Guest Editorial Special Issue on Computational Intelligence in Telecommunications Networks and Internet Services—Part II

I N RECENT YEARS, we have witnessed a rapidly growing role of the Internet that has already formed a conceptual backbone of the society in the information era. What becomes apparent and highly visible is a broad range of services and their enormous diversity being seamlessly available to those surfing cyberspace [1]–[3]. The ongoing developments not only have enabled a different way of doing business but also pushed toward ambient intelligence where the user fully interacts with his or her surrounding information environment.

However, while paving our way toward the realization of this vision, the complexity of the systems increases, the ever-growing need for high flexibility, remarkable fault-tolerance, superb quality of service, interoperability, security, reduced time-to-market service introduction and personalization become more evident. All of these require more vigorous and comprehensive developments of sophisticated information technologies. Openness, programmability of the infrastructure, and underlying Computational Intelligence (CI) viewed as a highly unified conceptual and algorithmic fabric of all such undertakings are deemed essential when striving toward the fulfilment of this ultimate goal.

A variety of detailed technologies, concepts, and models aim at the realization of intelligent integrated networks and services. Active and programmable networking enable the introduction of new network services by adding dynamic programmability to network devices and making aspects of the programmability accessible to third-party vendors and users via open interfaces. Open and programmable network elements help redefine network software architectures and move control and management systems away from traditional closed and rigid solutions, bringing us one step closer to an environment where all devices and services seamlessly interoperate and cooperate with each other. CI has emerged through a vivid and diversified synergy of technologies of granular computing, neural networks, and evolutionary computing. Each of the contributing

technologies there plays an important and unique role. In essence, we can state that CI is a manifestation and implementation of a general design methodology applied to complex systems. Granular computing helps decompose the system by operating on information granules (such as intervals, fuzzy sets, rough sets, and alike and develop a hierarchy of models with each of them focused on a certain level of information granularity. Neurocomputing is aimed at addressing a variety of learning issues and provide systems with viable mechanisms of adaptation. Evolutionary computing with its conceptual and algorithmic variety of genetic algorithms, evolutionary programming, evolutionary strategies, to name a few, is an ideal vehicle of structural and parametric optimization-an indispensable design framework. In view of the key challenges we are faced with in the development of the sophisticated network architectures the centrality of CI in this setting becomes quite apparent. In the realization of the vision of ambient intelligence, a closer synergy between the broadly perceived communications networks and CI becomes a highly desired necessity. There have been some interesting developments so far, see e.g., [4] yet there are a number of challenges and open issues that lie ahead of us.

The three special issues bring together the ideas of CI to the network area in a systematic, coherent, and comprehensive fashion that will help us move one step closer to the realization of the vision of ambient intelligence.

The second special issue reflects the breadth and diversity inherent to the area and comprises a list of six submissions. The security issues for active networks are presented by Z. Liu *et al.* The Internet telephony along with a case study are discussed by R H. Glitho *et al.* Evolutionary optimisation with mechanisms of stochastic ranking is studied by J. Yu *et al.* E. Stroulia and M. Hatch present a software framework for developing intelligent multiagent applications. An intelligent traffic load balance scheme for mobile cellular network and ensuing scheduler are presented by L. Du *et al.* T. C. K. Hui and C. K. Tham cover the development issues

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of reinforcement learning-based adaptive provisioning scheme.

We would like to express our gratitude to the authors for their high caliber submissions and to reviewers for their countless hours of thorough assessment of the papers, in-depth comments, and constructive criticism. Chip White and his editorial staff provided us with their continuous encouragement and professional support. We really enjoyed working on this project and do hope it will be of significant benefit and relevance to the broad research community. WITOLD PEDRYCZ, *Guest Editor* University of Alberta Department of Electrical and Computer Engineering Edmonton, AB T6G 2G7 Canada pedrycz@ee.ualberta.ca

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