of the experimental set-up. (a) Lighthouse and light source. (b) Optical system and timer. (c) Observation box and spectrophotometer. (d) Situation seen by human eyes.





Fig. 10. Effect of CCT on mean reaction times for different background luminances. The error bars indicated the standard deviation.

Fig. 9 shows the components of the experimental set-up. Fig. 9(d) is the situation which is seen by human eyes. The bright spot is the target position.

#### *4.3 Lighting*

In total, there are 144 lighting conditions in the experiment, and the photometric data is shown in Table 4. Six CCTs (3500, 4000, 4500, 5000, 5700, and 6500 K), three Color Rendering Indexs (CRI, 65, 75, and 85, which are available CRI values of LEDs in market), four uniform background luminances (1, 2, 3, and 4 cd/m<sup>2</sup>), two target contrasts (0.3 and 0.5), and two horizontal eccentricities  $(\theta = 0^{\circ}$  and  $\theta = 5^{\circ}$ ) are applied in the experiment. And the measured and target CCT have a difference under 40 K [19]. The target contrast can be calculated by the (8),

$$
C = \frac{L_t - L_b}{L_b} \tag{8}
$$

where C is the target contrast,  $L_b$  is the background luminance, and the  $L_f$  is the target luminance.

#### *4.4 Procedure*

Firstly, observers were tested for their color vision by the Ishihara test. And before starting the experiment, the observers were given 1 minute to adjust the background luminance. Each observer participated in six sessions. Each session consisted of 24 lighting conditions (one CCT, four background luminances, two target contrasts, three CRIs, two horizontal eccentricities). Under one lighting condition, the observer was asked to fix on the target position (which is marked with a cross by a pencil), and pressed the button when they detected the appearance of target light spot. The time interval between the appearance of the target and the push of the button by the observer was the reaction time under this lighting condition.

#### *4.5 Results and Discussion*

Fig. 10 shows the effect of CCT on reaction times averaged over all target contrasts, CRIs and eccentricities at background luminances 1, 2, 3, 4 cd/m<sup>2</sup>.

It can be seen from Fig. 10 that, the mean reaction time decreases as CCT increases under all the background luminance. It has a function large decrease in lower CCT (from 3500 K to 4500 K),



### TABLE 4 Parameters of 144 Lighting Conditions







Fig. 11. Effect of contrast on mean reaction times for different background luminances. The error bars indicated the standard deviation. C = contrast. (a) L<sub>b</sub> = 1 cd/m<sup>2</sup>. (b) L<sub>b</sub> = 2 cd/m<sup>2</sup>. (c) L<sub>b</sub> = 3 cd/m<sup>2</sup>. (d)  $L_b = 4$  cd/m<sup>2</sup>.



Fig. 12. Effect of horizontal eccentricities on mean reaction times for different background luminances. The error bars indicated the standard deviation. (a)  $L_b = 1$  cd/m<sup>2</sup>. (b)  $L_b = 2$  cd/m<sup>2</sup>. (c)  $L_b = 3$  cd/m<sup>2</sup>. (d)  $L_b = 4$  cd/m<sup>2</sup>.



Fig. 13. Effect of CRI on mean reaction times for different background luminances. The error bars indicated the standard deviation. (a)  $L_b = 1$  cd/m2, C = 0.5,  $\theta = 0^{\circ}$ . (b)  $L_b = 2$  cd/m<sup>2</sup>, C = 0.5,  $\theta = 0^{\circ}$ . (c)  $L_b = 3$  cd/m<sup>2</sup>, C = 0.5,  $\theta = 0^{\circ}$ . (d)  $L_b = 4$  cd/m<sup>2</sup>, C = 0.5,  $\theta = 0^{\circ}$ .

and shows a small decrease in the higher CCT (from 5000 K to 6500 K). The experiment results also agree with the above theoretical results.

Fig. 11 gives the effect of contrast on reaction times to different CCTs at different background luminance.

We can see from Fig. 11 that the mean reaction times for targets with 0.5 contrast were lower than those with 0.3 contrast. This indicates that observers are easier to make response at a high target contrast.

Fig. 12 shows the effect of horizontal eccentricities on mean reaction times to different CCTs at different background luminances. Reaction times to peripheral stimuli are slightly higher than fovea vision to different CCTs. And the difference in mean reaction times is significant at 5000 K compared to that at other CCTs.

Fig. 13 shows the effect of CRI (Color Rending Index) on mean reaction times to different CCTs at different background luminances. We can see from Fig. 13 that the mean reaction times are decreasing with the decrease of CRI. It means that the lower CRI can make human easy to identify the obstacle in mesopic luminance.

## **5. Conclusion**

In this paper, a theoretical analysis and experiment were carried out to investigate the impact of LED lighting parameters of CCT under mesopic light levels on visual performance. Firstly, the mesopic spectral luminous efficiency  $V_{\text{mes}}(\lambda)$  and mesopic luminance under different CCTs (with different S/P-ratios) are analyzed based on the mesopic model MES-2 (which was recommended by CIE in 2010). It was found that though the photopic luminance measured by the luminance meter (which is only available in market) is same, the eyes' perception luminance is different under various CCTs of light source in mesopic region, and the perception luminance is increasing with the increase of the LED CCT, but tends to show a smaller increase in the higher CCT.

Then an experiment was used to measure the reaction time of human eye under different lighting conditions (6-CCTs, 3-CRIs, 4-background luminances, 2-contrasts, and 2-horizontal eccentricities). Results showed that the reaction time decreased with the increasing of CCTs, and showed a small decrease in the higher CCT. The experiment results also agree with the above theoretical results.

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